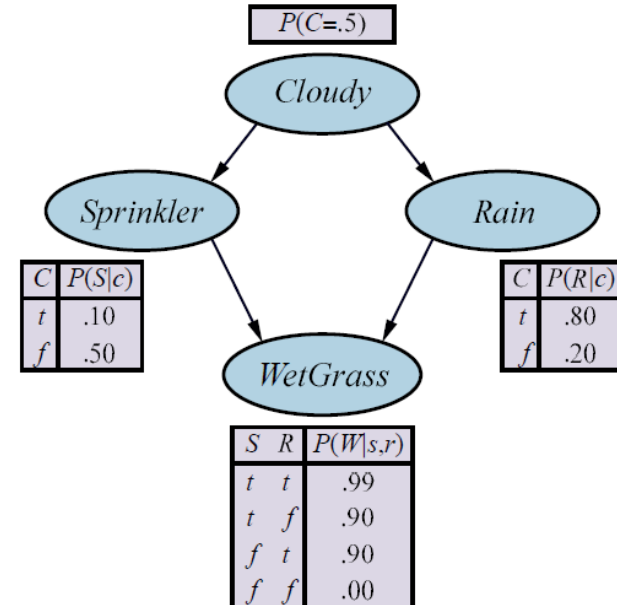


Metropolis-Hastings Sampling

Outline

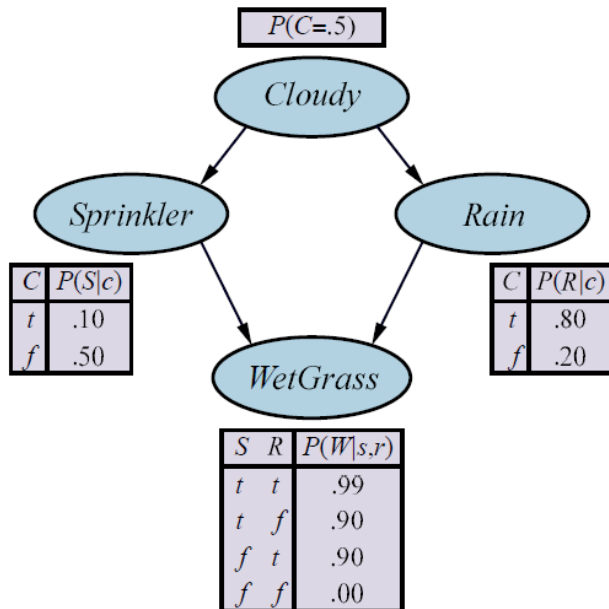
I. Correctness of Gibbs sampling

II. Metropolis-Hastings sampling



I. Gibbs Sampling (reviewed)

Query $P(\text{Rain} \mid \text{Sprinkler} = \text{true}, \text{WetGrass} = \text{true})$



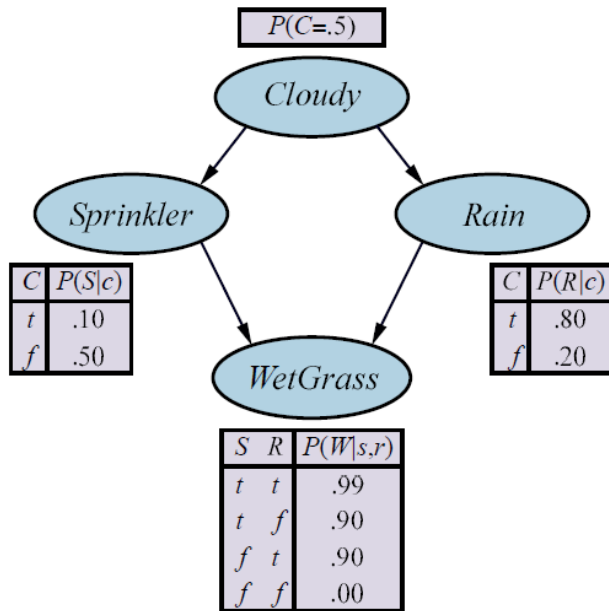
Order: *Cloudy, Sprinkler, Rain, WetGrass*

$[true, true, false, true]$ ·

(initial state)

I. Gibbs Sampling (reviewed)

Query $P(\text{Rain} \mid \text{Sprinkler} = \text{true}, \text{WetGrass} = \text{true})$



- Non-evidence variables are then sampled in random order following some probability distribution $\rho(i)$.

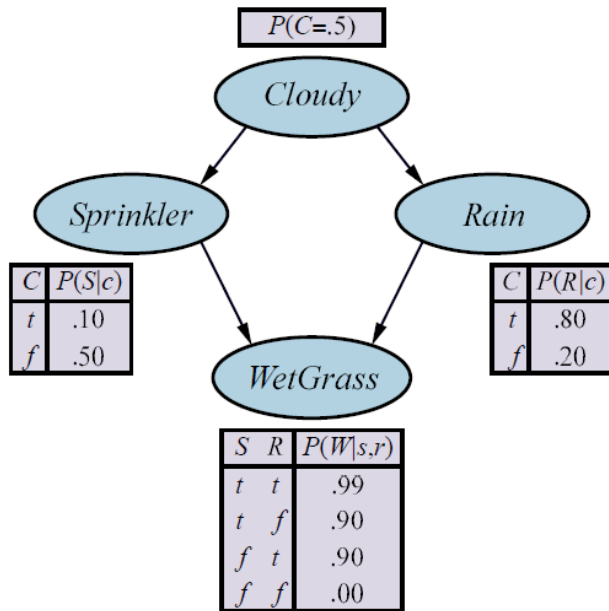
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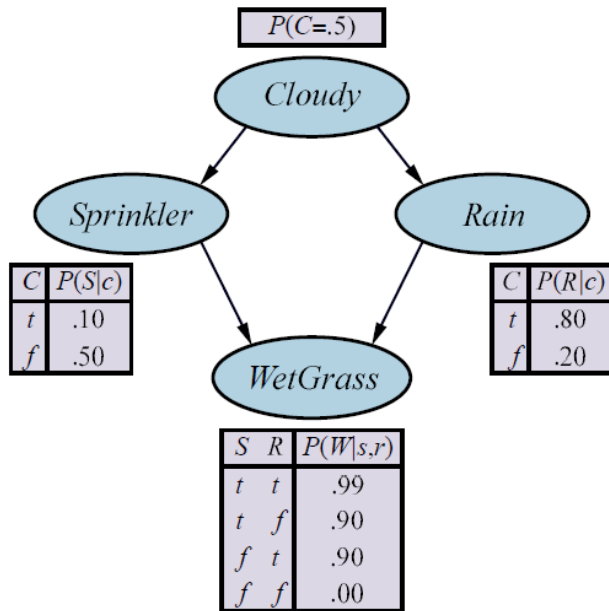
- Non-evidence variables are then sampled in random order following some probability distribution $\rho(i)$.
- \blacktriangleright *Cloudy* is chosen and sampled given the current values of its Markov blanket $\{\text{Sprinkler}, \text{Rain}\}$.

Order: *Cloudy, Sprinkler, Rain, WetGrass*

$[\text{true}, \text{true}, \text{false}, \text{true}]$ ·
(initial state)

I. Gibbs Sampling (reviewed)

Query $P(\text{Rain} \mid \text{Sprinkler} = \text{true}, \text{WetGrass} = \text{true})$



- Non-evidence variables are then sampled in random order following some probability distribution $\rho(i)$.

♣ *Cloudy* is chosen and sampled given the current values of its Markov blanket {*Sprinkler*, *Rain*}.

♣ Sampling distribution:

$$P(\text{Cloudy} \mid \text{Sprinkler} = \text{true}, \text{Rain} = \text{false})$$

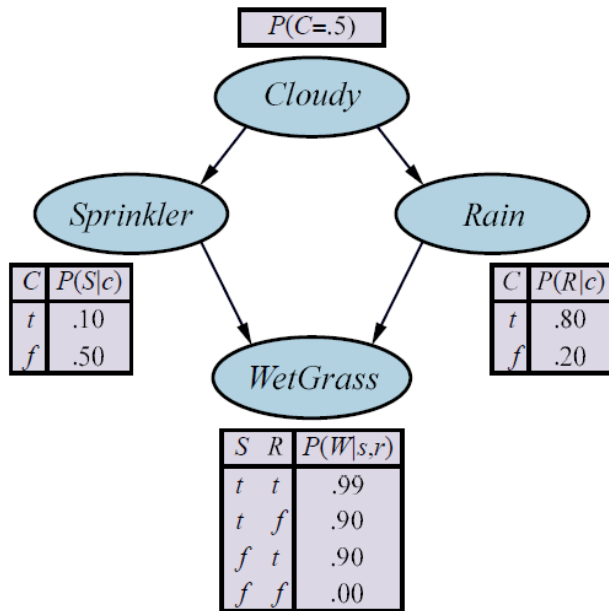
Order: *Cloudy*, *Sprinkler*, *Rain*, *WetGrass*

[*true*, *true*, *false*, *true*]

(initial state)

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Query $P(\text{Rain} \mid \text{Sprinkler} = \text{true}, \text{WetGrass} = \text{true})$



- Non-evidence variables are then sampled in random order following some probability distribution $\rho(i)$.

- \spadesuit *Cloudy* is chosen and sampled given the current values of its Markov blanket $\{\text{Sprinkler}, \text{Rain}\}$.

- \clubsuit Sampling distribution:

$$P(\text{Cloudy} \mid \text{Sprinkler} = \text{true}, \text{Rain} = \text{false})$$

- \clubsuit Sampling result: *Cloudy* = false.

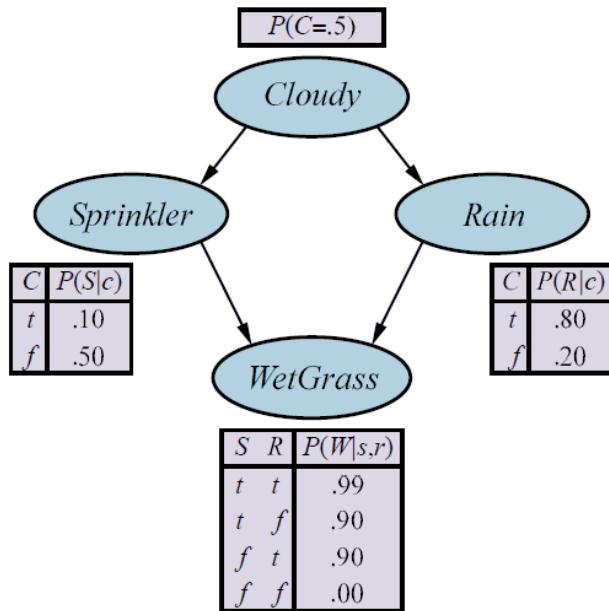
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Order: *Cloudy*, *Sprinkler*, *Rain*, *WetGrass*

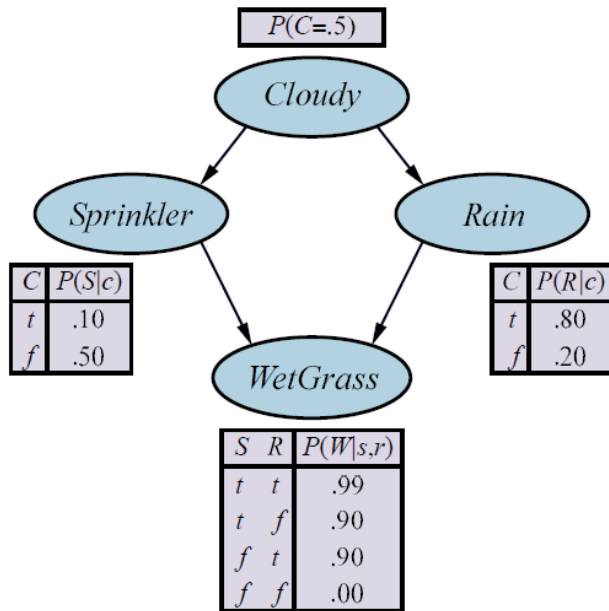
$[\text{true}, \text{true}, \text{false}, \text{true}] \rightarrow [\text{false}, \text{true}, \text{false}, \text{true}]$

(initial state)

(2nd state)

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Order: *Cloudy, Sprinkler, Rain, WetGrass*

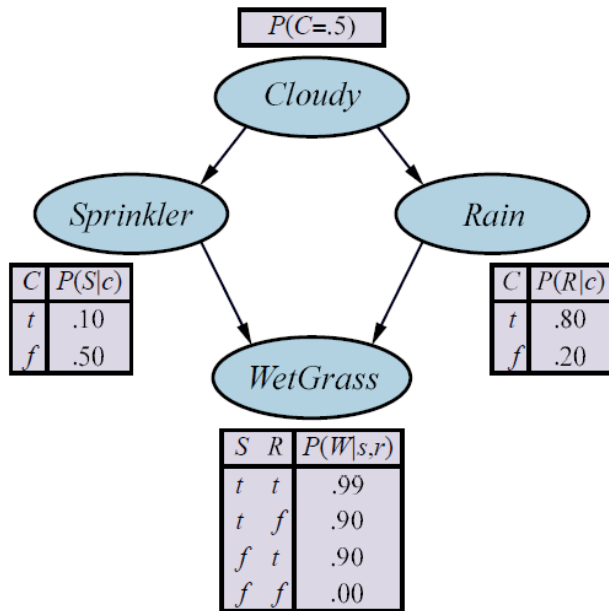
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- Non-evidence variables are then sampled in random order following some probability distribution $\rho(i)$.

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- ♣ Sampling result: *Cloudy* = *false*.

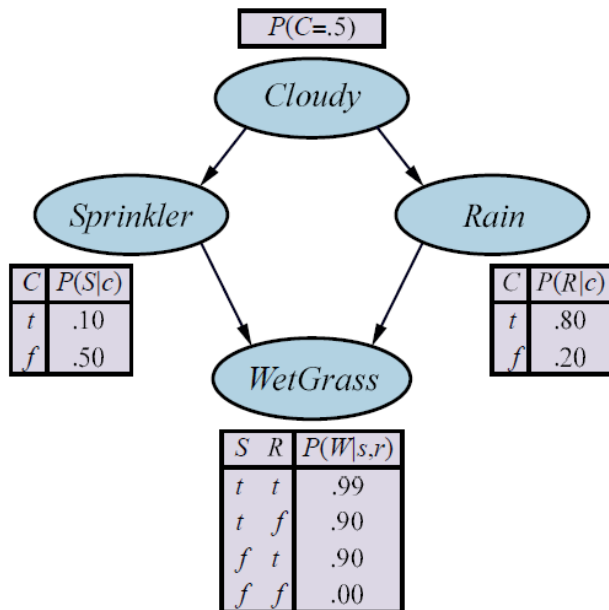
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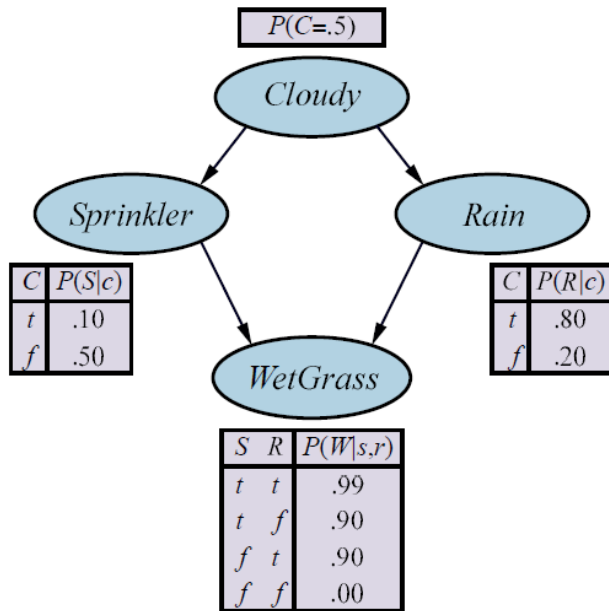
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- ♣ Sampling result: *Cloudy* = *false*.

- ♣ *Rain* is chosen next and sampled given the current values of its Markov blanket {*Cloudy*, *Sprinkler*, *WetGrass*}.

- ♣ Sampling distribution:

$$P(\text{Rain} \mid \text{Cloudy} = \text{false}, \text{Sprinkler} = \text{true}, \text{WetGrass} = \text{true})$$

- ♣ Sampling result: *Rain* = *true*.

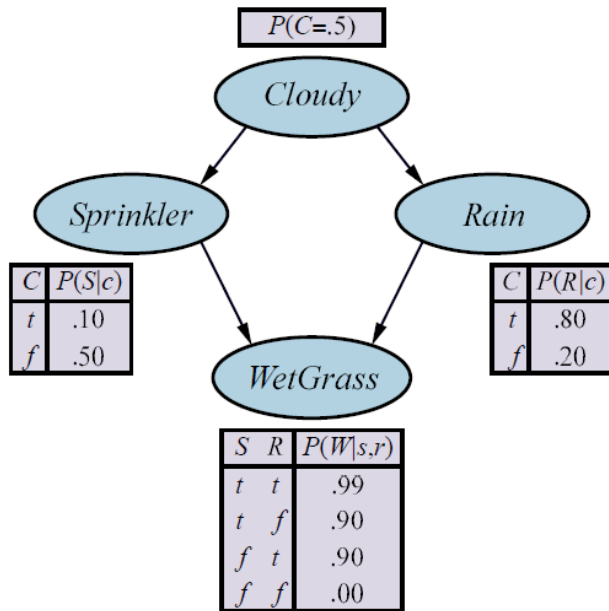
Order: *Cloudy*, *Sprinkler*, *Rain*, *WetGrass*

$[true, true, false, true] \rightarrow [false, true, false, true]$
 (initial state) (2nd state)

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 (3rd state)

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- Sampling result: *Cloudy* = *false*.

- *Rain* is chosen next and sampled given the current values of its Markov blanket $\{\text{Cloudy}, \text{Sprinkler}, \text{WetGrass}\}$.

Markov blanket distribution
 $P(X_i \mid mb(X_i))$

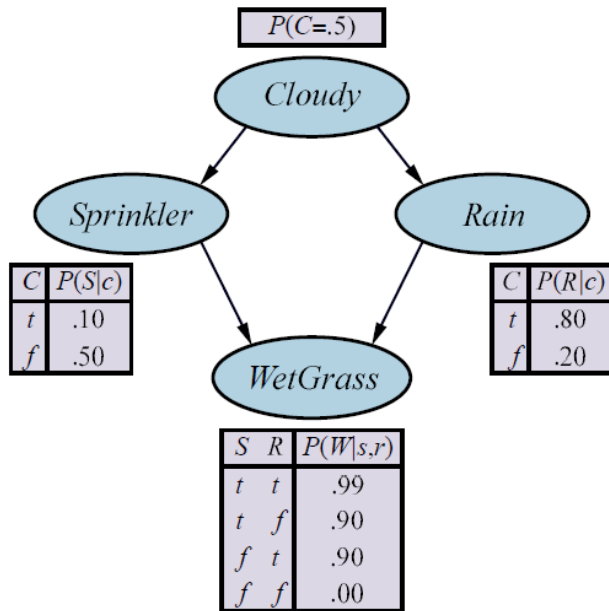
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Markov blanket distribution
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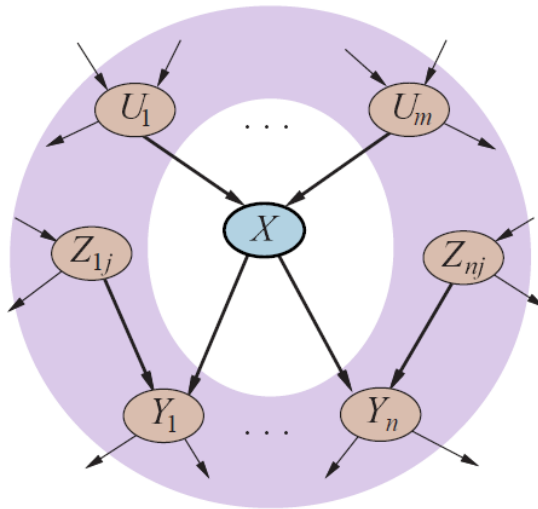
- Sampling distribution:

$$P(\text{Rain} \mid \text{Cloudy} = \text{false}, \text{Sprinkler} = \text{true}, \text{WetGrass} = \text{true})$$

- Sampling result: *Rain = true*.

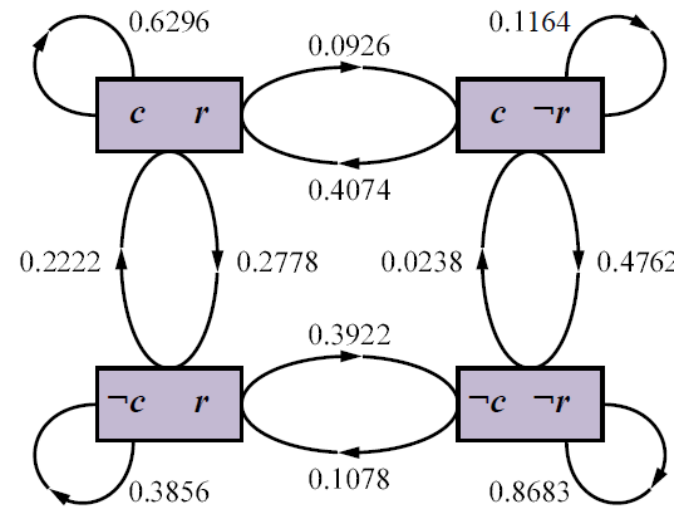
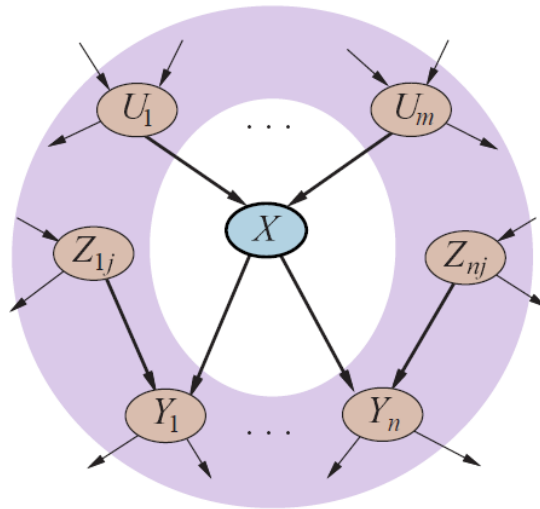
Correctness of Gibbs Sampling

- In Gibbs sampling, a variable X_i is chosen and sampled conditionally
 - ◆ on the current values of all the other variables,
 - ◆ equivalently, when sampling a Bayes net, on the values of the variables in X_i 's Markov blanket.



Correctness of Gibbs Sampling

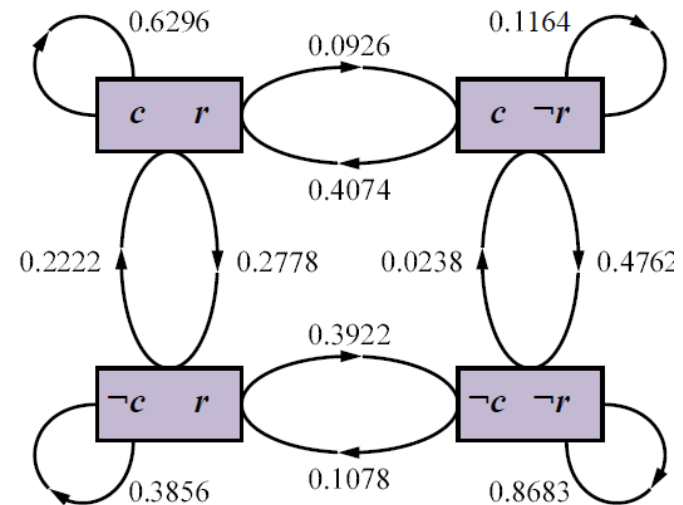
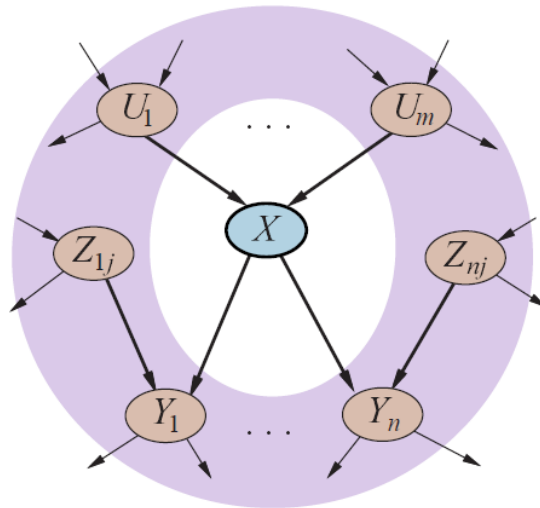
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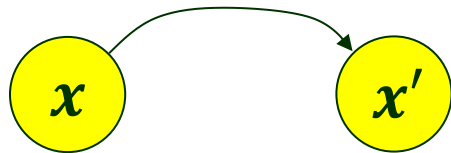
- Gibbs sampling is essentially a random walk along the induced Markov chain.

The stationary distribution of the Gibbs sampling process is exactly the posterior distribution for the nonevidence variable conditioned on the evidence.

Defining a Transition Kernel

\bar{X}_i : variables except X_i and the evidence variables. \bar{x}_i : their values.

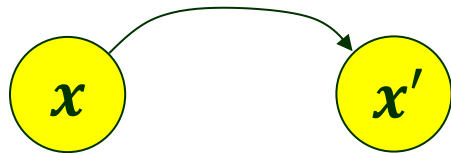
Define $k(x \rightarrow x')$ in the following three cases:



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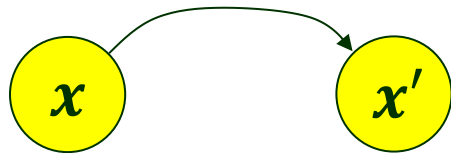
Case 1. The states x and x' differ in ≥ 2 variables. Since Gibbs sampling changes only one variable, we set

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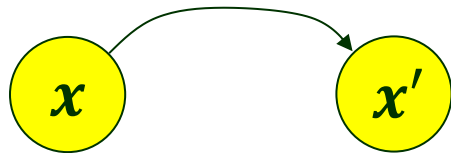
Case 2. The states \mathbf{x} and \mathbf{x}' differ in the value of exactly one variable X_i , which changes from x_i to x_i' . That is, $\mathbf{x} = (x_i, \bar{x}_i)$ and $\mathbf{x}' = (x_i', \bar{x}_i)$.

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$$k(\mathbf{x} \rightarrow \mathbf{x}') = k((x_i, \bar{x}_i) \rightarrow (x_i', \bar{x}_i)) = \rho(i)P(x_i' | \bar{x}_i)$$

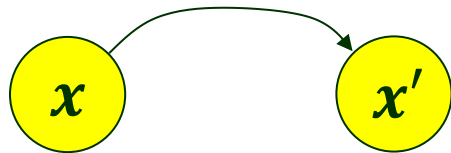
Probability of choosing X_i
(out of all the nonevidence
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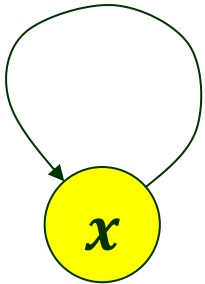
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 $P(x_i' | \bar{x}_i) = P(x_i' | mb(X_i))$

Completing the Definition

Case 3. The states are the same $\mathbf{x} = \mathbf{x}'$. Any variable could be chosen but then the sampling process reproduces the current value of the variable.



$$k(\mathbf{x} \rightarrow \mathbf{x}) = \sum_i \rho(i) k((x_i, \bar{\mathbf{x}}_i) \rightarrow (x_i, \bar{\mathbf{x}}_i)) = \sum_i \rho(i) P(x_i | \bar{\mathbf{x}}_i)$$

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Proof It suffices to show that, with $\pi(\mathbf{x}) = P(\mathbf{x} | \mathbf{e})$, the kernel k is in detailed balance:

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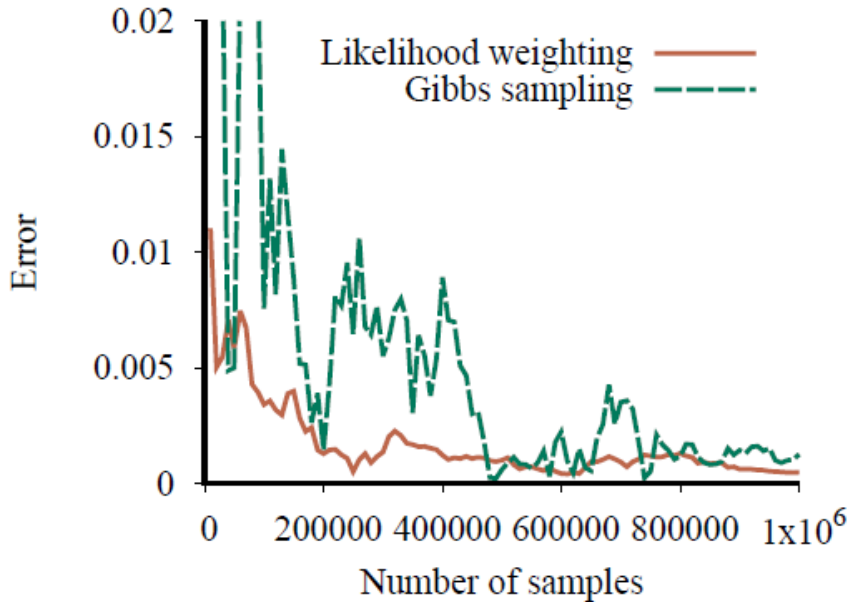
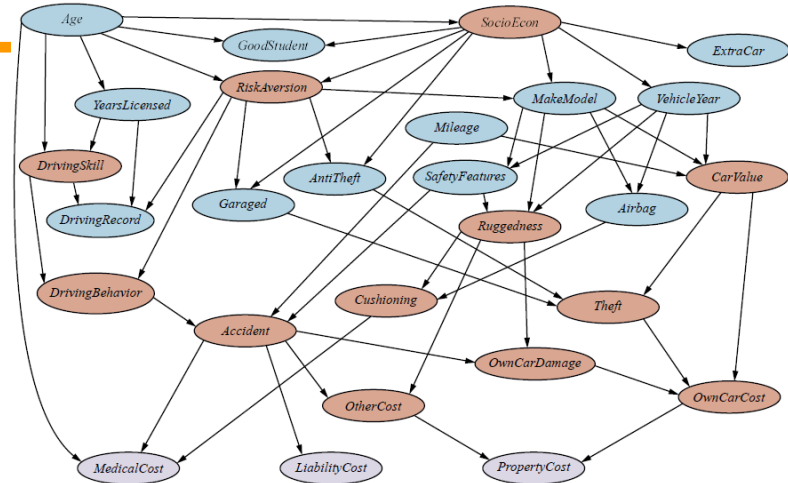
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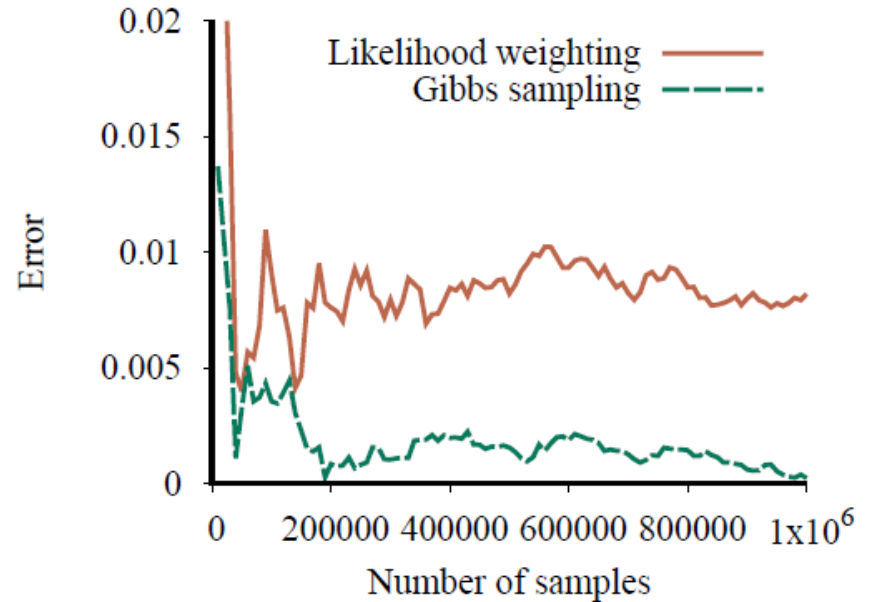
Performance of Gibbs Sampling

Gibbs sampling is expected to outperform likelihood weighting when evidence is downstream.

On the car insurance network:



Query on *PropertyCost*



Query on *Age* (with output observed)

Quick Summary

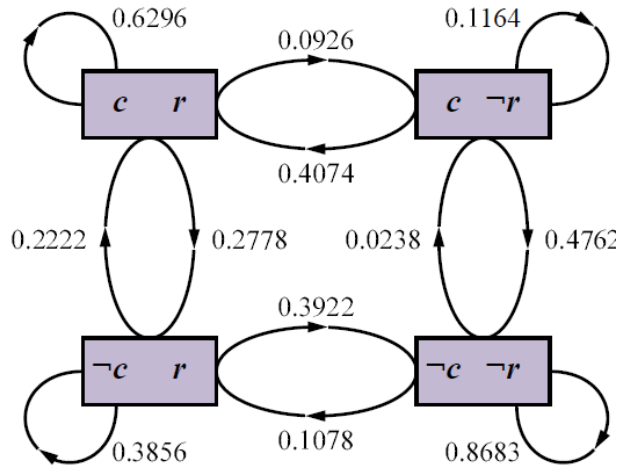
Query $P(Y | e)$

Y : query variables (≥ 1)

E : evidence variables

X : nonevidence variables ($Y \subseteq X$)

e : values of E



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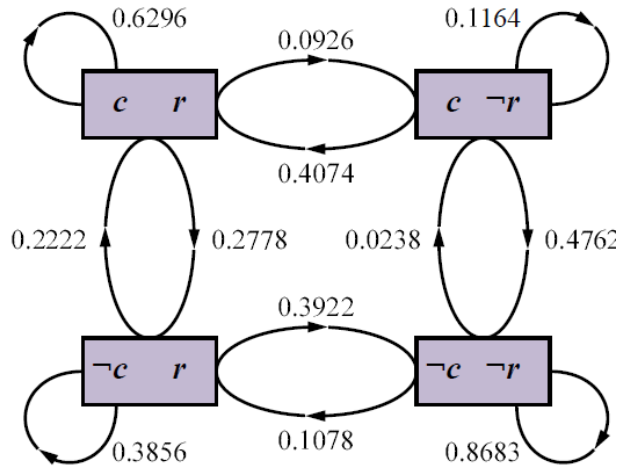
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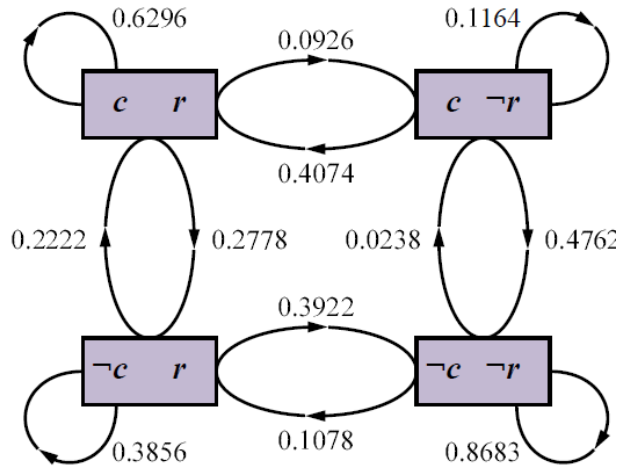
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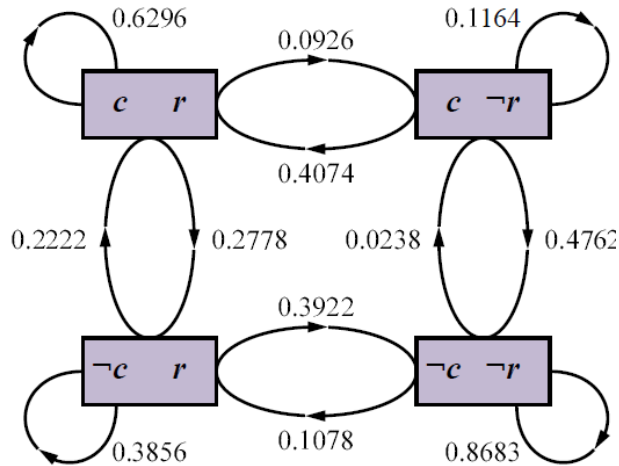
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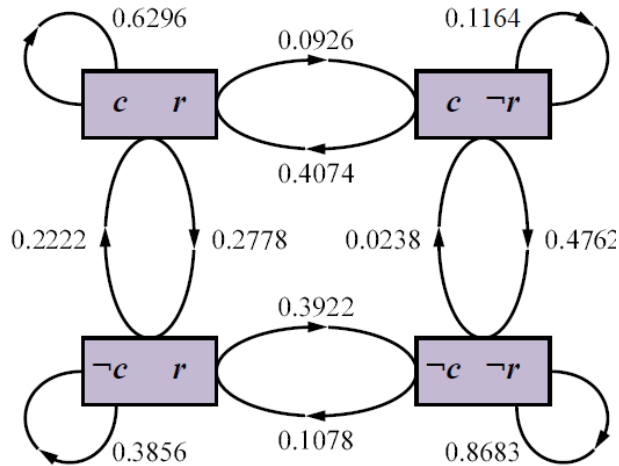
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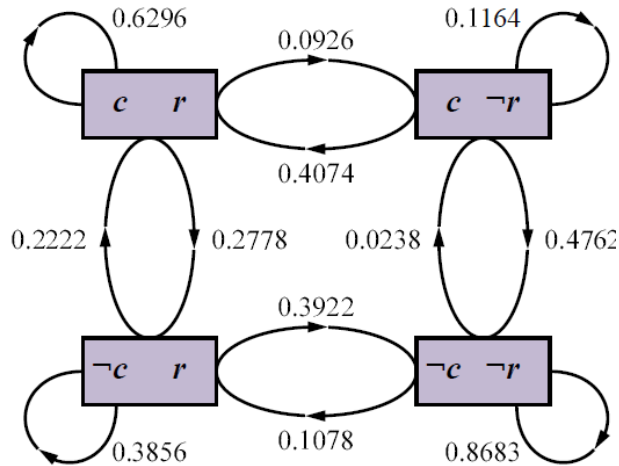
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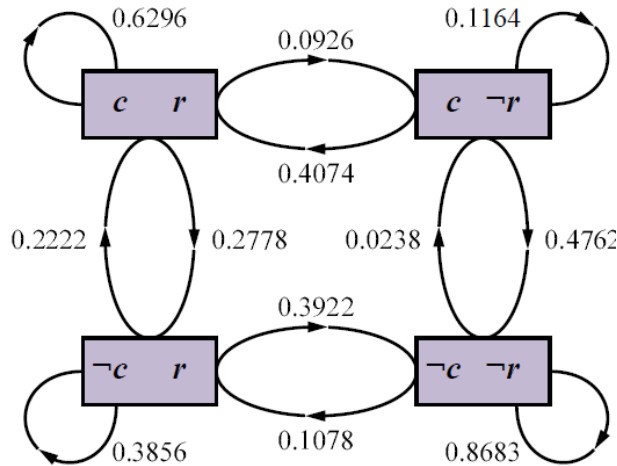
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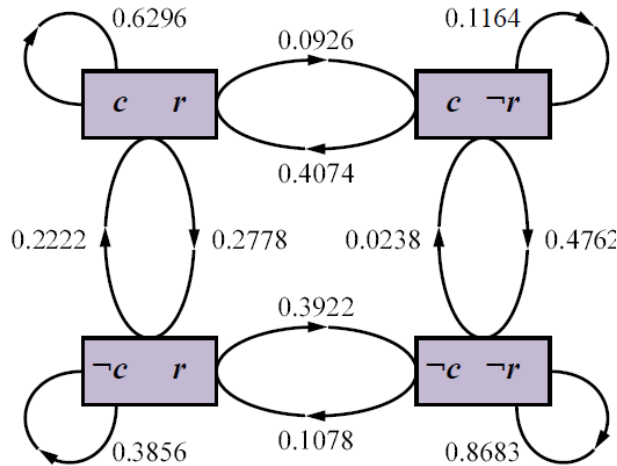
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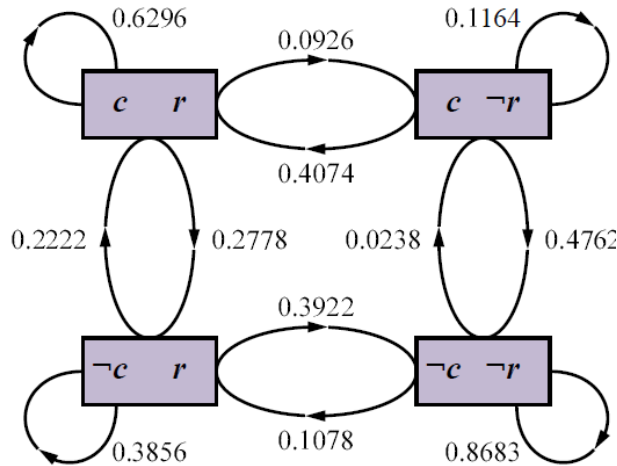
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II. Metropolis-Hastings (MH) Sampling

- ◆ The most broadly applicable Markov chain Monte Carlo algorithm.
- ◆ MH generates samples x (eventually) according to a target probability distribution $\pi(x)$ (in a BN, $\pi(x) = P(x | e)$).
- ◆ MH combines the efficiency of Markov chain sampling with the global reach of direct sampling.
- ◆ MH is a general sampling algorithm not just limited to Bayes nets.

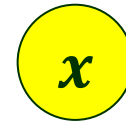
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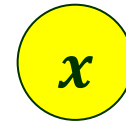


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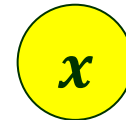


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The state transitions from x to x' in the case of acceptance, and stays at x in the case of rejection.

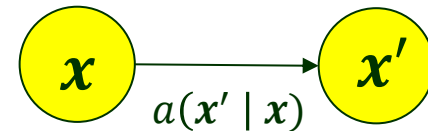
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State transitions with probabilities after selection of x'

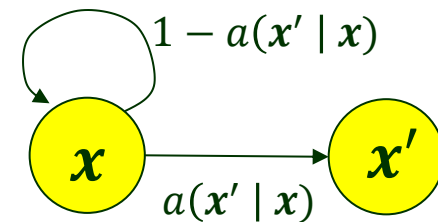
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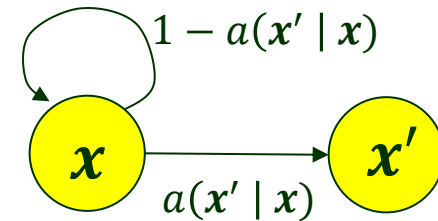
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State transitions with probabilities after selection of x'

Probability of a transition to x' : $k(x \rightarrow x') = q(x' | x)a(x' | x)$

Proposal Distribution

The proposal distribution $q(x' | x)$ is responsible for proposing a new state x' .

Example $q(x' | x)$ could be defined as follows:

- With probability 0.95, perform a Gibbs sampling step to generate x' .
- With probability 0.05, use likelihood weighting (importance sampling) to generate x' .

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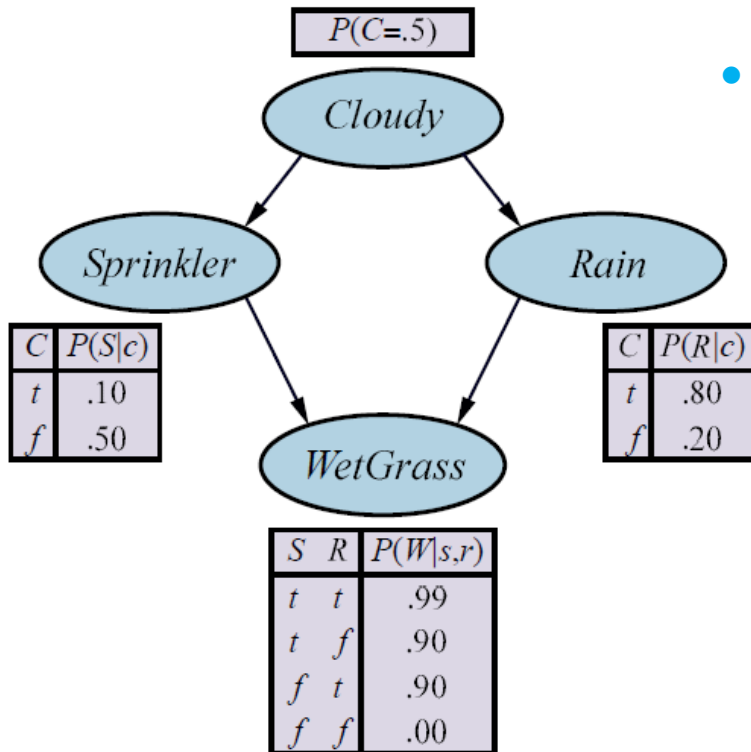
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- ◆ It gets around the problem of Gibbs sampling getting stuck in one part of the state space.

Importance Sampling (reviewed)

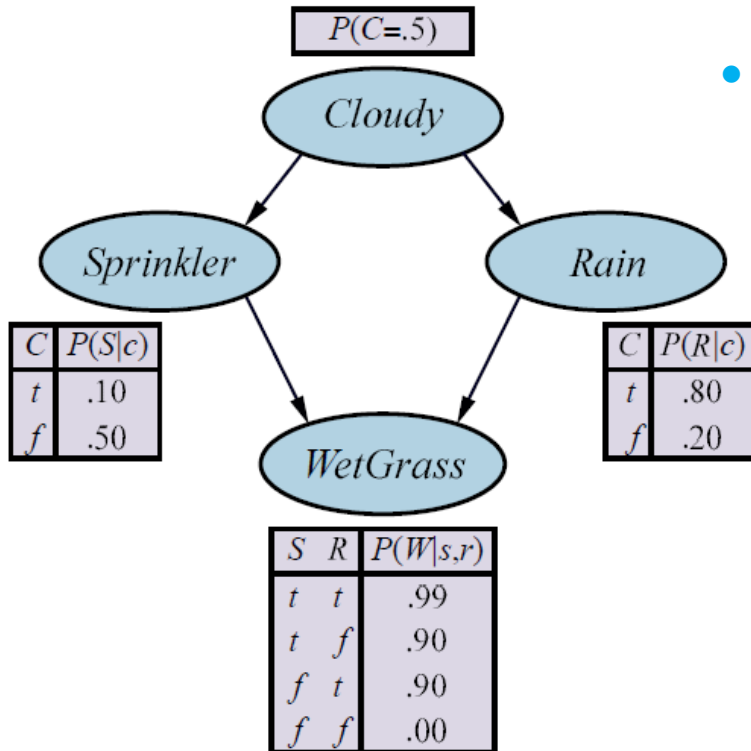


Query $P(\text{Rain} \mid \text{Cloudy} = \text{true}, \text{WetGrass} = \text{true})$

- Generate an event in the chosen topological order.

Order: *Cloudy, Sprinkler, Rain, WetGrass*

Importance Sampling (reviewed)



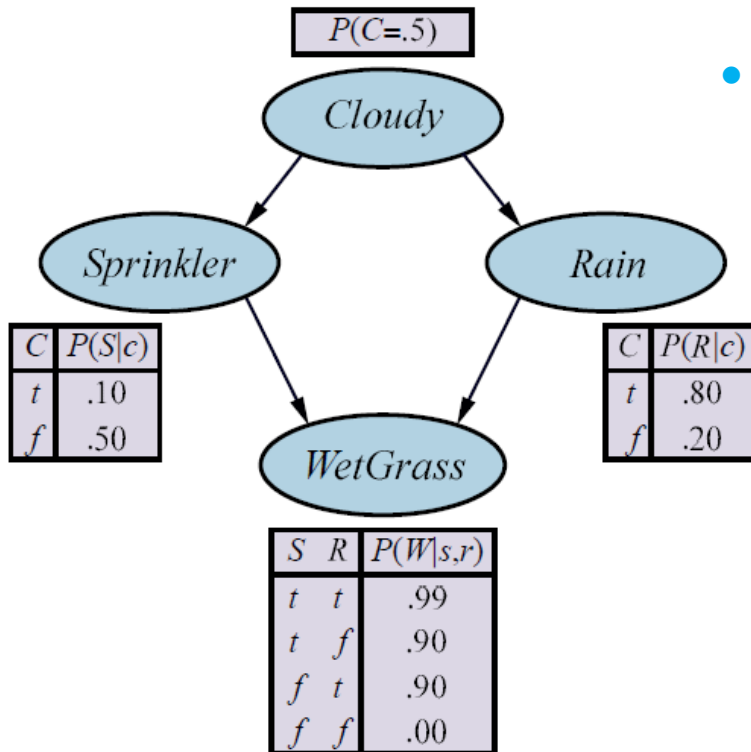
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- Generate an event in the chosen topological order.
 1. *Cloudy* is an evidence variable with value *true*.

$$w \leftarrow w \times P(\text{Cloudy} = \text{true}) = 0.5$$

Order: *Cloudy*, *Sprinkler*, *Rain*, *WetGrass*

Importance Sampling (reviewed)



Query $P(\text{Rain} \mid \text{Cloudy} = \text{true}, \text{WetGrass} = \text{true})$

- Generate an event in the chosen topological order.

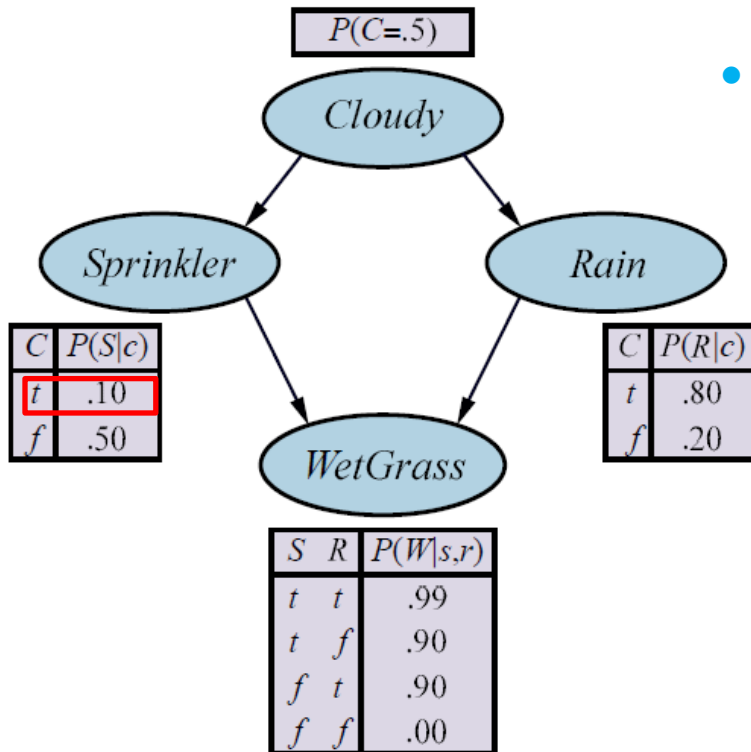
1. *Cloudy* is an evidence variable with value *true*.

$$w \leftarrow w \times P(\text{Cloudy} = \text{true}) = 0.5$$

2. *Sprinkler* is not an evidence variable. Sample from $P(\text{Sprinkler} \mid \text{Cloudy} = \text{true}) = \langle 0.1, 0.9 \rangle$.

Order: *Cloudy*, *Sprinkler*, *Rain*, *WetGrass*

Importance Sampling (reviewed)



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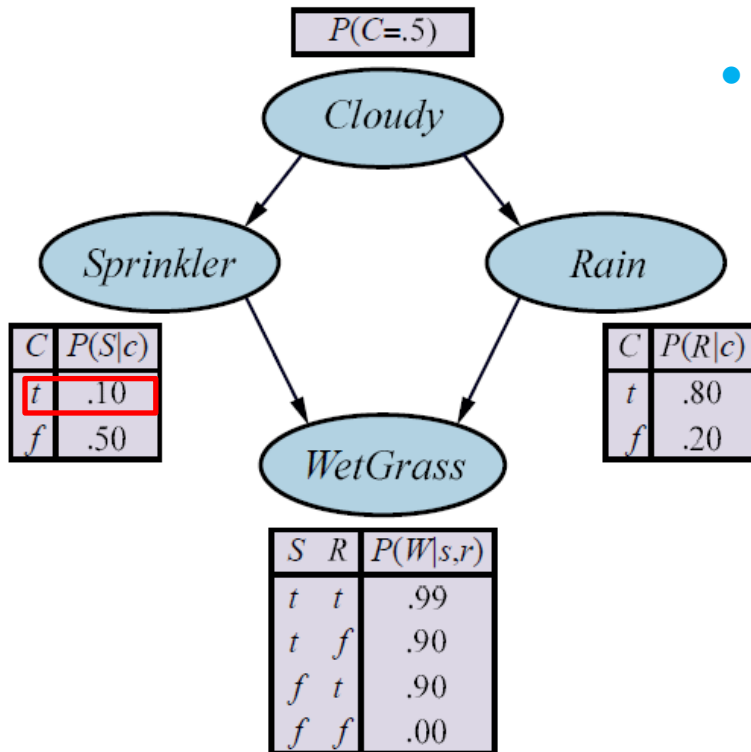
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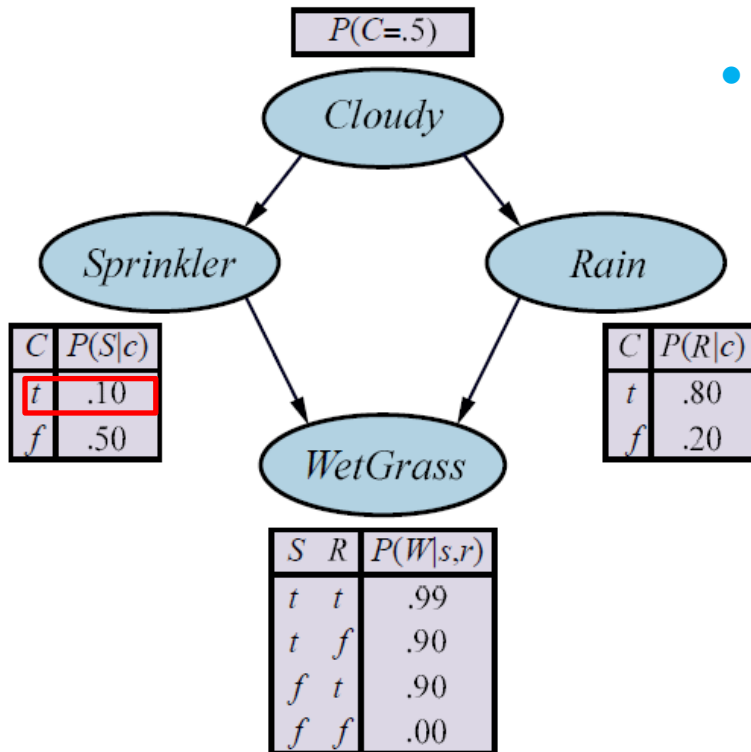
$$w \leftarrow w \times P(\text{Cloudy} = \text{true}) = 0.5$$

2. *Sprinkler* is not an evidence variable. Sample from $P(\text{Sprinkler} \mid \text{Cloudy} = \text{true}) = \langle 0.1, 0.9 \rangle$.

Sprinkler = *false* (returned value)

Order: *Cloudy*, *Sprinkler*, *Rain*, *WetGrass*

Importance Sampling (reviewed)



Query $P(\text{Rain} \mid \text{Cloudy} = \text{true}, \text{WetGrass} = \text{true})$

- Generate an event in the chosen topological order.

1. *Cloudy* is an evidence variable with value *true*.

$$w \leftarrow w \times P(\text{Cloudy} = \text{true}) = 0.5$$

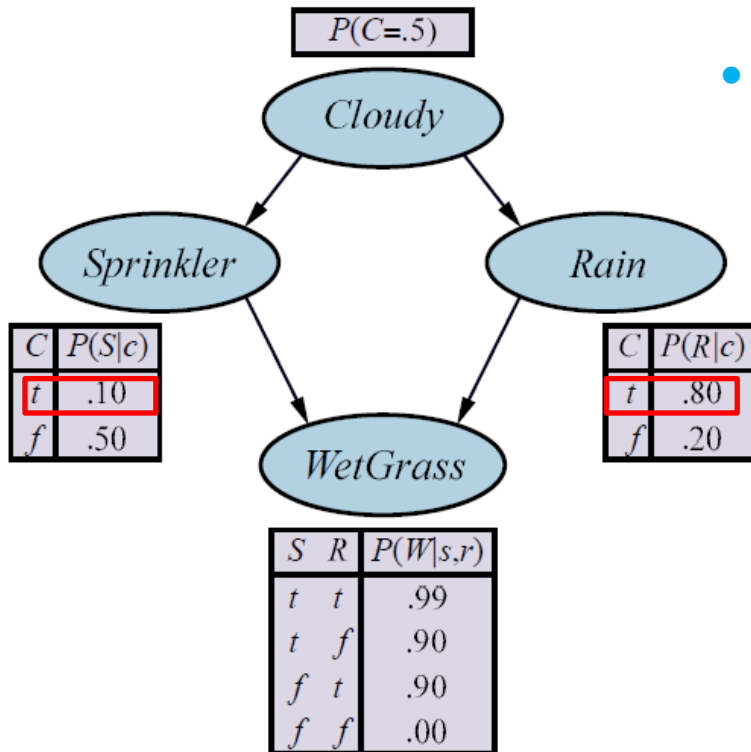
2. *Sprinkler* is not an evidence variable. Sample from $P(\text{Sprinkler} \mid \text{Cloudy} = \text{true}) = \langle 0.1, 0.9 \rangle$.

Sprinkler = *false* (returned value)

3. *Rain* is not an evidence variable. Sample from $P(\text{Rain} \mid \text{Cloudy} = \text{true}) = \langle 0.8, 0.2 \rangle$.

Order: *Cloudy*, *Sprinkler*, *Rain*, *WetGrass*

Importance Sampling (reviewed)



Query $P(Rain \mid Cloudy = true, WetGrass = true)$

- Generate an event in the chosen topological order.

- $Cloudy$ is an evidence variable with value *true*.

$$w \leftarrow w \times P(Cloudy = true) = 0.5$$

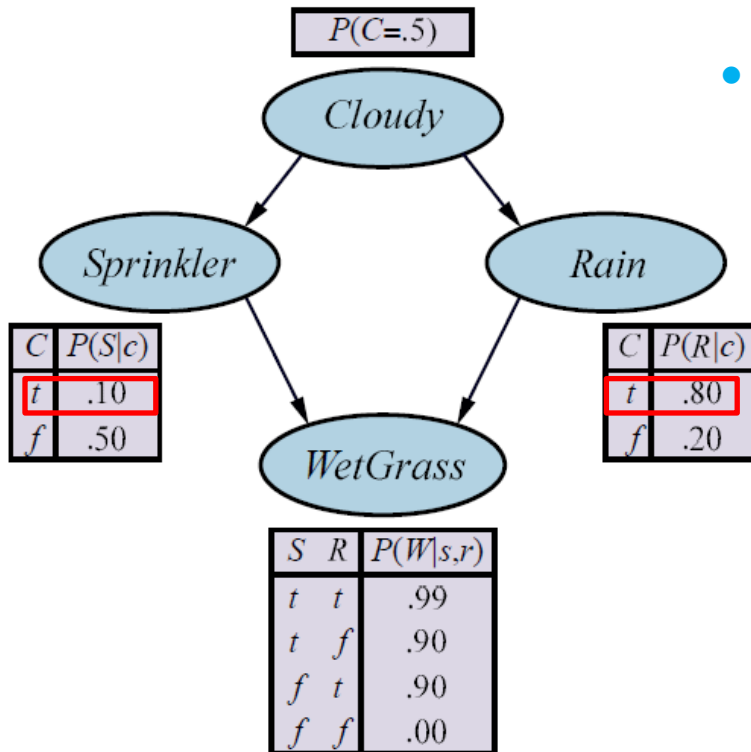
- $Sprinkler$ is not an evidence variable. Sample from $P(Sprinkler \mid Cloudy = true) = \langle 0.1, 0.9 \rangle$.

$Sprinkler = false$ (returned value)

- $Rain$ is not an evidence variable. Sample from $P(Rain \mid Cloudy = true) = \langle 0.8, 0.2 \rangle$.

Order: $Cloudy, Sprinkler, Rain, WetGrass$

Importance Sampling (reviewed)



Query $P(\text{Rain} \mid \text{Cloudy} = \text{true}, \text{WetGrass} = \text{true})$

- Generate an event in the chosen topological order.

- Cloudy* is an evidence variable with value *true*.

$$w \leftarrow w \times P(\text{Cloudy} = \text{true}) = 0.5$$

- Sprinkler* is not an evidence variable. Sample from $P(\text{Sprinkler} \mid \text{Cloudy} = \text{true}) = \langle 0.1, 0.9 \rangle$.

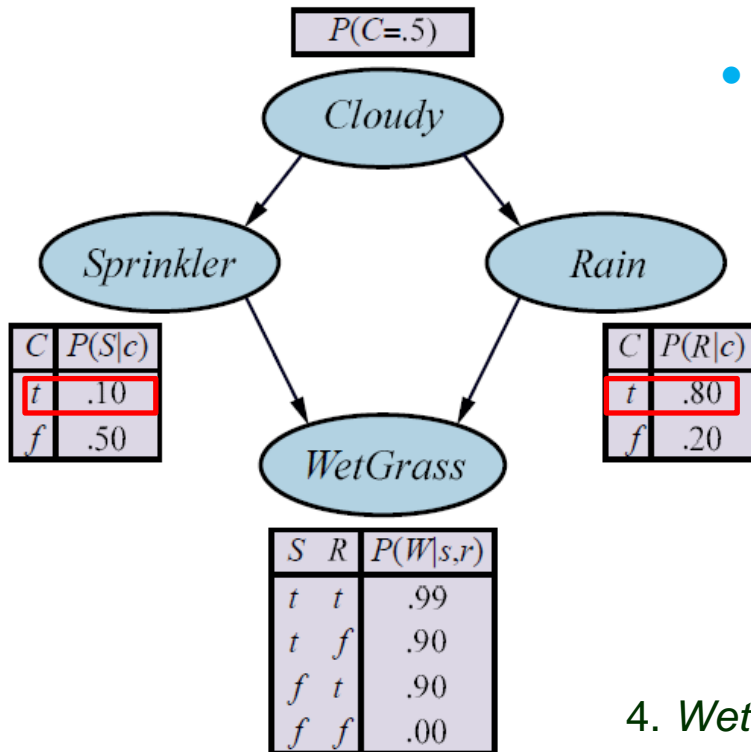
Sprinkler = *false* (returned value)

- Rain* is not an evidence variable. Sample from $P(\text{Rain} \mid \text{Cloudy} = \text{true}) = \langle 0.8, 0.2 \rangle$.

Rain = *true*

Order: *Cloudy*, *Sprinkler*, *Rain*, *WetGrass*

Importance Sampling (reviewed)



Query $P(\text{Rain} \mid \text{Cloudy} = \text{true}, \text{WetGrass} = \text{true})$

- Generate an event in the chosen topological order.

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Sprinkler = false (returned value)

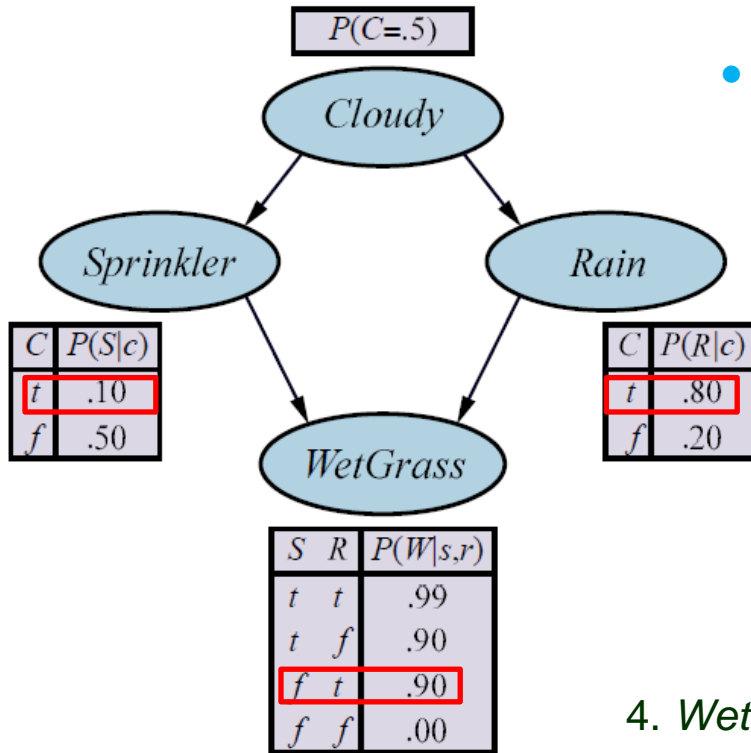
3. *Rain* is not an evidence variable. Sample from $P(\text{Rain} \mid \text{Cloudy} = \text{true}) = \langle 0.8, 0.2 \rangle$.

Rain = true

4. *WetGrass* is an evidence variable with value *true*.

Order: *Cloudy*, *Sprinkler*, *Rain*, *WetGrass*

Importance Sampling (reviewed)



Query $P(\text{Rain} \mid \text{Cloudy} = \text{true}, \text{WetGrass} = \text{true})$

- Generate an event in the chosen topological order.

- Cloudy* is an evidence variable with value *true*.

$$w \leftarrow w \times P(\text{Cloudy} = \text{true}) = 0.5$$

- Sprinkler* is not an evidence variable. Sample from $P(\text{Sprinkler} \mid \text{Cloudy} = \text{true}) = \langle 0.1, 0.9 \rangle$.

Sprinkler = false (returned value)

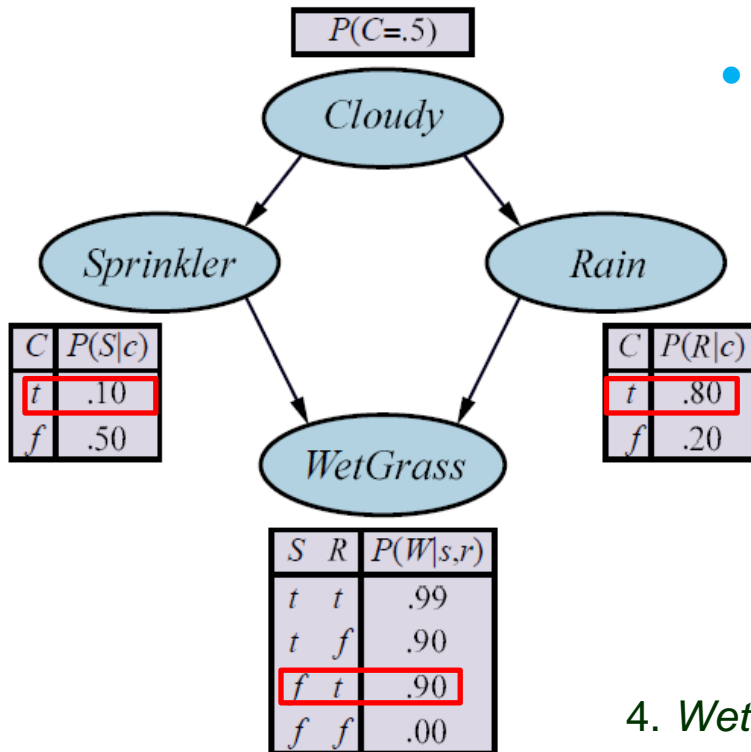
- Rain* is not an evidence variable. Sample from $P(\text{Rain} \mid \text{Cloudy} = \text{true}) = \langle 0.8, 0.2 \rangle$.

Rain = true

- WetGrass* is an evidence variable with value *true*.

Order: *Cloudy*, *Sprinkler*, *Rain*, *WetGrass*

Importance Sampling (reviewed)



Query $P(\text{Rain} \mid \text{Cloudy} = \text{true}, \text{WetGrass} = \text{true})$

- Generate an event in the chosen topological order.

1. *Cloudy* is an evidence variable with value *true*.

$$w \leftarrow w \times P(\text{Cloudy} = \text{true}) = 0.5$$

2. *Sprinkler* is not an evidence variable. Sample from $P(\text{Sprinkler} \mid \text{Cloudy} = \text{true}) = \langle 0.1, 0.9 \rangle$.

Sprinkler = *false* (returned value)

3. *Rain* is not an evidence variable. Sample from $P(\text{Rain} \mid \text{Cloudy} = \text{true}) = \langle 0.8, 0.2 \rangle$.

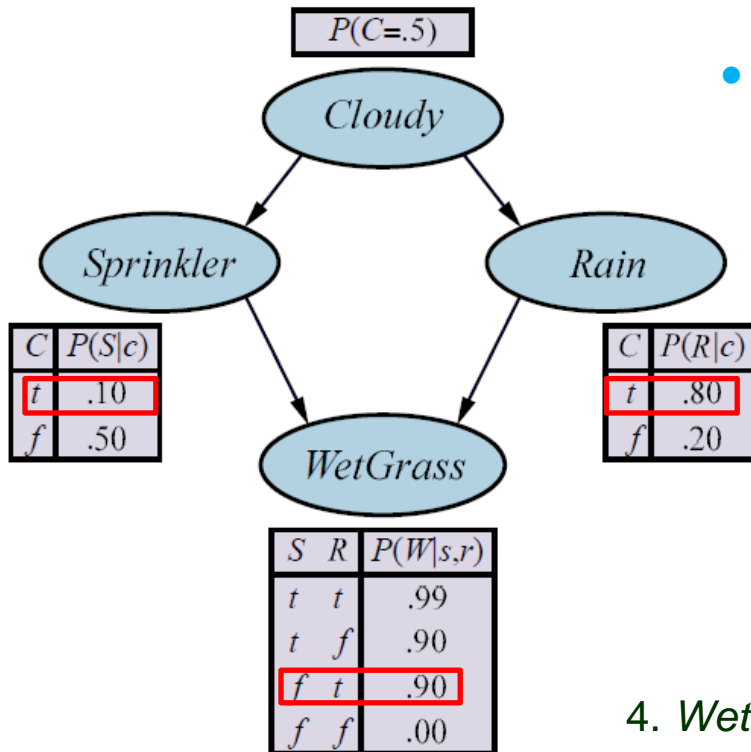
Rain = *true*

4. *WetGrass* is an evidence variable with value *true*.

$$w \leftarrow w \times P(\text{WetGrass} = \text{true} \mid \text{Sprinkler} = \text{false}, \text{Rain} = \text{true}) = 0.5 \times 0.9 = 0.45$$

Order: *Cloudy*, *Sprinkler*, *Rain*, *WetGrass*

Importance Sampling (reviewed)



Query $P(\text{Rain} \mid \text{Cloudy} = \text{true}, \text{WetGrass} = \text{true})$

- Generate an event in the chosen topological order.

1. *Cloudy* is an evidence variable with value *true*.

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2. *Sprinkler* is not an evidence variable. Sample from $P(\text{Sprinkler} \mid \text{Cloudy} = \text{true}) = \langle 0.1, 0.9 \rangle$.

Sprinkler = false (returned value)

3. *Rain* is not an evidence variable. Sample from $P(\text{Rain} \mid \text{Cloudy} = \text{true}) = \langle 0.8, 0.2 \rangle$.

Rain = true

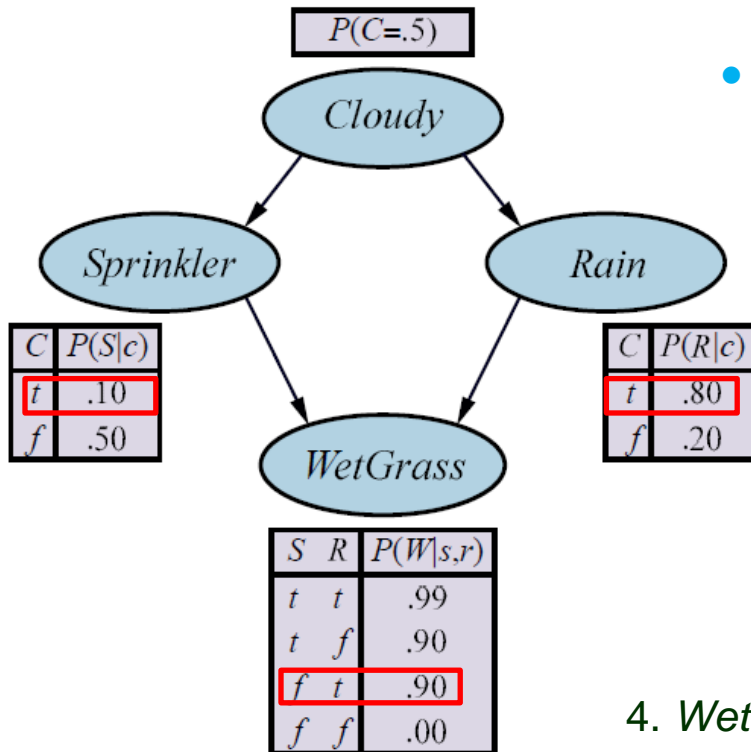
4. *WetGrass* is an evidence variable with value *true*.

$$w \leftarrow w \times P(\text{WetGrass} = \text{true} \mid \text{Sprinkler} = \text{false}, \text{Rain} = \text{true}) = 0.5 \times 0.9 = 0.45$$

- This round of sampling returns the event [*true*, *false*, *true*, *true*] with weight 0.45.

Order: *Cloudy*, *Sprinkler*, *Rain*, *WetGrass*

Importance Sampling (reviewed)



Query $P(\text{Rain} \mid \text{Cloudy} = \text{true}, \text{WetGrass} = \text{true})$

- Generate an event in the chosen topological order.

1. *Cloudy* is an evidence variable with value *true*.

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Sprinkler = *false* (returned value)

3. *Rain* is not an evidence variable. Sample from $P(\text{Rain} \mid \text{Cloudy} = \text{true}) = \langle 0.8, 0.2 \rangle$.

Rain = *true*

4. *WetGrass* is an evidence variable with value *true*.

$$w \leftarrow w \times P(\text{WetGrass} = \text{true} \mid \text{Sprinkler} = \text{false}, \text{Rain} = \text{true}) = 0.5 \times 0.9 = 0.45$$

- This round of sampling returns the event [*true*, *false*, *true*, *true*] with weight 0.45.
- This event is tallied under *Rain* = *true* in generating the distribution estimate

$$\hat{P}(\text{Rain} \mid \text{Cloudy} = \text{true}, \text{WetGrass} = \text{true})$$

Order: *Cloudy*, *Sprinkler*, *Rain*, *WetGrass*

Convergence of MH

Theorem 2 MH converges to the correct stationary distribution $\pi(\mathbf{x})$ for any proposal distribution $q(\mathbf{x}' | \mathbf{x})$, provided it defines an *ergodic* transition kernel.

// every state is reachable from every other state,
// and exactly one stationary distribution exists.

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Proof Consider two cases: $\mathbf{x} = \mathbf{x}'$ and $\mathbf{x} \neq \mathbf{x}'$. We show that $\pi(\mathbf{x})$ is a *detailed* balance, which will imply it being stationary.

$$\begin{aligned} // \pi(\mathbf{x})k(\mathbf{x} \rightarrow \mathbf{x}') &= \pi(\mathbf{x}')k(\mathbf{x}' \rightarrow \mathbf{x}) && \text{(detailed balance)} \\ // \pi(\mathbf{x}') &= \sum_{\mathbf{x}} \pi(\mathbf{x})k(\mathbf{x} \rightarrow \mathbf{x}') && \text{(stationary)} \end{aligned}$$

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- ◆ $\mathbf{x} = \mathbf{x}'$. The self-loop automatically satisfies the detailed balance condition.

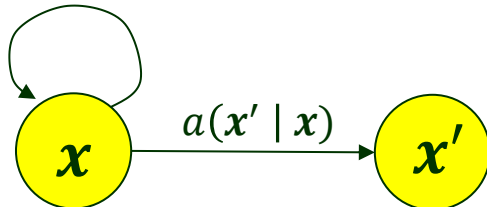
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$1 - a(\mathbf{x}' | \mathbf{x})$



// $\pi(\mathbf{x})k(\mathbf{x} \rightarrow \mathbf{x}') = \pi(\mathbf{x}')k(\mathbf{x}' \rightarrow \mathbf{x})$ (detailed balance)

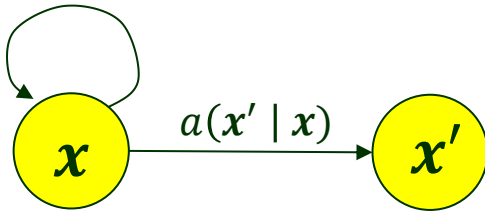
// $\pi(\mathbf{x}') = \sum_{\mathbf{x}} \pi(\mathbf{x})k(\mathbf{x} \rightarrow \mathbf{x}')$ (stationary)

◆ $\mathbf{x} = \mathbf{x}'$. The self-loop automatically satisfies the detailed balance condition.

Convergence of MH (cont'd)

- ◆ $x \neq x'$. The transition can occur only if the proposal of x' is accepted.

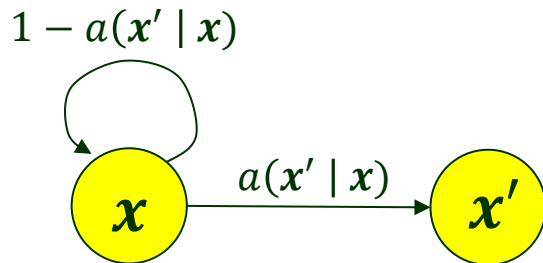
$$1 - a(x' | x)$$



$$k(x \rightarrow x') = q(x' | x)a(x' | x)$$

Convergence of MH (cont'd)

- ◆ $x \neq x'$. The transition can occur only if the proposal of x' is accepted.

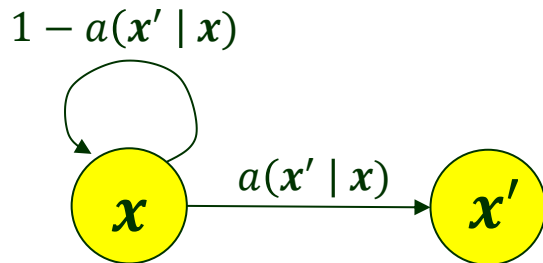


$$k(x \rightarrow x') = q(x' | x)a(x' | x)$$

We can show that the flow from x to x' equals that from x' to x (i.e., $k(x \rightarrow x')$ is in detailed balance with $\pi(x)$) as follows:

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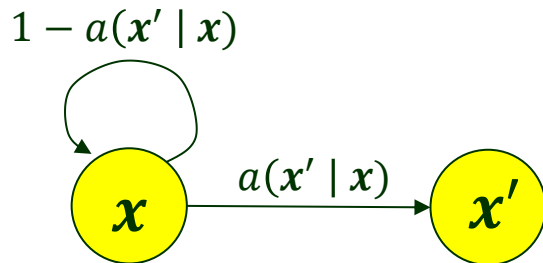
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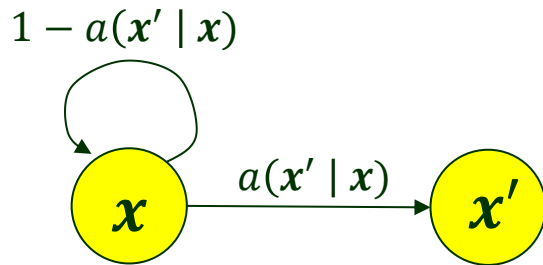
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$$= \pi(x)q(x' | x) \min\left(1, \frac{\pi(x')q(x | x')}{\pi(x)q(x' | x)}\right)$$

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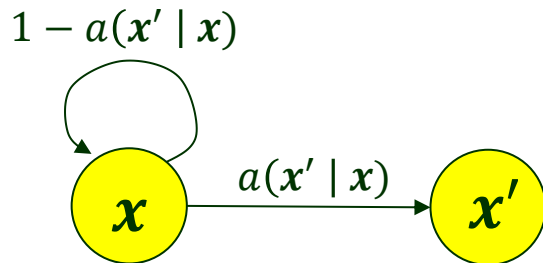
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$$= \min(\pi(x)q(x' | x), \pi(x')q(x | x'))$$

Convergence of MH (cont'd)

- ◆ $x \neq x'$. The transition can occur only if the proposal of x' is accepted.



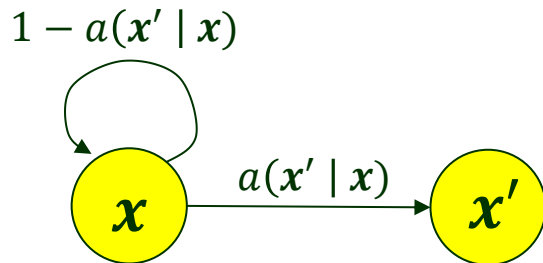
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$$k(x \rightarrow x') = q(x' | x)a(x' | x)$$

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