

# Exact Inference in Bayesian Networks

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## Outline

I. Efficient representation of conditional distributions

II. Probabilistic query using a BN

III. Variable Elimination

IV. Variable ordering and relevance

# I. Efficient Representations

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- ♣ The size  $2^k$  of the conditional probability table (CPT) for a node with  $k$  parents is the worst-case scenario in which the relationships with the parents are arbitrary.

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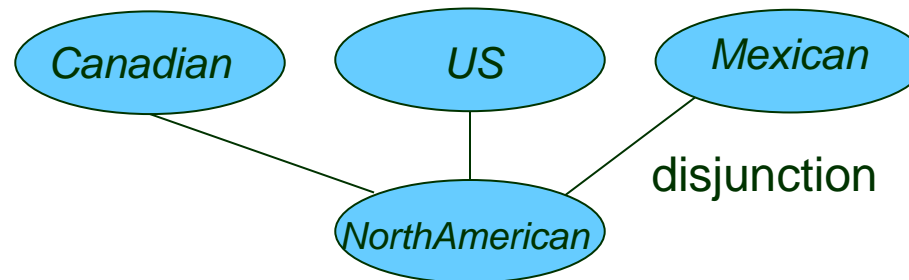
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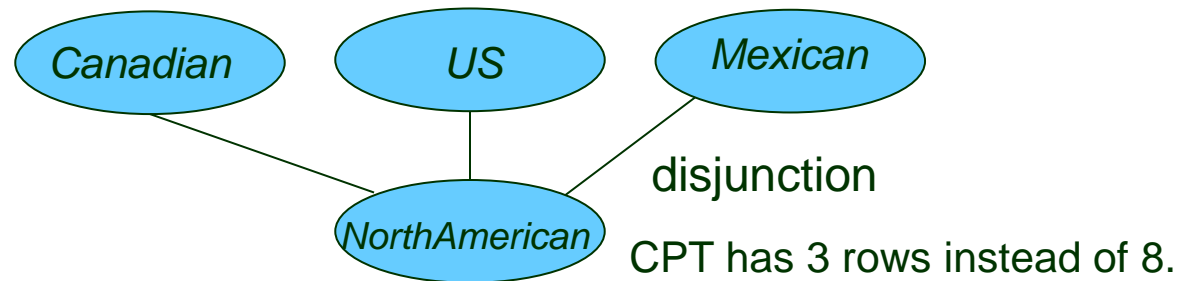
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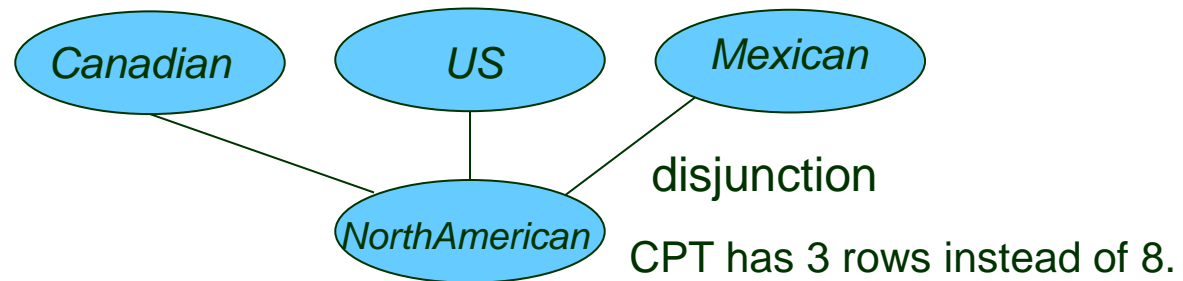
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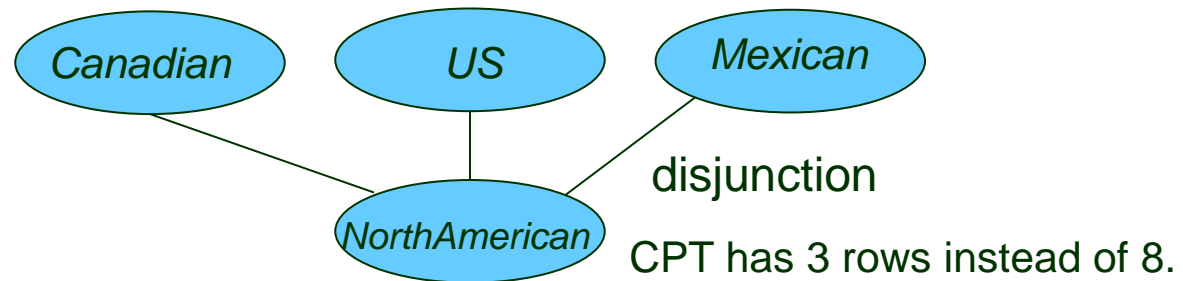
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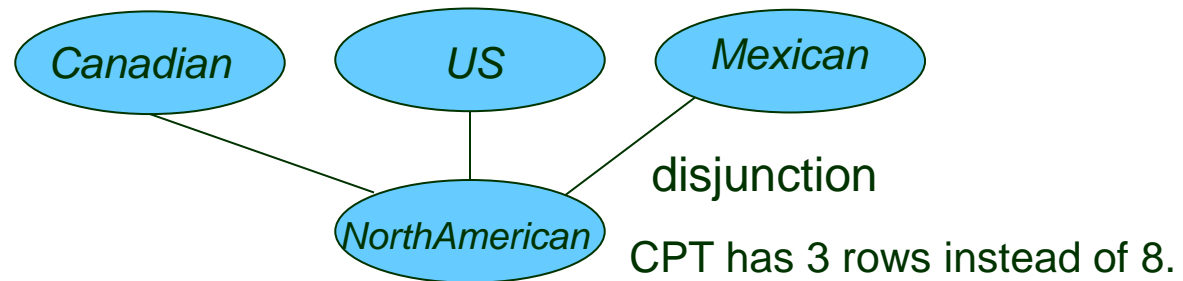


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$P(\text{Damage} \mid \text{Ruggedness}, \text{Accident}) =$  // if no accident, damage to  
if ( $\text{Accident} = \text{false}$ ) then  $d_1$  else  $d_2(\text{Ruggedness})$  // your car does not depend  
// on ruggedness.

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$$P(\text{Damage} \mid \text{Ruggedness}, \text{Accident}) = \begin{cases} d_1 & \text{if } (\text{Accident} = \text{false}) \\ d_2(\text{Ruggedness}) & \text{else} \end{cases}$$

some distributions

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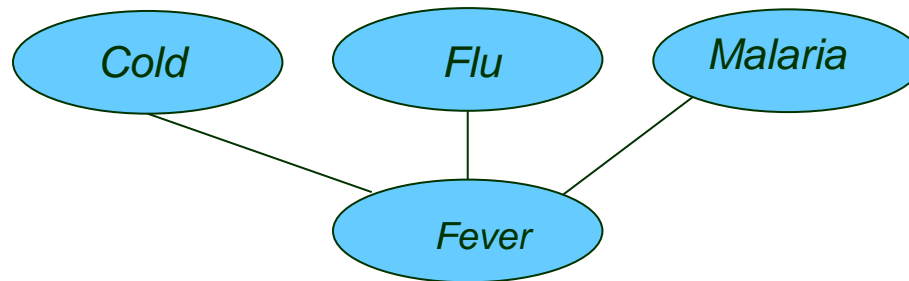
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(Propositional logic)



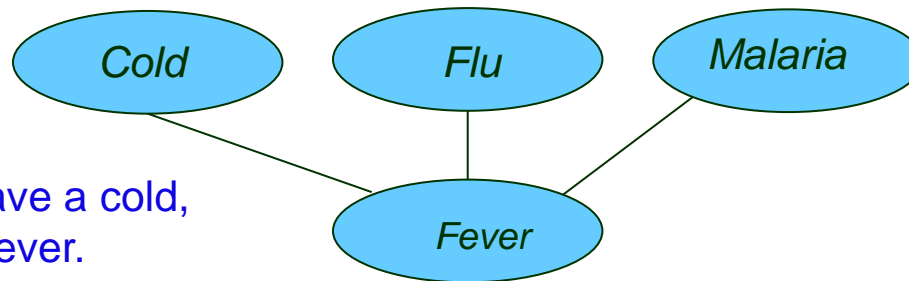
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A patient could have a cold,  
but not exhibit a fever.

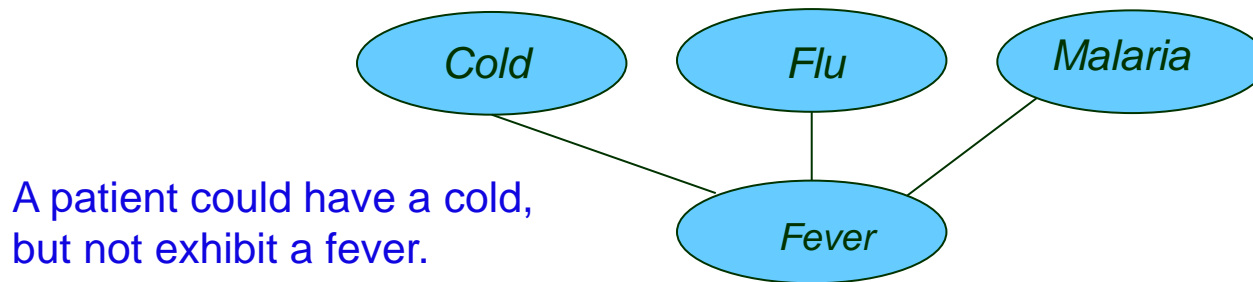
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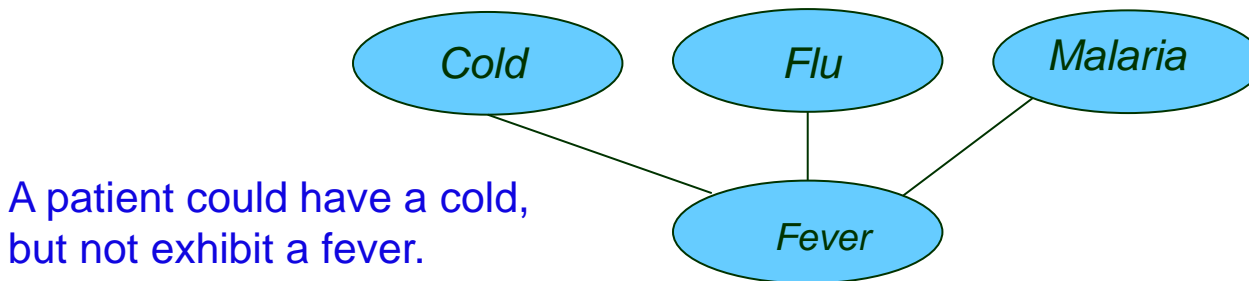
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- The causal relationship between a node and its parents may be *inhibited*.
  - ◆ List all the possible causes.
  - ◆ Inhibition of each parent is independent of inhibition of any other parents.

# Causes of Fever

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<i>Cold</i>	<i>Flu</i>	<i>Malaria</i>	$P(\text{fever} \mid \cdot)$	$P(\neg\text{fever} \mid \cdot)$
<i>f</i>	<i>f</i>	<i>f</i>	0.0	1.0
<i>f</i>	<i>f</i>	<i>t</i>	0.9	<b>0.1</b>
<i>f</i>	<i>t</i>	<i>f</i>	0.8	<b>0.2</b>
<i>f</i>	<i>t</i>	<i>t</i>	0.98	$0.02 = 0.2 \times 0.1$
<i>t</i>	<i>f</i>	<i>f</i>	0.4	<b>0.6</b>
<i>t</i>	<i>f</i>	<i>t</i>	0.94	$0.06 = 0.6 \times 0.1$
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- *Fever* is false if and only if all its parents are inhibited.



# Causes of Fever

<i>Cold</i>	<i>Flu</i>	<i>Malaria</i>	$P(\text{fever}   \cdot)$	$P(\neg\text{fever}   \cdot)$
<i>f</i>	<i>f</i>	<i>f</i>	0.0	1.0
<i>f</i>	<i>f</i>	<i>t</i>	0.9	<b>0.1</b>
<i>f</i>	<i>t</i>	<i>f</i>	0.8	<b>0.2</b>
<i>f</i>	<i>t</i>	<i>t</i>	0.98	0.02 = 0.2 × 0.1
<i>t</i>	<i>f</i>	<i>f</i>	0.4	<b>0.6</b>
<i>t</i>	<i>f</i>	<i>t</i>	0.94	0.06 = 0.6 × 0.1
<i>t</i>	<i>t</i>	<i>f</i>	0.88	0.12 = 0.6 × 0.2
<i>t</i>	<i>t</i>	<i>t</i>	0.988	0.012 = 0.6 × 0.2 × 0.1

◆ Random variables:

$X_1 \equiv \text{Cold}, X_2 \equiv \text{Flu}, X_3 \equiv \text{Malaria}$

◆ Inhibition probabilities:

$$q_1 = q_{\text{cold}} \quad // \text{ false alarm}$$

$$= P(\neg\text{fever} | \text{cold}, \neg\text{flu}, \neg\text{malaria}) = 0.6$$

$$q_2 = q_{\text{flu}}$$

$$= P(\neg\text{fever} | \neg\text{cold}, \text{flu}, \neg\text{malaria}) = 0.2$$

$$q_3 = q_{\text{malaria}}$$

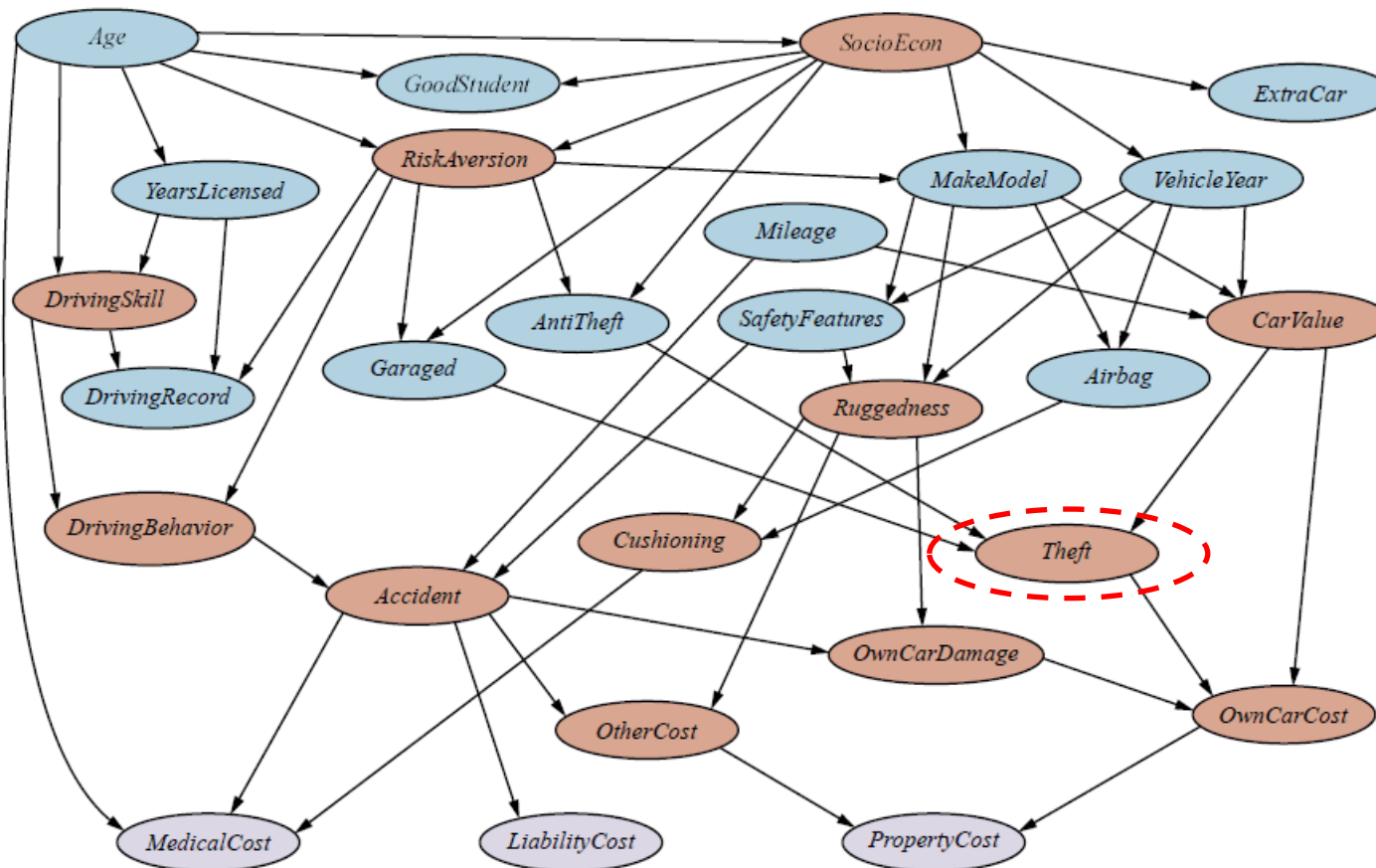
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$$P(x_i | \text{parents}(X_i)) = 1 - \prod_{\{j: X_j = \text{true}\}} q_j$$

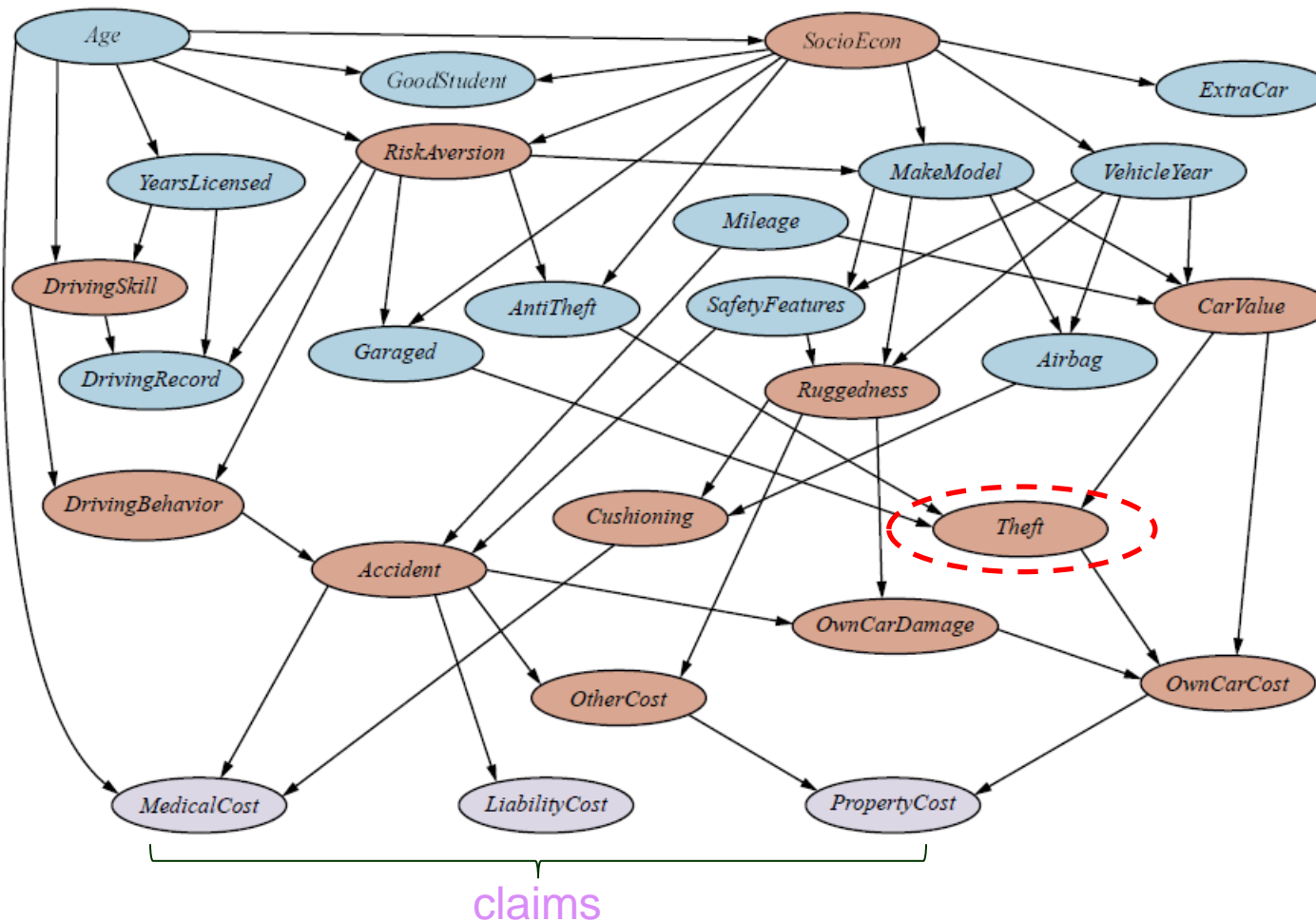
# Case Study: Car Insurance

A car insurance company processes a car insurance application to decide on the annual premium based on the anticipated claims it will pay out for the applicant.



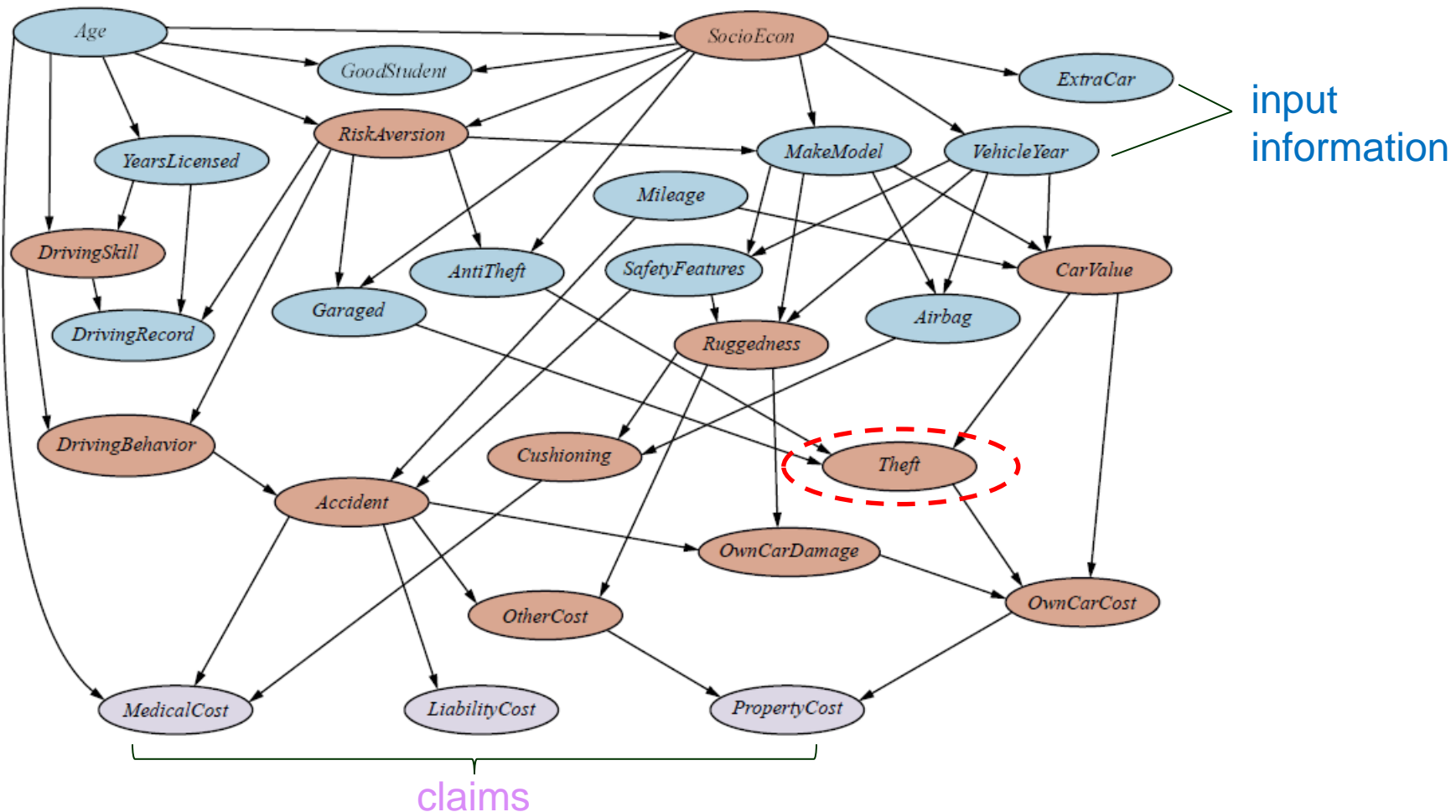
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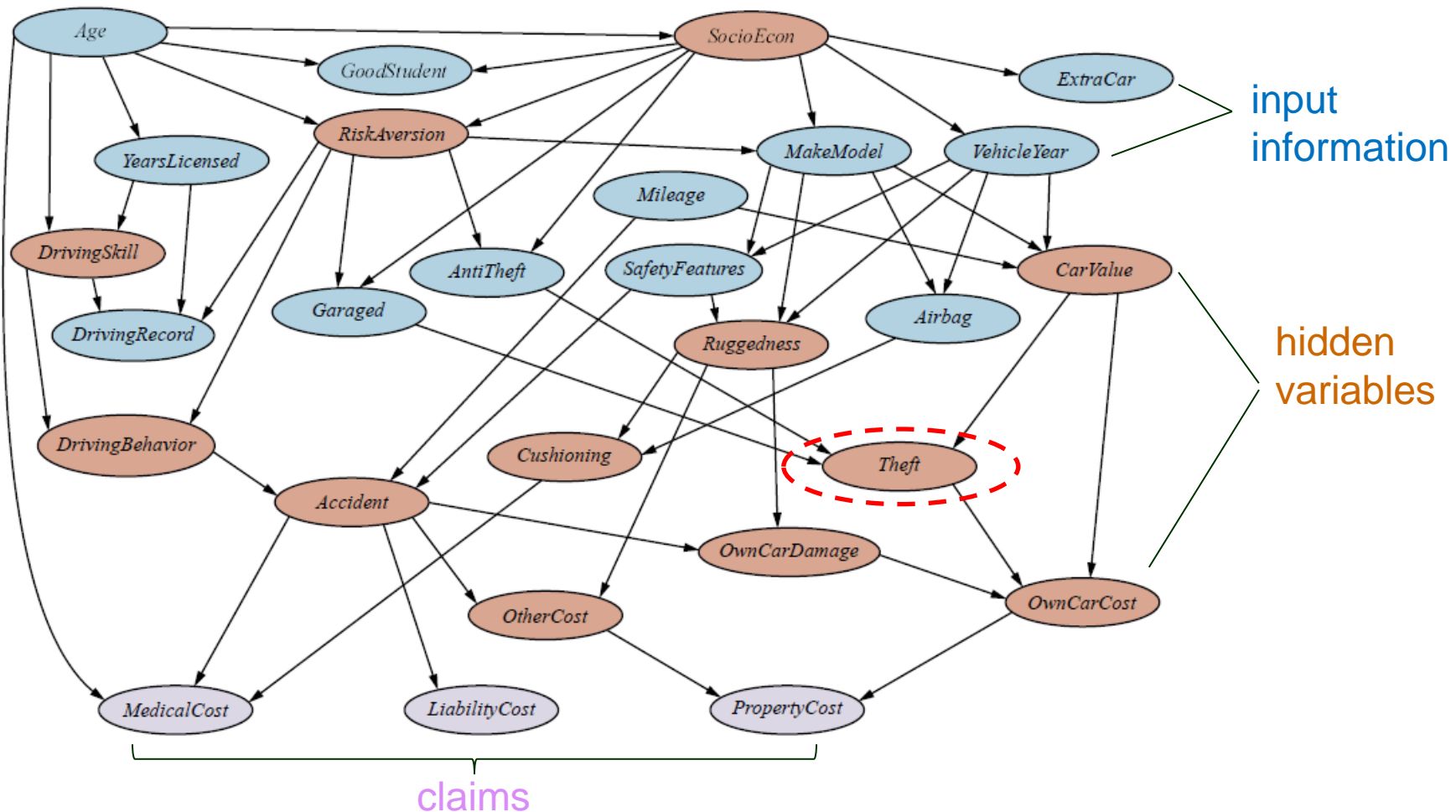
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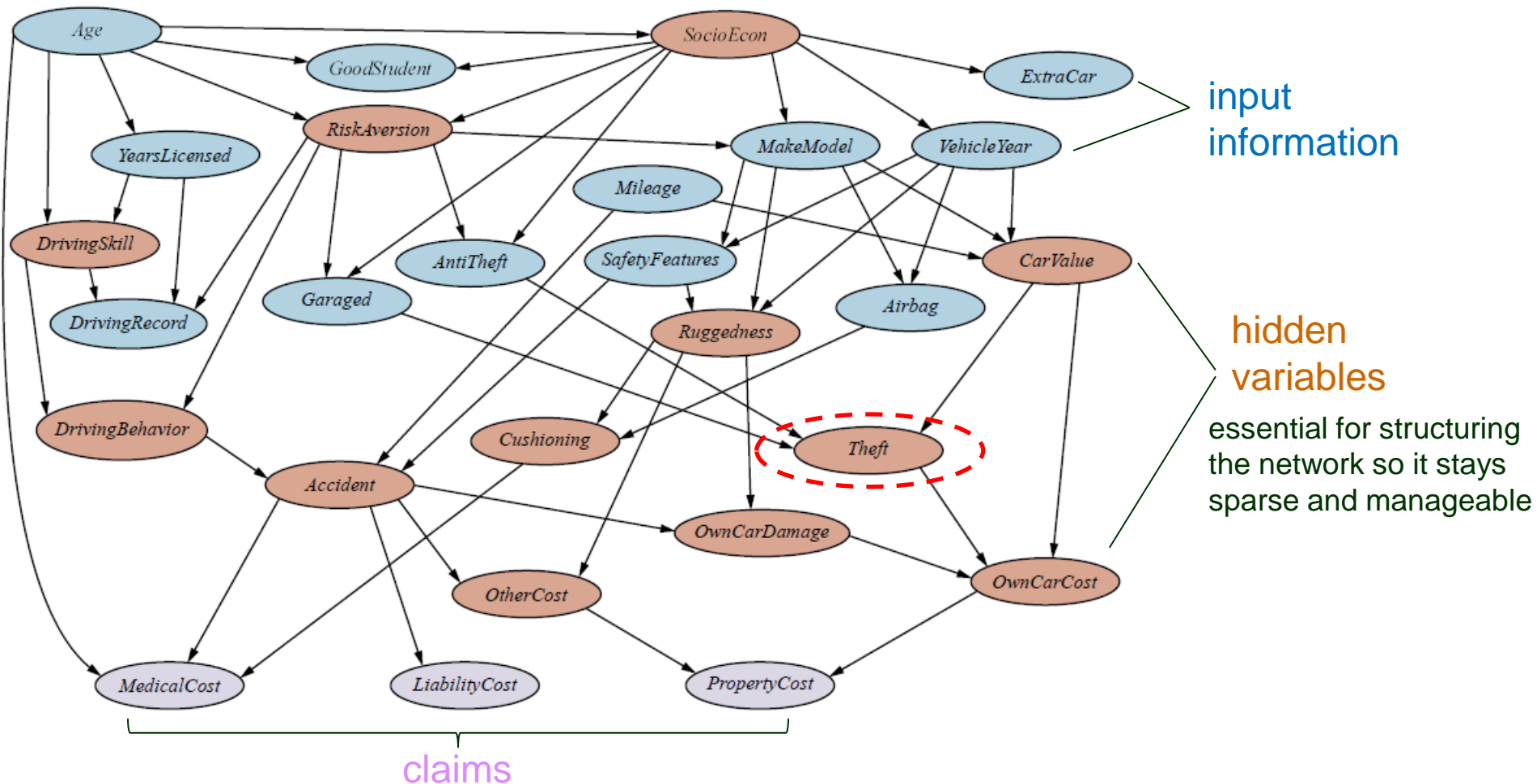
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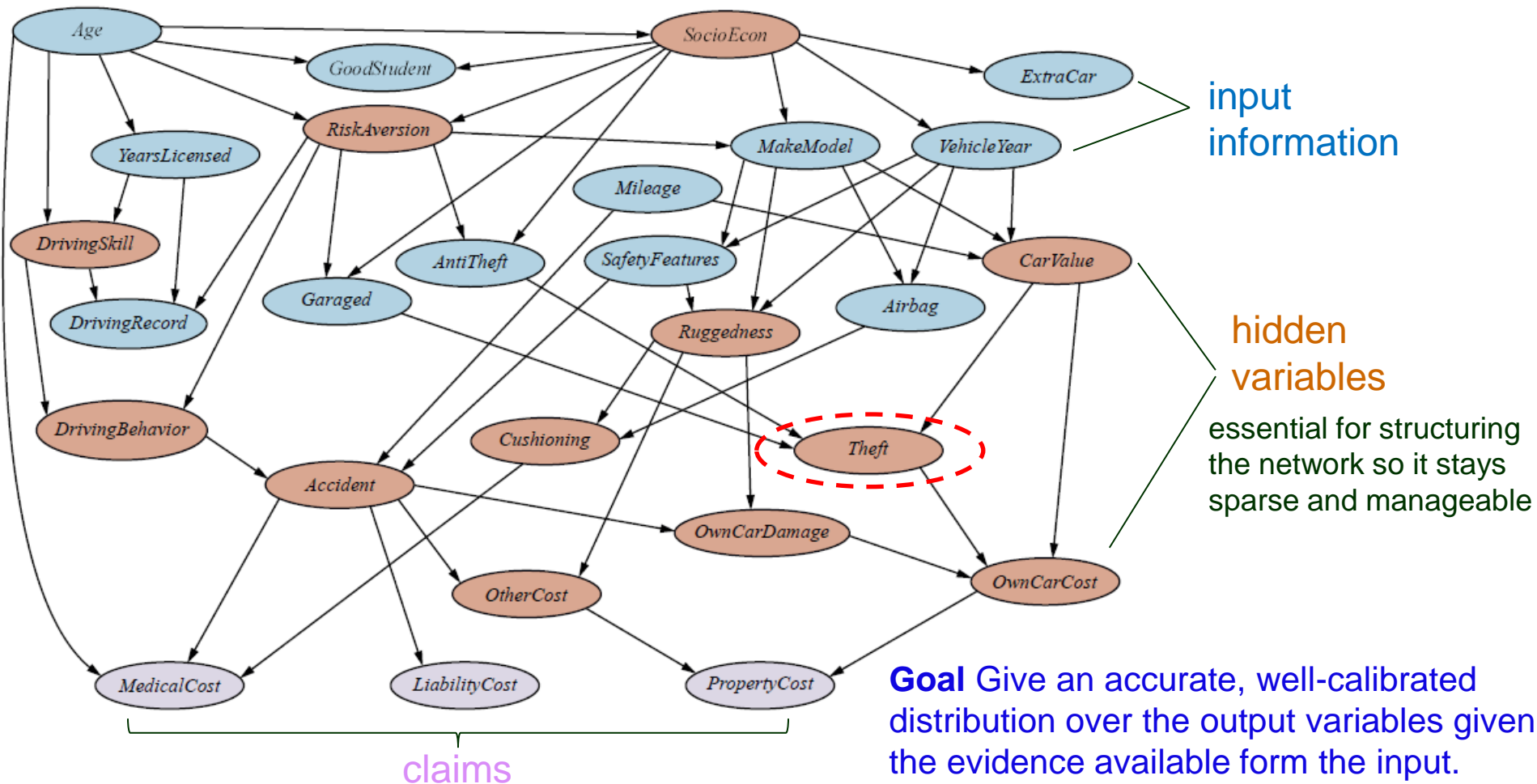
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$X$ : query variable

$E = \{E_1, \dots, E_m\}$ : evidence variables

$e = \{e_1, \dots, e_m\}$ : an observed event

$Y = \{Y_1, \dots, Y_l\}$ : hidden variables



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We will discuss exact algorithms for posterior probability computation.

# Inference by Enumeration

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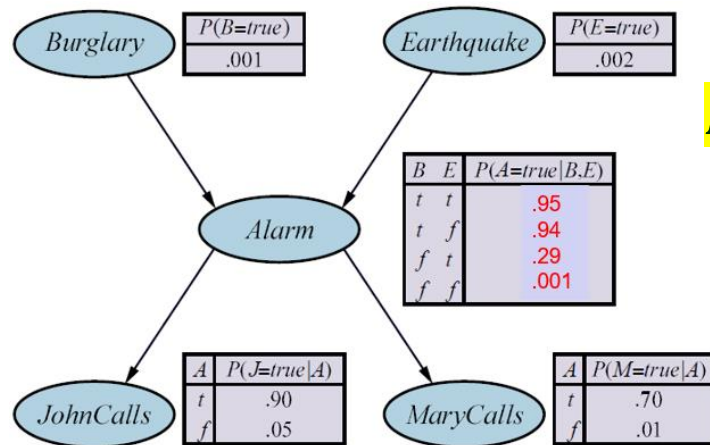
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- ◆ Answer the query  $P(X | \mathbf{e})$  using a BN.

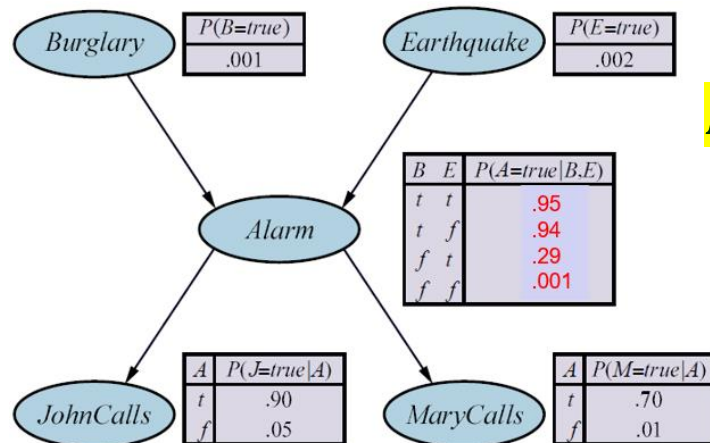
# Burglary Example (revisited)



$P(\text{Burglary} \mid \text{JohnCalls} = \text{true}, \text{MaryCalls} = \text{true})?$

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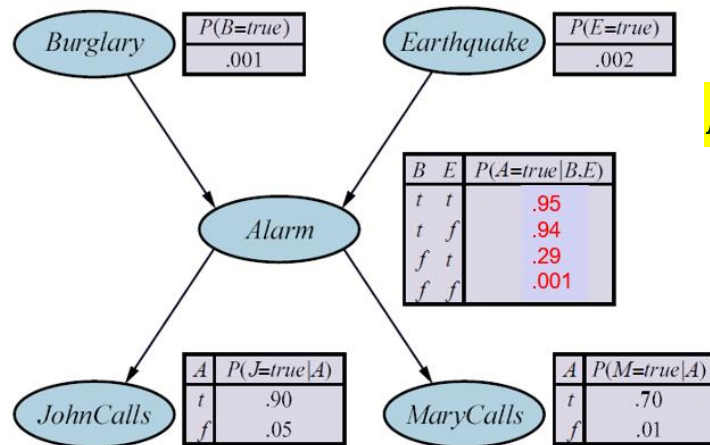


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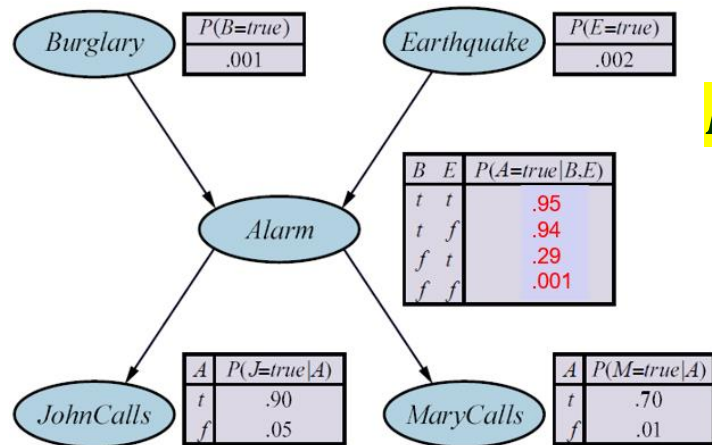
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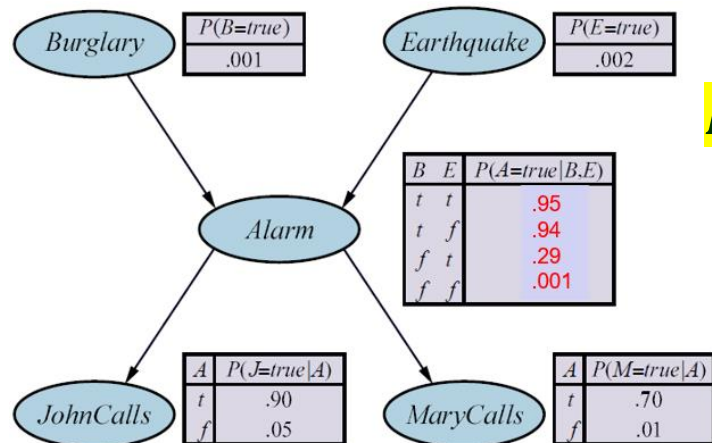
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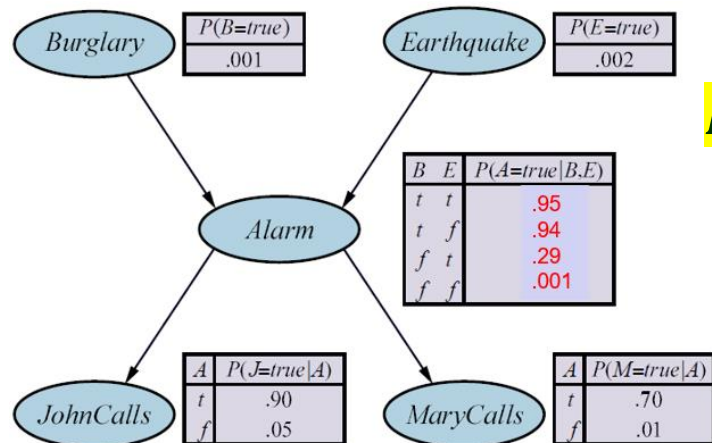
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In the general case with  $n$  variables, there are  $2^n$  summands, each as a product requires  $O(n)$  computation time.



# Expression Tree

---


Take advantage of the nested structure to move summations inwards as far as possible.

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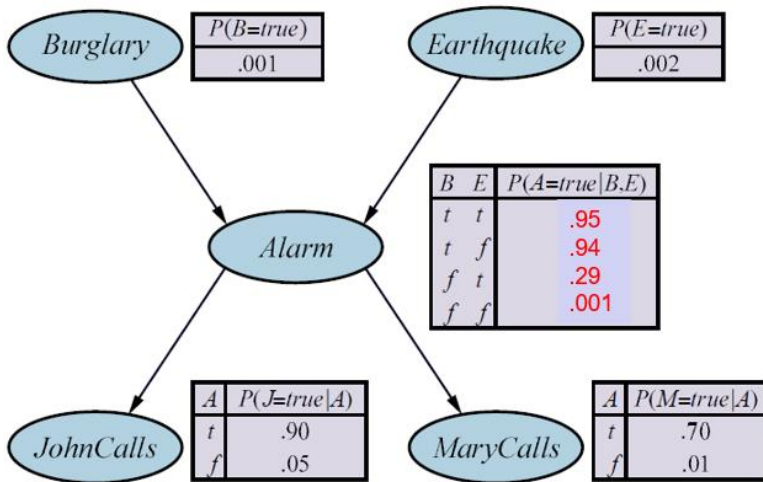
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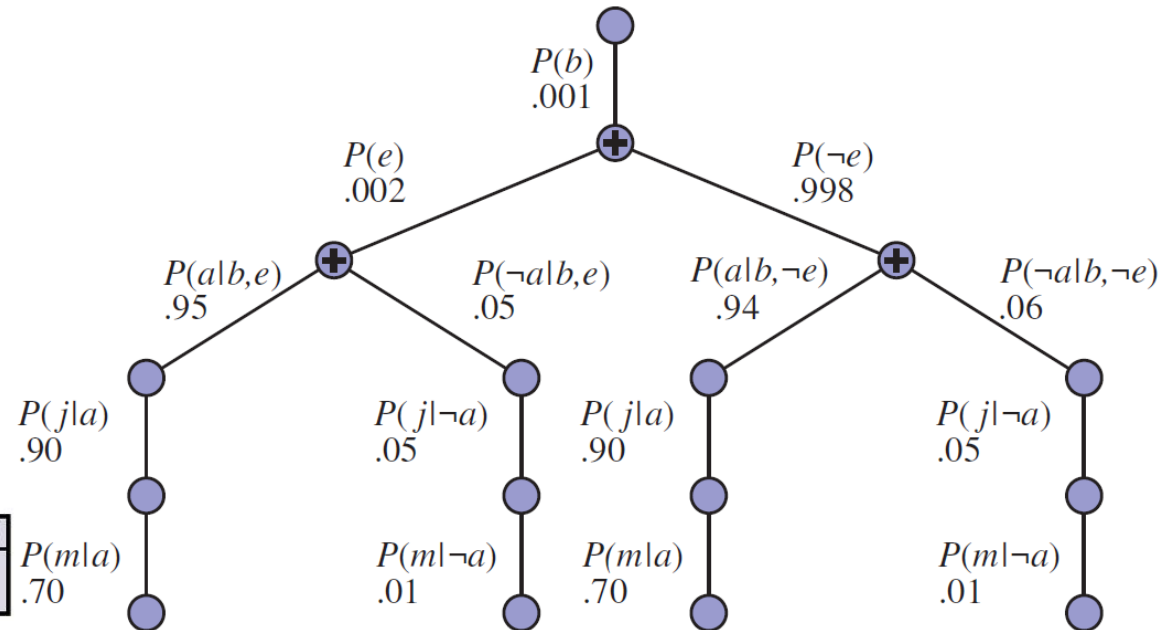
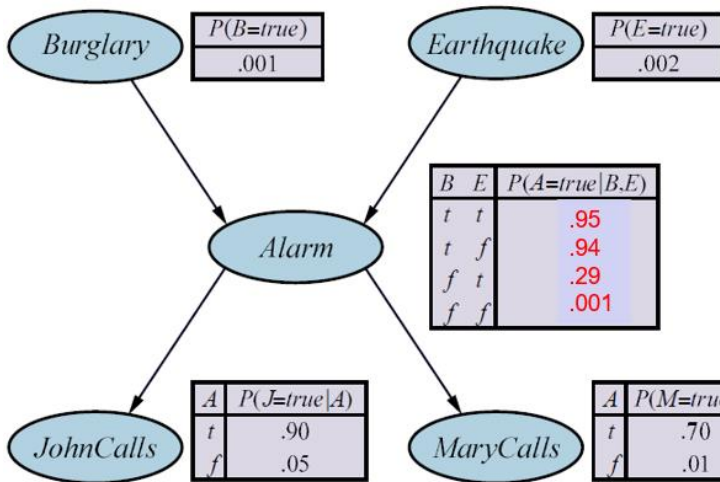
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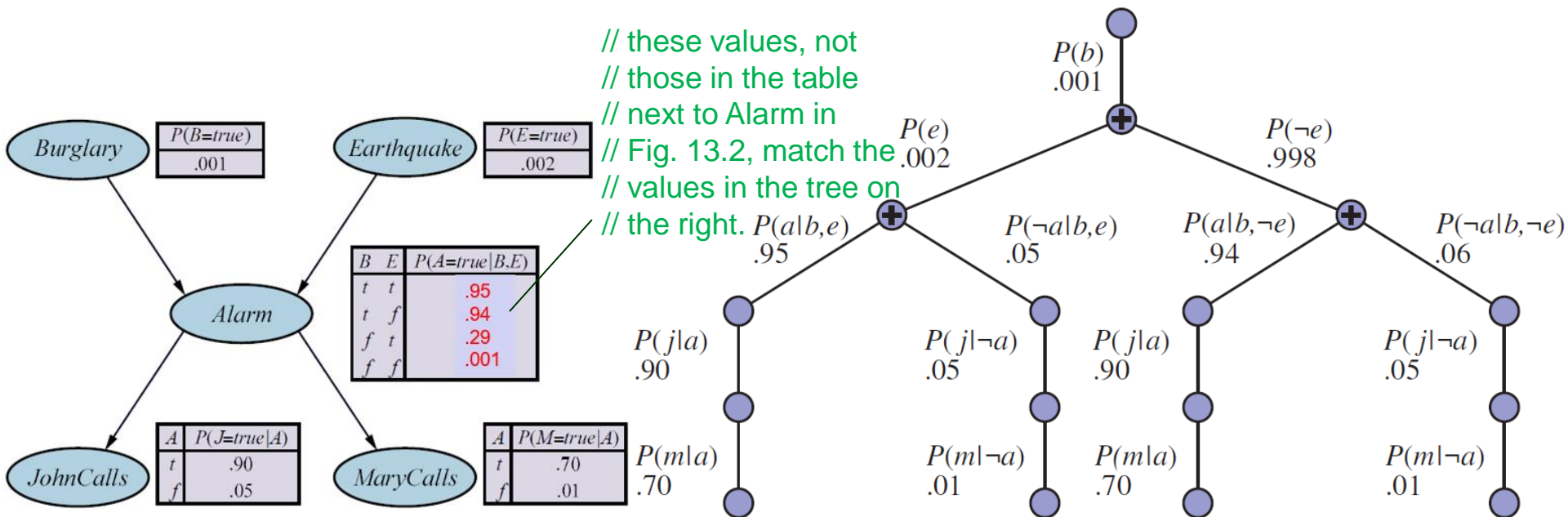
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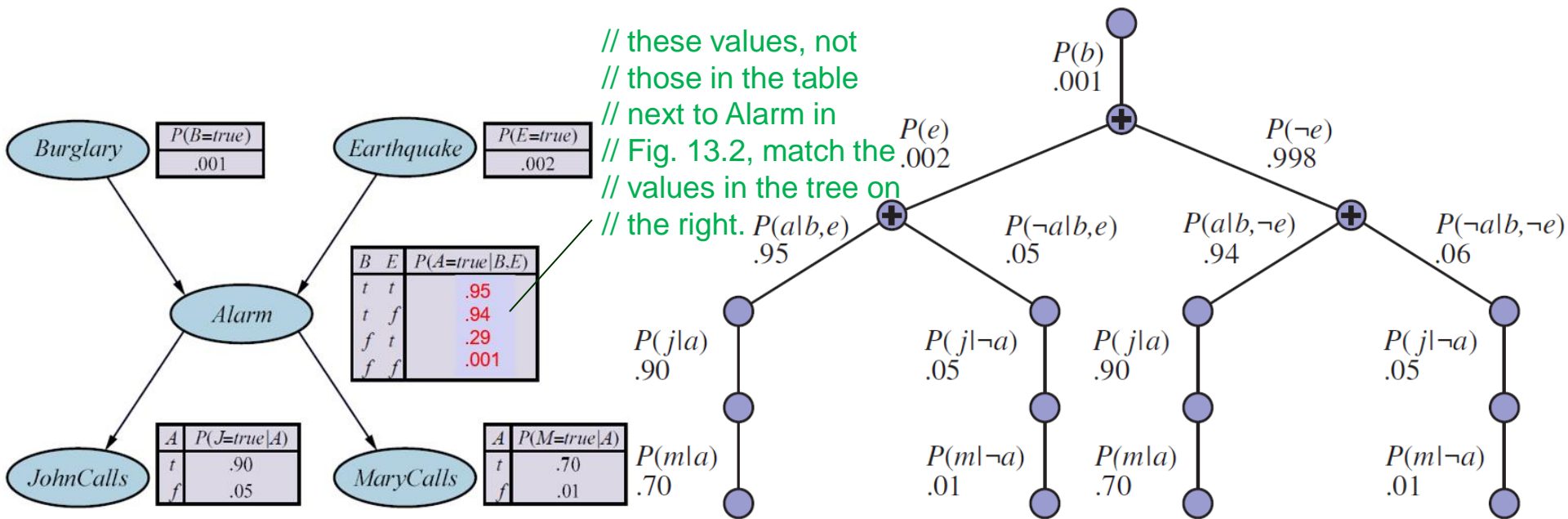
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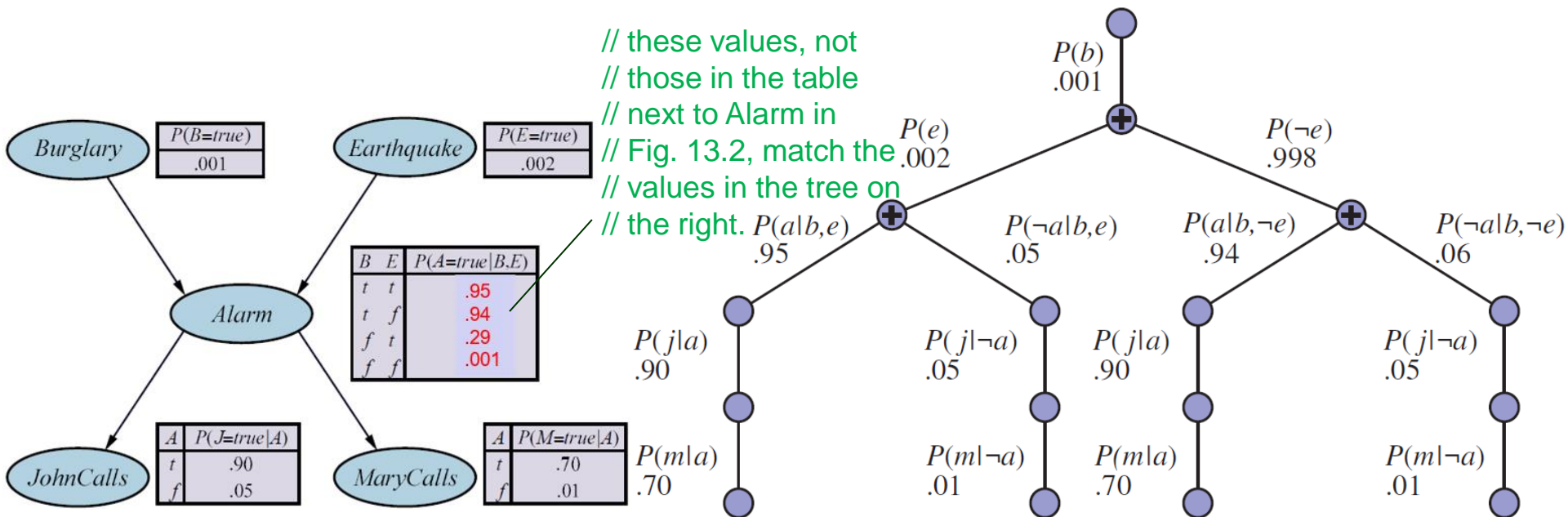


- Multiply values along each path.
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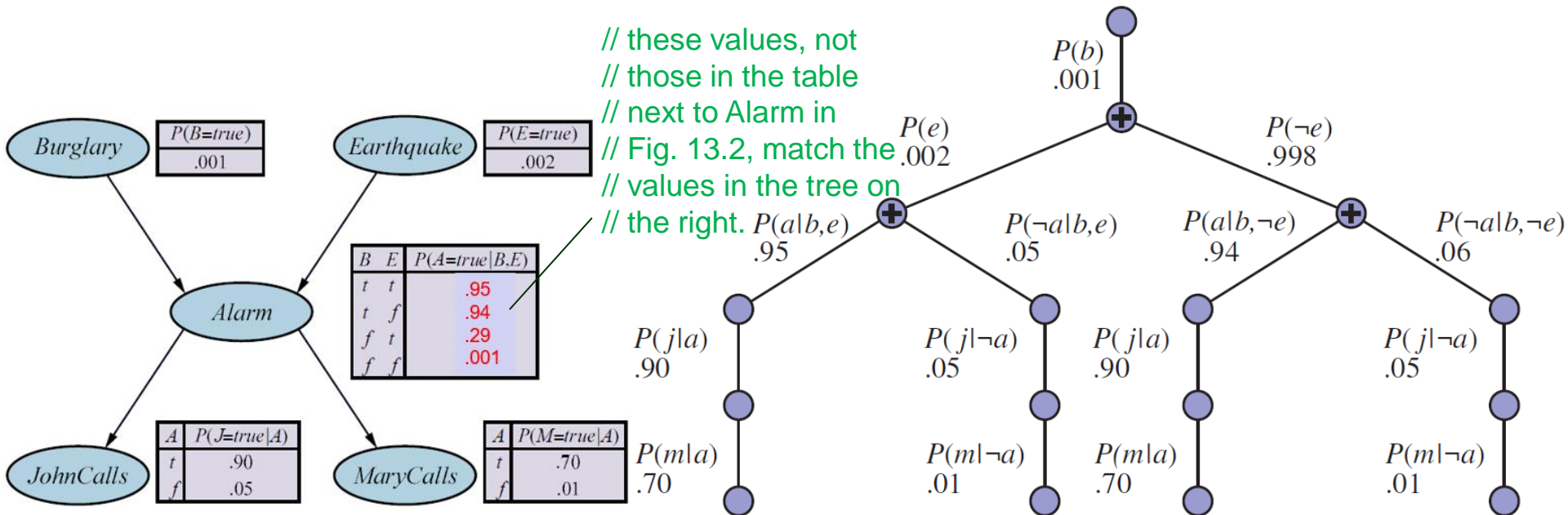


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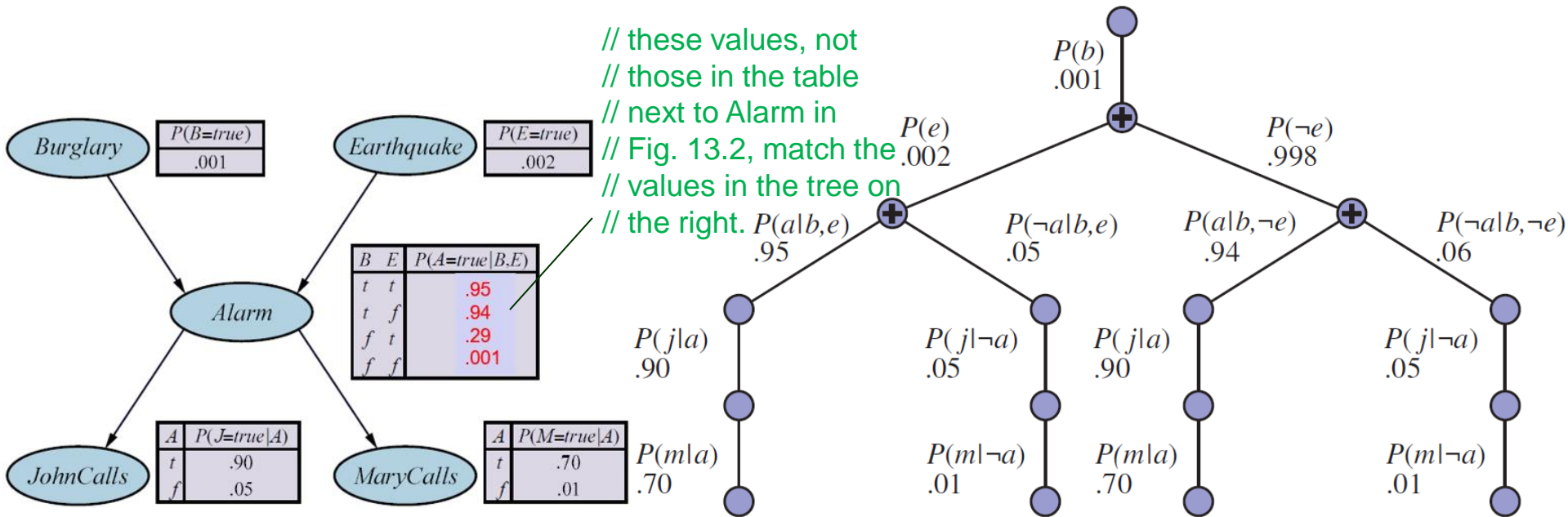
$$P(b | j, m) = \alpha \times 0.00059224$$

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(computed using a tree of the same structure but with  $b$  replaced by  $\neg b$  and probabilities changed)

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$$\left. \begin{array}{l} P(b | j, m) = \alpha \times 0.00059224 \\ P(\neg b | j, m) = \alpha \times 0.0014919 \end{array} \right\} \Rightarrow P(B | j, m) = \alpha \langle 0.00059224, 0.0014919 \rangle \approx \langle 0.284, 0.716 \rangle$$

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# Enumeration Algorithm

**function** ENUMERATION-ASK( $X, \mathbf{e}, bn$ ) **returns** a distribution over  $X$

**inputs:**  $X$ , the query variable

$\mathbf{e}$ , observed values for variables  $\mathbf{E}$

$bn$ , a Bayes net with variables  $vars$

$Q(X) \leftarrow$  a distribution over  $X$ , initially empty

**for each** value  $x_i$  of  $X$  **do**

$Q(x_i) \leftarrow$  ENUMERATE-ALL( $vars, \mathbf{e}_{x_i}$ )

where  $\mathbf{e}_{x_i}$  is  $\mathbf{e}$  extended with  $X = x_i$

**return** NORMALIZE( $Q(X)$ )

**function** ENUMERATE-ALL( $vars, \mathbf{e}$ ) **returns** a real number

**if** EMPTY?( $vars$ ) **then return** 1.0

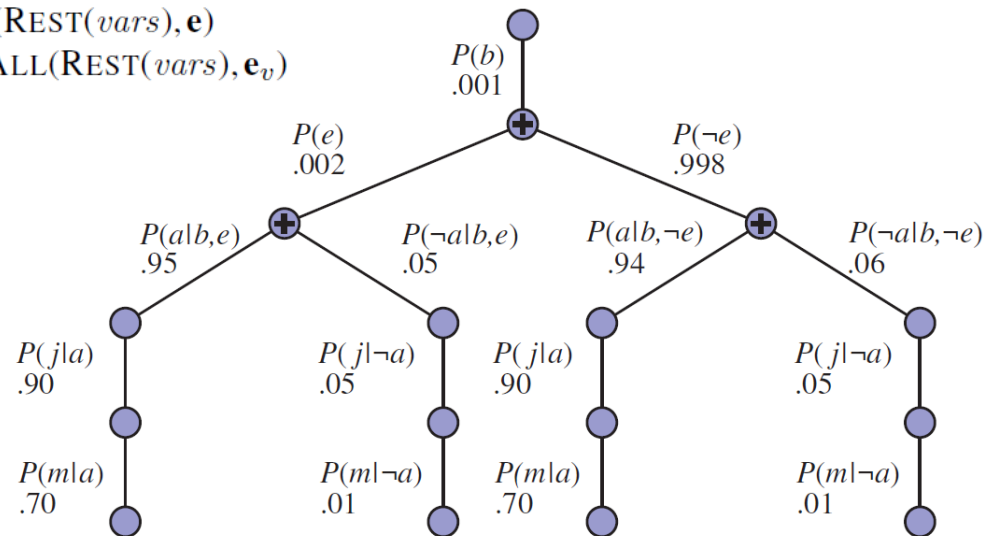
$V \leftarrow$  FIRST( $vars$ )

**if**  $V$  is an evidence variable with value  $v$  in  $\mathbf{e}$

**then return**  $P(v | \text{parents}(V)) \times$  ENUMERATE-ALL(REST( $vars$ ),  $\mathbf{e}$ )

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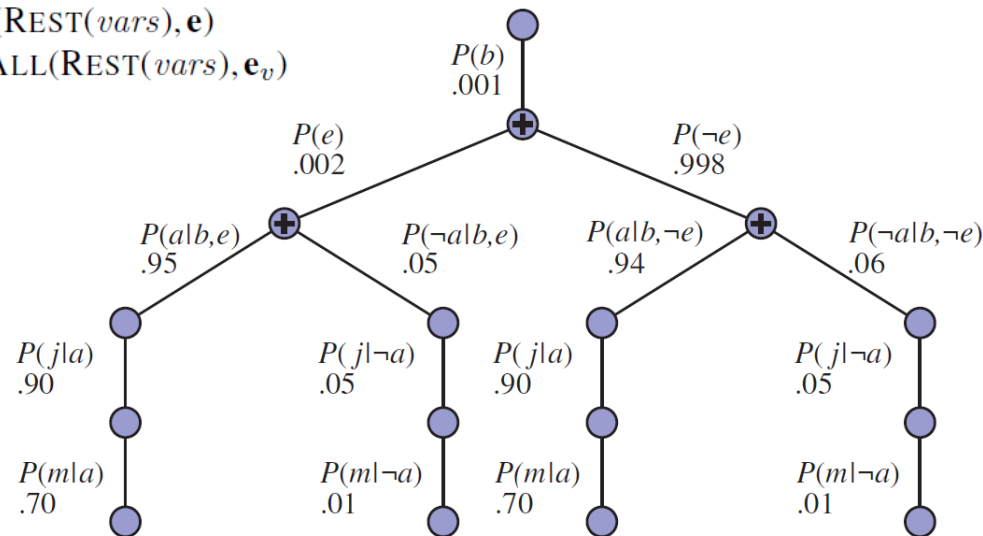
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- Depth-first recursion



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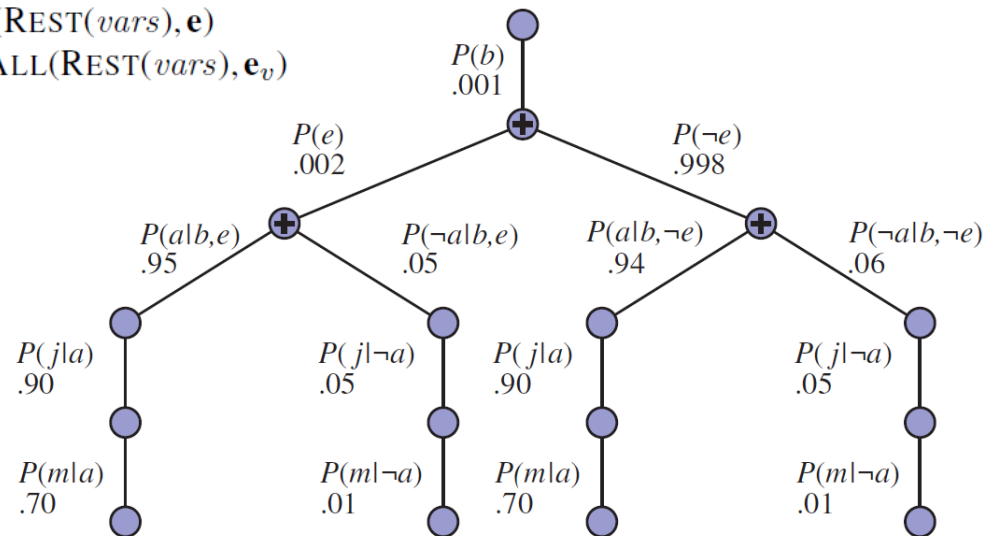
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# Enumeration Algorithm

**function** ENUMERATION-ASK( $X, \mathbf{e}, bn$ ) **returns** a distribution over  $X$

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**return** NORMALIZE( $Q(X)$ )

**function** ENUMERATE-ALL( $vars, \mathbf{e}$ ) **returns** a real number

**if** EMPTY?( $vars$ ) **then return** 1.0

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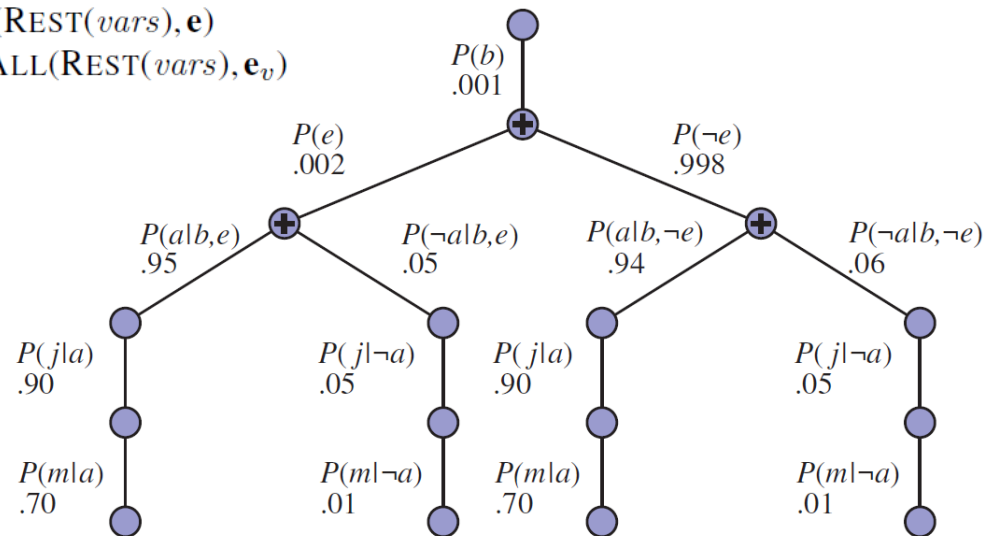
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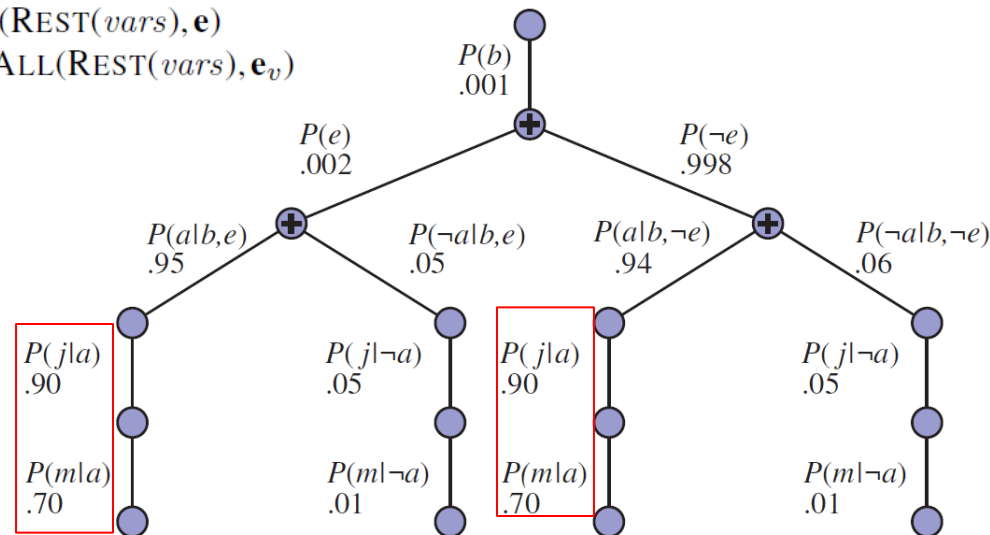
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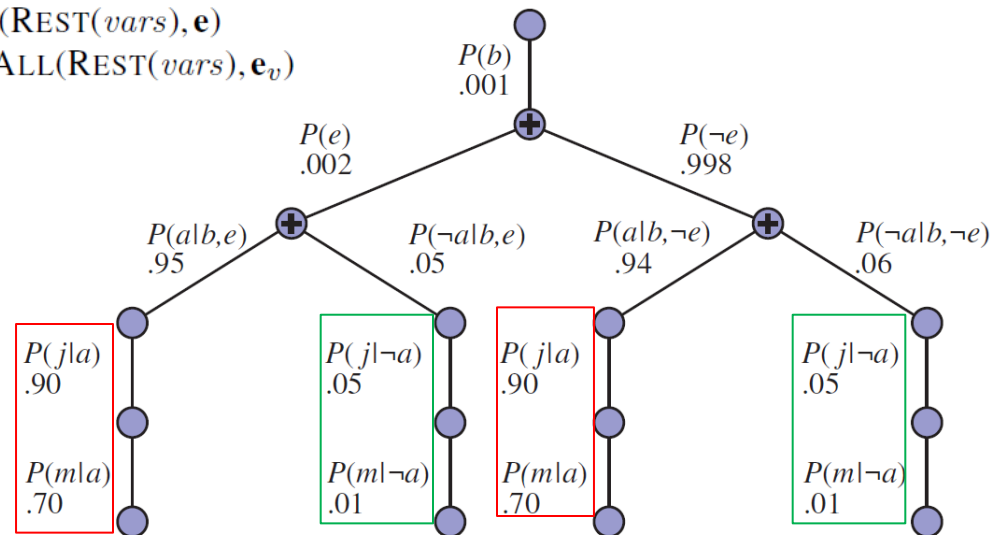
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# Evaluation Example

---

$$P(B | j, m) = \alpha f_1(B) \times \sum_E f_2(E) \times \sum_A f_3(A, B, E) \times f_4(A) \times f_5(A)$$



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- Sum out  $E$  from the product of  $f_2$  and  $f_6$ .

$$f_7(B) = \sum_{E \in \{e, \neg e\}} f_2(E) \times f_6(B, E) = P(e) \times f_6(B, e) + P(\neg e) \times f_6(B, \neg e)$$

$1 \times 2 \qquad \qquad \qquad 1 \times 2 \qquad \qquad \qquad 1 \times 2 \qquad \qquad \qquad 1 \times 2$

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- Finally, carry out the following pointwise product:

$$P(B | j, m) = \alpha f_1(B) \times f_7(B)$$

# Pointwise Product of Two Factors


---

$$f(X_1, \dots, X_j, Y_1, \dots, Y_k) \times g(Y_1, \dots, Y_k, Z_1, \dots, Z_l) = h(X_1, \dots, X_j, Y_1, \dots, Y_k, Z_1, \dots, Z_l)$$

<i>X</i>	<i>Y</i>	<b>f</b> ( <i>X</i> , <i>Y</i> )	<i>Y</i>	<i>Z</i>	<b>g</b> ( <i>Y</i> , <i>Z</i> )	<i>X</i>	<i>Y</i>	<i>Z</i>	<b>h</b> ( <i>X</i> , <i>Y</i> , <i>Z</i> )
<i>t</i>	<i>t</i>	.3	<i>t</i>	<i>t</i>	.2	<i>t</i>	<i>t</i>	<i>t</i>	.3 × .2 = .06
<i>t</i>	<i>f</i>	.7	<i>t</i>	<i>f</i>	.8	<i>t</i>	<i>t</i>	<i>f</i>	.3 × .8 = .24
<i>f</i>	<i>t</i>	.9	<i>f</i>	<i>t</i>	.6	<i>t</i>	<i>f</i>	<i>t</i>	.7 × .6 = .42
<i>f</i>	<i>f</i>	.1	<i>f</i>	<i>f</i>	.4	<i>t</i>	<i>f</i>	<i>f</i>	.7 × .4 = .28
						<i>f</i>	<i>t</i>	<i>t</i>	.9 × .2 = .18
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$$f(X_1, \dots, X_j, Y_1, \dots, Y_k) \times g(Y_1, \dots, Y_k, Z_1, \dots, Z_l) = h(X_1, \dots, X_j, Y_1, \dots, Y_k, Z_1, \dots, Z_l)$$


  
 common variables

$X$	$Y$	$f(X, Y)$	$Y$	$Z$	$g(Y, Z)$	$X$	$Y$	$Z$	$h(X, Y, Z)$
$t$	$t$	.3	$t$	$t$	.2	$t$	$t$	$t$	$.3 \times .2 = .06$
$t$	$f$	.7	$t$	$f$	.8	$t$	$t$	$f$	$.3 \times .8 = .24$
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# Summing Out a Variable

This operation over a product of factors is carried out by adding up the submatrices, each for one value of the same variable.

$$l(Y, Z) = \sum_X \mathbf{h}(X, Y, Z) = \mathbf{h}(x, Y, Z) + \mathbf{h}(\neg x, Y, Z)$$

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<i>t</i>	<i>t</i>	.3	<i>t</i>	<i>t</i>	.2	<i>t</i>	<i>t</i>	<i>t</i>	$.3 \times .2 = .06$
<i>t</i>	<i>f</i>	.7	<i>t</i>	<i>f</i>	.8	<i>t</i>	<i>t</i>	<i>f</i>	$.3 \times .8 = .24$
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# Variable Elimination Algorithm

---

Move outside the summation any factor independent of the variable to be summed out.

$$\sum_X f(X, Y) \times g(Y, Z) = g(Y, Z) \times \sum_X f(X, Y)$$

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- ♣ Use a greedy heuristic: eliminate whichever variable minimizes the size of the next factor to be constructed.

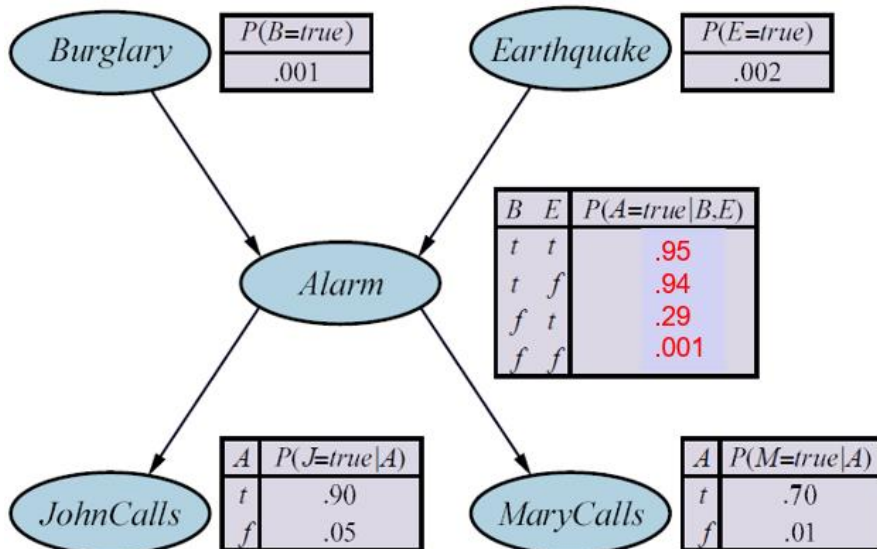
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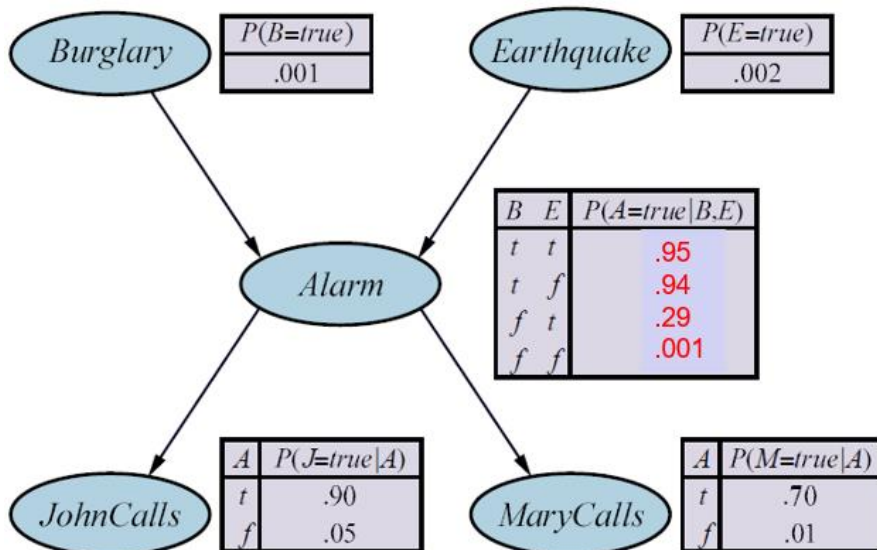
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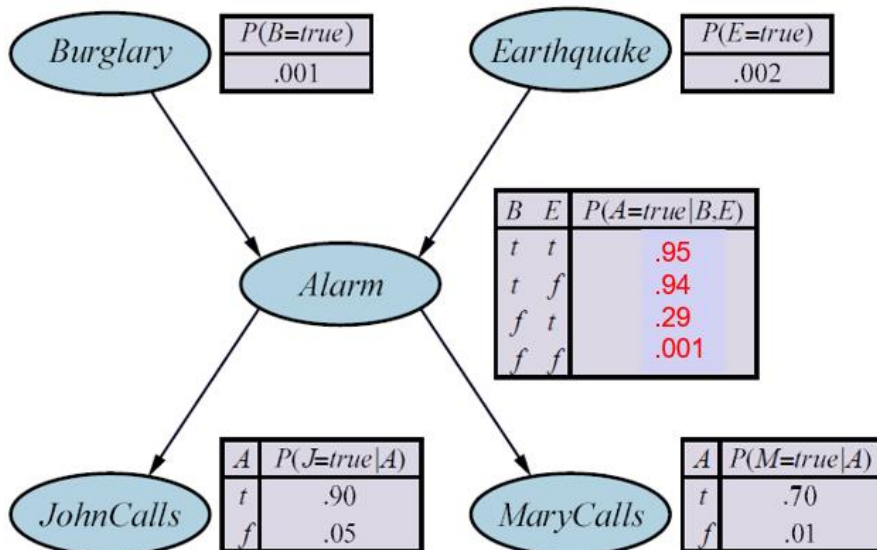


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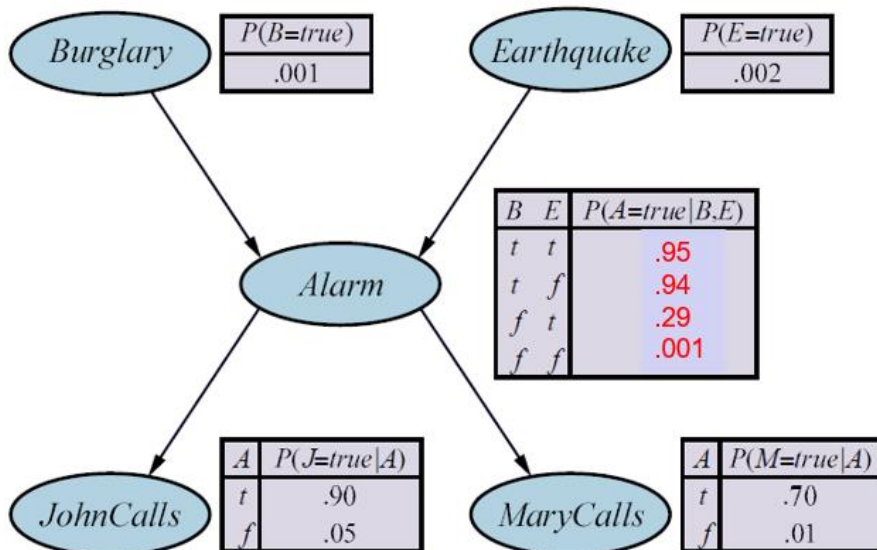
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The variable  $M$  is irrelevant to the query.



# Inference with Elimination

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- We can remove a leaf node (e.g.,  $M$ ) that is neither a query variable nor an evidence variable.
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- ◆ Using *reverse topological order* for variables, exact inference with elimination can be 1,000 times faster than the enumeration algorithm.
- ◆ If we want to compute posterior probabilities for all the variables rather than answer individual queries, we can use clustering algorithms (i.e., *join tree algorithms*).