

# Priority Search Trees

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## Outline:

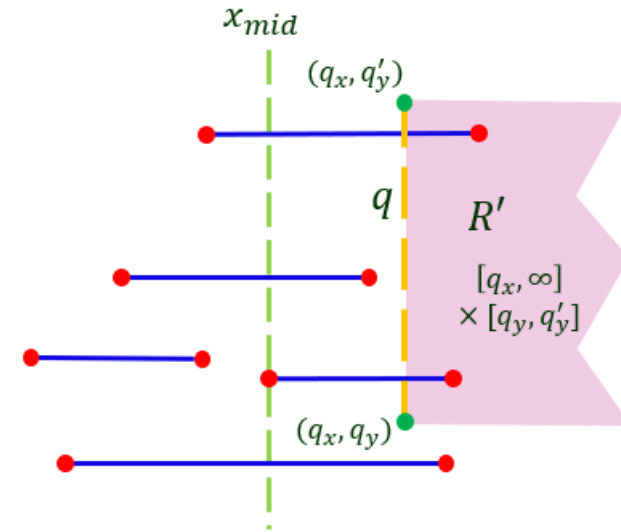
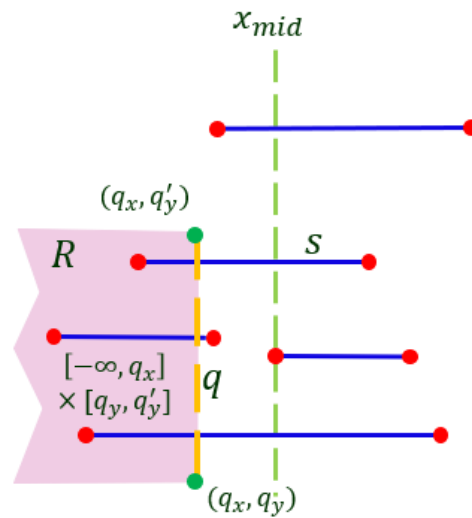
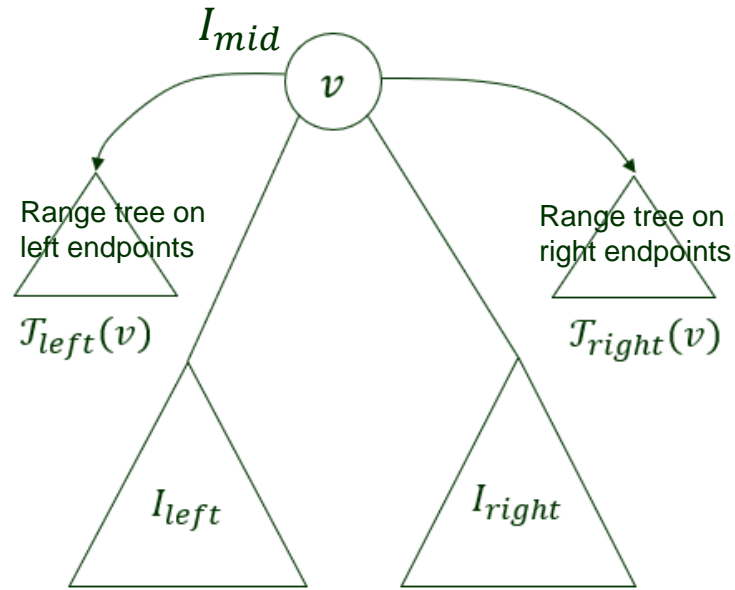
I. Heap-based point queries

II. Structure of a PST

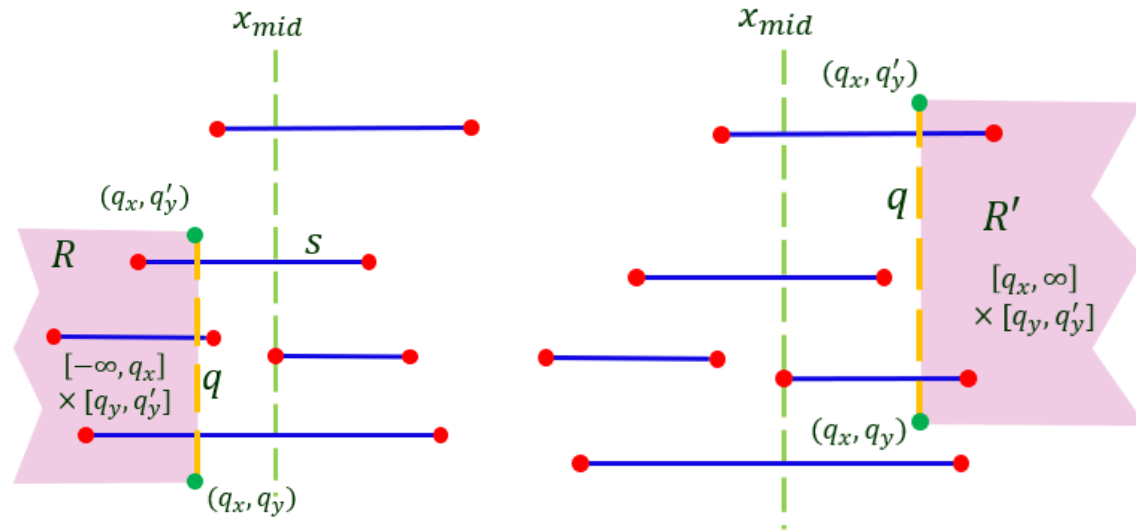
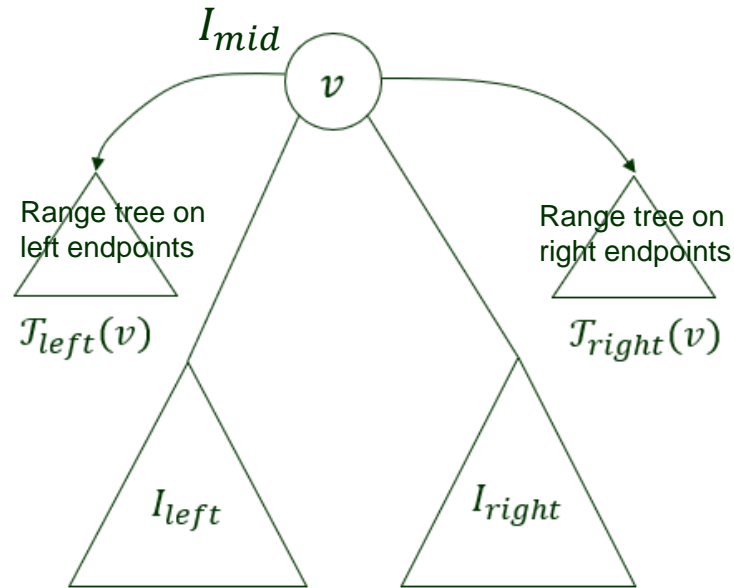
III. Query

IV. Correctness and running time

# Windowing Queries with an Interval Tree

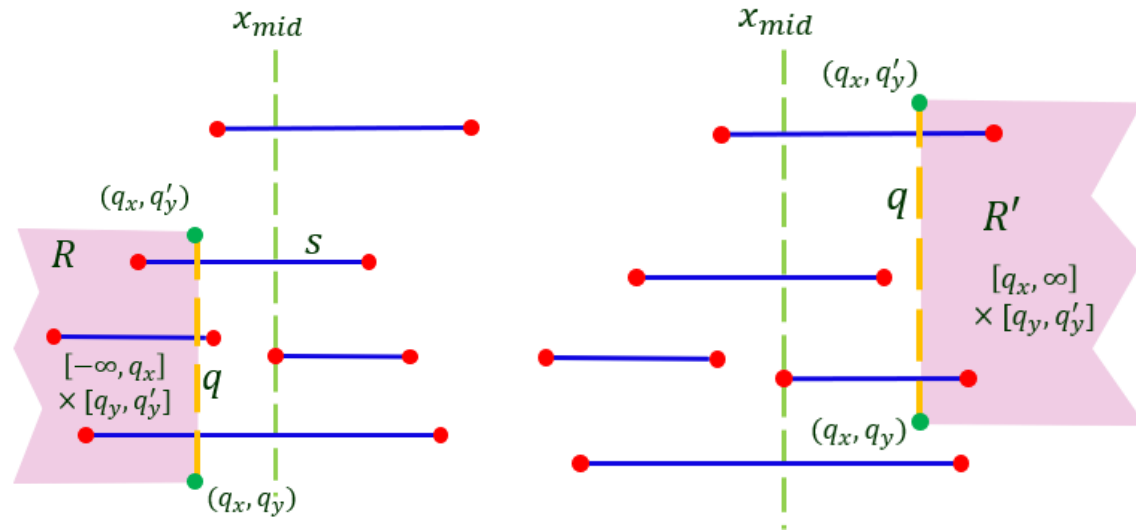
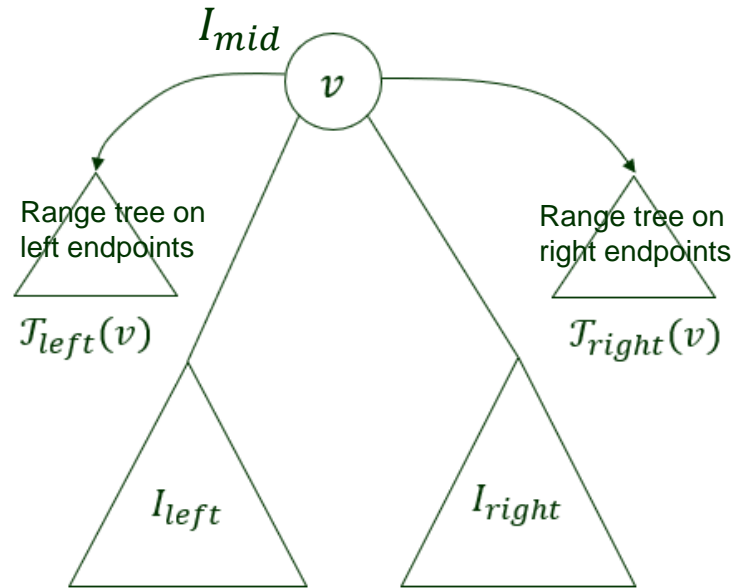


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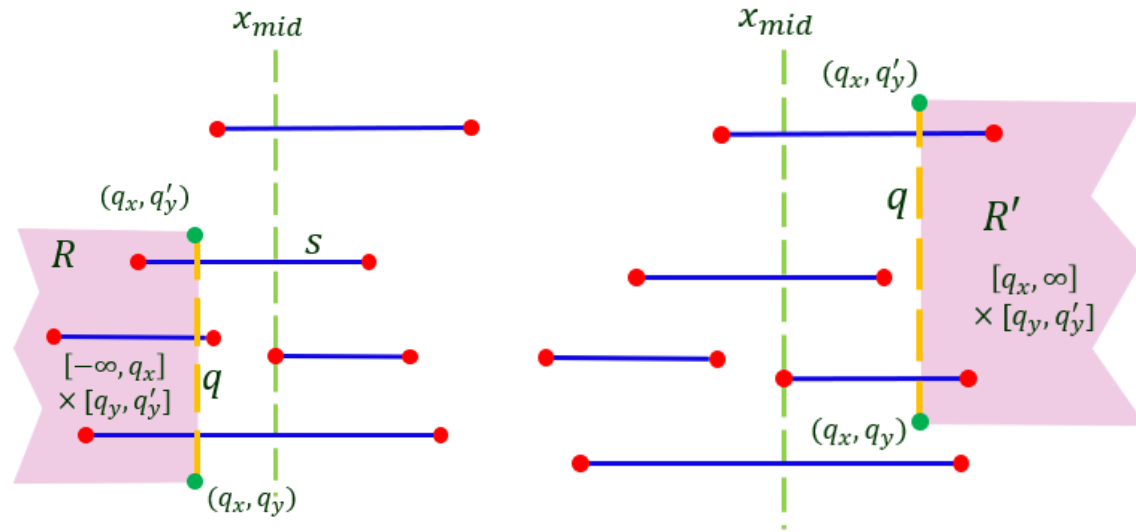
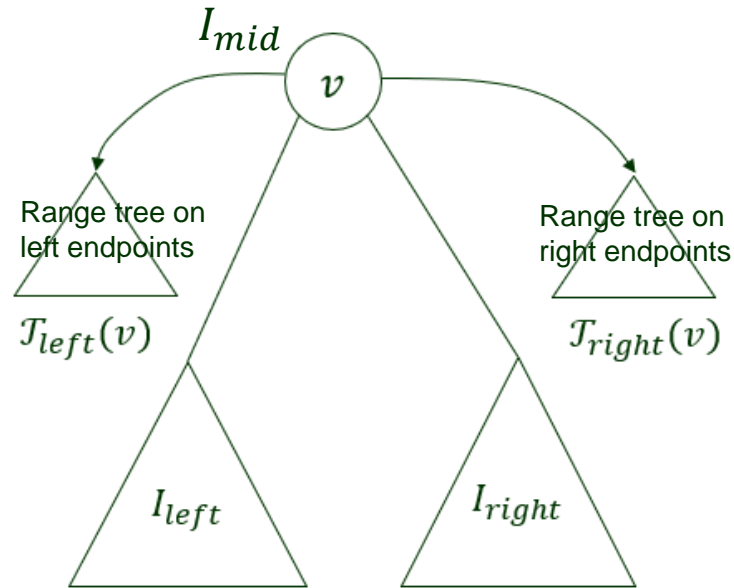
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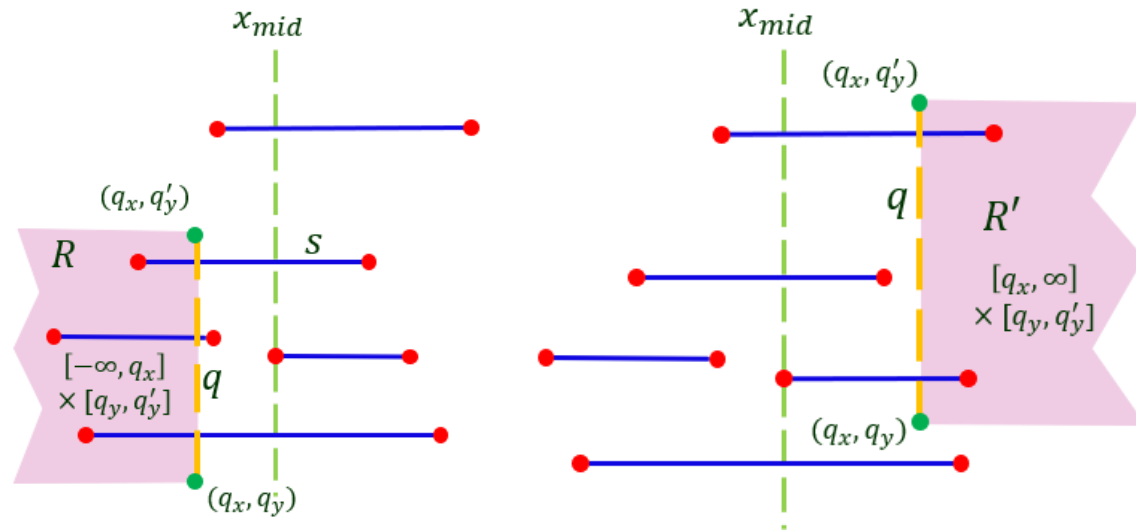
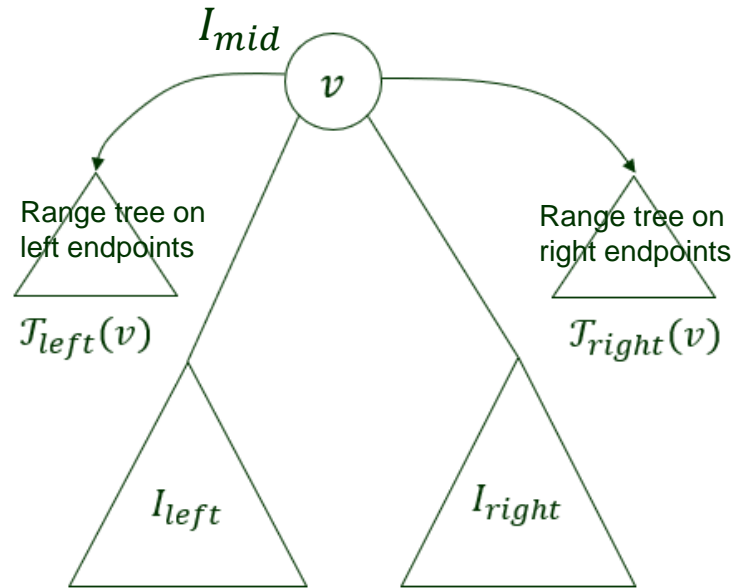
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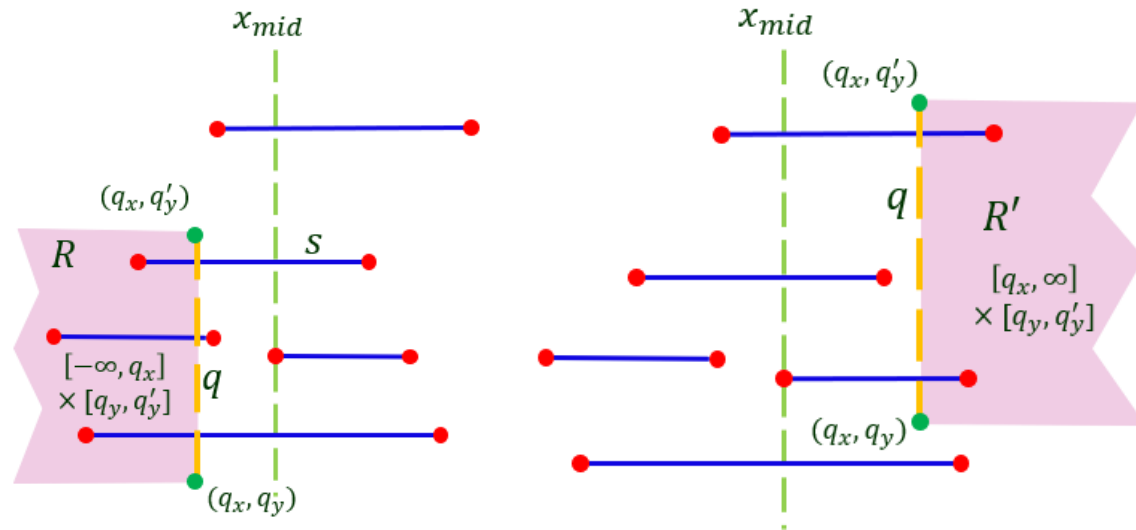
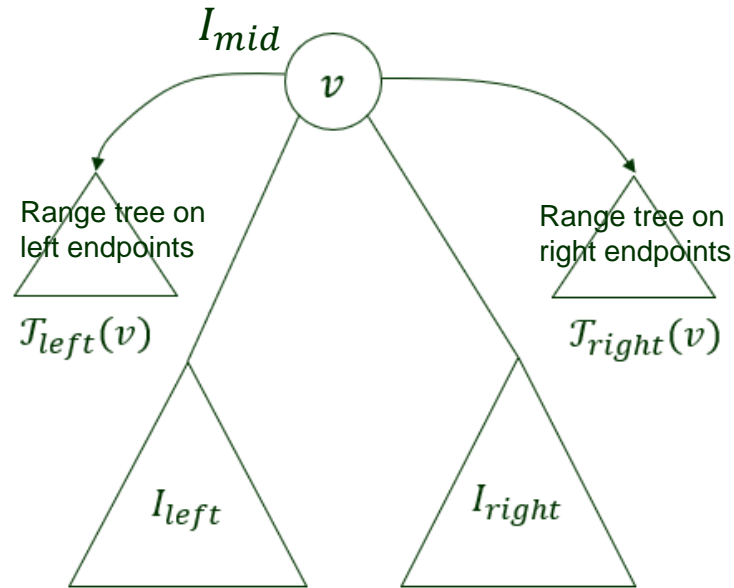


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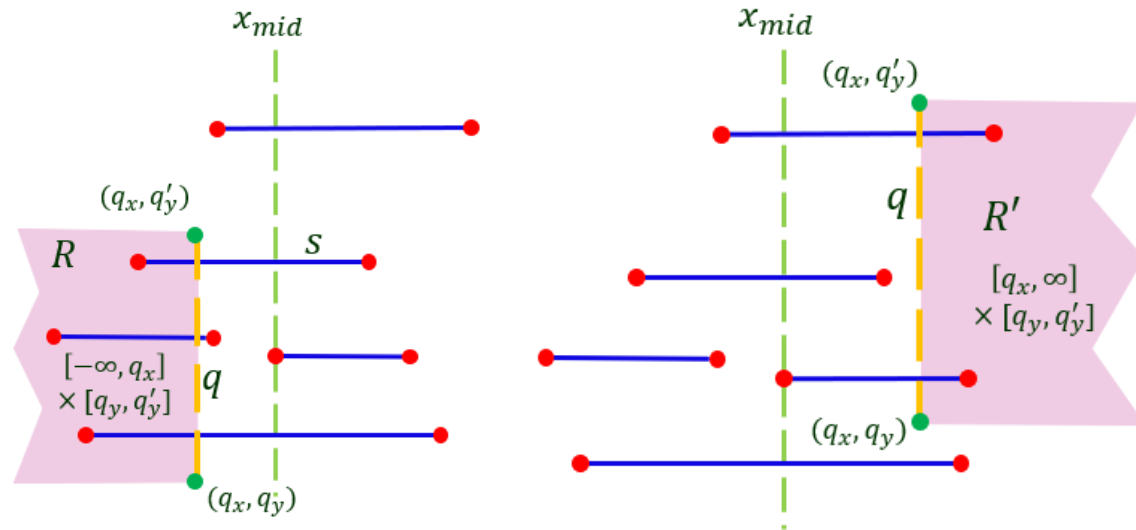
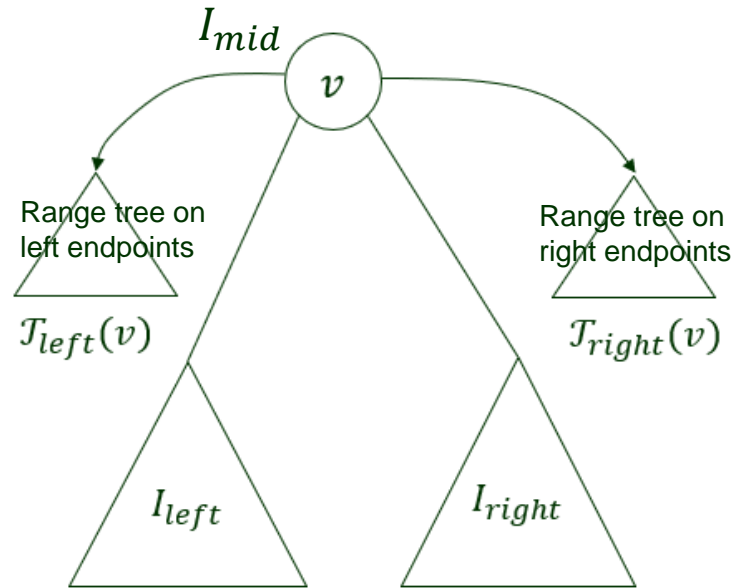


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Priority search tree



# I. Query Problem

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Point set:  $P = \{p_1, p_2, \dots, p_n\}$

Query range:  $(-\infty, q_x] \times [q_y, q'_y]$

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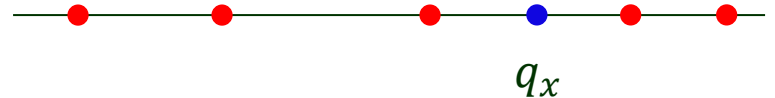
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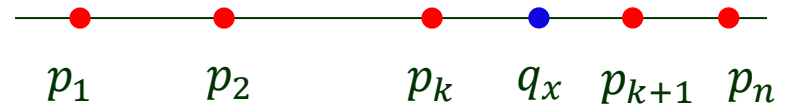
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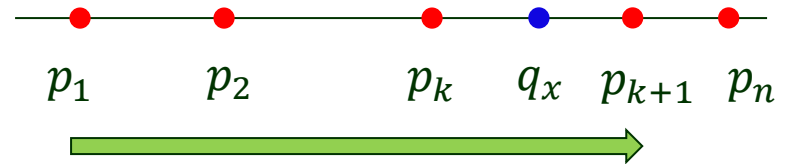
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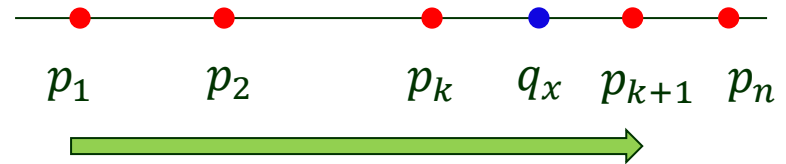
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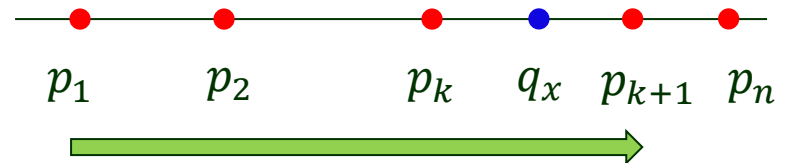
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$O(1 + k)$

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- Use a min heap.

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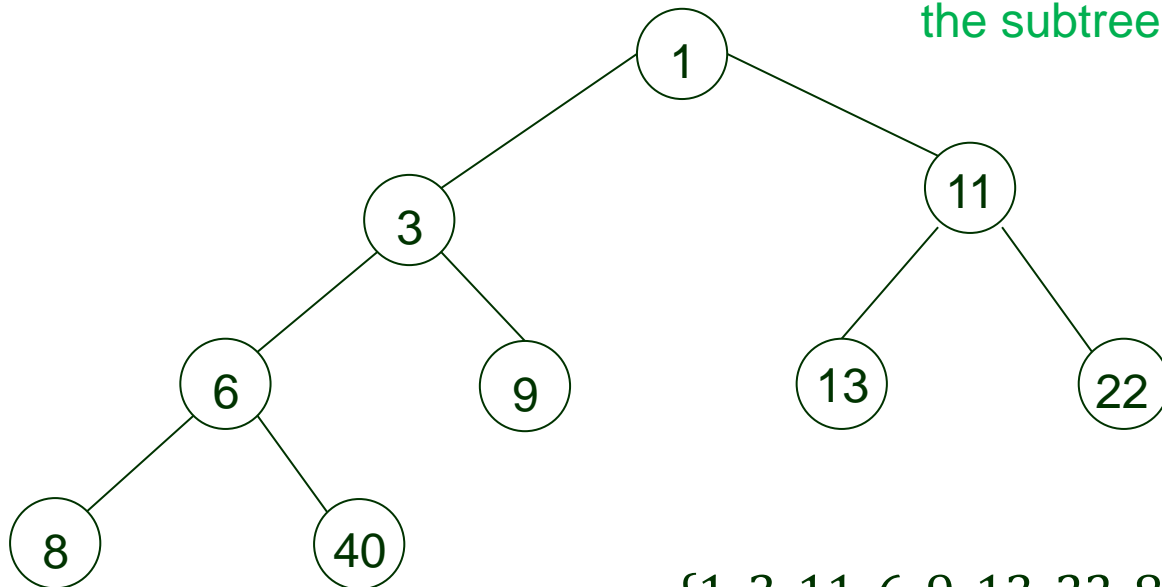
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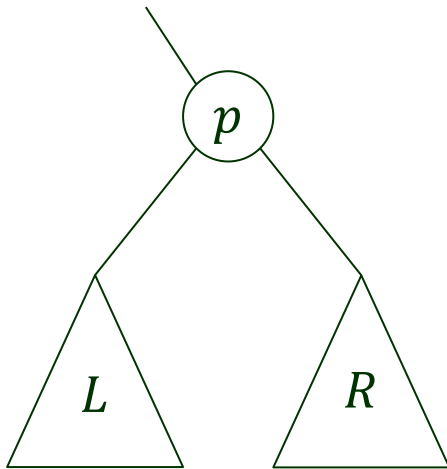
{1, 3, 11, 6, 9, 13, 22, 8, 40}

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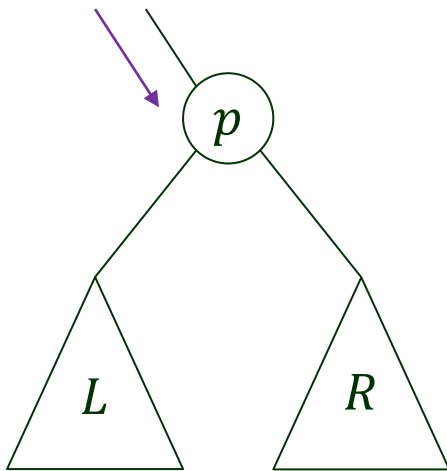
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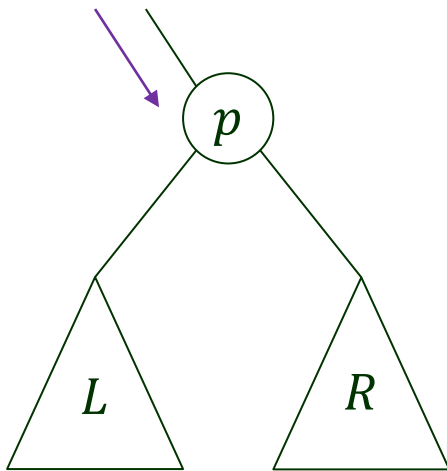
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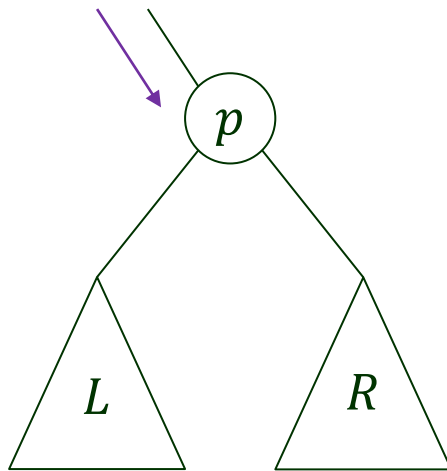
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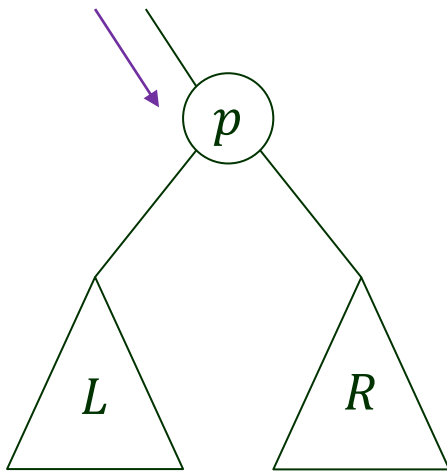
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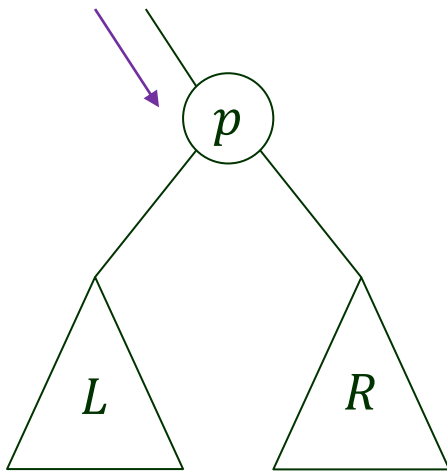
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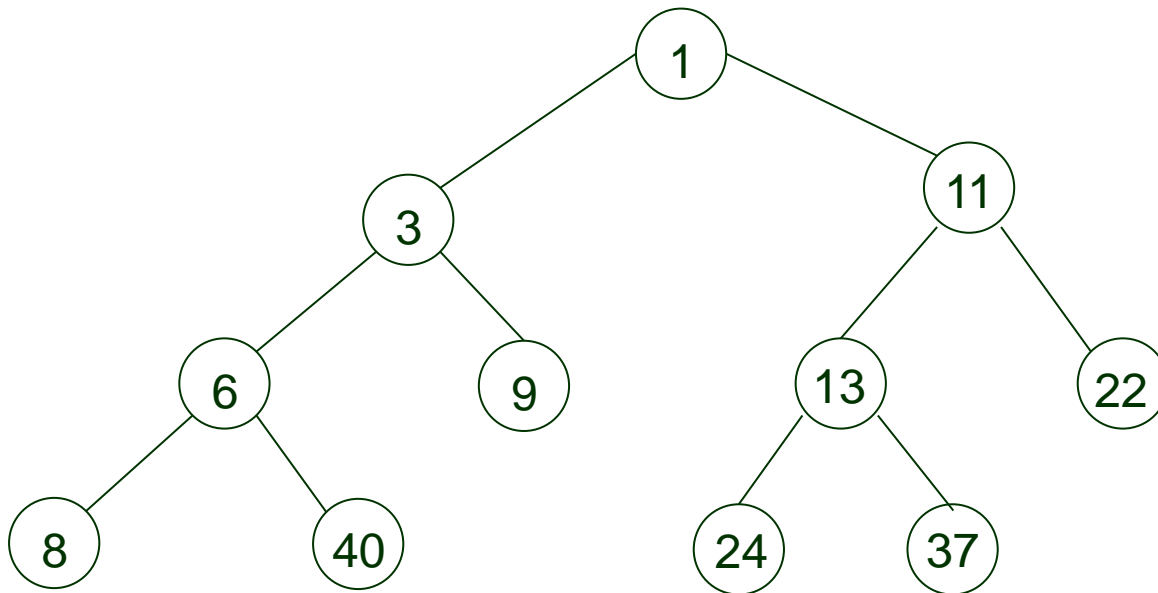
Every node  $r = (r_x, r_y) \neq p$  in  $\mathcal{T}(p)$  satisfies

$$r_x \geq p_x > q_x$$

# Example

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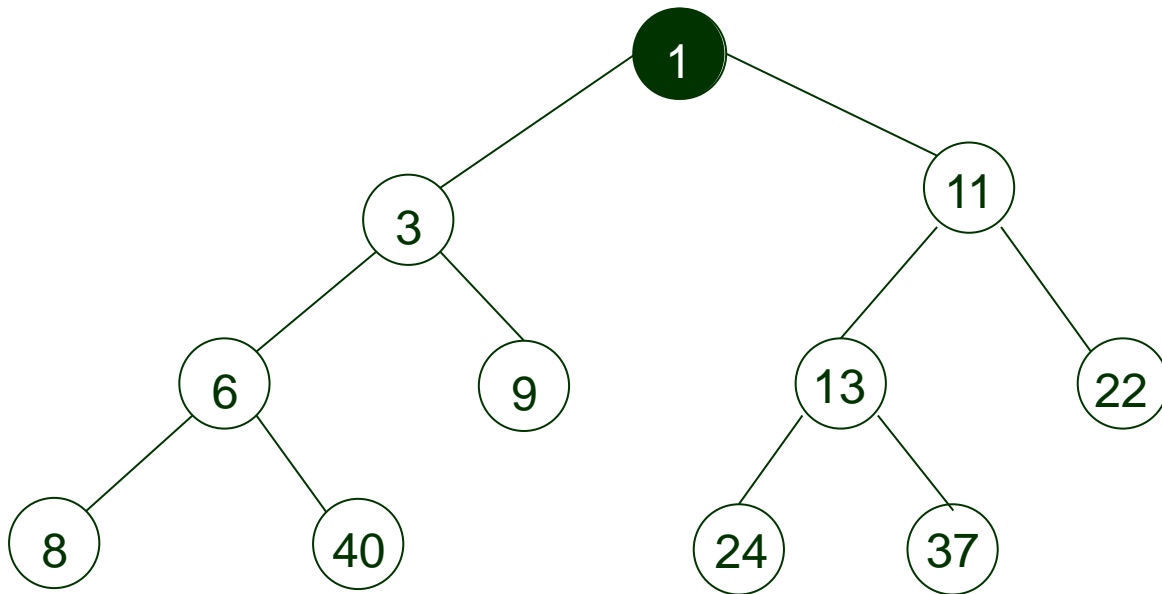
$(-\infty, 12]$  on the heap below.



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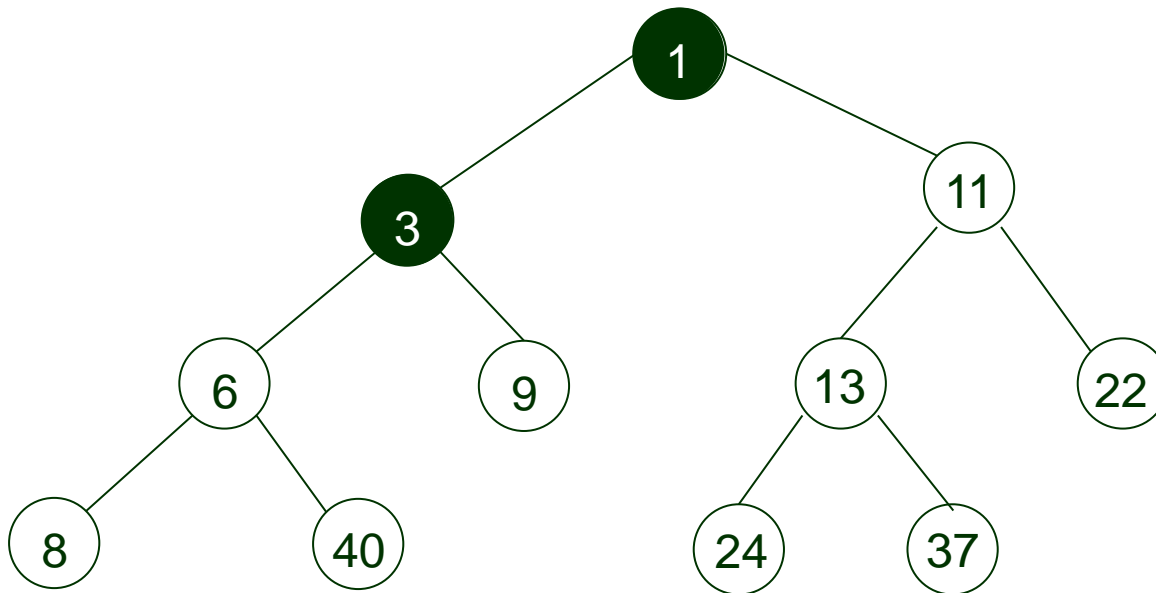
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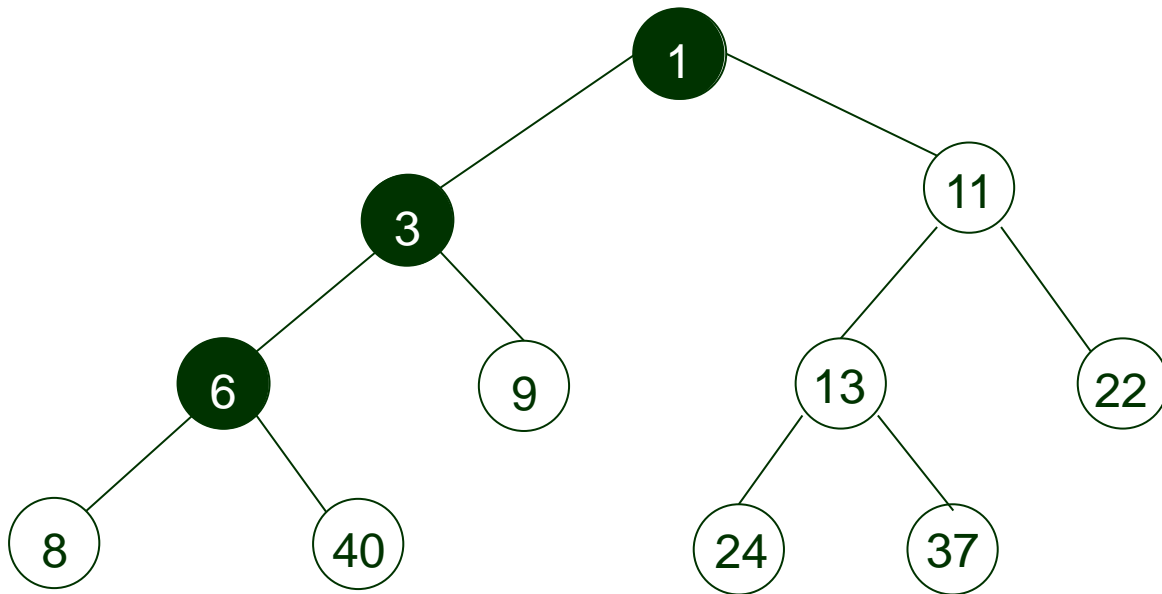
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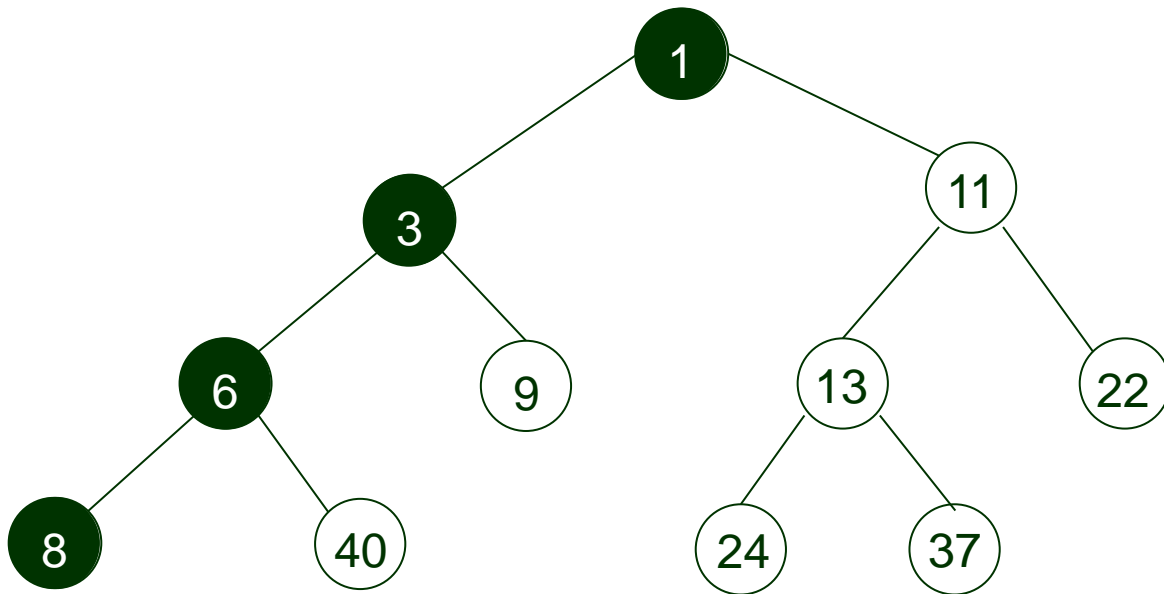
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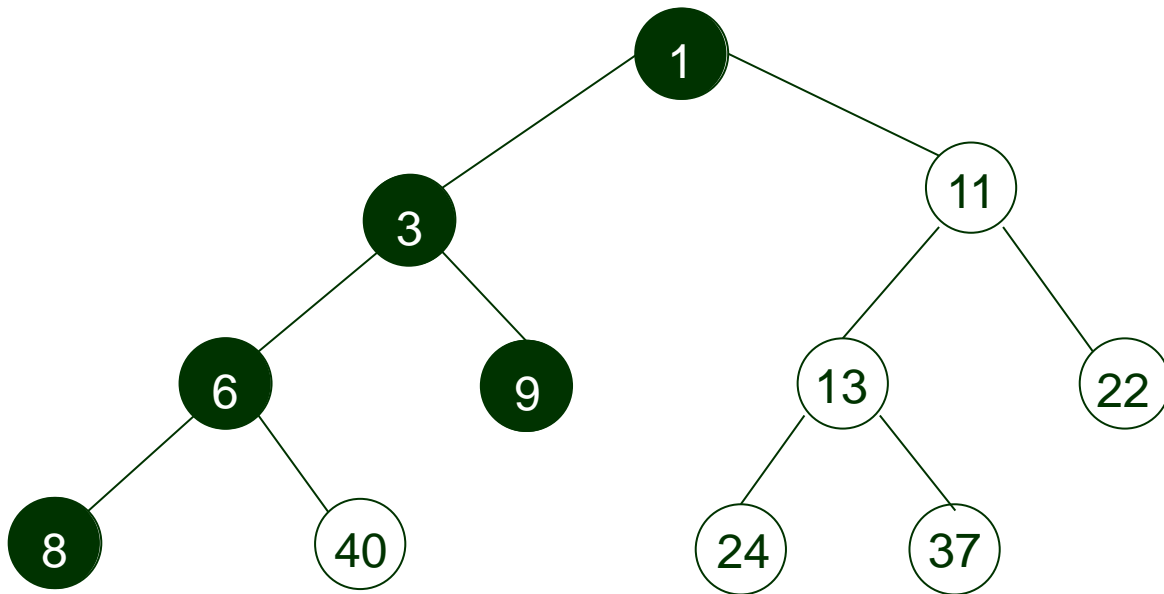
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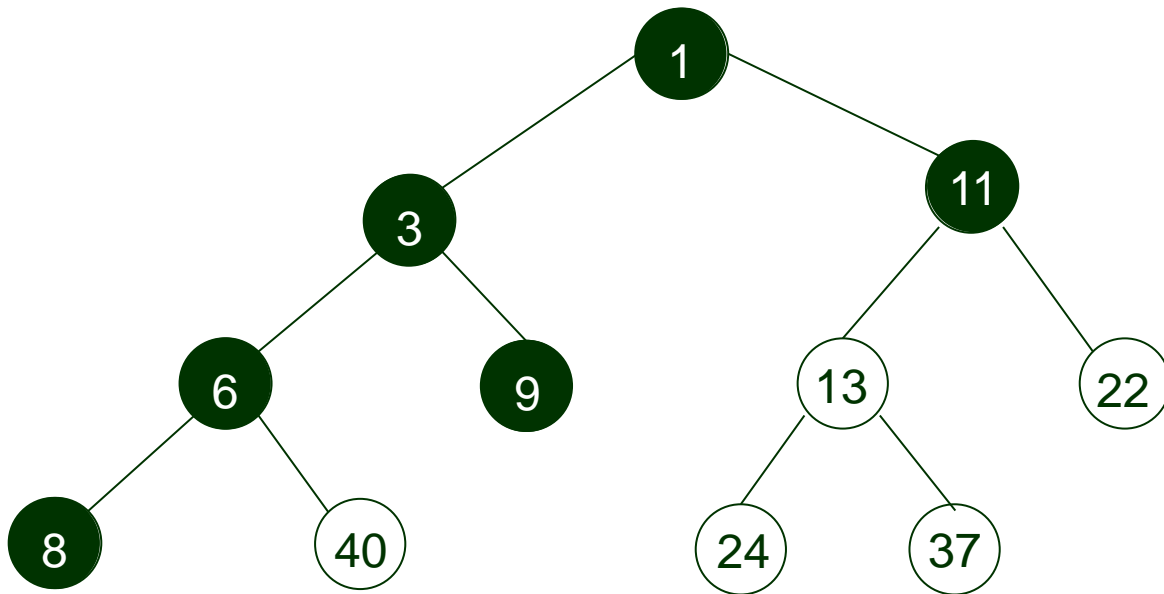
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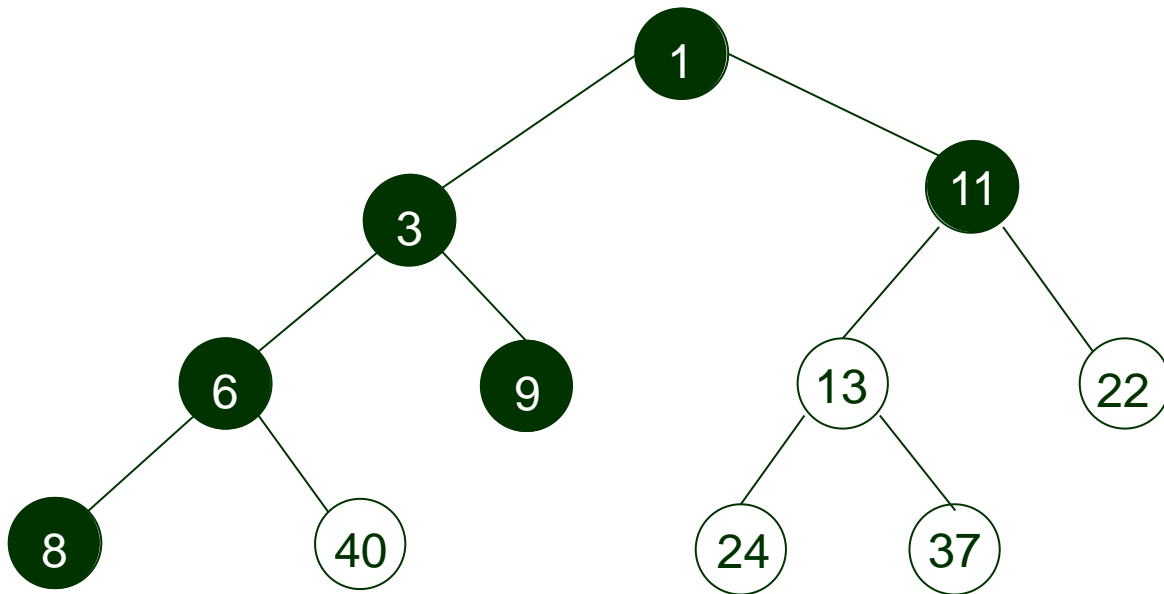




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Report 1, 3, 6, 8, 9, 11.

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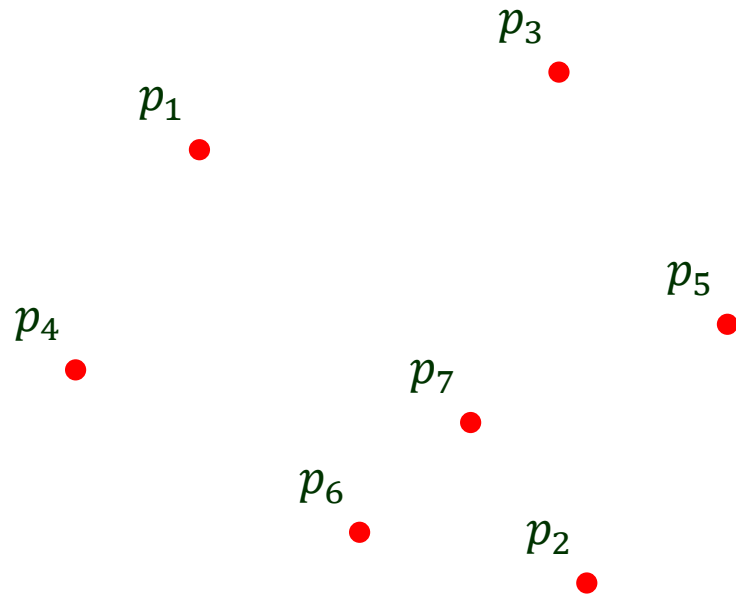
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Split the remainder of the set into two subsets such that the points in one subset have their  $y$ -coordinates **less than** those of the points in the other subset.

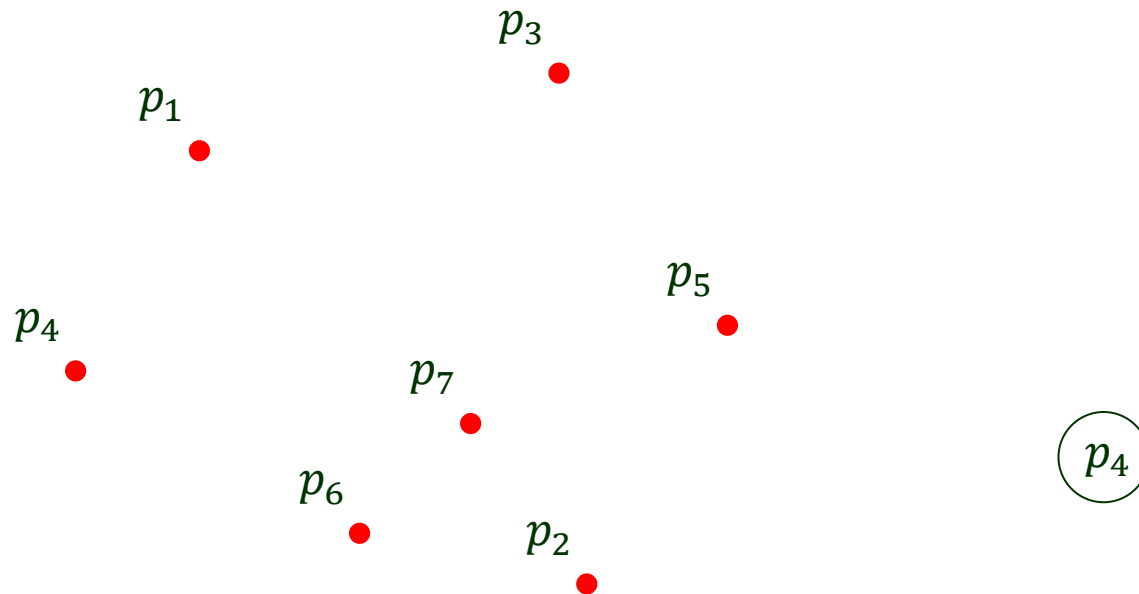
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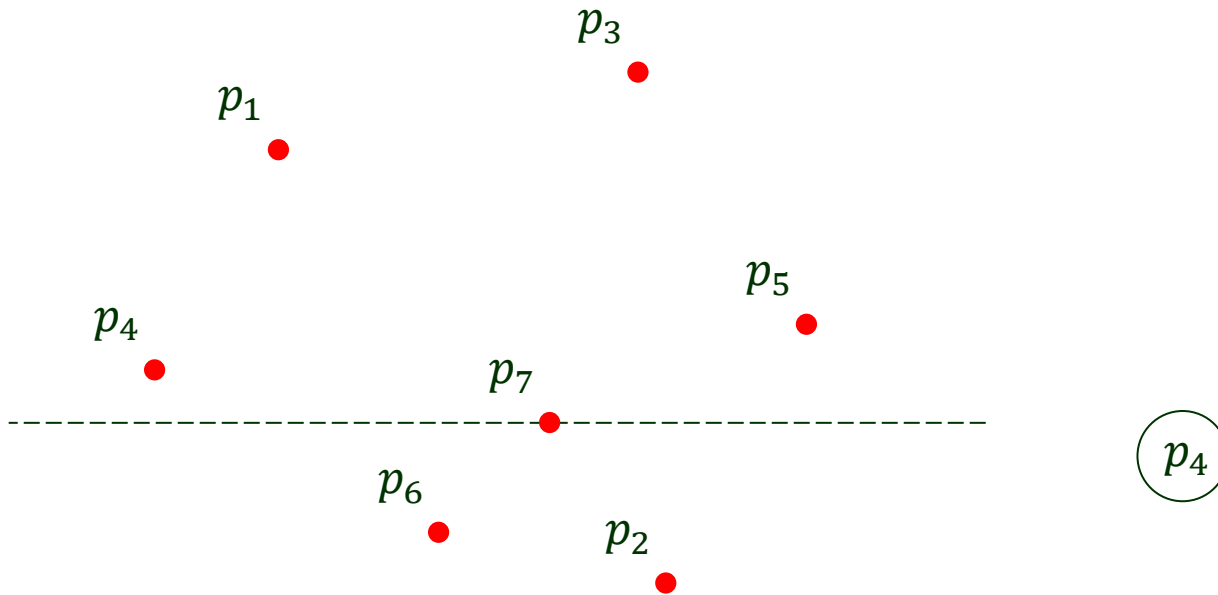


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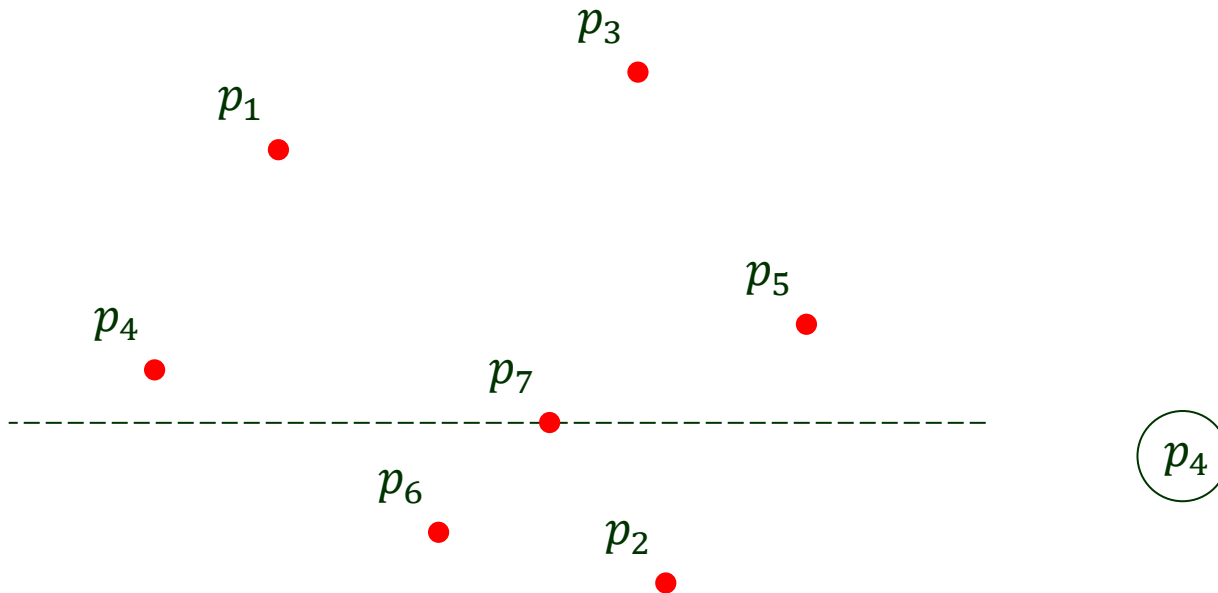
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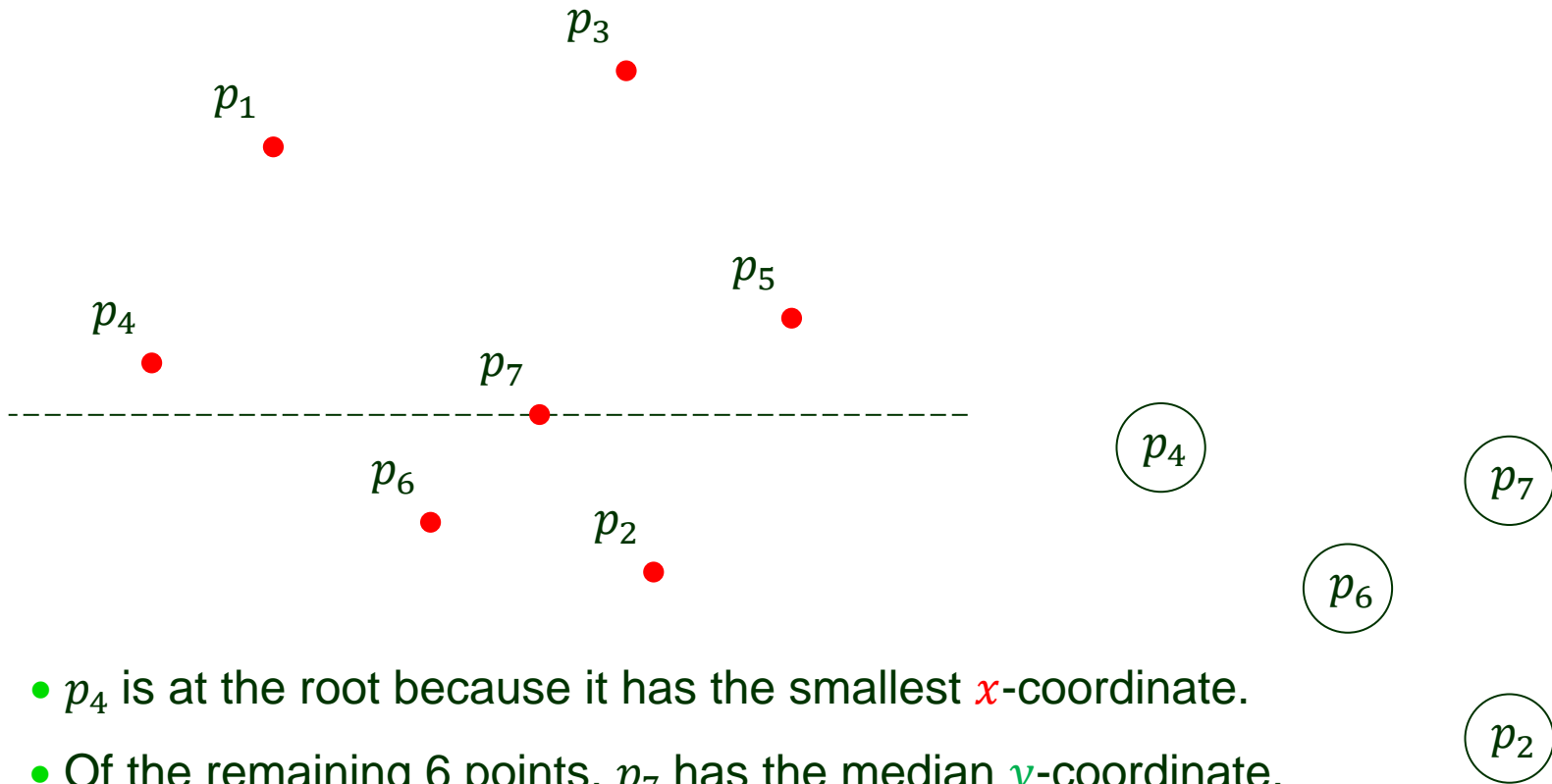
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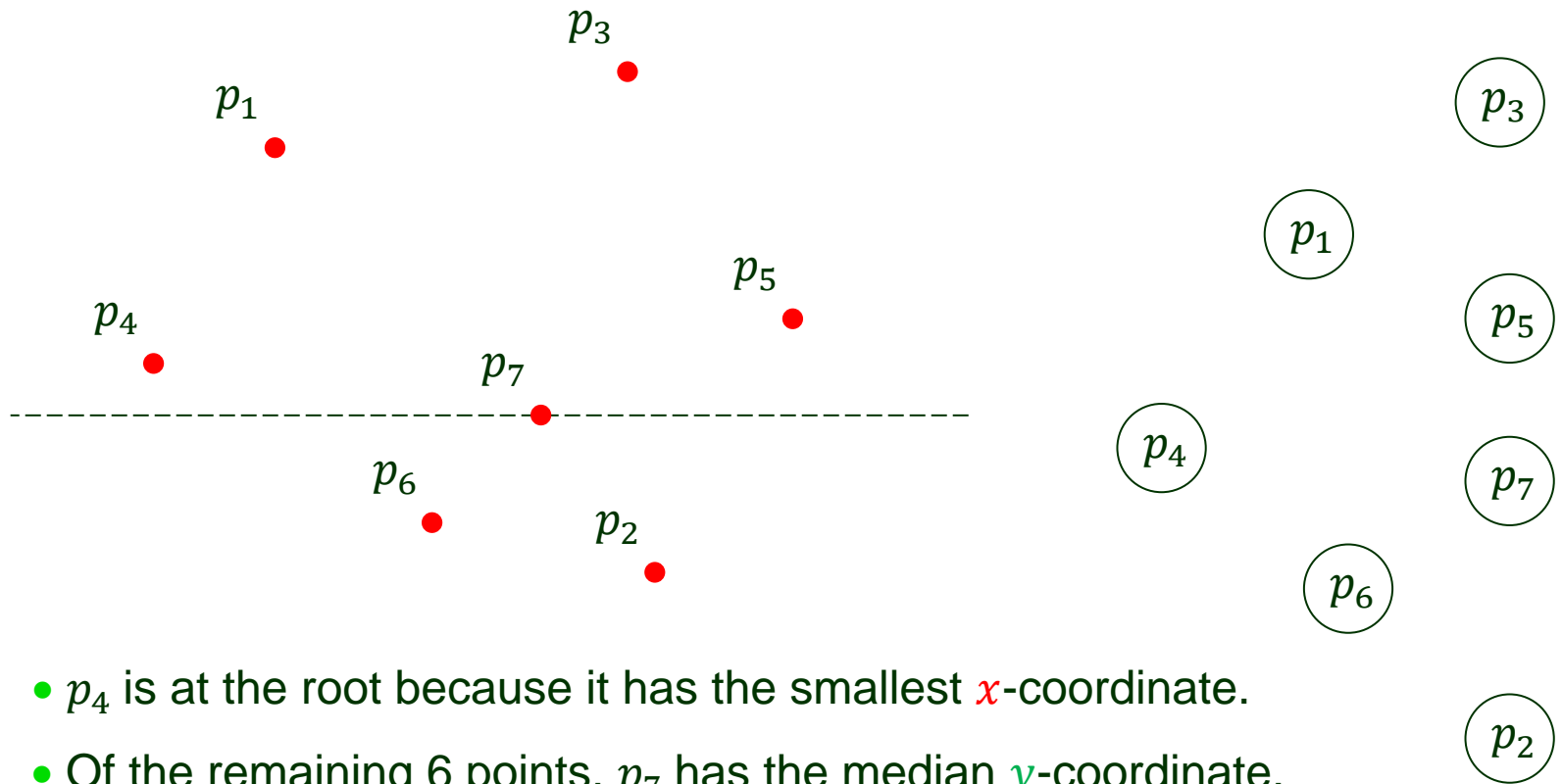
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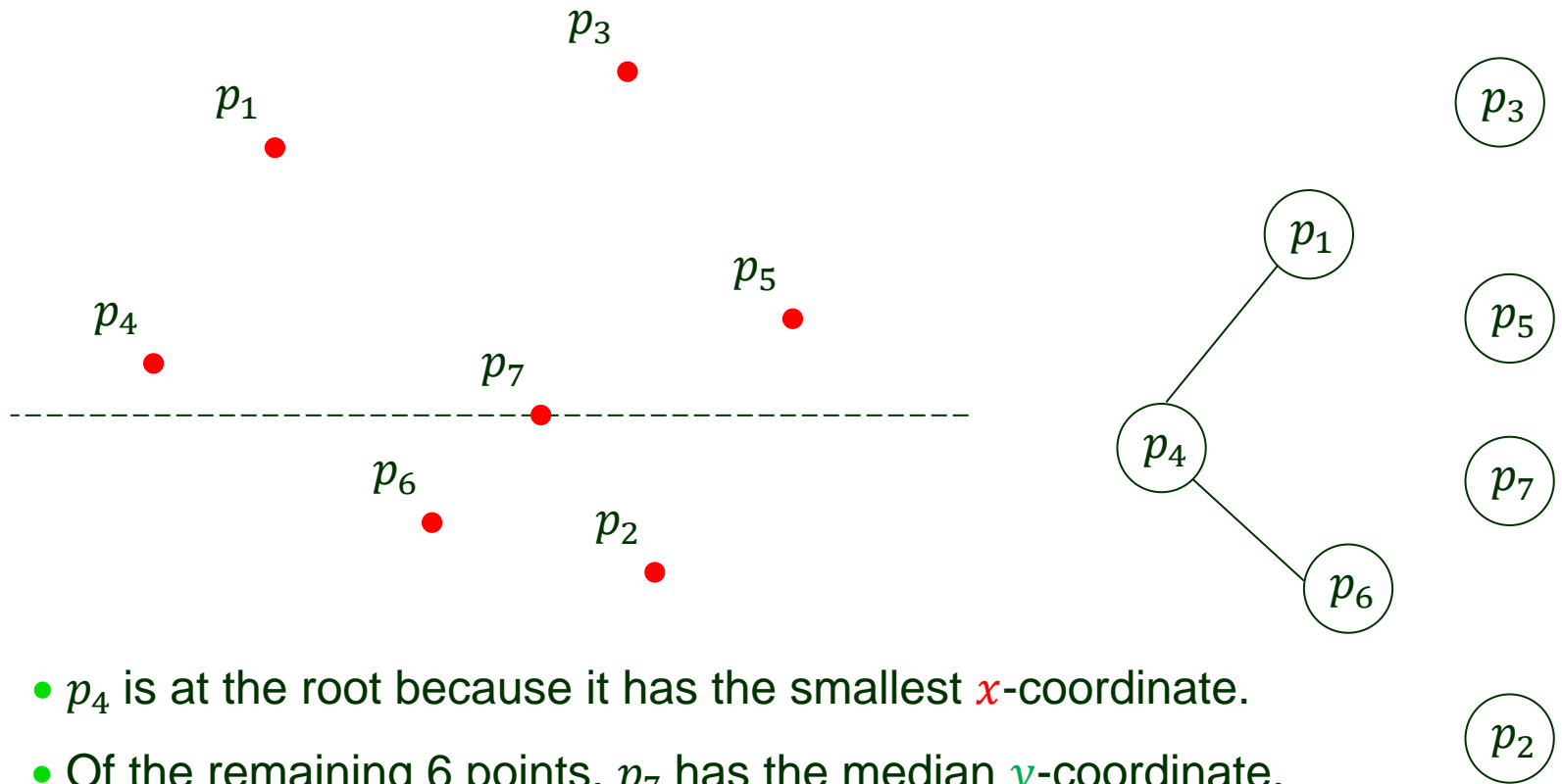
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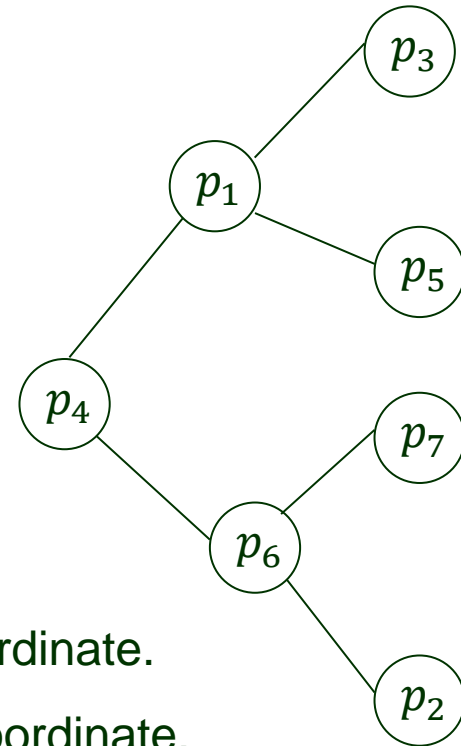
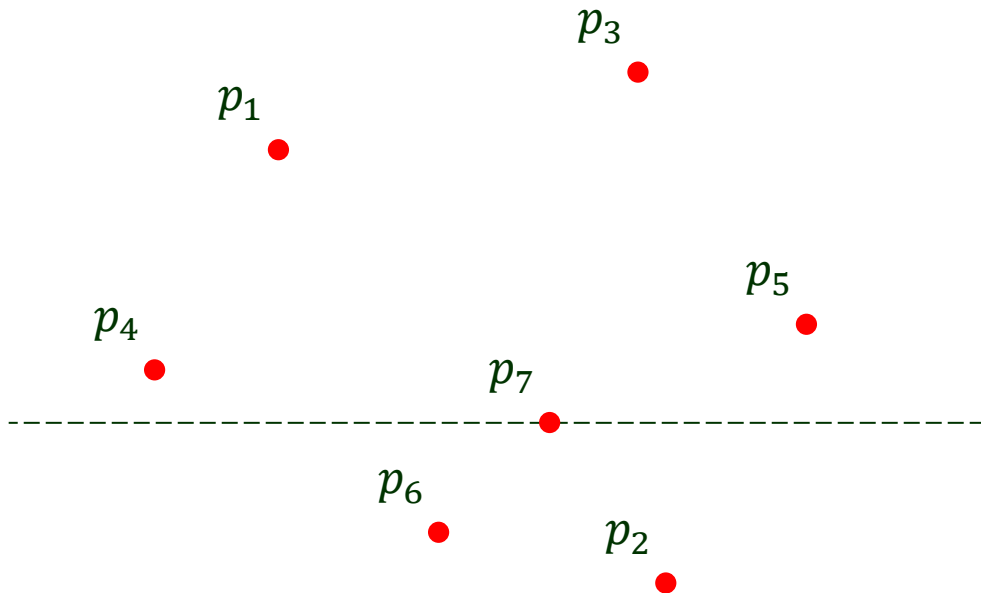
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for visualization purpose

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  - ◆  $p_{min} \in P$  with the smallest  $x$ -coordinate.

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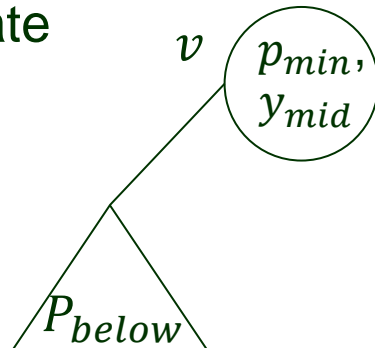
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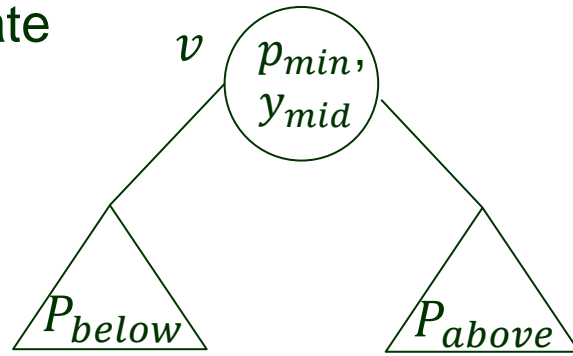
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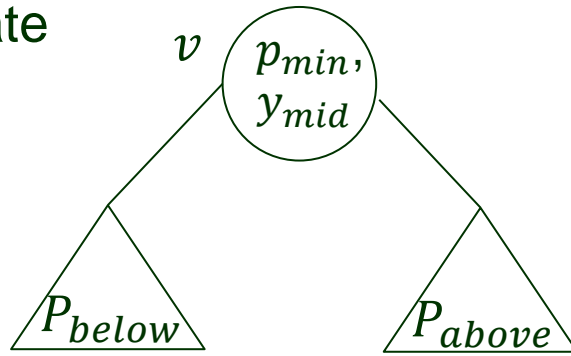


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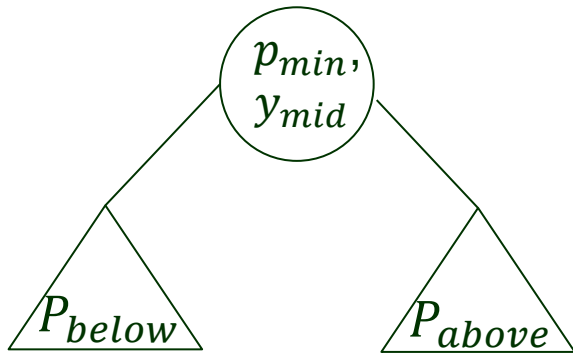


- ◆ Points are not stored at leaves only.
- ◆ Every node stores a different point.



# Construction Time

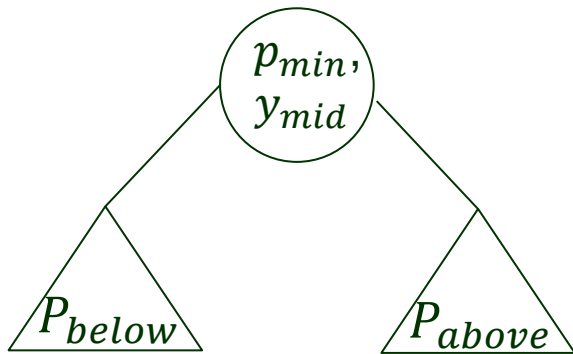
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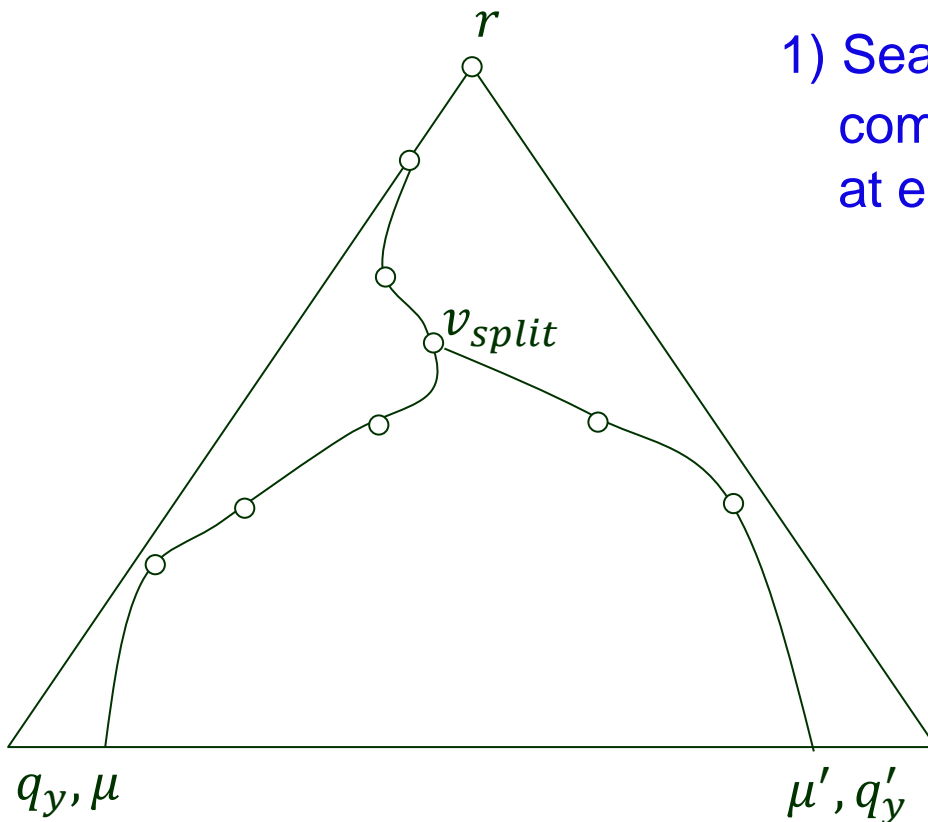


$O(n)$  if

- ◆ the points are pre-sorted on  $y$ -coordinate, and
- ◆ constructed bottom-up in the way of building a heap.

# III. Query

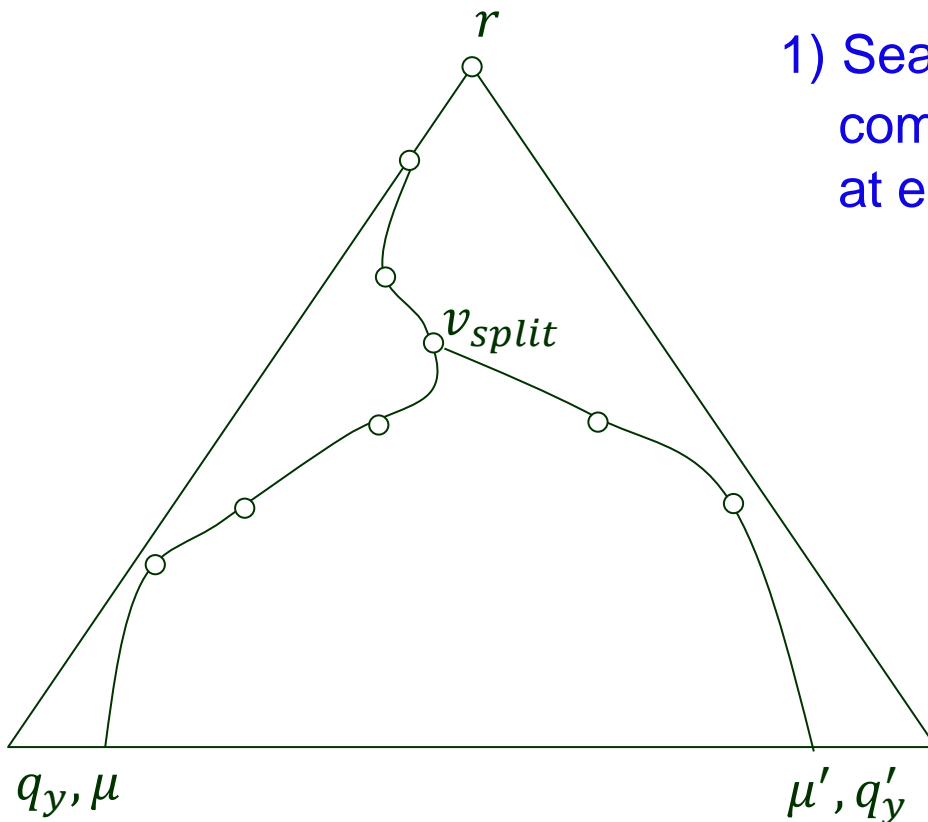
Query range:  $(-\infty, q_x] \times [q_y, q'_y]$



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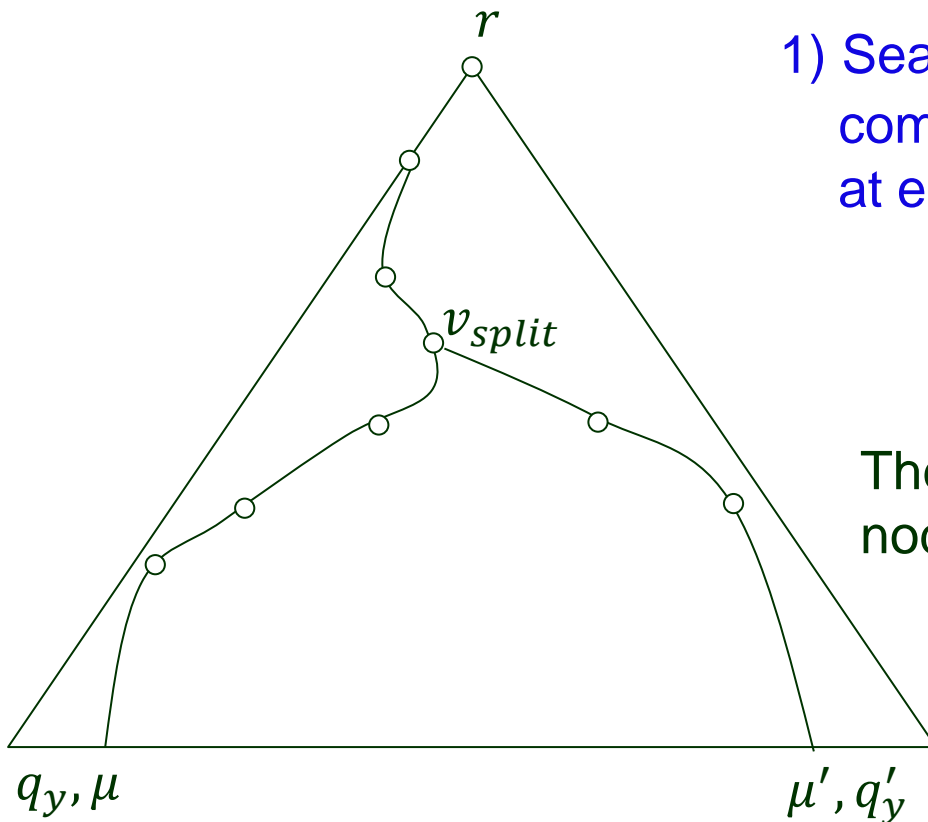


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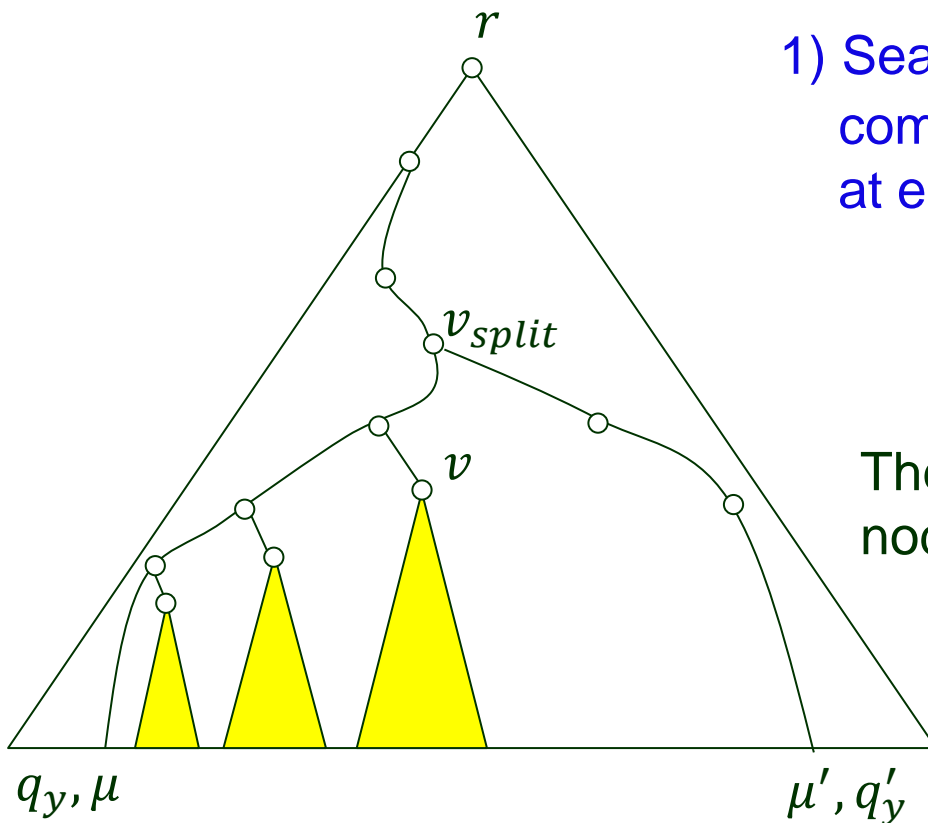
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The two searches end at the nodes  $\mu$  and  $\mu'$ , respectively.

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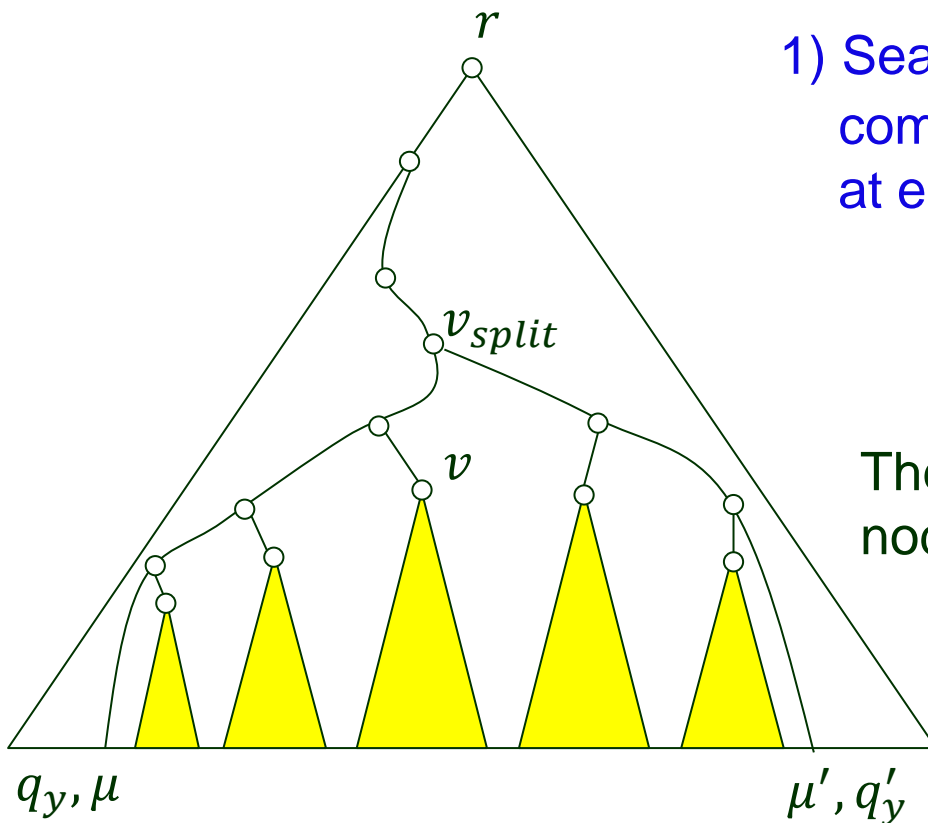
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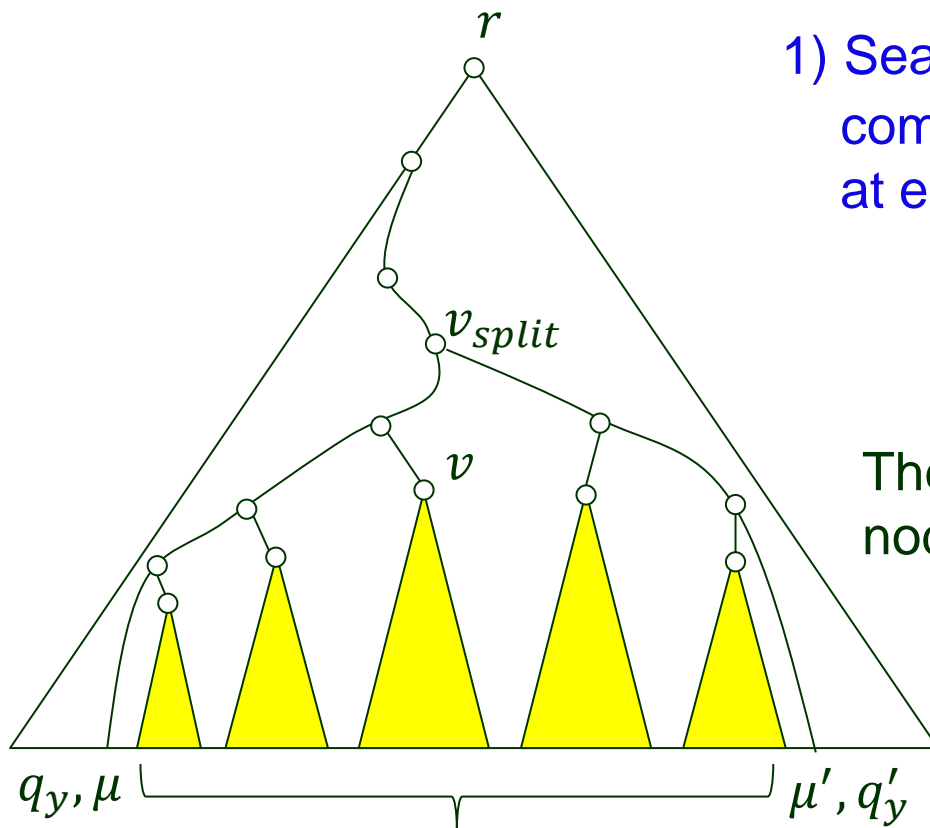
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Selected subtrees for future searches based on  $x$ -coordinates

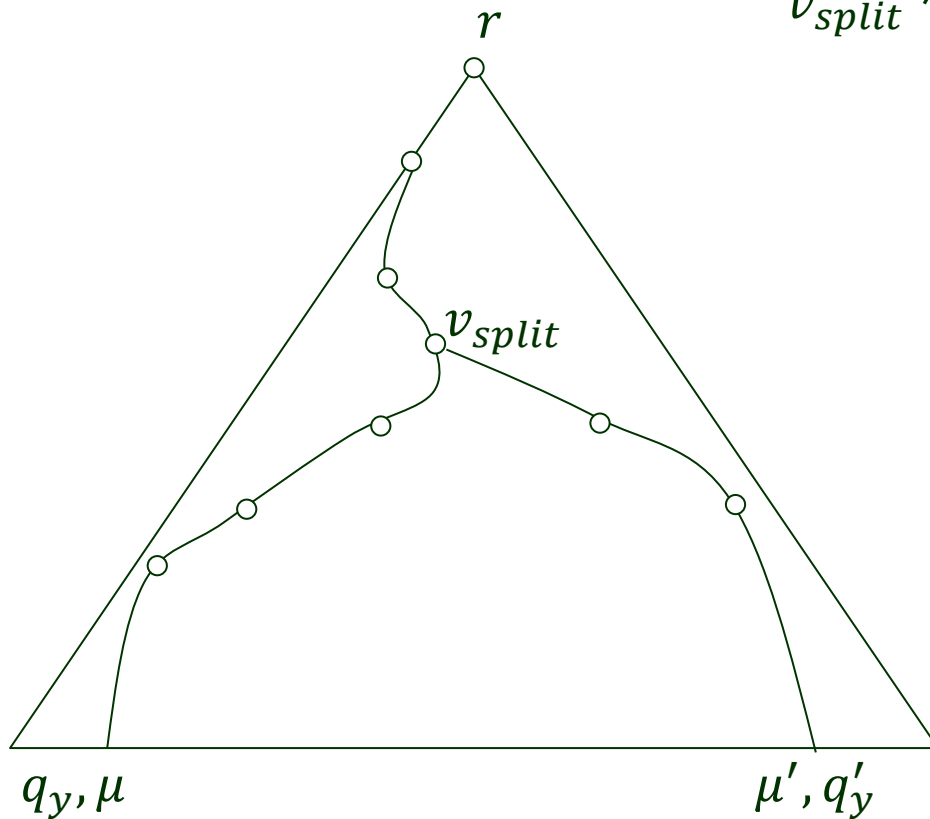


# Nodes on the Search Paths

---

Check **every** node  $v$  on every one of the three paths,  $r \rightsquigarrow v_{split}$ ,  $v_{split} \rightsquigarrow \mu$  and  $v_{split} \rightsquigarrow \mu'$  to see if

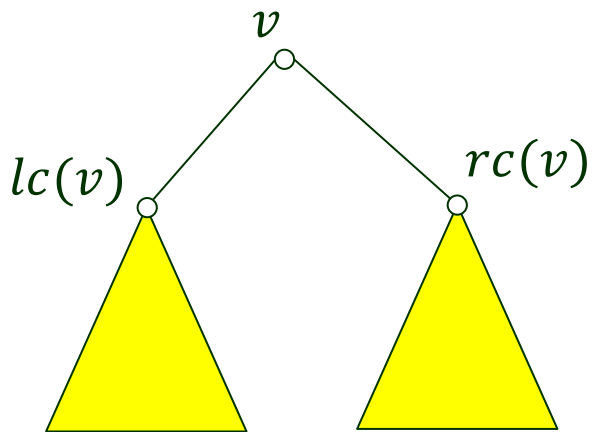
$$p(v) \in (-\infty, q_x] \times [q_y, q'_y]$$



# Search in the Selected Subtrees

---

2) Search every selected subtree based on  $x$ -coordinate as in a one-dimensional array.

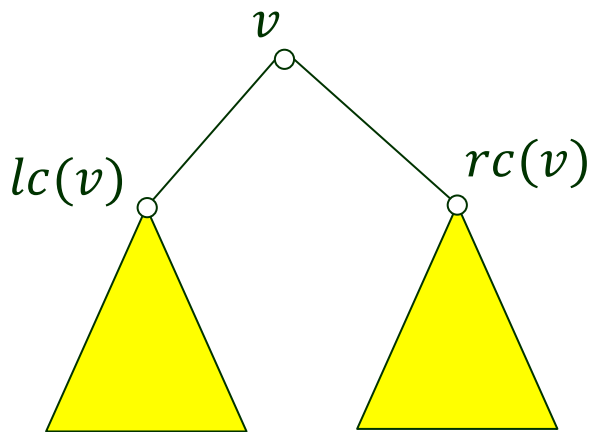


min heap  
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```
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```
// incorrect in the text for omitting  
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**Lemma** ReportInSubtree( $v, q_x$ ) reports in  $O(1 + k_v)$  time all the  $k_v$  points in the subtree  $\mathcal{T}(v)$  whose  $x$ -coordinate is at most  $q_x$ .

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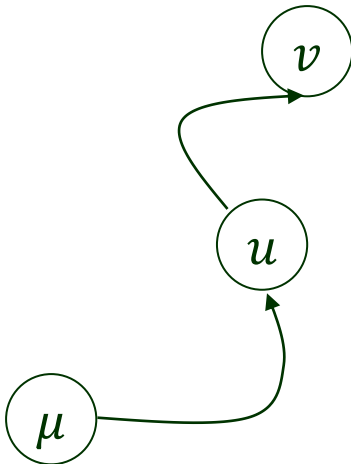
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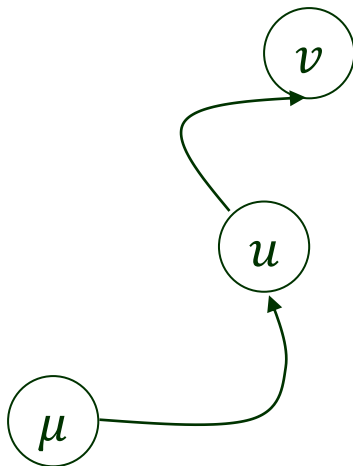
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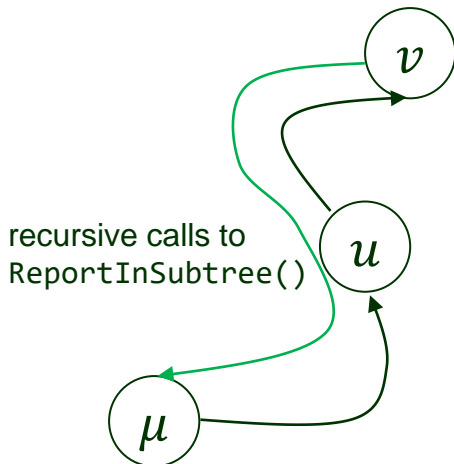
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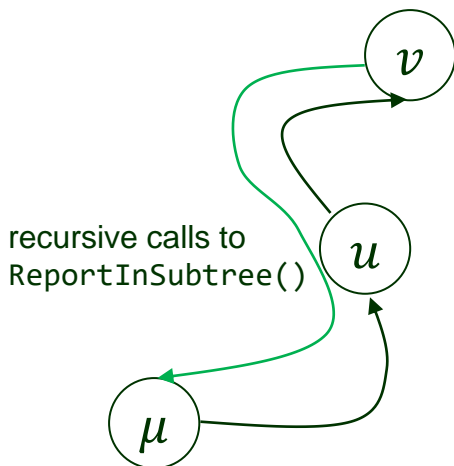
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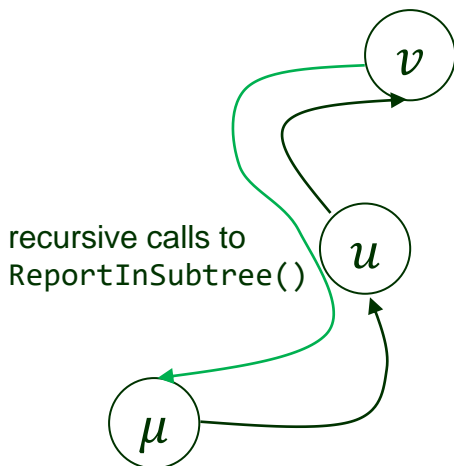
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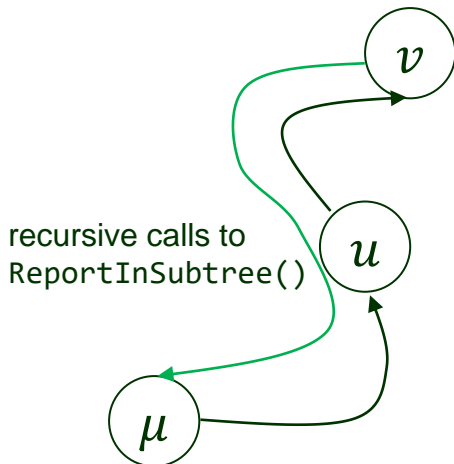
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# Query Algorithm

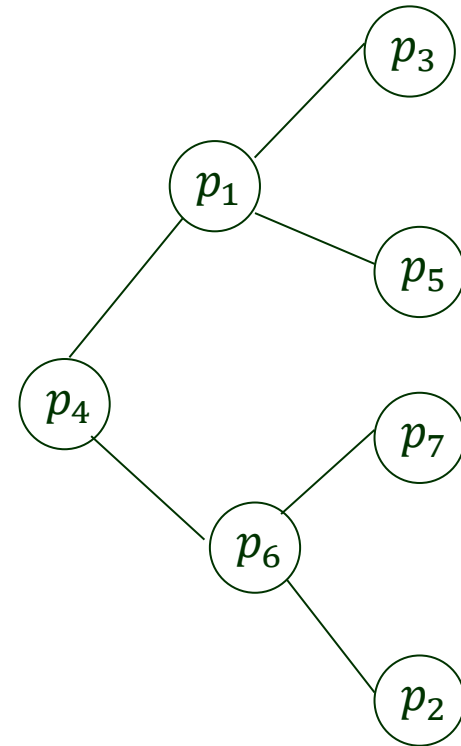
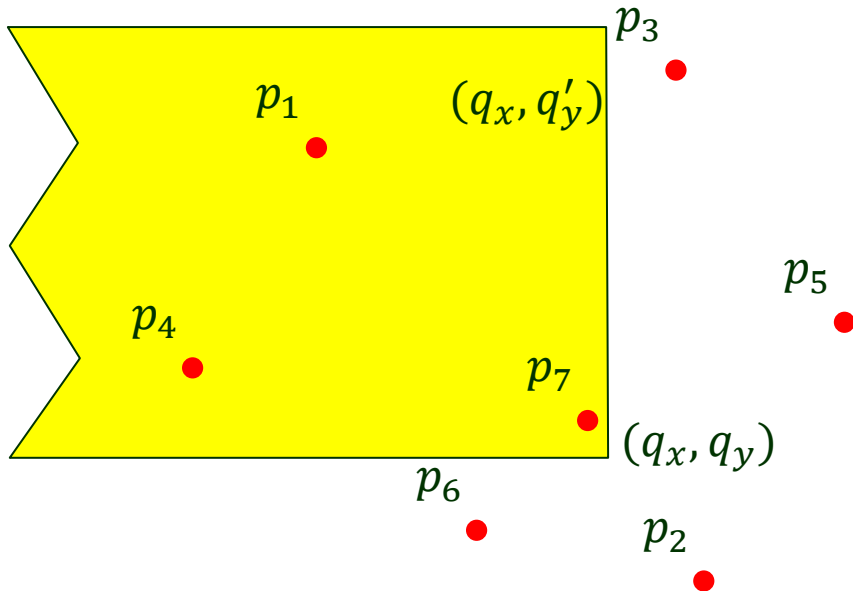
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QueryPrioSearchTree( $\mathcal{T}$ ,  $(-\infty, q_x] \times [q_y, q'_y]$ )

//  $r$  is the root of  $\mathcal{T}$

1. search with  $q_y$  and  $q'_y$  in  $\mathcal{T}$ , ending at the nodes  $\mu$  and  $\mu'$
2. let  $v_{split}$  be the node where the two paths split.
3. for each node  $v$  on the path  $r \rightsquigarrow \mu$  or  $v_{split} \rightsquigarrow \mu'$
4.     do if  $p(v) \in (-\infty, q_x] \times [q_y, q'_y]$
5.         then report  $p(v)$
6. for each node  $v$  on  $v_{split} \rightsquigarrow \mu$
7.     do if the path goes left at  $v$
8.         then ReportInSubtree( $rc(v)$ ,  $q_x$ )
9. for each node  $v$  on  $v_{split} \rightsquigarrow \mu'$
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# Example of Execution



QueryPrioSearchTree( $\mathcal{T}$ ,  $(-\infty, q_x] \times [q_y, q'_y]$ )

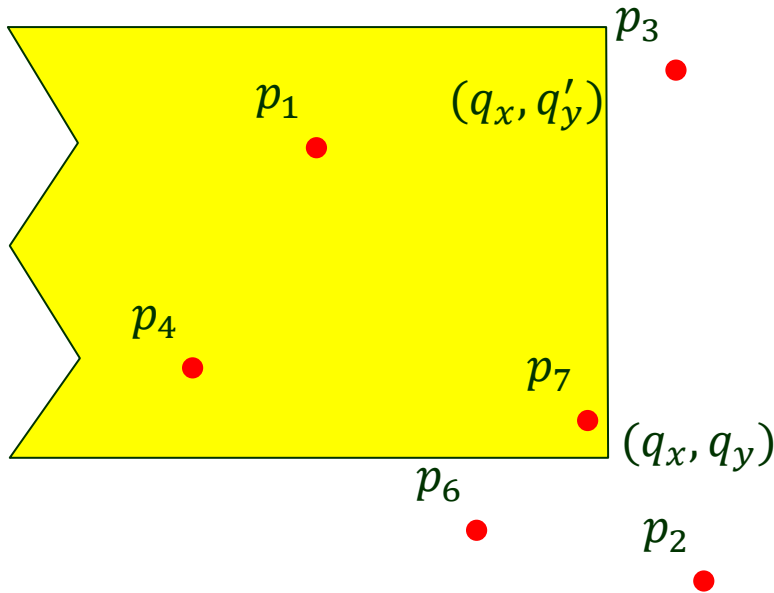
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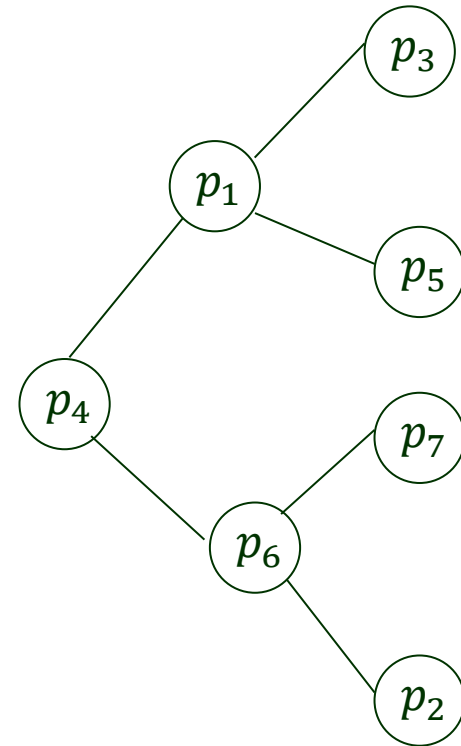
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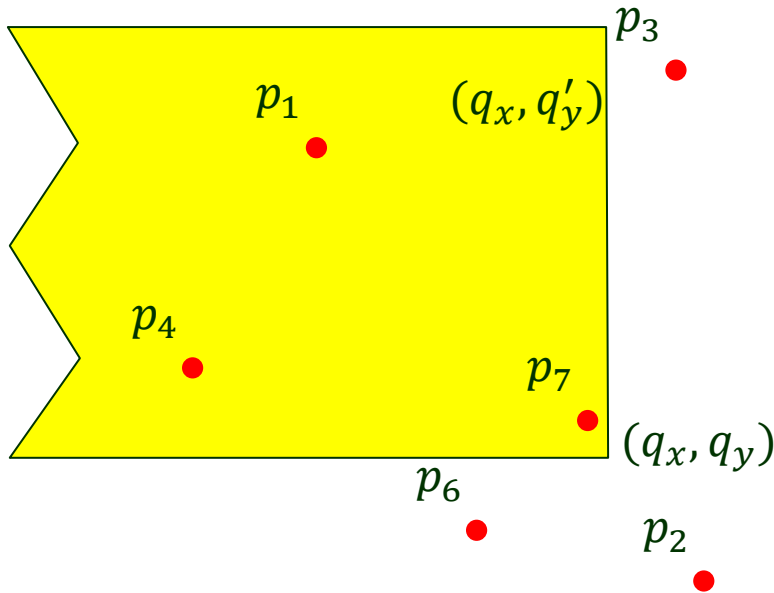
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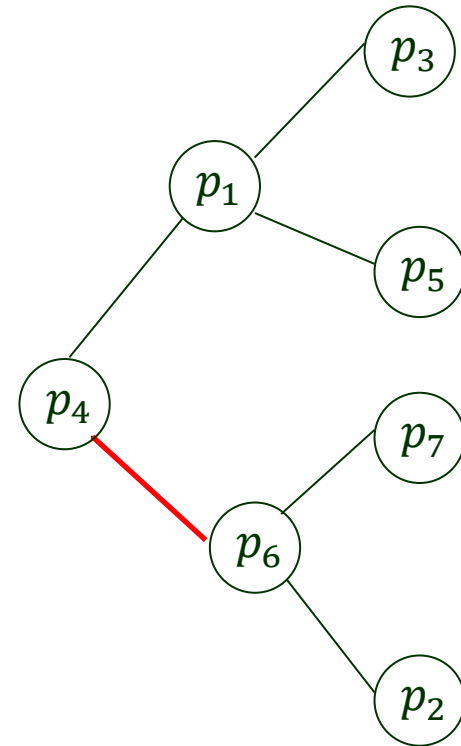
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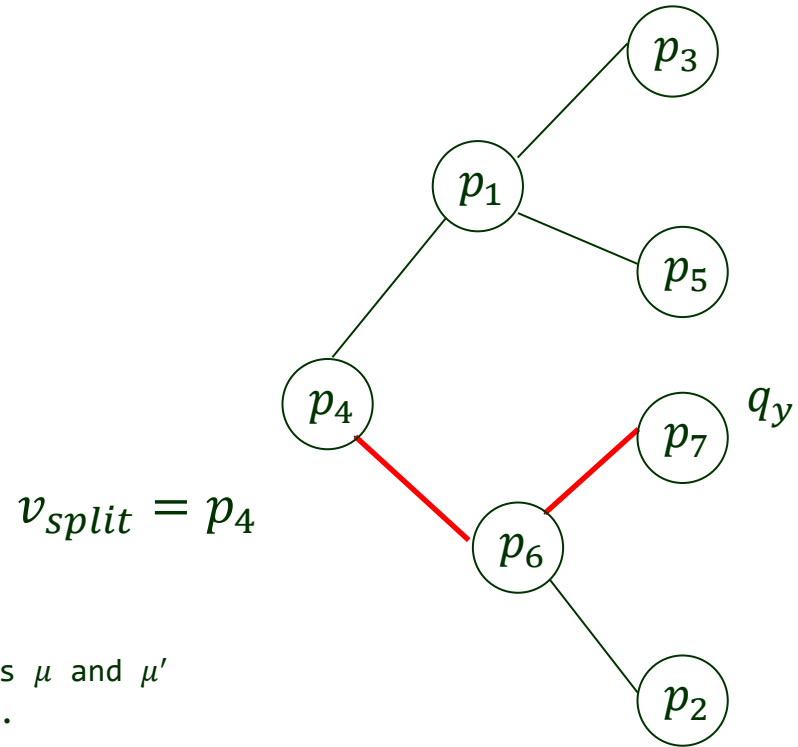
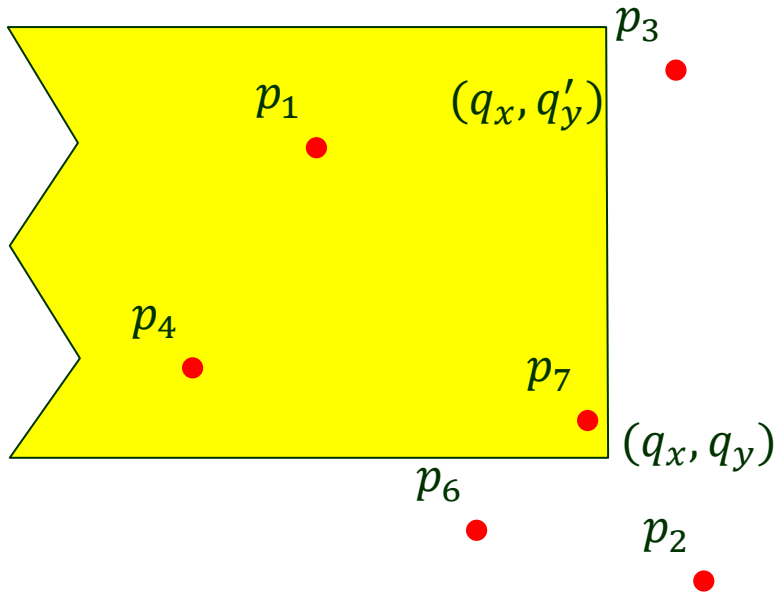
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3. for each node  $v$  on the path  $r \rightsquigarrow \mu$  or  $v_{split} \rightsquigarrow \mu'$
4.     do if  $p(v) \in (-\infty, q_x] \times [q_y, q'_y]$
5.         then report  $p(v)$
6. for each node  $v$  on  $v_{split} \rightsquigarrow \mu$
7.     do if the path goes left at  $v$
8.         then ReportInSubtree( $rc(v)$ ,  $q_x$ )
9. for each node  $v$  on  $v_{split} \rightsquigarrow \mu'$
10.    do if the path goes right at  $v$
11.       then ReportInSubtree( $lc(v)$ ,  $q_x$ )

ReportInSubtree( $v, q_x$ )

1. if  $(p(v))_x \leq q_x$
2.     then report  $p(v)$
3. if  $v$  is not a leaf
4.     then ReportInSubtree( $lc(v)$ ,  $q_x$ )
5.         ReportInSubtree( $rc(v)$ ,  $q_x$ )



# Example of Execution



QueryPrioSearchTree( $\mathcal{T}$ ,  $(-\infty, q_x] \times [q_y, q'_y]$ )

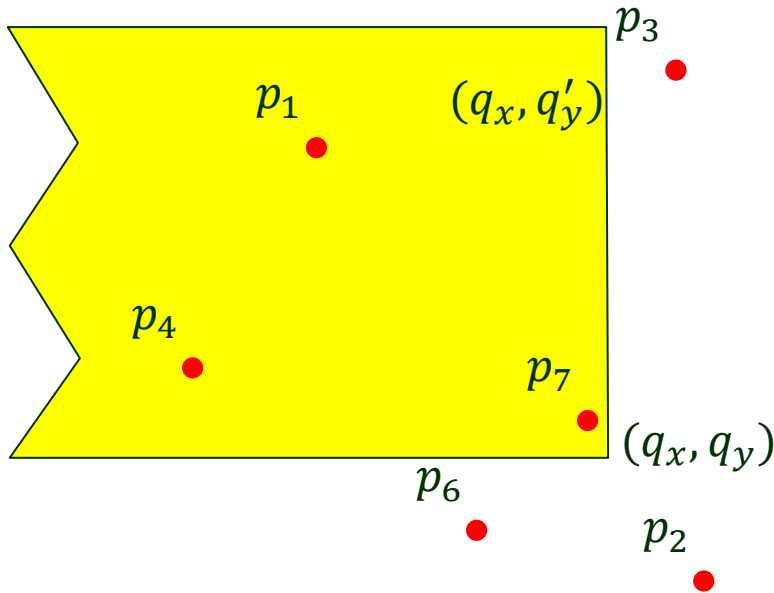
//  $r$  is the root of  $\mathcal{T}$

1. search with  $q_y$  and  $q'_y$  in  $\mathcal{T}$ , ending at the nodes  $\mu$  and  $\mu'$
2. let  $v_{split}$  be the node where the two paths split.
3. for each node  $v$  on the path  $r \rightsquigarrow \mu$  or  $v_{split} \rightsquigarrow \mu'$
4.     do if  $p(v) \in (-\infty, q_x] \times [q_y, q'_y]$
5.         then report  $p(v)$
6. for each node  $v$  on  $v_{split} \rightsquigarrow \mu$
7.     do if the path goes left at  $v$
8.         then ReportInSubtree( $rc(v)$ ,  $q_x$ )
9. for each node  $v$  on  $v_{split} \rightsquigarrow \mu'$
10.     do if the path goes right at  $v$
11.         then ReportInSubtree( $lc(v)$ ,  $q_x$ )

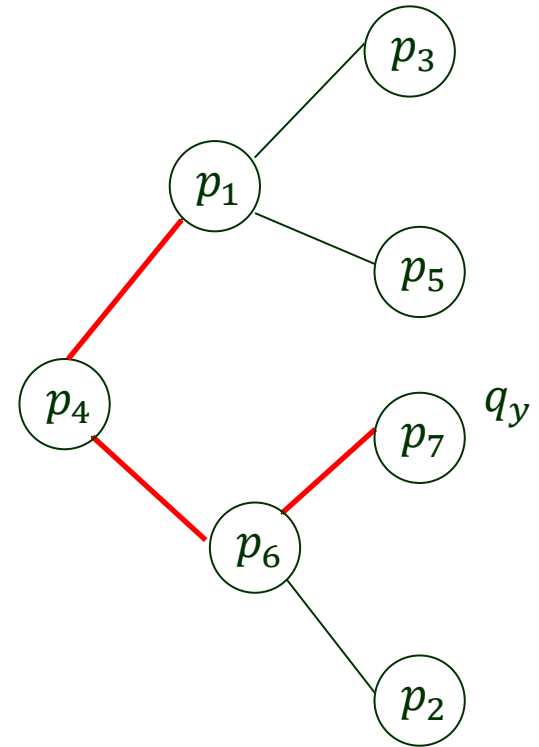
ReportInSubtree( $v, q_x$ )

1. if  $(p(v))_x \leq q_x$
2.     then report  $p(v)$
3. if  $v$  is not a leaf
4.     then ReportInSubtree( $lc(v)$ ,  $q_x$ )
5.         ReportInSubtree( $rc(v)$ ,  $q_x$ )

# Example of Execution



$v_{split} = p_4$



QueryPrioSearchTree( $\mathcal{T}$ ,  $(-\infty, q_x] \times [q_y, q'_y]$ )

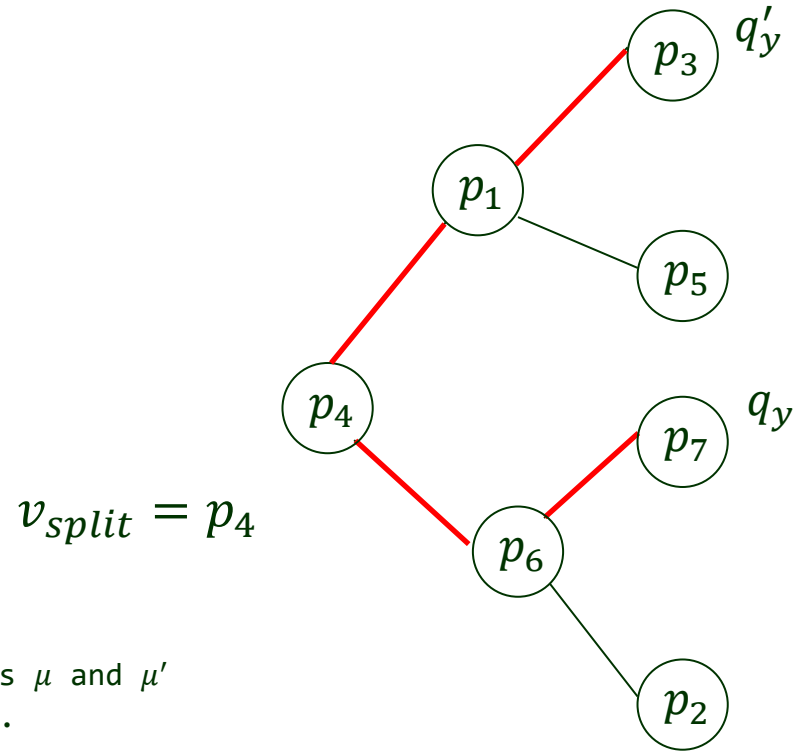
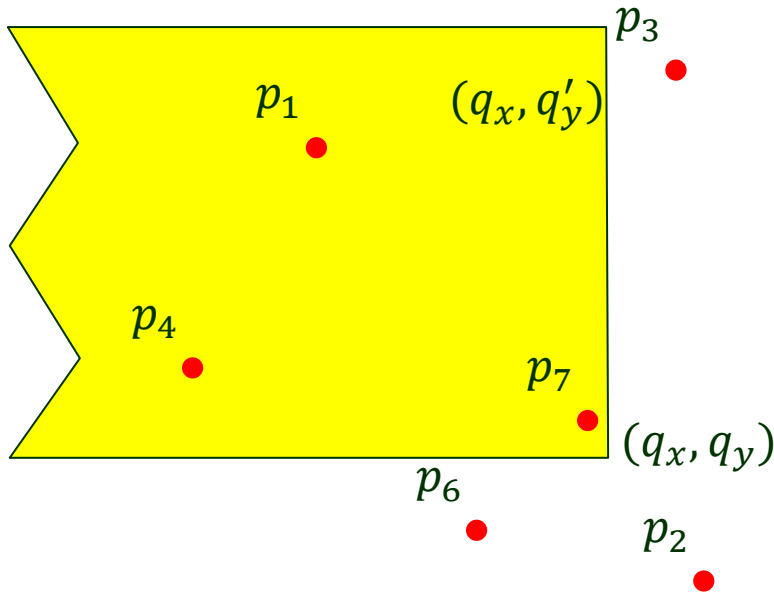
//  $r$  is the root of  $\mathcal{T}$

1. search with  $q_y$  and  $q'_y$  in  $\mathcal{T}$ , ending at the nodes  $\mu$  and  $\mu'$
2. let  $v_{split}$  be the node where the two paths split.
3. for each node  $v$  on the path  $r \rightsquigarrow \mu$  or  $v_{split} \rightsquigarrow \mu'$
4.     do if  $p(v) \in (-\infty, q_x] \times [q_y, q'_y]$
5.         then report  $p(v)$
6. for each node  $v$  on  $v_{split} \rightsquigarrow \mu$
7.     do if the path goes left at  $v$
8.         then ReportInSubtree( $rc(v)$ ,  $q_x$ )
9. for each node  $v$  on  $v_{split} \rightsquigarrow \mu'$
10.    do if the path goes right at  $v$
11.       then ReportInSubtree( $lc(v)$ ,  $q_x$ )

ReportInSubtree( $v, q_x$ )

1. if  $(p(v))_x \leq q_x$
2.     then report  $p(v)$
3. if  $v$  is not a leaf
4.     then ReportInSubtree( $lc(v)$ ,  $q_x$ )
5.         ReportInSubtree( $rc(v)$ ,  $q_x$ )

# Example of Execution



QueryPrioSearchTree( $\mathcal{T}$ ,  $(-\infty, q_x] \times [q_y, q'_y]$ )

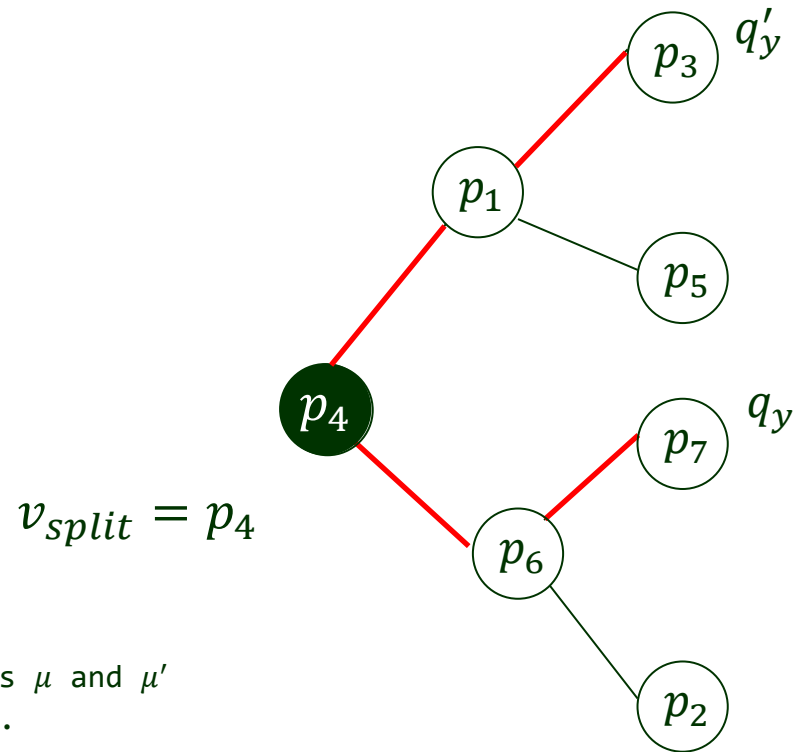
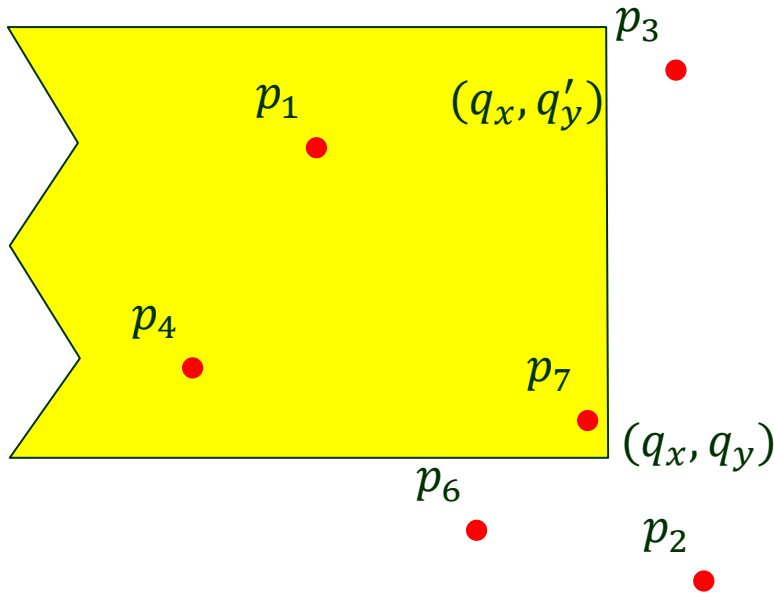
//  $r$  is the root of  $\mathcal{T}$

1. search with  $q_y$  and  $q'_y$  in  $\mathcal{T}$ , ending at the nodes  $\mu$  and  $\mu'$
2. let  $v_{split}$  be the node where the two paths split.
3. for each node  $v$  on the path  $r \rightsquigarrow \mu$  or  $v_{split} \rightsquigarrow \mu'$
4.     do if  $p(v) \in (-\infty, q_x] \times [q_y, q'_y]$
5.         then report  $p(v)$
6. for each node  $v$  on  $v_{split} \rightsquigarrow \mu$
7.     do if the path goes left at  $v$
8.         then ReportInSubtree( $rc(v)$ ,  $q_x$ )
9. for each node  $v$  on  $v_{split} \rightsquigarrow \mu'$
10.     do if the path goes right at  $v$
11.         then ReportInSubtree( $lc(v)$ ,  $q_x$ )

ReportInSubtree( $v, q_x$ )

1. if  $(p(v))_x \leq q_x$
2.     then report  $p(v)$
3. if  $v$  is not a leaf
4.     then ReportInSubtree( $lc(v)$ ,  $q_x$ )
5.         ReportInSubtree( $rc(v)$ ,  $q_x$ )

# Example of Execution



$v_{split} = p_4$

QueryPrioSearchTree( $\mathcal{T}$ ,  $(-\infty, q_x] \times [q_y, q'_y]$ )

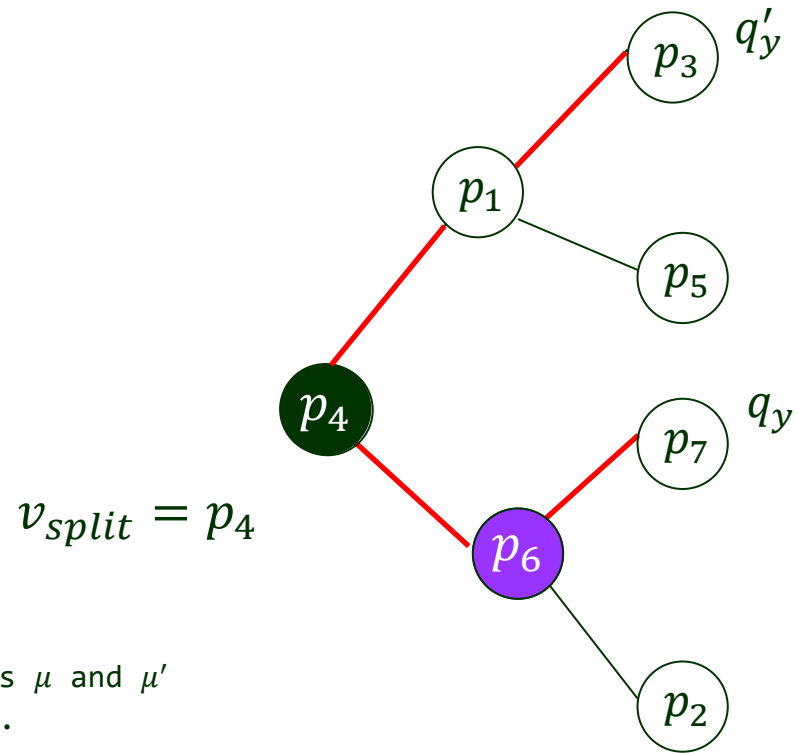
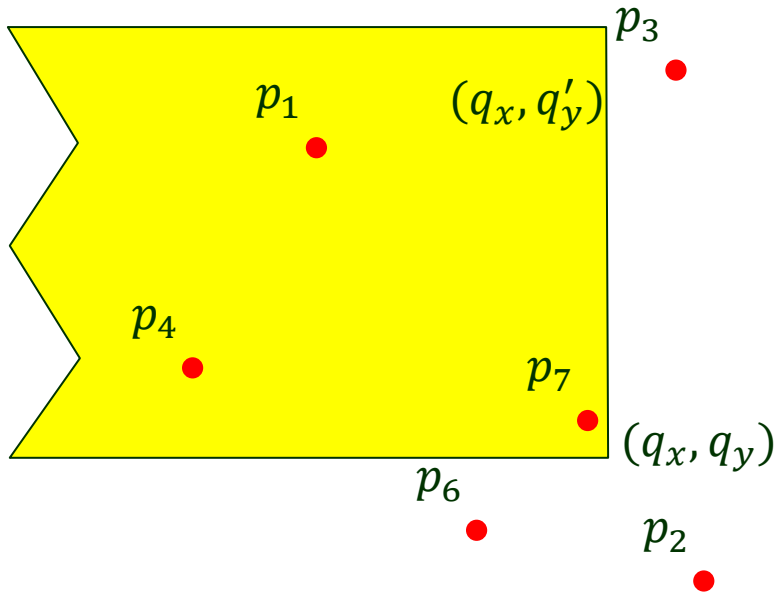
//  $r$  is the root of  $\mathcal{T}$

1. search with  $q_y$  and  $q'_y$  in  $\mathcal{T}$ , ending at the nodes  $\mu$  and  $\mu'$
2. let  $v_{split}$  be the node where the two paths split.
3. for each node  $v$  on the path  $r \rightsquigarrow \mu$  or  $v_{split} \rightsquigarrow \mu'$
4.     do if  $p(v) \in (-\infty, q_x] \times [q_y, q'_y]$
5.         then report  $p(v)$
6. for each node  $v$  on  $v_{split} \rightsquigarrow \mu$
7.     do if the path goes left at  $v$
8.         then ReportInSubtree( $rc(v)$ ,  $q_x$ )
9. for each node  $v$  on  $v_{split} \rightsquigarrow \mu'$
10.     do if the path goes right at  $v$
11.         then ReportInSubtree( $lc(v)$ ,  $q_x$ )

ReportInSubtree( $v, q_x$ )

1. if  $(p(v))_x \leq q_x$
2.     then report  $p(v)$
3. if  $v$  is not a leaf
4.     then ReportInSubtree( $lc(v)$ ,  $q_x$ )
5.         ReportInSubtree( $rc(v)$ ,  $q_x$ )

# Example of Execution



QueryPrioSearchTree( $\mathcal{T}$ ,  $(-\infty, q_x] \times [q_y, q'_y]$ )

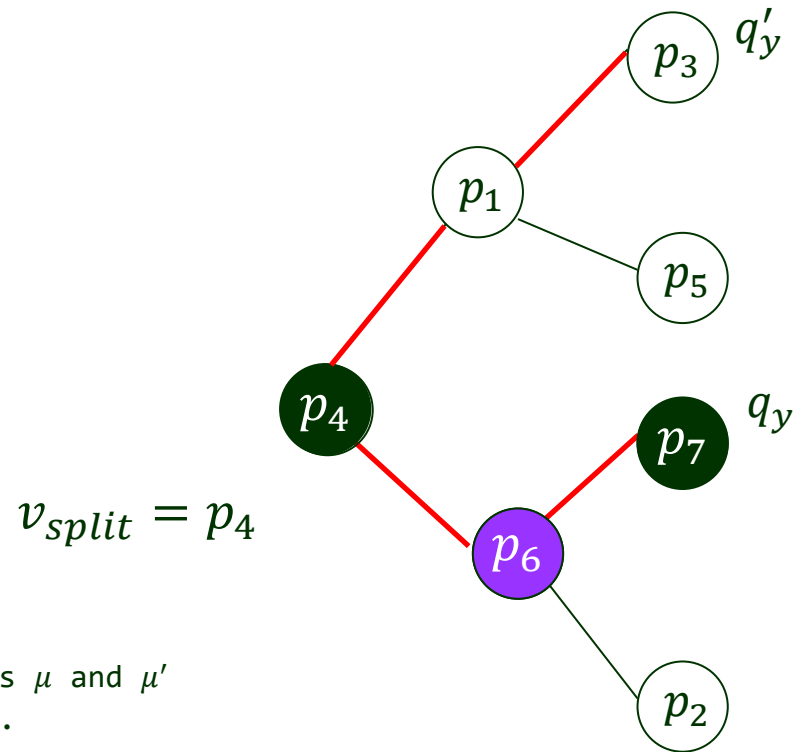
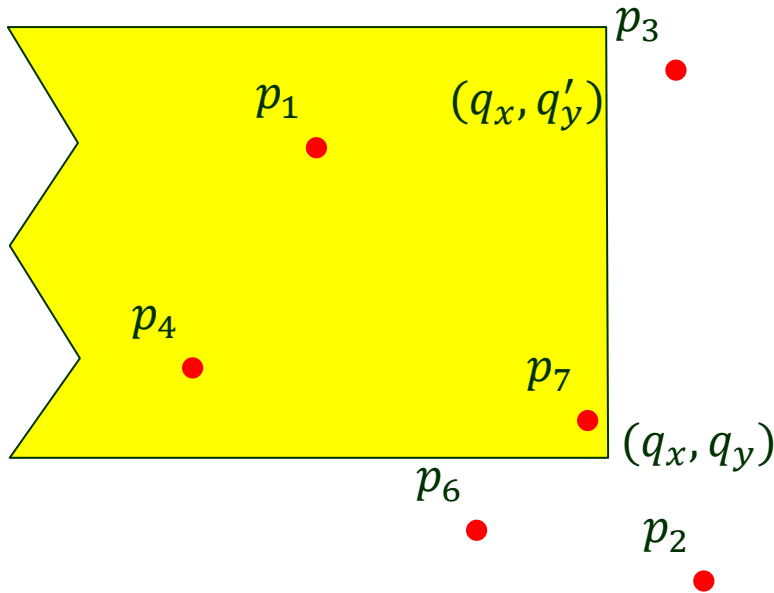
//  $r$  is the root of  $\mathcal{T}$

1. search with  $q_y$  and  $q'_y$  in  $\mathcal{T}$ , ending at the nodes  $\mu$  and  $\mu'$
2. let  $v_{split}$  be the node where the two paths split.
3. for each node  $v$  on the path  $r \rightsquigarrow \mu$  or  $v_{split} \rightsquigarrow \mu'$
4.     do if  $p(v) \in (-\infty, q_x] \times [q_y, q'_y]$
5.         then report  $p(v)$
6. for each node  $v$  on  $v_{split} \rightsquigarrow \mu$
7.     do if the path goes left at  $v$
8.         then ReportInSubtree( $rc(v)$ ,  $q_x$ )
9. for each node  $v$  on  $v_{split} \rightsquigarrow \mu'$
10.     do if the path goes right at  $v$
11.         then ReportInSubtree( $lc(v)$ ,  $q_x$ )

ReportInSubtree( $v, q_x$ )

1. if  $(p(v))_x \leq q_x$
2.     then report  $p(v)$
3. if  $v$  is not a leaf
4.     then ReportInSubtree( $lc(v)$ ,  $q_x$ )
5.         ReportInSubtree( $rc(v)$ ,  $q_x$ )

# Example of Execution



QueryPrioSearchTree( $\mathcal{T}$ ,  $(-\infty, q_x] \times [q_y, q'_y]$ )

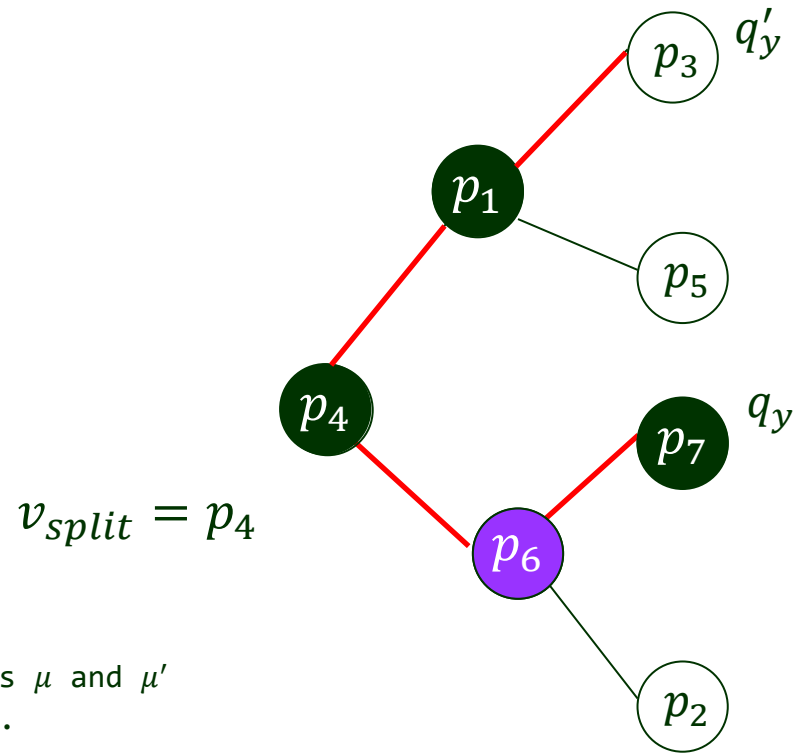
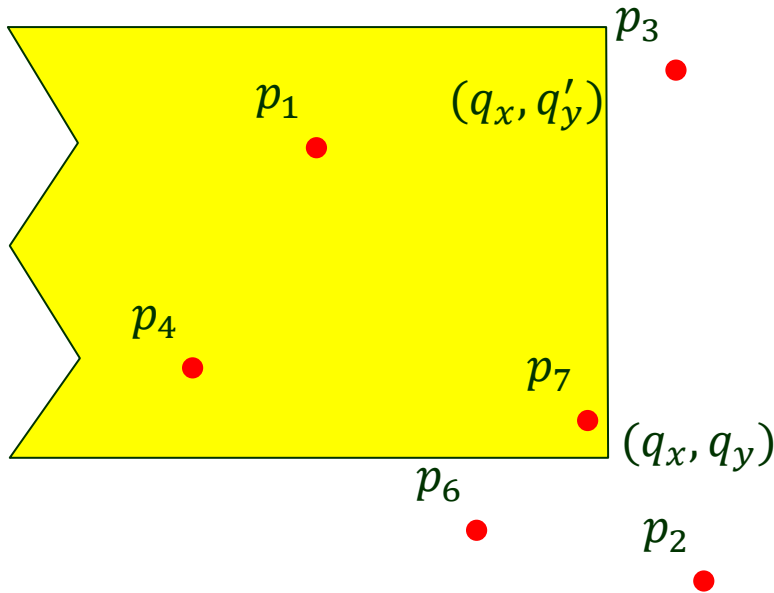
//  $r$  is the root of  $\mathcal{T}$

1. search with  $q_y$  and  $q'_y$  in  $\mathcal{T}$ , ending at the nodes  $\mu$  and  $\mu'$
2. let  $v_{split}$  be the node where the two paths split.
3. for each node  $v$  on the path  $r \rightsquigarrow \mu$  or  $v_{split} \rightsquigarrow \mu'$
4.     do if  $p(v) \in (-\infty, q_x] \times [q_y, q'_y]$
5.         then report  $p(v)$
6. for each node  $v$  on  $v_{split} \rightsquigarrow \mu$
7.     do if the path goes left at  $v$
8.         then ReportInSubtree( $rc(v)$ ,  $q_x$ )
9. for each node  $v$  on  $v_{split} \rightsquigarrow \mu'$
10.     do if the path goes right at  $v$
11.         then ReportInSubtree( $lc(v)$ ,  $q_x$ )

ReportInSubtree( $v, q_x$ )

1. if  $(p(v))_x \leq q_x$
2.     then report  $p(v)$
3. if  $v$  is not a leaf
4.     then ReportInSubtree( $lc(v)$ ,  $q_x$ )
5.         ReportInSubtree( $rc(v)$ ,  $q_x$ )

# Example of Execution



QueryPrioSearchTree( $\mathcal{T}$ ,  $(-\infty, q_x] \times [q_y, q'_y]$ )

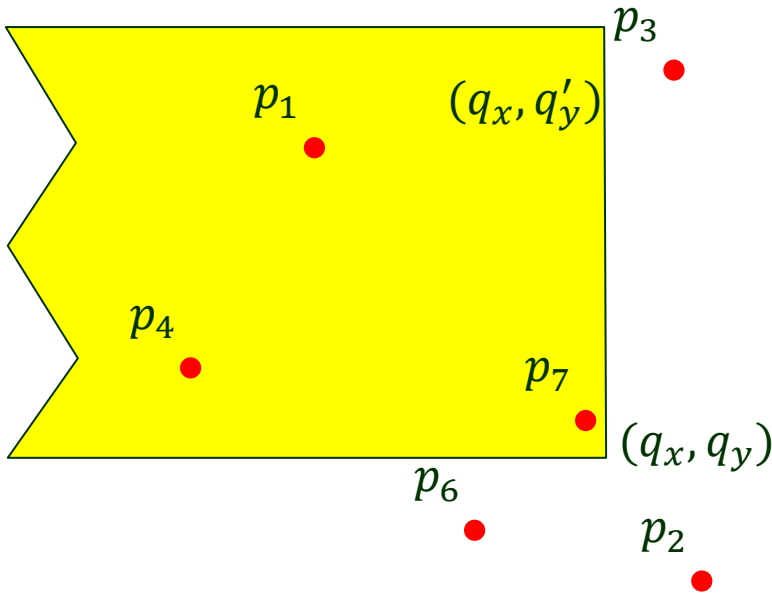
//  $r$  is the root of  $\mathcal{T}$

1. search with  $q_y$  and  $q'_y$  in  $\mathcal{T}$ , ending at the nodes  $\mu$  and  $\mu'$
2. let  $v_{split}$  be the node where the two paths split.
3. for each node  $v$  on the path  $r \rightsquigarrow \mu$  or  $v_{split} \rightsquigarrow \mu'$
4.     do if  $p(v) \in (-\infty, q_x] \times [q_y, q'_y]$
5.         then report  $p(v)$
6. for each node  $v$  on  $v_{split} \rightsquigarrow \mu$
7.     do if the path goes left at  $v$
8.         then ReportInSubtree( $rc(v)$ ,  $q_x$ )
9. for each node  $v$  on  $v_{split} \rightsquigarrow \mu'$
10.     do if the path goes right at  $v$
11.         then ReportInSubtree( $lc(v)$ ,  $q_x$ )

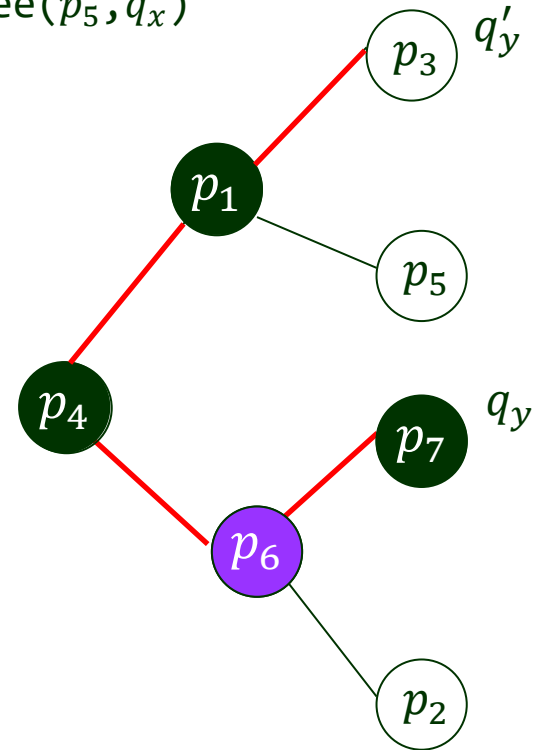
ReportInSubtree( $v, q_x$ )

1. if  $(p(v))_x \leq q_x$
2.     then report  $p(v)$
3. if  $v$  is not a leaf
4.     then ReportInSubtree( $lc(v)$ ,  $q_x$ )
5.         ReportInSubtree( $rc(v)$ ,  $q_x$ )

# Example of Execution



ReportInSubtree( $p_5, q_x$ )



$v_{split} = p_4$

QueryPrioSearchTree( $\mathcal{T}, (-\infty, q_x] \times [q_y, q'_y]$ )

//  $r$  is the root of  $\mathcal{T}$

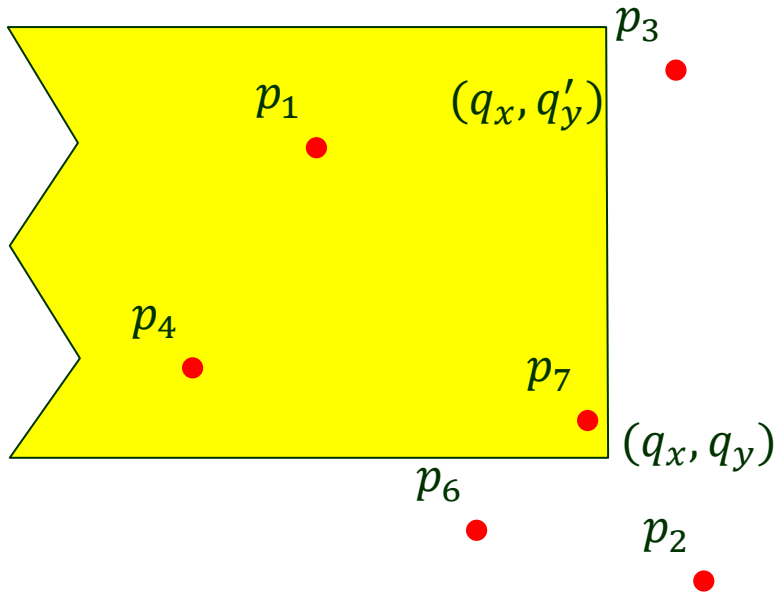
1. search with  $q_y$  and  $q'_y$  in  $\mathcal{T}$ , ending at the nodes  $\mu$  and  $\mu'$
2. let  $v_{split}$  be the node where the two paths split.
3. for each node  $v$  on the path  $r \rightsquigarrow \mu$  or  $v_{split} \rightsquigarrow \mu'$
4.     do if  $p(v) \in (-\infty, q_x] \times [q_y, q'_y]$
5.         then report  $p(v)$
6. for each node  $v$  on  $v_{split} \rightsquigarrow \mu$
7.     do if the path goes left at  $v$
8.         then ReportInSubtree( $rc(v), q_x$ )
9. for each node  $v$  on  $v_{split} \rightsquigarrow \mu'$
10.    do if the path goes right at  $v$
11.       then ReportInSubtree( $lc(v), q_x$ )

ReportInSubtree( $v, q_x$ )

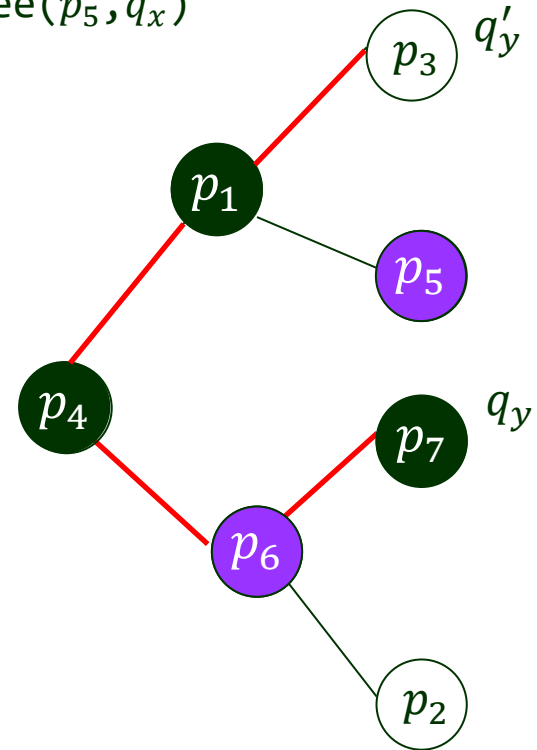
1. if  $(p(v))_x \leq q_x$
2.     then report  $p(v)$
3. if  $v$  is not a leaf
4.     then ReportInSubtree( $lc(v), q_x$ )
5.         ReportInSubtree( $rc(v), q_x$ )



# Example of Execution



ReportInSubtree( $p_5, q_x$ )



$v_{split} = p_4$

QueryPrioSearchTree( $\mathcal{T}, (-\infty, q_x] \times [q_y, q'_y]$ )

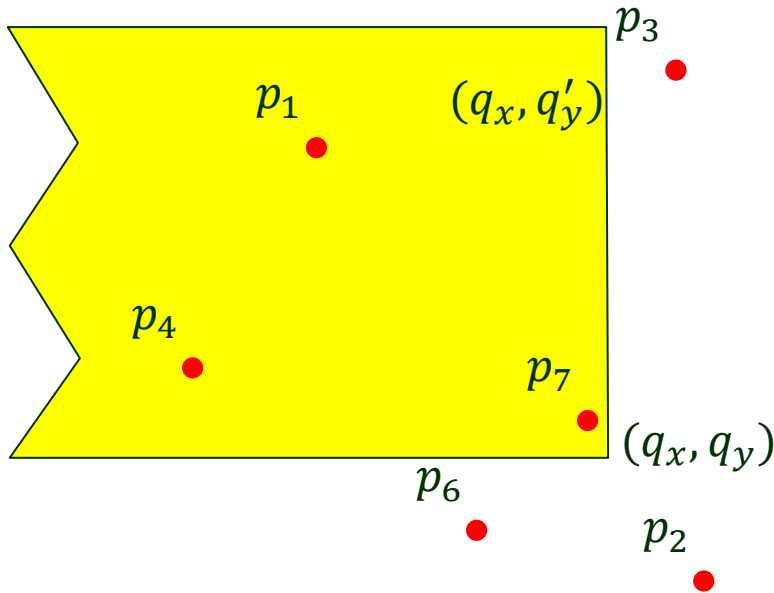
//  $r$  is the root of  $\mathcal{T}$

1. search with  $q_y$  and  $q'_y$  in  $\mathcal{T}$ , ending at the nodes  $\mu$  and  $\mu'$
2. let  $v_{split}$  be the node where the two paths split.
3. for each node  $v$  on the path  $r \rightsquigarrow \mu$  or  $v_{split} \rightsquigarrow \mu'$
4.     do if  $p(v) \in (-\infty, q_x] \times [q_y, q'_y]$
5.         then report  $p(v)$
6. for each node  $v$  on  $v_{split} \rightsquigarrow \mu$
7.     do if the path goes left at  $v$
8.         then ReportInSubtree( $rc(v), q_x$ )
9. for each node  $v$  on  $v_{split} \rightsquigarrow \mu'$
10.     do if the path goes right at  $v$
11.         then ReportInSubtree( $lc(v), q_x$ )

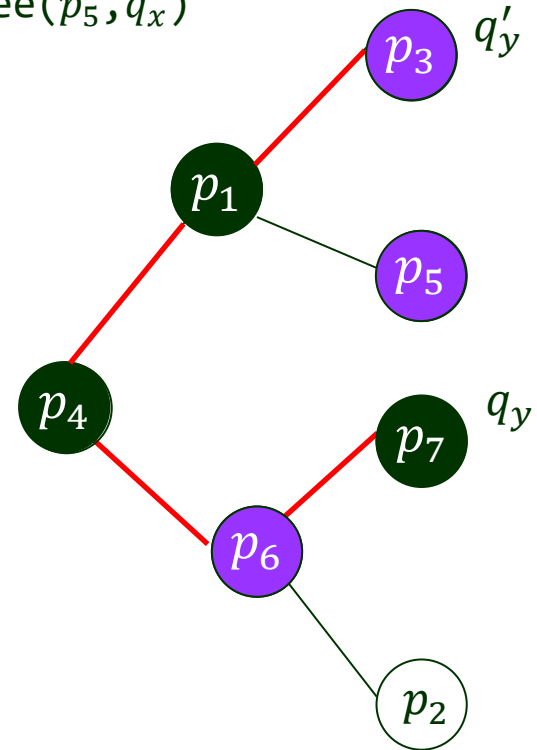
ReportInSubtree( $v, q_x$ )

1. if  $(p(v))_x \leq q_x$
2.     then report  $p(v)$
3. if  $v$  is not a leaf
4.     then ReportInSubtree( $lc(v), q_x$ )
5.         ReportInSubtree( $rc(v), q_x$ )

# Example of Execution



ReportInSubtree( $p_5, q_x$ )



QueryPrioSearchTree( $\mathcal{T}, (-\infty, q_x] \times [q_y, q'_y]$ )

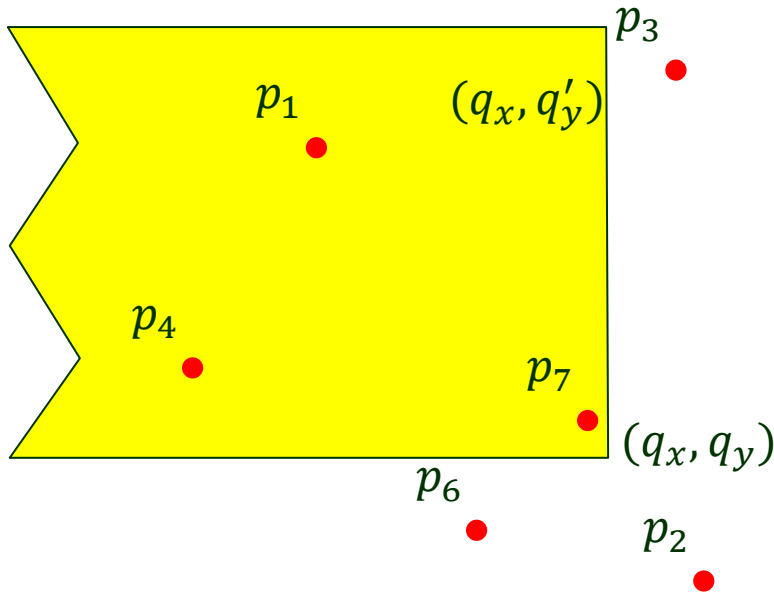
//  $r$  is the root of  $\mathcal{T}$

1. search with  $q_y$  and  $q'_y$  in  $\mathcal{T}$ , ending at the nodes  $\mu$  and  $\mu'$
2. let  $v_{split}$  be the node where the two paths split.
3. for each node  $v$  on the path  $r \rightsquigarrow \mu$  or  $v_{split} \rightsquigarrow \mu'$
4.     do if  $p(v) \in (-\infty, q_x] \times [q_y, q'_y]$
5.         then report  $p(v)$
6. for each node  $v$  on  $v_{split} \rightsquigarrow \mu$
7.     do if the path goes left at  $v$
8.         then ReportInSubtree( $rc(v), q_x$ )
9. for each node  $v$  on  $v_{split} \rightsquigarrow \mu'$
10.     do if the path goes right at  $v$
11.         then ReportInSubtree( $lc(v), q_x$ )

ReportInSubtree( $v, q_x$ )

1. if  $(p(v))_x \leq q_x$
2.     then report  $p(v)$
3. if  $v$  is not a leaf
4.     then ReportInSubtree( $lc(v), q_x$ )
5.         ReportInSubtree( $rc(v), q_x$ )

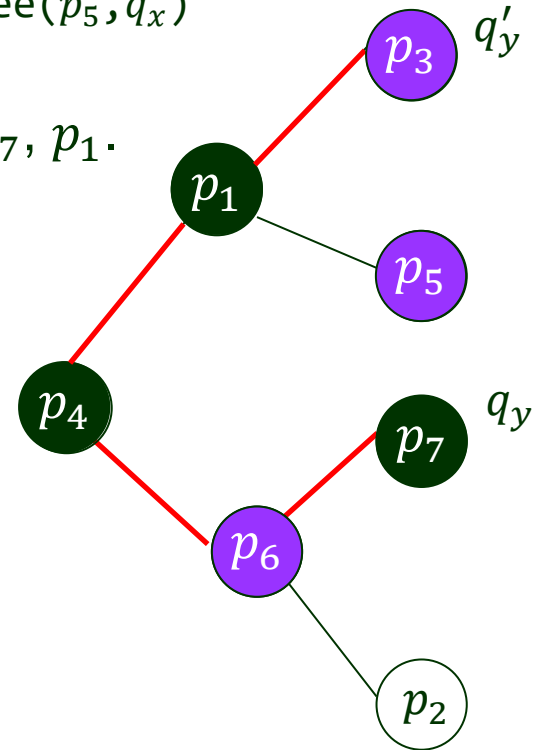
# Example of Execution



ReportInSubtree( $p_5, q_x$ )

Returns  $p_4, p_7, p_1$ .

$v_{split} = p_4$



QueryPrioSearchTree( $\mathcal{T}, (-\infty, q_x] \times [q_y, q'_y]$ )

//  $r$  is the root of  $\mathcal{T}$

1. search with  $q_y$  and  $q'_y$  in  $\mathcal{T}$ , ending at the nodes  $\mu$  and  $\mu'$
2. let  $v_{split}$  be the node where the two paths split.
3. for each node  $v$  on the path  $r \rightsquigarrow \mu$  or  $v_{split} \rightsquigarrow \mu'$
4.     do if  $p(v) \in (-\infty, q_x] \times [q_y, q'_y]$
5.         then report  $p(v)$
6. for each node  $v$  on  $v_{split} \rightsquigarrow \mu$
7.     do if the path goes left at  $v$
8.         then ReportInSubtree( $rc(v), q_x$ )
9. for each node  $v$  on  $v_{split} \rightsquigarrow \mu'$
10.    do if the path goes right at  $v$
11.       then ReportInSubtree( $lc(v), q_x$ )

ReportInSubtree( $v, q_x$ )

1. if  $(p(v))_x \leq q_x$
2.     then report  $p(v)$
3. if  $v$  is not a leaf
4.     then ReportInSubtree( $lc(v), q_x$ )
5.         ReportInSubtree( $rc(v), q_x$ )

# Running Time

QueryPrioSearchTree( $\mathcal{T}$ ,  $(-\infty, q_x] \times [q_y, q'_y]$ )

//  $r$  is the root of  $\mathcal{T}$

1. search with  $q_y$  and  $q'_y$  in  $\mathcal{T}$ , ending at the nodes  $\mu$  and  $\mu'$
2. let  $v_{split}$  be the node where the two paths split.
3. for each node  $v$  on the path  $r \rightsquigarrow \mu$  or  $v_{split} \rightsquigarrow \mu'$
4.     do if  $p(v) \in (-\infty, q_x] \times [q_y, q'_y]$
5.         then report  $p(v)$
6. for each node  $v$  on  $v_{split} \rightsquigarrow \mu$
7.     do if the path goes left at  $v$
8.         then ReportInSubtree( $rc(v)$ ,  $q_x$ )
9. for each node  $v$  on  $v_{split} \rightsquigarrow \mu'$
10.    do if the path goes right at  $v$
11.       then ReportInSubtree( $lc(v)$ ,  $q_x$ )

ReportInSubtree( $v, q_x$ ) //  $O(k)$

1.    if  $(p(v))_x \leq q_x$
2.       then report  $p(v)$
3.       if  $v$  is not a leaf
4.           then ReportInSubtree( $lc(v)$ ,  $q_x$ )
5.               ReportInSubtree( $rc(v)$ ,  $q_x$ )

Time cost breaks down to two parts:

# Running Time

```
QueryPrioSearchTree( $\mathcal{T}$ ,  $(-\infty, q_x] \times [q_y, q'_y]$ )
```

```
//  $r$  is the root of  $\mathcal{T}$ 
```

1. search with  $q_y$  and  $q'_y$  in  $\mathcal{T}$ , ending at the nodes  $\mu$  and  $\mu'$
2. let  $v_{split}$  be the node where the two paths split.
3. for each node  $v$  on the path  $r \rightsquigarrow \mu$  or  $v_{split} \rightsquigarrow \mu'$
4.     do if  $p(v) \in (-\infty, q_x] \times [q_y, q'_y]$
5.         then report  $p(v)$
6. for each node  $v$  on  $v_{split} \rightsquigarrow \mu$
7.     do if the path goes left at  $v$
8.         then ReportInSubtree( $rc(v)$ ,  $q_x$ )
9. for each node  $v$  on  $v_{split} \rightsquigarrow \mu'$
10.    do if the path goes right at  $v$
11.       then ReportInSubtree( $lc(v)$ ,  $q_x$ )

```
ReportInSubtree( $v, q_x$ ) //  $O(k)$ 
```

1.    if  $(p(v))_x \leq q_x$
2.       then report  $p(v)$
3.       if  $v$  is not a leaf
4.           then ReportInSubtree( $lc(v)$ ,  $q_x$ )
5.           ReportInSubtree( $rc(v)$ ,  $q_x$ )

Time cost breaks down to two parts:

- number of nodes on the path  $r \rightsquigarrow \mu$  or  $v_{split} \rightsquigarrow \mu'$

# Running Time

QueryPrioSearchTree( $\mathcal{T}$ ,  $(-\infty, q_x] \times [q_y, q'_y]$ )

//  $r$  is the root of  $\mathcal{T}$

1. search with  $q_y$  and  $q'_y$  in  $\mathcal{T}$ , ending at the nodes  $\mu$  and  $\mu'$
2. let  $v_{split}$  be the node where the two paths split.
3. for each node  $v$  on the path  $r \rightsquigarrow \mu$  or  $v_{split} \rightsquigarrow \mu'$
4.     do if  $p(v) \in (-\infty, q_x] \times [q_y, q'_y]$
5.         then report  $p(v)$
6. for each node  $v$  on  $v_{split} \rightsquigarrow \mu$
7.     do if the path goes left at  $v$
8.         then ReportInSubtree( $rc(v)$ ,  $q_x$ )
9. for each node  $v$  on  $v_{split} \rightsquigarrow \mu'$
10.    do if the path goes right at  $v$
11.       then ReportInSubtree( $lc(v)$ ,  $q_x$ )

ReportInSubtree( $v, q_x$ ) //  $O(k)$

1.    if  $(p(v))_x \leq q_x$
2.       then report  $p(v)$
3.       if  $v$  is not a leaf
4.           then ReportInSubtree( $lc(v)$ ,  $q_x$ )
5.           ReportInSubtree( $rc(v)$ ,  $q_x$ )

Time cost breaks down to two parts:

- number of nodes on the path  $r \rightsquigarrow \mu$  or  $v_{split} \rightsquigarrow \mu'$

$O(\log n)$

# Running Time

```
QueryPrioSearchTree( $\mathcal{T}$ ,  $(-\infty, q_x] \times [q_y, q'_y]$ )
```

```
//  $r$  is the root of  $\mathcal{T}$ 
```

1. search with  $q_y$  and  $q'_y$  in  $\mathcal{T}$ , ending at the nodes  $\mu$  and  $\mu'$
2. let  $v_{split}$  be the node where the two paths split.
3. for each node  $v$  on the path  $r \rightsquigarrow \mu$  or  $v_{split} \rightsquigarrow \mu'$
4.     do if  $p(v) \in (-\infty, q_x] \times [q_y, q'_y]$
5.         then report  $p(v)$
6. for each node  $v$  on  $v_{split} \rightsquigarrow \mu$
7.     do if the path goes left at  $v$
8.         then ReportInSubtree( $rc(v)$ ,  $q_x$ )
9. for each node  $v$  on  $v_{split} \rightsquigarrow \mu'$
10.    do if the path goes right at  $v$
11.       then ReportInSubtree( $lc(v)$ ,  $q_x$ )

```
ReportInSubtree( $v, q_x$ ) //  $O(k)$ 
```

1.    if  $(p(v))_x \leq q_x$
2.       then report  $p(v)$
3.       if  $v$  is not a leaf
4.           then ReportInSubtree( $lc(v)$ ,  $q_x$ )
5.           ReportInSubtree( $rc(v)$ ,  $q_x$ )

Time cost breaks down to two parts:

- number of nodes on the path  $r \rightsquigarrow \mu$  or  $v_{split} \rightsquigarrow \mu'$   $O(\log n)$
- number of recursive calls to ReportInSubtree().

# Running Time

```
QueryPrioSearchTree( $\mathcal{T}$ ,  $(-\infty, q_x] \times [q_y, q'_y]$ )
```

```
//  $r$  is the root of  $\mathcal{T}$ 
```

1. search with  $q_y$  and  $q'_y$  in  $\mathcal{T}$ , ending at the nodes  $\mu$  and  $\mu'$
2. let  $v_{split}$  be the node where the two paths split.
3. for each node  $v$  on the path  $r \rightsquigarrow \mu$  or  $v_{split} \rightsquigarrow \mu'$
4.     do if  $p(v) \in (-\infty, q_x] \times [q_y, q'_y]$
5.         then report  $p(v)$
6. for each node  $v$  on  $v_{split} \rightsquigarrow \mu$
7.     do if the path goes left at  $v$
8.         then ReportInSubtree( $rc(v)$ ,  $q_x$ )
9. for each node  $v$  on  $v_{split} \rightsquigarrow \mu'$
10.    do if the path goes right at  $v$
11.       then ReportInSubtree( $lc(v)$ ,  $q_x$ )

```
ReportInSubtree( $v, q_x$ ) //  $O(k)$ 
```

1. if  $(p(v))_x \leq q_x$
2.     then report  $p(v)$
3.     if  $v$  is not a leaf
4.         then ReportInSubtree( $lc(v)$ ,  $q_x$ )
5.         ReportInSubtree( $rc(v)$ ,  $q_x$ )

Time cost breaks down to two parts:

- number of nodes on the path  $r \rightsquigarrow \mu$  or  $v_{split} \rightsquigarrow \mu'$
- number of recursive calls to ReportInSubtree().

$O(\log n)$

$O(k)$

# reported points



# Running Time

```
QueryPrioSearchTree( $\mathcal{T}$ ,  $(-\infty, q_x] \times [q_y, q'_y]$ )
```

```
//  $r$  is the root of  $\mathcal{T}$ 
```

1. search with  $q_y$  and  $q'_y$  in  $\mathcal{T}$ , ending at the nodes  $\mu$  and  $\mu'$
2. let  $v_{split}$  be the node where the two paths split.
3. for each node  $v$  on the path  $r \rightsquigarrow \mu$  or  $v_{split} \rightsquigarrow \mu'$
4.     do if  $p(v) \in (-\infty, q_x] \times [q_y, q'_y]$
5.         then report  $p(v)$
6. for each node  $v$  on  $v_{split} \rightsquigarrow \mu$
7.     do if the path goes left at  $v$
8.         then ReportInSubtree( $rc(v)$ ,  $q_x$ )
9. for each node  $v$  on  $v_{split} \rightsquigarrow \mu'$
10.    do if the path goes right at  $v$
11.       then ReportInSubtree( $lc(v)$ ,  $q_x$ )

```
ReportInSubtree( $v, q_x$ ) //  $O(k)$ 
```

1. if  $(p(v))_x \leq q_x$
2.     then report  $p(v)$
3.     if  $v$  is not a leaf
4.         then ReportInSubtree( $lc(v)$ ,  $q_x$ )
5.         ReportInSubtree( $rc(v)$ ,  $q_x$ )

Time cost breaks down to two parts:

- number of nodes on the path  $r \rightsquigarrow \mu$  or  $v_{split} \rightsquigarrow \mu'$
- number of recursive calls to ReportInSubtree().

$O(\log n)$

$O(k)$

$O(\log n + k)$

# reported points

# Summary on PST

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Min heap over the  $x$ -coordinate.

Binary search tree over the  $y$ -coordinate.

Storage

$O(n)$

Construction time

$O(n \log n)$

Query time

$O(\log n + k)$