

# Interval Trees

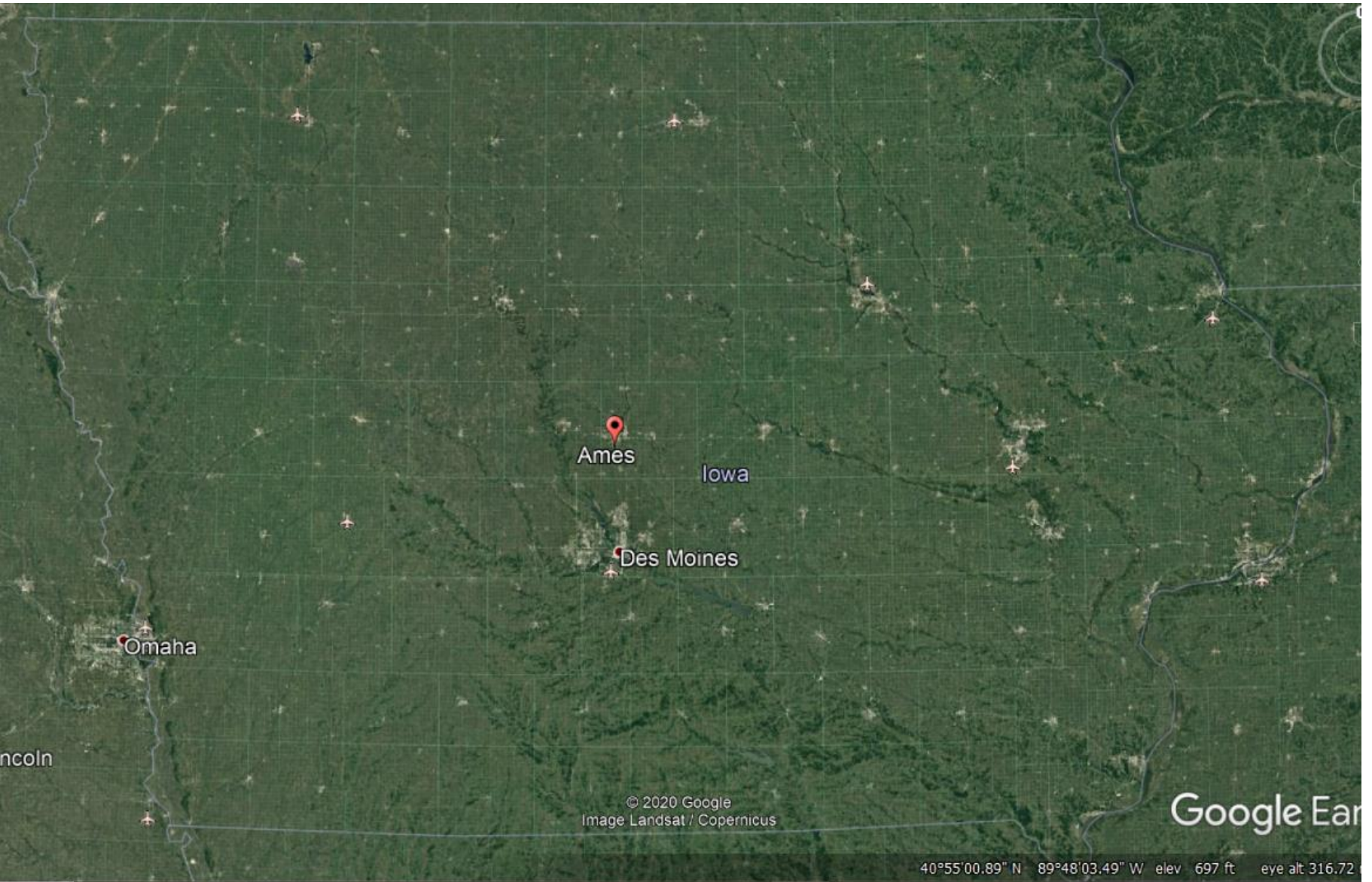
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## Outline:

- I. Windowing query
- II. Interval tree
- III. Construction and query
- IV. Query with a line segment

# I. Windowing

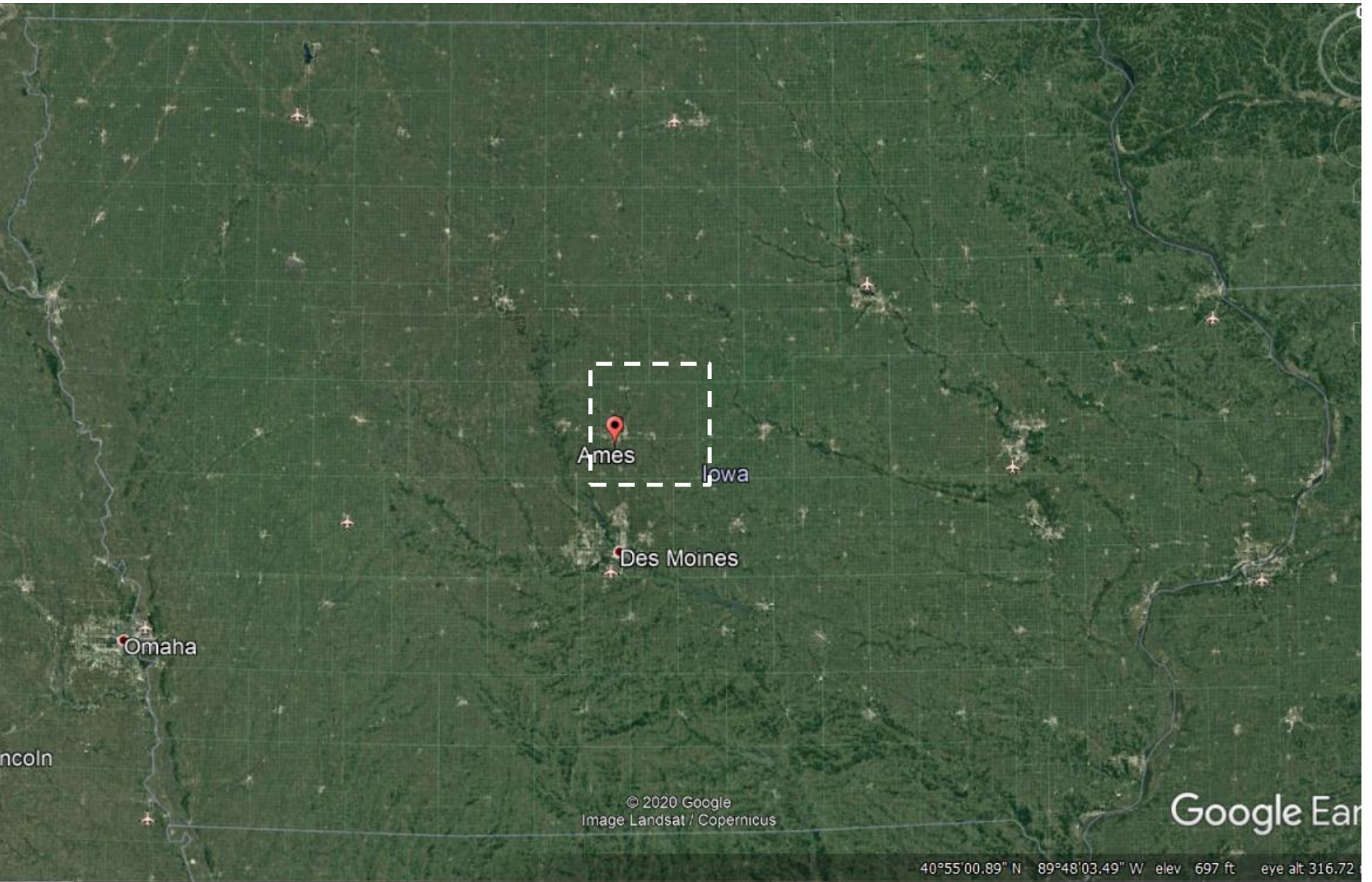
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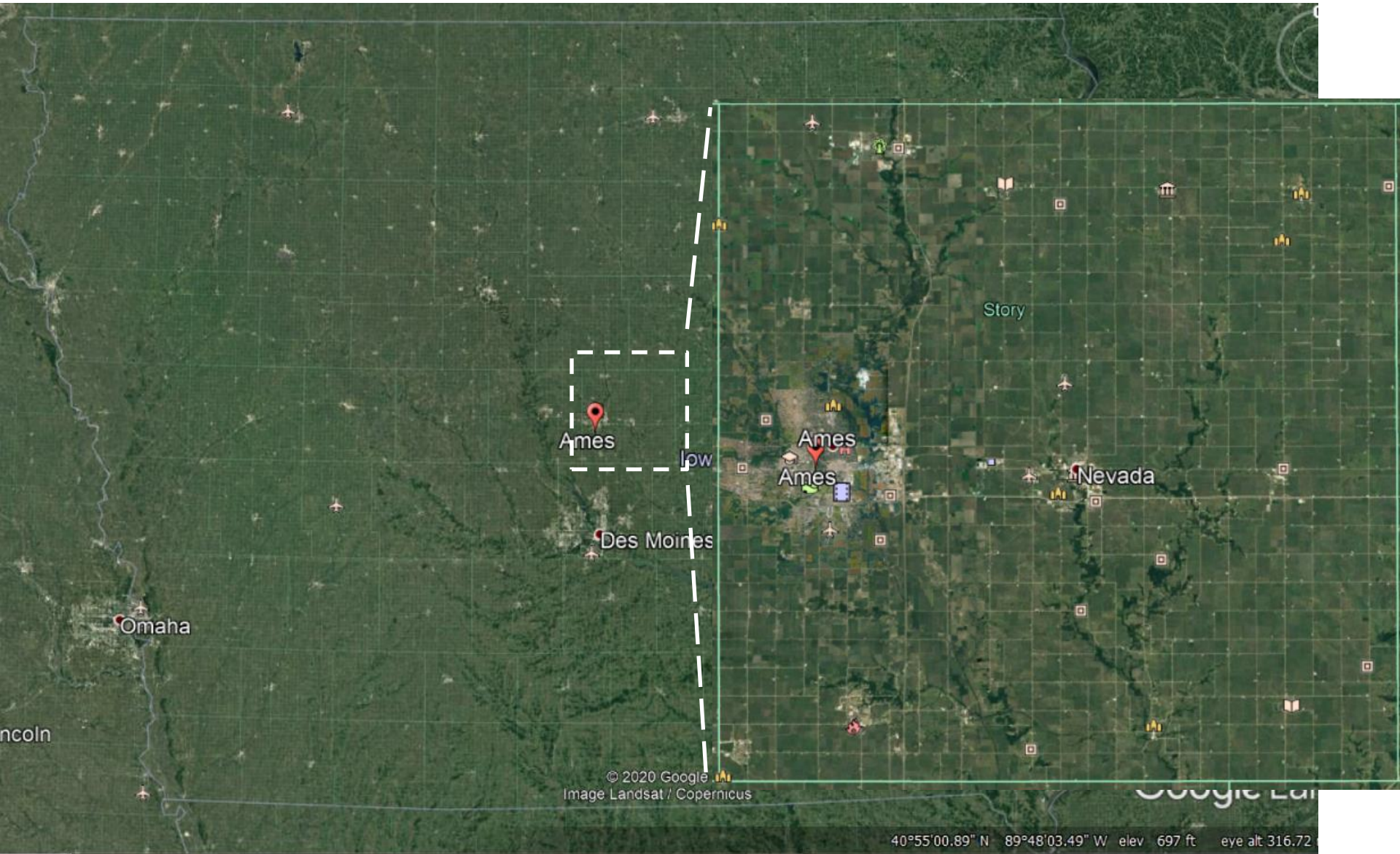
# I. Windowing

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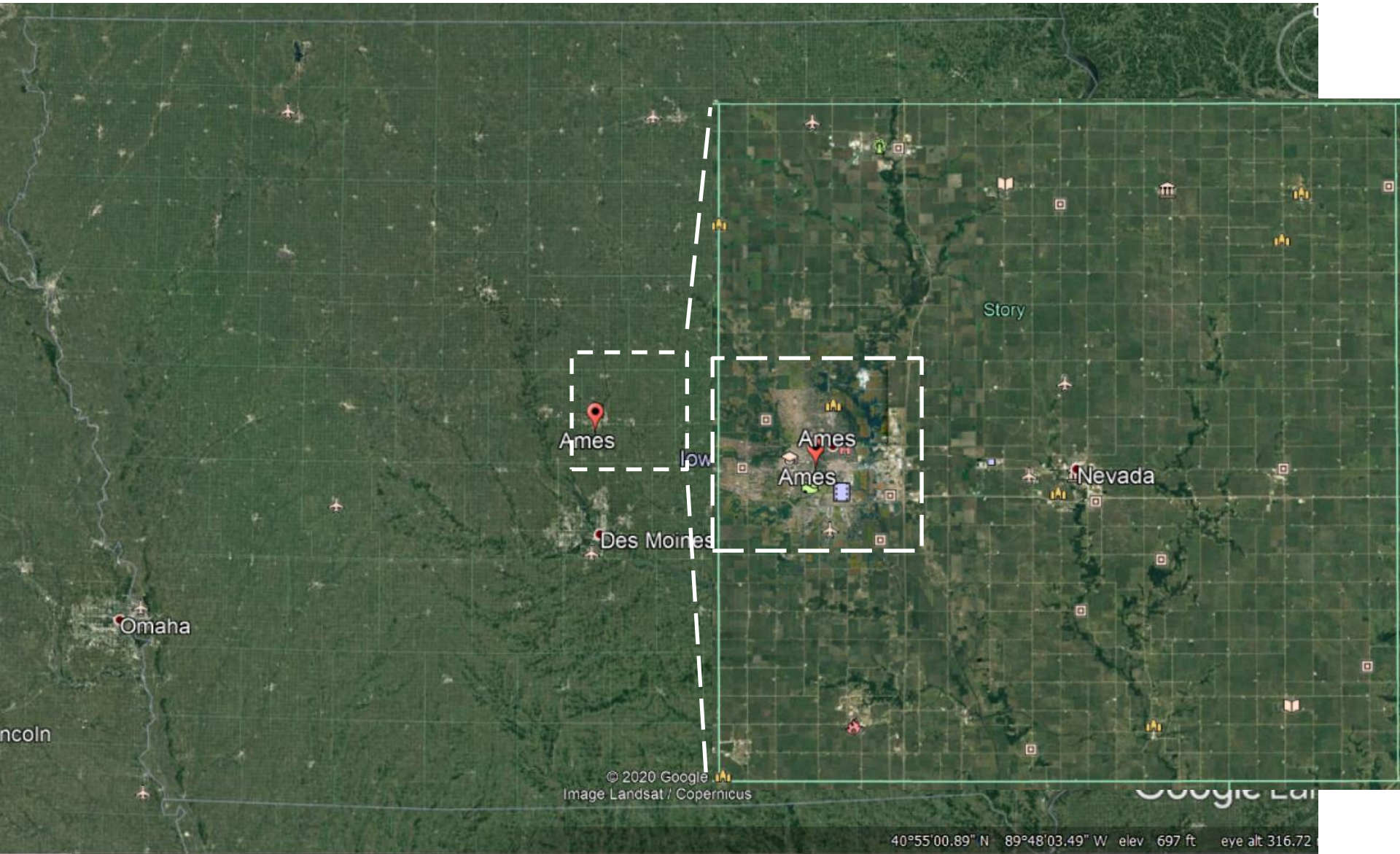


# I. Windowing



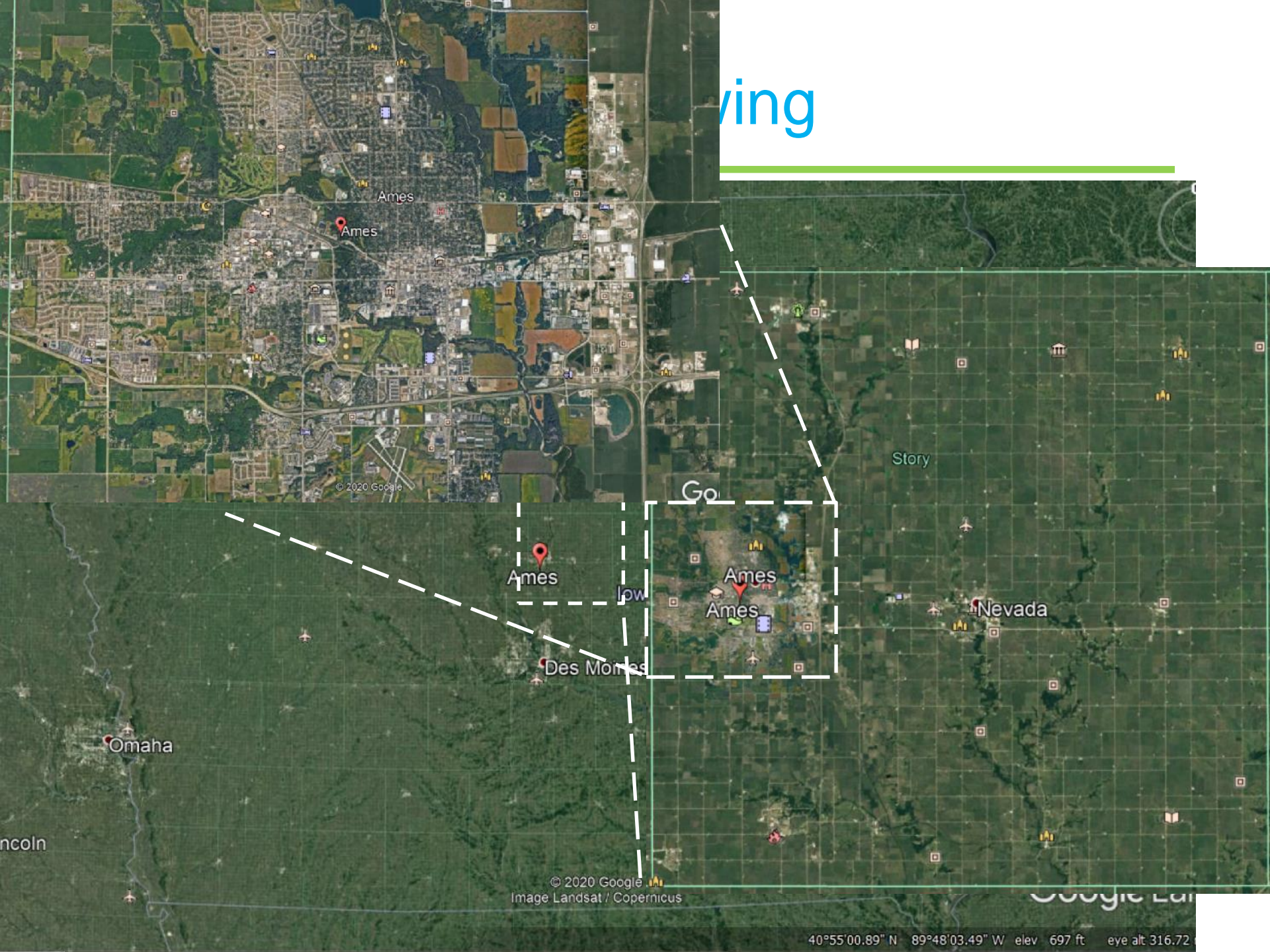


# I. Windowing





ing



© 2020 Google

Go

Ames

Iowa

Ames  
Ames

Des Moines

Nevada

Story

© 2020 Google  
Image Landsat / Copernicus

Google Earth

40°55'00.89" N 89°48'03.49" W elev 697 ft eye alt 316.72

# Windowing Query

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Determine the part of the map that lie in the window and display them.

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## Applications

- ♣ Geographic maps
- ♣ Computer graphics (e.g., flight simulation – part of landscape within sight)
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Too slow because the amount of data is huge!

Use some **data structure** to store the map and allow quick retrieval of its portion inside a window.

# vs. Range Query

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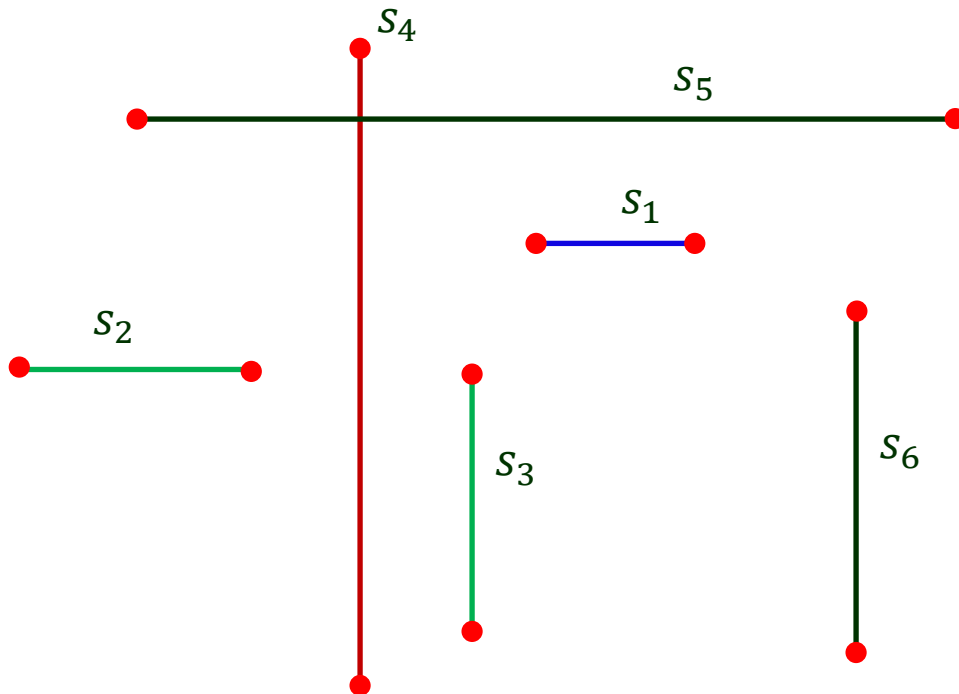
	Windowing Query	Range Query
data	segments, polygons, curves	points
search space	2D or 3D	$k$ -D



# Formulating the Problem

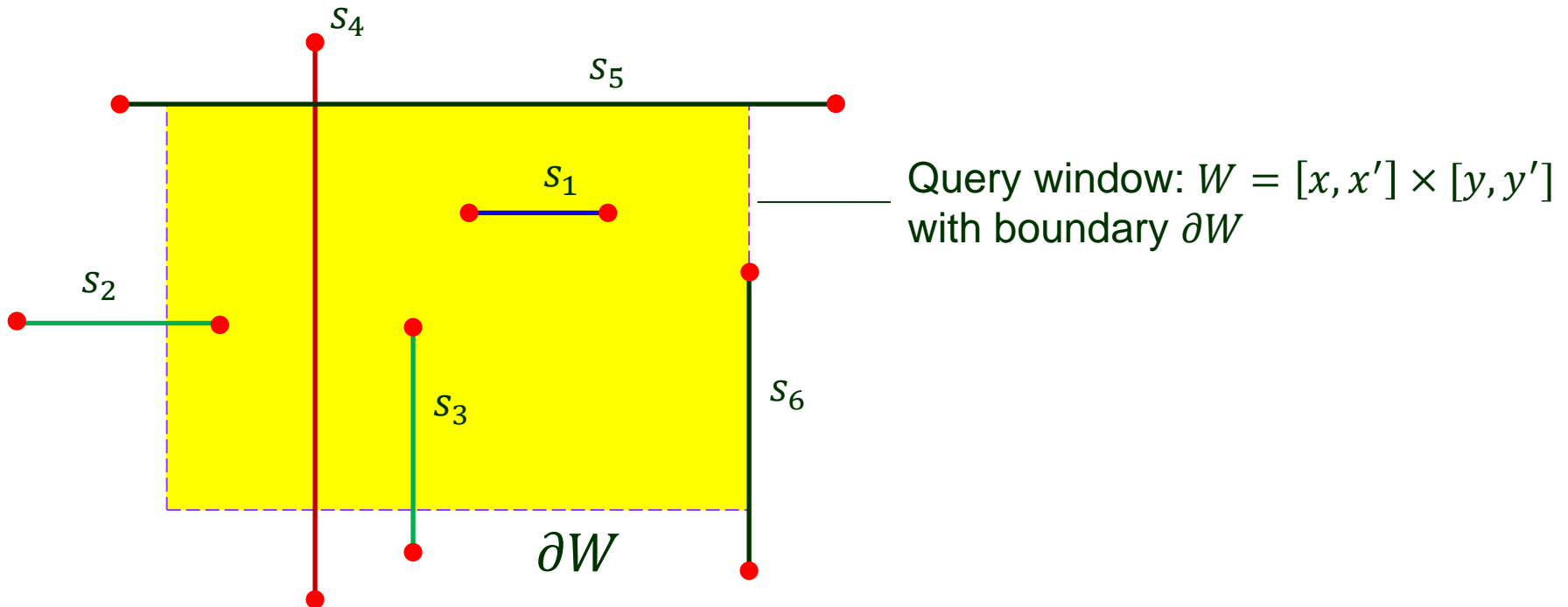
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$S = \{s_1, s_2, \dots, s_n\}$ : set of  $n$  axis-parallel segments



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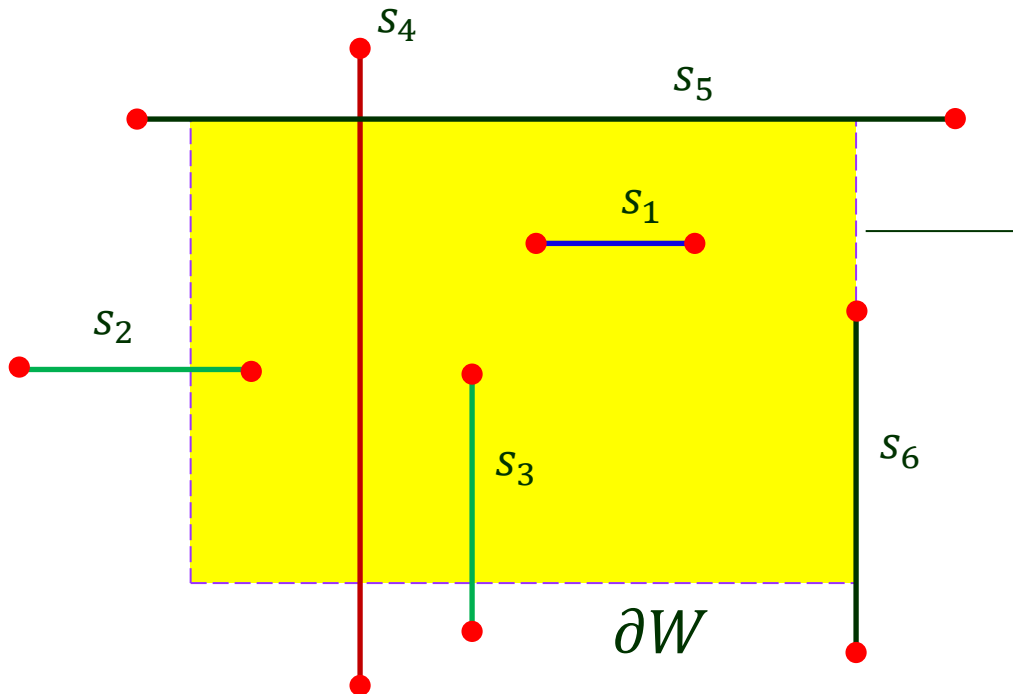
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Query window:  $W = [x, x'] \times [y, y']$   
with boundary  $\partial W$

Possible cases of a segment  $s$ :

- $s$  inside  $W$ ;
- $s$  intersects  $\partial W$  once;
- $s$  intersects  $\partial W$  twice;
- $s$  overlaps  $\partial W$ .

# Segments with $\geq 1$ Endpoints in $W$

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Range query over  $2n$  endpoints

$O(n \log n)$  storage

$O(n \log^2 n + k)$  query time

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♣ Not to report a segment twice.

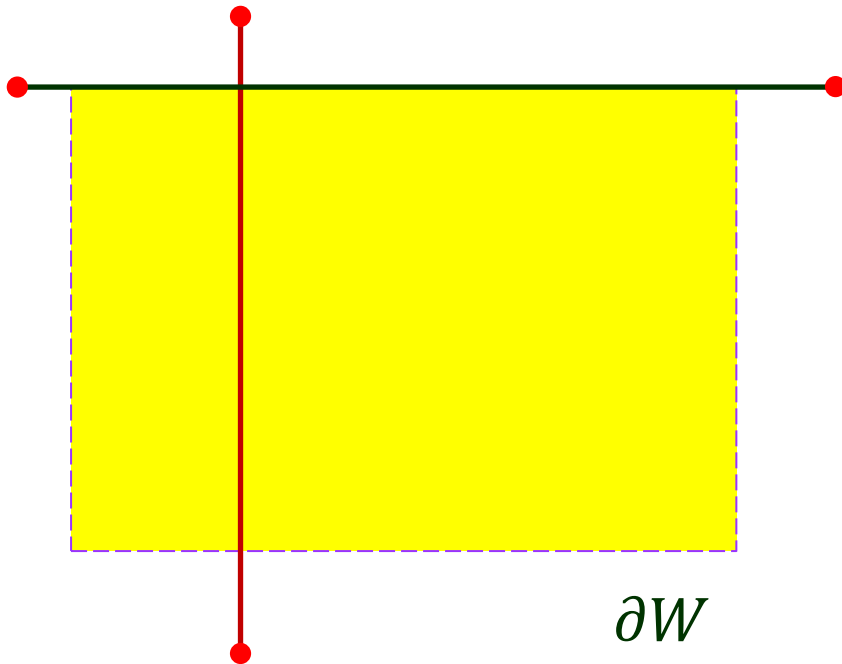


# Segments with No Endpoint Inside $W$

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Segments that pass through  $W$  may

- crosses  $W$  twice;
- contains one boundary edge.

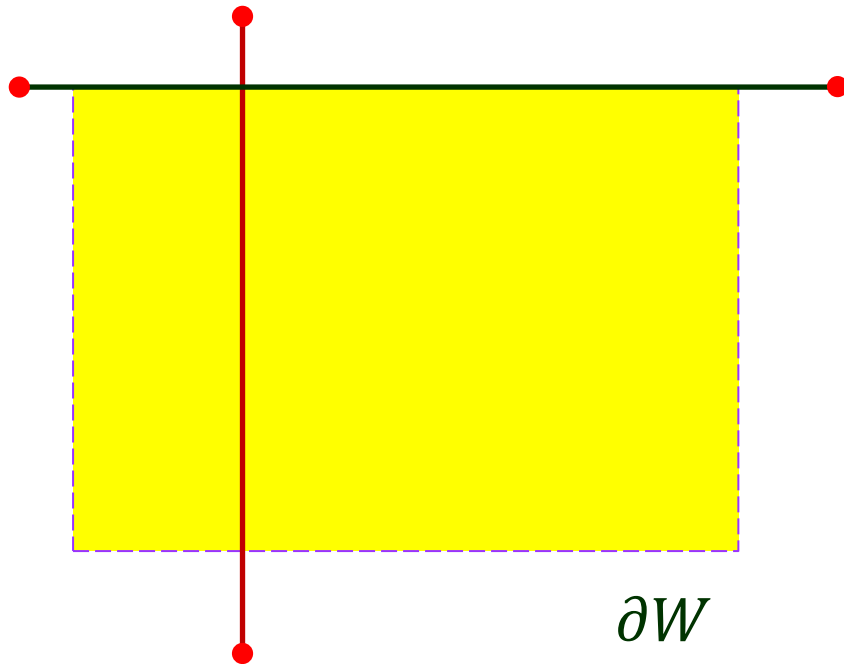


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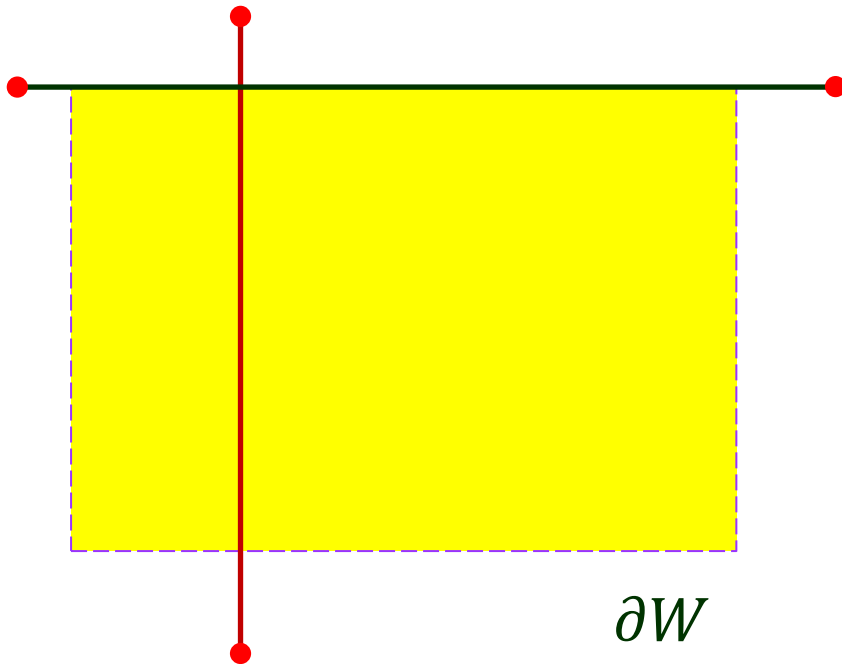
◆ Need only consider horizontal segments.

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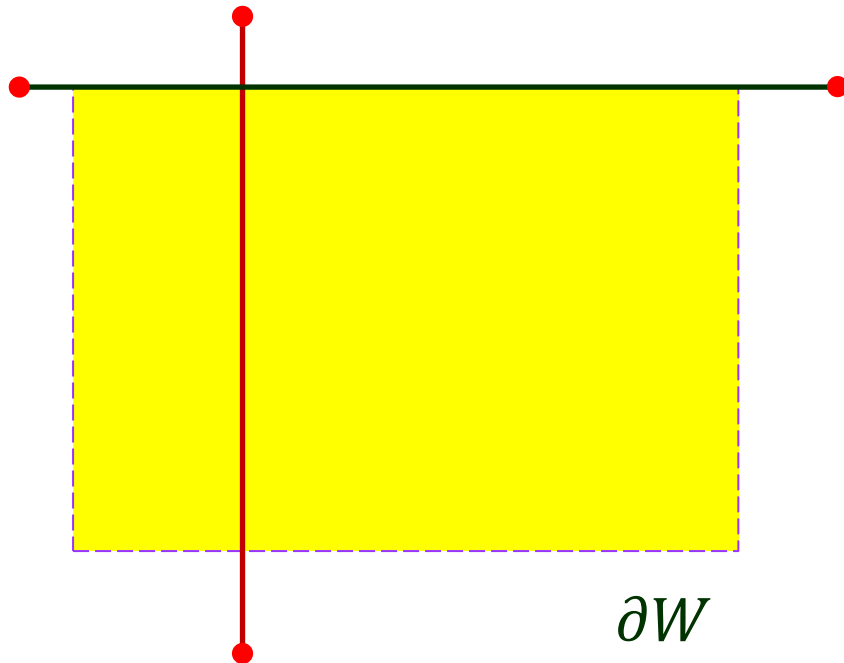
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The case of vertical segments is similar.

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The case of vertical segments is similar.
- ◆ Need only know how to efficiently check if such a segment intersects the left boundary edge.

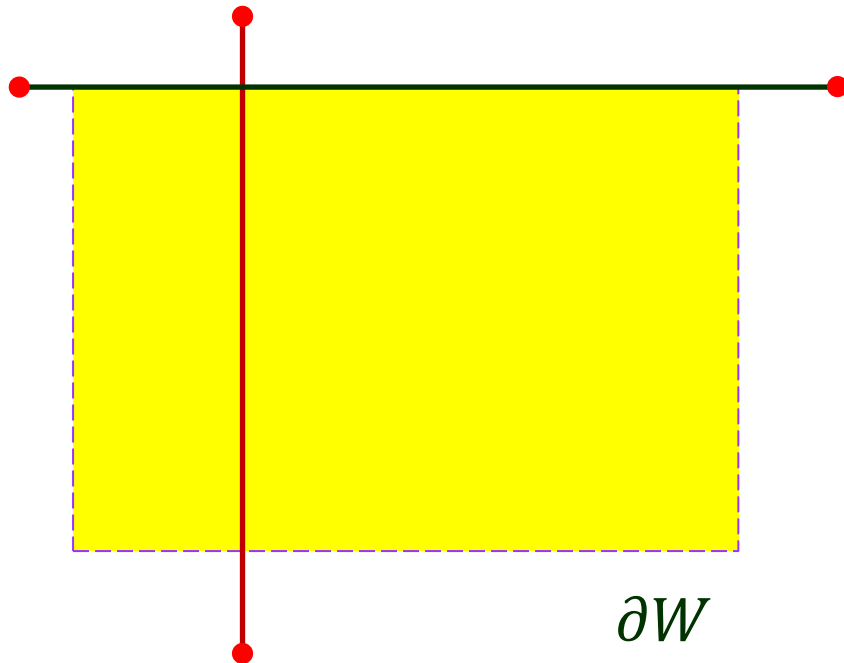


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The case of vertical segments is similar.

- ◆ Need only know how to efficiently check if such a segment intersects the left boundary edge.

It's similar to check if it intersects the right boundary edge.

## II. Query Segment as a Full Line

---

We first consider the *simpler* version of query when the left boundary edge of  $W$  is a *full line*.

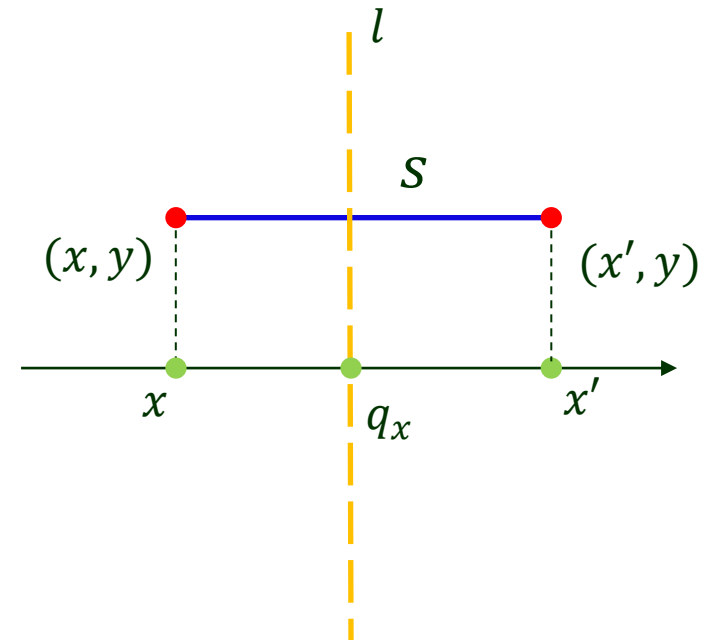
$$l: x = q_x$$

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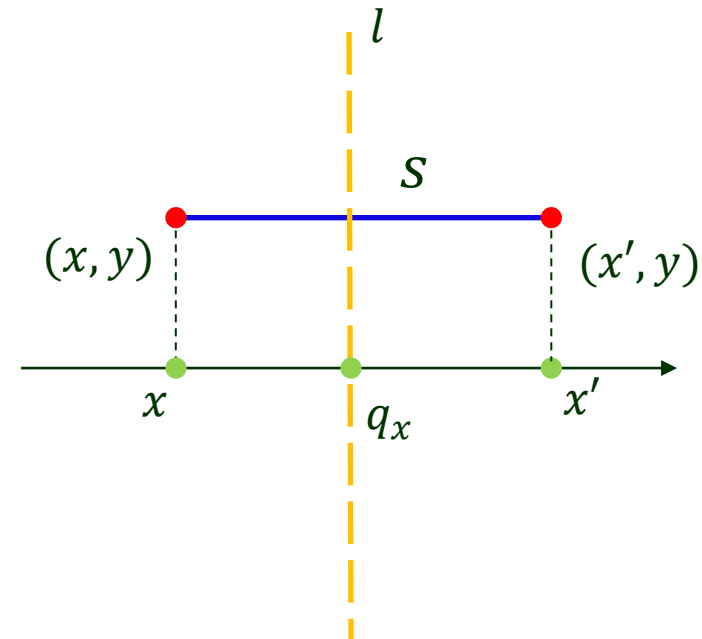
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Segment  $s: [x, x'] \times y$  intersects  $l$ .



$$x \leq q_x \leq x'$$





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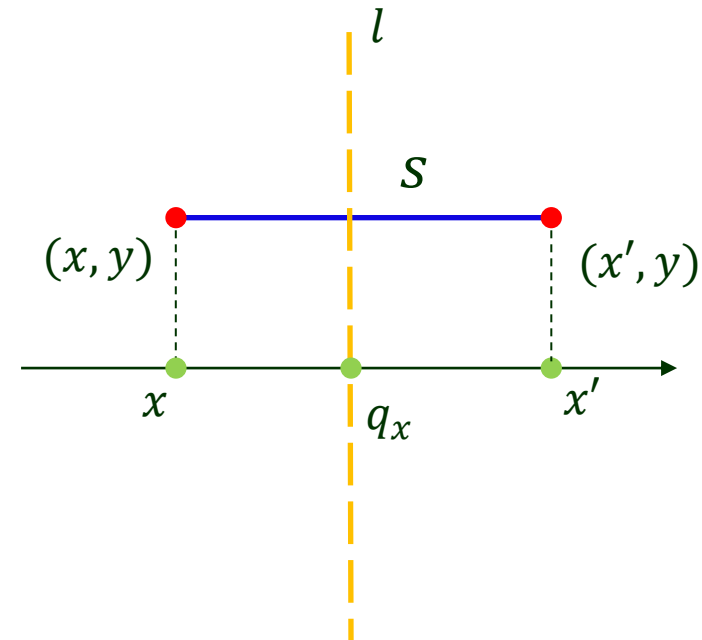
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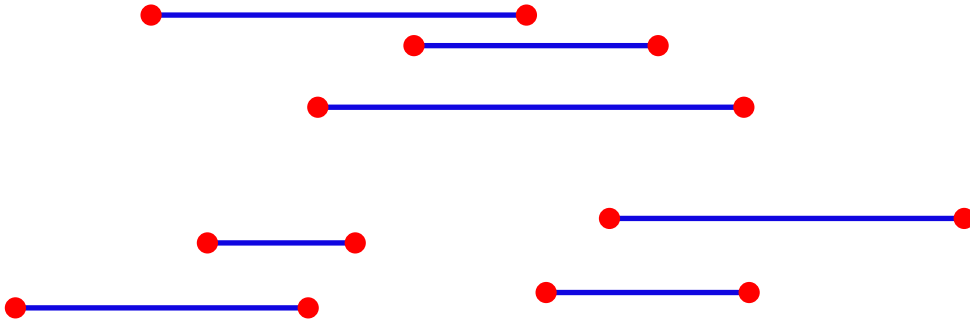
### 1D problem

Given a set of intervals  $I = \{[x_1, y_1], [x_2, y_2] \dots, [x_n, y_n]\}$ , report those that contain the query point  $q_x$ .

# Partitioning the Interval Set

---

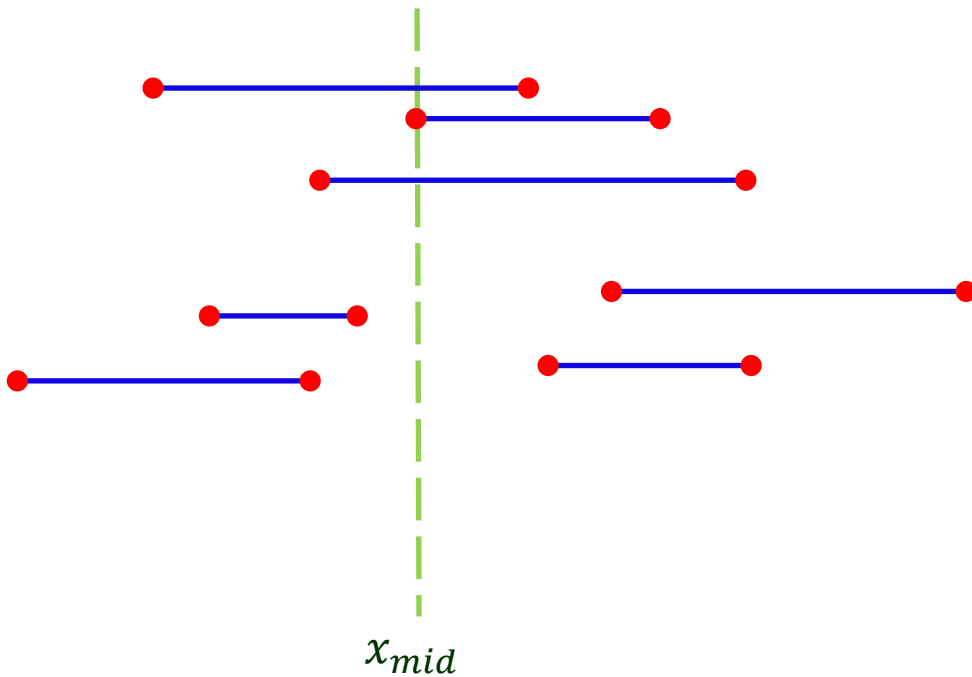
$x_{mid}$ : median of  $2n$  interval endpoints.



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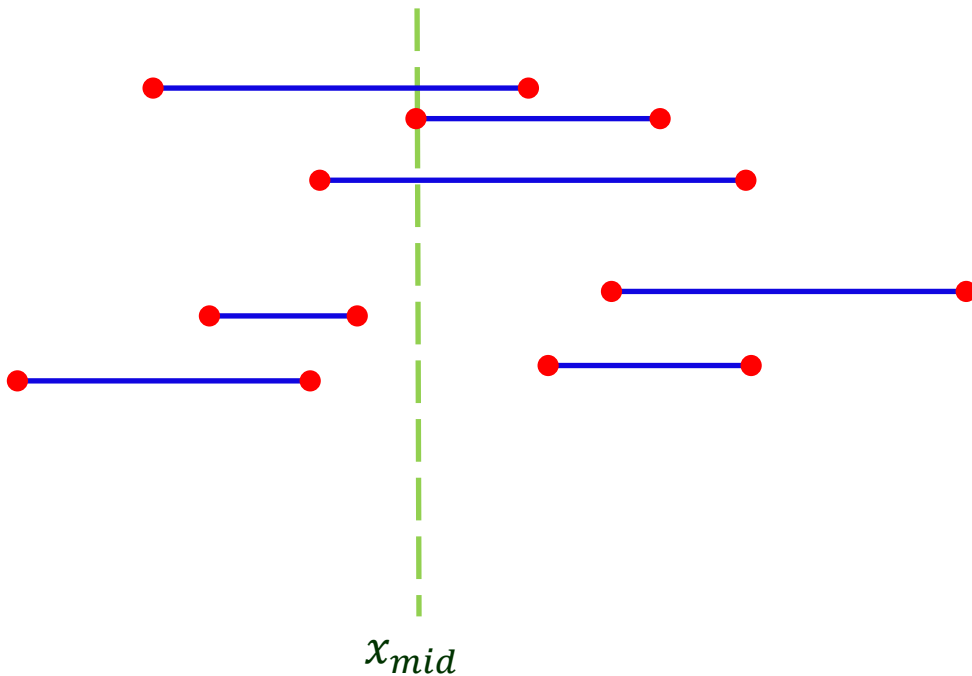
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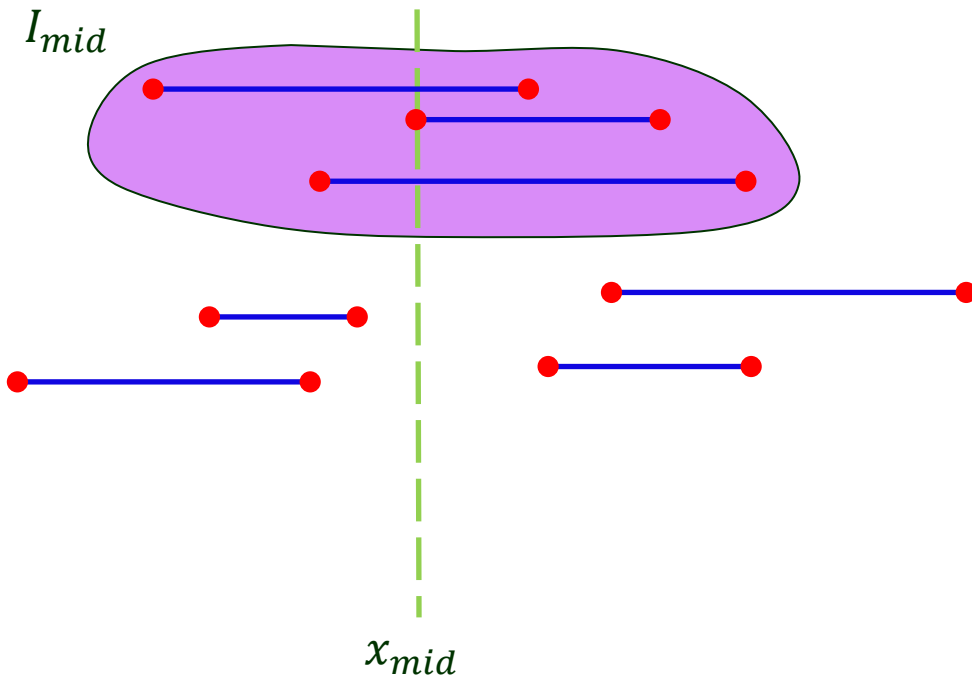
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$$I_{mid} = \{[x_j, x'_j] \in I \mid x_j \leq x_{mid} \leq x'_j\}$$

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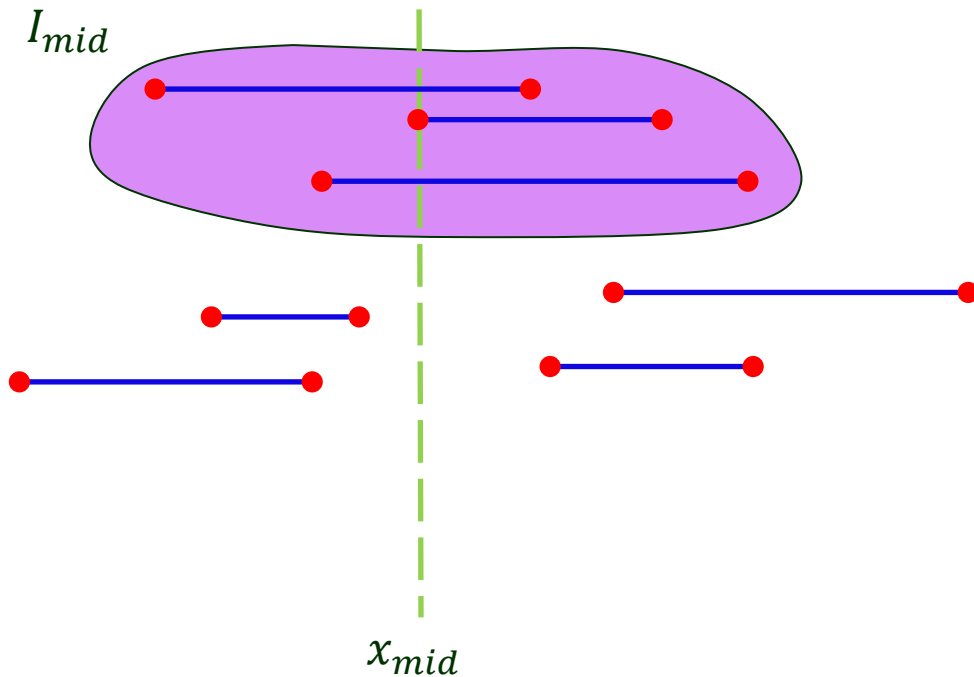
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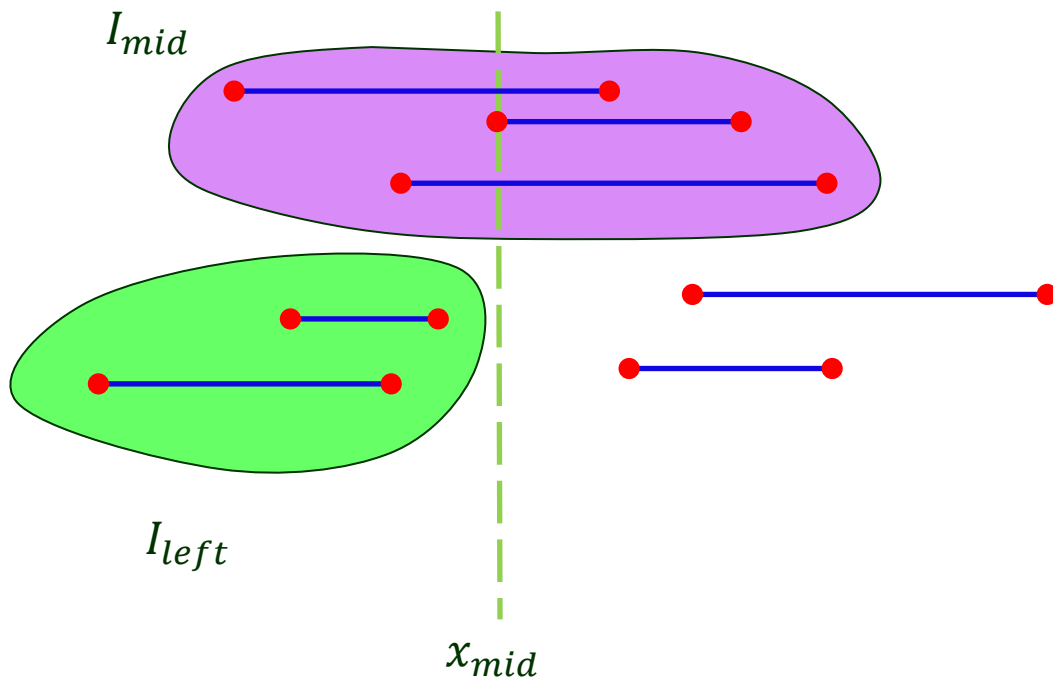


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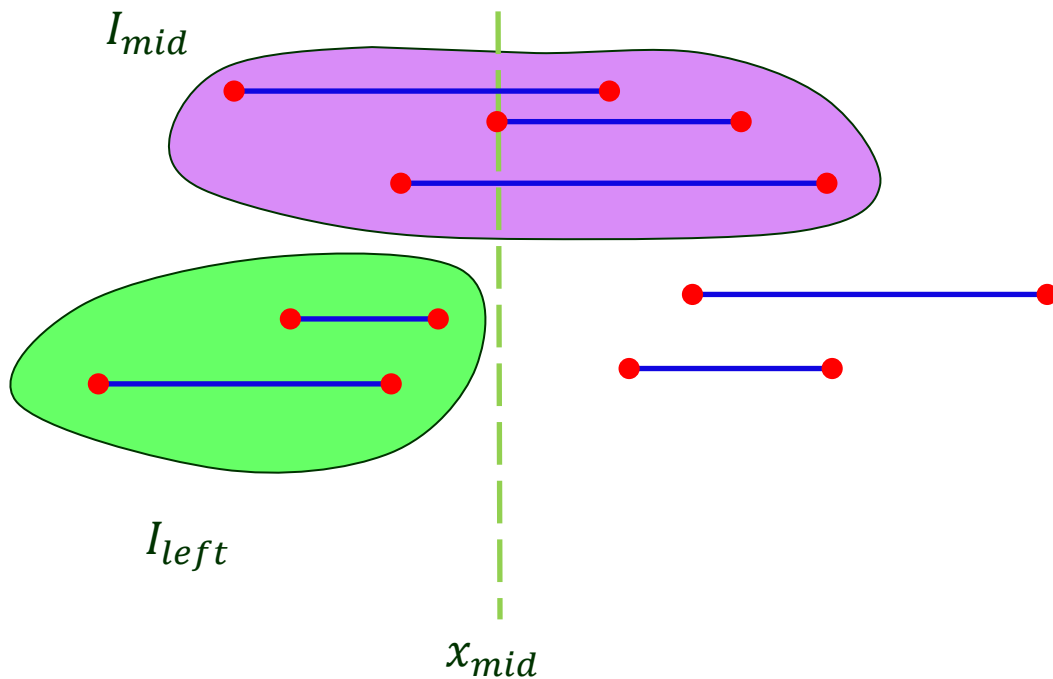
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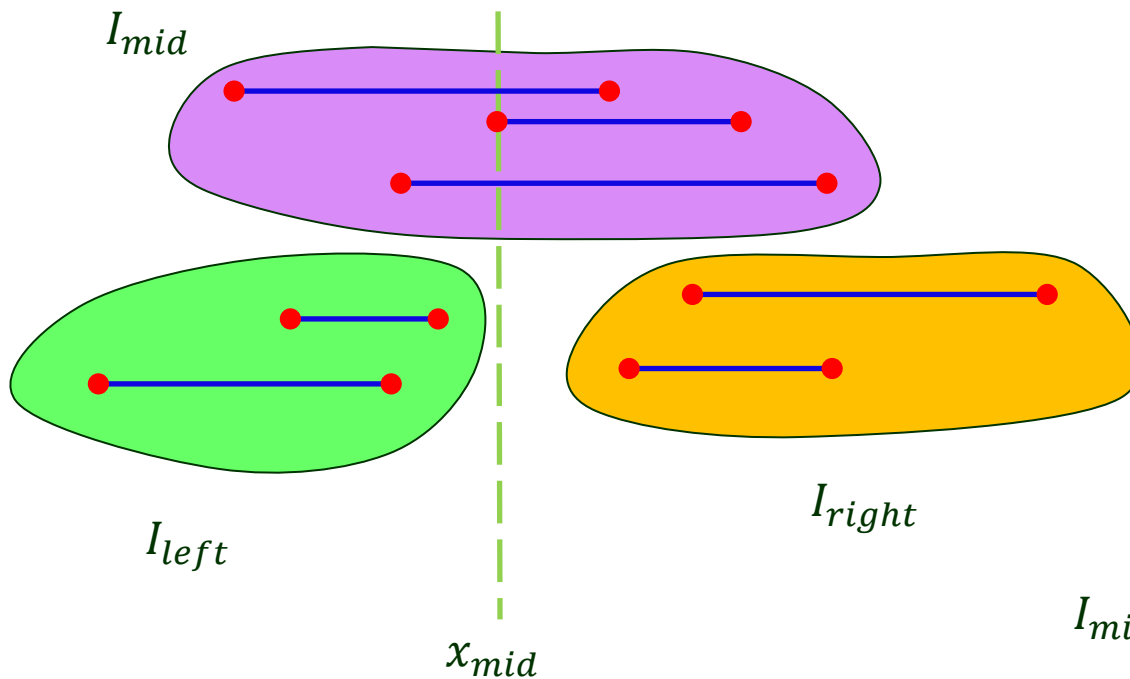
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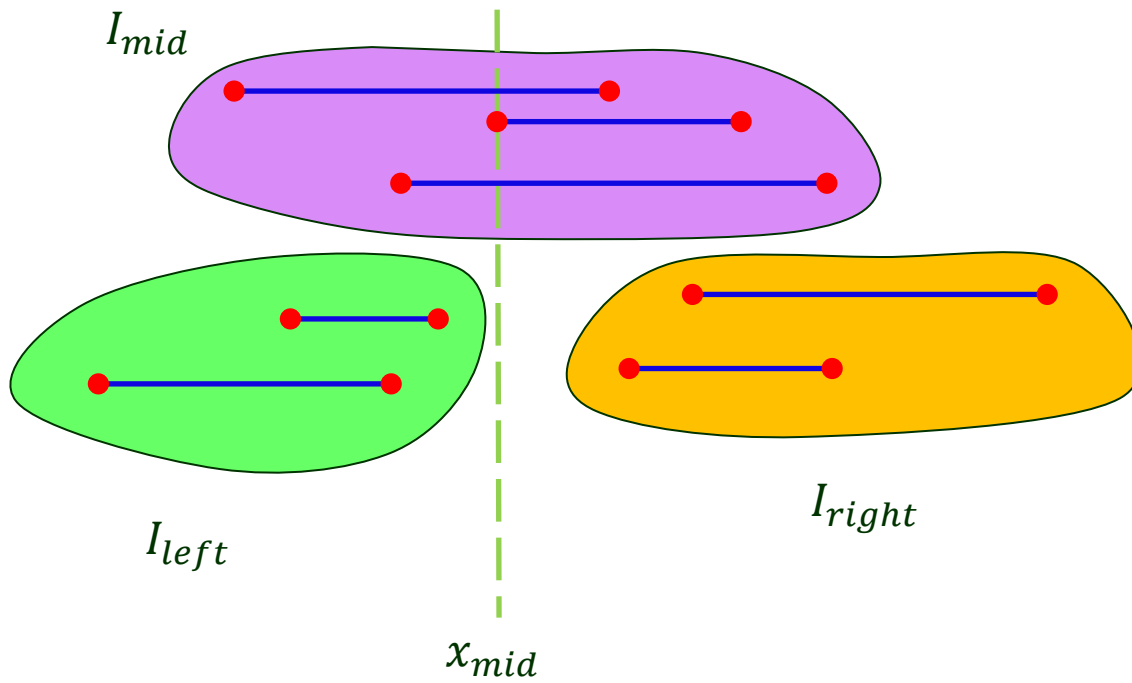
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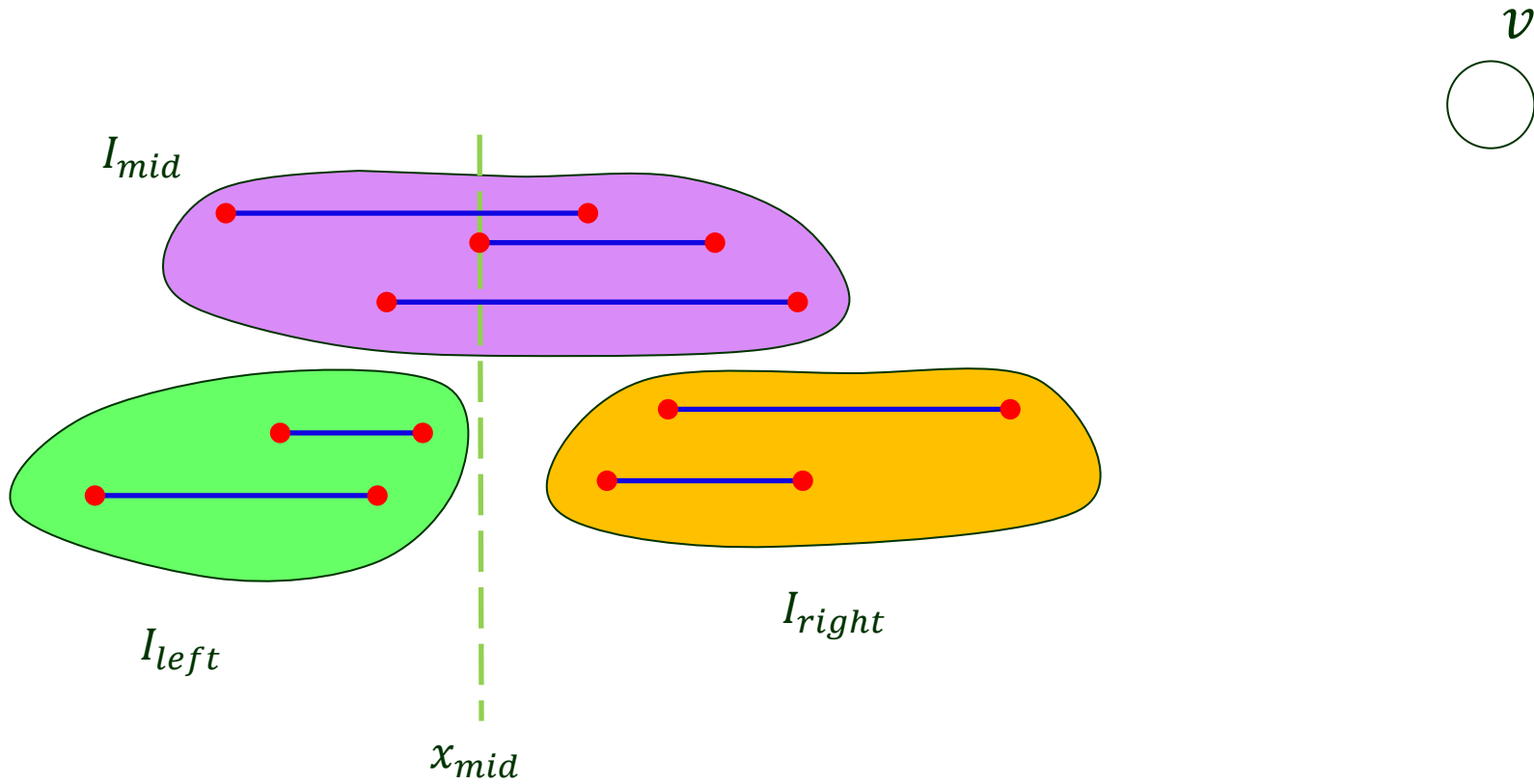
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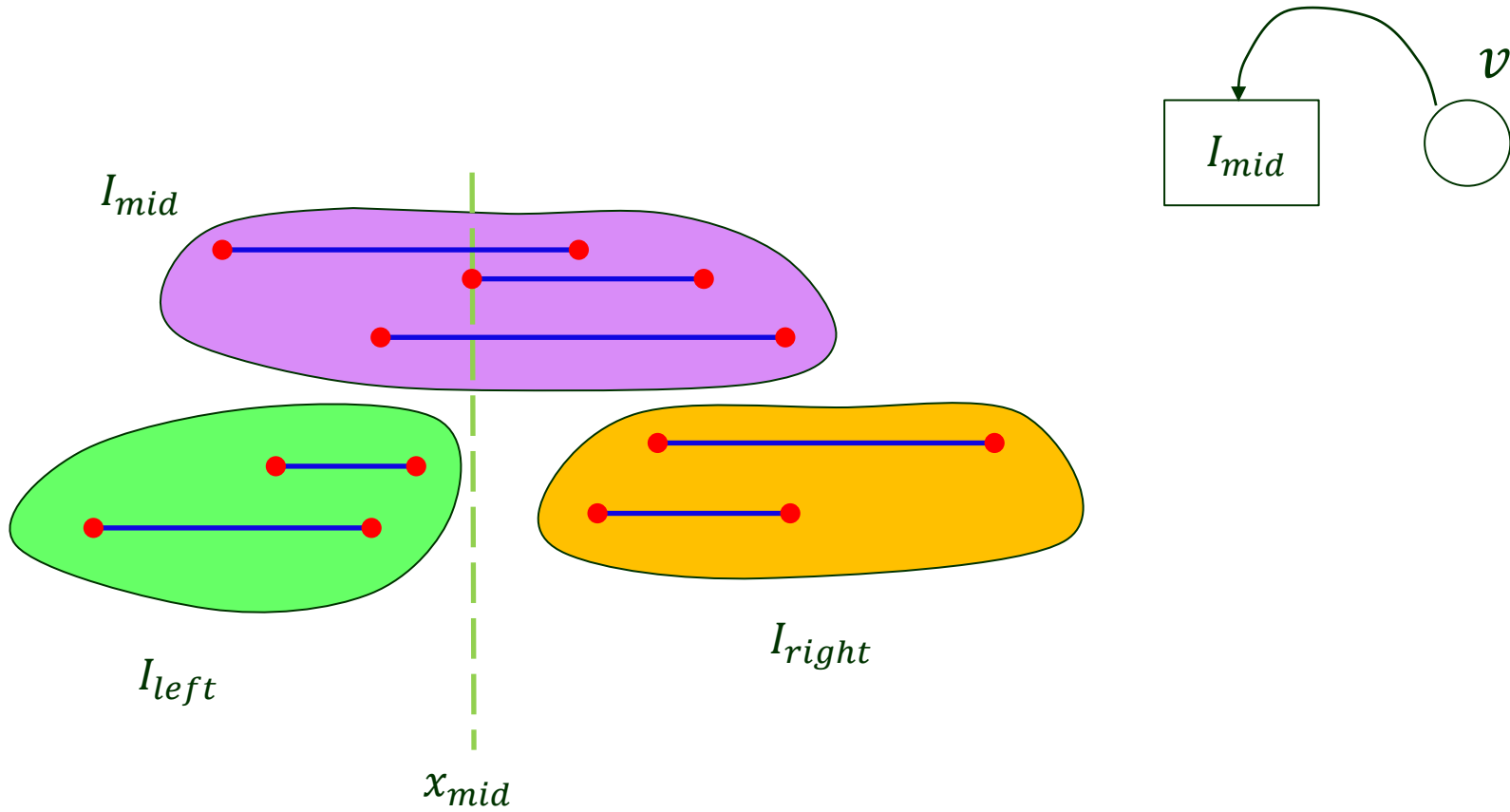


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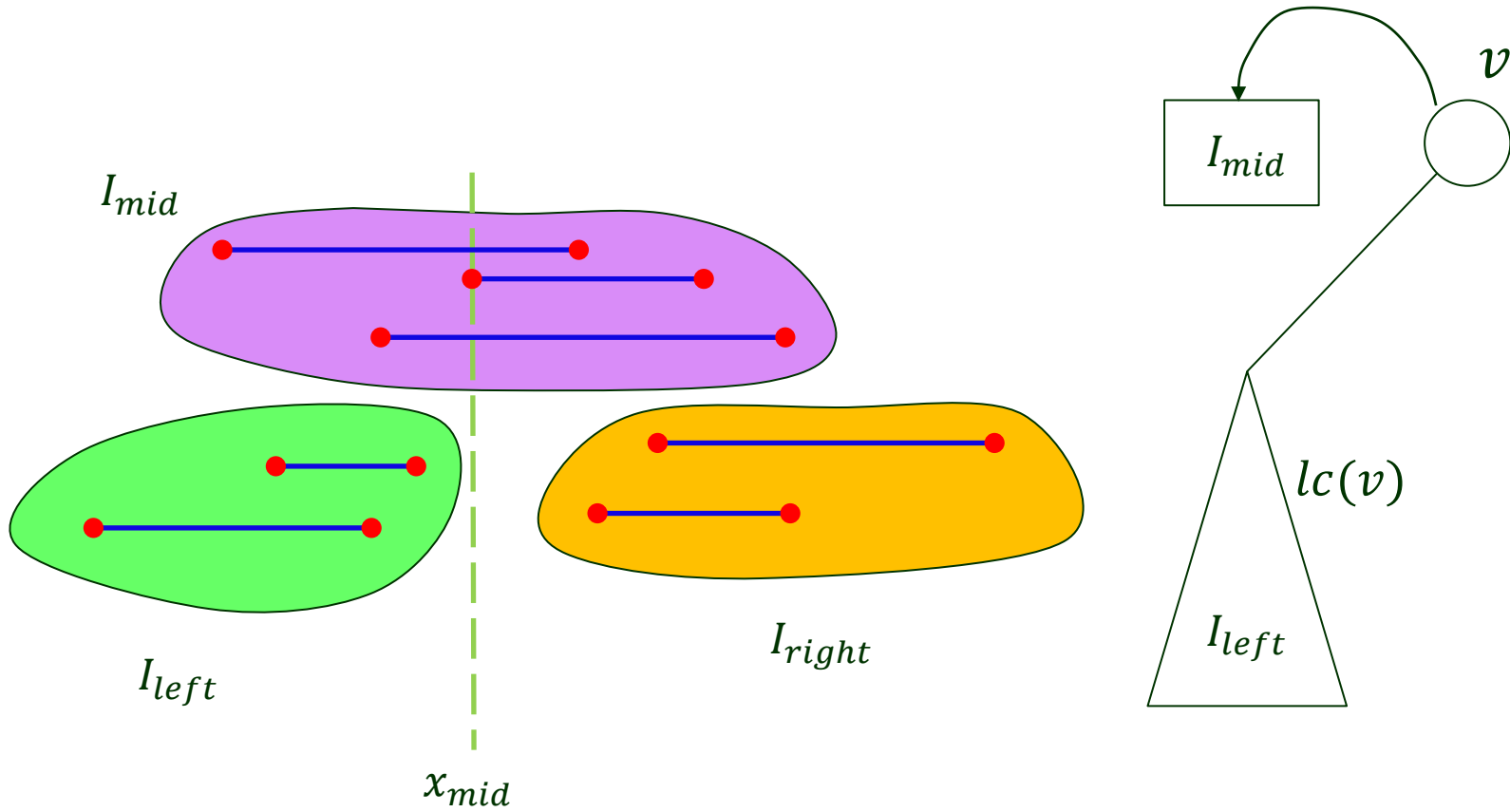
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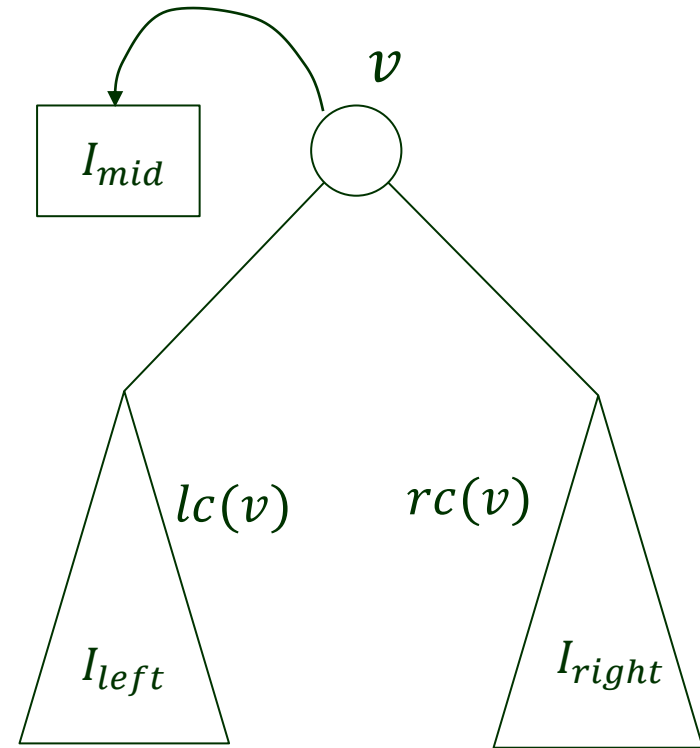
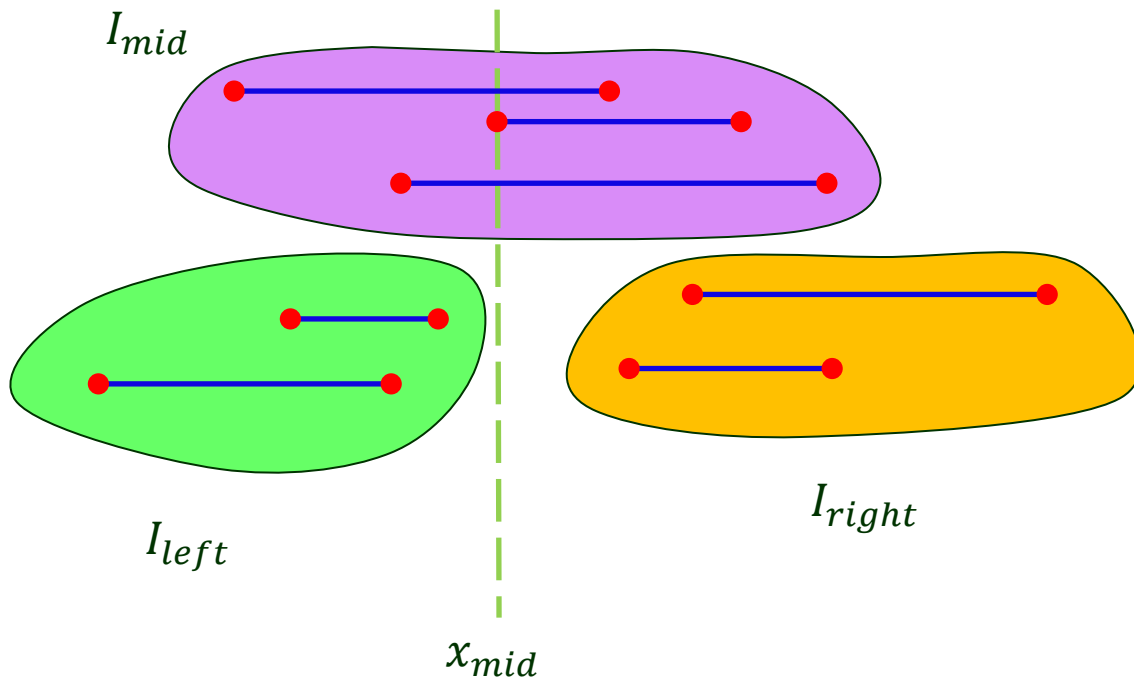
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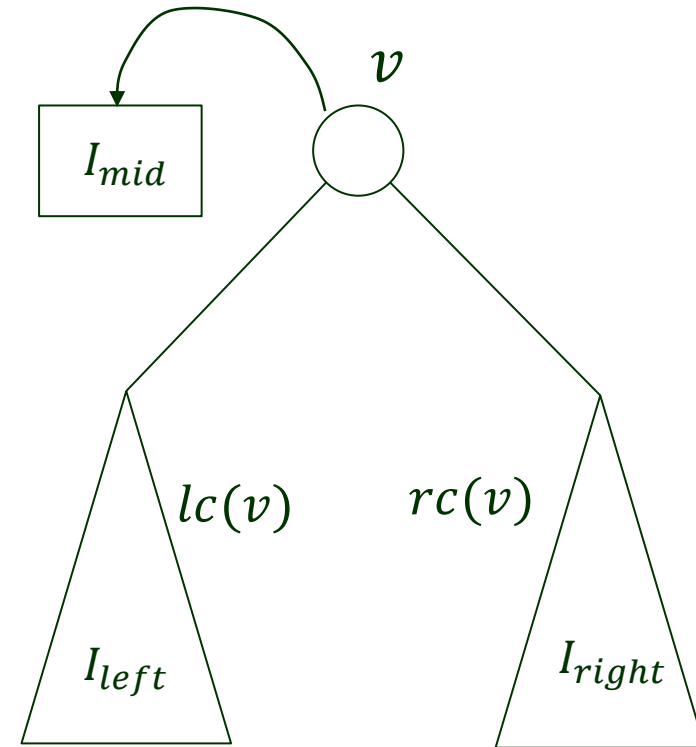
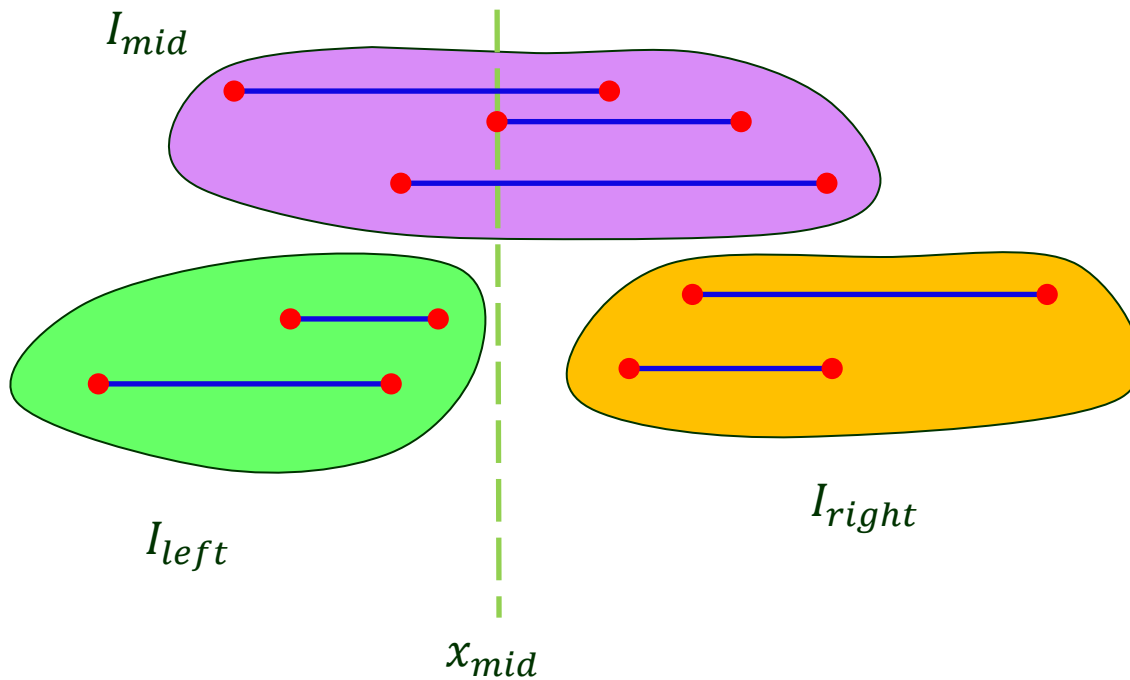


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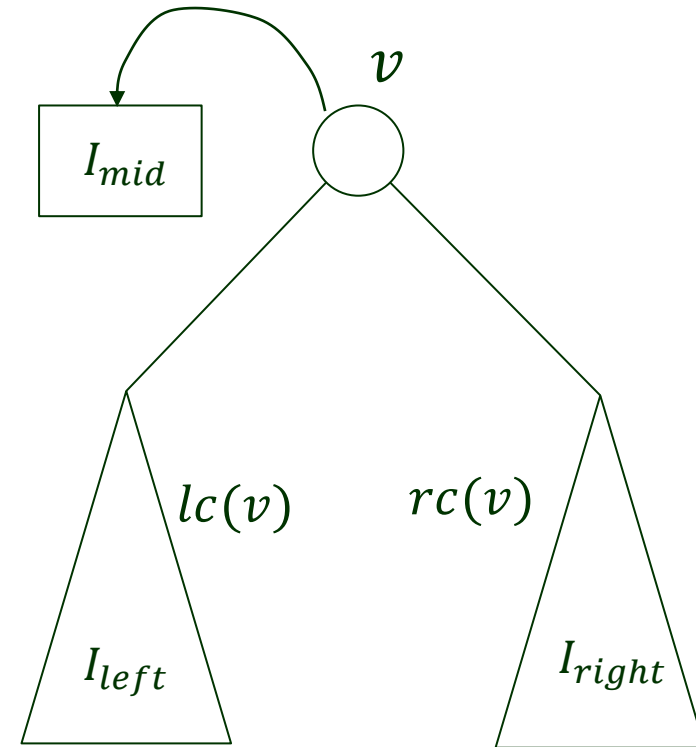
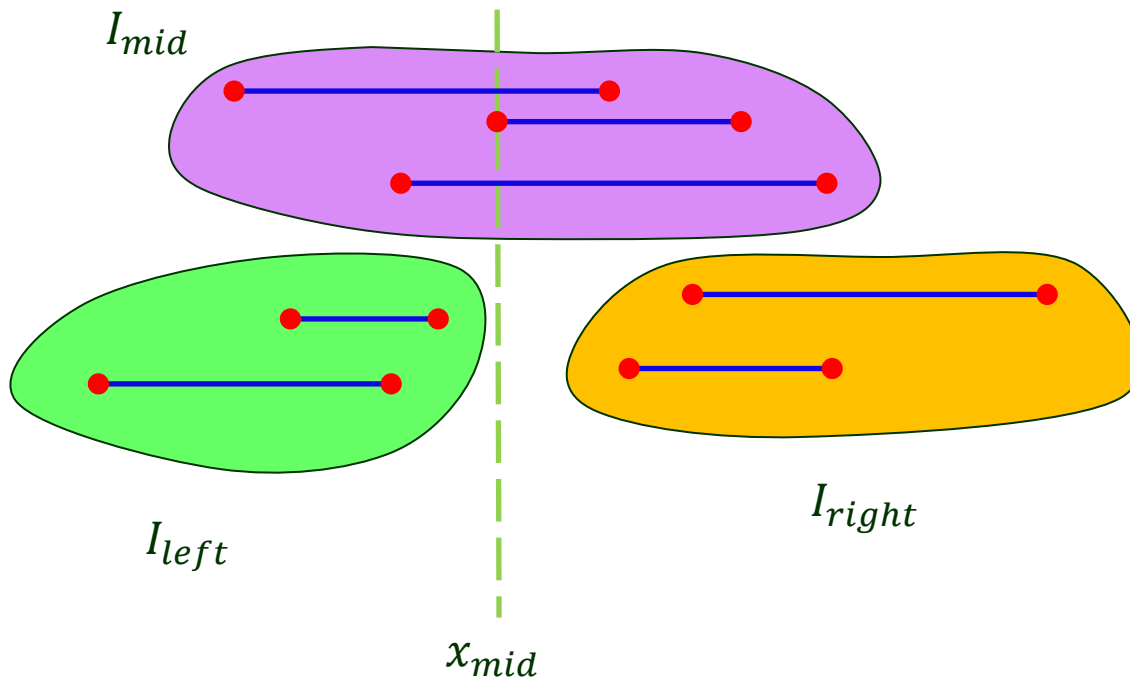


# Interval Tree



Subtrees  $lc(v)$  and  $rc(v)$  are recursively defined.

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$O(\log n)$  depth

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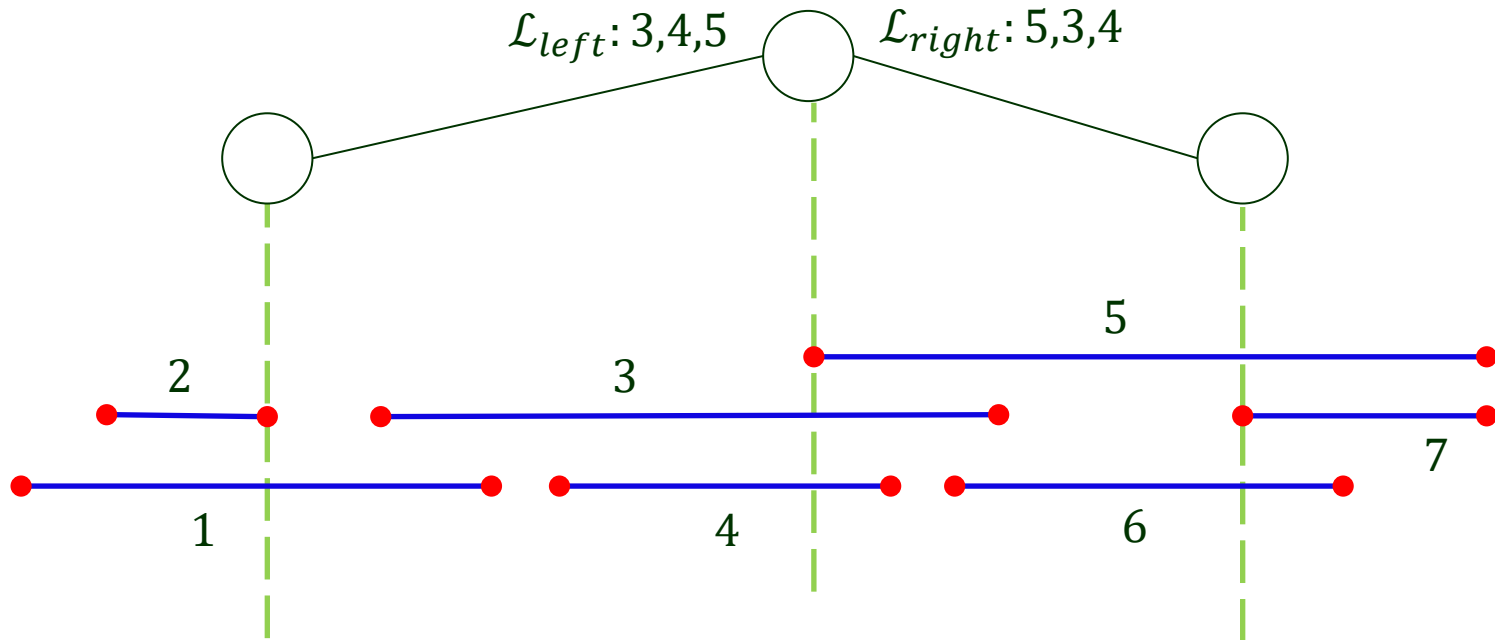
$I_{mid}$  is stored in two lists at  $v$ :

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- $\mathcal{L}_{right}(v)$ : sorted in the **decreasing** order on their **right** endpoints.

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# Total Storage

---

$I_{left}, I_{mid}, I_{right}$  are disjoint.

Every interval appears in only one set  $I_{mid}$  (stored once in each of the two sorted lists).

- ◆ All associated lists require  $O(n)$  storage.
- ◆ The tree uses  $O(n)$  storage.
- ◆ The tree has height  $O(\log n)$ .



# III. Construction of the Interval Tree

---

ConstructIntervalTree( $I$ )

1. **if**  $I = \emptyset$
2.     **then** return an empty leaf
3.     **else** compute  $x_{mid}$
4.         store it in a new node  $v$
5.         compute  $I_{mid}, I_{left}, I_{right}$
6.         construct sorted lists  $\mathcal{L}_{left}(v)$  and  $\mathcal{L}_{right}(v)$
7.         store them at  $v$
8.          $lc(v) \leftarrow \text{ConstructIntervalTree}(I_{left})$
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Presort the points and maintain ordered lists through recursive calls.

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Presort the points and maintain ordered lists through recursive calls.

⇒  $O(n)$  time before recursions on lines 8 and 9

⇒ Total construction time:  $O(n \log n)$



# Query

---

Find all intervals containing  $q_x$ .

- ◆  $q_x = x_{mid}$  ends the query after reporting all intervals in  $I_{mid}$ .

# Query

---

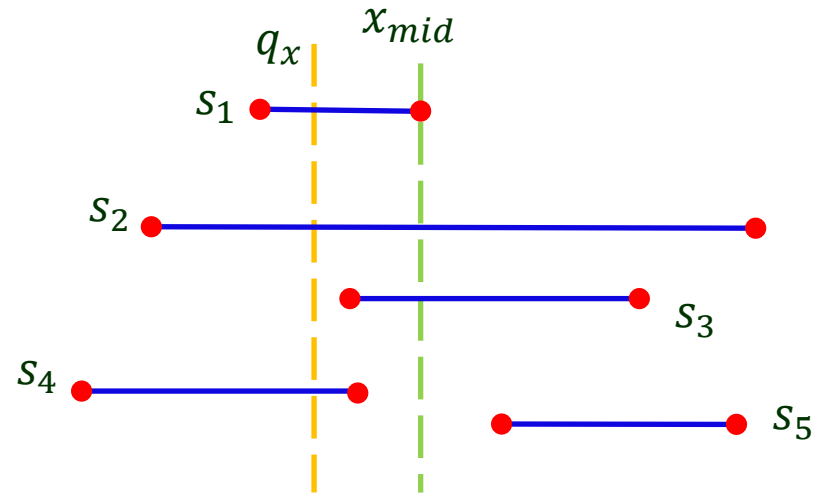
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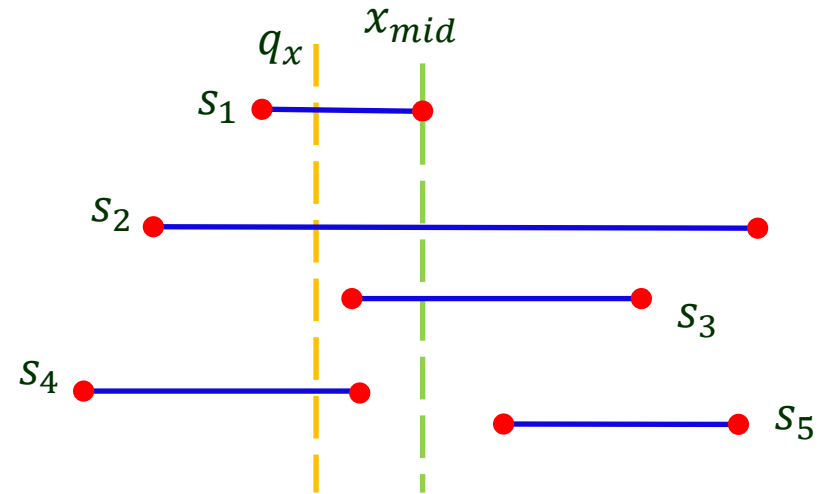
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# Query

Find all intervals containing  $q_x$ .

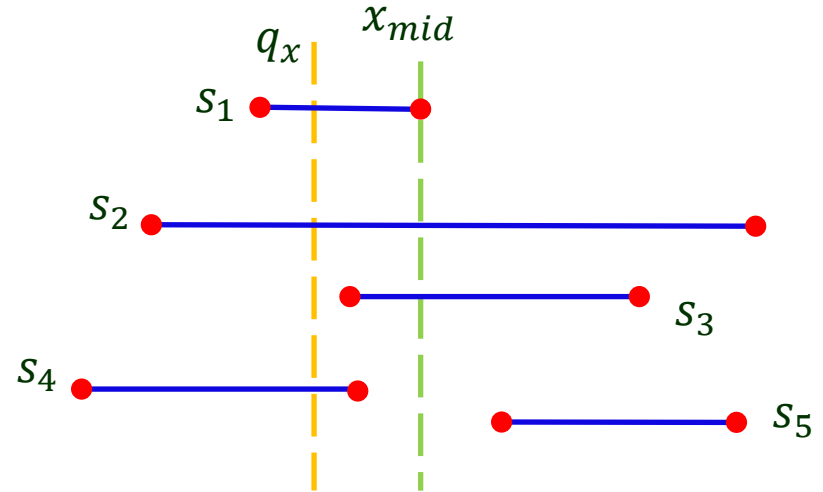
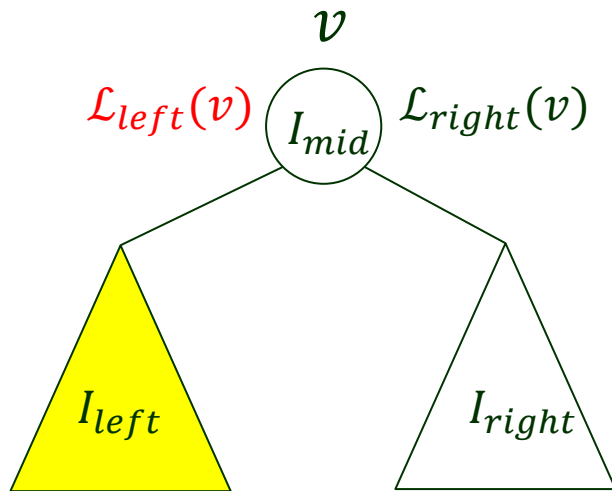
- ◆  $q_x = x_{mid}$  ends the query after reporting all intervals in  $I_{mid}$ .
- ◆  $q_x < x_{mid}(v) \implies$  Search  $I_{mid}$  and  $I_{left}$ .



# Query

Find all intervals containing  $q_x$ .

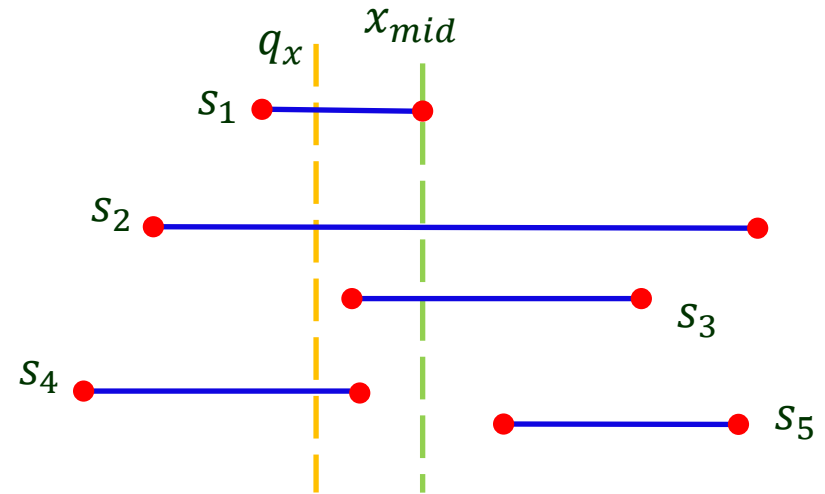
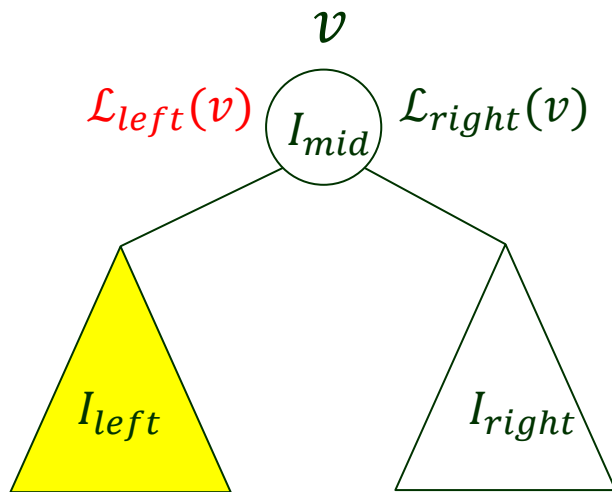
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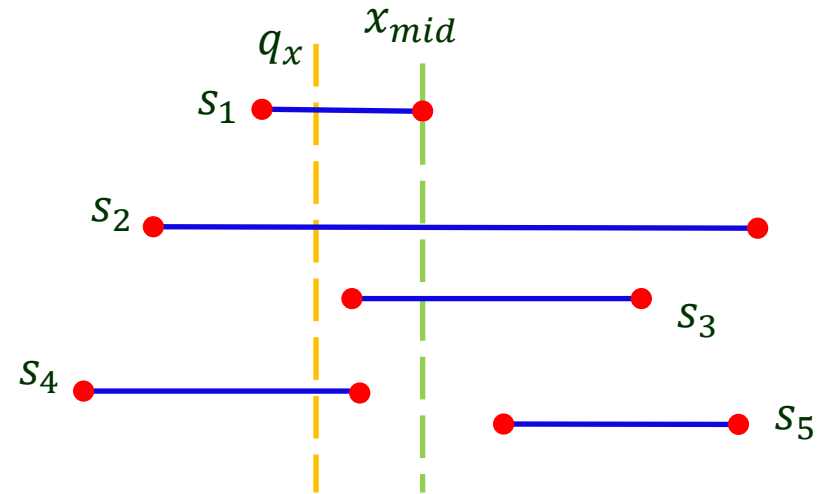
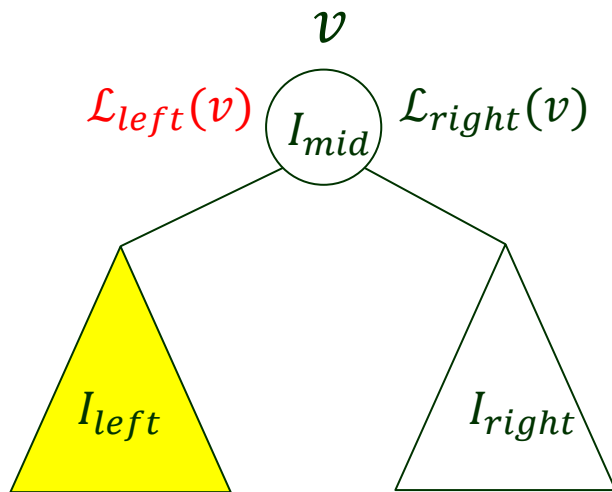


$$\mathcal{L}_{left}(v) = \langle s_2, s_1, s_3 \rangle$$

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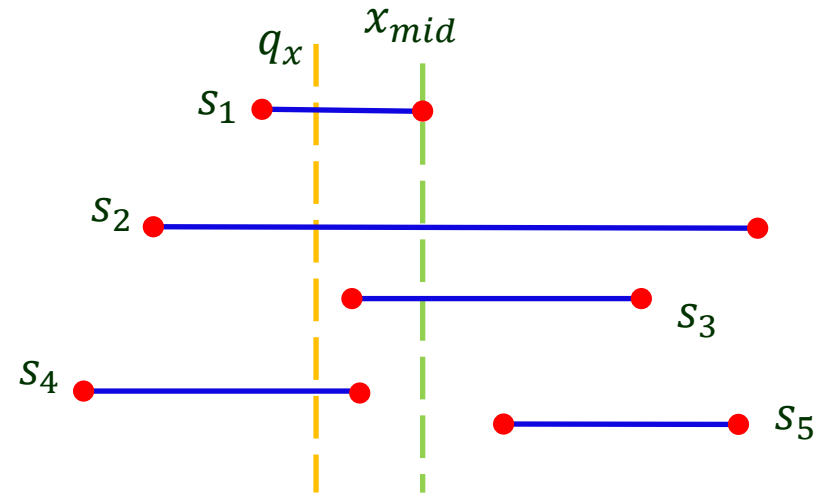
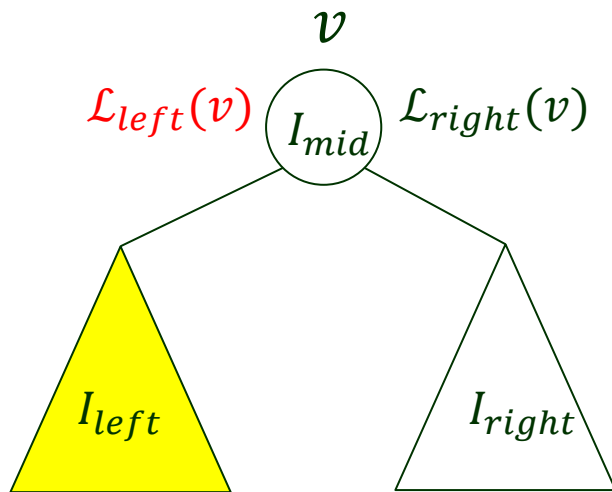
$$\mathcal{L}_{left}(v) = \langle s_2, s_1, s_3 \rangle$$

- At  $v$ , start at the leftmost endpoint of  $\mathcal{L}_{left}$ .

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- ◆  $q_x = x_{mid}$  ends the query after reporting all intervals in  $I_{mid}$ .
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$$\mathcal{L}_{left}(v) = \langle s_2, s_1, s_3 \rangle$$

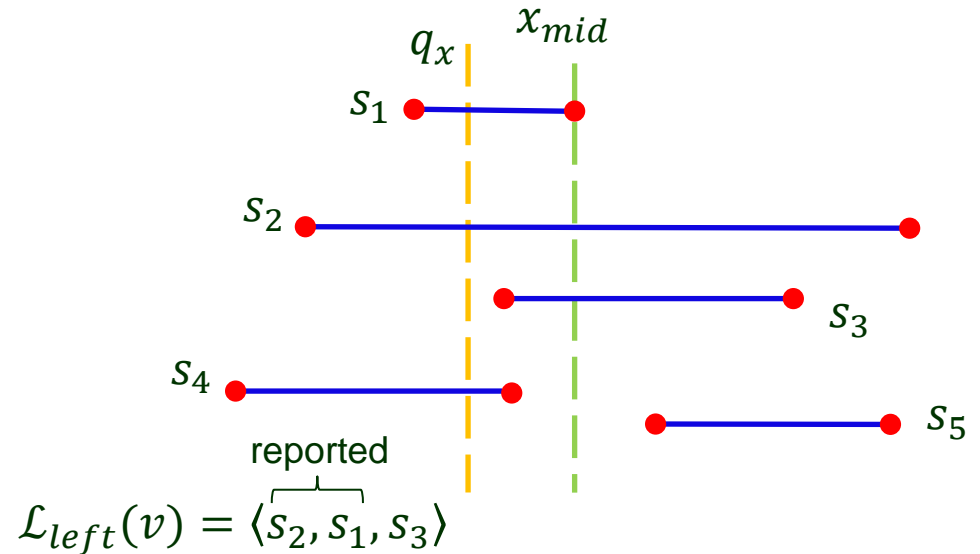
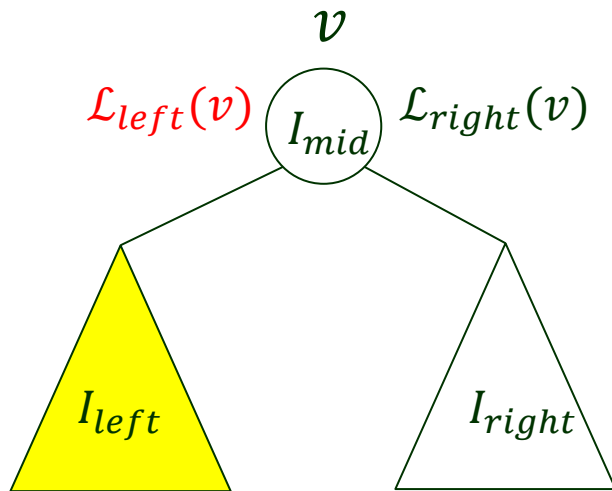
- At  $v$ , start at the leftmost endpoint of  $\mathcal{L}_{left}$ .
- Report all the intervals containing  $q_x$ .



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Find all intervals containing  $q_x$ .

- ◆  $q_x = x_{mid}$  ends the query after reporting all intervals in  $I_{mid}$ .
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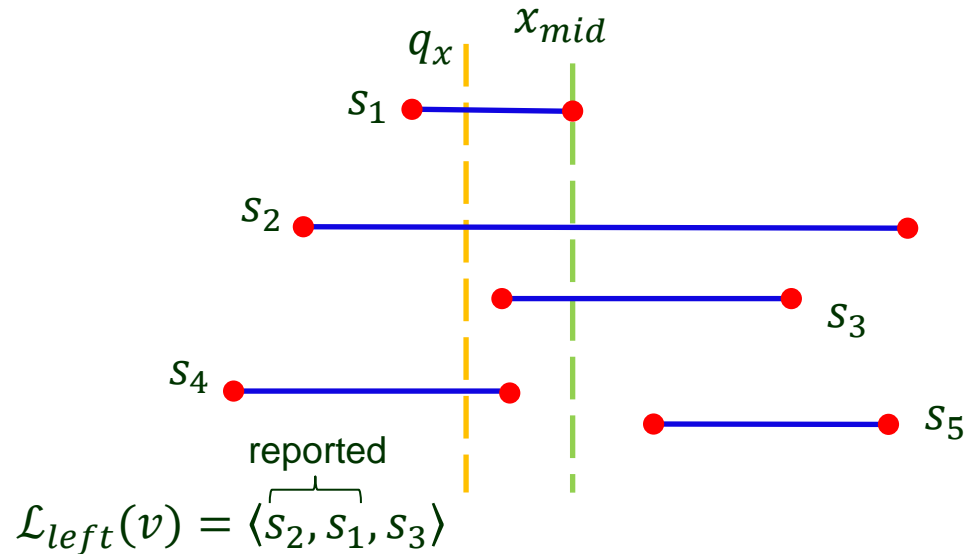
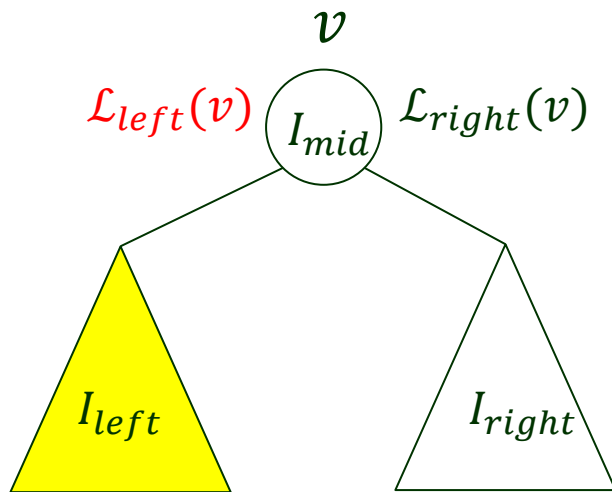


- At  $v$ , start at the leftmost endpoint of  $\mathcal{L}_{left}$ .
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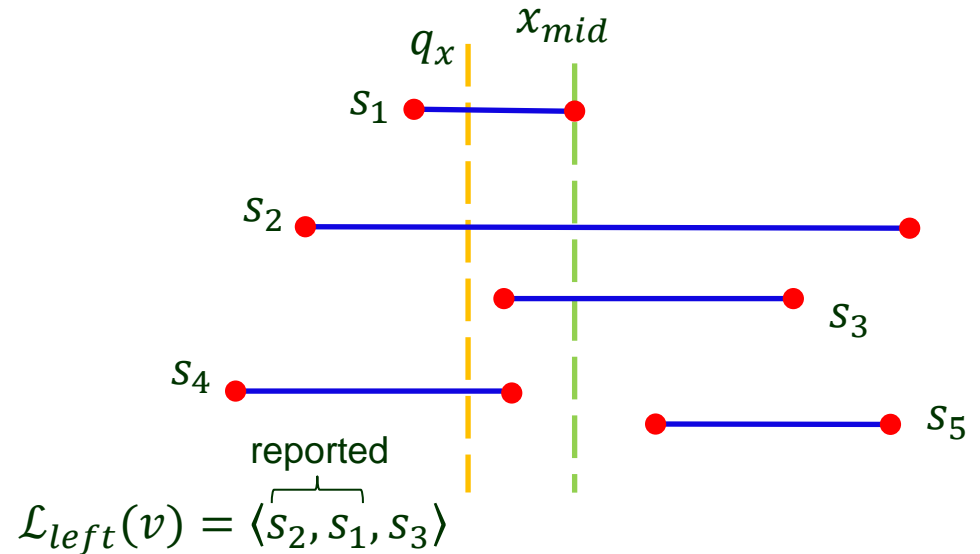
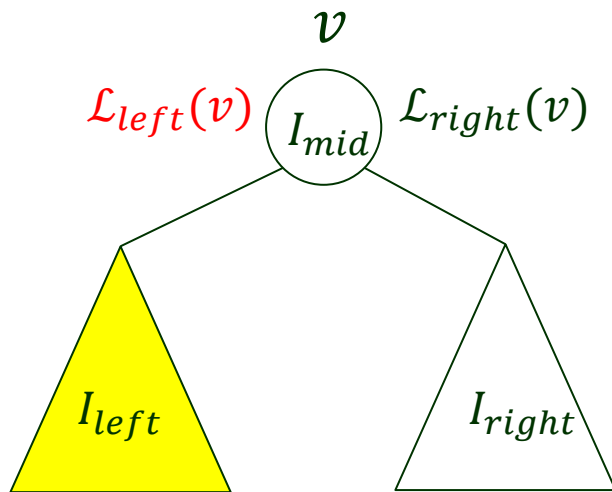


- At  $v$ , start at the leftmost endpoint of  $\mathcal{L}_{left}$ .
- Report all the intervals containing  $q_x$ .
- Stop at an interval that does not contain  $q_x$  (i.e., its left endpoint is to the right of  $q_x$ ).

# Query

Find all intervals containing  $q_x$ .

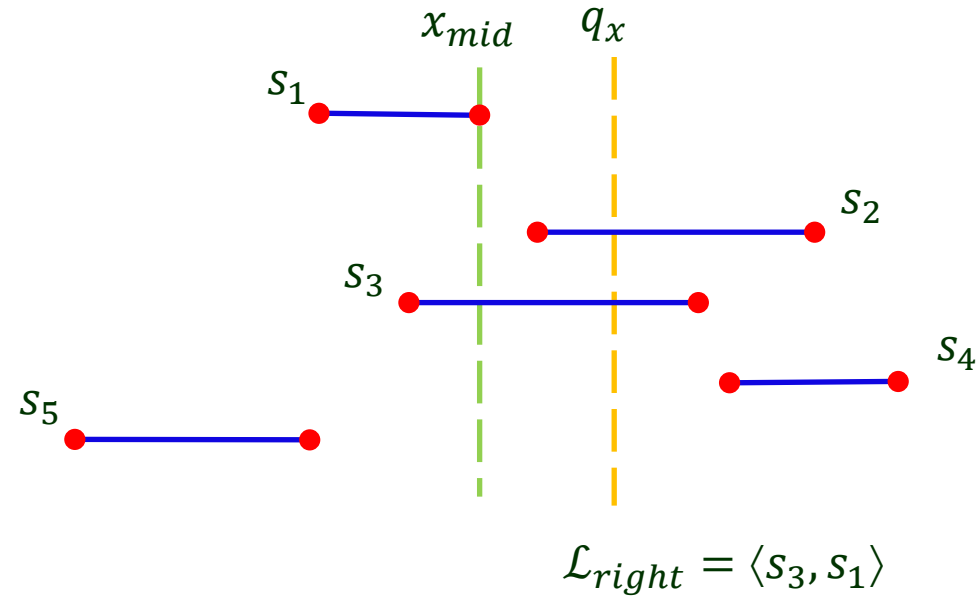
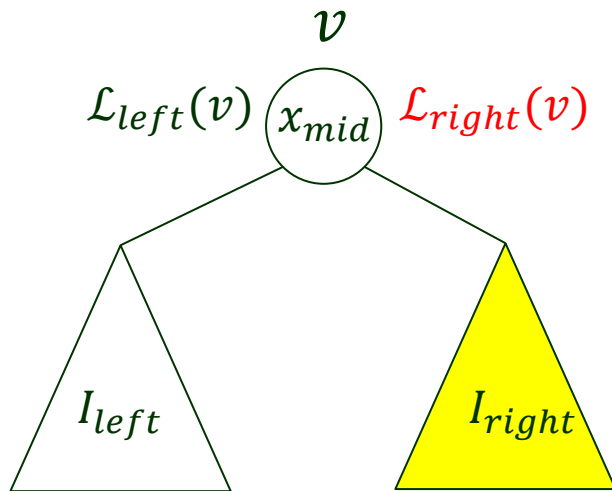
- ◆  $q_x = x_{mid}$  ends the query after reporting all intervals in  $I_{mid}$ .
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- At  $v$ , start at the leftmost endpoint of  $\mathcal{L}_{left}$ .
- Report all the intervals containing  $q_x$ .
- Stop at an interval that does not contain  $q_x$  (i.e., its left endpoint is to the right of  $q_x$ ).
- Query the left subtree.

# Query (cont'd)

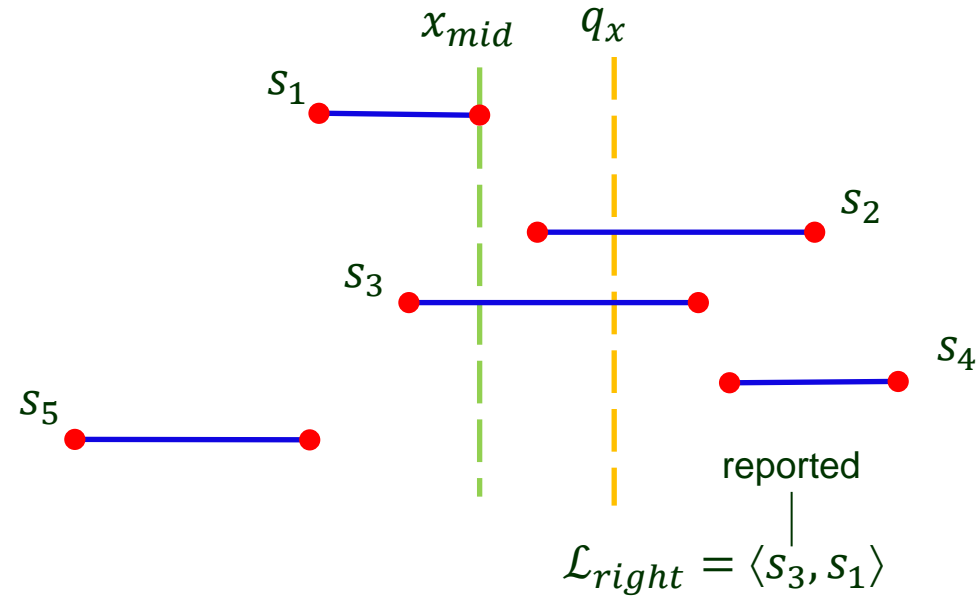
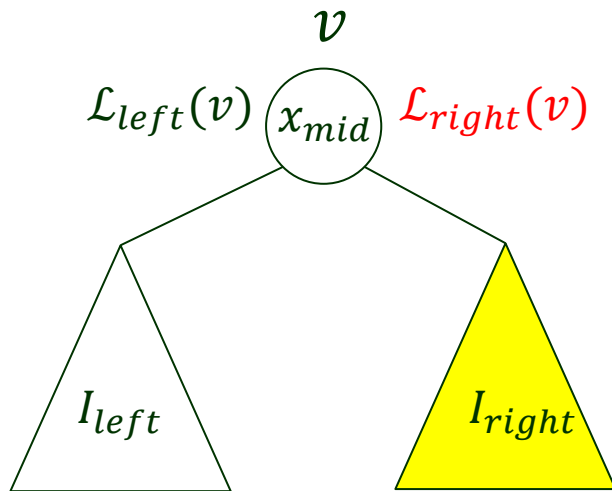
◆  $q_x > x_{mid}(v) \implies$  Search  $I_{mid}$  and  $I_{right}$ .



- At  $v$ , start at the rightmost endpoint of  $\mathcal{L}_{right}$ .
- Report all the intervals containing  $q_x$ .
- Stop at an interval that does not contain  $q_x$ .
- Query the right subtree.

# Query (cont'd)

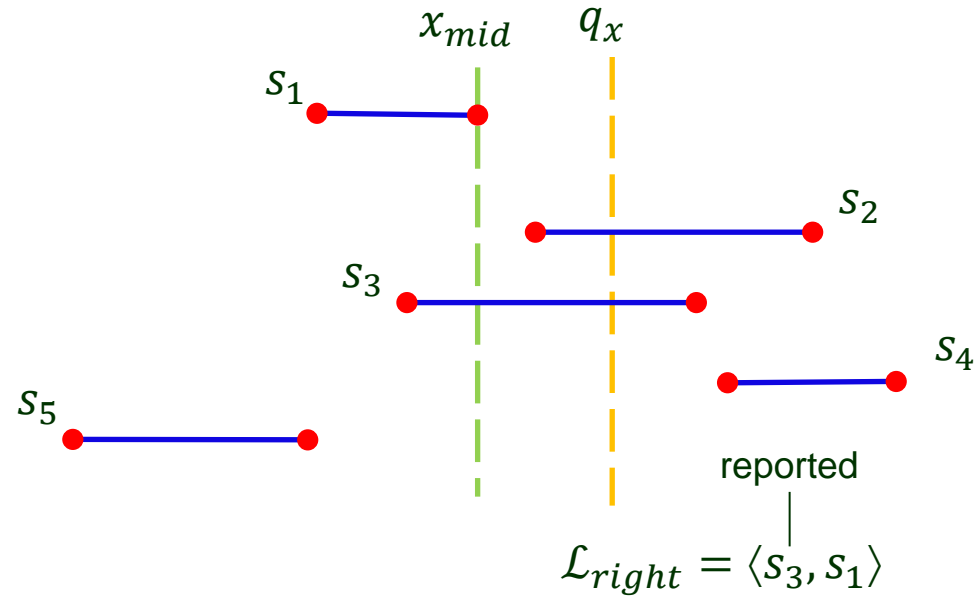
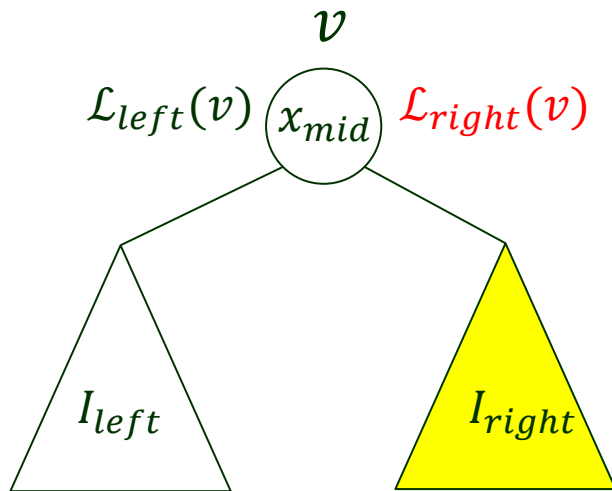
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◆  $q_x > x_{mid}(v) \implies$  Search  $I_{mid}$  and  $I_{right}$ .

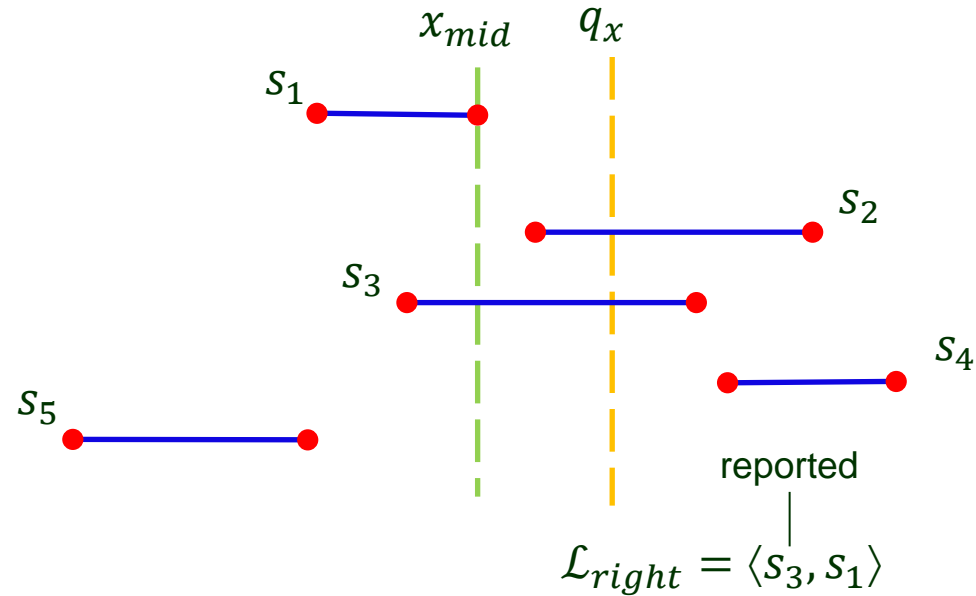
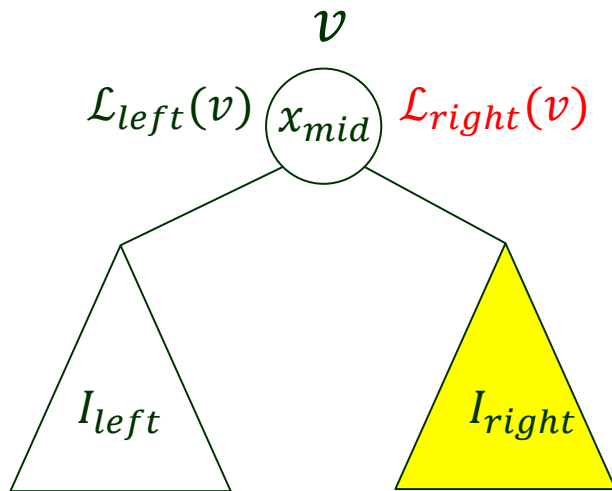


Query time:  $O(\log n + k)$

- At  $v$ , start at the rightmost endpoint of  $\mathcal{L}_{right}$ .
- Report all the intervals containing  $q_x$ .
- Stop at an interval that does not contain  $q_x$ .
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# Query (cont'd)

◆  $q_x > x_{mid}(v) \implies$  Search  $I_{mid}$  and  $I_{right}$ .



Query time:  $O(\log n + k)$

#reported intervals

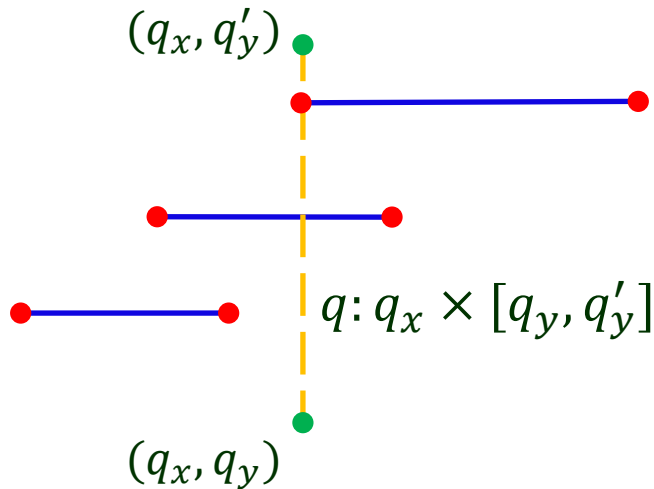
- At  $v$ , start at the rightmost endpoint of  $\mathcal{L}_{right}$ .
- Report all the intervals containing  $q_x$ .
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- Query the right subtree.

# IV. Query Segment with Finite Length

---

Query object: a **vertical** line segment  $q: q_x \times [q_y, q'_y]$

$S = \{s_1, s_2, \dots, s_n\}$ : set of  $n$  **horizontal** segments



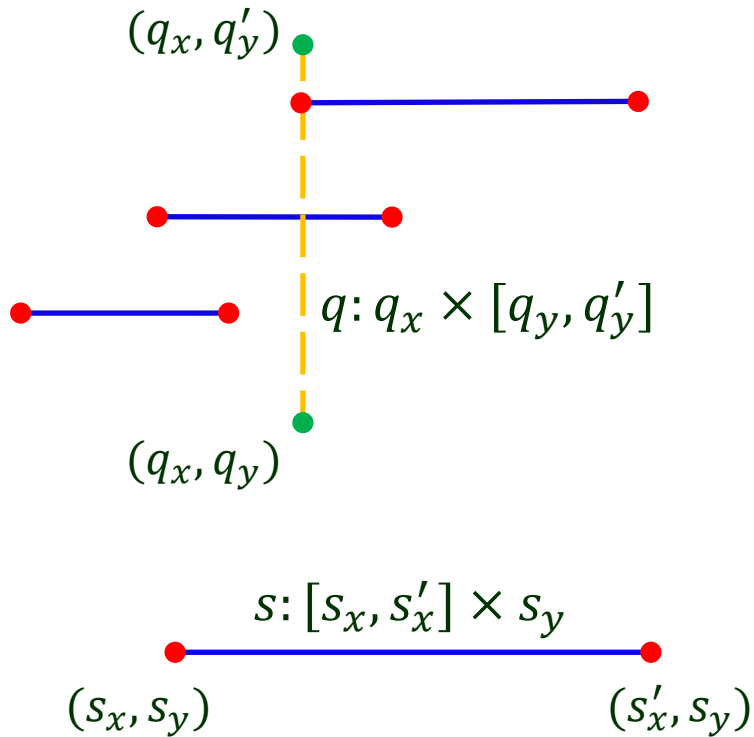


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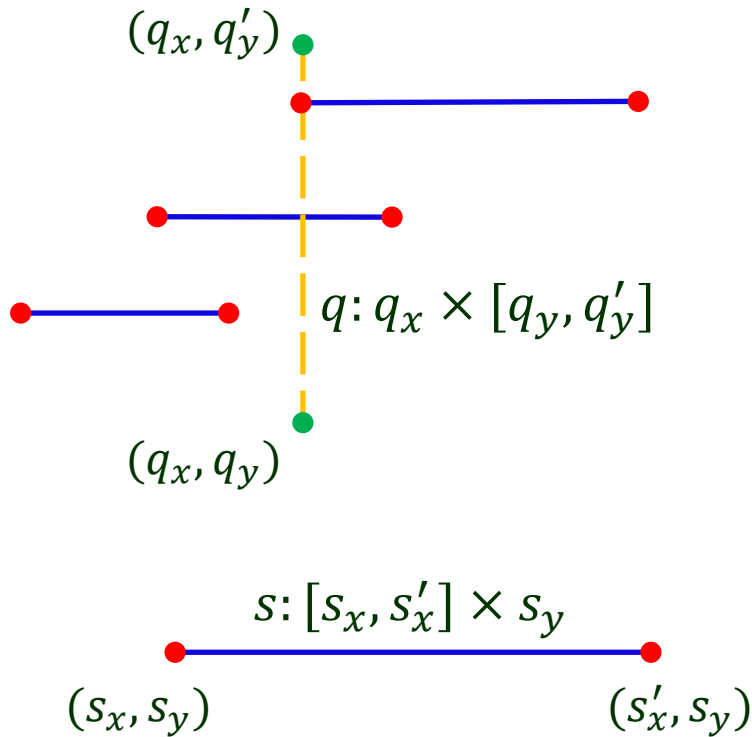
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$s$  *intersects*  $q$  iff

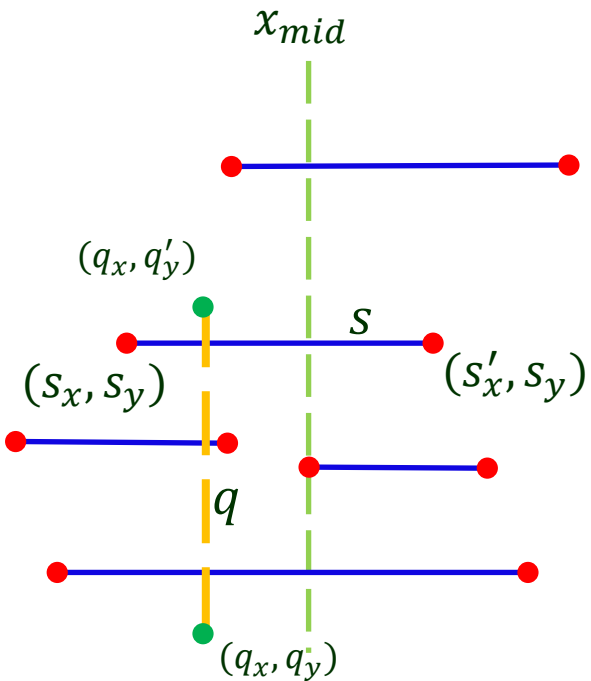
i)  $s_x \leq q_x \leq s'_x$

ii)  $q_y \leq s_y \leq q'_y$

# Modified Query

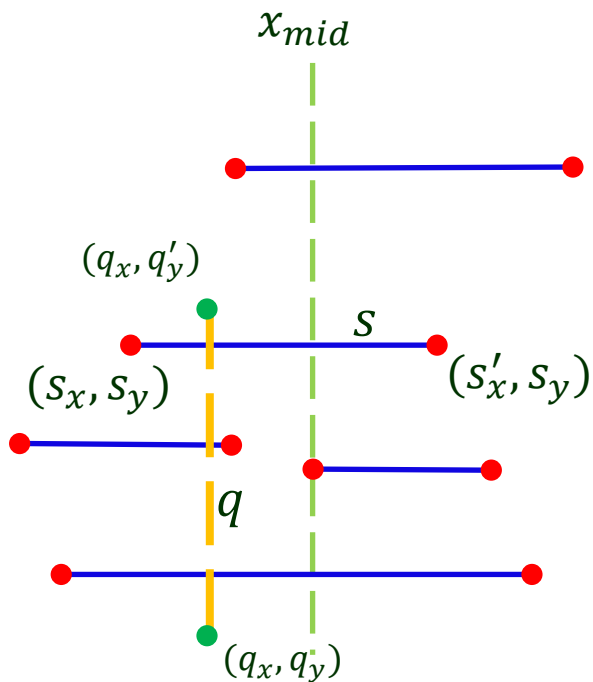
---

Modify the (earlier described) query with a vertical line object.



# Modified Query

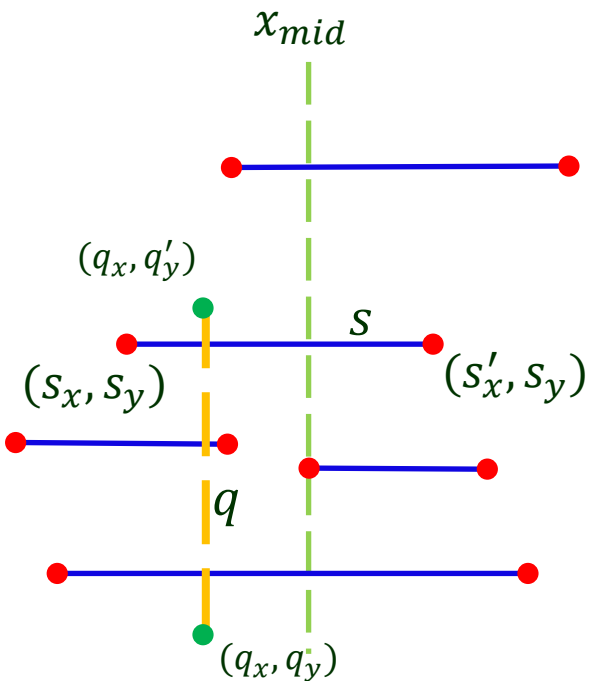
Modify the (earlier described) query with a vertical line object.



◆  $q$  to the left of  $x_{mid}$ , i.e.,  $q_x \leq x_{mid}$ .

# Modified Query

Modify the (earlier described) query with a vertical line object.



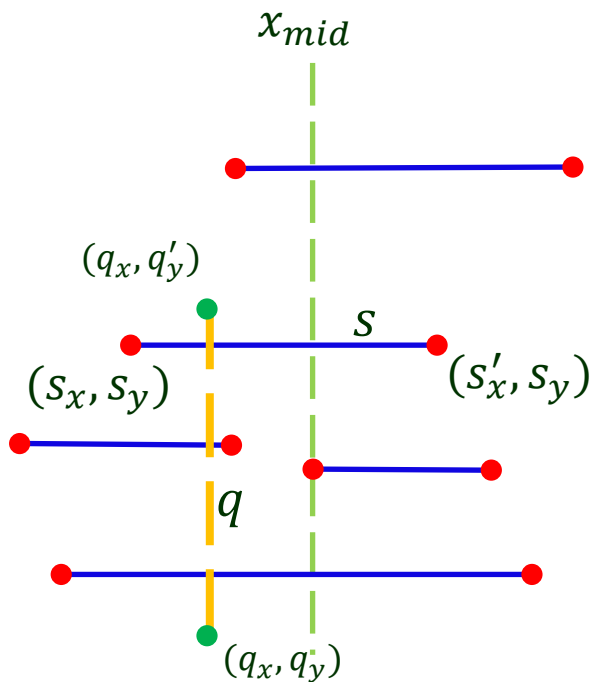
◆  $q$  to the left of  $x_{mid}$ , i.e.,  $q_x \leq x_{mid}$ .

- Query  $I_{mid}$ . We know that every segment  $s = [s_x, s'_x] \times s_y \in I_{mid}$  (in the increasing order of left endpoint) satisfies the query iff

$$s_x \leq q_x \leq s'_x \text{ and } q_y \leq s_y \leq q'_y$$

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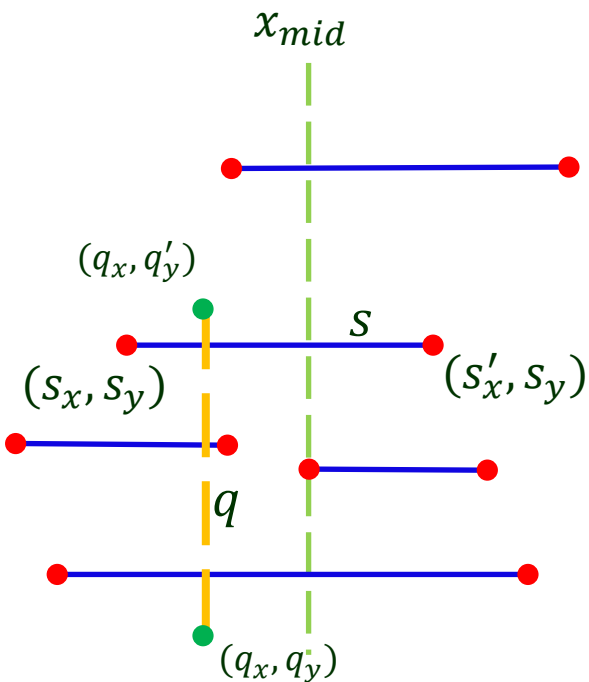
- Query  $I_{mid}$ . We know that every segment  $s = [s_x, s'_x] \times s_y \in I_{mid}$  (in the increasing order of left endpoint) satisfies the query iff

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$$x_{mid} \leq s'_x$$

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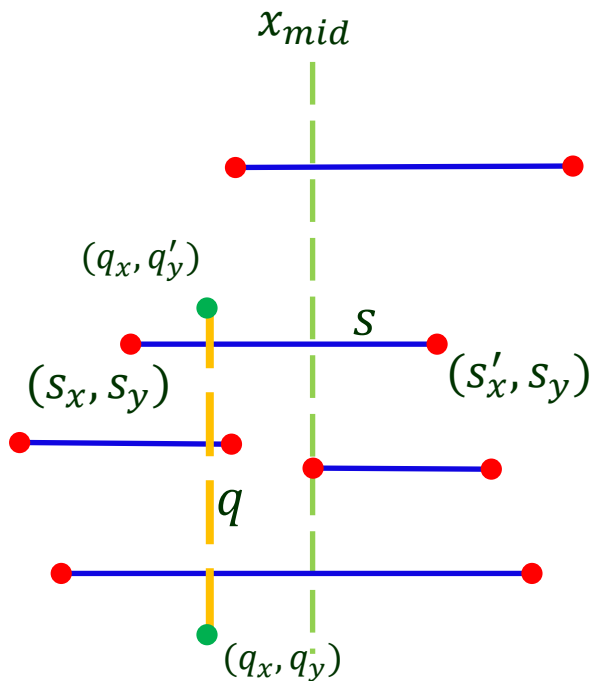
$$s_x \leq q_x \leq s'_x \text{ and } q_y \leq s_y \leq q'_y$$

$$x_{mid} \leq s'_x$$

$$q_x \leq x_{mid}$$

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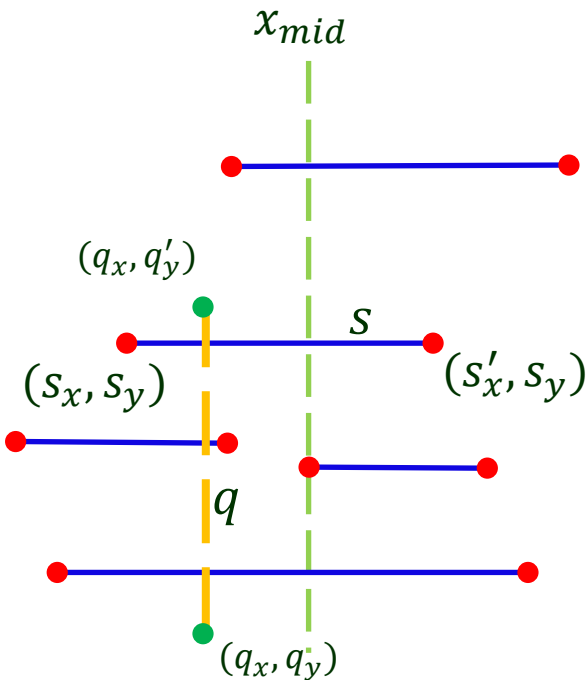
$$s_x \leq \boxed{q_x \leq s'_x} \text{ and } q_y \leq s_y \leq q'_y$$

$$\left. \begin{array}{l} x_{mid} \leq s'_x \\ q_x \leq x_{mid} \end{array} \right\} \begin{array}{l} \uparrow \\ \leftarrow \end{array}$$



# Modified Query

Modify the (earlier described) query with a vertical line object.



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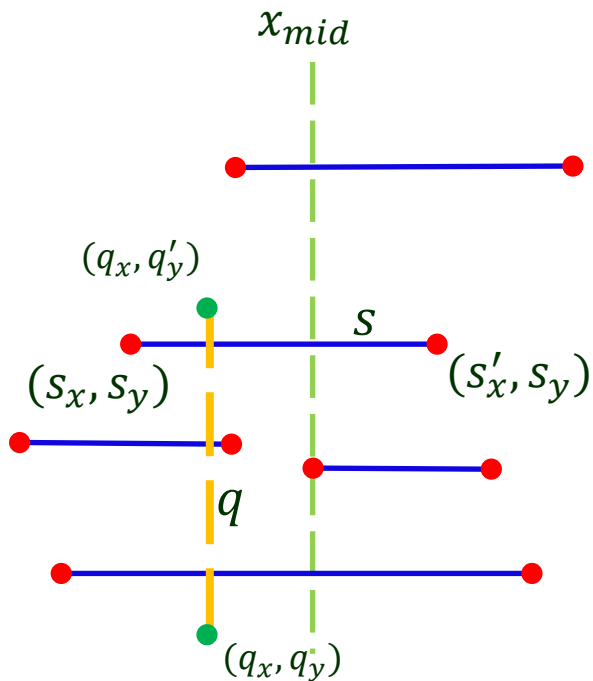
- Query  $I_{mid}$ . We know that every segment  $s = [s_x, s'_x] \times s_y \in I_{mid}$  (in the increasing order of left endpoint) satisfies the query iff

$$s_x \leq q_x \leq s'_x \text{ and } q_y \leq s_y \leq q'_y$$

$x_{mid} \leq s'_x$   
 $q_x \leq x_{mid}$

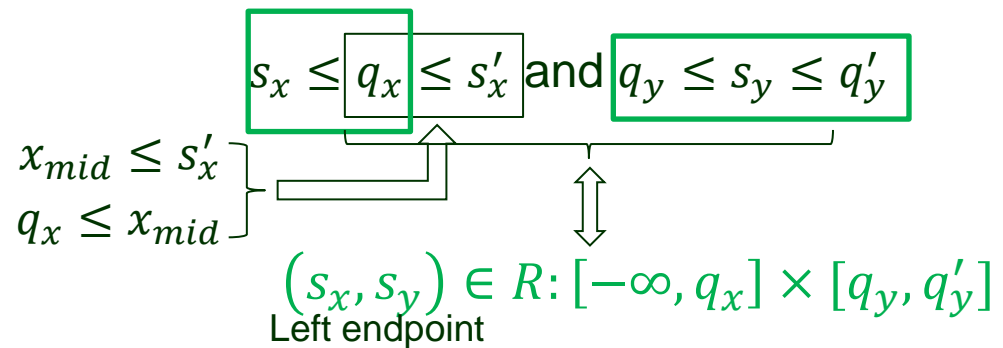
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Modify the (earlier described) query with a vertical line object.



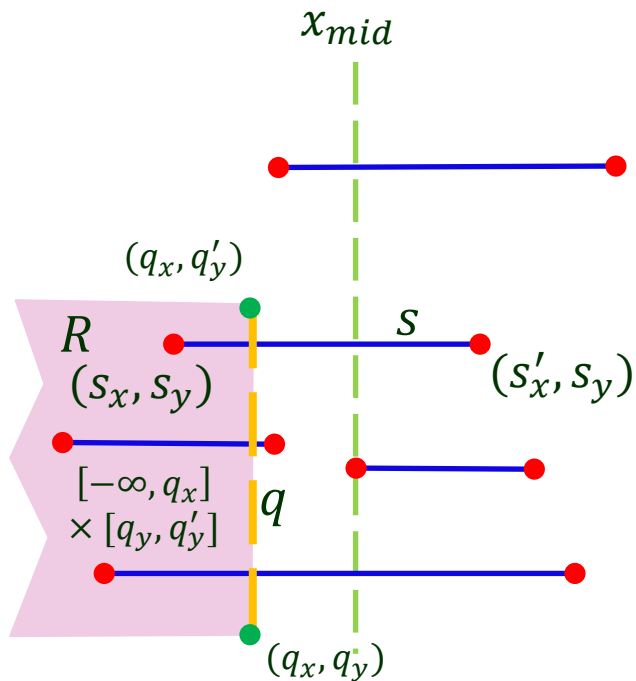
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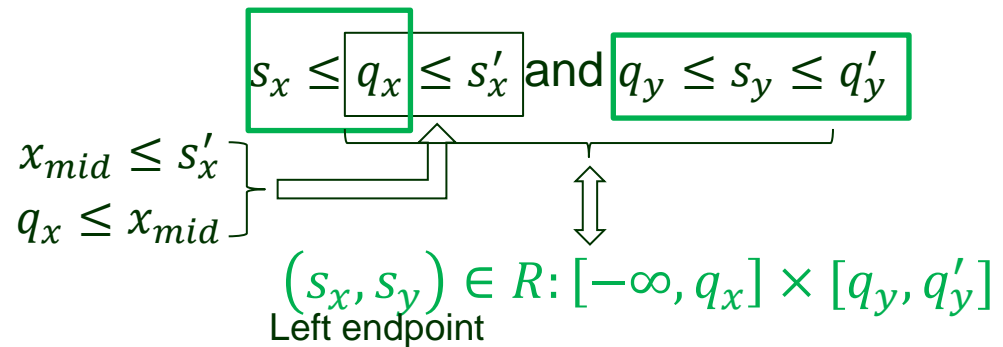
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Modify the (earlier described) query with a vertical line object.



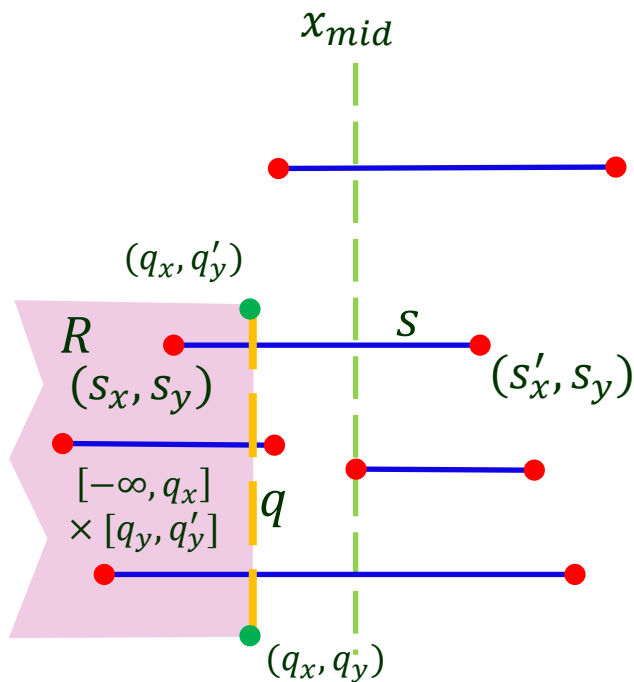
◆  $q$  to the left of  $x_{mid}$ , i.e.,  $q_x \leq x_{mid}$ .

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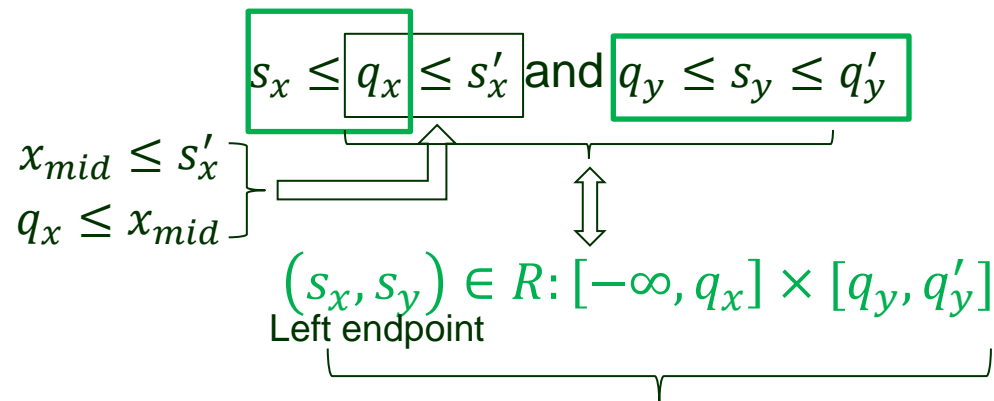
# Modified Query

Modify the (earlier described) query with a vertical line object.



◆  $q$  to the left of  $x_{mid}$ , i.e.,  $q_x \leq x_{mid}$ .

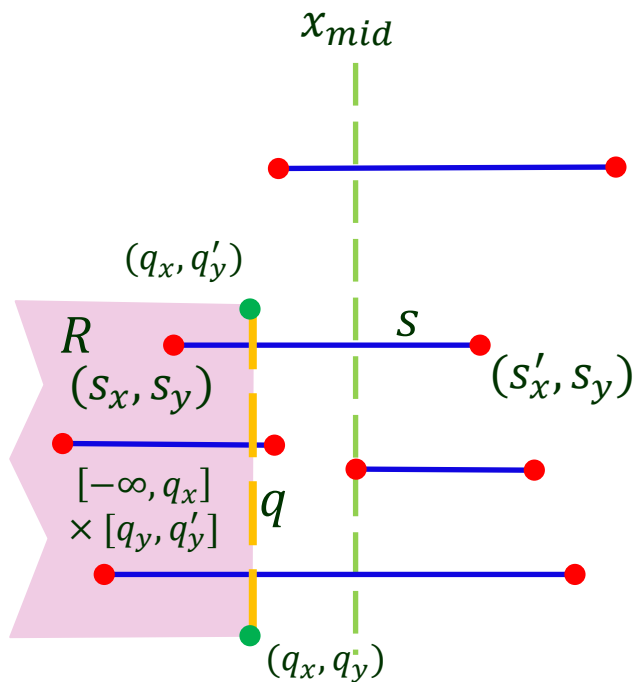
- Query  $I_{mid}$ . We know that every segment  $s = [s_x, s'_x] \times s_y \in I_{mid}$  (in the increasing order of left endpoint) satisfies the query iff



Rectangular range query – 2D range tree  
(constructed over left endpoints from  $I_{mid}$ )

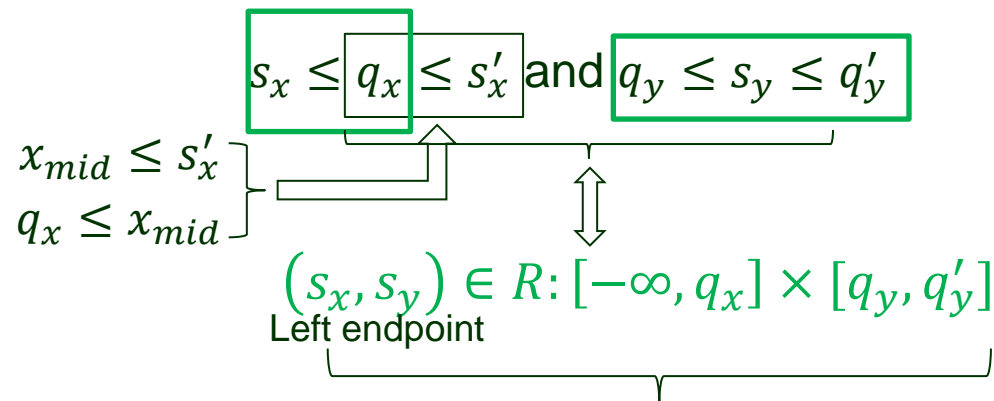
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Modify the (earlier described) query with a vertical line object.



◆  $q$  to the left of  $x_{mid}$ , i.e.,  $q_x \leq x_{mid}$ .

- Query  $I_{mid}$ . We know that every segment  $s = [s_x, s'_x] \times s_y \in I_{mid}$  (in the increasing order of left endpoint) satisfies the query iff



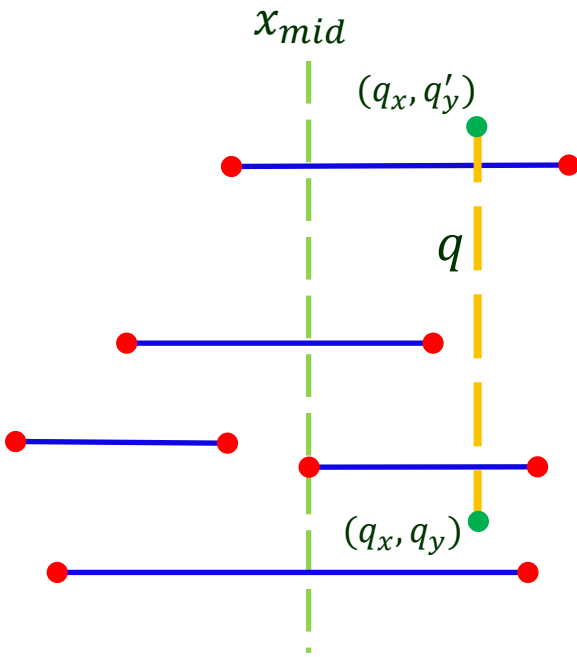
Rectangular range query – 2D range tree  
(constructed over left endpoints from  $I_{mid}$ )

- Query the left subtree (storing  $I_{left}$ ).

# Modified Query (cont'd)

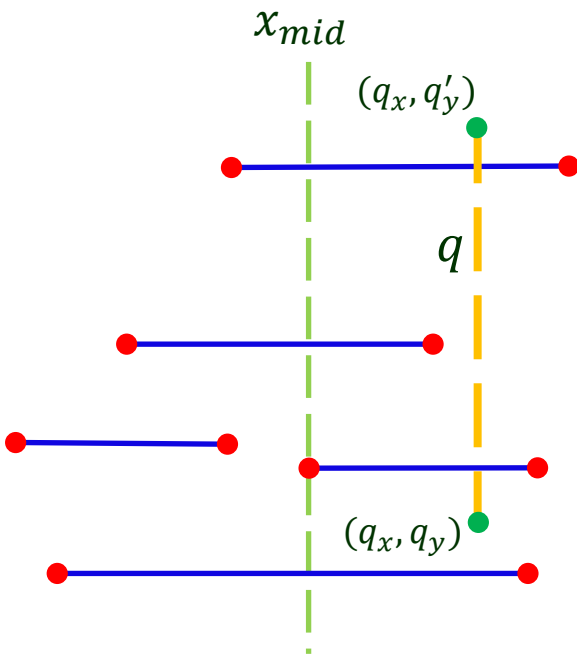
---

- ◆  $q$  to the right of  $x_{mid}$ , i.e.,  $q_x > x_{mid}$ .



# Modified Query (cont'd)

◆  $q$  to the right of  $x_{mid}$ , i.e.,  $q_x > x_{mid}$ .

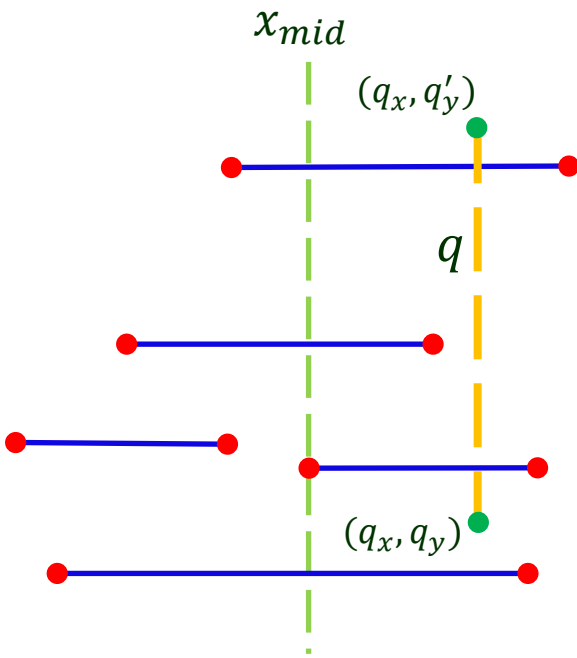


- Query  $I_{mid}$ . Every segment  $s \in I_{mid}$  satisfies the query iff

$$s_x \leq q_x \leq s'_x \text{ and } q_y \leq s_y \leq q'_y$$

# Modified Query (cont'd)

◆  $q$  to the right of  $x_{mid}$ , i.e.,  $q_x > x_{mid}$ .



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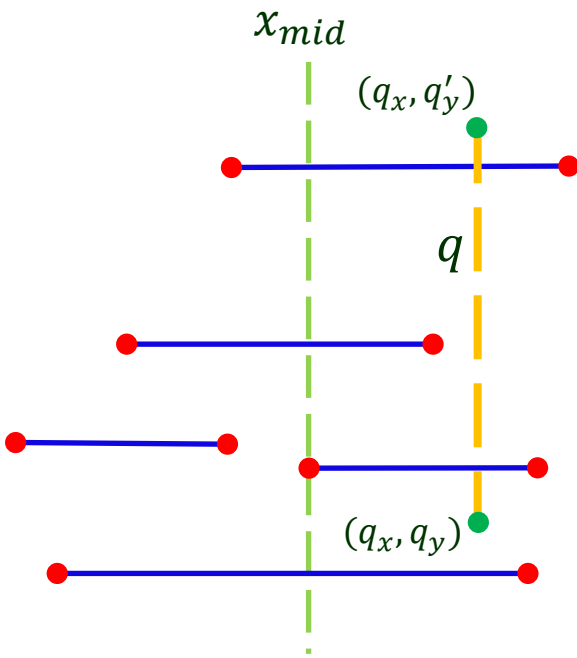
$$s_x \leq q_x \leq s'_x \text{ and } q_y \leq s_y \leq q'_y$$

$$s_x \leq x_{mid}$$



# Modified Query (cont'd)

◆  $q$  to the right of  $x_{mid}$ , i.e.,  $q_x > x_{mid}$ .



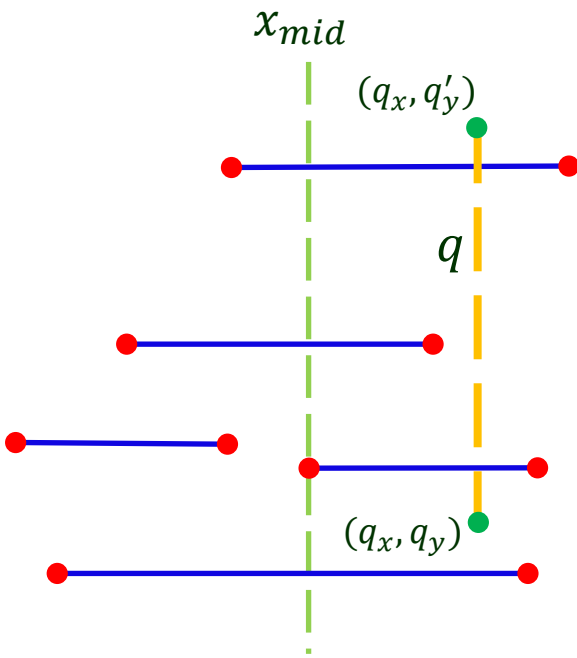
- Query  $I_{mid}$ . Every segment  $s \in I_{mid}$  satisfies the query iff

$$s_x \leq q_x \leq s'_x \text{ and } q_y \leq s_y \leq q'_y$$

$$s_x \leq x_{mid}$$
$$x_{mid} < q_x$$

# Modified Query (cont'd)

◆  $q$  to the right of  $x_{mid}$ , i.e.,  $q_x > x_{mid}$ .



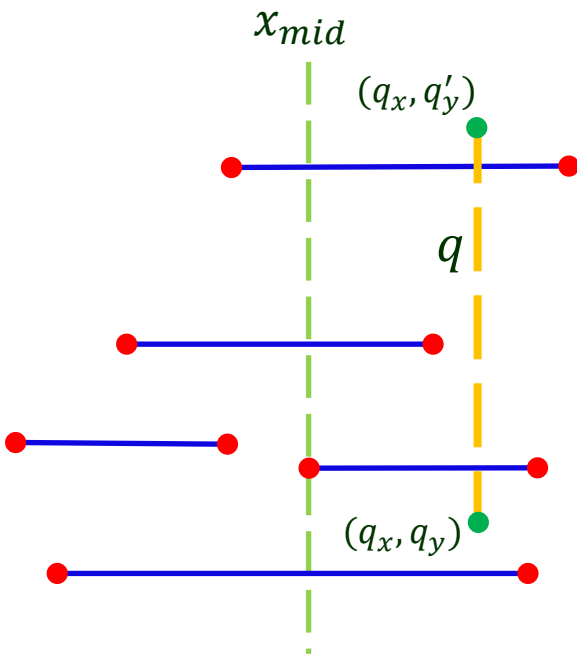
- Query  $I_{mid}$ . Every segment  $s \in I_{mid}$  satisfies the query iff

$$\boxed{s_x \leq q_x} \leq s'_x \text{ and } q_y \leq s_y \leq q'_y$$

$s_x \leq x_{mid}$   
 $x_{mid} < q_x$  }  $\uparrow$

# Modified Query (cont'd)

◆  $q$  to the right of  $x_{mid}$ , i.e.,  $q_x > x_{mid}$ .

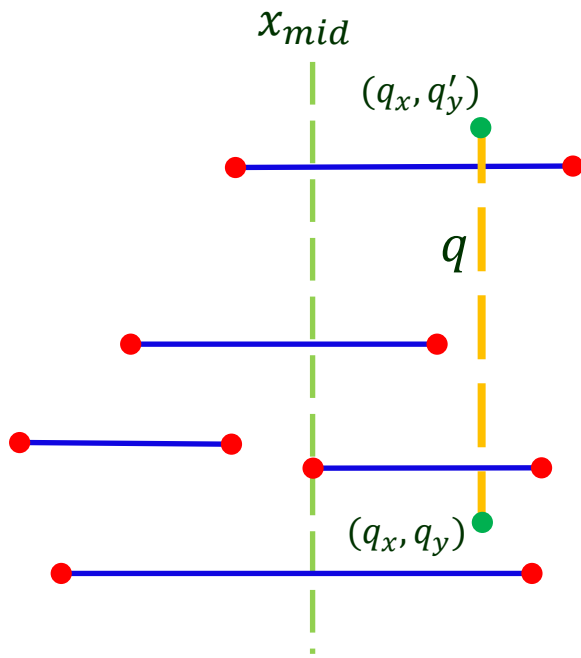


- Query  $I_{mid}$ . Every segment  $s \in I_{mid}$  satisfies the query iff

$$s_x \leq x_{mid} \quad \left. \begin{array}{l} s_x \leq x_{mid} \\ x_{mid} < q_x \end{array} \right\} \begin{array}{l} \boxed{s_x \leq q_x \leq s'_x} \\ \uparrow \end{array} \text{ and } \boxed{q_y \leq s_y \leq q'_y}$$

# Modified Query (cont'd)

◆  $q$  to the right of  $x_{mid}$ , i.e.,  $q_x > x_{mid}$ .



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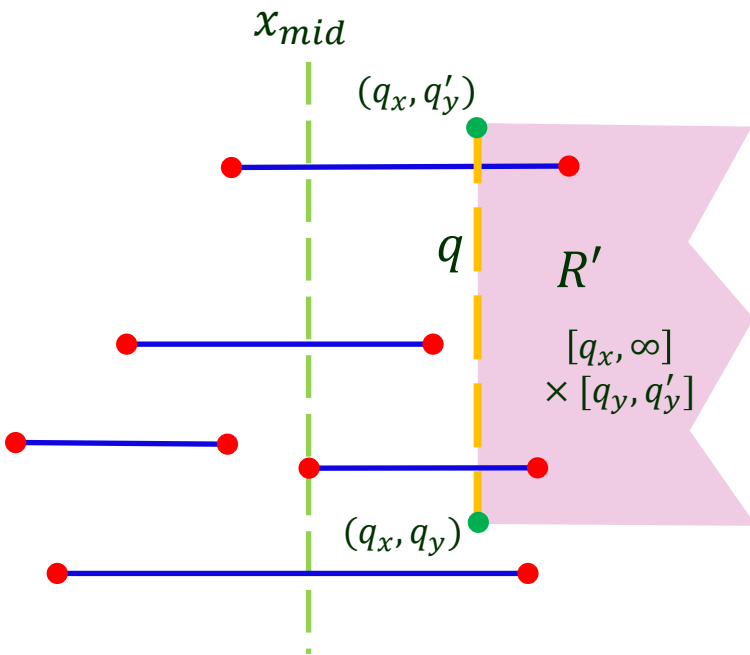
$$s_x \leq q_x \leq s'_x \text{ and } q_y \leq s_y \leq q'_y$$

$s_x \leq x_{mid}$   
 $x_{mid} < q_x$

$(s'_x, s_y) \in R': [q_x, \infty] \times [q_y, q'_y]$   
 Right endpoint

# Modified Query (cont'd)

◆  $q$  to the right of  $x_{mid}$ , i.e.,  $q_x > x_{mid}$ .



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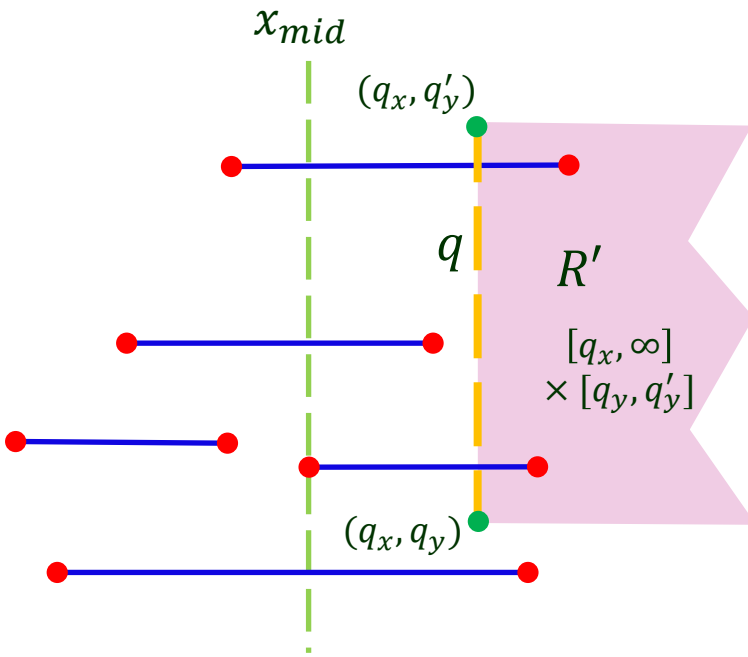
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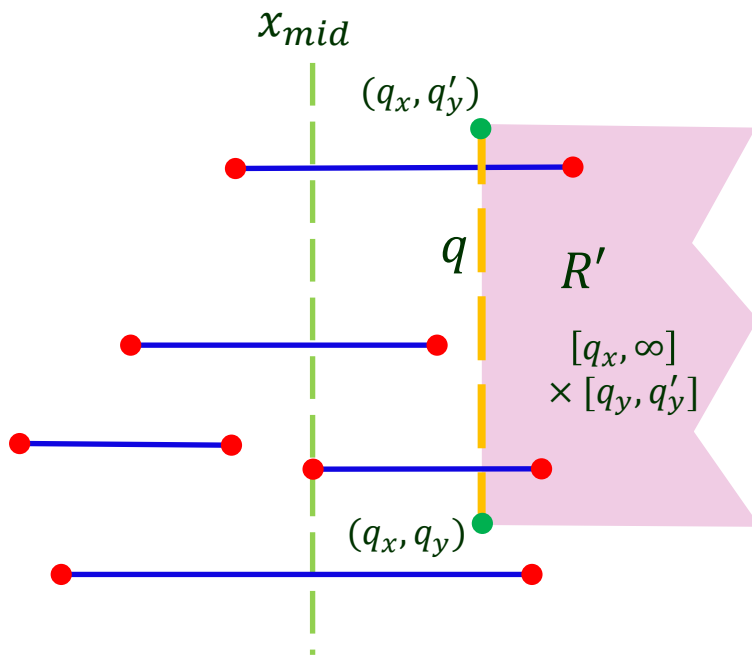
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Rectangular range query – 2D range tree  
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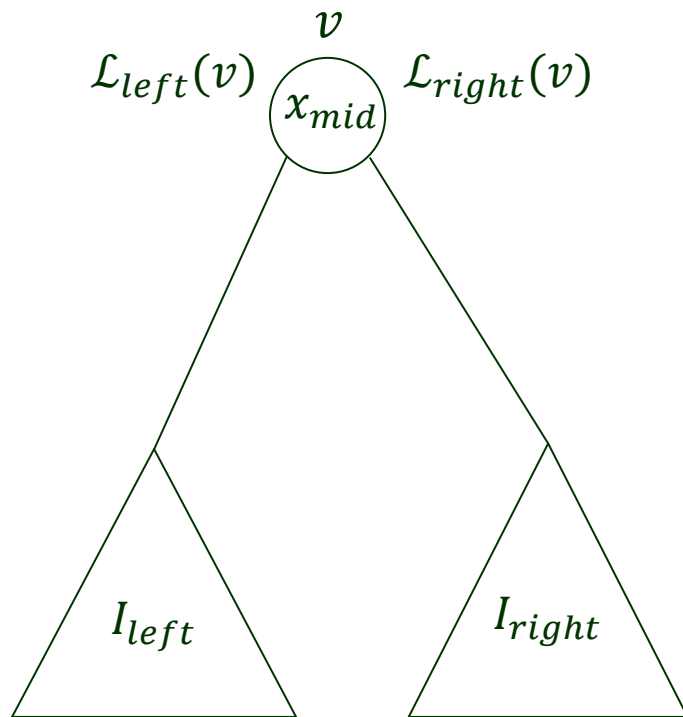
Rectangular range query – 2D range tree  
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- Query the right subtree (storing  $I_{right}$ ).

# Data Structure

---

Main structure: interval tree  $\mathcal{T}$  on  $x$ -coordinates.



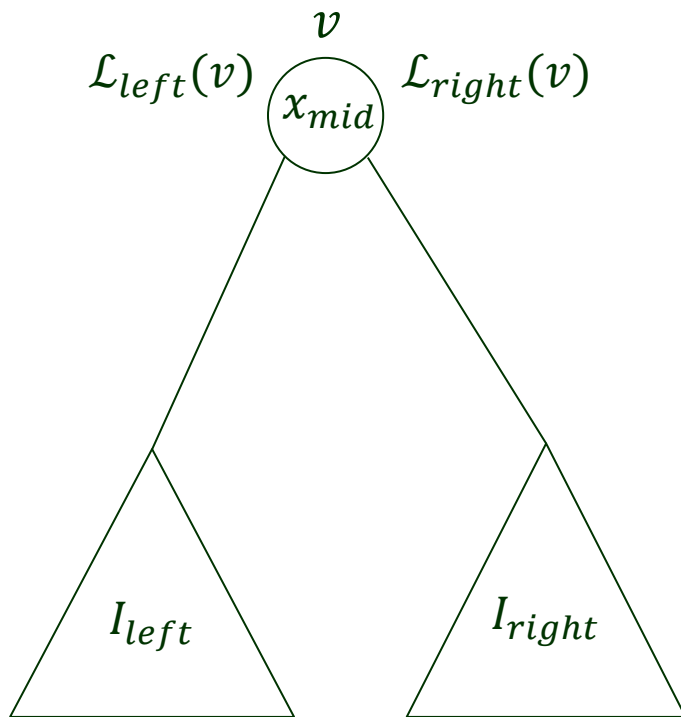
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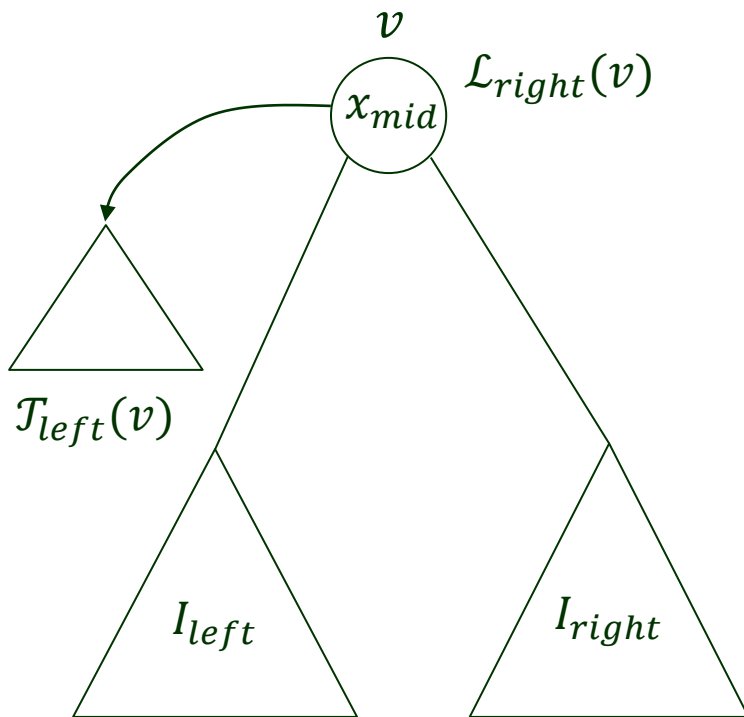
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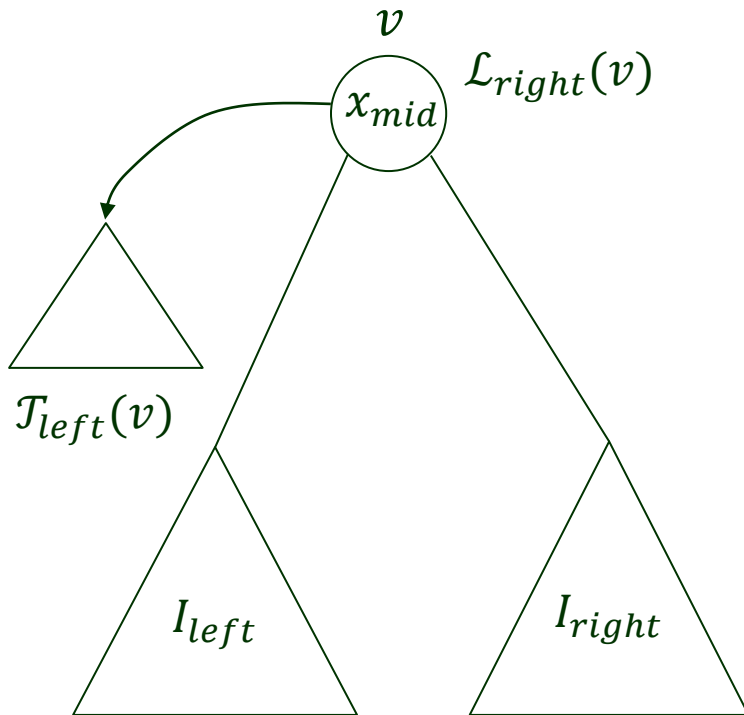
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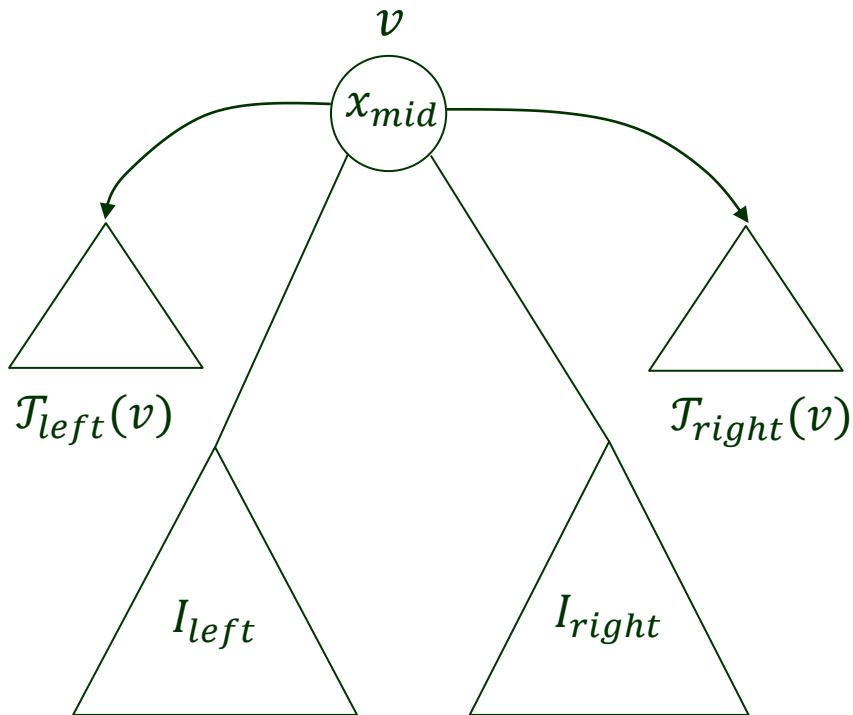
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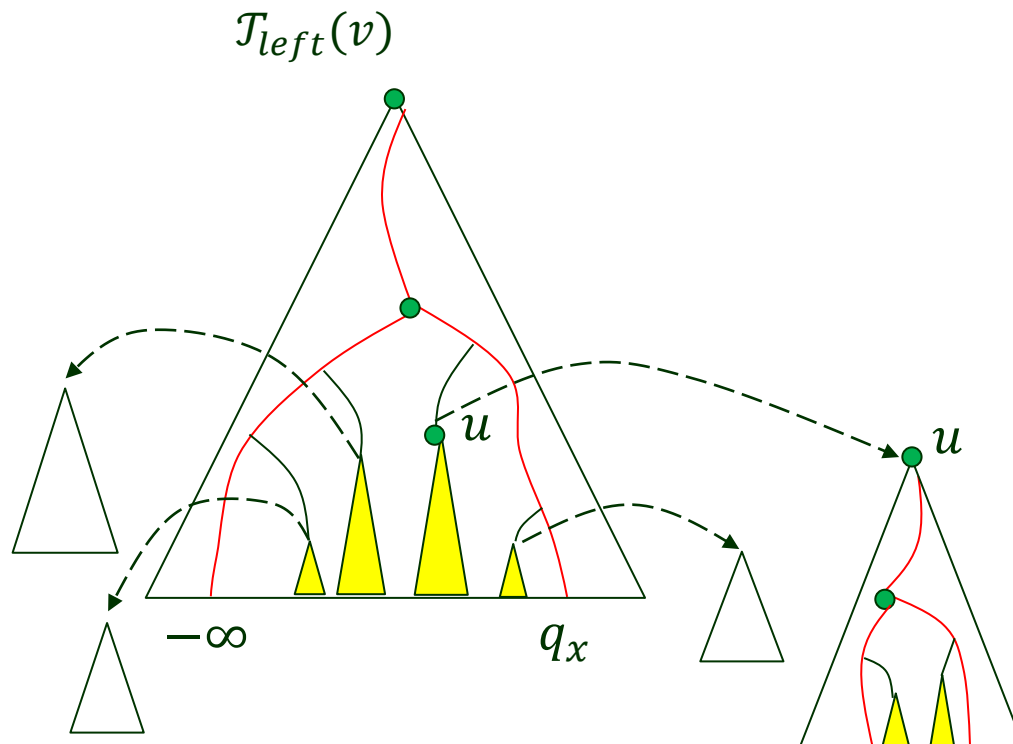


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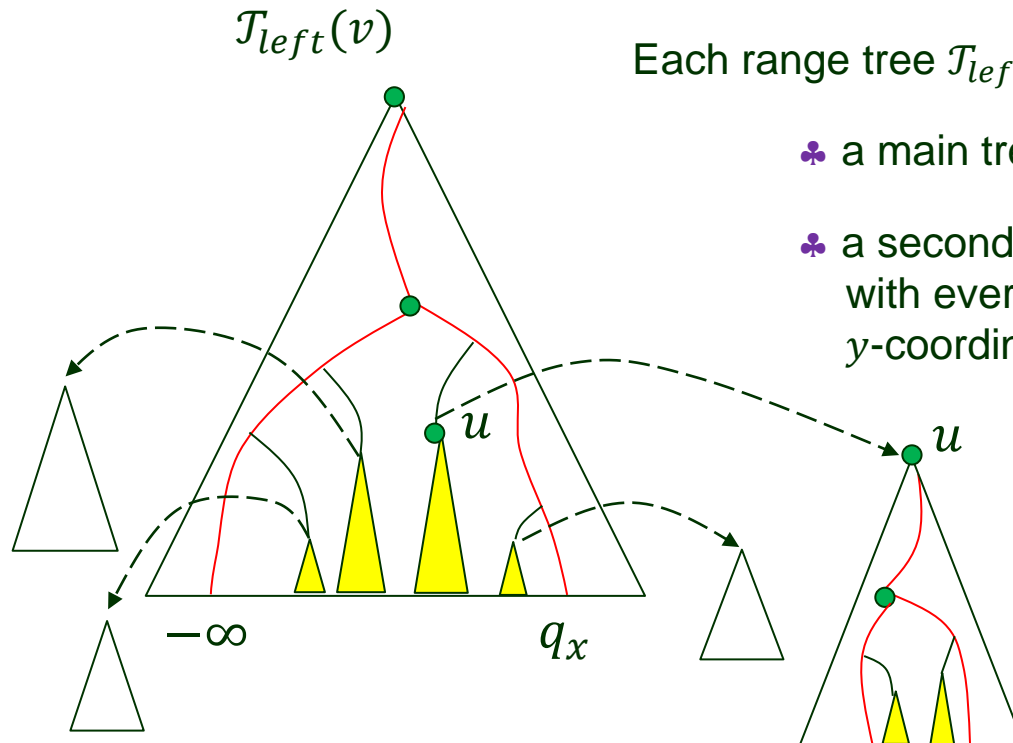
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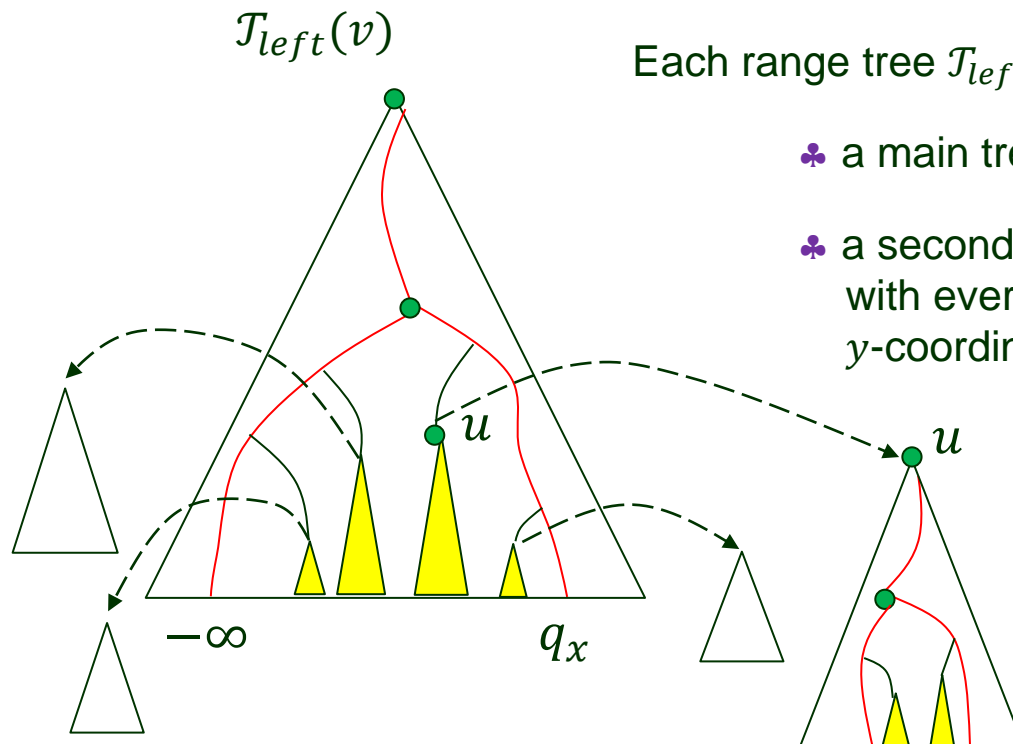


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