

Bayesian Networks (Bayes Nets)

Outline

I. Semantics

II. Network construction

I. Knowledge in an Uncertain Domain

- ◆ The full joint probability distribution can answer any question, but it also has several drawbacks:
 - ♠ **exponential** in the number n of variables and intractable as n grows very large
 - ♠ **unnatural and tedious** to specify probabilities of outcomes one by one
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- ◆ The number of probabilities can be greatly reduced by exploring the absolute and conditional independence relationships among the variables.
- ◆ These dependencies can be *concisely represented* by a Bayesian network, which can represent any full joint probability distribution.

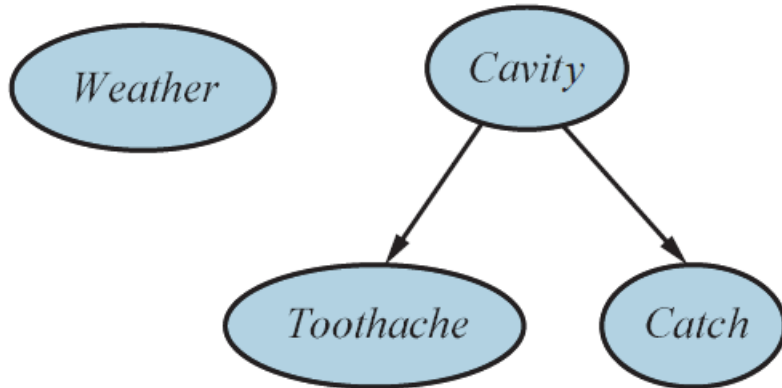
Bayesian Network

A *Bayesian network* (aka a *Bayes net*) is a directed acyclic graph (DAG) such that

- a) every node corresponds to a random variable, either discrete or continuous;
- b) every edge (X, Y) specifies X (a cause) as a parent of Y (an effect);
- c) every node X has associated probability information $\theta(X \mid \text{parent}(X))$ that quantifies the effect of the parents on X .

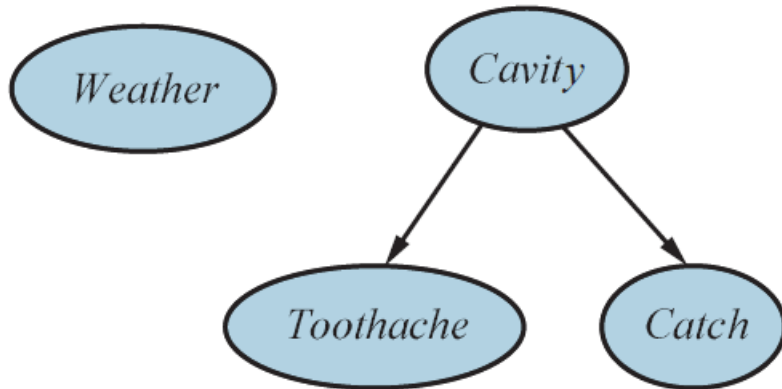
The network topology specifies the conditional independence relationships that hold in the domain.

BN as a Modeling Tool



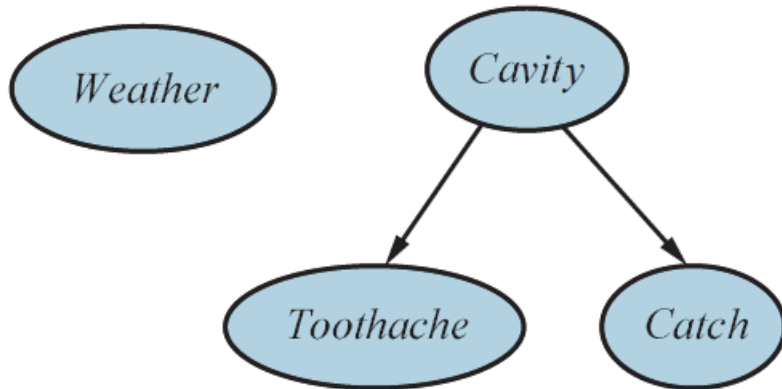
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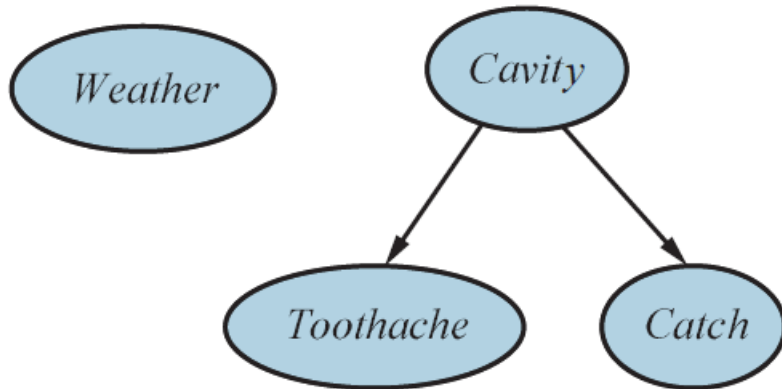
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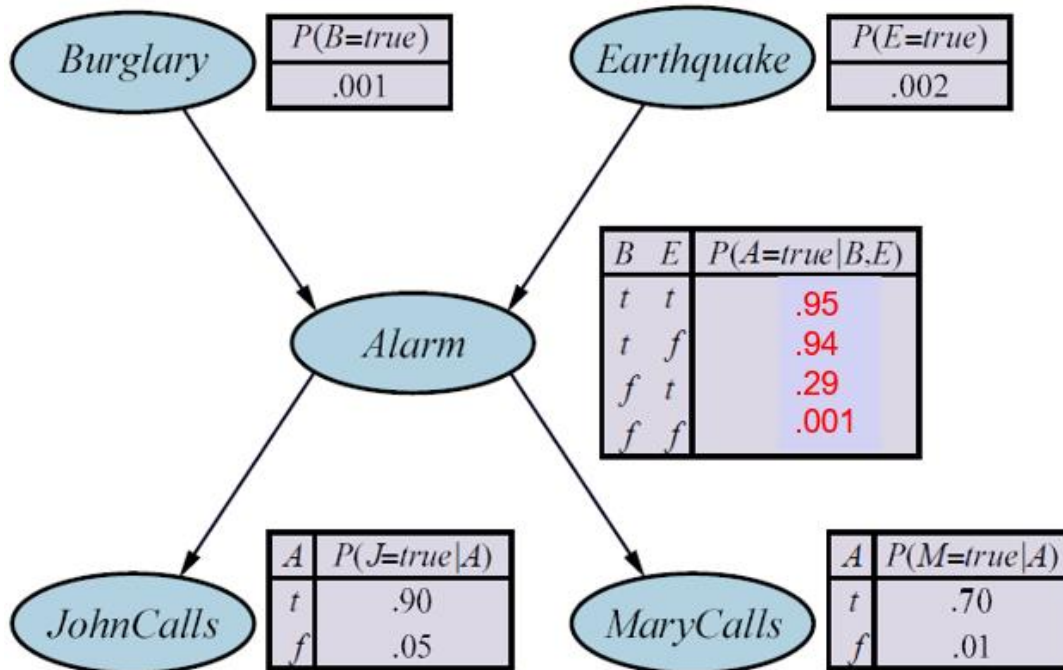
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 - *Toothache* and *Catch* are conditionally dependent on *Cavity*, but conditionally independent of each other.
- ◆ The *parameters* required for model construction are *conditional probabilities* that quantify cause-effect relations, which are
 - psychologically meaningful
 - often measurable

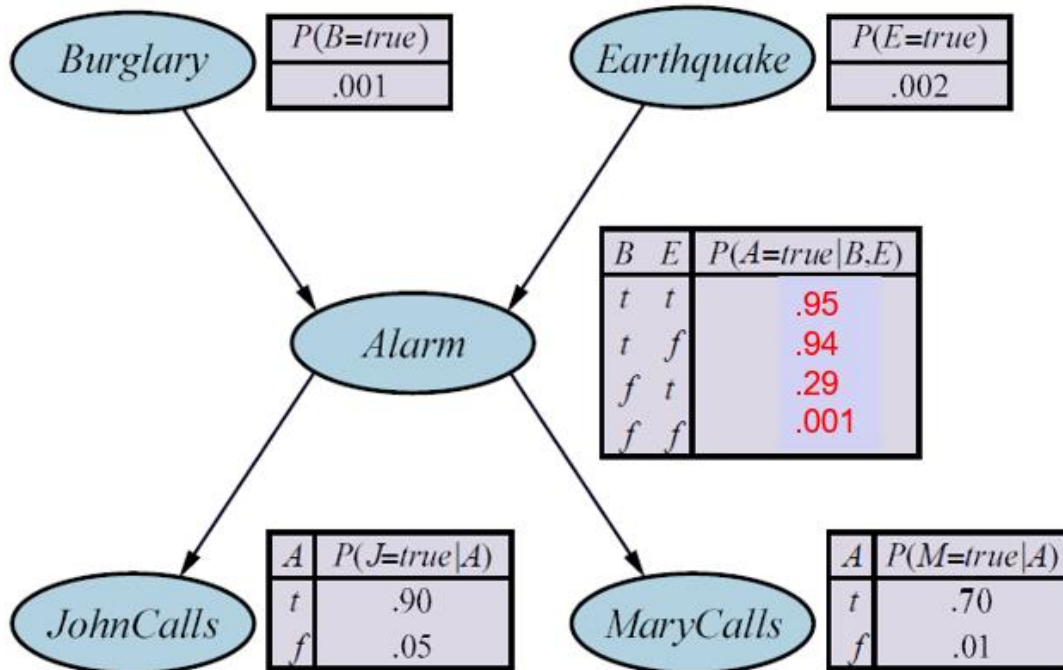
Burglar Alarm Problem

- A newly installed burglar alarm is fairly reliable at detecting a burglary.



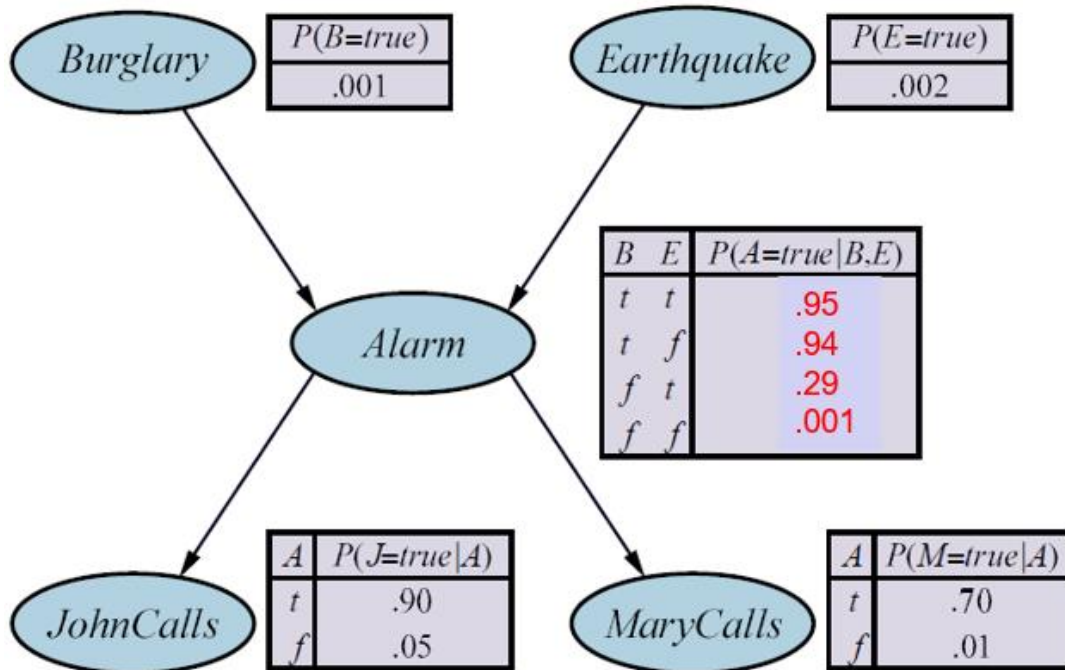
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- But it can also be occasionally set off by earthquakes.



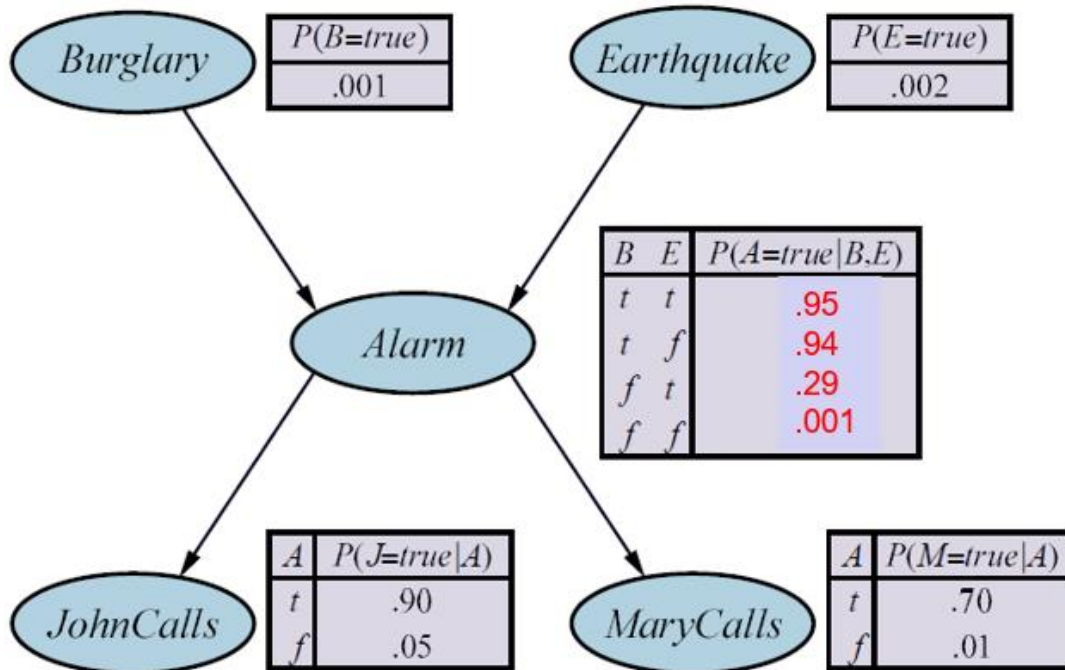
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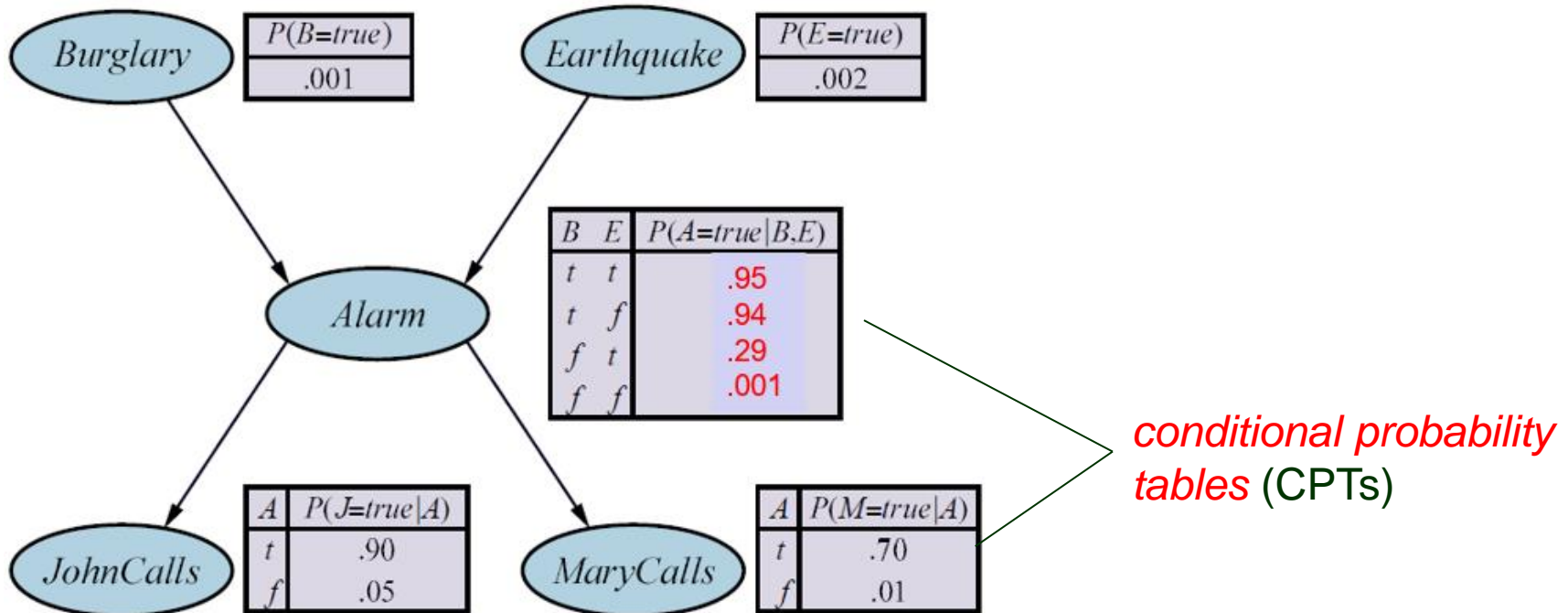
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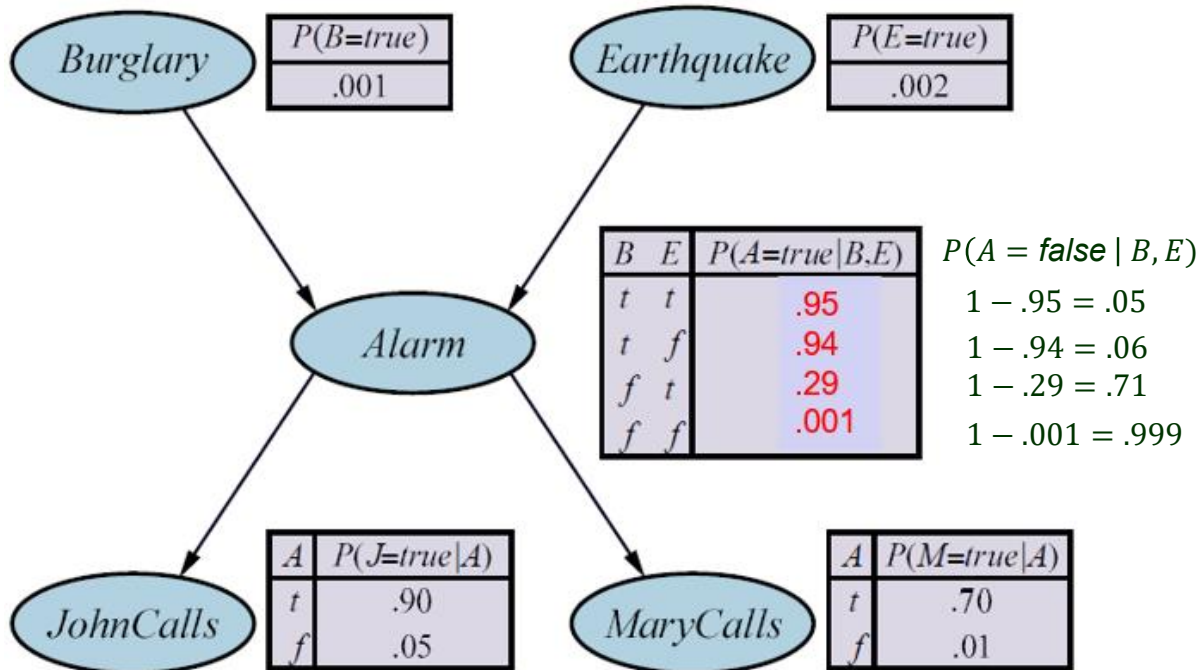
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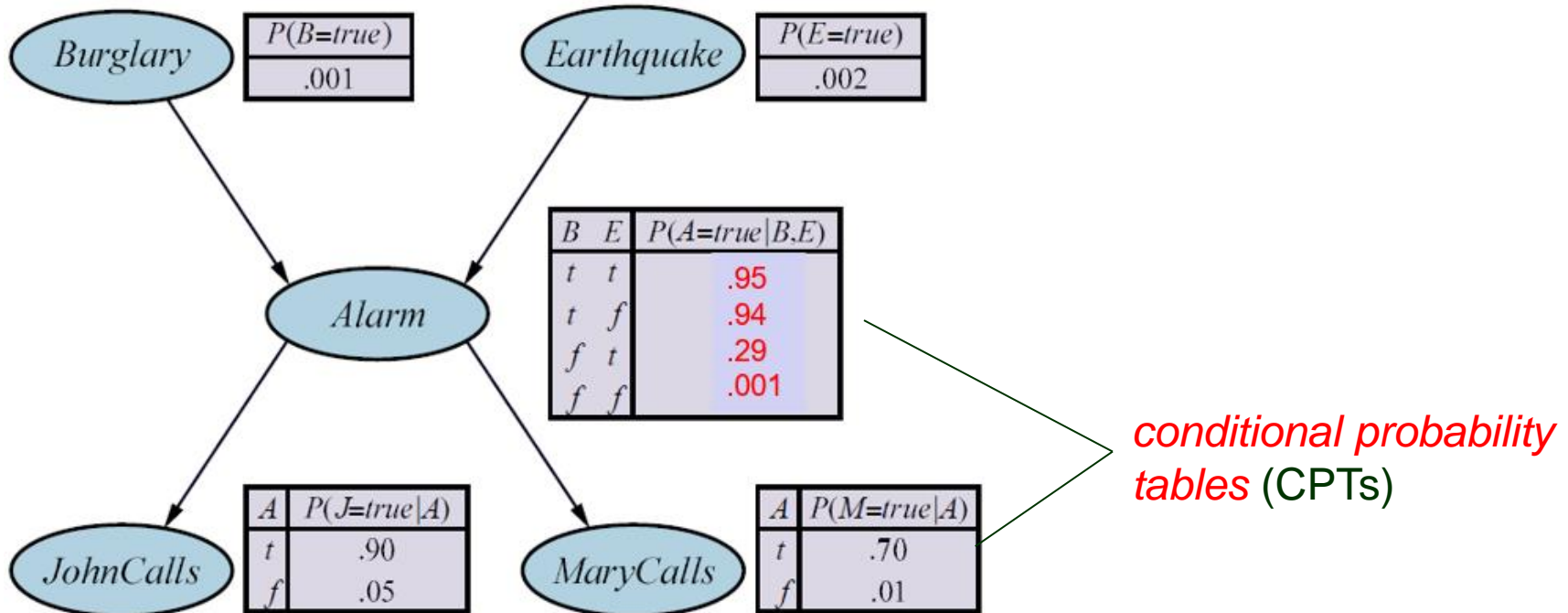
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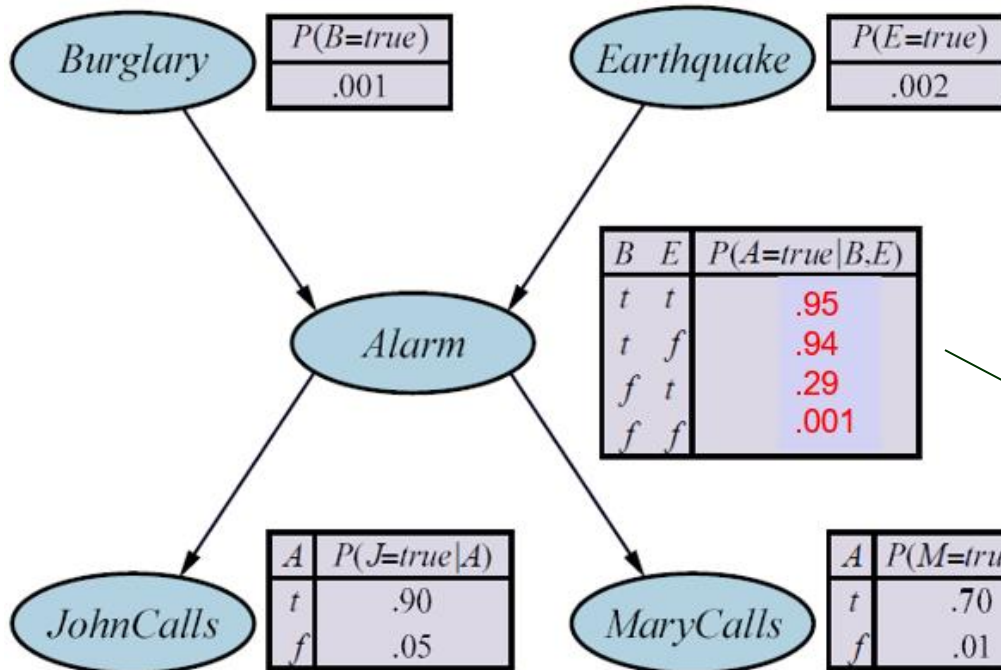
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Problem Estimate the probability of a burglary given the evidence of who has or has not called.

conditional probability tables (CPTs)

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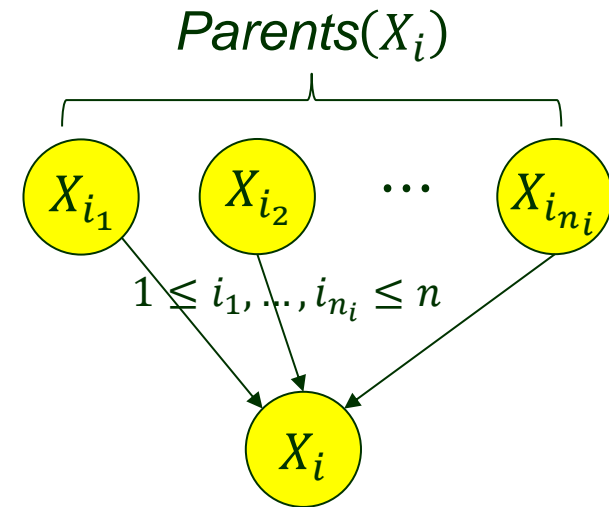
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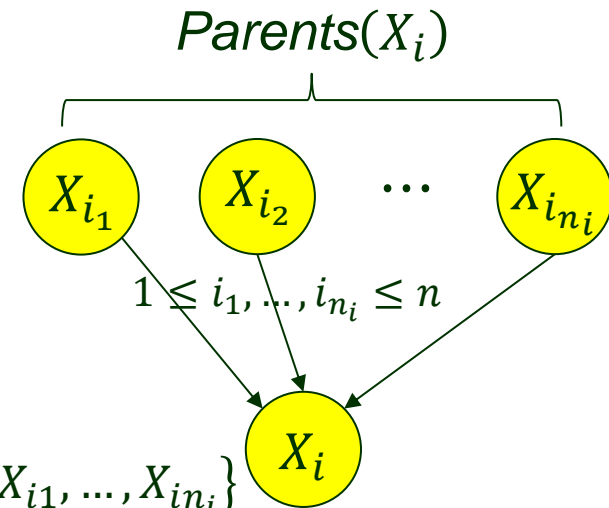
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where

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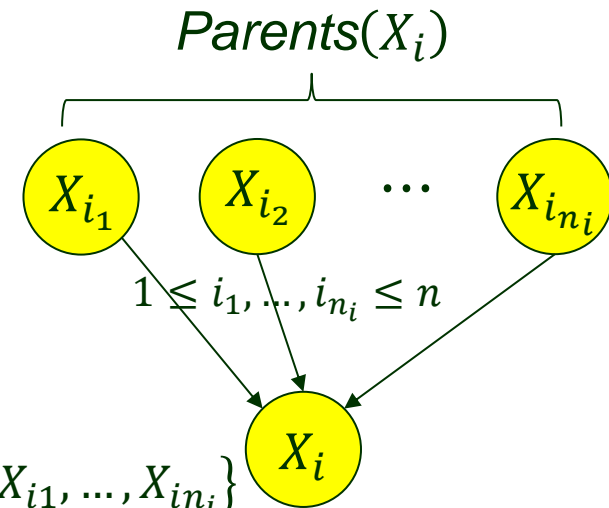
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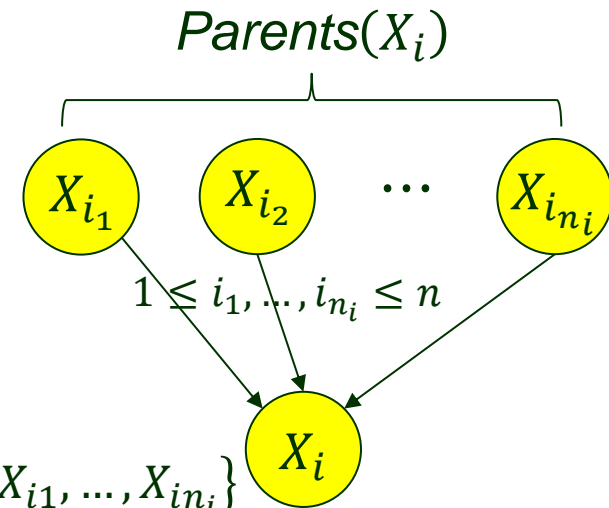
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Every entry in the joint distribution is the product of the appropriate elements of the local conditional distribution.

BN as a Knowledge Base

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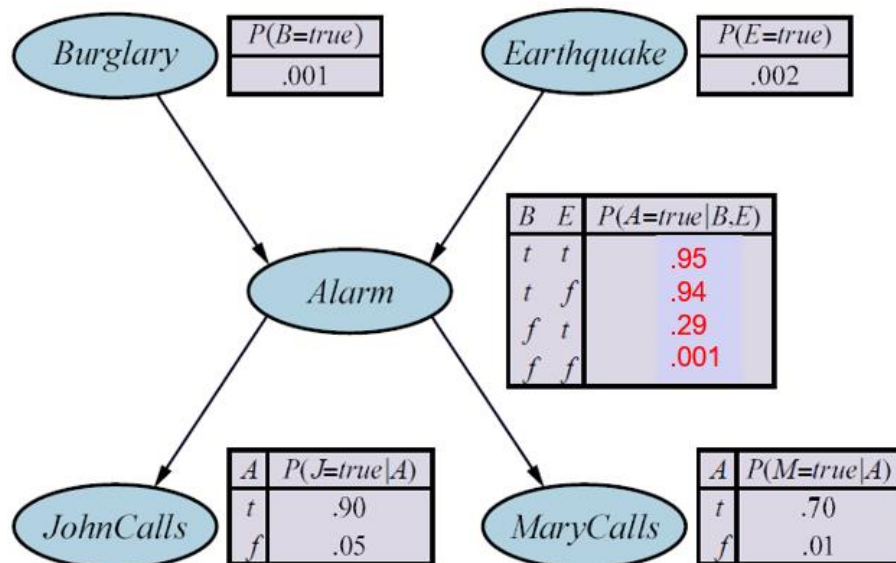
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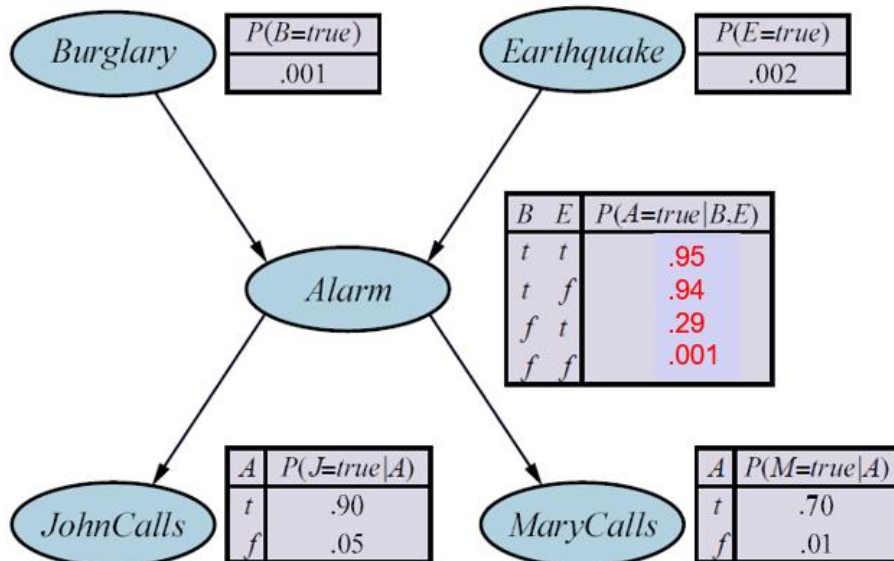
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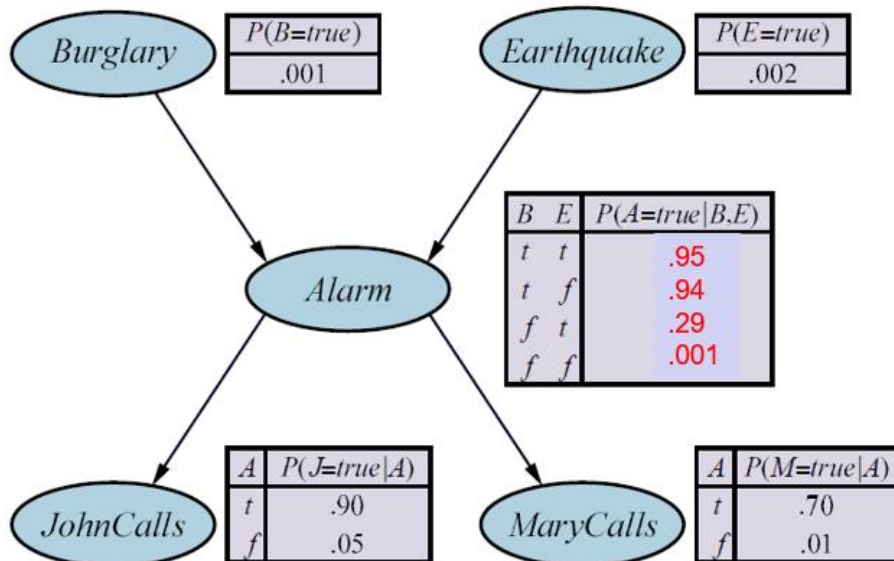
$$P(j, m, a, \neg b, \neg e)$$

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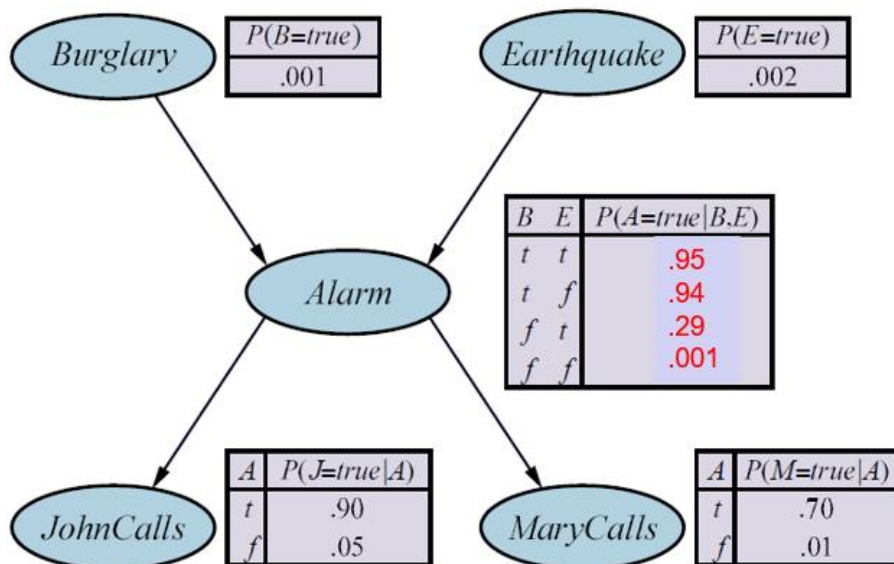
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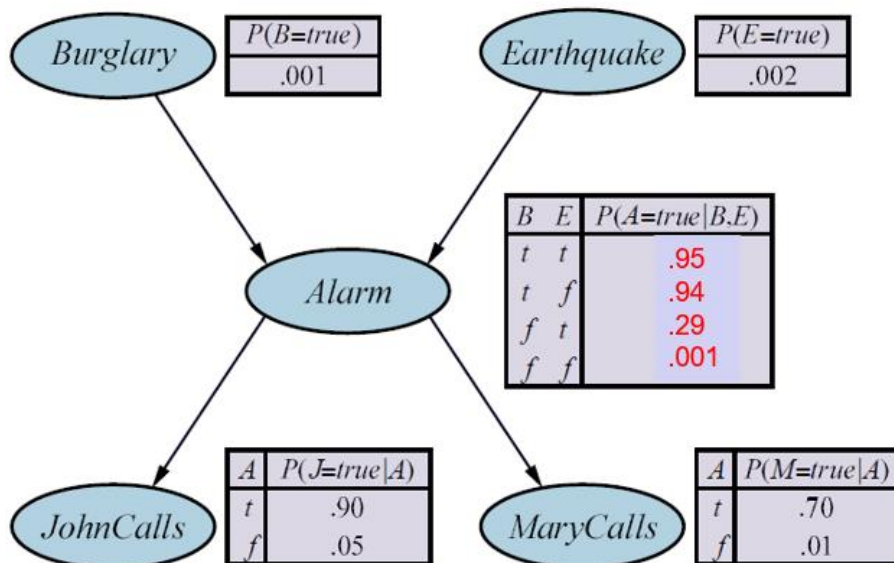
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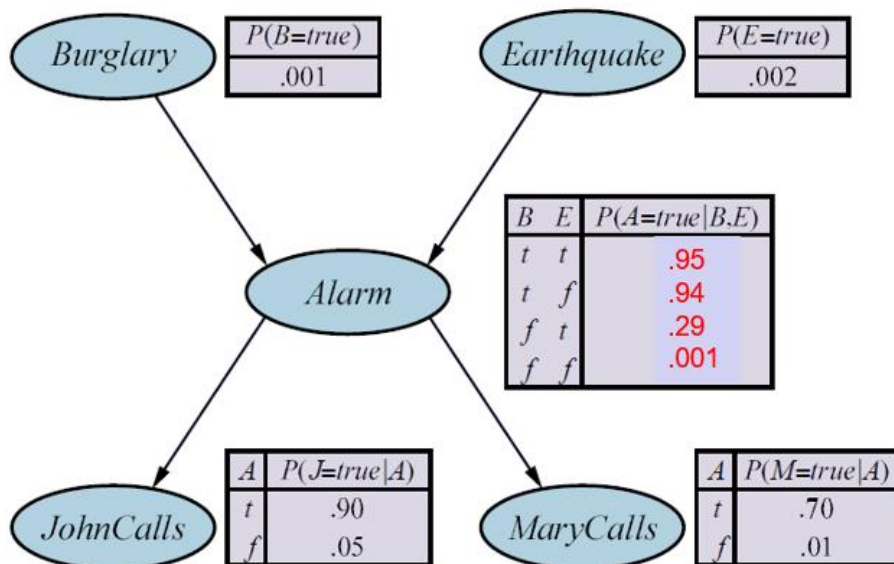
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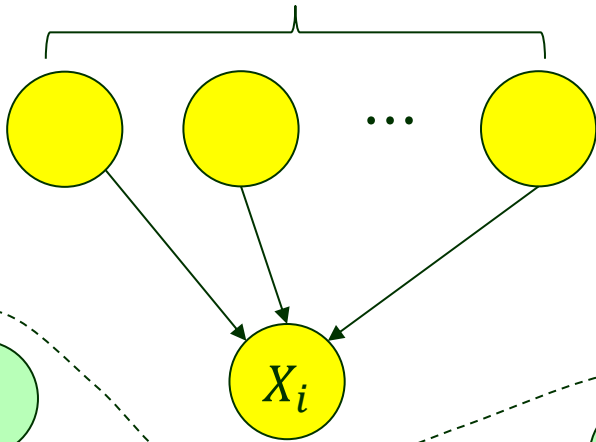
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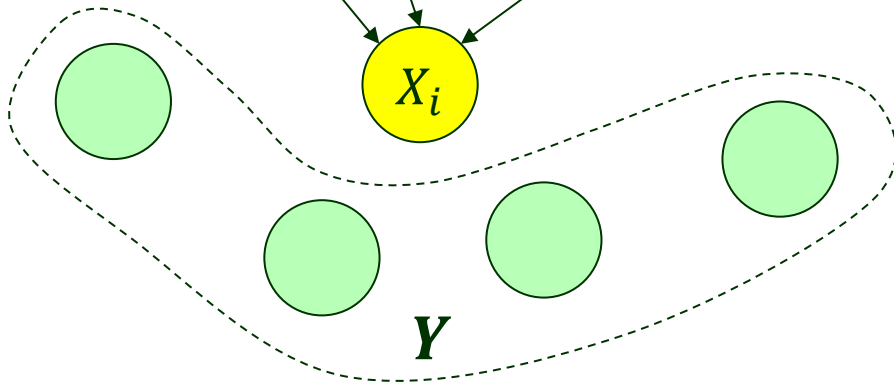
Conditional Probabilities

$Parents(X_i)$

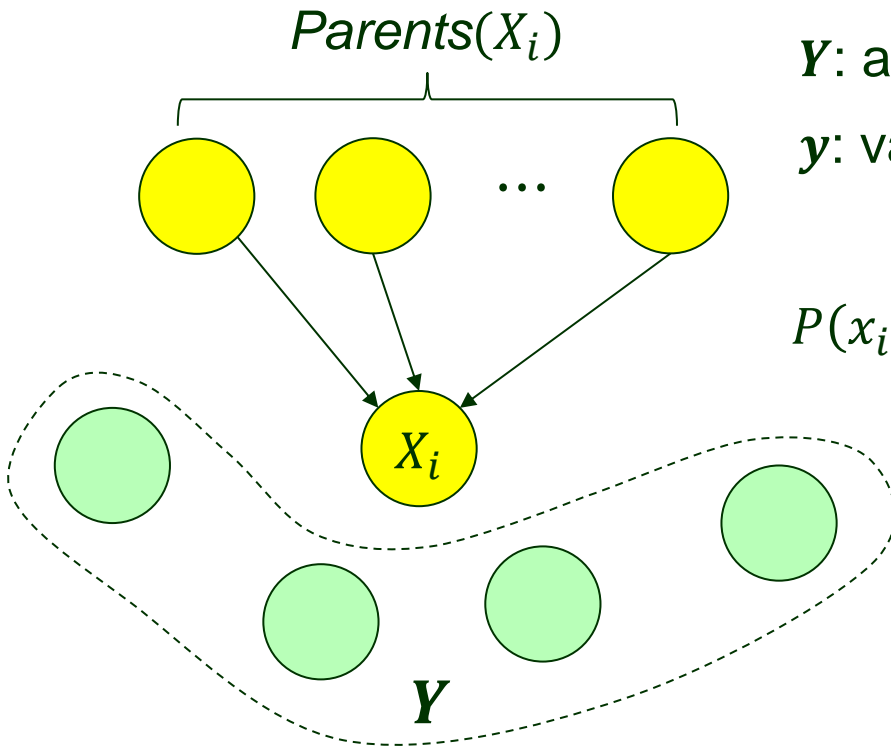


Y : all variables other than X_i and $Parents(X_i)$

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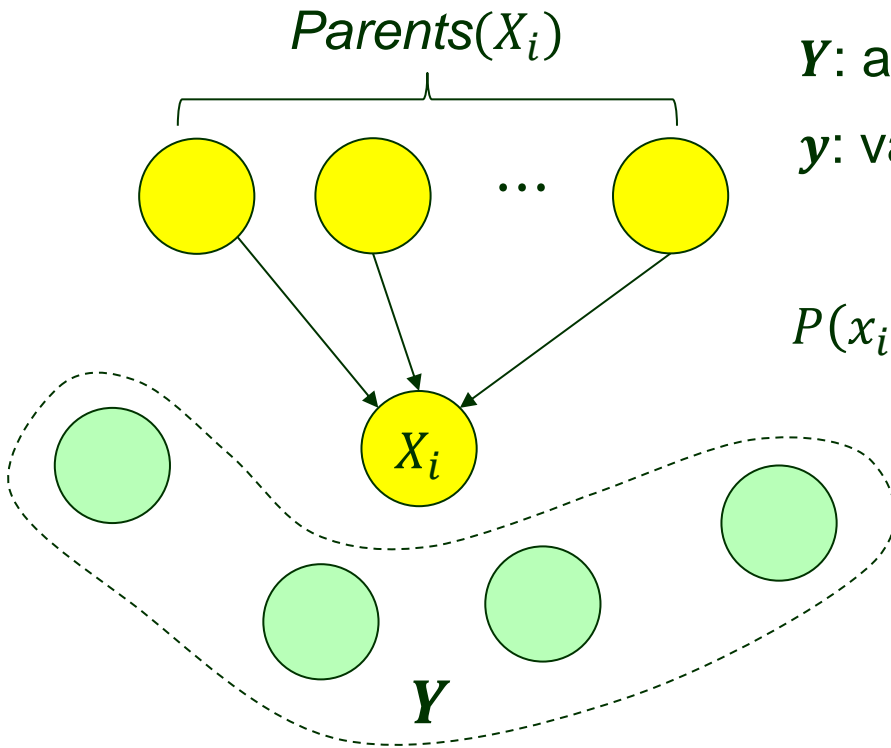


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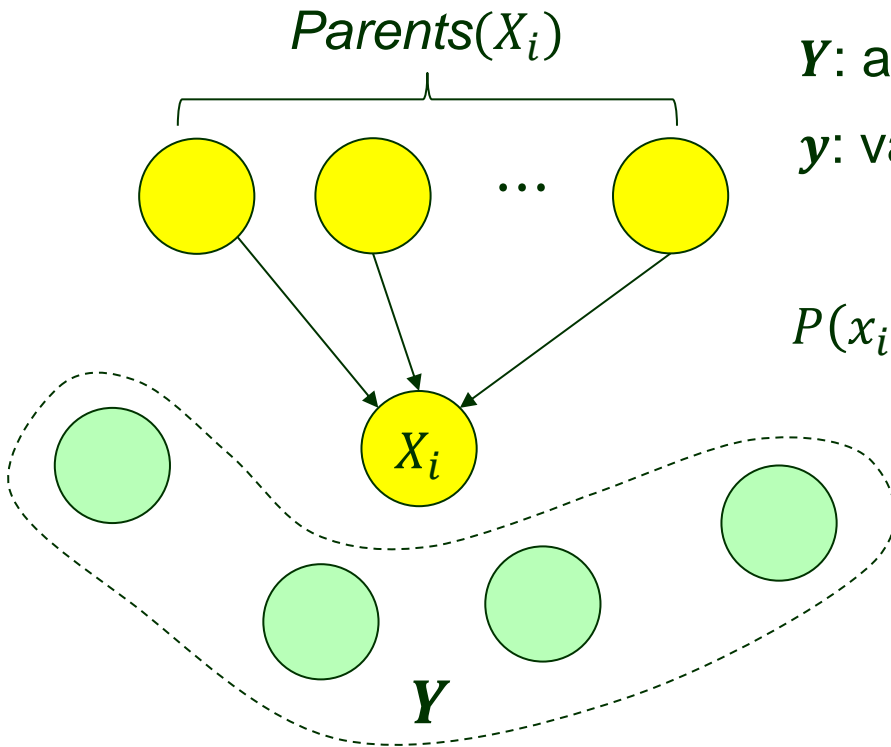


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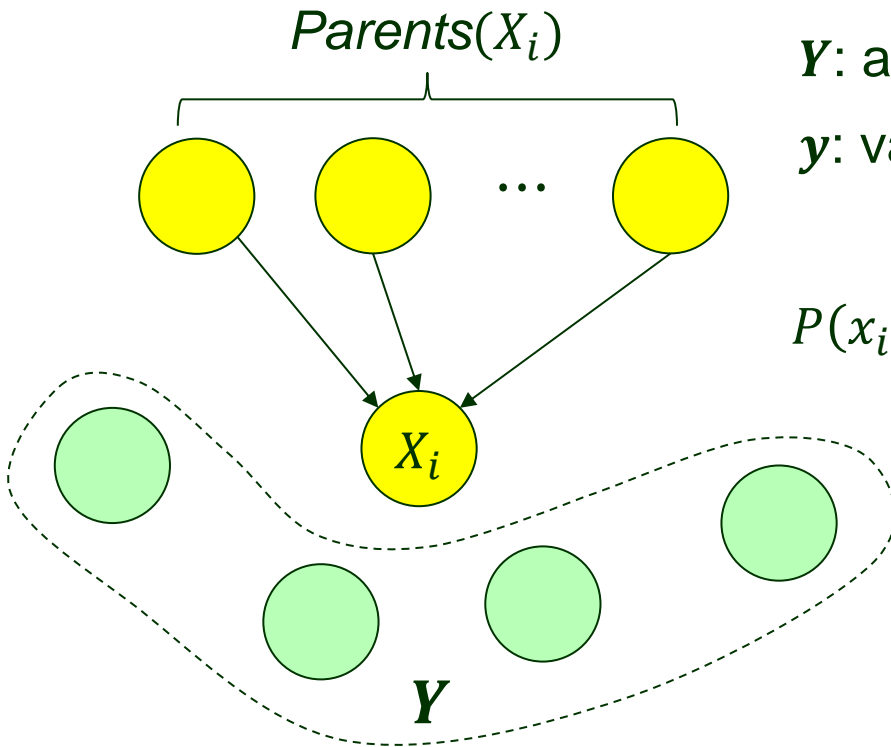


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$$= \theta(x_i \mid parents(X_i))$$

$$P(x_1, \dots, x_n) = \prod_{i=1}^n \theta(x_i \mid parents(X_i))$$

(by definition of the Bayes net)



Full joint distribution:

$$P(x_1, \dots, x_n) = \prod_{i=1}^n P(x_i \mid parents(X_i))$$

Correct Domain Representation

Chain rule:

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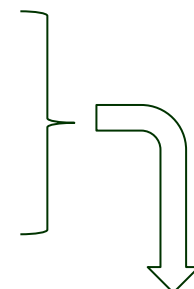
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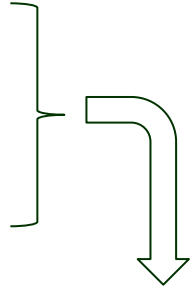
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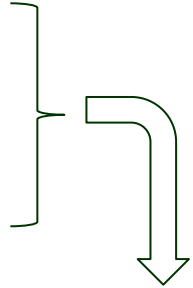
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This is guaranteed when $\text{Parents}(X_i) \subseteq \{X_1, \dots, X_{i-1}\}$ for every i .

Topological Order

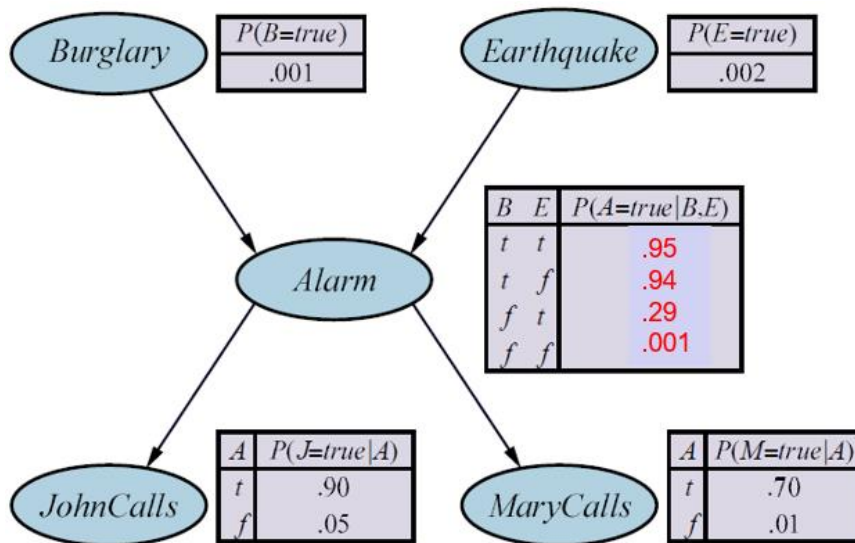
$$\text{Parents}(X_i) \subseteq \{X_1, \dots, X_{i-1}\} \text{ for } i = 2, \dots, n$$

The above is guaranteed if we number the nodes in *topological order* (which exists since the Bayesian network is a DAG).

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Four topological orders:

B, E, A, J, M

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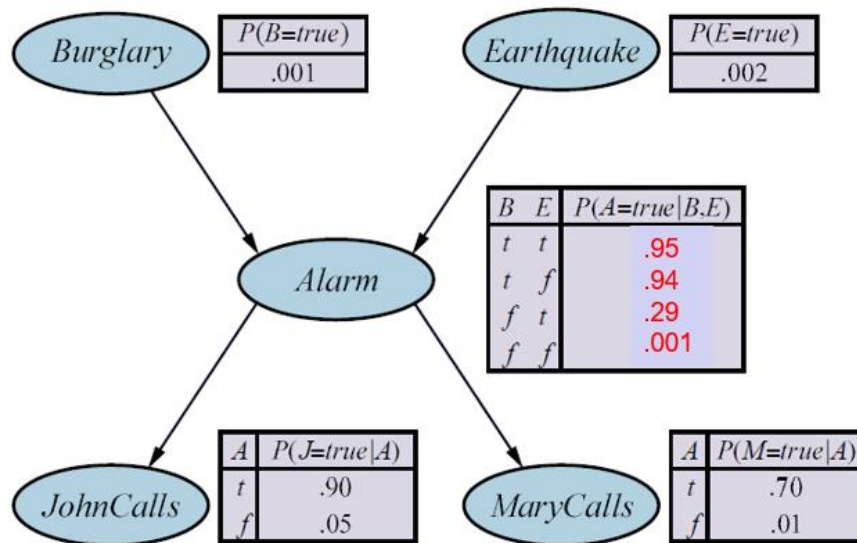
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Four topological orders:

B, E, A, J, M

B, E, A, M, J

E, B, A, J, M

E, B, A, M, J

Any one of the four suffices.

II. Construction of the Bayesian Network

$$\mathbf{P}(X_i | X_{i-1}, \dots, X_1) = \mathbf{P}(X_i | \mathit{Parents}(X_i)) \quad \text{for } i = 2, \dots, n$$

The Bayesian network is correct only if X_i is conditionally independent of any X_j , $1 \leq j \leq i - 1$, such that $X_j \notin \mathit{Parents}(X_i)$.

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Any order works, although network compactness depends on how much the order – whether causes precede effects – is respected.

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3. For $i = 1$ to n do

a) Choose a minimal set of parents for X_i from X_1, X_2, \dots, X_{i-1} such that

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b) Add a directed edge from every parent to X_i .

c) Write down the conditional probability table (CPT), $\mathbf{P}(X_i | \mathbf{Parents}(X_i))$.

Construction (cont'd)

Chosen order: *MaryCalls, JohnCalls, Alarm, Burglary, Earthquake.*

Construction (cont'd)

Chosen order: *MaryCalls*, *JohnCalls*, *Alarm*, *Burglary*, *Earthquake*.



MaryCalls

Construction (cont'd)

Chosen order: *MaryCalls*, *JohnCalls*, *Alarm*, *Burglary*, *Earthquake*.



MaryCalls



JohnCalls

Construction (cont'd)

Chosen order: *MaryCalls*, *JohnCalls*, *Alarm*, *Burglary*, *Earthquake*.

MaryCalls

$P(j | m)$ $P(j)$

JohnCalls

Construction (cont'd)

Chosen order: *MaryCalls*, *JohnCalls*, *Alarm*, *Burglary*, *Earthquake*.

MaryCalls

JohnCalls

$P(j | m)$ $P(j)$

// If May calls, that probably means
// the alarm has gone off, which
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Construction (cont'd)

Chosen order: *MaryCalls*, *JohnCalls*, *Alarm*, *Burglary*, *Earthquake*.



MaryCalls



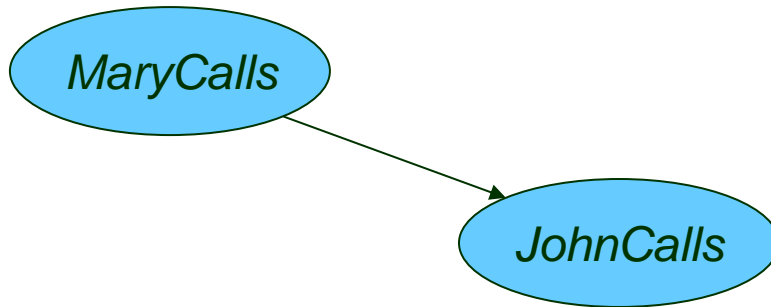
JohnCalls

$$P(j | m) > P(j)$$

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Construction (cont'd)

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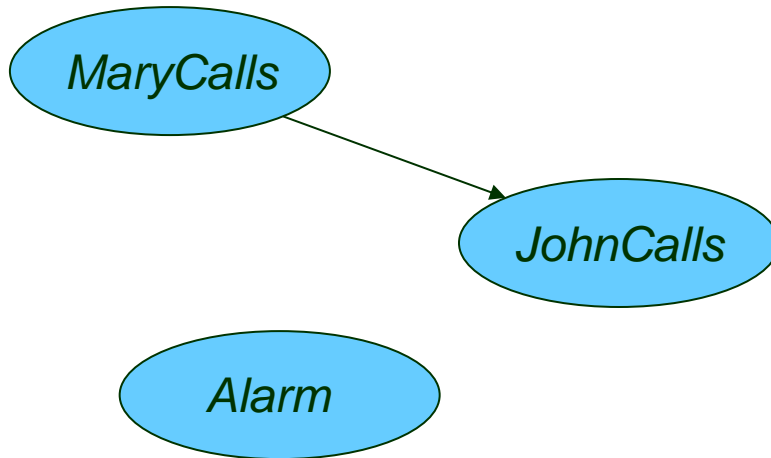


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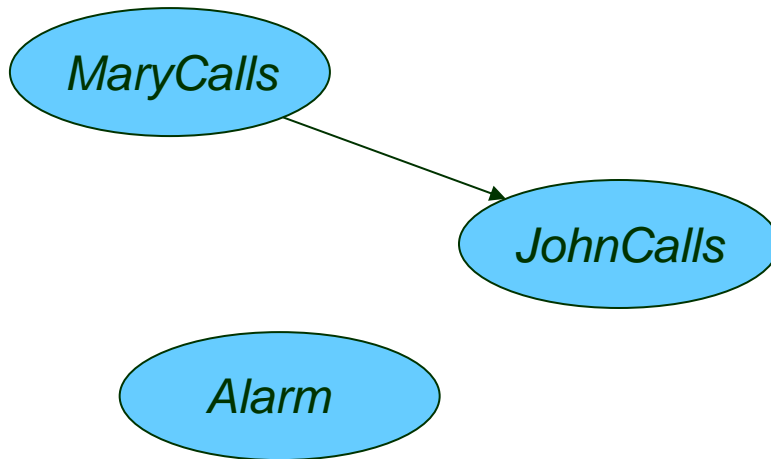


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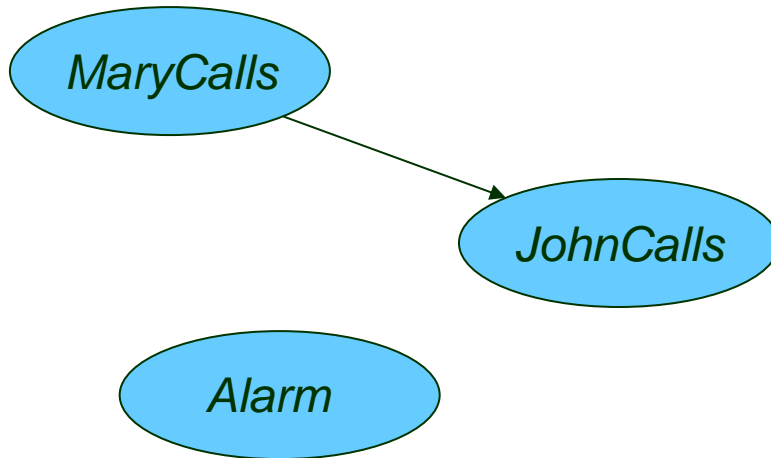
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// If May calls, that probably means
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$$P(a | m, j) = P(a | j), P(a | m), P(a)$$

Construction (cont'd)

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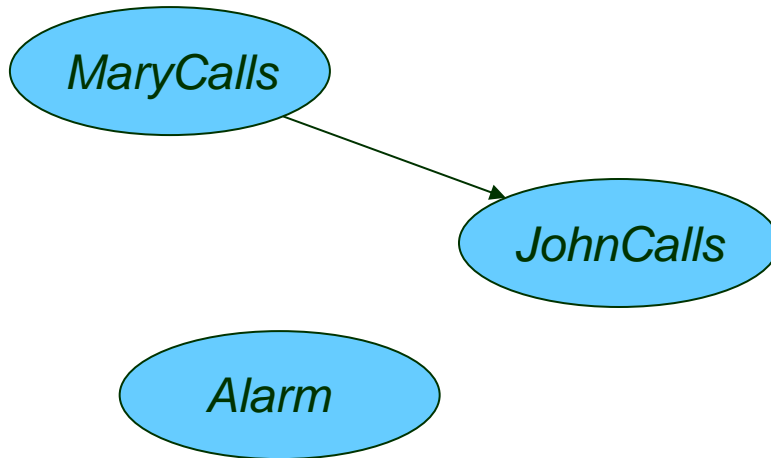
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// If both Mary and John call, the alarm
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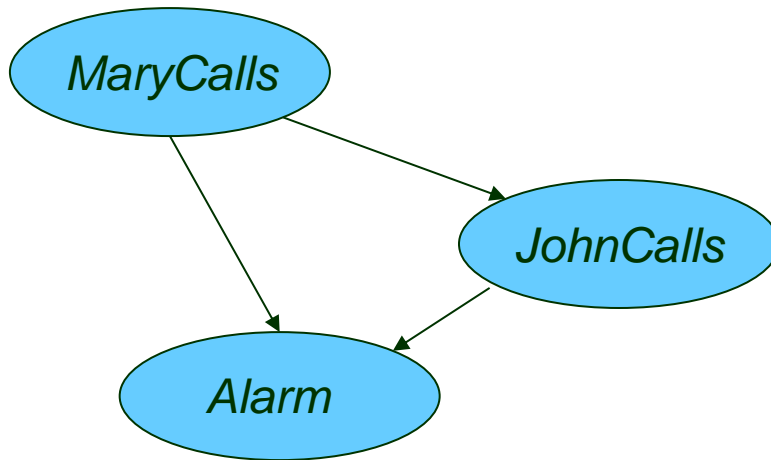
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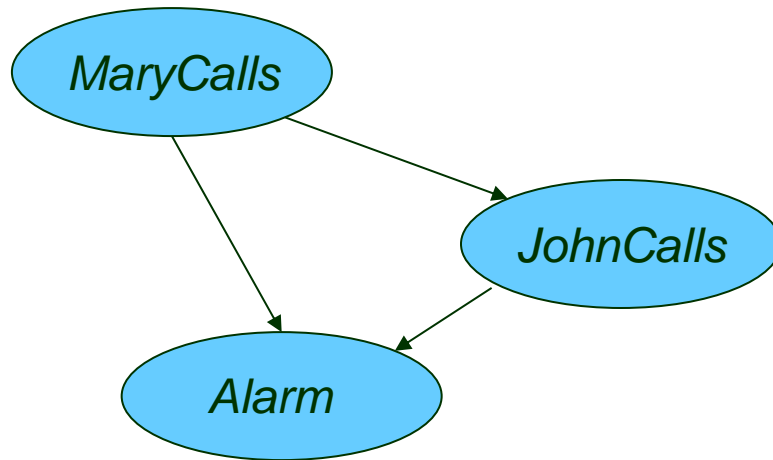
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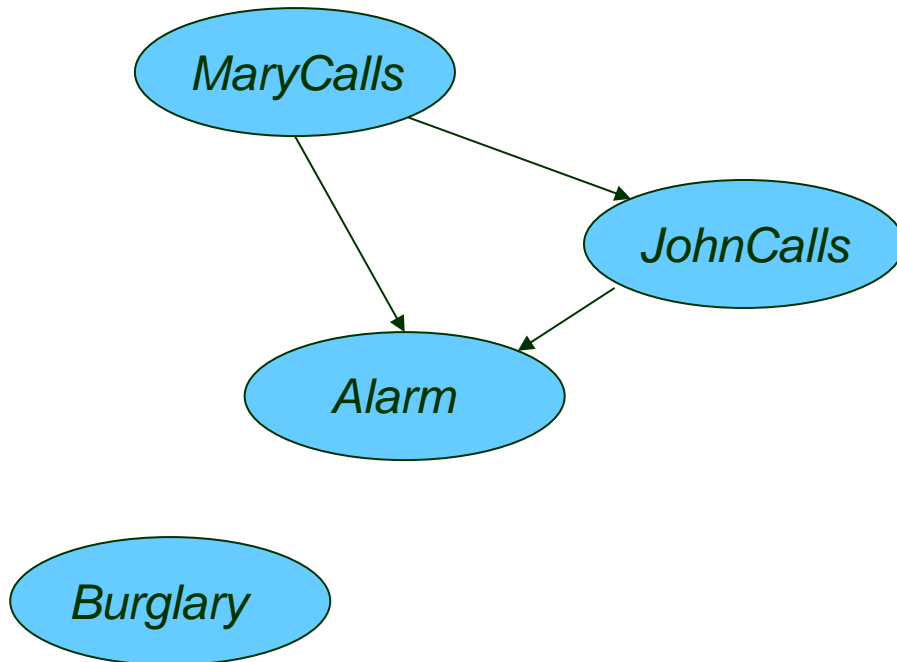
Construction for the Burglary Example

MaryCalls, JohnCalls, Alarm, Burglary, Earthquake.



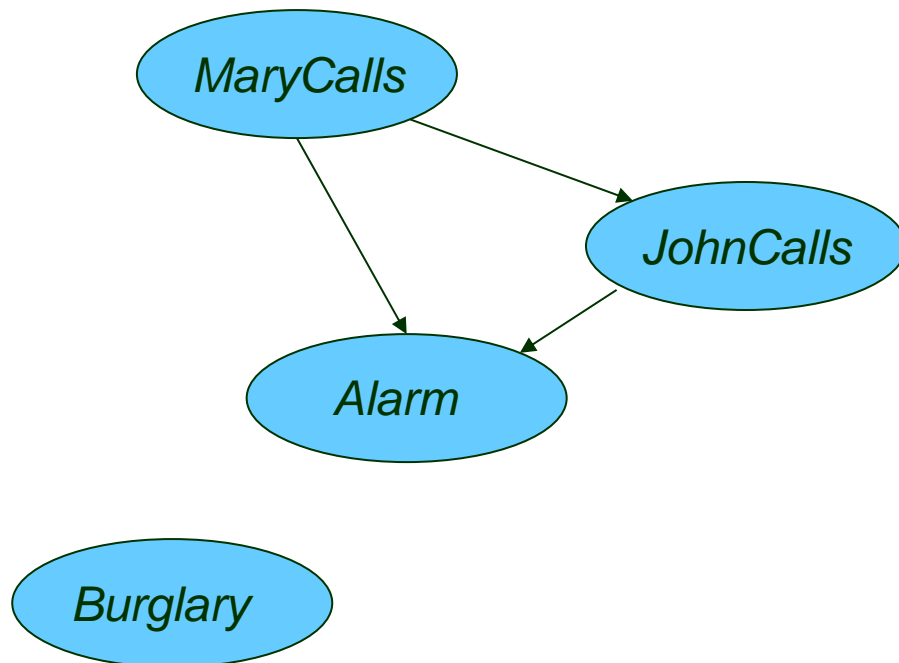
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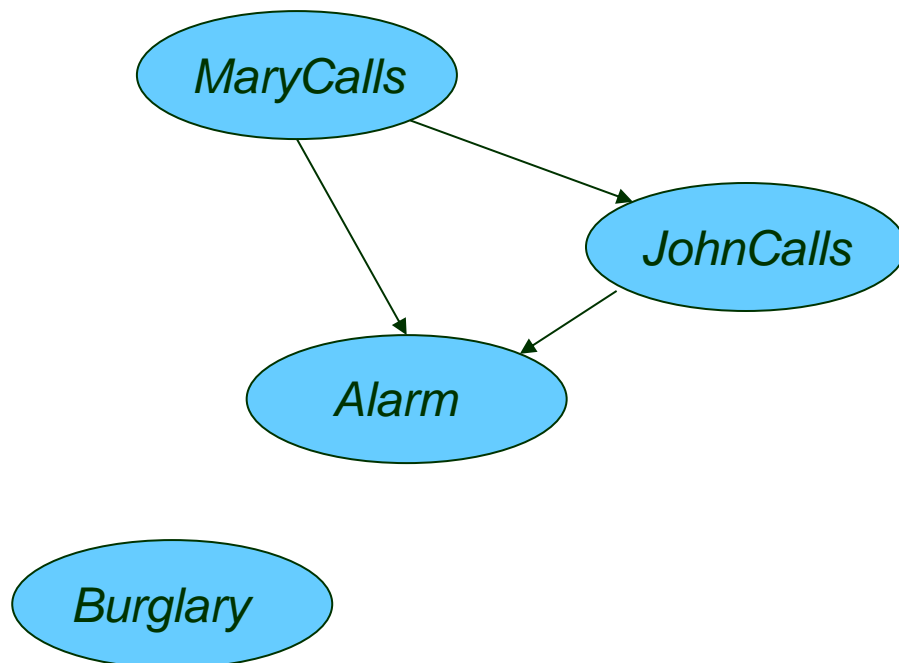


$$P(B \mid A, J, M) \quad P(B \mid A)$$

// If the value of A (either a or $\neg a$) is
// known, then the call from John or
// Mary does not add any information
// about burglary.

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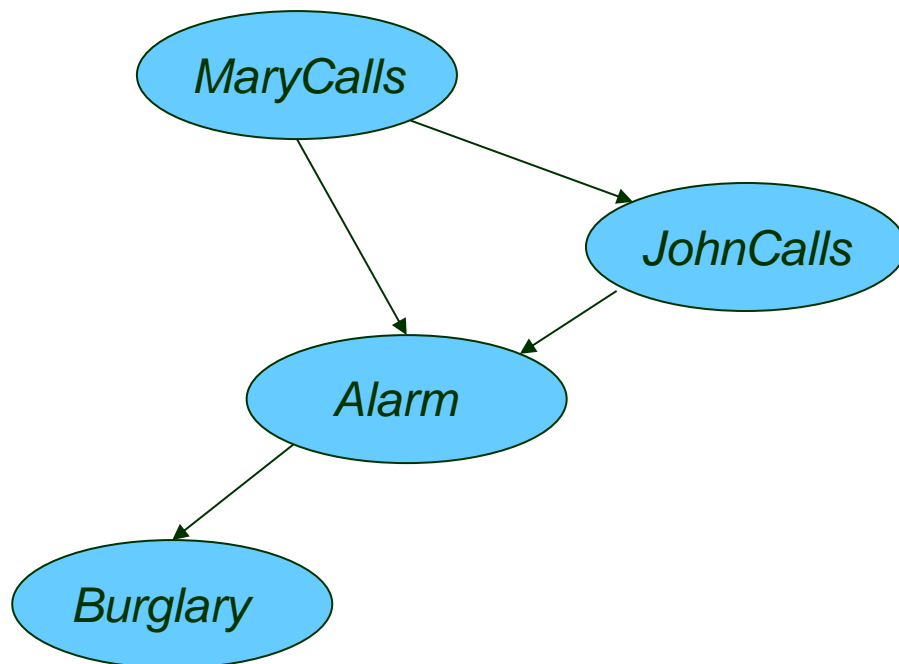


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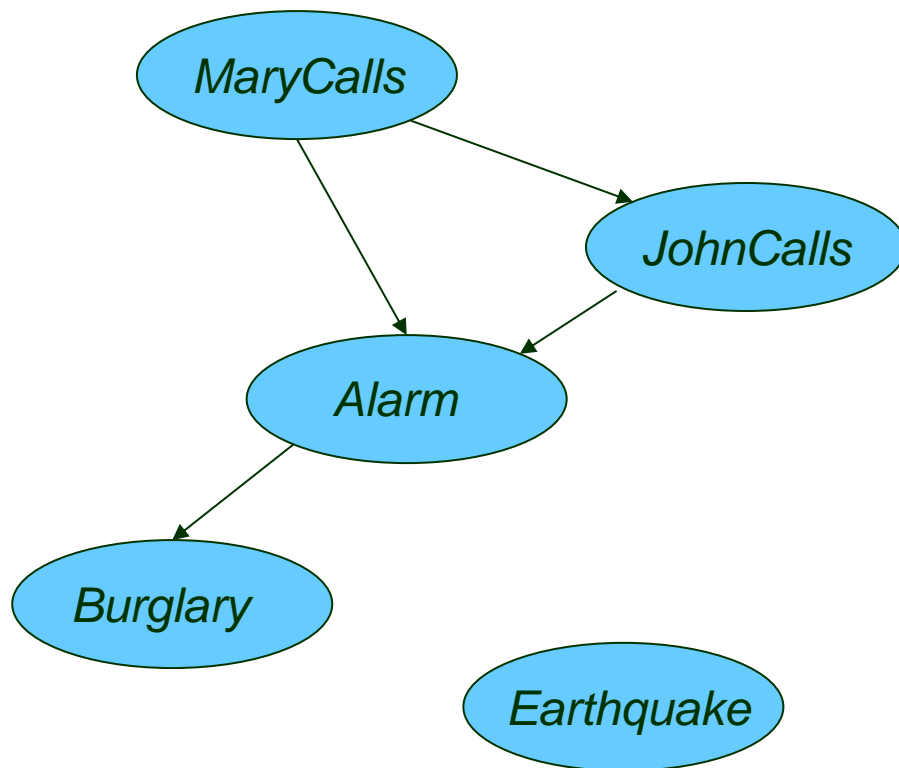


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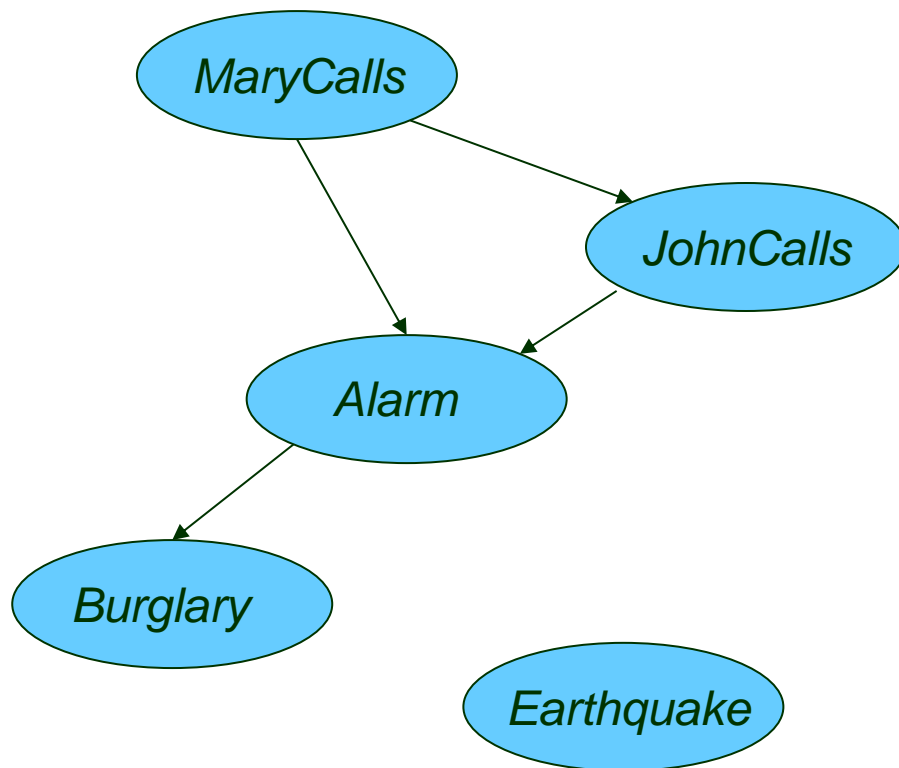


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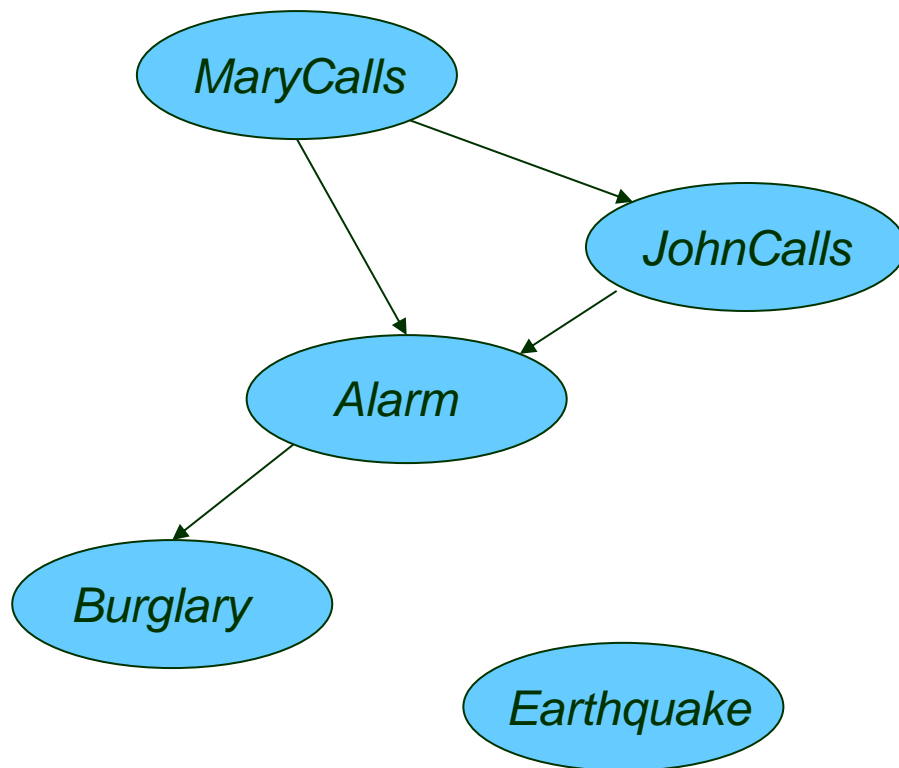
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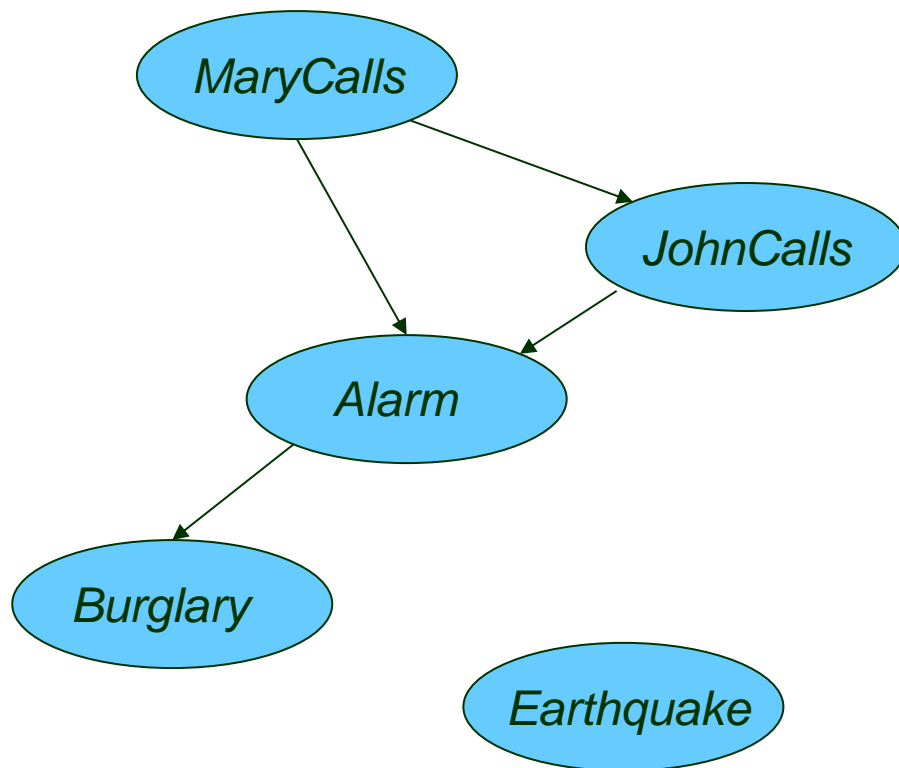
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// If the alarm is on, it is more likely that
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// likely that it happened after an
// earthquake. In the occurrences of
// both events, the chance of earthquake
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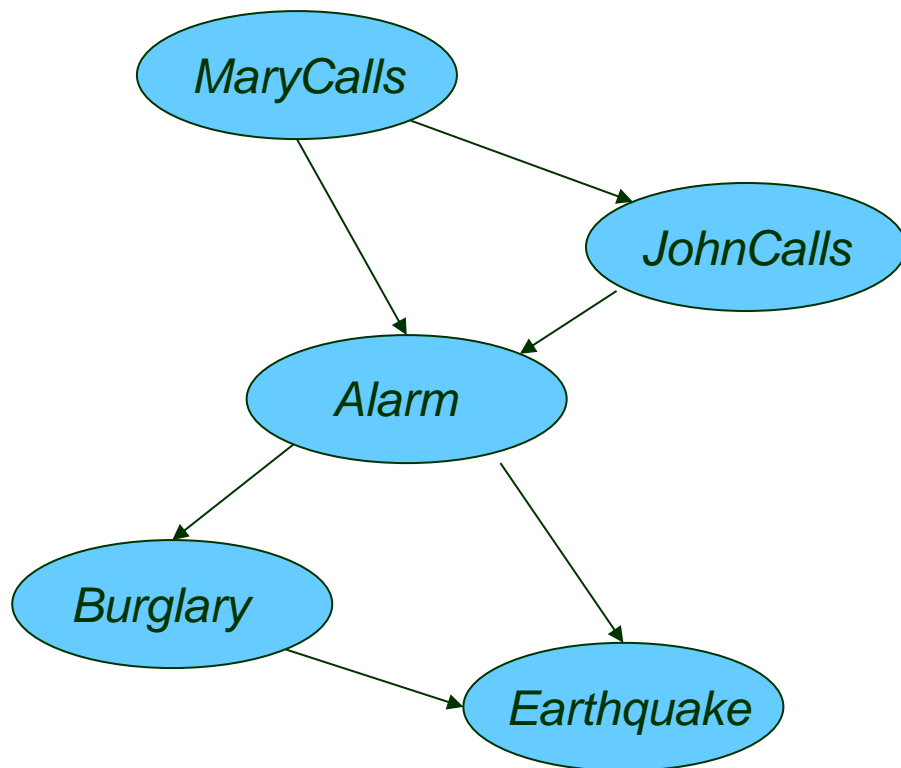
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Node Ordering Matters

1 (one probability / parameter)



2



(four probabilities) 4



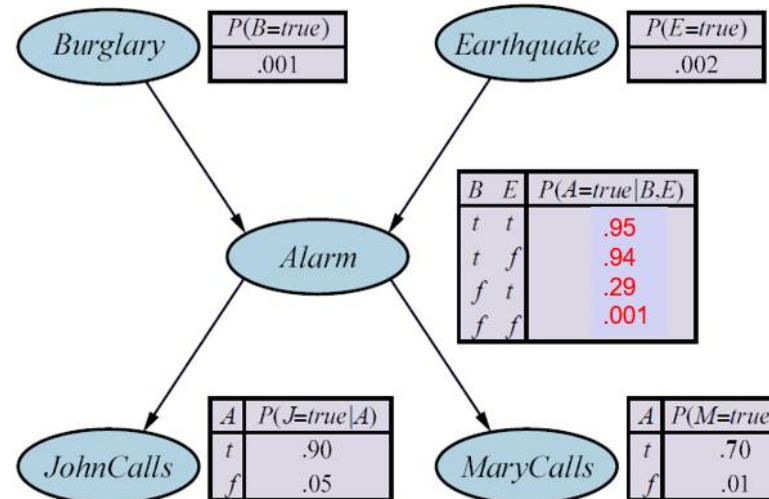
2



4

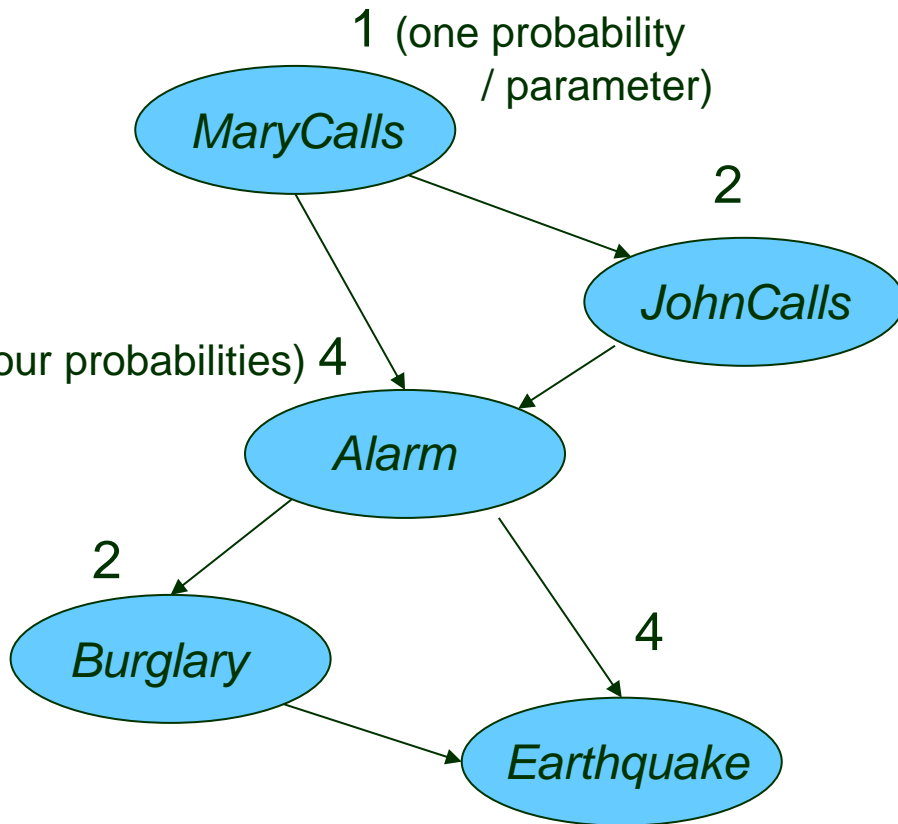


$1 + 2 + 4 + 2 + 4 = 13$
conditional probabilities



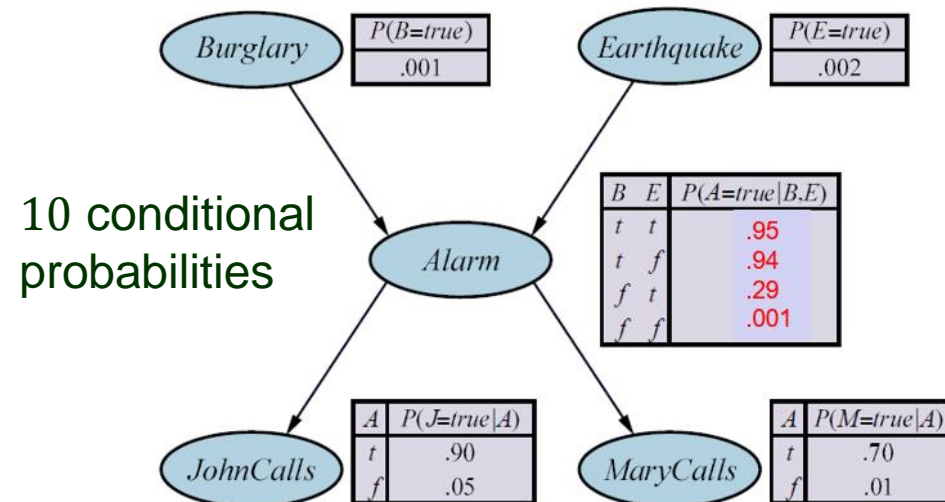
Node Ordering Matters

- ♣ More conditional probabilities than needed.

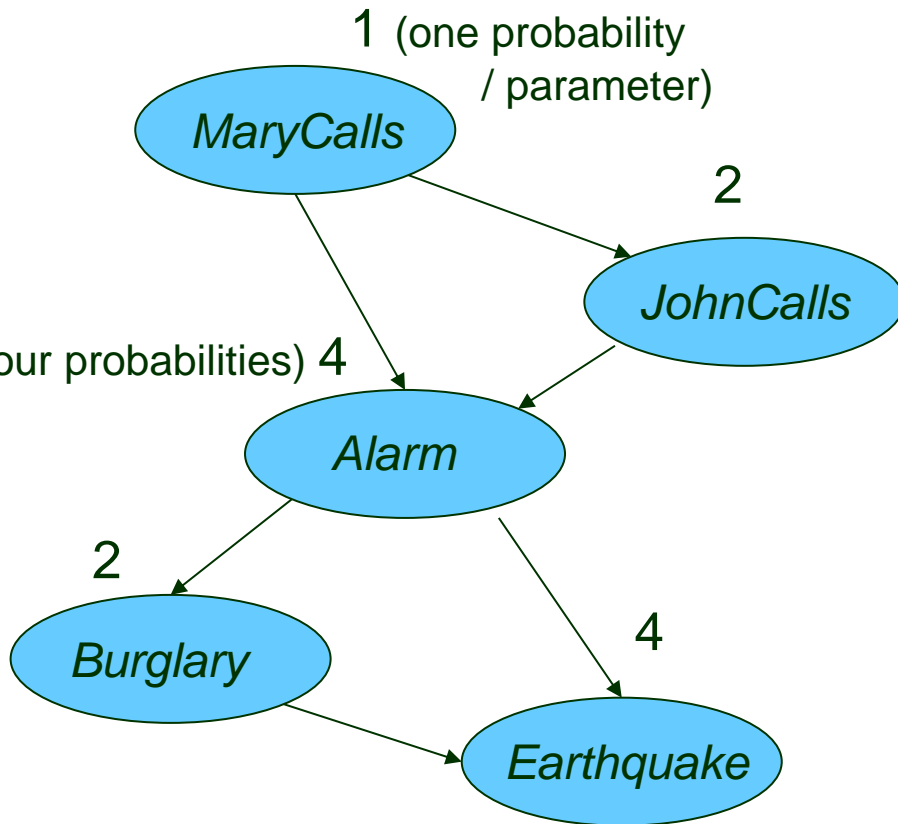


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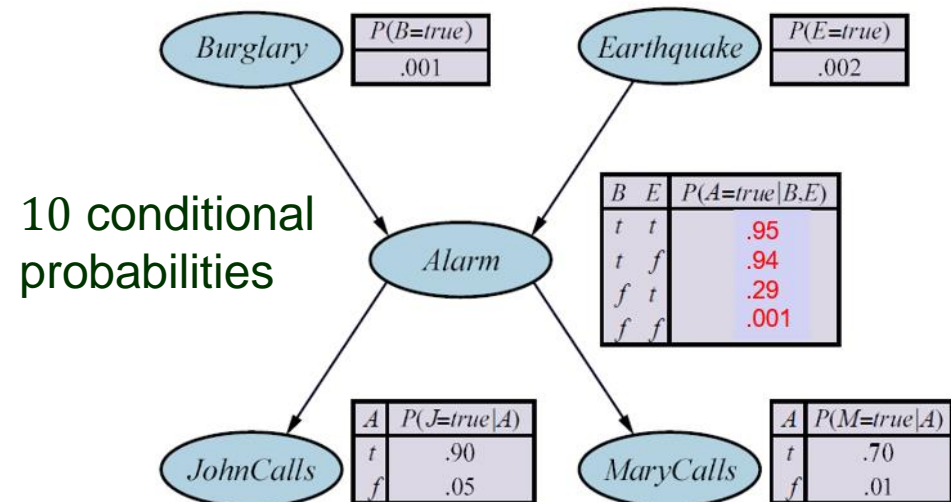
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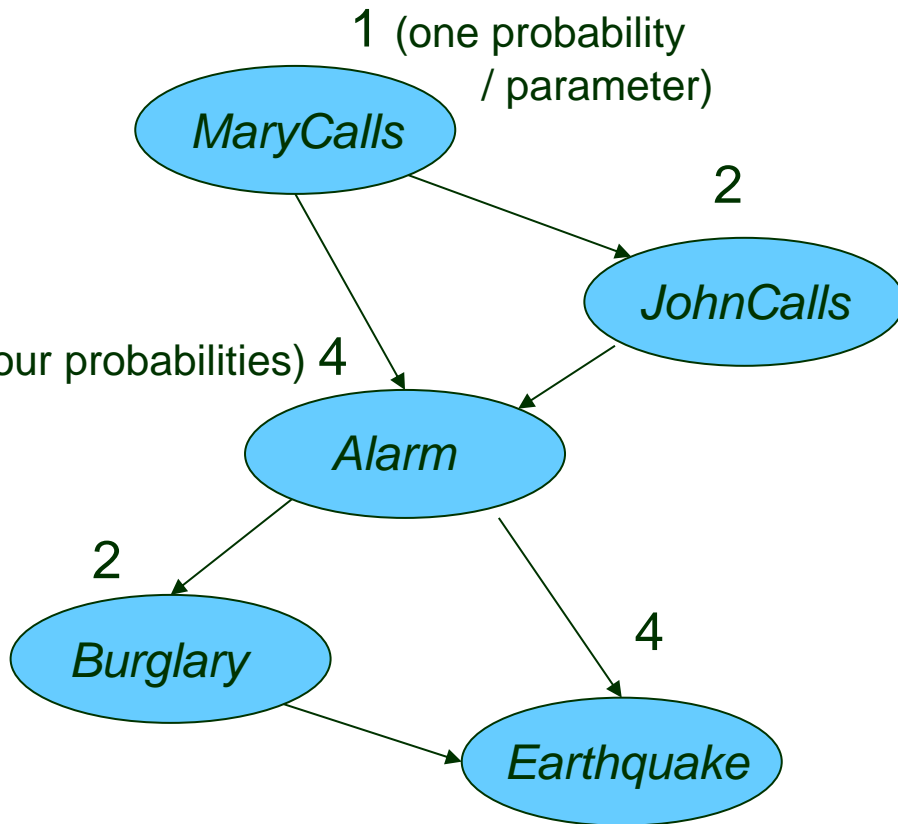
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conditional probabilities

- ♣ More conditional probabilities than needed.
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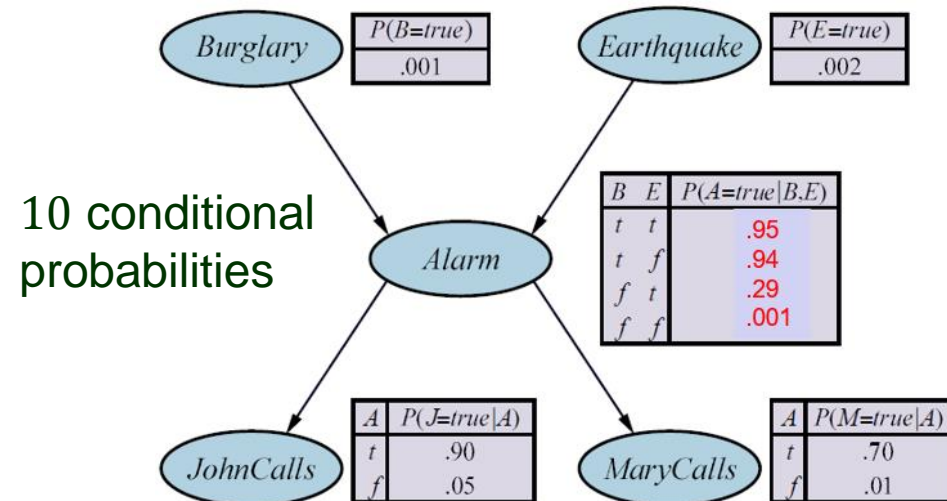


Node Ordering Matters



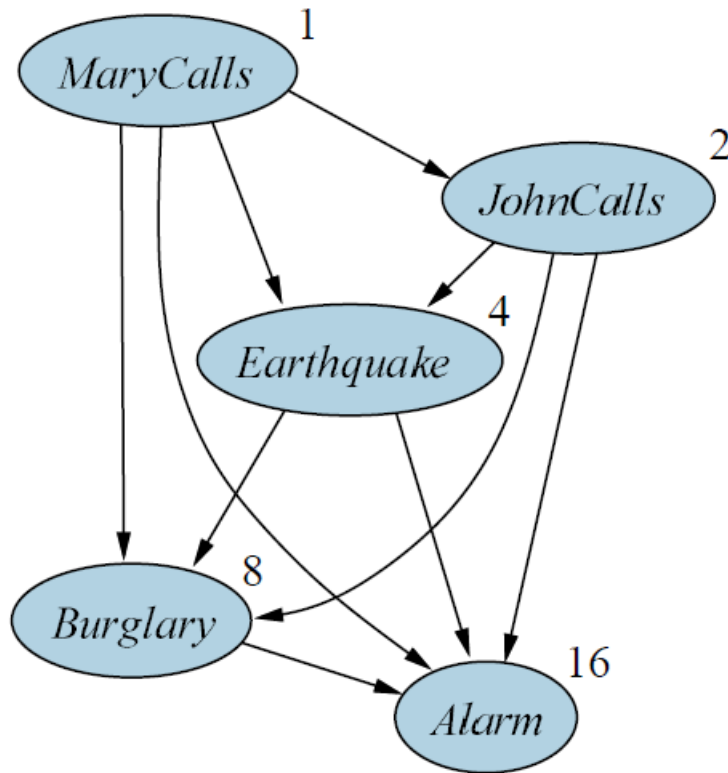
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- ♣ More conditional probabilities than needed.
- ♣ Assessment of unnatural probabilities, e.g., $P(\text{Earthquake} \mid \text{Burglary}, \text{Alarm})$.
- ♦ Sticking to a causal model results in fewer probabilities that are also easier to come up with.



Bad Node Ordering

MaryCalls, JohnCalls, Earthquake, Burglary, Alarm.



$1 + 2 + 4 + 8 + 16 = 31$
distinct probabilities
(exactly the same as the
full joint distribution)!

Roles of Casualty

- ◆ Deciding conditional independence is hard in noncausal directions. (Causal models and conditional independence seem hardwired for humans!)
- ◆ Assessing conditional probabilities is hard in noncausal directions.
- ◆ The interpretation of directed acyclic graphs as carriers of independence assumptions does not necessarily imply causation.
- ◆ The ubiquity of DAG models in statistical and AI applications stems (often unwittingly) primarily from their causal interpretation.
- ◆ In practice, DAG models are rarely used in any variable ordering other than those which respect the direction of time and causation.

Compactness of Bayes Nets

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- With n Boolean variables, the network has $\leq n \cdot 2^k$ numbers.
- ◆ To avoid a fully connected network, leave out links that represent slight dependencies.