

Randomized Linear Programming

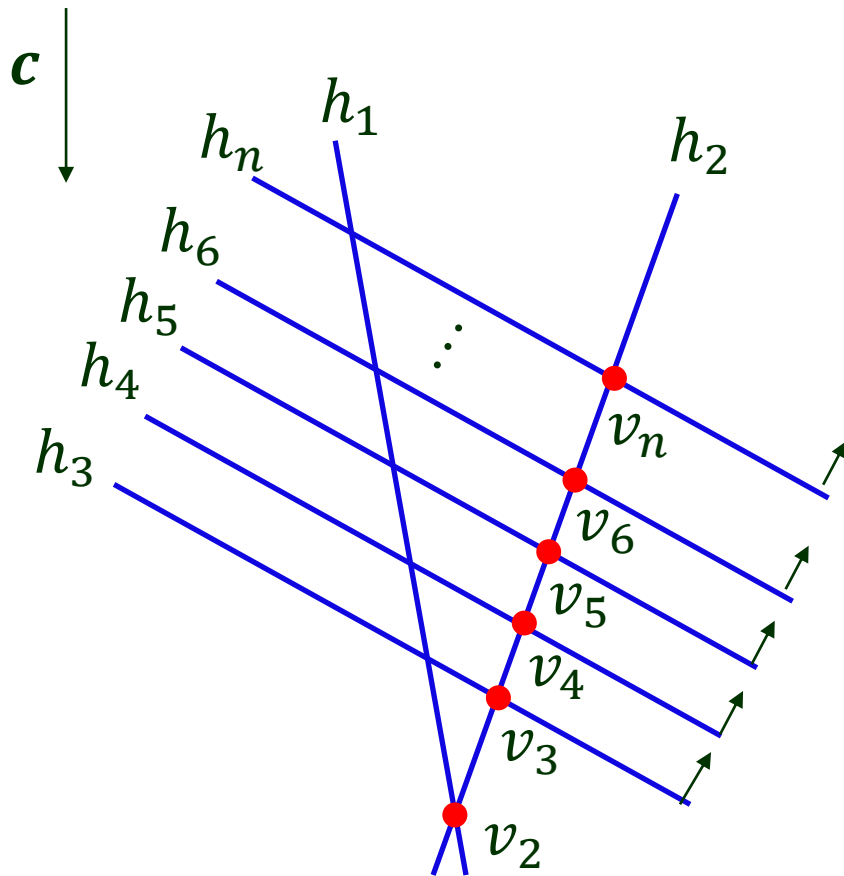
Outline:

I. Generation of a random permutation

II. *Backward analysis* of running time

III. Unbounded linear program

How to Avoid Worst Case?



Pick a *random* ordering of the set H of half-planes.

Bad order still leads to $O(n^2)$.

Most orders lead to a faster algorithm.

Algorithm Modification

⋮

$h_1, h_2 \leftarrow$ certificate half-planes

$v_2 \leftarrow l_1 \cap l_2$

generate a random permutation of h_3, h_4, \dots, h_n

for $i \leftarrow 3$ to n

do if $v_{i-1} \in h_i$

then $v_i \leftarrow v_{i-1}$

else $v_i \leftarrow$ point p on l_i that maximizes f
subject to h_1, h_2, \dots, h_{i-1}

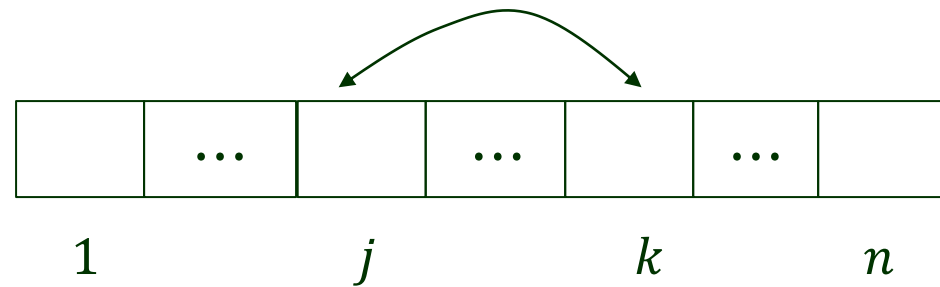
if p does not exist

then LP is infeasible

return v_n

I. Random Permutation

Array $A[1..n]$



for $k \leftarrow n$ down to 2

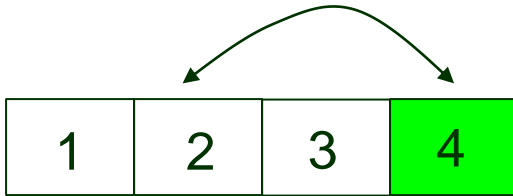
do $j \leftarrow \text{RANDOM}(k)$

$A[k] \leftrightarrow A[j]$

// returns a random integer between
// 1 and k under uniform distribution.

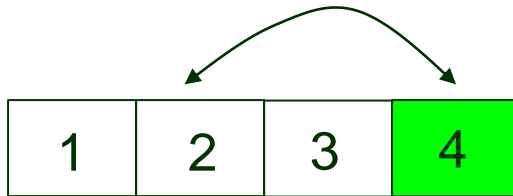
$O(n)$

How Does It Work?

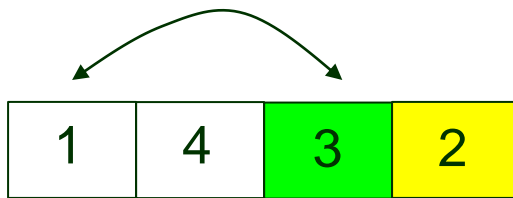


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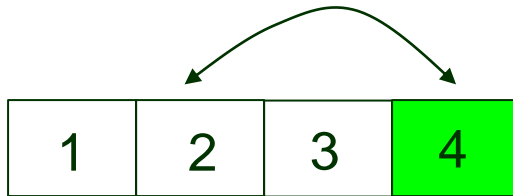


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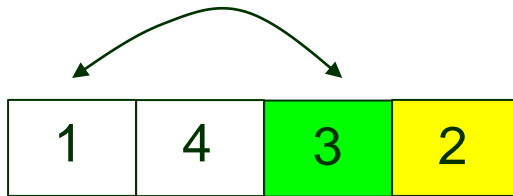


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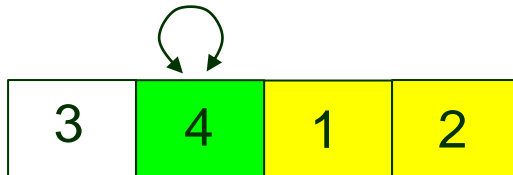
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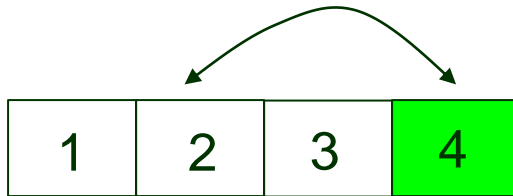


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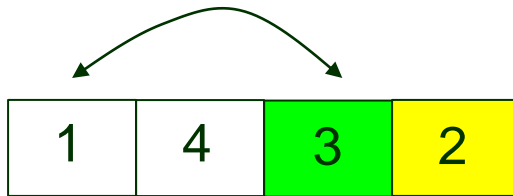


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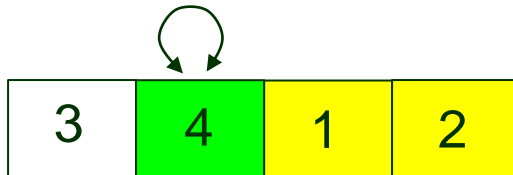
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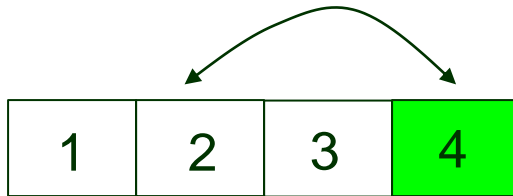
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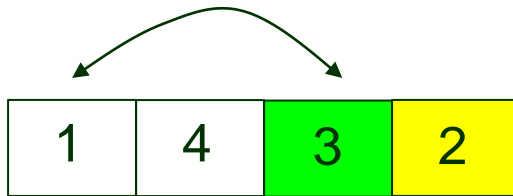
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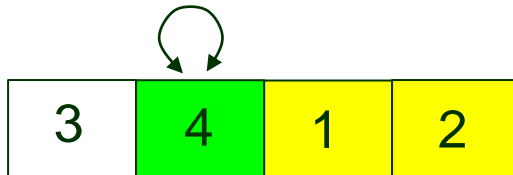
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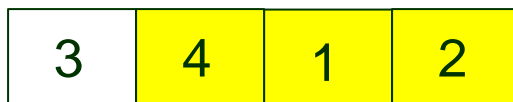
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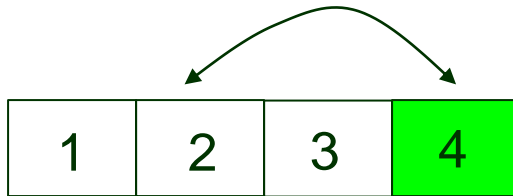


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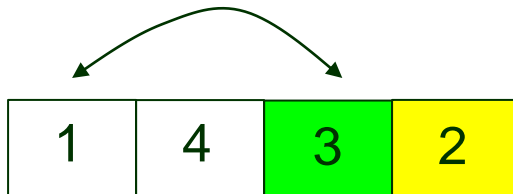


Every permutation is equally likely to be generated.

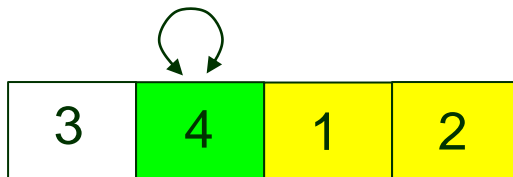
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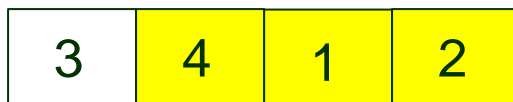
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Why?

II. Run Time Analysis

The LP algorithm is randomized.

Its running time depends on random choices.

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How to analyze the running time?

- ♣ $(n - 2)!$ permutations of h_3, h_4, \dots, h_n
- ♣ Average over all of them (expected time).

Start of Analysis

◆ UNBOUNDEDLP takes time $O(n)$ – to be shown.

◆ Random permutation takes time $O(n)$.

```
if UNBOUNDEDLP reports that LP is infeasible
  then return // does not detect all infeasible scenarios
else if LP is unbounded // to be discussed
  then return a ray along which it is unbounded
else
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   $v_2 \leftarrow l_1 \cap l_2$ 
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  for  $i \leftarrow 3$  to  $n$ 
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        subject to  $h_1, h_2, \dots, h_{i-1}$ 
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- ◆ Random permutation takes time $O(n)$.
- ◆ Add a half-plane.
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# Start of Analysis

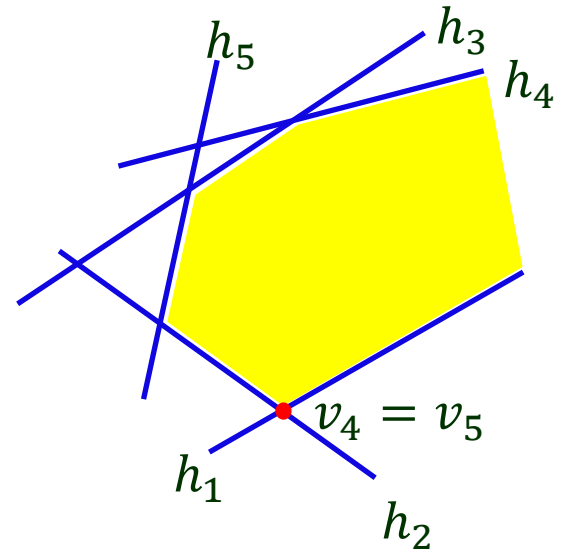
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Bounding the average time for solving all 1D LPs.

Random Variable

For stage i

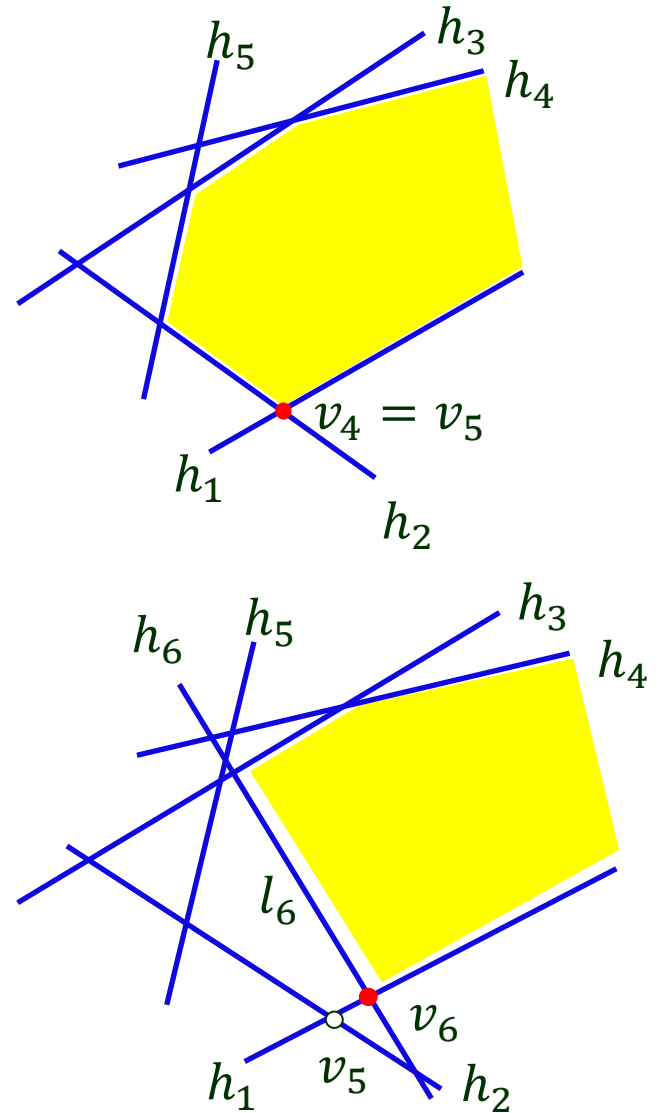
$$X_i = \left\{ \begin{array}{l} 0 \text{ if } v_{i-1} \in h_i \end{array} \right.$$



Random Variable

For stage i

$$X_i = \begin{cases} 0 & \text{if } v_{i-1} \in h_i \\ 1 & \text{otherwise} \end{cases}$$



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Total time over all half-planes h_3, h_4, \dots, h_n .

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Too complicated even if possible!

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Look at the algorithm *backwards*.

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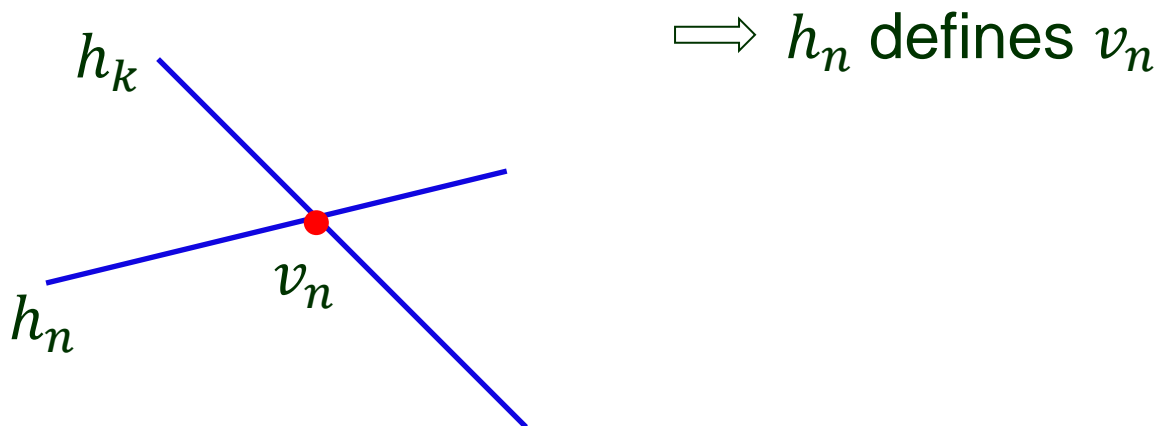
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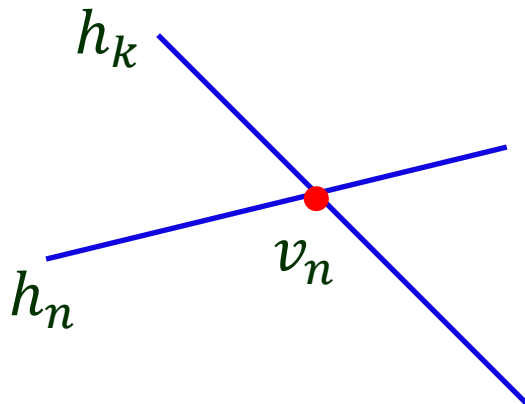


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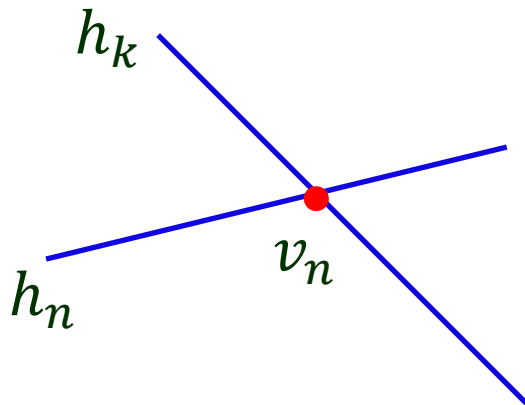
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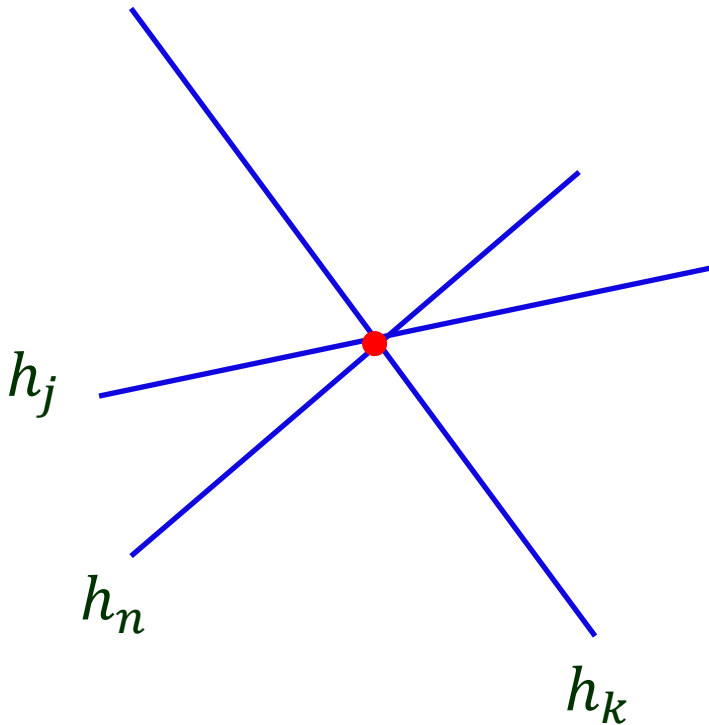
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$\implies h_n$ defines v_n
 h_n a random element of $\{h_1, h_2, \dots, h_n\}$

$\implies \Pr\{h_n \text{ is one of } v_n\text{'s only two defining half-planes}\}$
 $\leq \frac{2}{n}$

Why $\leq \frac{2}{n}$?



> 2 half-planes may have boundary lines through v_n .

- v_n already existed before addition of h_n .
($v_{n-1} \neq v_n$ and $v_{n-1} \notin h_n$)
- removal of h_n does not affect the vertex.

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To bound $E(X_i)$, we fix the set R_i of first i half-planes.

Think one step backward.

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Thus,

$$E(X_i) \leq \frac{2}{i}$$

Expected Running Time

for solving an LP is

$$\begin{aligned} \sum_{i=3}^n O(i) \cdot \frac{2}{i} &= O\left(\sum_{i=3}^n \frac{2i}{i}\right) \\ &= O(n) \end{aligned}$$

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Theorem 2D linear programming with n constraints is solvable in $O(n)$ expected time and $O(n)$ storage.

III. Unbounded Linear Program

UNBOUNDEDLP(H, \mathbf{c}) yields

- a ray $\in \bigcap_{h \in H} h = R$ if LP is unbounded
- $h_1, h_2 \in H$ such that $(\{h_1, h_2\}, \mathbf{c})$ is bounded, otherwise.

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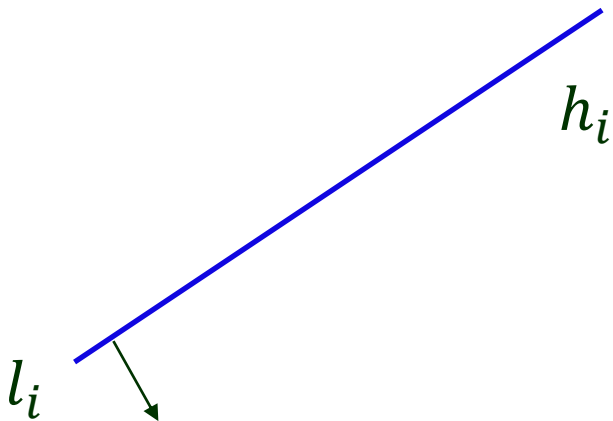
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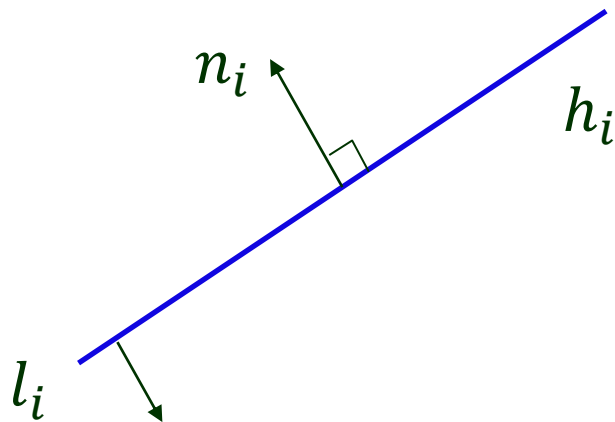


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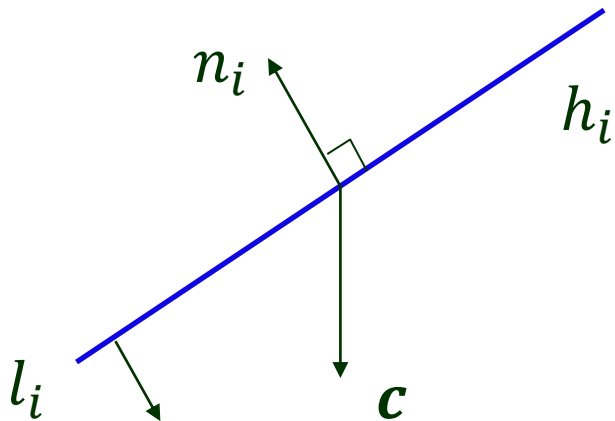
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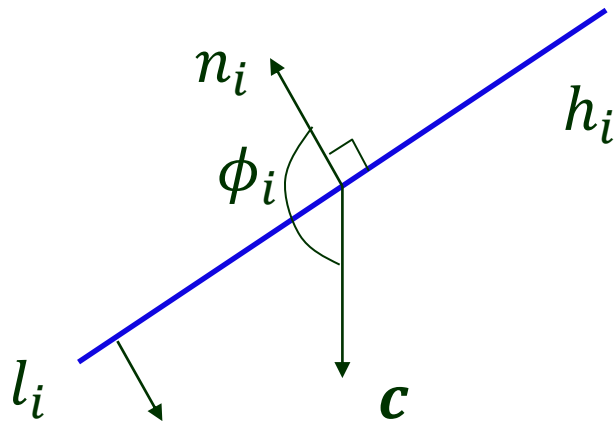
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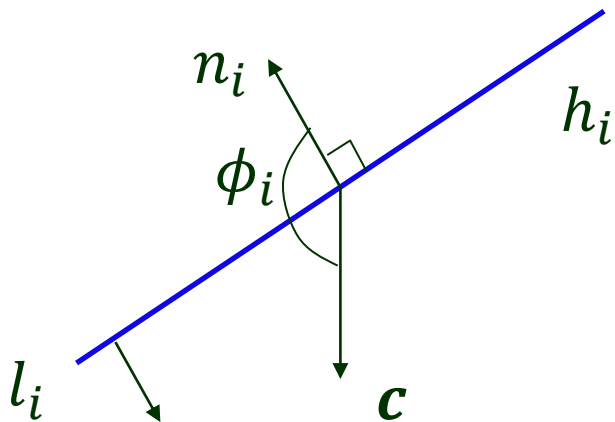
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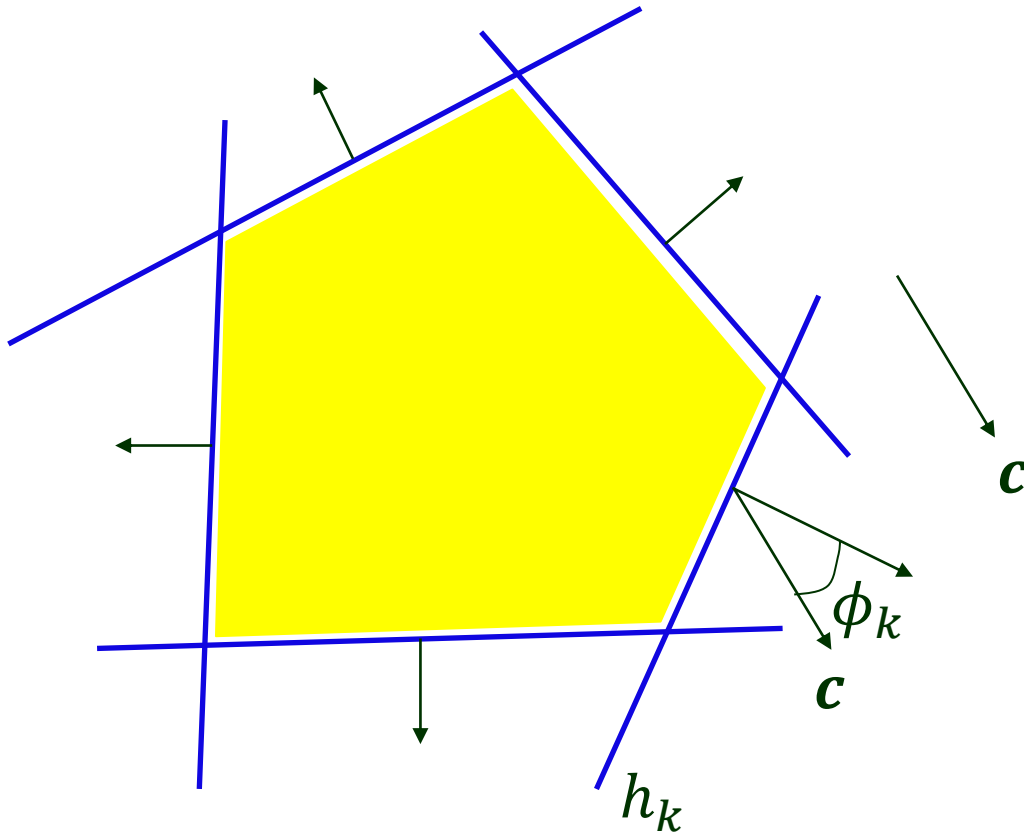
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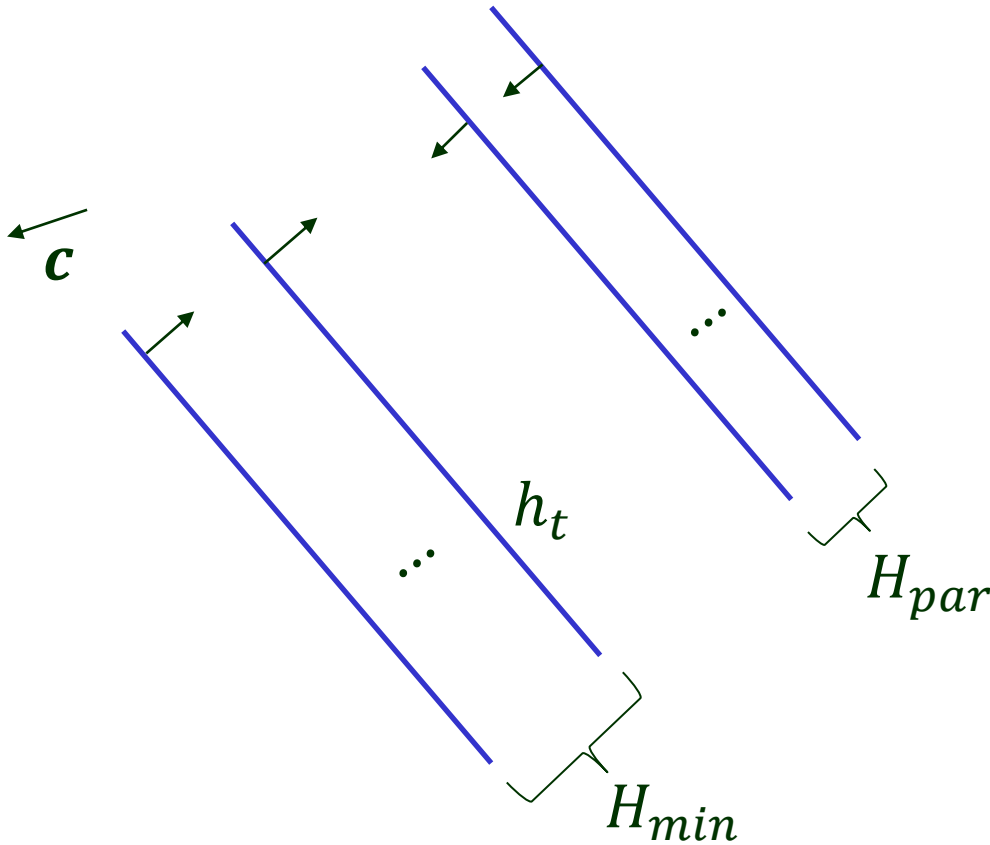
$\phi_i \in [0, \pi]$

Minimum Angle



$$\phi_k = \min_{1 \leq i \leq n} \phi_i$$

Initial Slab

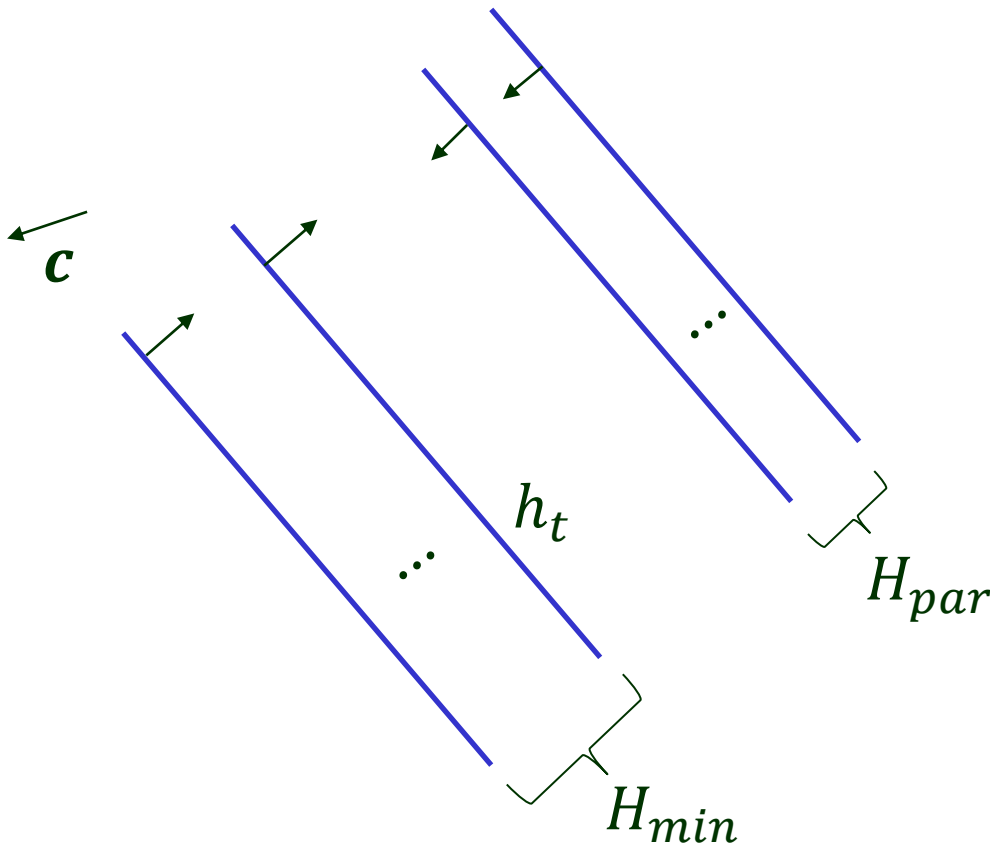


$$H_{min} = \{h_j \in H \mid n_j = n_k\}$$

$$H_{par} = \{h_j \in H \mid n_j = -n_k\}$$

Parallel boundary lines.

Initial Slab



$$H_{min} = \{h_j \in H \mid n_j = n_k\}$$

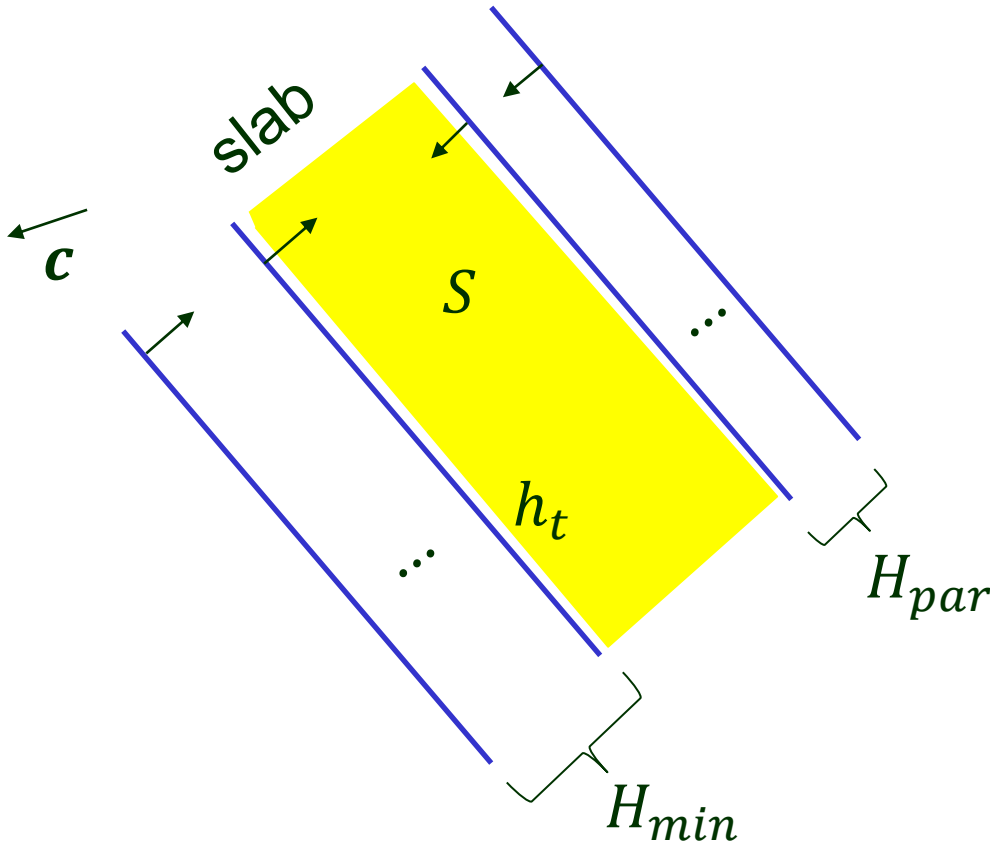
$$H_{par} = \{h_j \in H \mid n_j = -n_k\}$$

Parallel boundary lines.

Compute

$$S = \bigcap (H_{min} \cup H_{par})$$

Initial Slab



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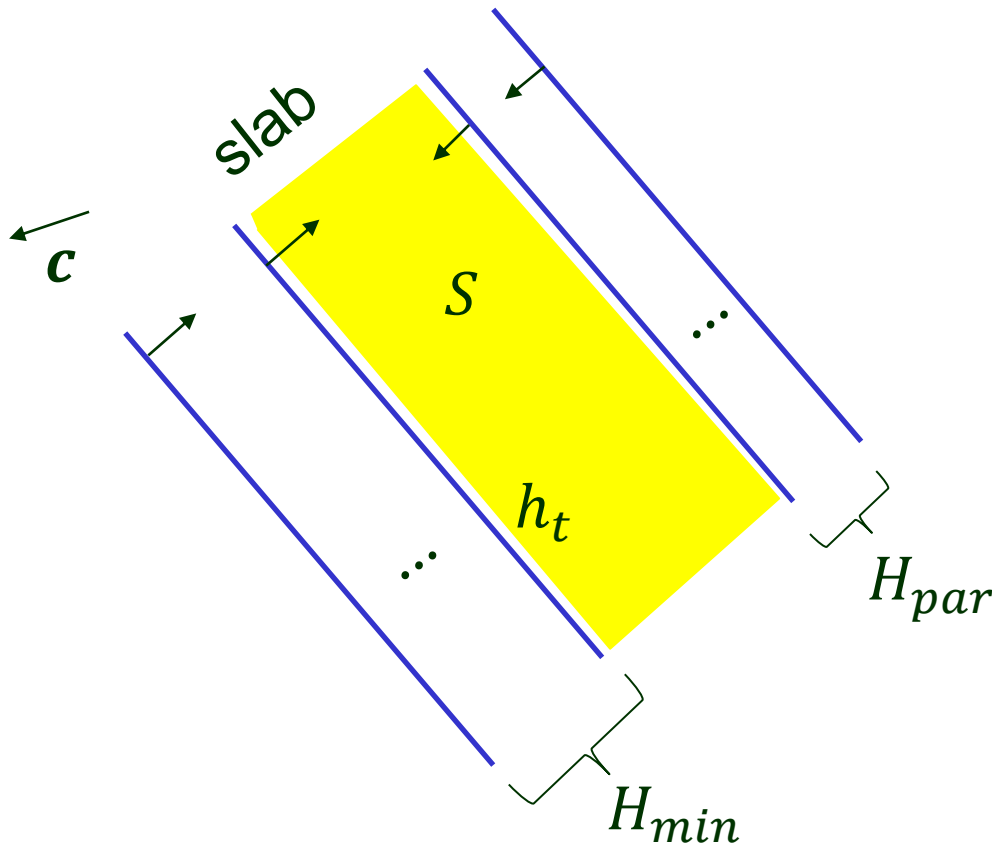
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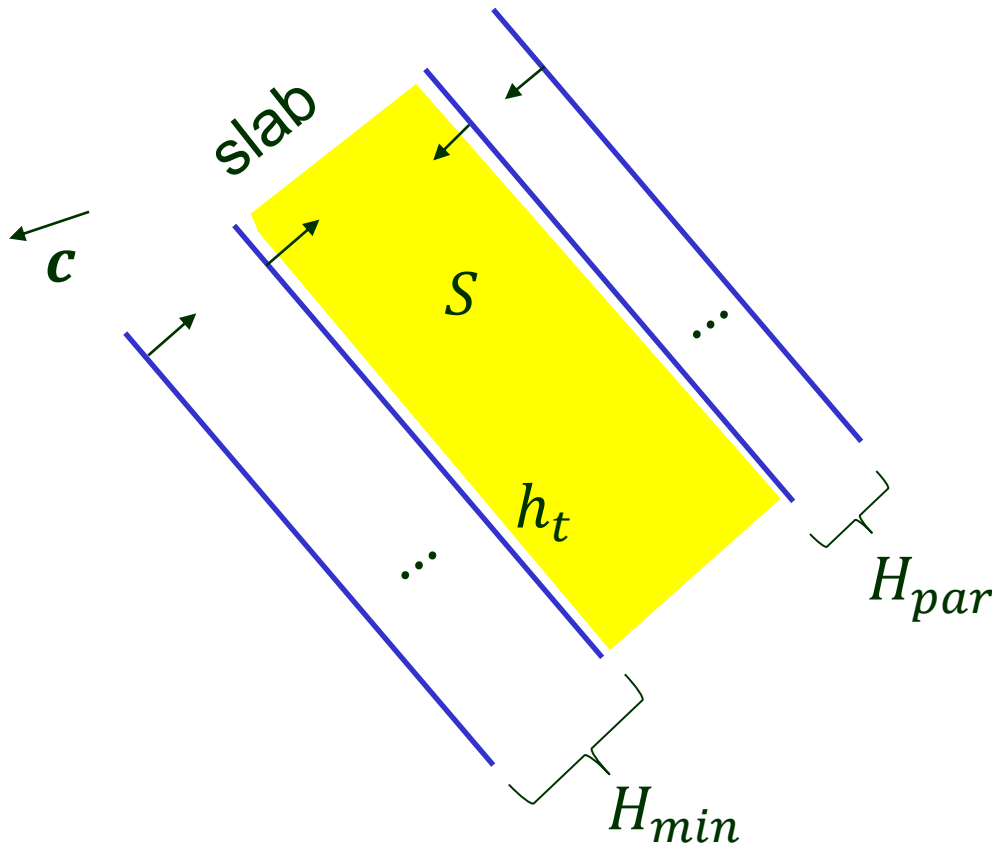
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$O(n)$ time

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Parallel boundary lines.

Compute

$$S = \bigcap (H_{min} \cup H_{par})$$

$O(n)$ time

$S = \emptyset \Rightarrow$ LP infeasible!

Non-Empty Slab ($S \neq \emptyset$)

S bounded by some line l_t with $h_t \in H_{min}$.

Assumption At least one half-plane not in H_{min} or H_{par} .

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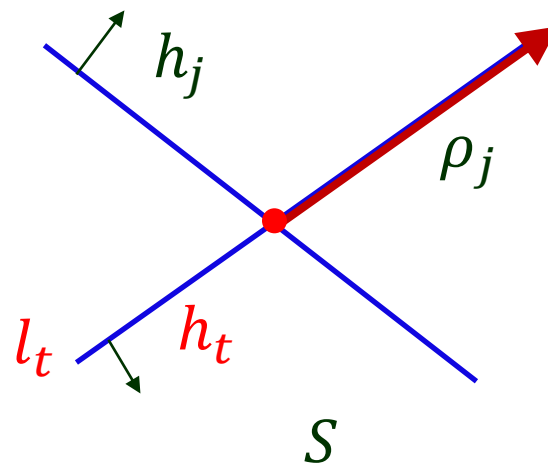
Ray $\rho_j = l_t \cap h_j$ where $1 \leq j \leq n, h_j \notin H_{min} \cup H_{par}$

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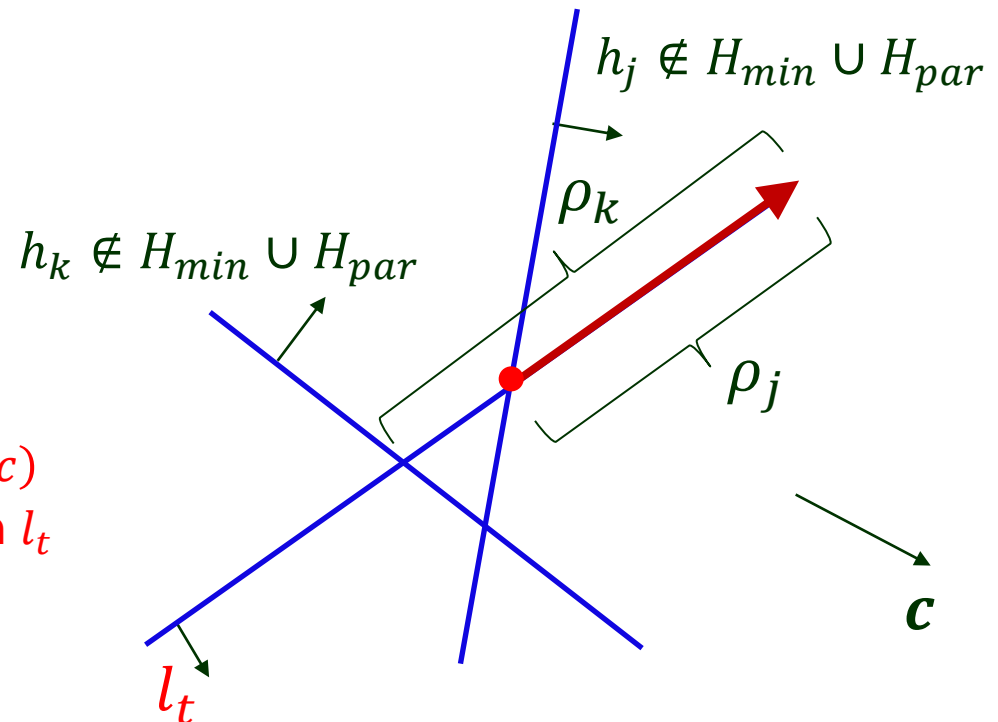
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Case 1: Unbounded LP

$\rho_j = l_t \cap h_j$ unbounded in c for all $1 \leq j \leq n$, $h_j \notin H_{min} \cup H_{par}$.

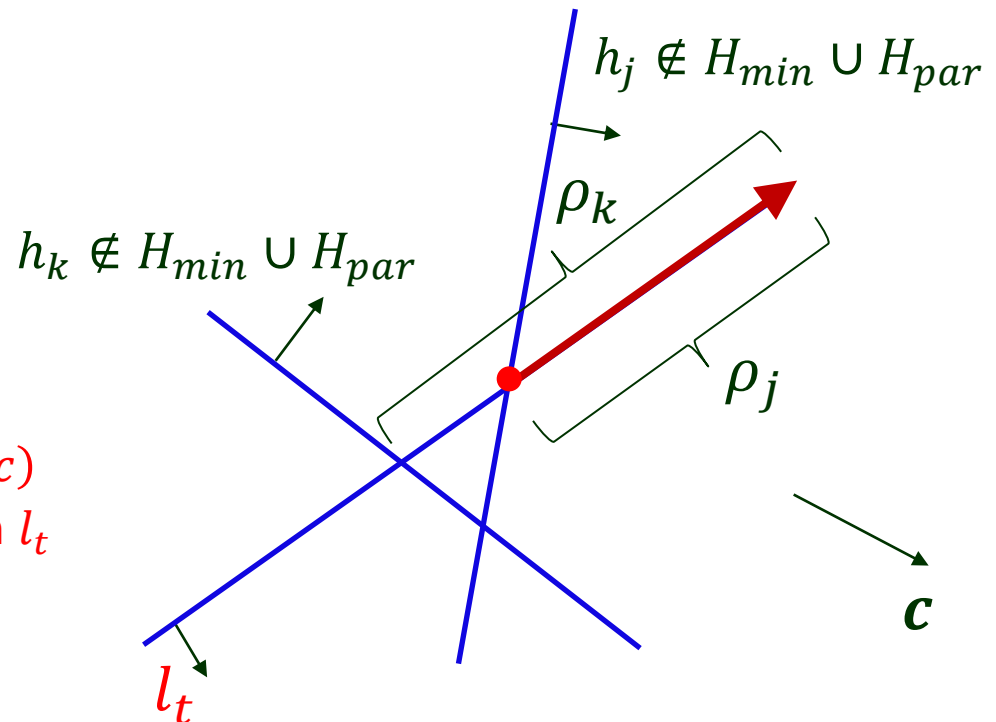


Lemma 1 If $\rho_j = l_t \cap h_j$ is unbounded in c for every $h_j \notin H_{min} \cup H_{par}$, then (H, c) is unbounded along a ray contained in l_t which can be computed in $O(n)$ time.

Case 1: Unbounded LP

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All ρ_j lie on l_t .



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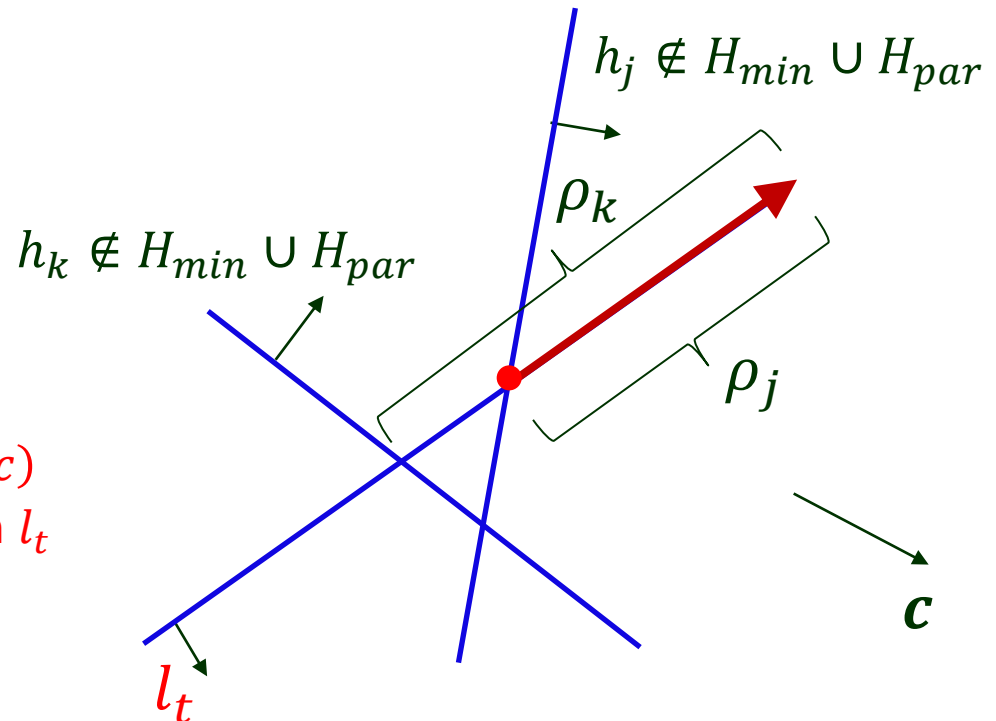
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$$\bigcap_{h_j \notin H_{min} \cup H_{par}} \rho_j$$



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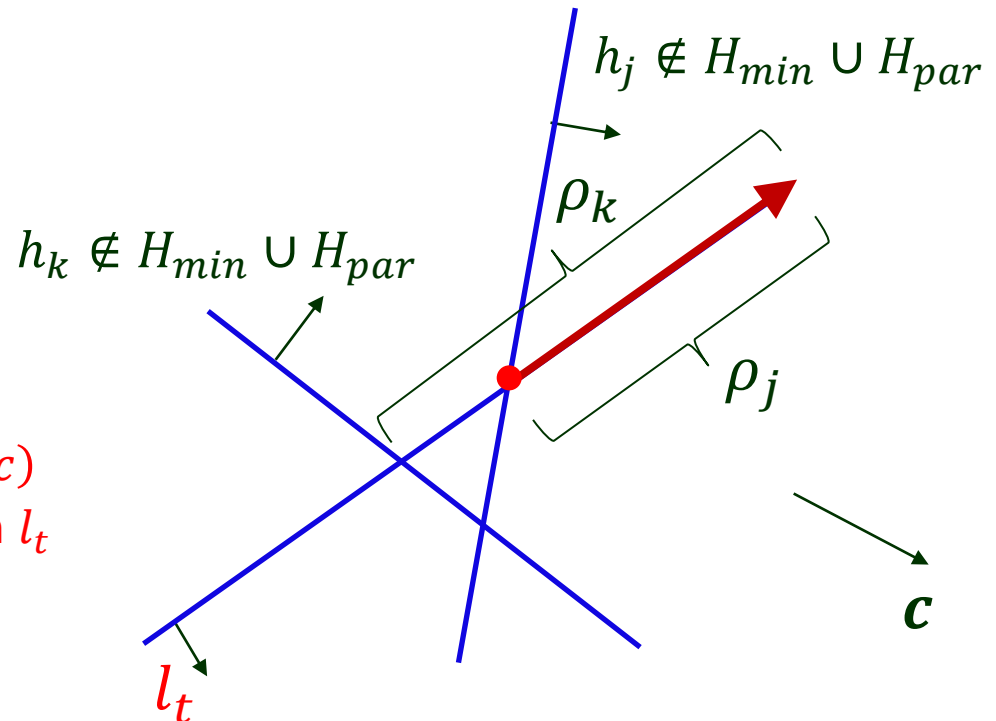
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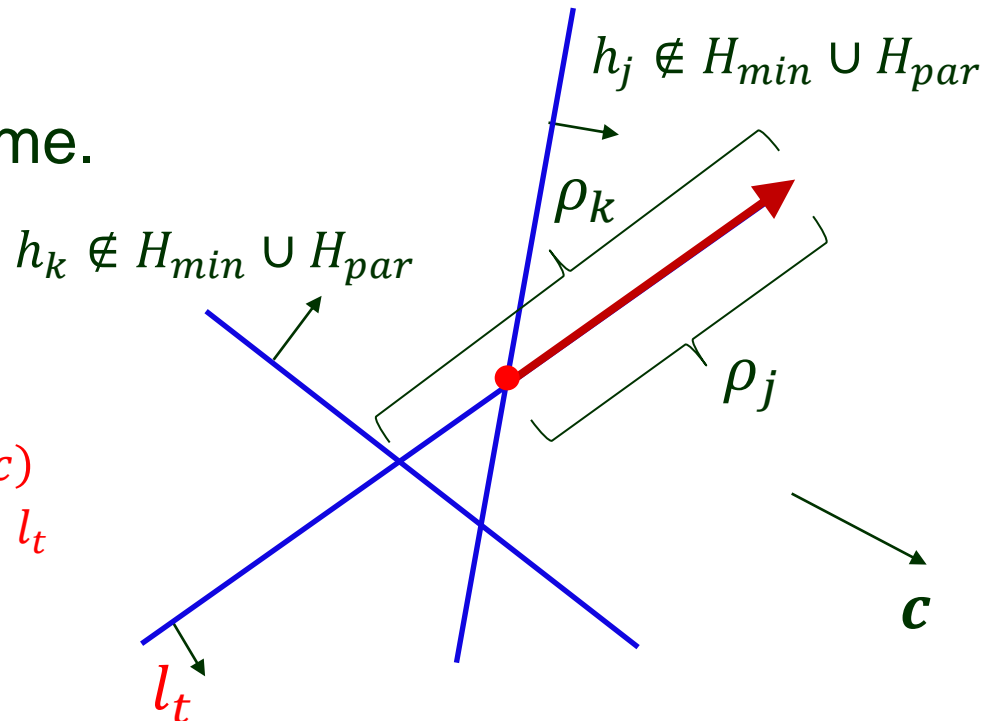
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Ray intersection in $O(n)$ time.



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Case 2: Bounded LP

Boundary line l_t with $h_t \in H_{min}$ bounds S .

Lemma 2 If $\rho_j = l_t \cap h_j$ is bounded in c for some $h_j \notin H_{min} \cup H_{par}$,
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Proof By contradiction. Assume that
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ρ_j bounded in c

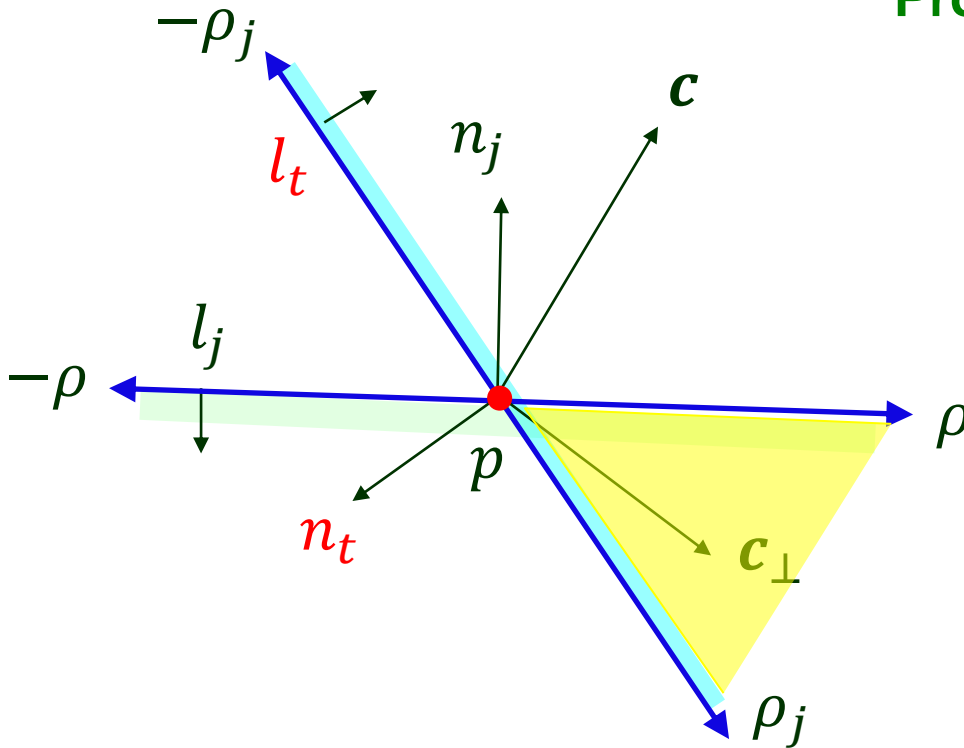
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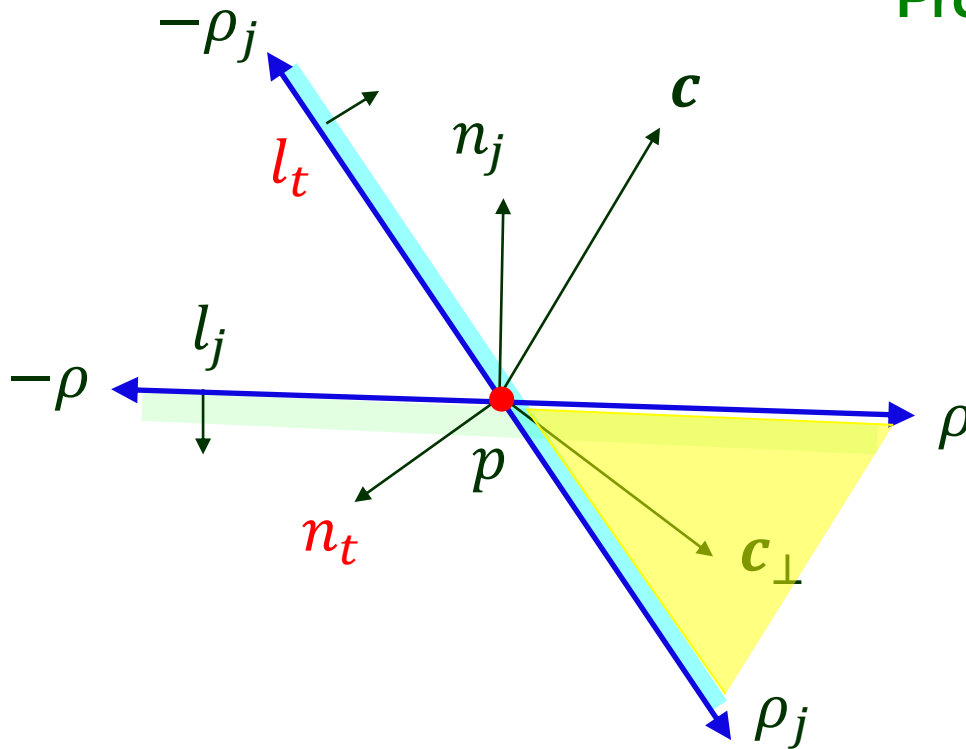
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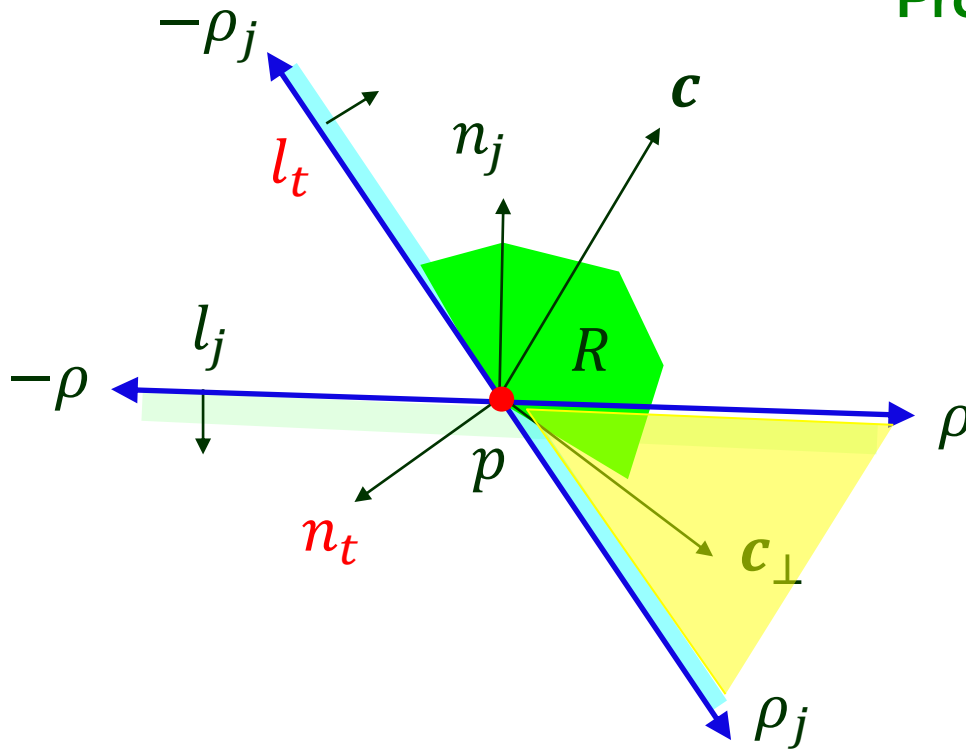
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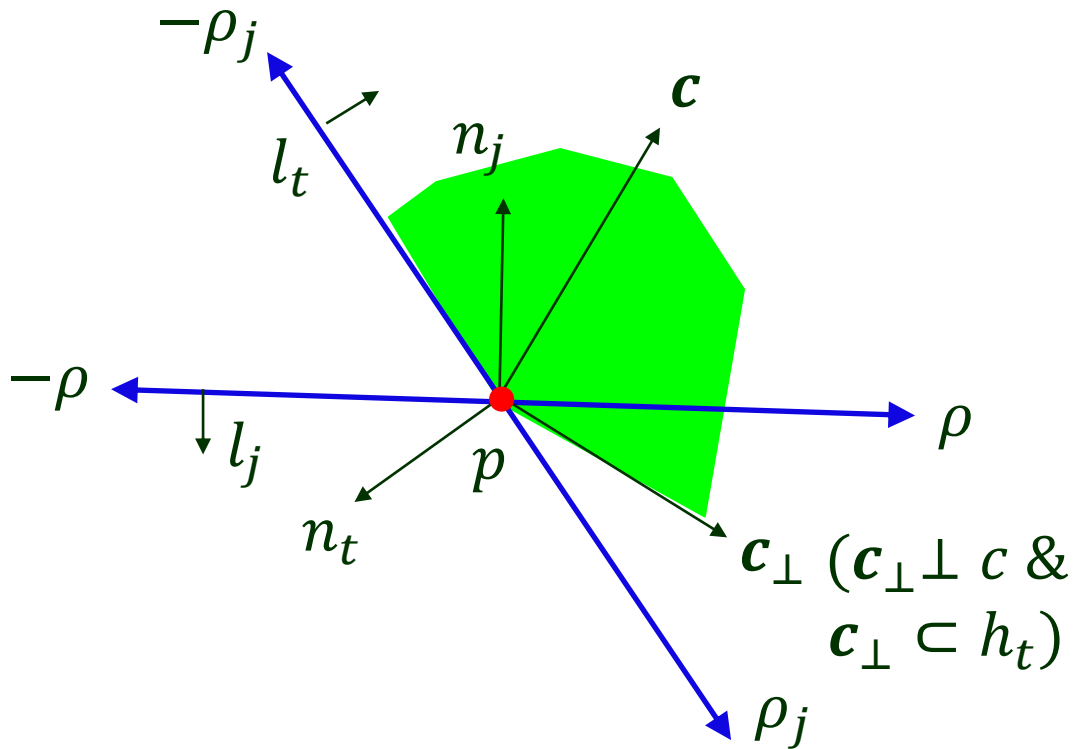
ρ_j bounded in c

$\rho = l_j \cap h_t$ must be unbounded.

ρ must be in the region R between $-\rho_j$ and c_{\perp} ($c_{\perp} \perp c$ & $c_{\perp} \subset h_t$) that is contained in h_t .

Contradiction to Choice of h_t

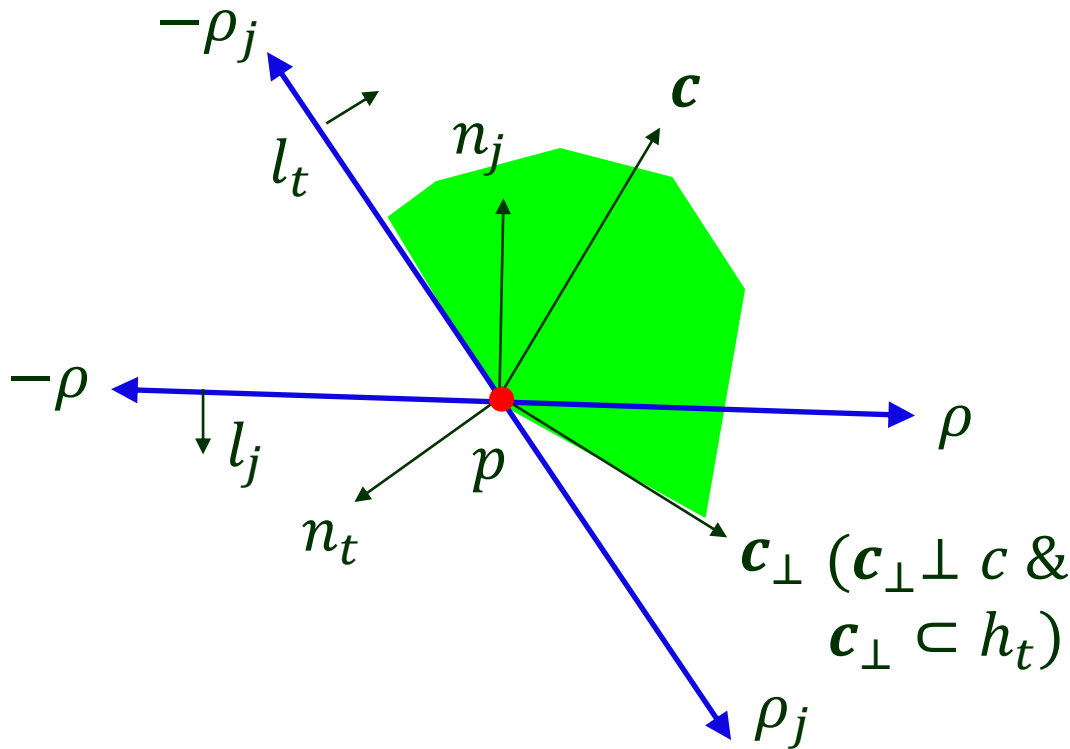
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Contradiction to Choice of h_t

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rotate each vector counterclockwise by $\frac{\pi}{2}$.
 $\rho, c_\perp, -\rho_j$ becomes n_j, c, n_t , respectively.



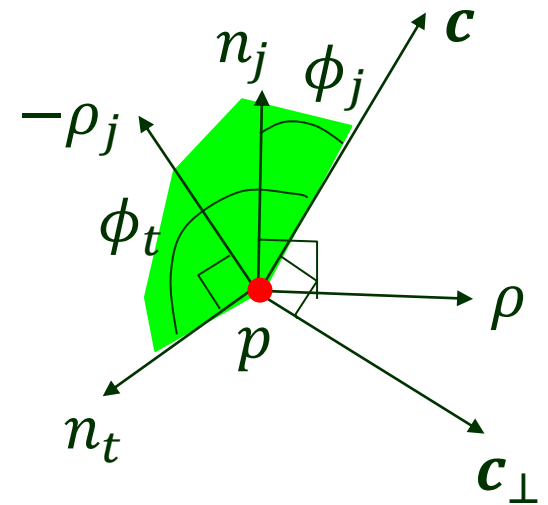
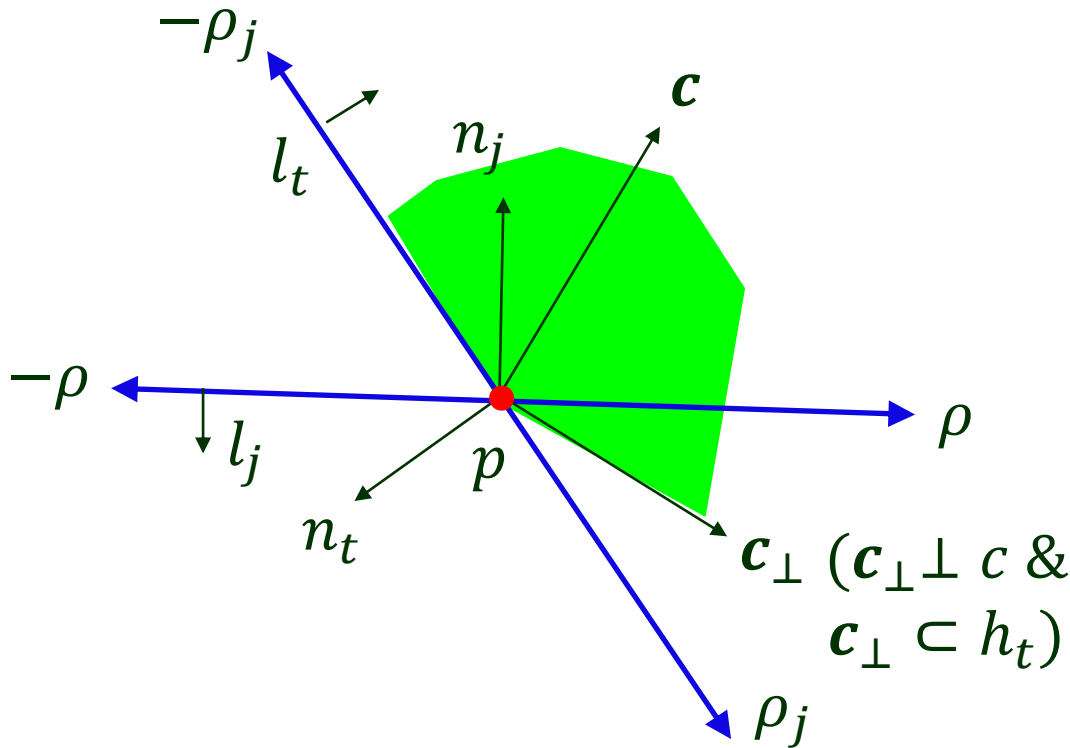
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n_j must be in the region between c and n_t (note $n_j \neq n_t$).



Contradiction to Choice of h_t

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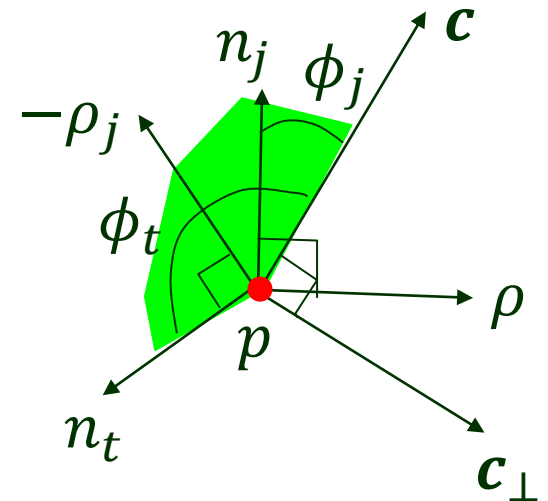
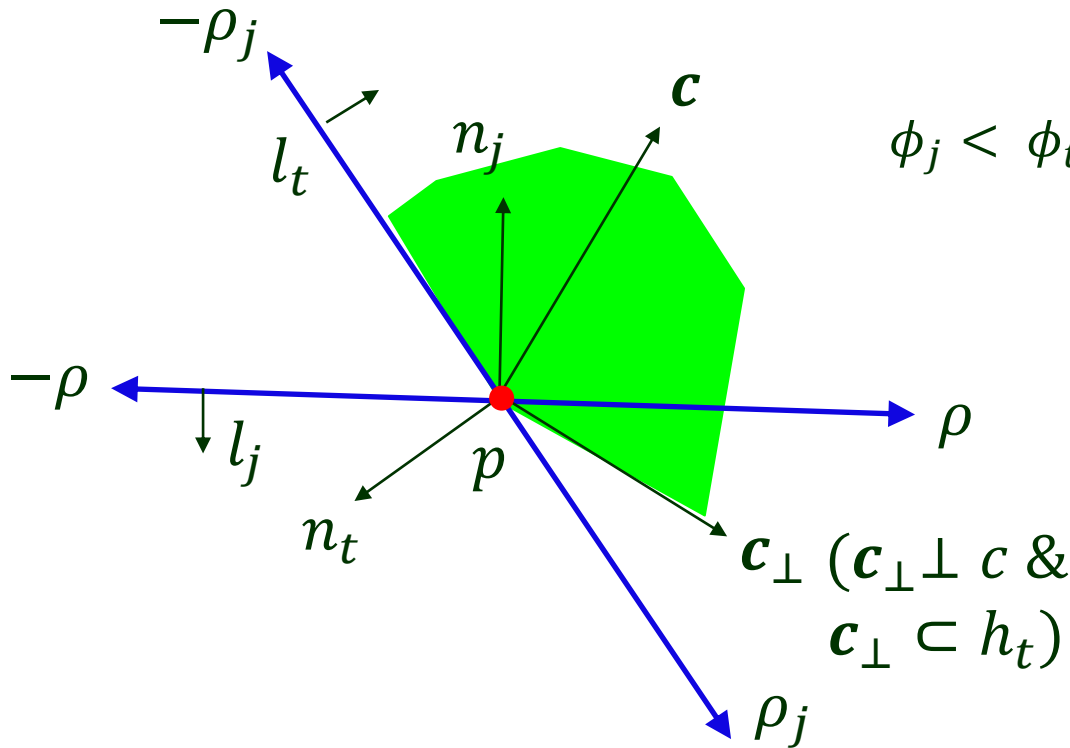
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$$\phi_j < \phi_t = \min_{1 \leq i \leq n} \phi_i$$



Contradiction to Choice of h_t

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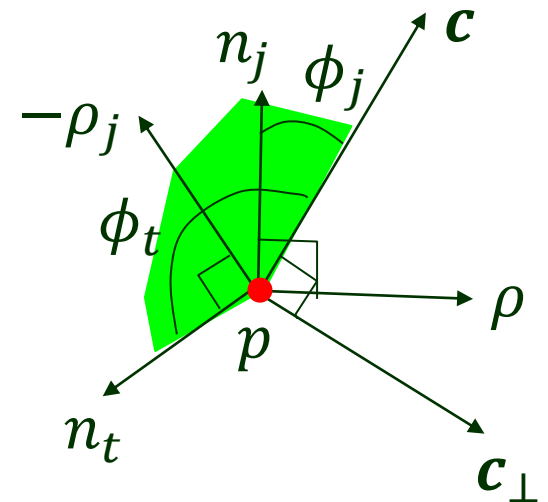
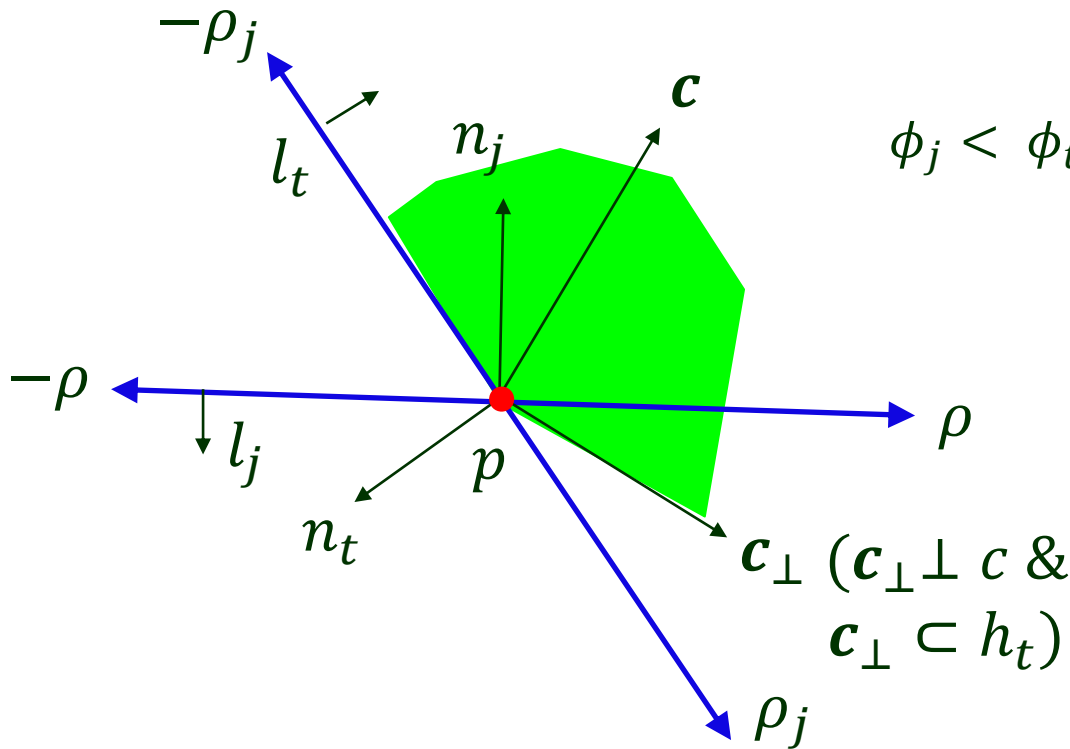


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$$\phi_j < \phi_t = \min_{1 \leq i \leq n} \phi_i$$

Contradiction!



UNBOUNDEDLP(H, c)

Compute ϕ_i for all $1 \leq i \leq n$

Choose k such that $\phi_k = \min_{1 \leq i \leq n} \phi_i$

$H_{min} \leftarrow \{h_j \in H \mid n_j = n_k\}$

$H_{par} \leftarrow \{h_j \in H \mid n_j = -n_k\}$

$\hat{H} \leftarrow H \setminus (H_{min} \cup H_{par})$

$S \leftarrow \cap (H_{min} \cup H_{par})$

if $S = \emptyset$

then LP(H, c) is infeasible

else $h_t \in H_{min}$ that bounds S

if $\rho_j = l_t \cap h_j$ bounded for some $h_j \in \hat{H}$

then LP(H, c) is bounded // it may still be infeasible

else LP(H, c) is unbounded along the ray $l_t \cap (\cap \hat{H})$

Correctness and Running Time

Lemma 3 UNBOUNDEDLP(H, c) decides whether a 2D LP with n constraints is unbounded in $O(n)$ time, and if so, returns a ray in the feasible region unbounded in c .