

# Envelopes & Voronoi Diagrams

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## Outline:

I. Algorithm for 3D Convex Hulls

II. Review of duality

III. Hull-envelope correspondence

IV. Voronoi diagram as a 3D convex hull problem

# I. Algorithm for 3D Convex Hulls

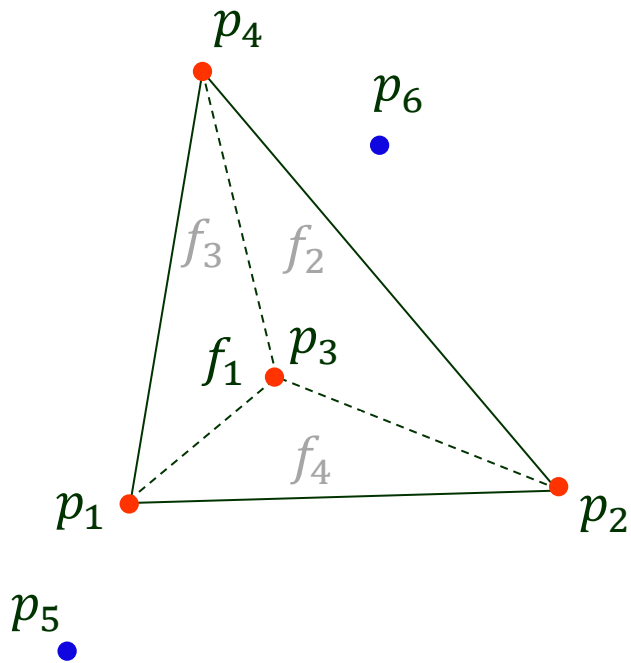
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ConvexHull( $P$ )

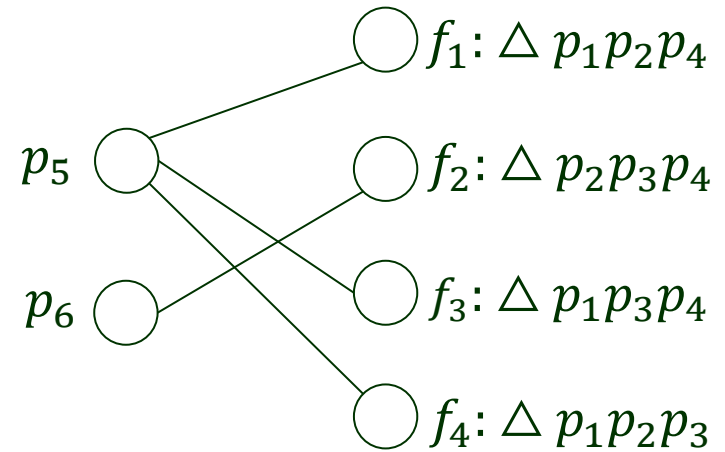
1. find  $p_1, p_2, p_3, p_4 \in P$  that form a tetrahedron
2.  $C \leftarrow CH(\{p_1, p_2, p_3, p_4\})$
3. compute a random permutation  $p_5, p_6, \dots, p_n$
4. initialize the conflict graph  $G$  over all facets of  $C$  and  $p_5, p_6, \dots, p_n$
5. **for**  $r \leftarrow 5$  **to**  $n$
6.     **do** // insert  $p_r$  to  $C$
7.         **if**  $F_{\text{conflict}}(p_r) \neq \emptyset$      //  $p_r$  lies outside  $C$
8.         **then**
9.             delete all facets in  $F_{\text{conflict}}(p_r)$  from  $C$
10.            find the horizon by walking along the boundary of the visible region of  $p_r$
10.            **for** each edge  $e$  on the horizon
11.             **do** connect  $e$  to  $p_r$  to form a triangle  $f$

# Execution Example – Initialization

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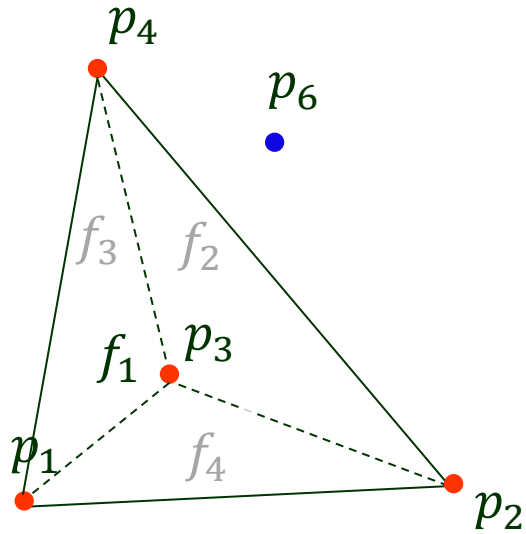
$G$ :



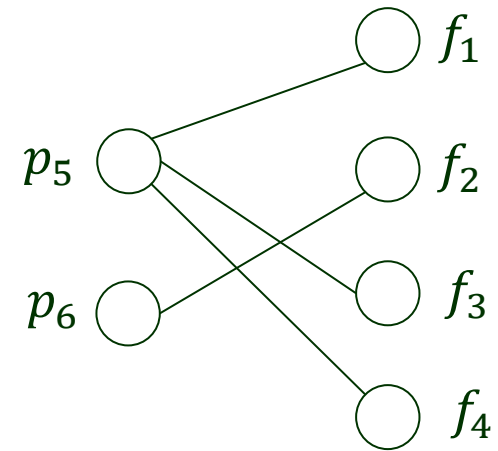
# Iteration of Adding $p_5$

$r = 5$

$$F_{\text{conflict}}(p_5) = \{f_1, f_3, f_4\}$$



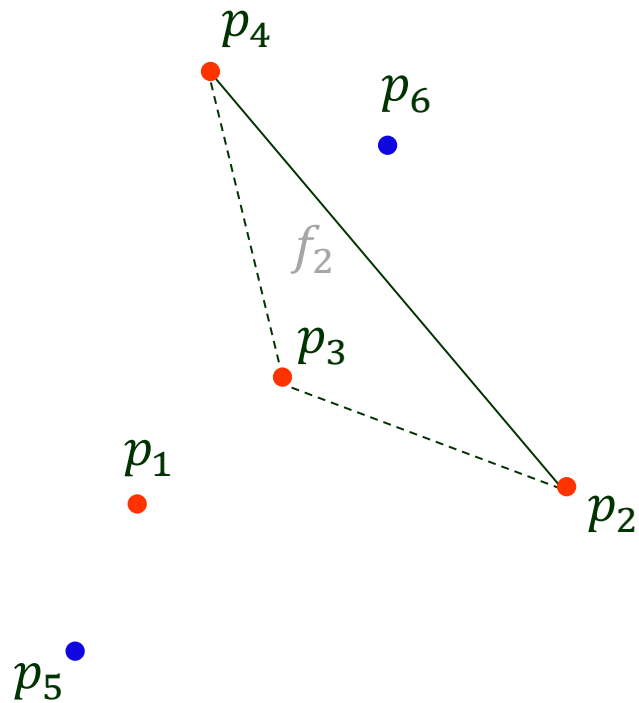
$G$ :



$p_5$

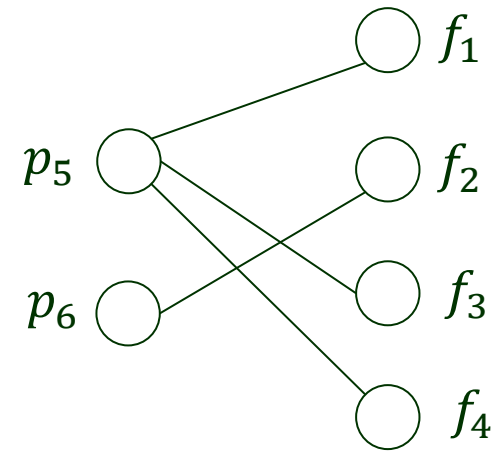
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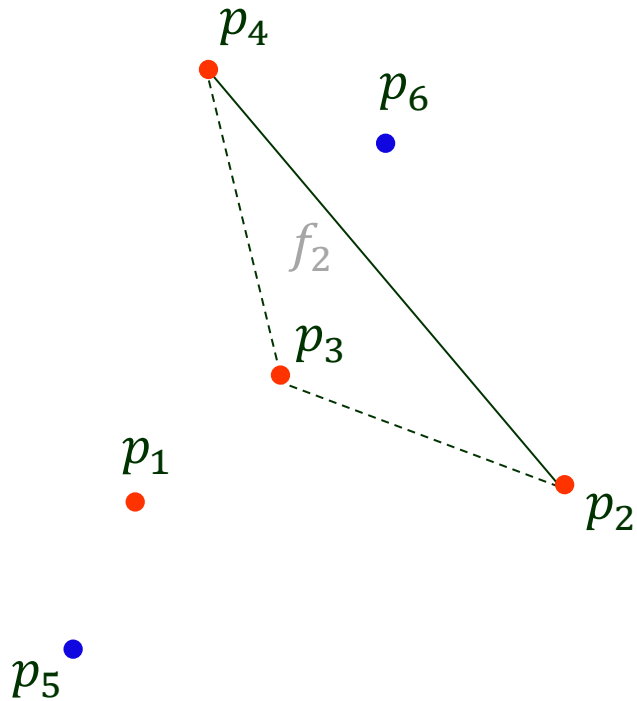
$G$ :



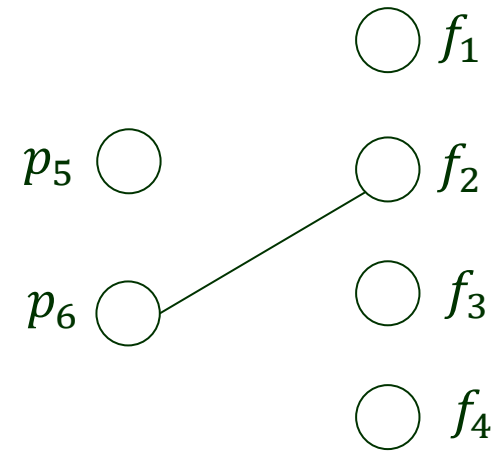
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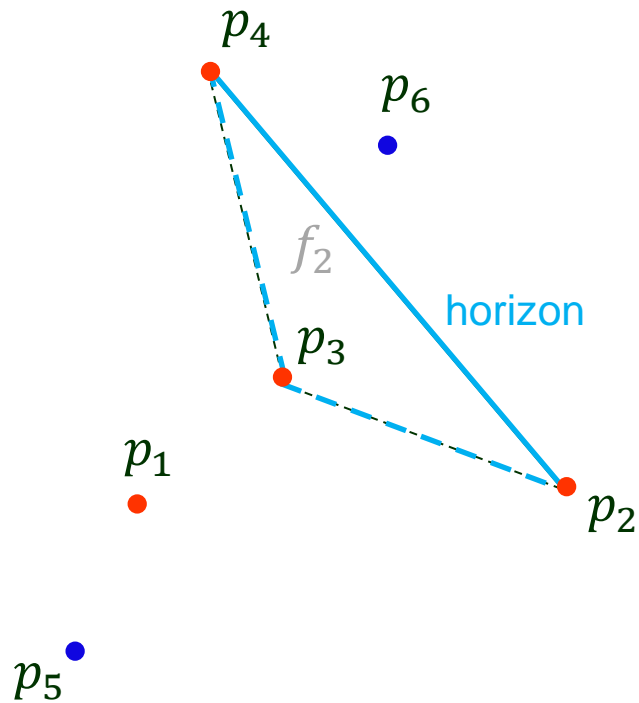
$G$ :



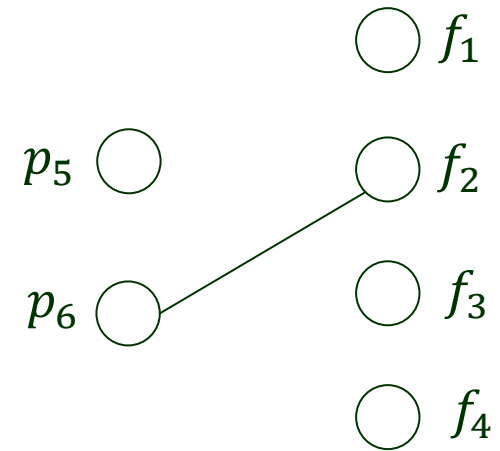
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$r = 5$

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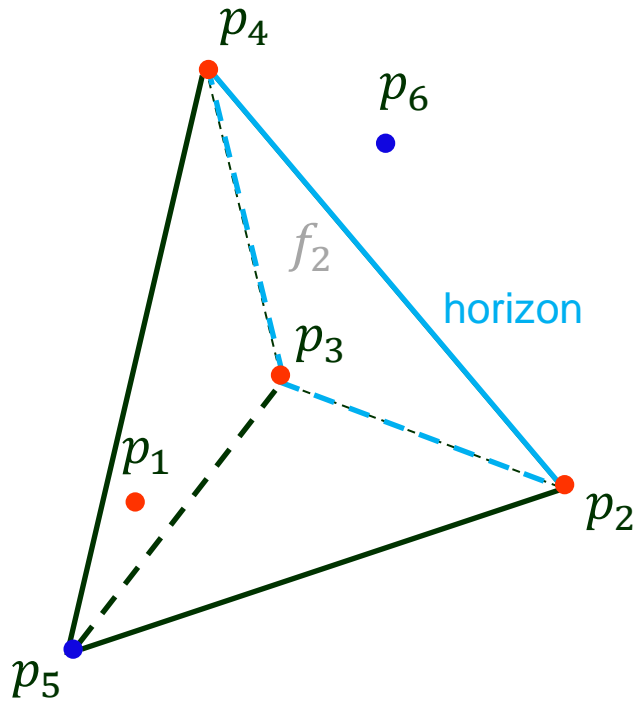
$G$ :



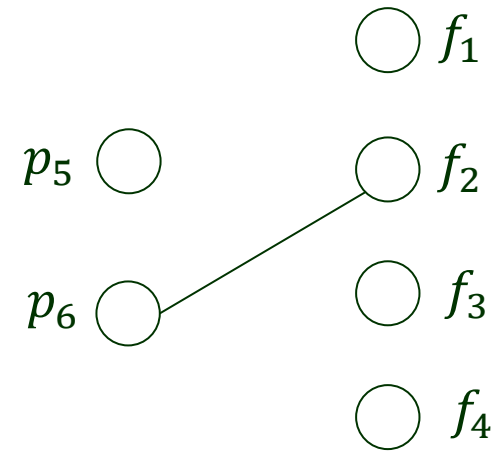
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$r = 5$

$$F_{\text{conflict}}(p_5) = \{f_1, f_3, f_4\}$$



$G:$





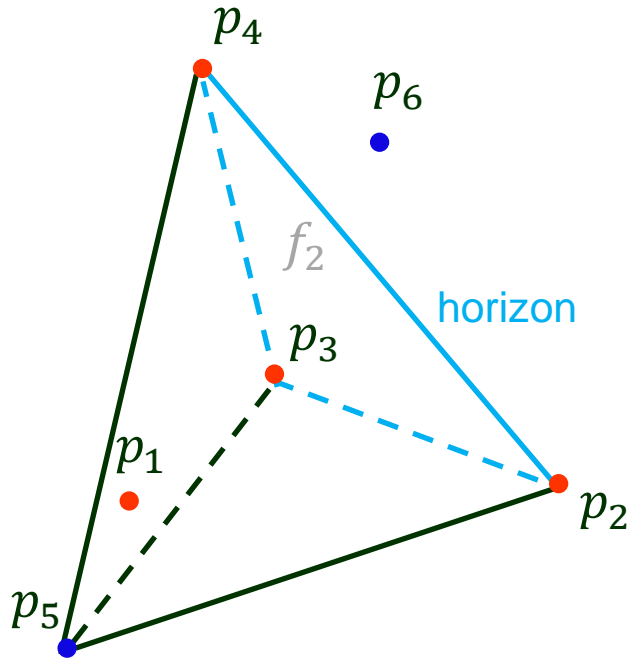
# Algorithm (cont'd)

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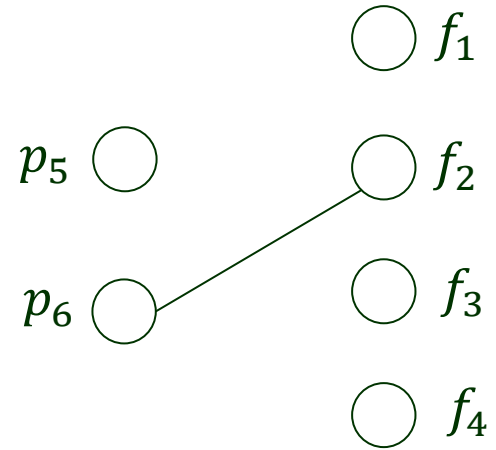
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12.         if  $f$  is coplanar with its neighbor facet  $f'$ 
           along  $e$ 
13.         then merge  $f$  with  $f'$  and the merged facet
           inherits the latter's conflict set
14.         else // determine conflicts for  $f$ 
15.             create a node for  $f$  in  $G$ 
16.              $f_1, f_2$ : facets incident to  $e$ 
17.             for all  $p \in P_{\text{conflict}}(f_1) \cup P_{\text{conflict}}(f_2)$ 
18.                 do
19.                     if  $f$  is visible from  $p$ 
20.                         add  $\langle p, f \rangle$  to  $G$  // update
           //  $P_{\text{conflict}}(f)$  and  $F_{\text{conflict}}(p)$ 
21.         delete the node corresponding to  $p_r$  and
22.         the nodes corresponding to the facets in
23.          $F_{\text{conflict}}(p_r)$  from  $G$ , along with incident arcs
24.     return  $C$ 
```

# Iteration (cont'd)

$r = 5$

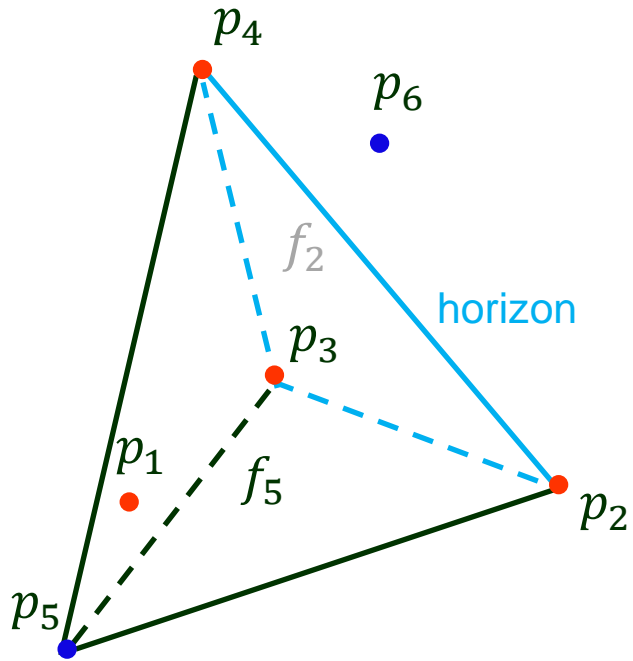


$G:$

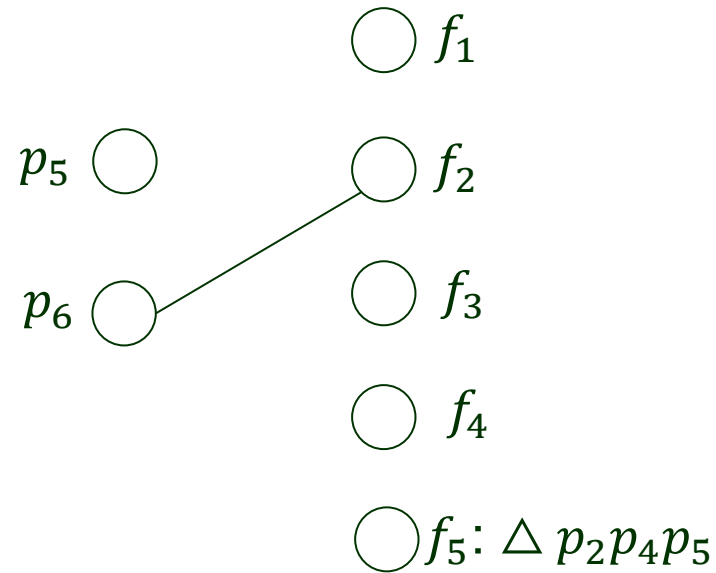


# Iteration (cont'd)

$r = 5$

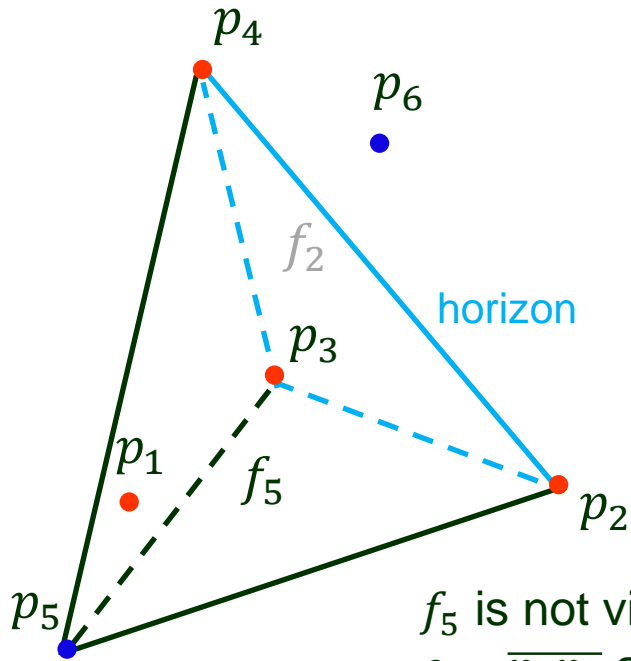


$G:$



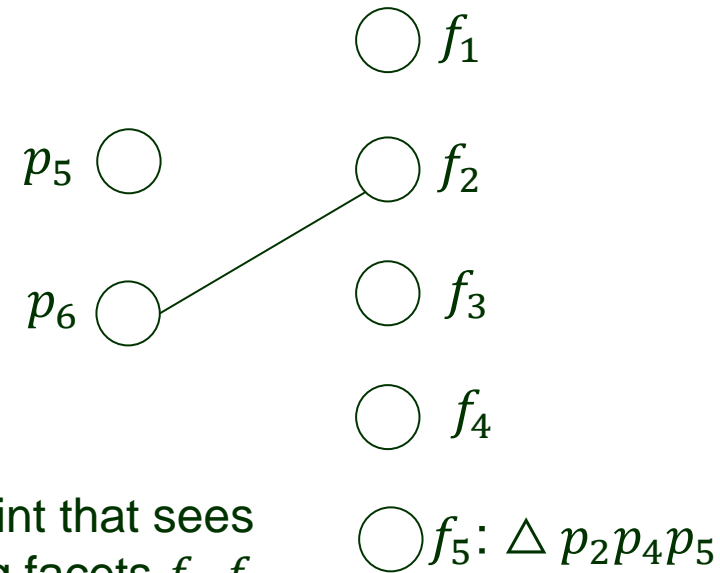
# Iteration (cont'd)

$r = 5$



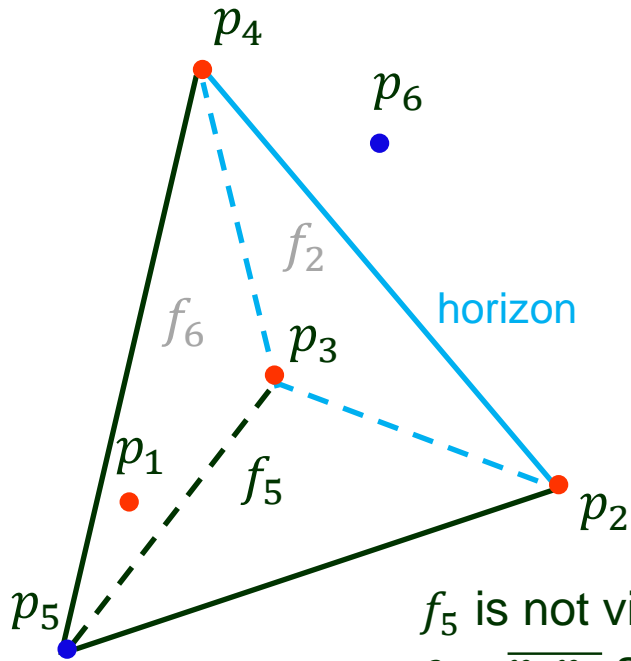
$f_5$  is not visible from  $p_6$ , the point that sees  $e = \overline{p_2p_4}$  and its (old) bordering facets  $f_1, f_2$ .

$G$ :



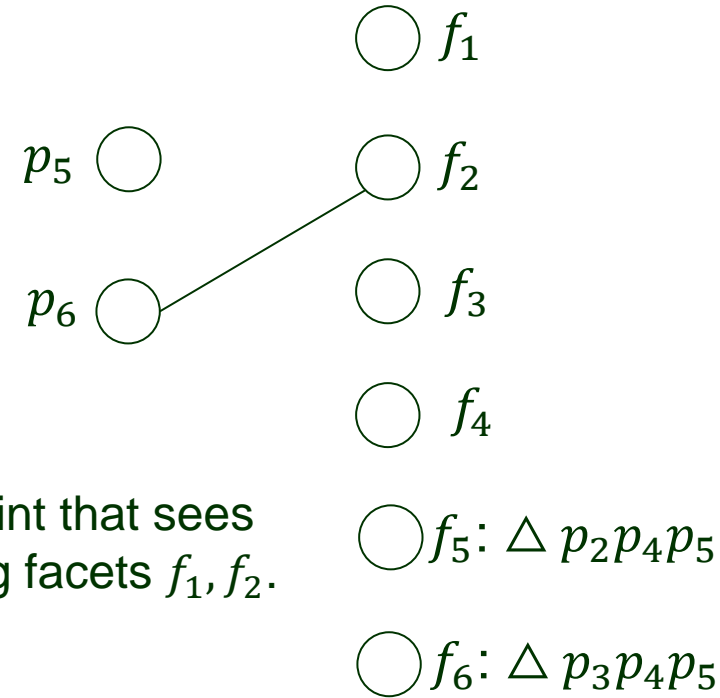
# Iteration (cont'd)

$r = 5$



$f_5$  is not visible from  $p_6$ , the point that sees  $e = \overline{p_2 p_4}$  and its (old) bordering facets  $f_1, f_2$ .

$G$ :

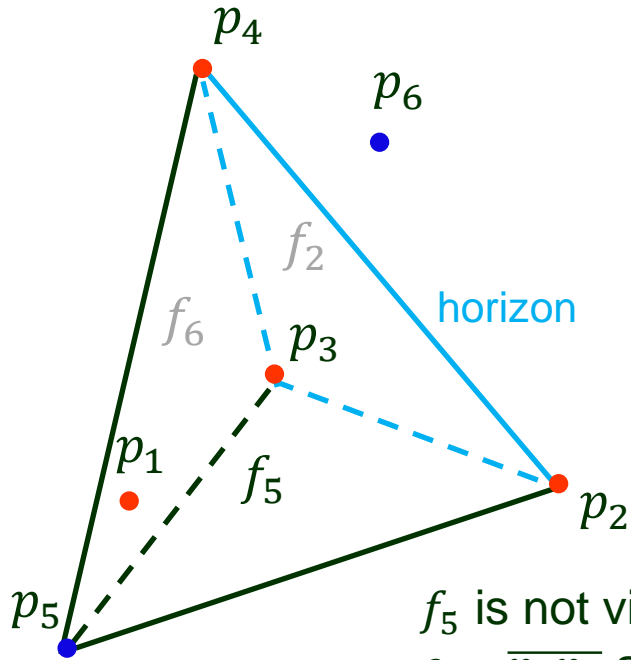


$f_5: \triangle p_2 p_4 p_5$

$f_6: \triangle p_3 p_4 p_5$

# Iteration (cont'd)

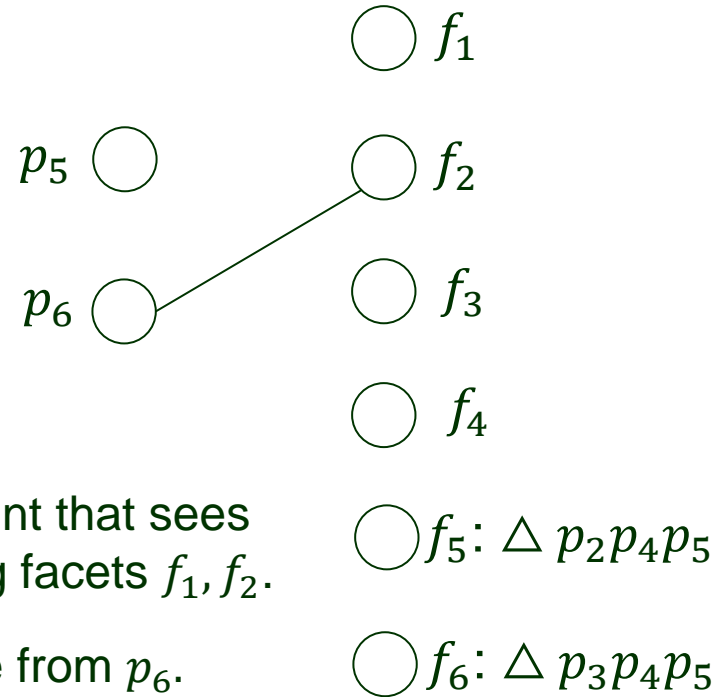
$r = 5$



$f_5$  is not visible from  $p_6$ , the point that sees  $e = \overline{p_2 p_4}$  and its (old) bordering facets  $f_1, f_2$ .

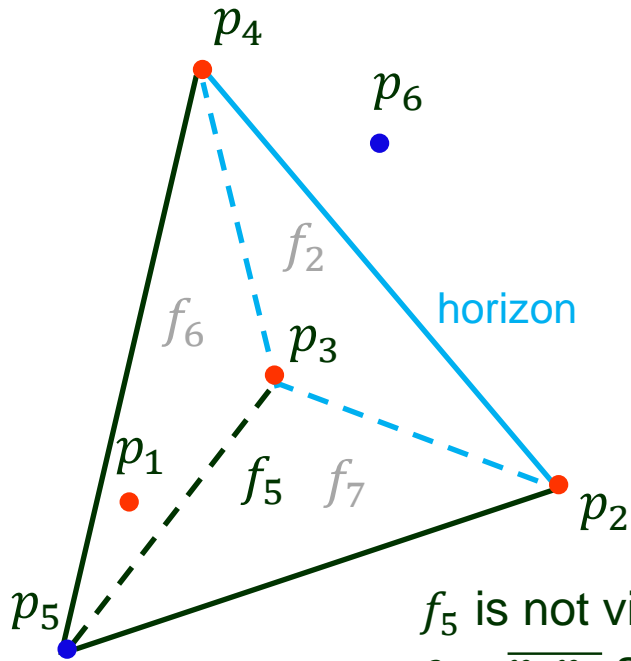
$f_6$  is not visible from  $p_6$ .

$G$ :



# Iteration (cont'd)

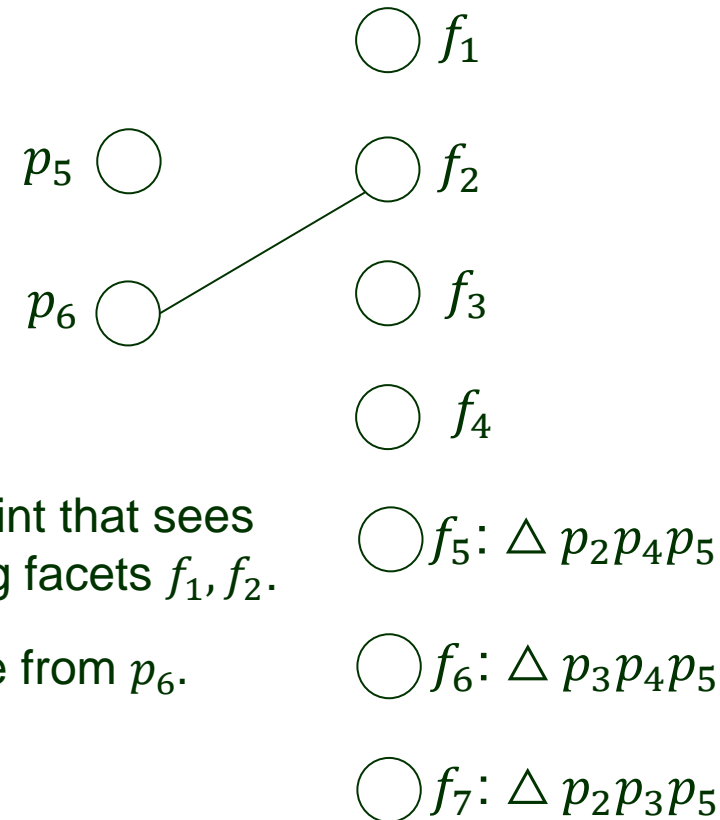
$r = 5$



$f_5$  is not visible from  $p_6$ , the point that sees  $e = \overline{p_2p_4}$  and its (old) bordering facets  $f_1, f_2$ .

$f_6$  is not visible from  $p_6$ .

$G$ :



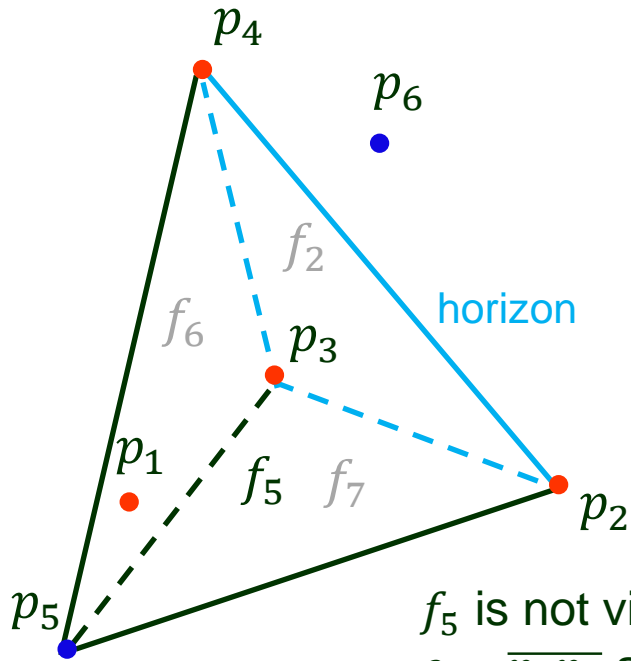
$f_5: \triangle p_2p_4p_5$

$f_6: \triangle p_3p_4p_5$

$f_7: \triangle p_2p_3p_5$

# Iteration (cont'd)

$r = 5$

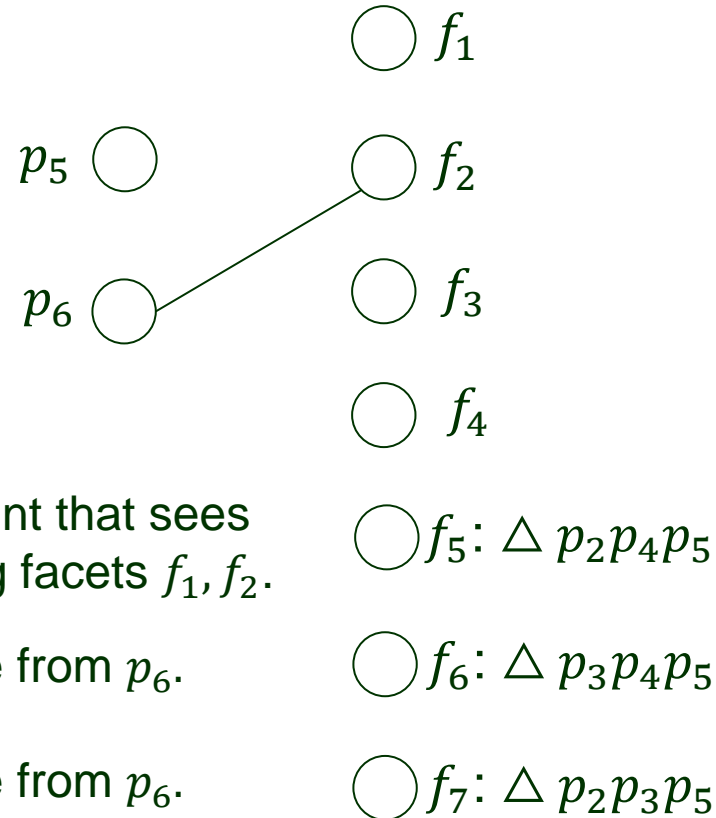


$f_5$  is not visible from  $p_6$ , the point that sees  $e = \overline{p_2p_4}$  and its (old) bordering facets  $f_1, f_2$ .

$f_6$  is not visible from  $p_6$ .

$f_7$  is not visible from  $p_6$ .

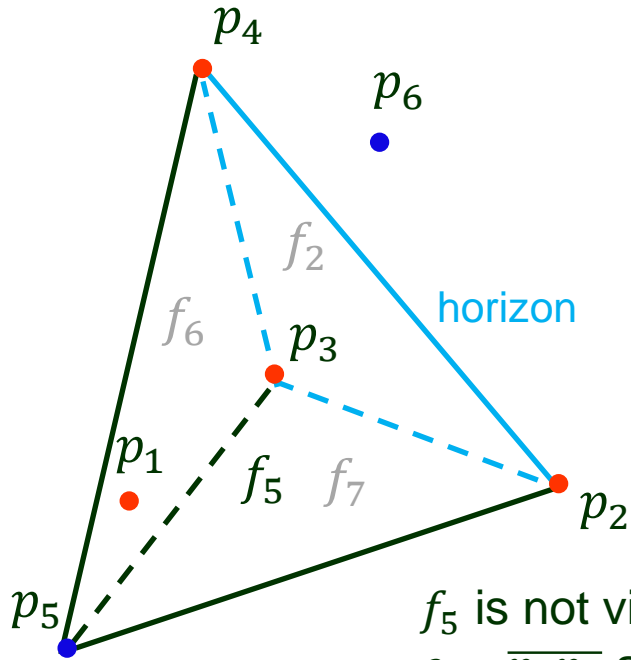
$G$ :





# Iteration (cont'd)

$r = 5$

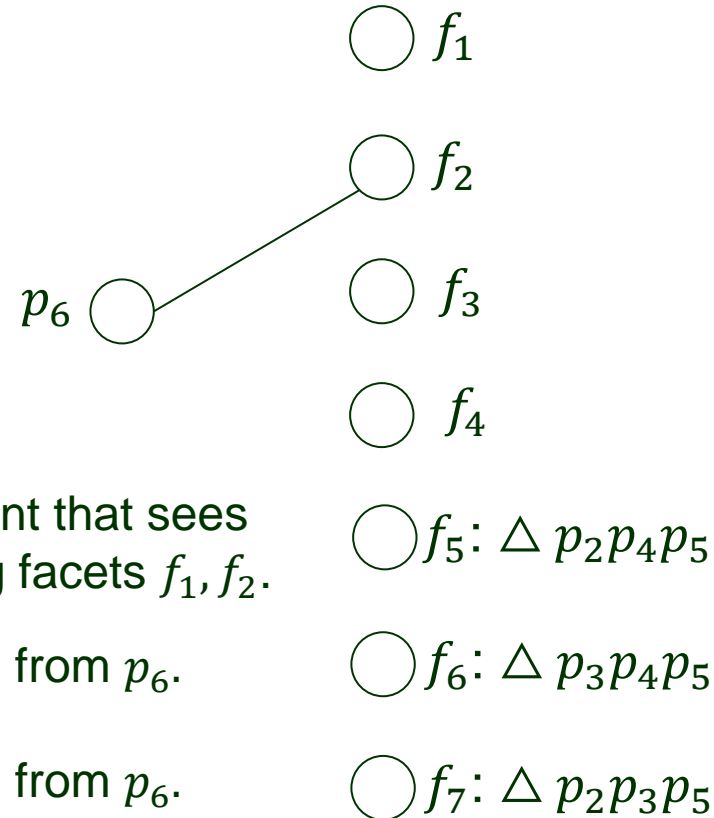


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$f_6$  is not visible from  $p_6$ .

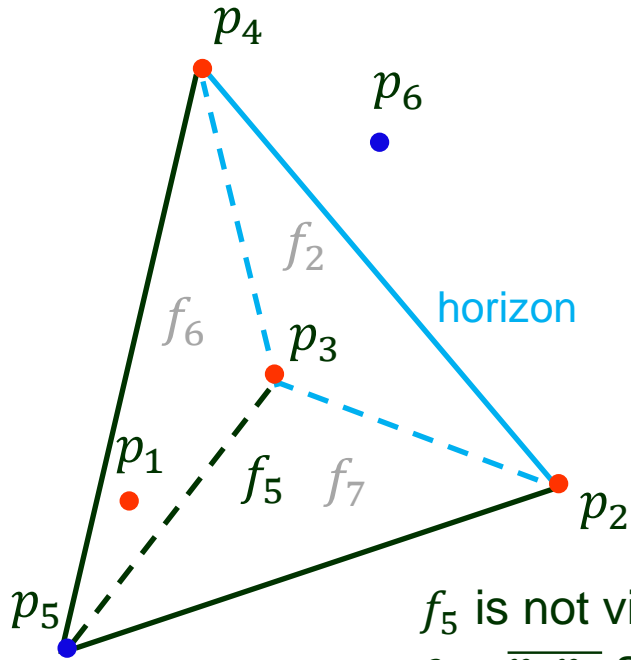
$f_7$  is not visible from  $p_6$ .

$G$ :



# Iteration (cont'd)

$r = 5$

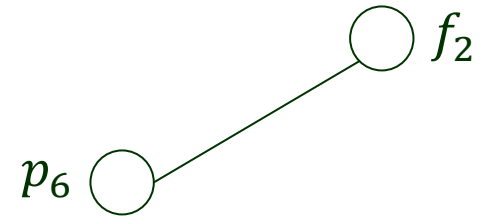


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$f_6$  is not visible from  $p_6$ .

$f_7$  is not visible from  $p_6$ .

$G$ :



$\bigcirc f_5: \triangle p_2 p_4 p_5$

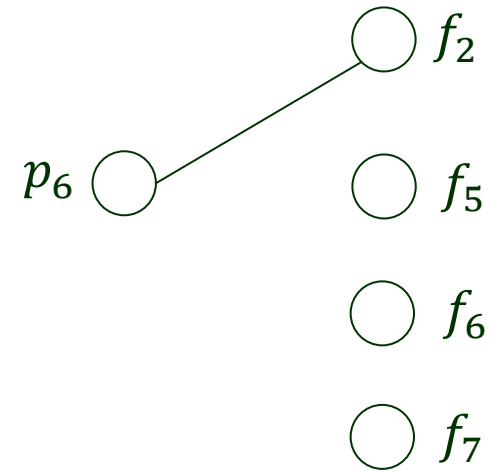
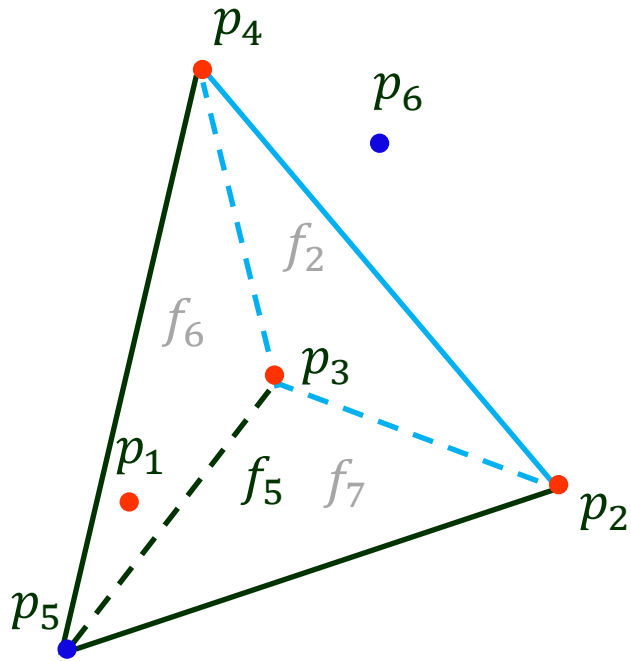
$\bigcirc f_6: \triangle p_3 p_4 p_5$

$\bigcirc f_7: \triangle p_2 p_3 p_5$

# Iteration for $p_6$

$r = 6$

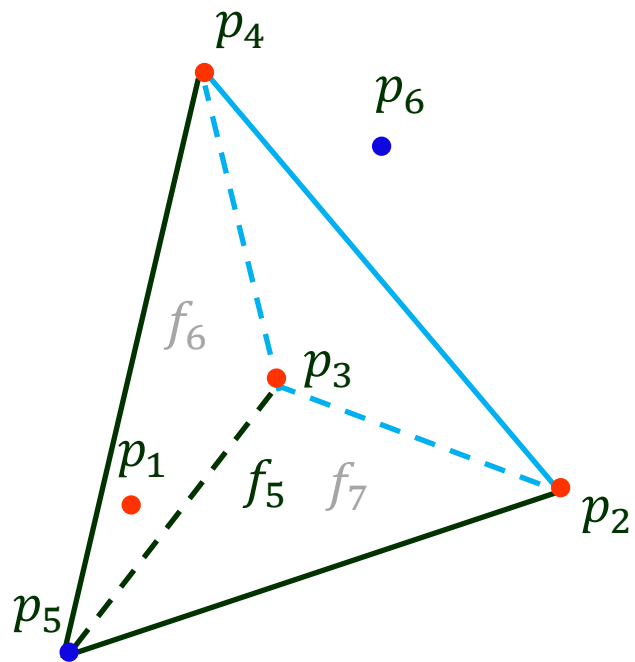
$G:$



# Iteration for $p_6$

$r = 6$

$G:$



$p_6$  ○

○  $f_2$

○  $f_5$

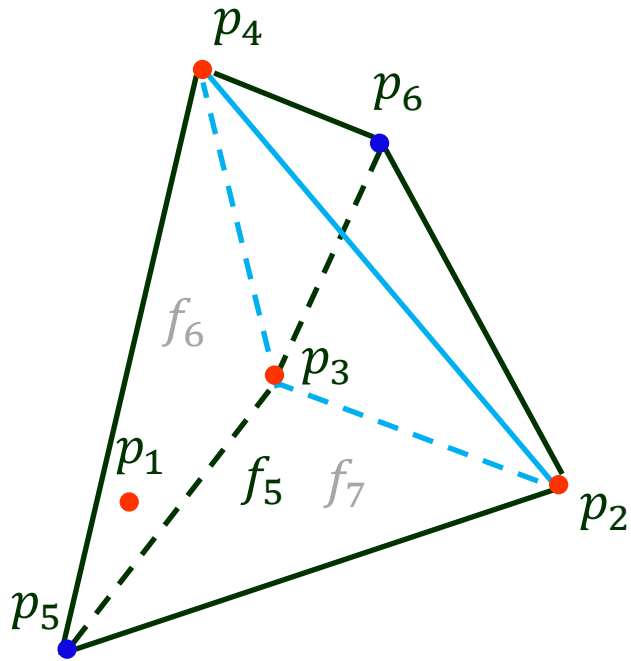
○  $f_6$

○  $f_7$

# Iteration for $p_6$

$r = 6$

$G:$



$p_6$  ○

○  $f_2$

○  $f_5$

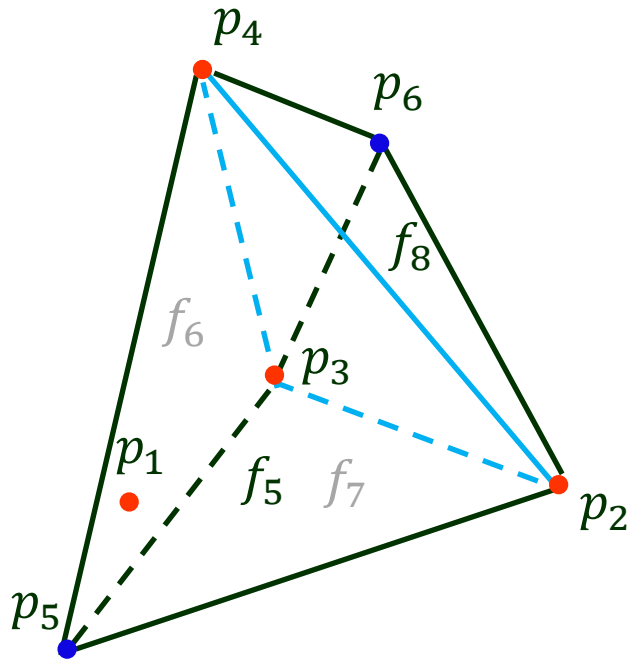
○  $f_6$

○  $f_7$

# Iteration for $p_6$

$r = 6$

$G:$



$p_6$  ○

○  $f_2$

○  $f_5$

○  $f_6$

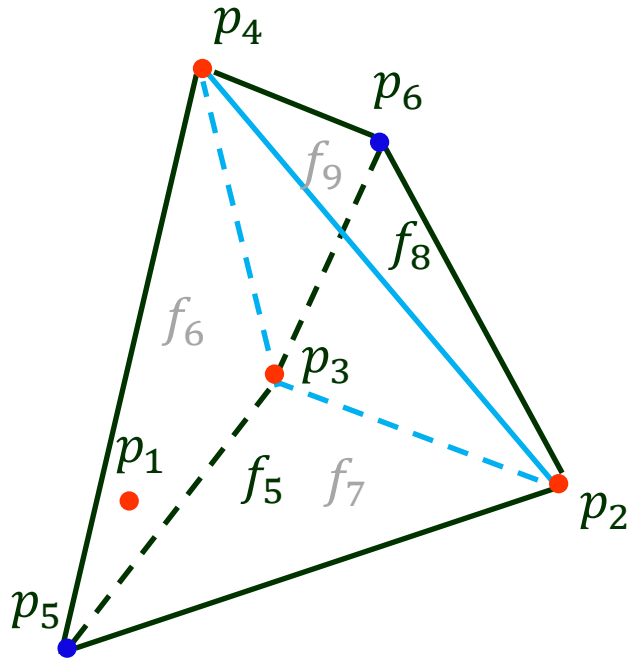
○  $f_7$

○  $f_8: \triangle p_2 p_4 p_6$

# Iteration for $p_6$

$r = 6$

$G:$



$p_6$  ○

○  $f_2$

○  $f_5$

○  $f_6$

○  $f_7$

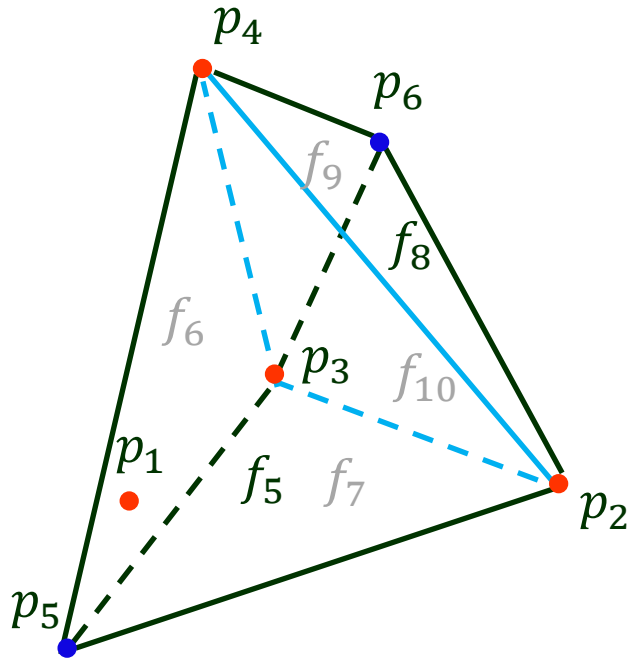
○  $f_8: \triangle p_2p_4p_6$

○  $f_9: \triangle p_3p_4p_6$

# Iteration for $p_6$

$r = 6$

$G:$



$p_6$  ○

○  $f_2$

○  $f_5$

○  $f_6$

○  $f_7$

○  $f_8: \triangle p_2 p_4 p_6$

○  $f_9: \triangle p_3 p_4 p_6$

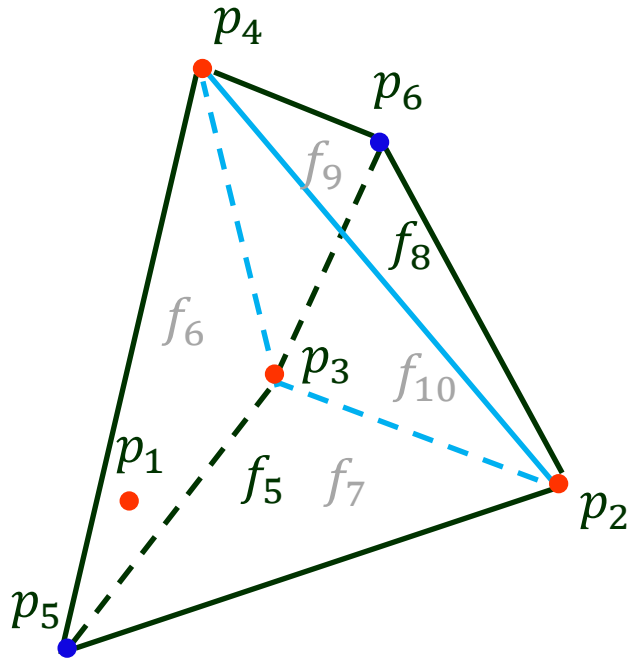
○  $f_{10}: \triangle p_2 p_3 p_6$



# Iteration for $p_6$

$r = 6$

$G:$



$p_6$  ○

○  $f_5$

○  $f_6$

○  $f_7$

○  $f_8: \triangle p_2 p_4 p_6$

○  $f_9: \triangle p_3 p_4 p_6$

○  $f_{10}: \triangle p_2 p_3 p_6$

# Analysis

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**Theorem** The randomized incremental algorithm computes the convex hull of  $n$  points in 3D in  $O(n \log n)$  expected time.

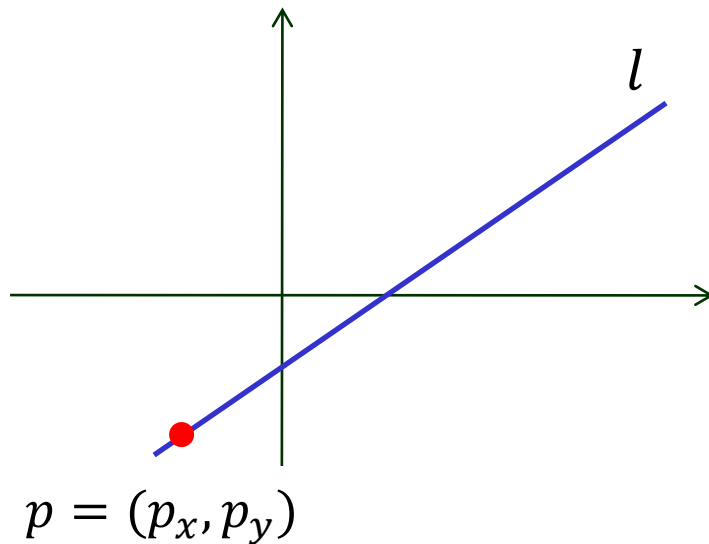
**Proof** (omitted)

## II. Duality: Points $\leftrightarrow$ (Non-vertical) Lines

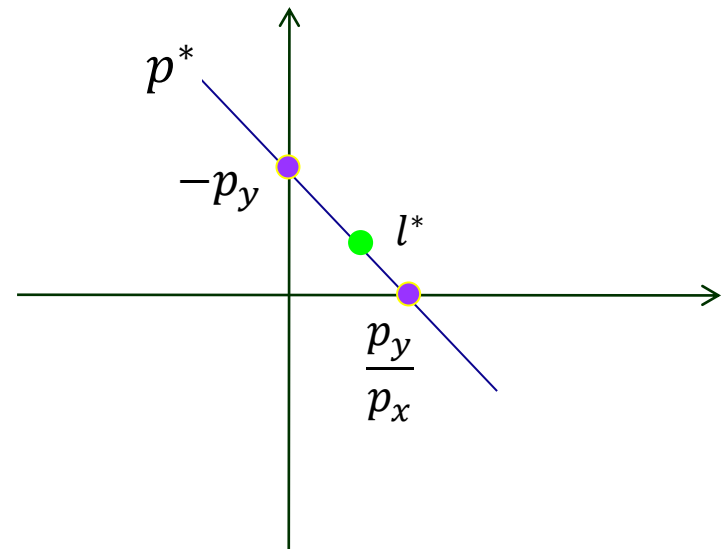
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Point  $p = (p_x, p_y) \implies$  Line  $p^*: y = p_x x - p_y$

Line  $l: y = mx + b \implies$  Point  $l^* = (m, -b)$



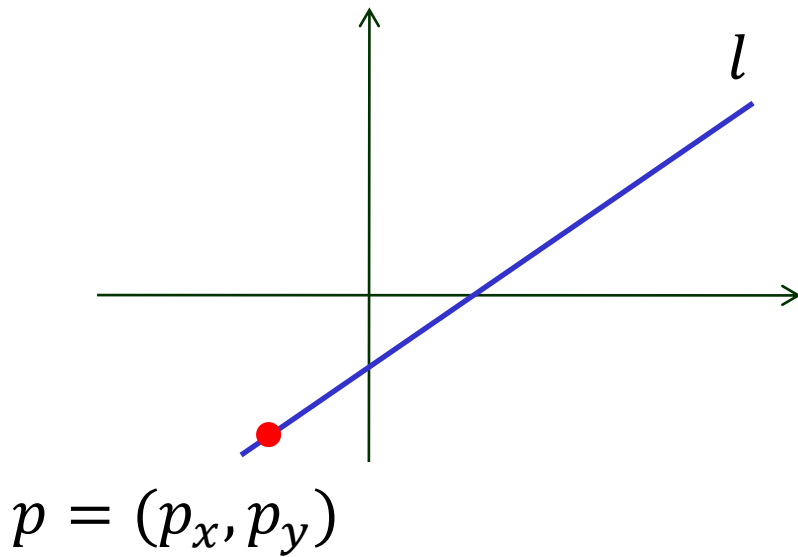
primal plane



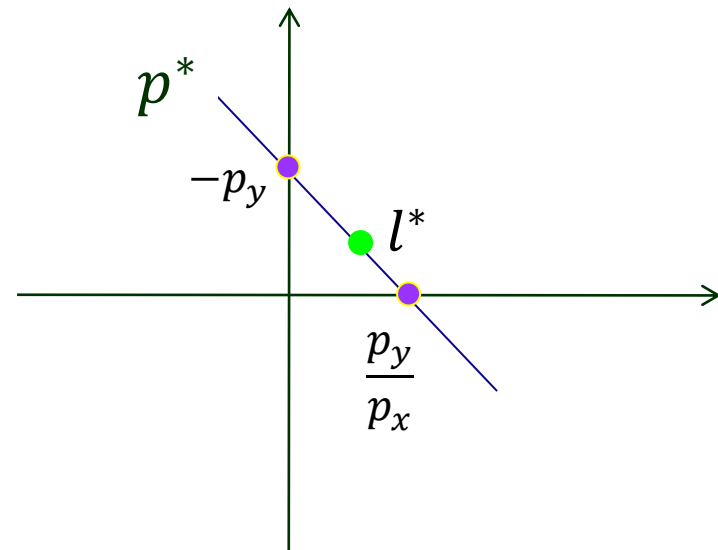
dual plane

# Incidence

$$p \in l \Leftrightarrow l^* \in p^*$$



primal plane



dual plane

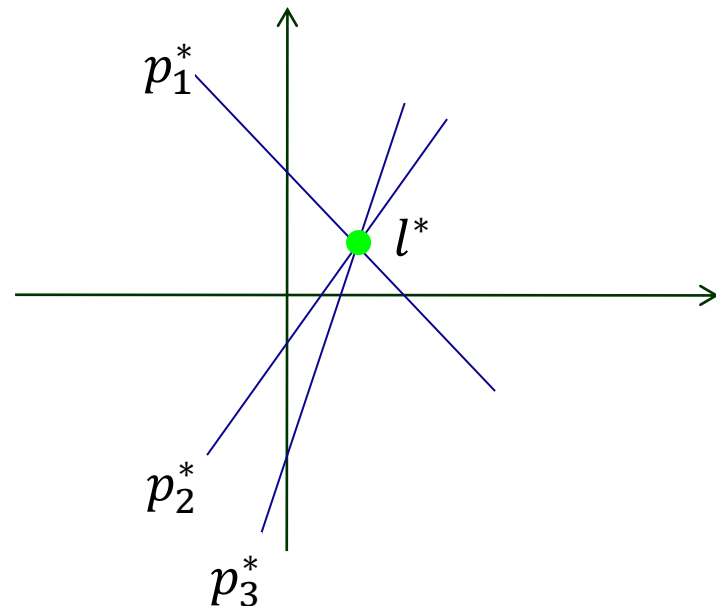
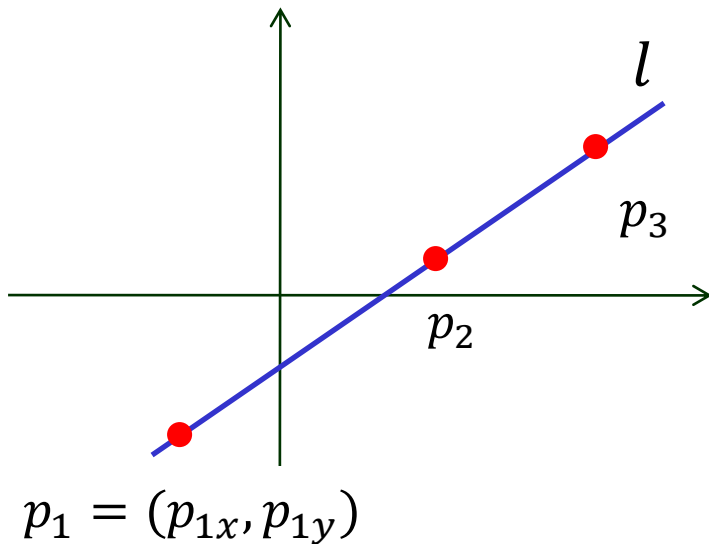
# Collinearity $\leftrightarrow$ Concurrency

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$p_1, p_2, p_3$  *collinear* on the line  $l$



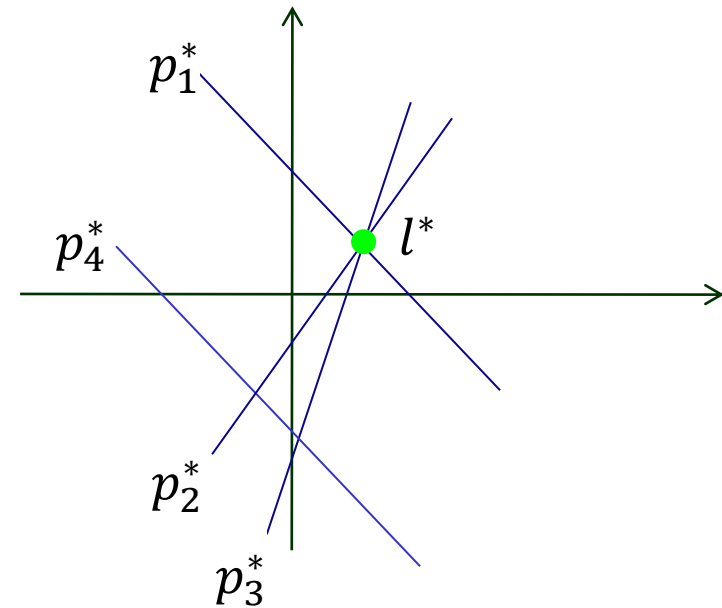
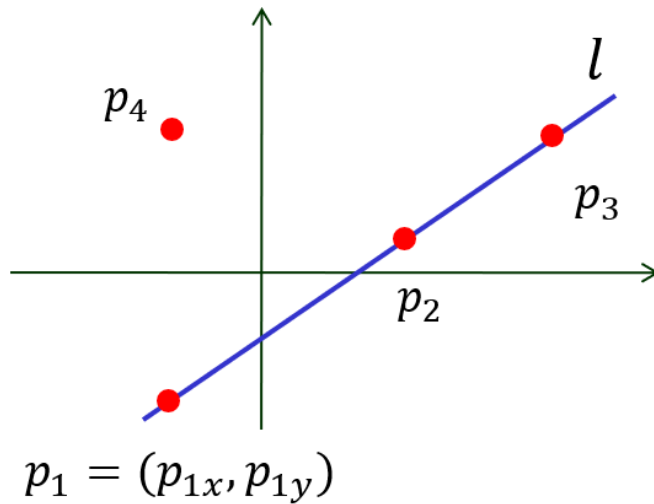
Dual lines  $p_1^*, p_2^*, p_3^*$  *concurrent* at the dual point  $l^*$



# Point-Line Order Preserving

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$p$  lies above  $l$  iff  $l^*$  lies above  $p^*$ .

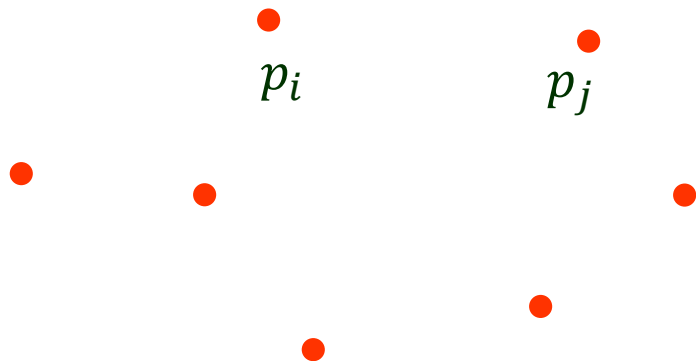


# Point Set $\mapsto$ Line Arrangement

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$P$ : a set of points in the plane.

$P^* = \{p^* \mid p \in P\}$ : a line arrangement



primal plane



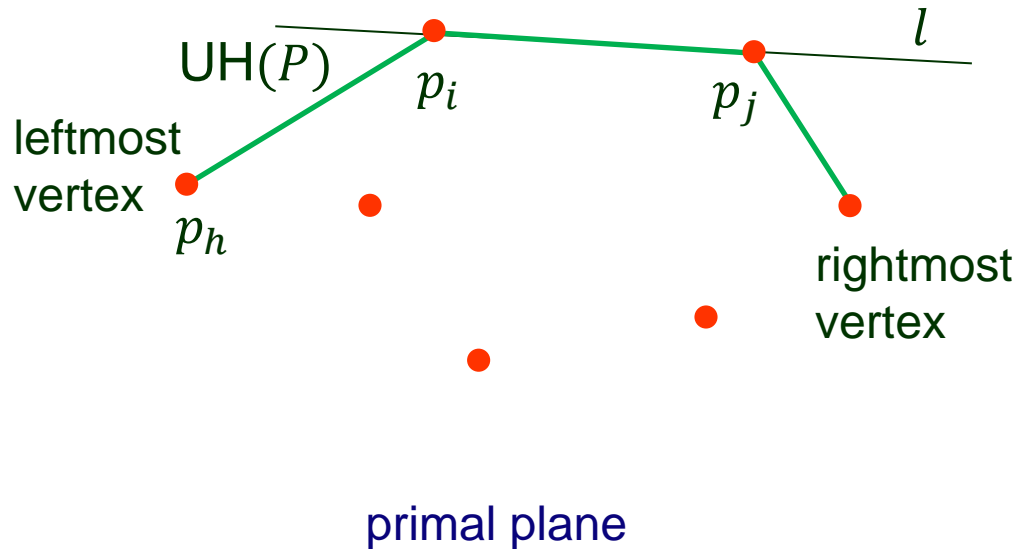
dual plane

# III. Upper Convex Hull & Lower Envelope

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$UH(P)$ : *upper convex hull* of  $P$  (part of the boundary from the leftmost vertex to the rightmost one).

$l$  above all points  $\Rightarrow l^*$  below their dual lines

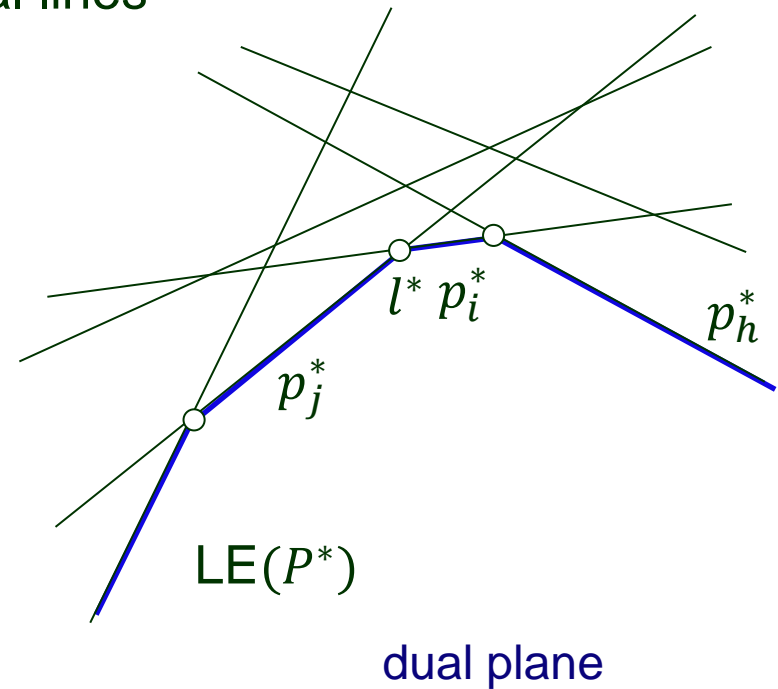
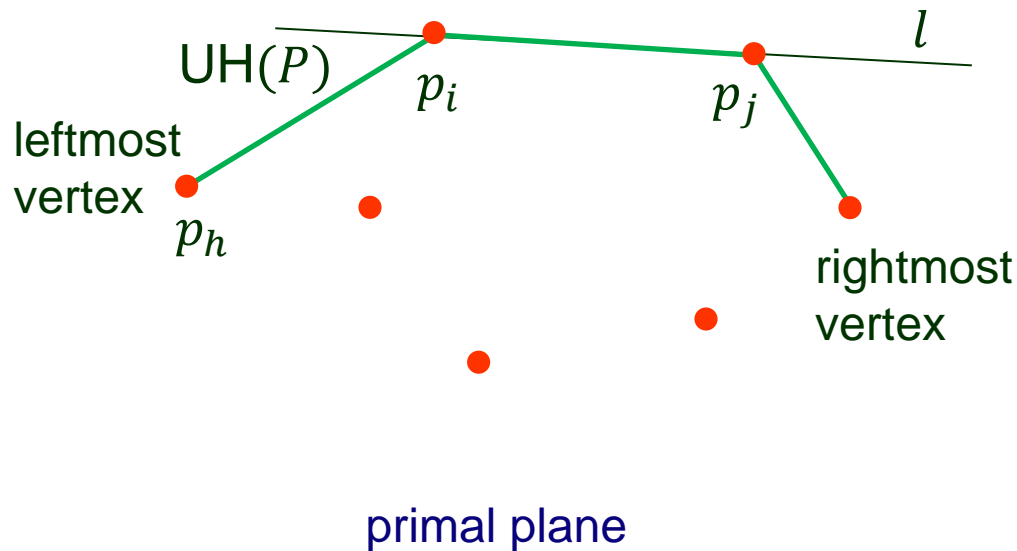




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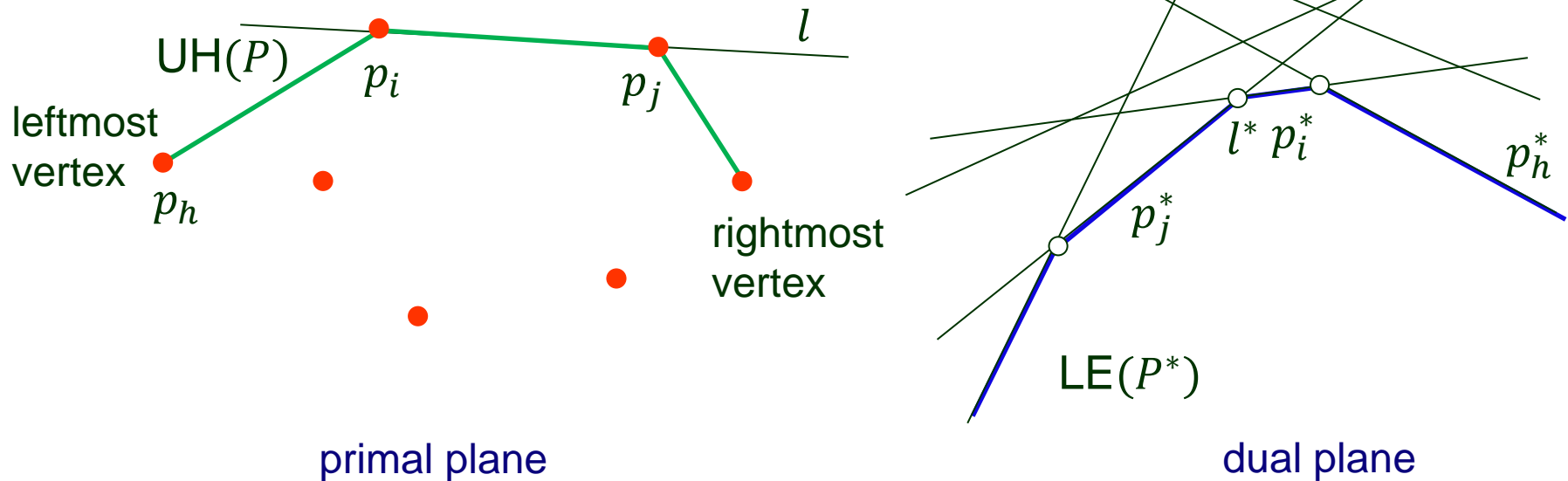
$l$  above all points  $\Rightarrow l^*$  below their dual lines



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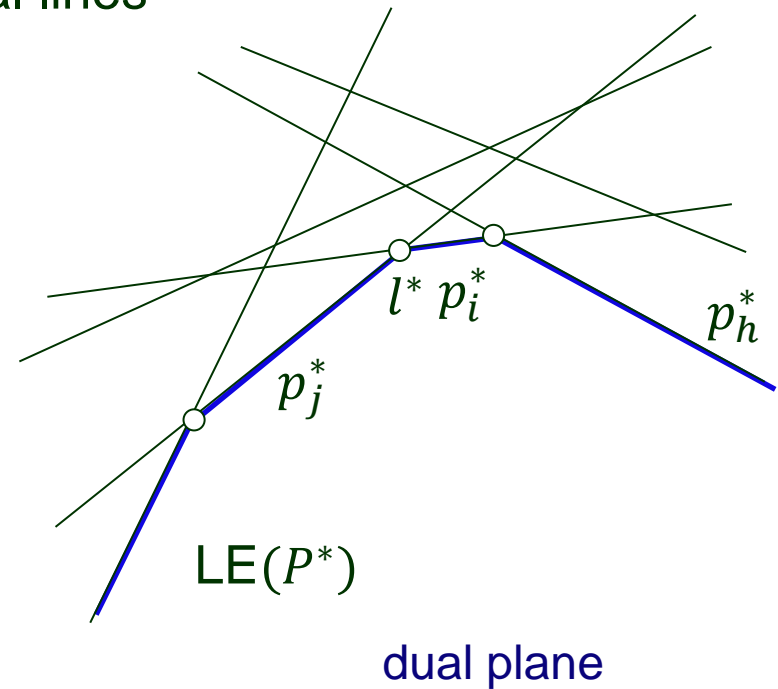
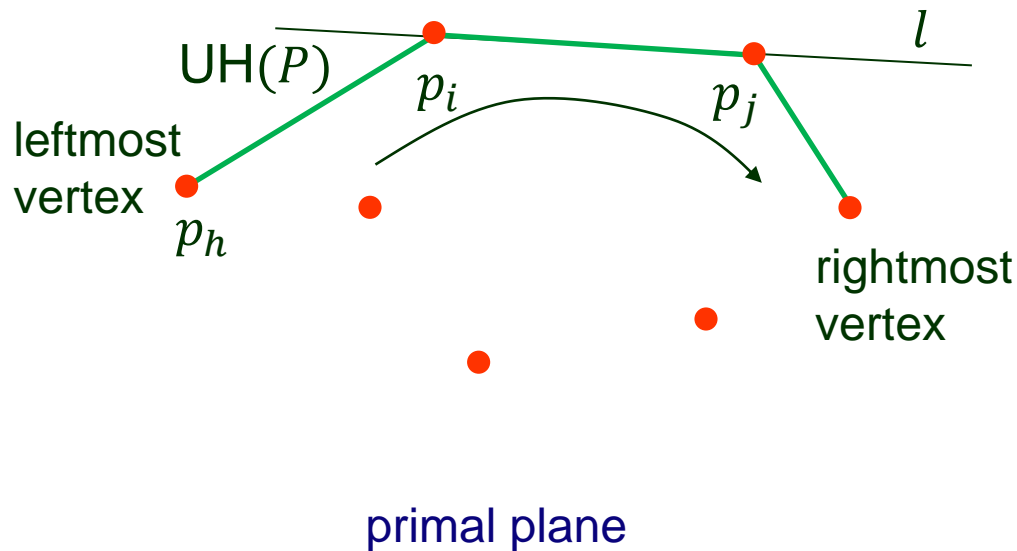


$LE(P^*)$ : *lower envelope* of  $P^*$  is the unique bottom cell of the arrangement.

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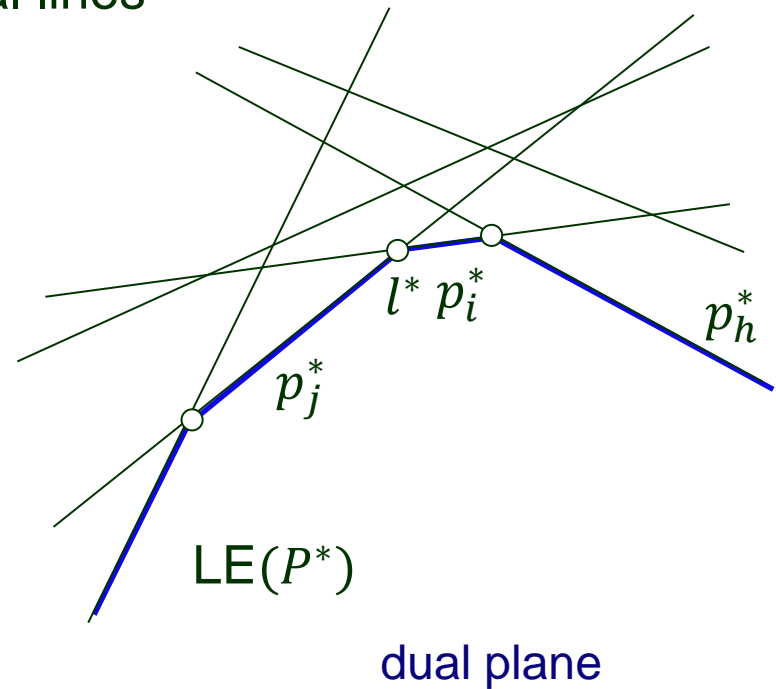
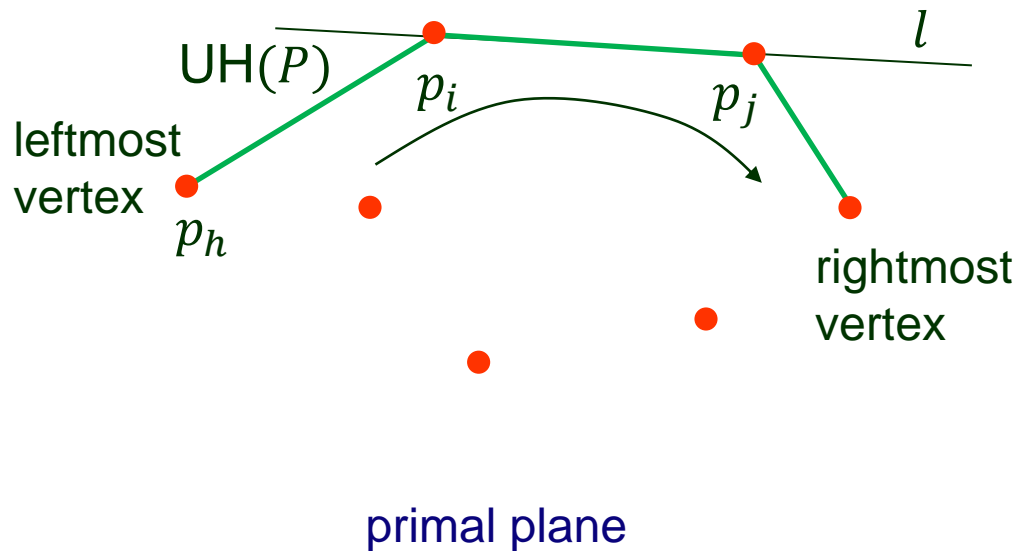


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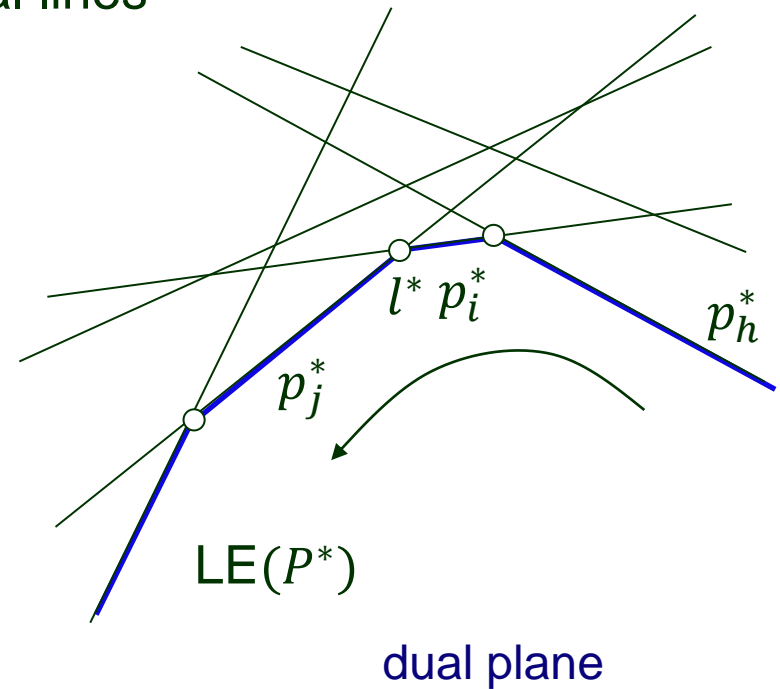
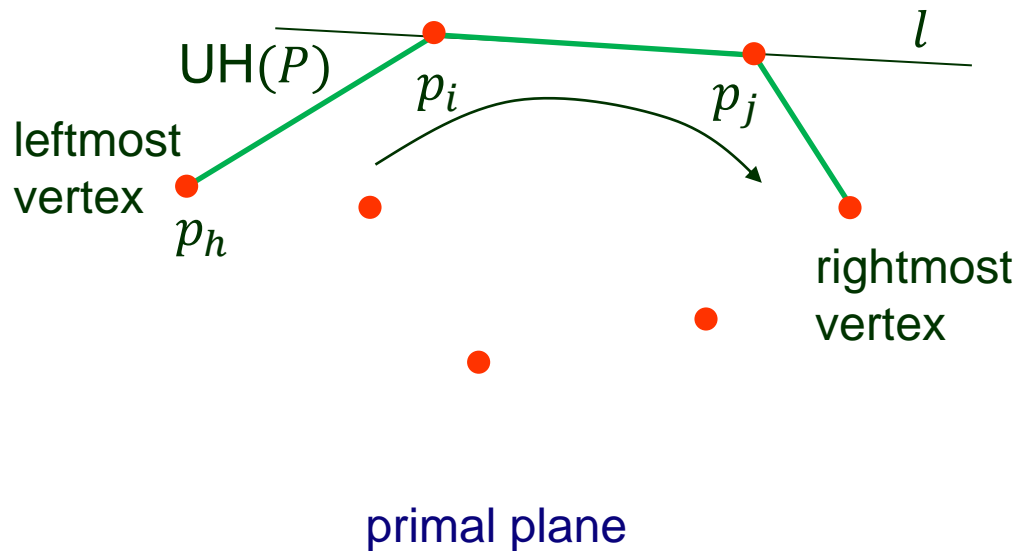
$$\text{Slope of } p_h^* < \text{Slope of } p_i^* < \text{Slope of } p_j^*$$

$LE(P^*)$ : *lower envelope* of  $P^*$  is the unique bottom cell of the arrangement.

# III. Upper Convex Hull & Lower Envelope

$UH(P)$ : *upper convex hull* of  $P$  (part of the boundary from the leftmost vertex to the rightmost one).

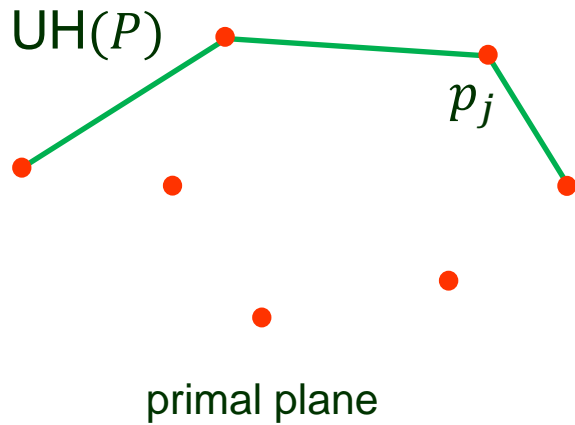
$l$  above all points  $\Rightarrow l^*$  below their dual lines



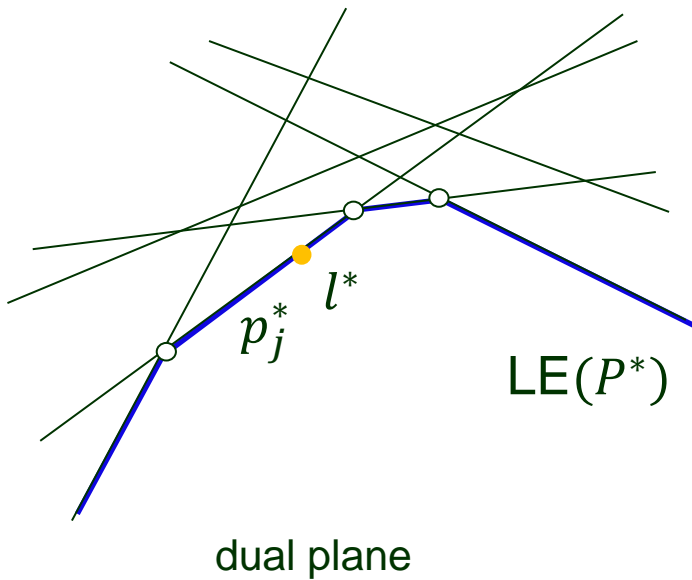
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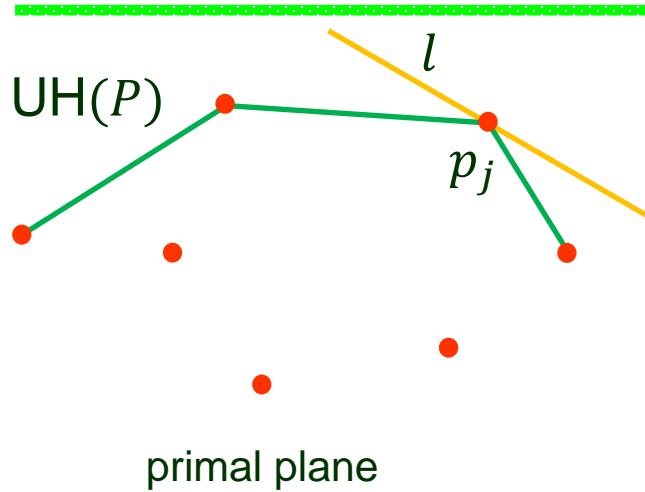
# Vertex $\rightarrow$ Edge



$p_j$  is a vertex of UH( $P$ ).



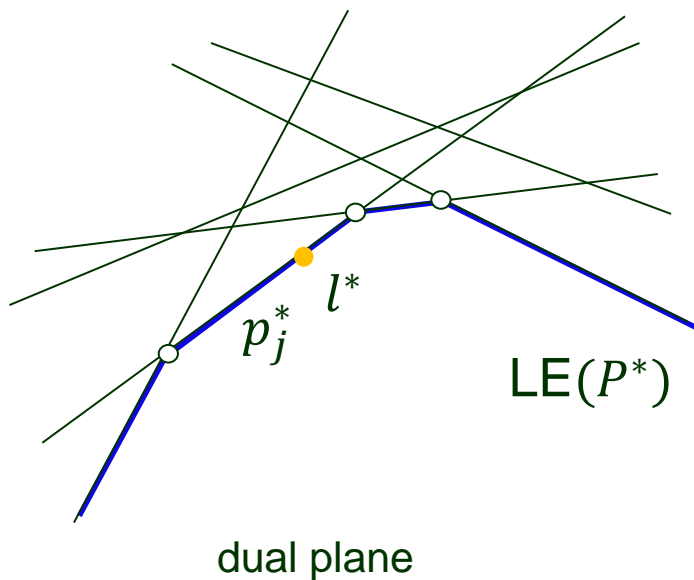
# Vertex $\rightarrow$ Edge



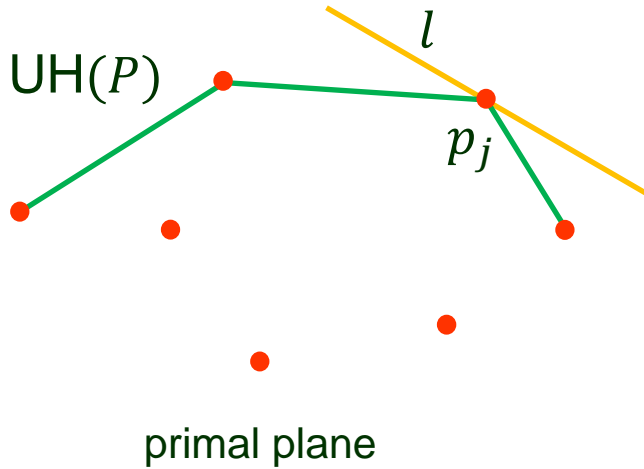
$p_j$  is a vertex of  $UH(P)$ .



There is a non-vertical line  $l$  through  $p_j$  such that all other points are below  $l$ .



# Vertex $\rightarrow$ Edge



$p_j$  is a vertex of  $UH(P)$ .



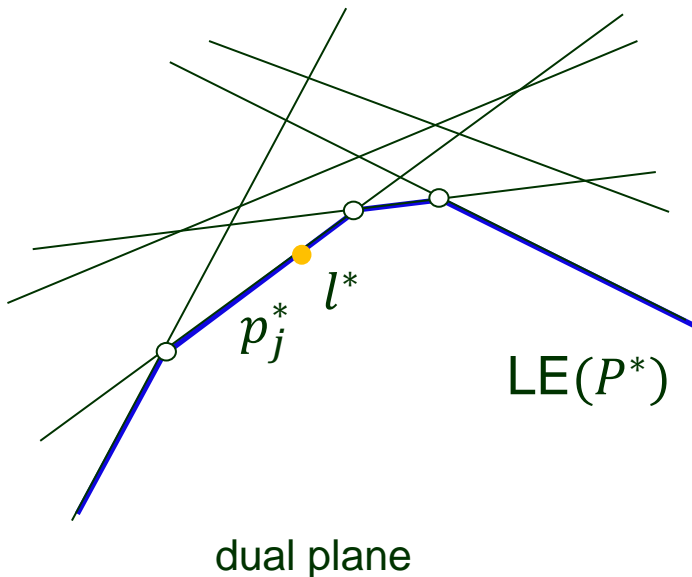
There is a non-vertical line  $l$  through  $p_j$  such that all other points are below  $l$ .



Its dual point  $l^*$  on the line

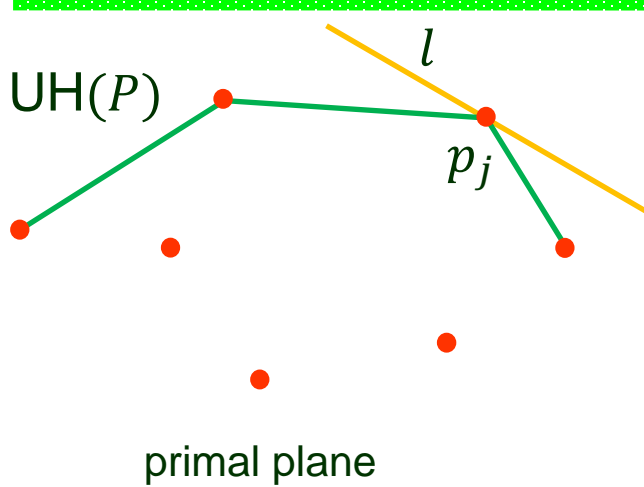
$$p_j^* \in P^* = \{p^* \mid p \in P\}$$

lies below all other lines of  $P^*$ .





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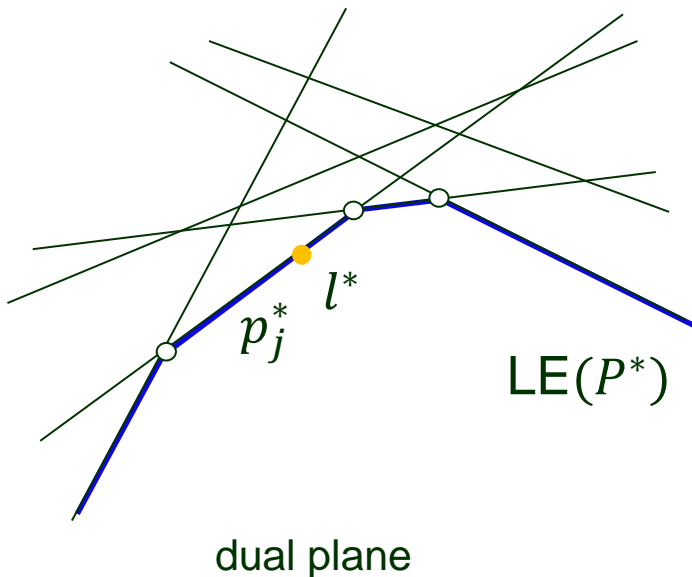
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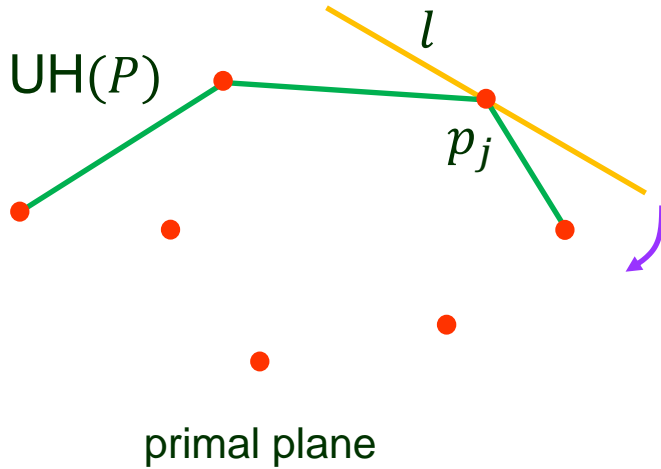
lies below all other lines of  $P^*$ .



$l^* \in p_j^*$  is on the boundary of the bottom cell; i.e.,  $p_j^*$  contributes an edge to  $LE(P^*)$ .



# Vertex $\rightarrow$ Edge



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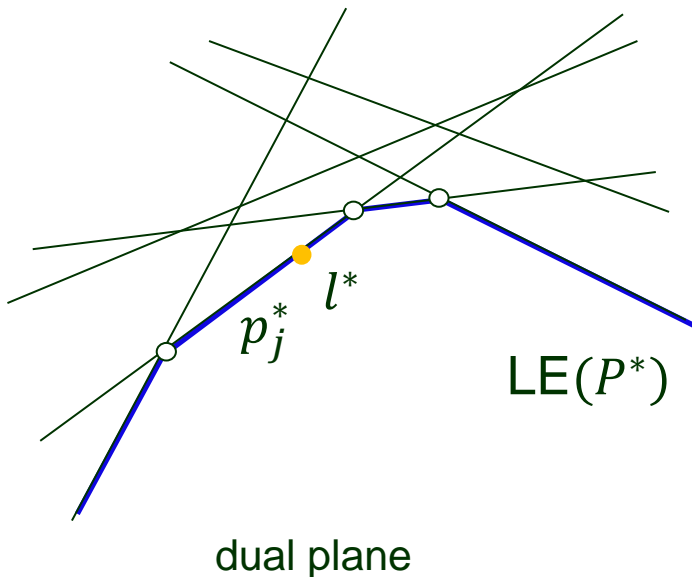
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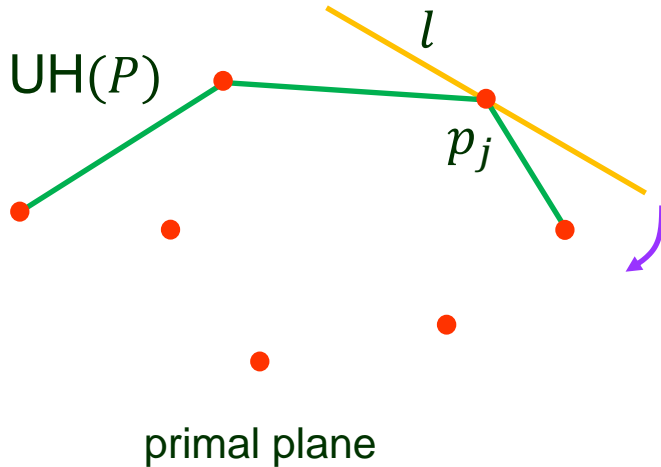
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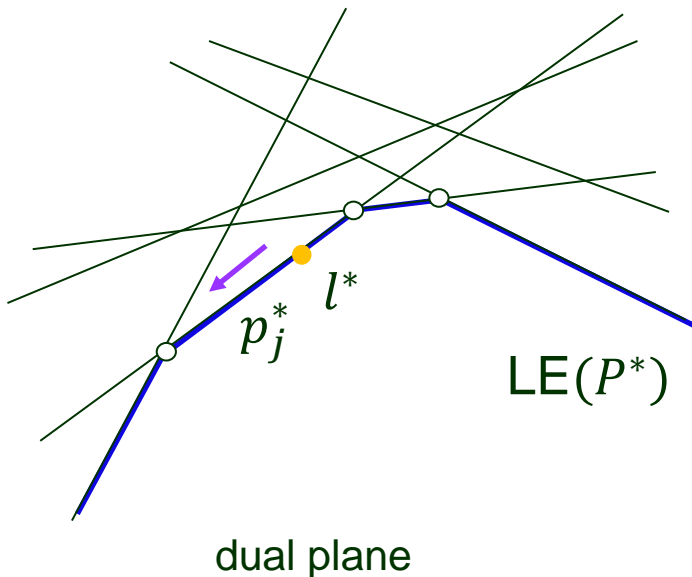
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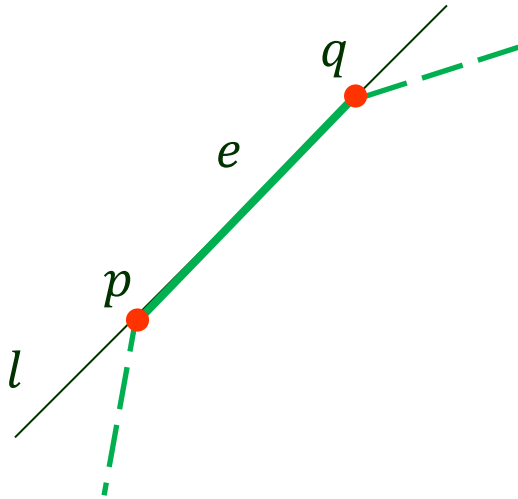


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# Edge $\rightarrow$ Vertex

---

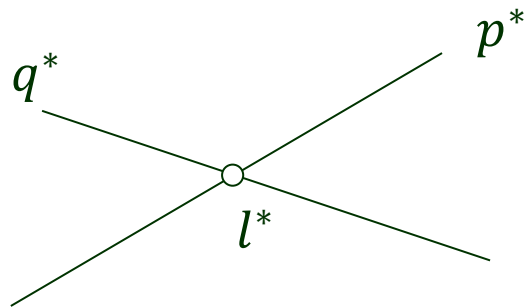
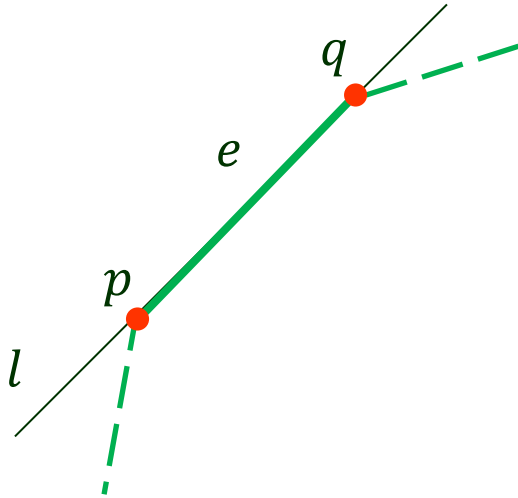


$p, q \in P$  define an edge  $e$  in  $\text{UH}(P)$ .

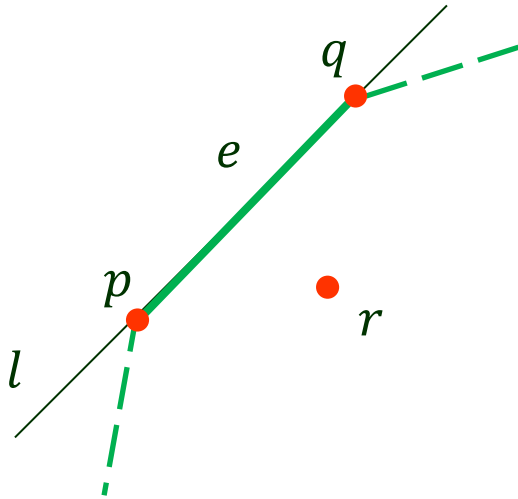
# Edge $\rightarrow$ Vertex

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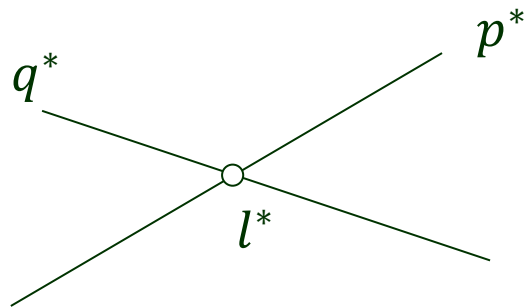
# Edge $\rightarrow$ Vertex



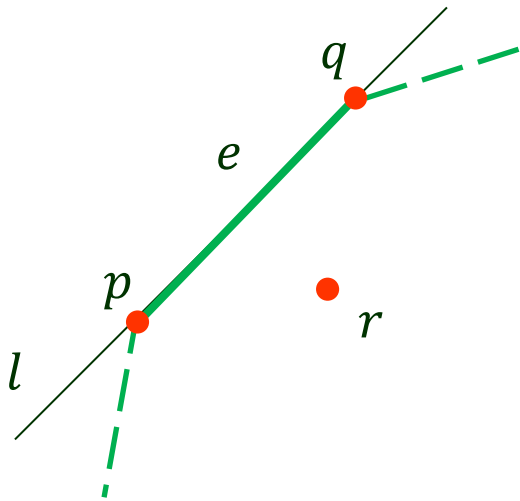
$p, q \in P$  define an edge  $e$  in  $\text{UH}(P)$ .



All the points  $r \in P \setminus e$  lie below the line  $l$  through  $p$  and  $q$ .



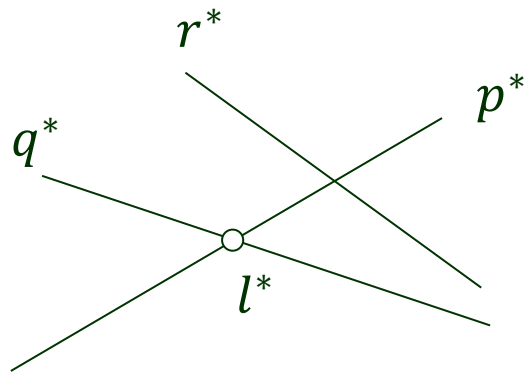
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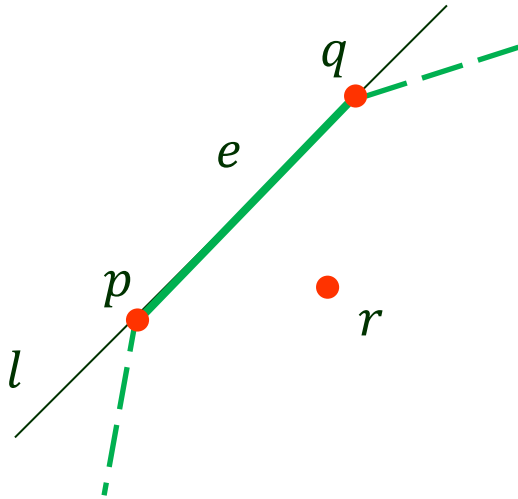


All the points  $r \in P \setminus e$  lie below the line  $l$  through  $p$  and  $q$ .



All the lines  $r^*, r \in P \setminus e$  lie above  $l^*$ .

# Edge $\rightarrow$ Vertex



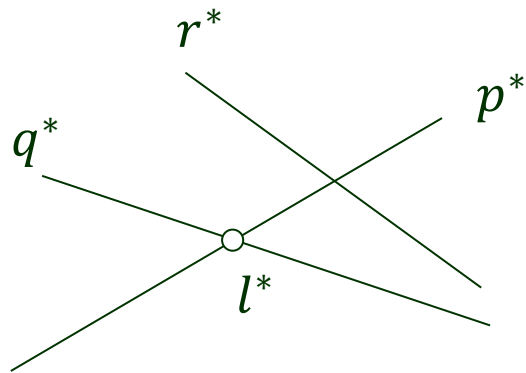
$p, q \in P$  define an edge  $e$  in  $\text{UH}(P)$ .



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All the lines  $r^*, r \in P \setminus e$  lie above  $l^*$ .

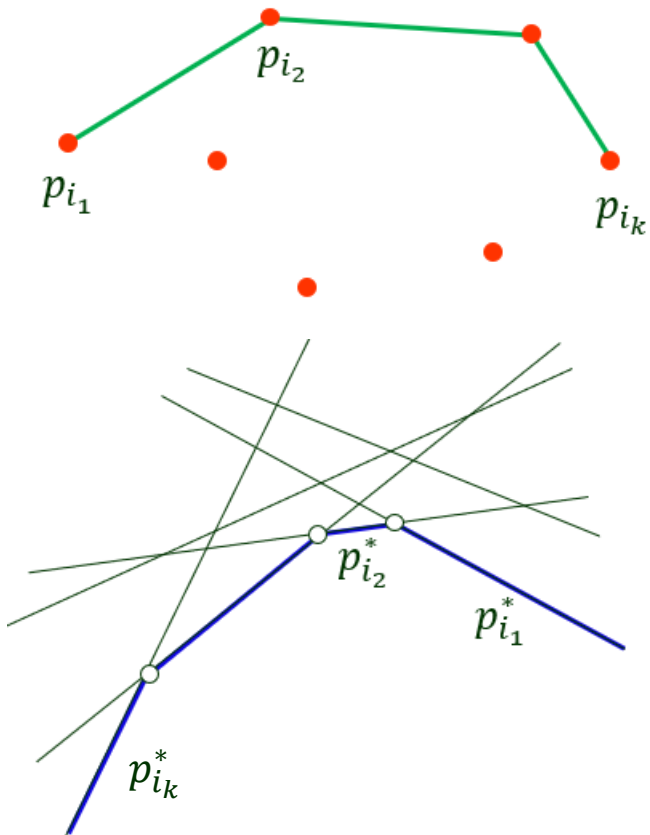


$l^*$  is a vertex of  $\text{LE}(P^*)$ .



# Order Reversal

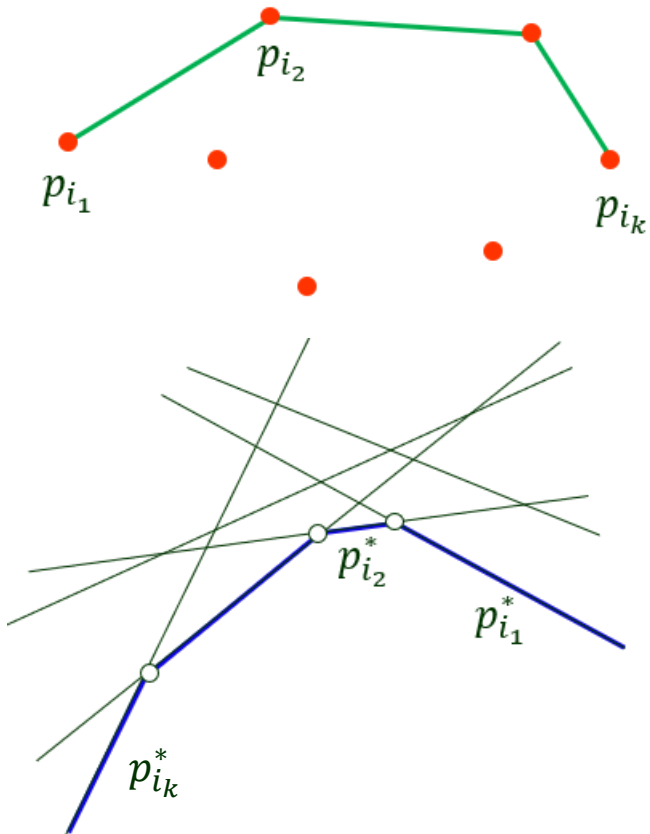
$p_{i_1}, p_{i_2}, \dots, p_{i_k}$ : left-to-right order of vertices on  $\text{UH}(P)$ .



# Order Reversal

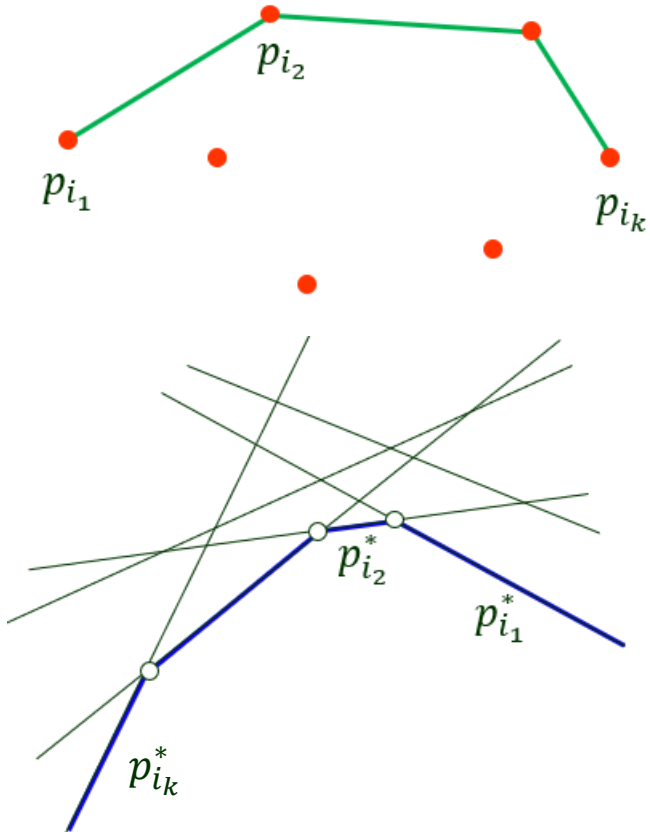
$p_{i_1}, p_{i_2}, \dots, p_{i_k}$ : left-to-right order of vertices on  $\text{UH}(P)$ .

$p_{i_s} = (x_{i_s}, y_{i_s})$  precedes  $p_{i_t} = (x_{i_t}, y_{i_t})$



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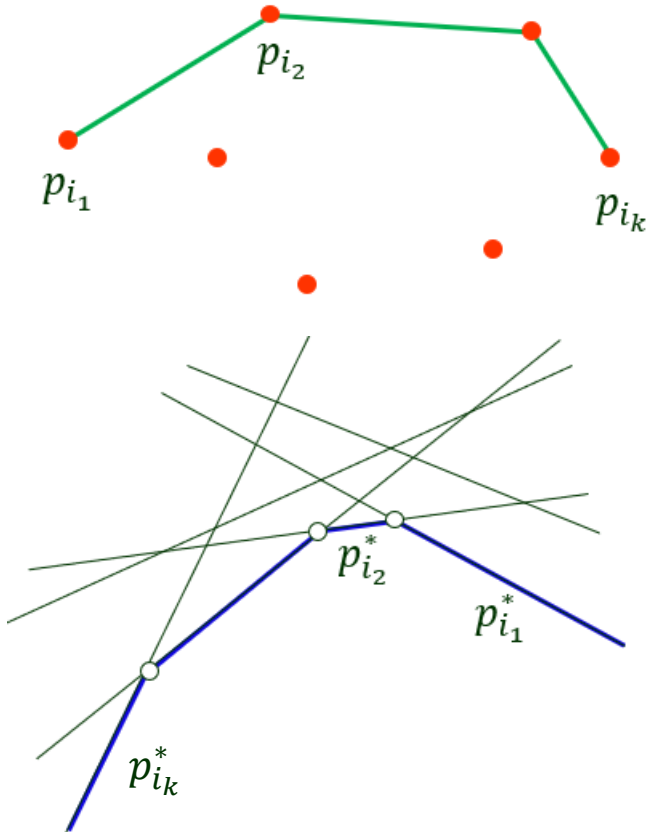
$p_{i_s} = (x_{i_s}, y_{i_s})$  precedes  $p_{i_t} = (x_{i_t}, y_{i_t})$

⇓ left-to-right

$$x_{i_s} < x_{i_t}$$

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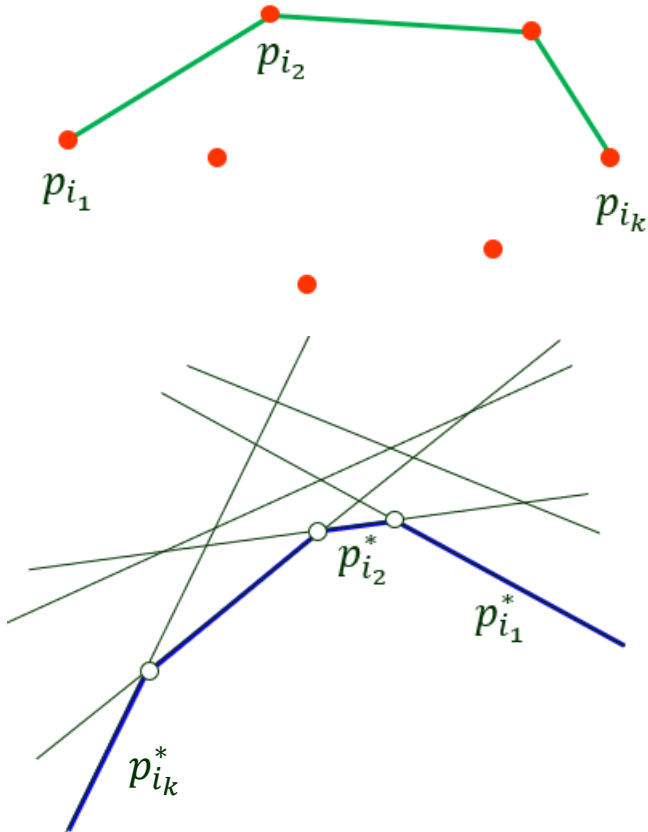
$$x_{i_s} < x_{i_t}$$

⇓

The dual line  $p_{i_s}^*: y = x_{i_s}x - y_{i_s}$  has a smaller slope than the dual line  $p_{i_t}^*: y = x_{i_t}x - y_{i_t}$

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On the lower envelope, the segment of  $p_{i_s}^*$  is before that of  $p_{i_t}^*$  in the right-to-left order.

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$p_{i_1}, p_{i_2}, \dots, p_{i_k}$ : left-to-right order of vertices on  $\text{UH}(P)$ .

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$p_{i_s} = (x_{i_s}, y_{i_s})$  precedes  $p_{i_t} = (x_{i_t}, y_{i_t})$

⇓ left-to-right

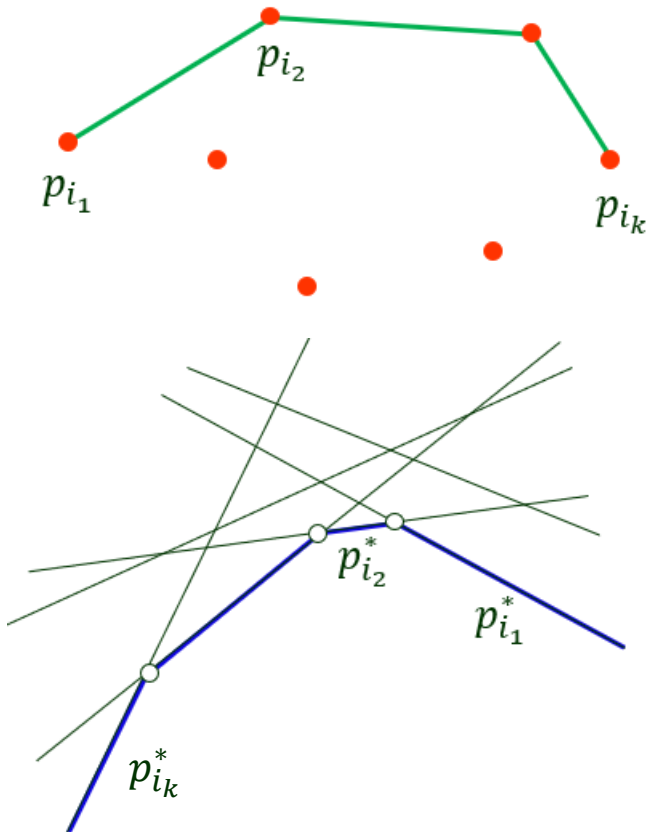
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$p_{i_1}, p_{i_2}, \dots, p_{i_k}$ : left-to-right order of vertices on  $\text{UH}(P)$ .

$p_{i_1}^*, p_{i_2}^*, \dots, p_{i_k}^*$ : right-to-left order of edges on  $\text{LE}(P^*)$ .

$p_{i_s} = (x_{i_s}, y_{i_s})$  precedes  $p_{i_t} = (x_{i_t}, y_{i_t})$

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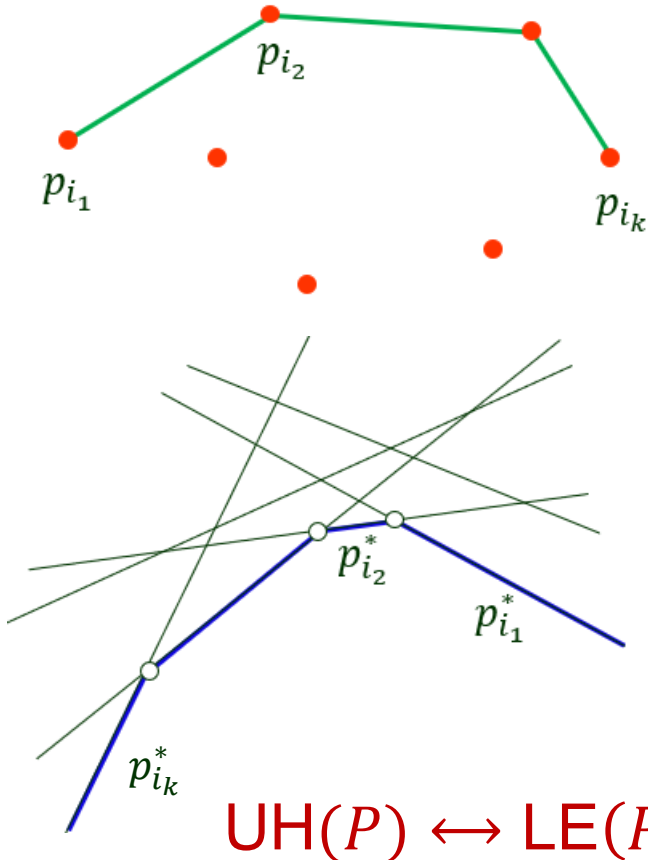
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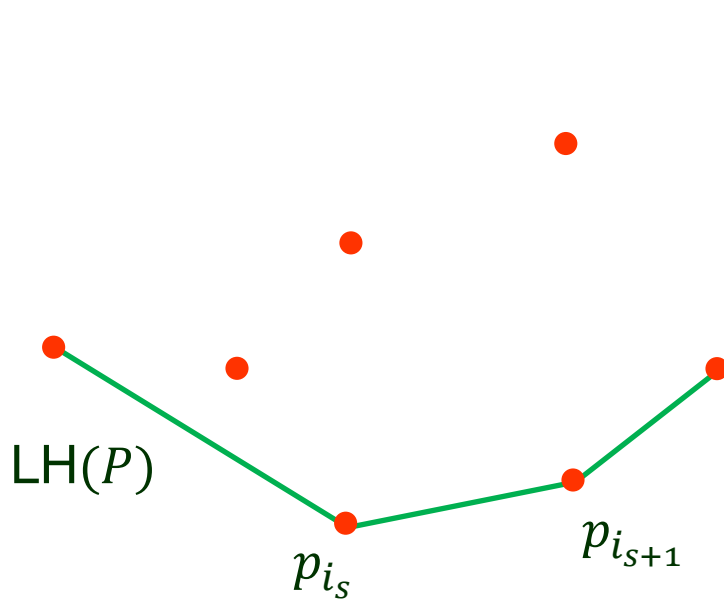
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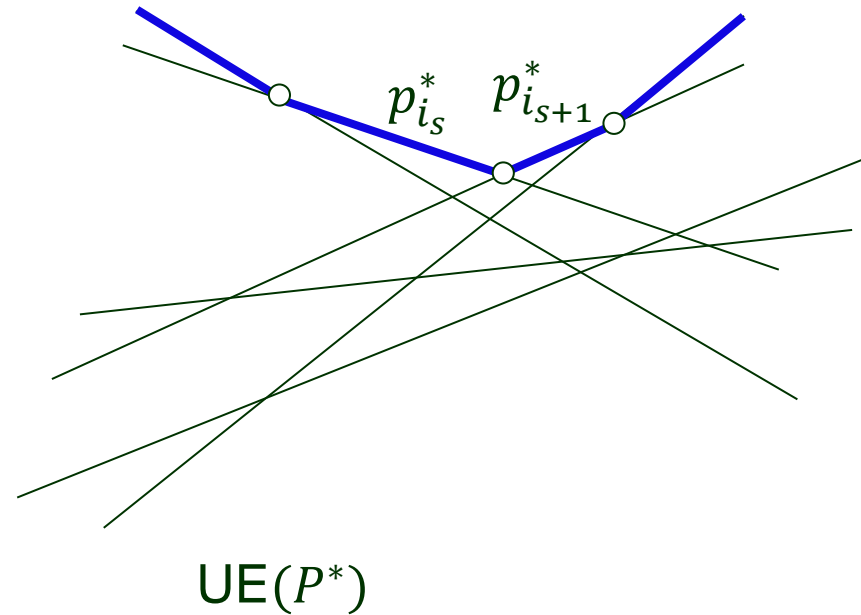
# Lower Convex Hull & Upper Envelope

LH( $P$ ): *lower convex hull* of  $P$

UE( $P^*$ ): *upper envelope* of  $P^*$



primal plane



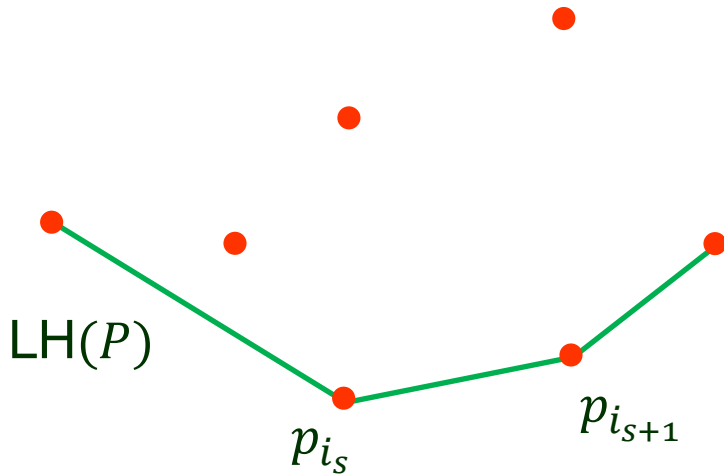
dual plane



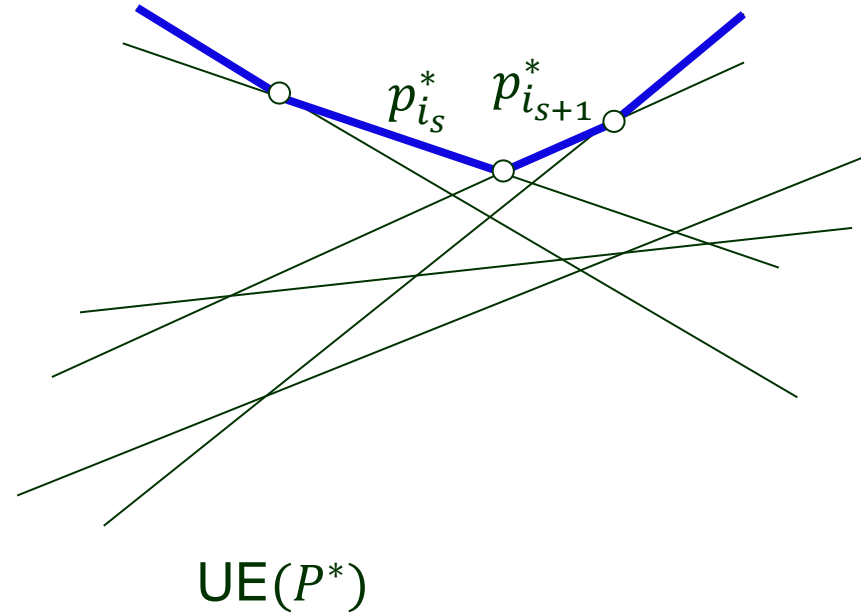
# Lower Convex Hull & Upper Envelope

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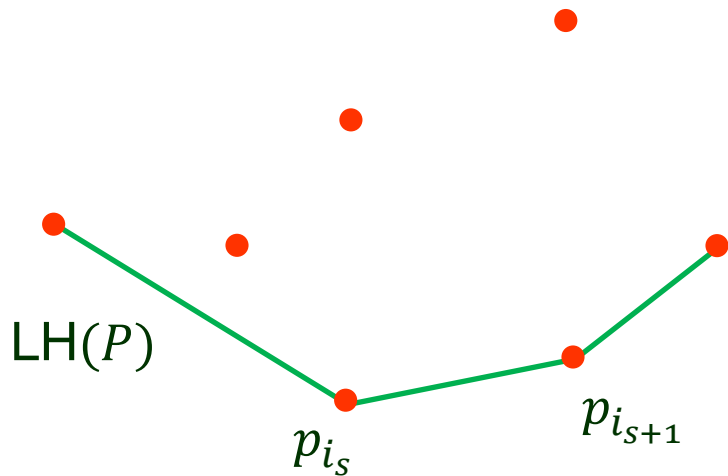
dual plane

$p_{i_1}, p_{i_2}, \dots, p_{i_k}$ : *left-to-right* order of vertices on  $LH(P)$ .

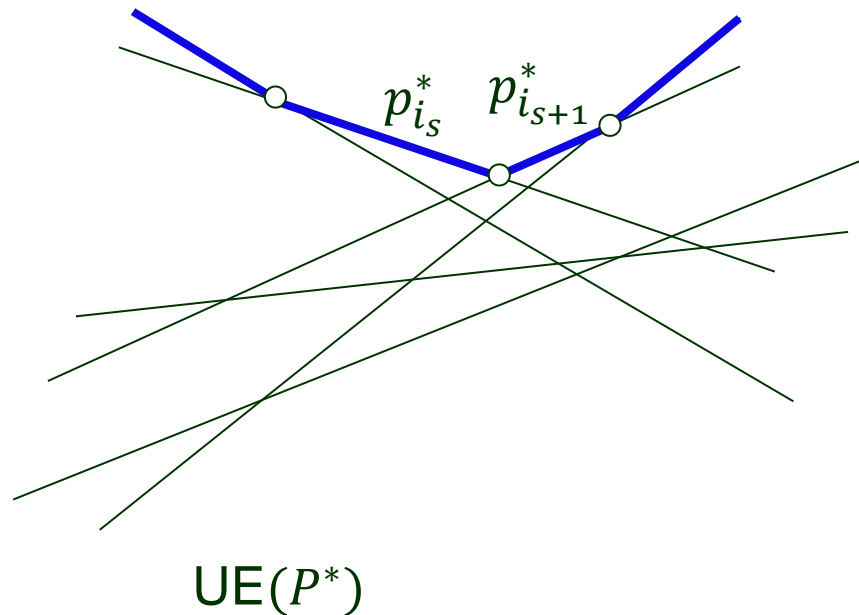
# Lower Convex Hull & Upper Envelope

LH( $P$ ): *lower convex hull* of  $P$

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primal plane



dual plane

$p_{i_1}, p_{i_2}, \dots, p_{i_k}$ : *left-to-right* order of vertices on LH( $P$ ).

$p_{i_1}^*, p_{i_2}^*, \dots, p_{i_k}^*$ : *left-to-right* order of edges on UE( $P^*$ ).

# Hull-Envelope Correspondences

---

$$\text{UH}(P) \leftrightarrow \text{LE}(P^*)$$

By symmetry,

$$\text{LH}(P) \leftrightarrow \text{UE}(P^*)$$

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Computing an upper (lower) convex hull



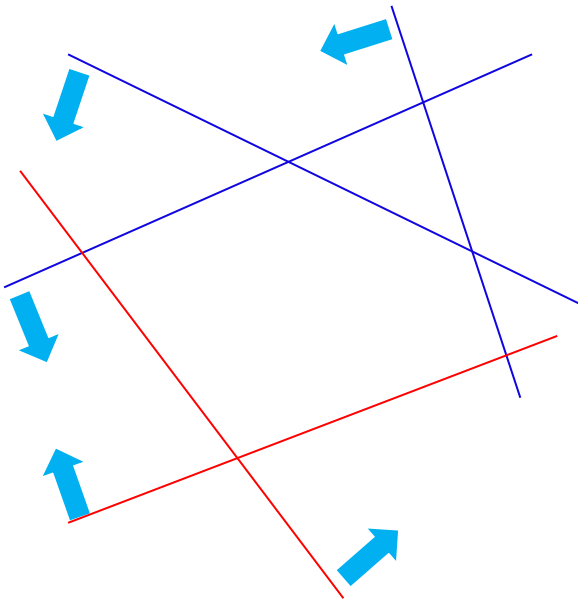
Intersecting lower (upper) half-planes

# Algorithm for Half-Plane Intersection

---

$H$ : a set of half-planes

**Idea:** Dualize a convex hull algorithm.



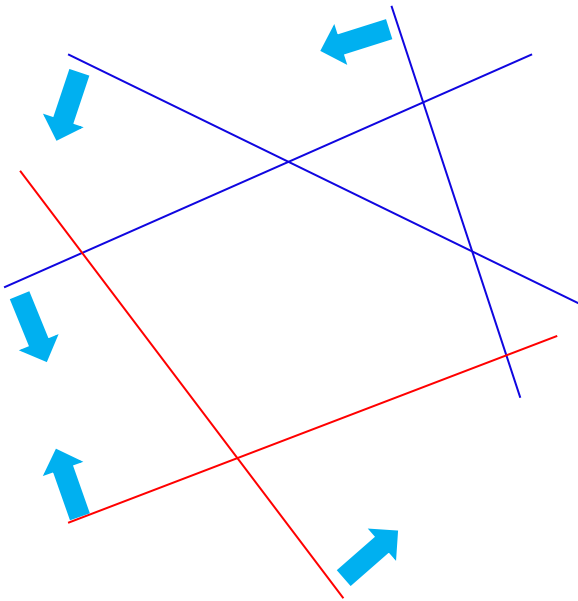
# Algorithm for Half-Plane Intersection

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**Idea:** Dualize a convex hull algorithm.

- Split  $H$  into a set  $H_+$  of upper half-planes and a set  $H_-$  of lower half-planes.



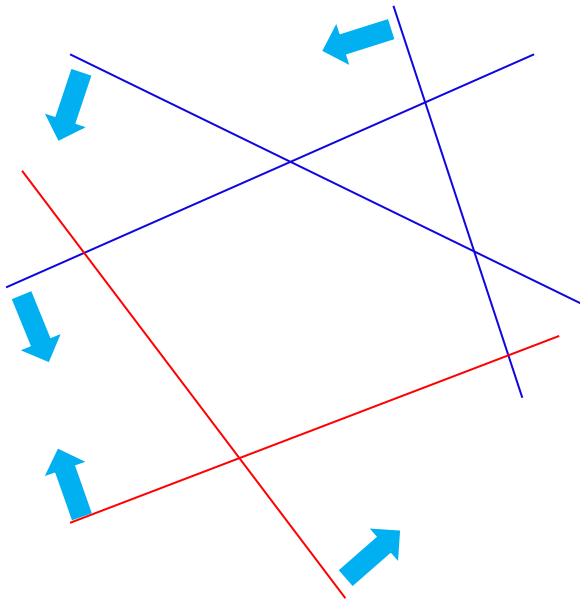


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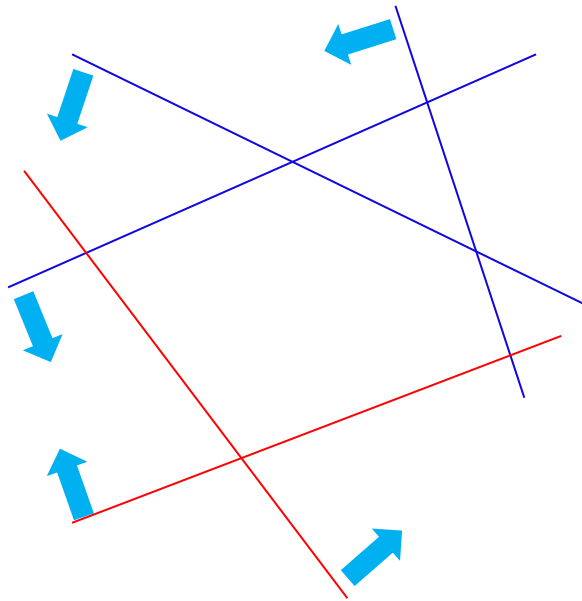


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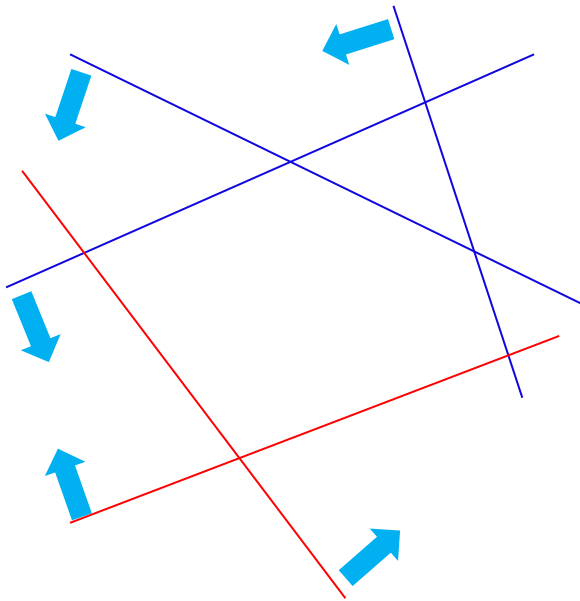
- Split  $H$  into a set  $H_+$  of upper half-planes and a set  $H_-$  of lower half-planes.  $O(n)$
- Compute  $\cap H_+$  by constructing the lower convex hull of  $H_+^*$ .

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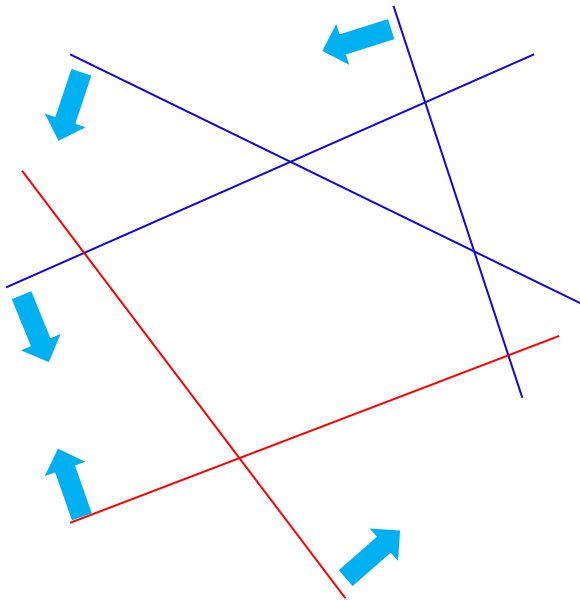
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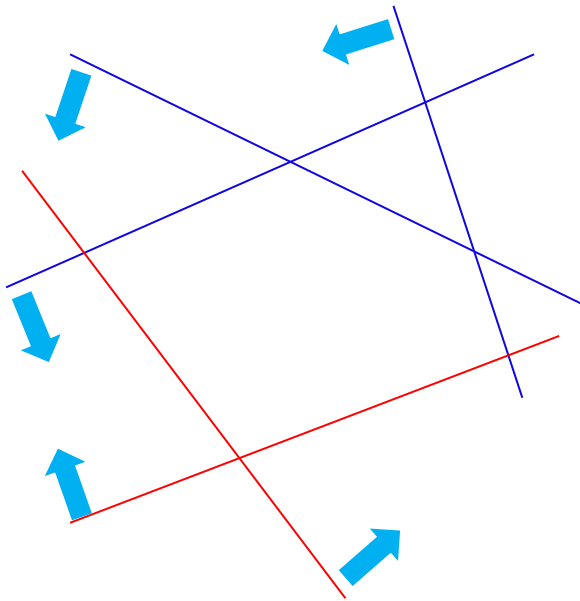
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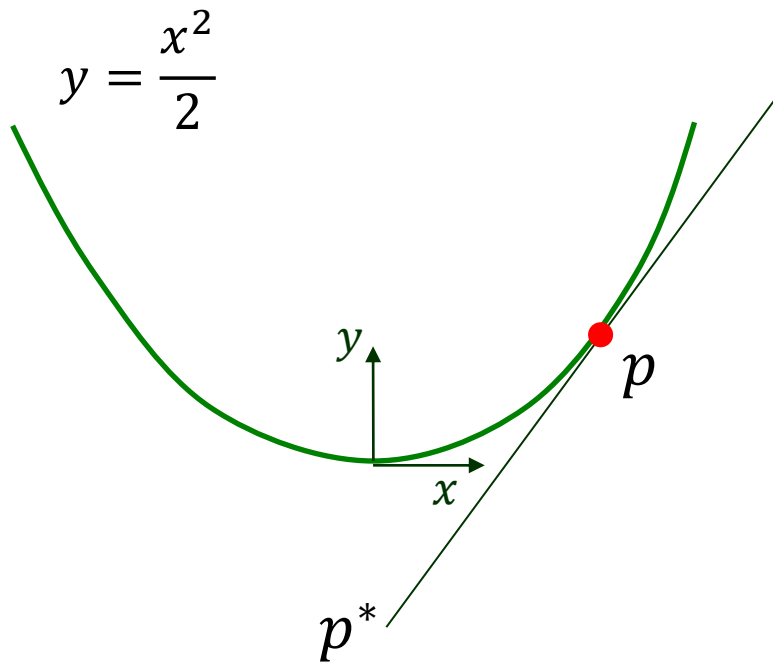


- Split  $H$  into a set  $H_+$  of upper half-planes and a set  $H_-$  of lower half-planes.  $O(n)$
- Compute  $\cap H_+$  by constructing the lower convex hull of  $H_+^*$ .  $O(n \log n)$
- Compute  $\cap H_-$  by constructing the upper convex hull of  $H_-^*$ .  $O(n \log n)$
- Intersect  $H_+$  and  $H_-$ .  $O(n)$

# IV. Review: Duality with a Parabola

---

- ◆ Dual  $p^*$  of  $p$  on the parabola is the tangent line at  $p$ .

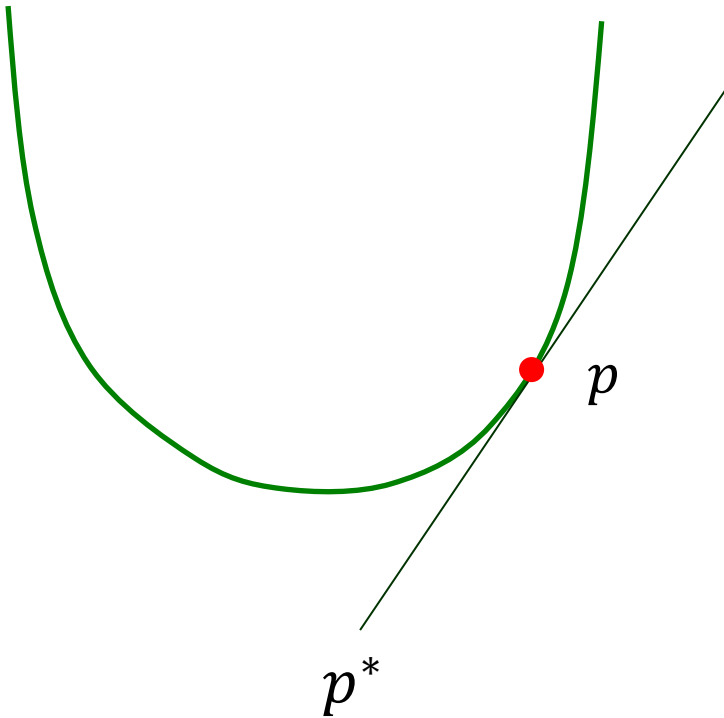


# Point Not on a Parabola

---

$$y = \frac{x^2}{2}$$

$$p = (p_x, p_y)$$

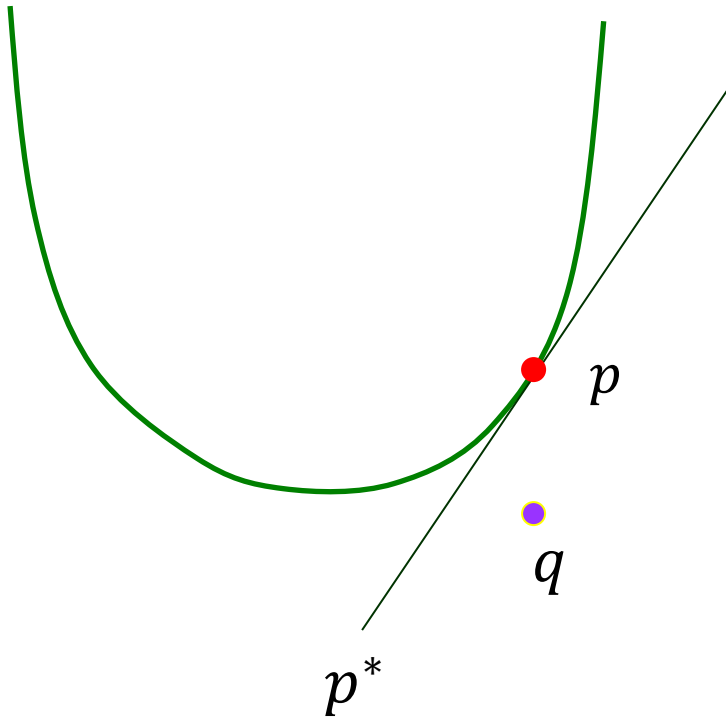


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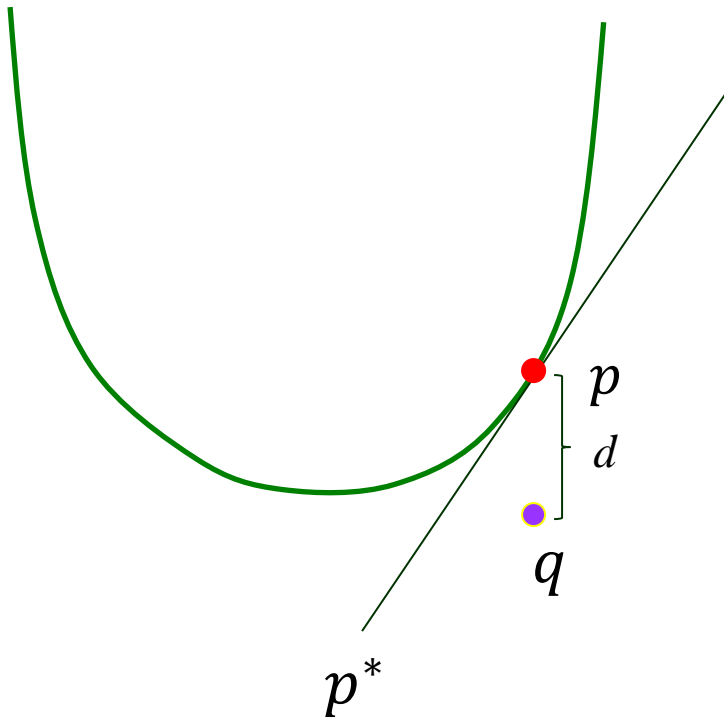




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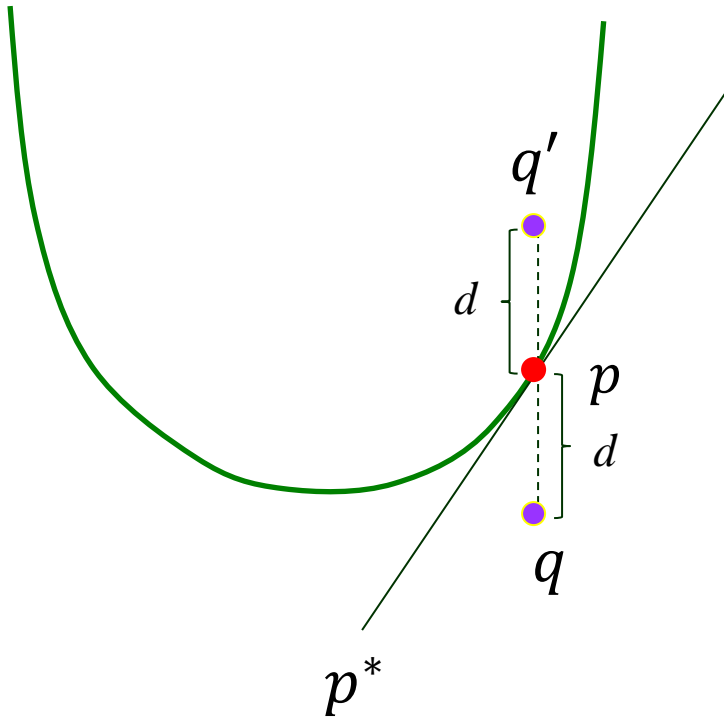


# Point Not on a Parabola

$$y = \frac{x^2}{2}$$

$$p = (p_x, p_y)$$

$$q = (p_x, p_y - d)$$

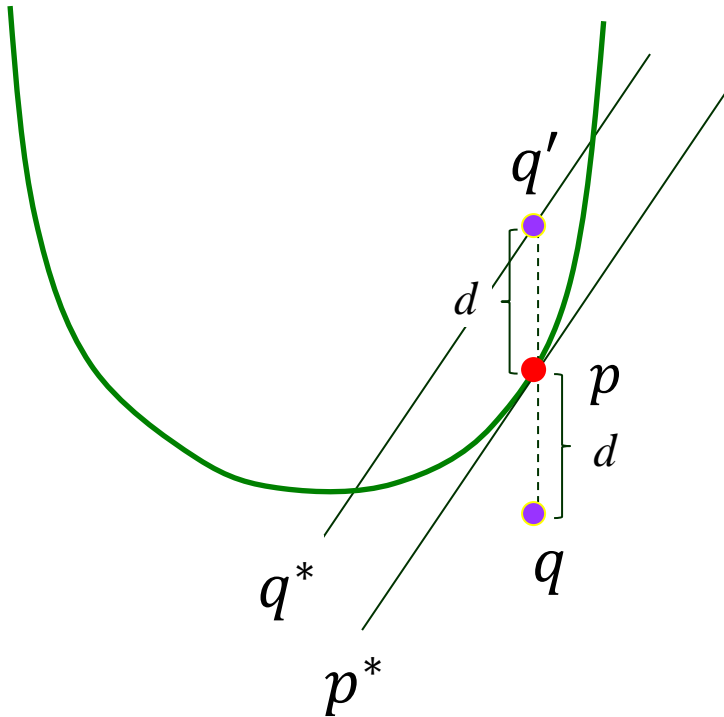


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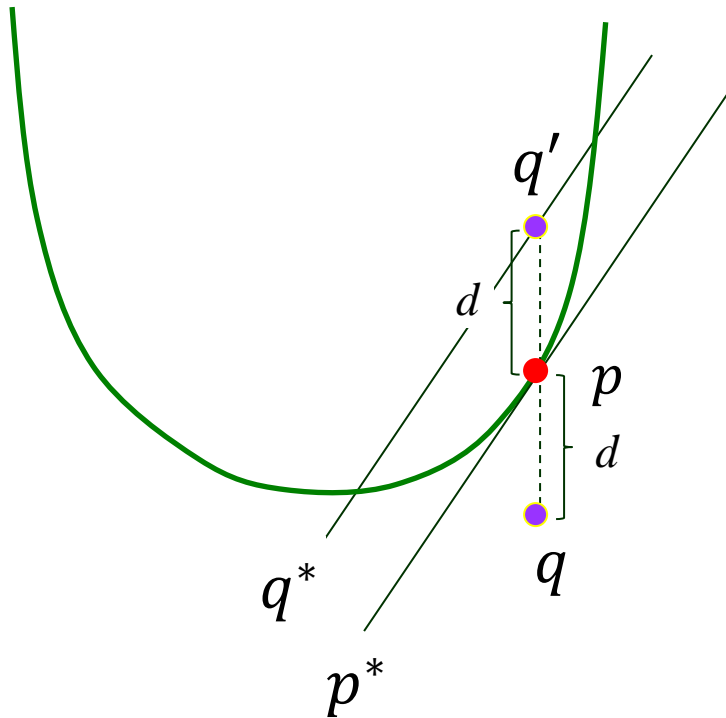
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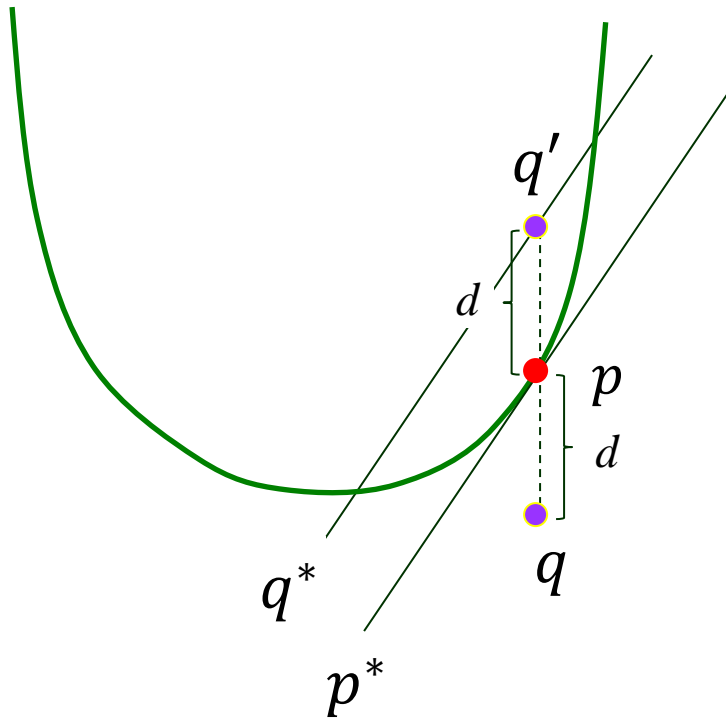
$$p = (p_x, p_y)$$

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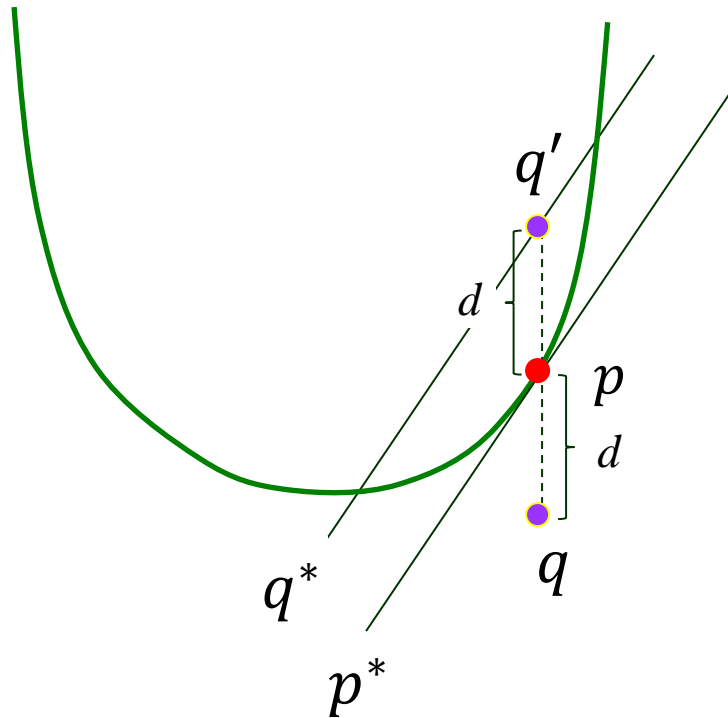
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$$q' - p = p - q$$

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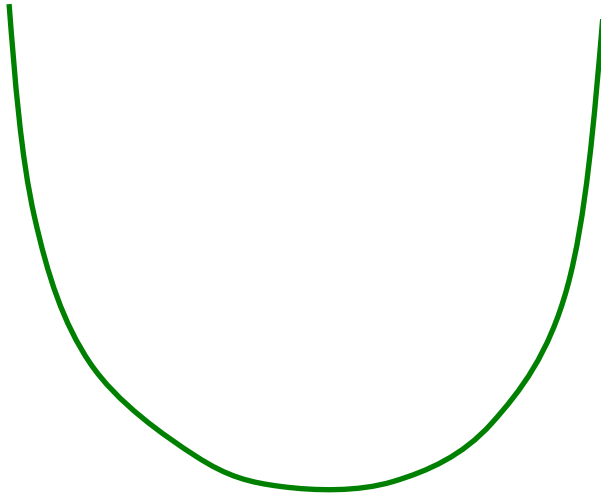
$$q' - p = p - q$$

- ◆ The dual line  $q^* \parallel p^*$  and it passes through  $q'$ .

# More on Duality

---

$$y = \frac{x^2}{2}$$



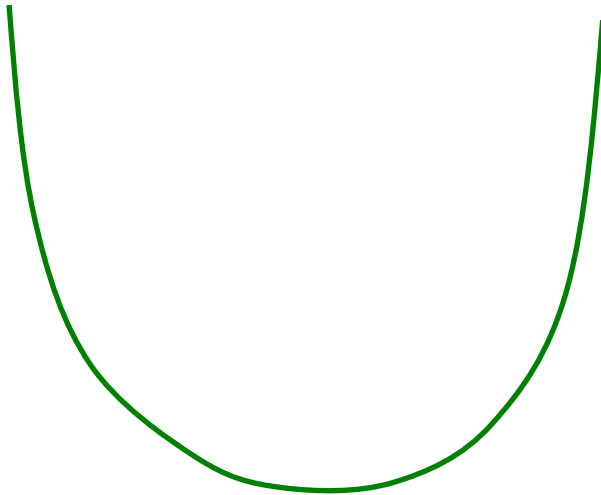
•  $q$

Construct the dual line  $q^*$  of  $q$  without measuring distances:

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---

$$y = \frac{x^2}{2}$$



•  $q$

Construct the dual line  $q^*$  of  $q$  without measuring distances:

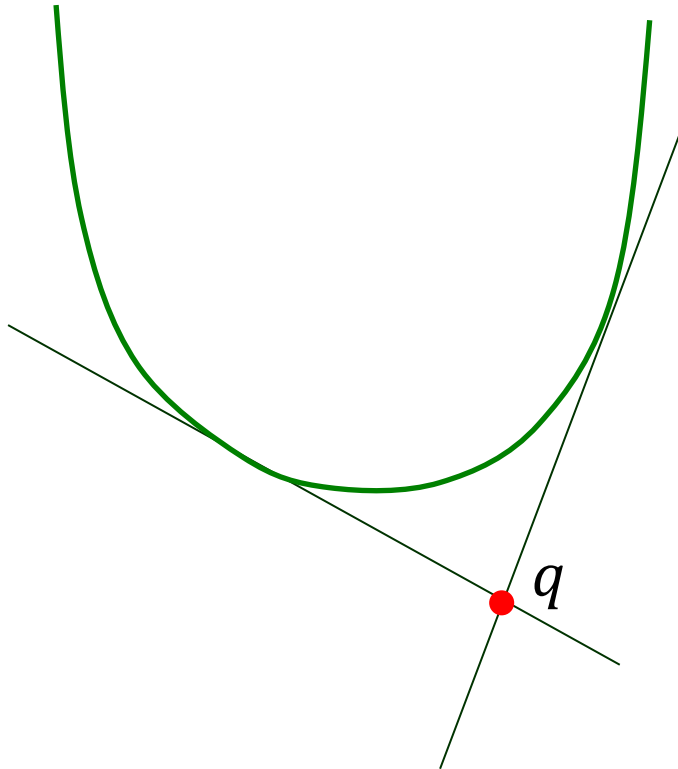
- 1) Through  $q$  draw two tangent lines to the parabola.



# More on Duality

---

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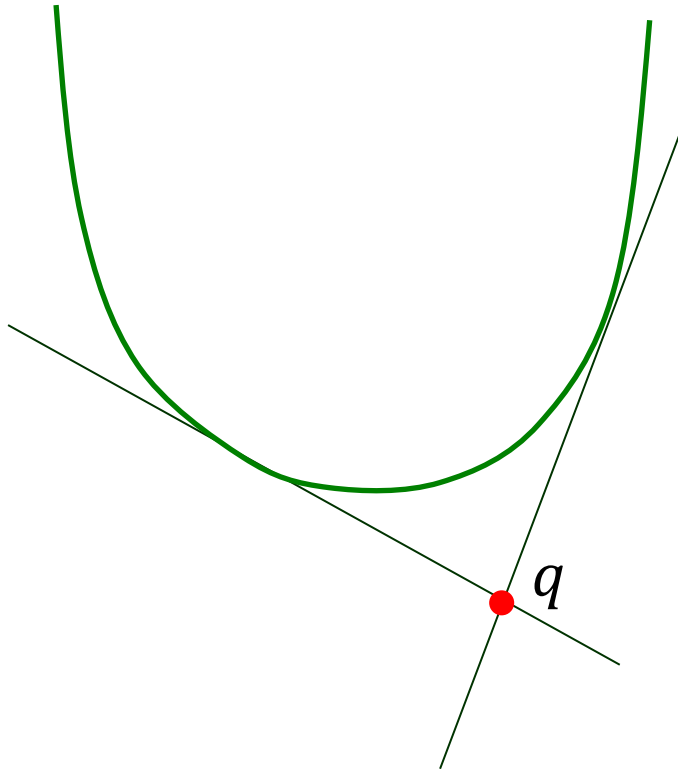


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# More on Duality

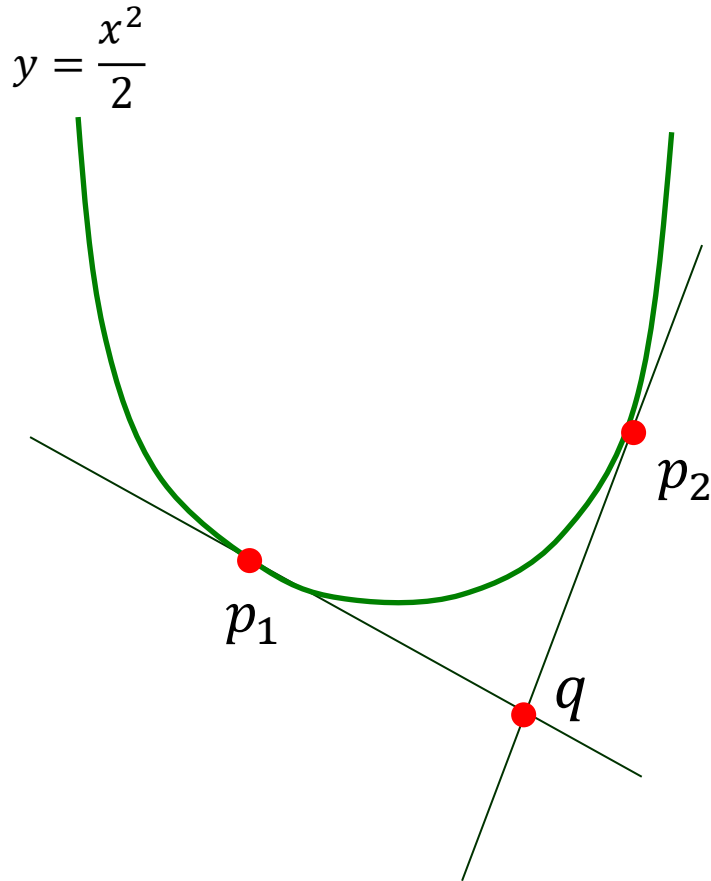
$$y = \frac{x^2}{2}$$



Construct the dual line  $q^*$  of  $q$  without measuring distances:

- 1) Through  $q$  draw two tangent lines to the parabola.
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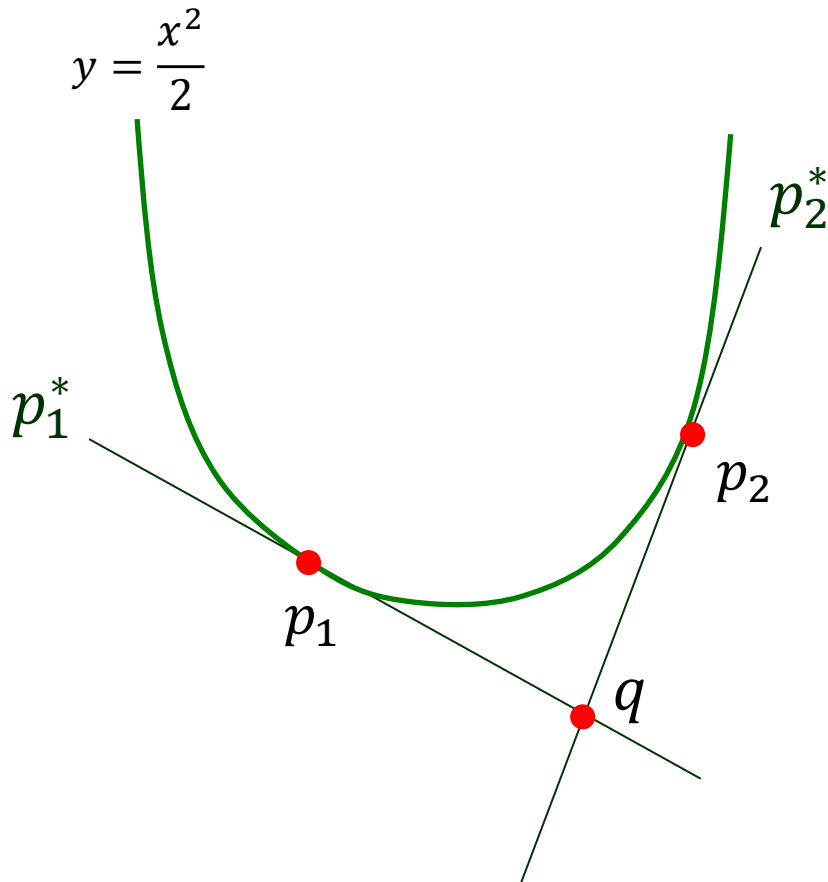
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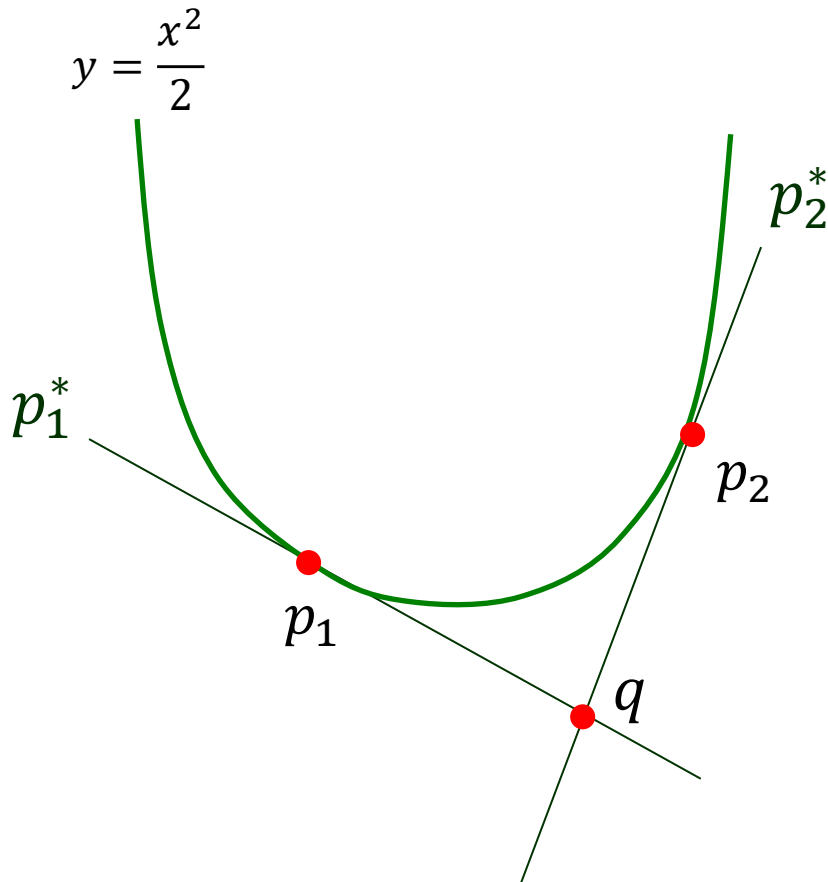


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The two tangent lines are  $p_1^*$  and  $p_2^*$ .

# More on Duality

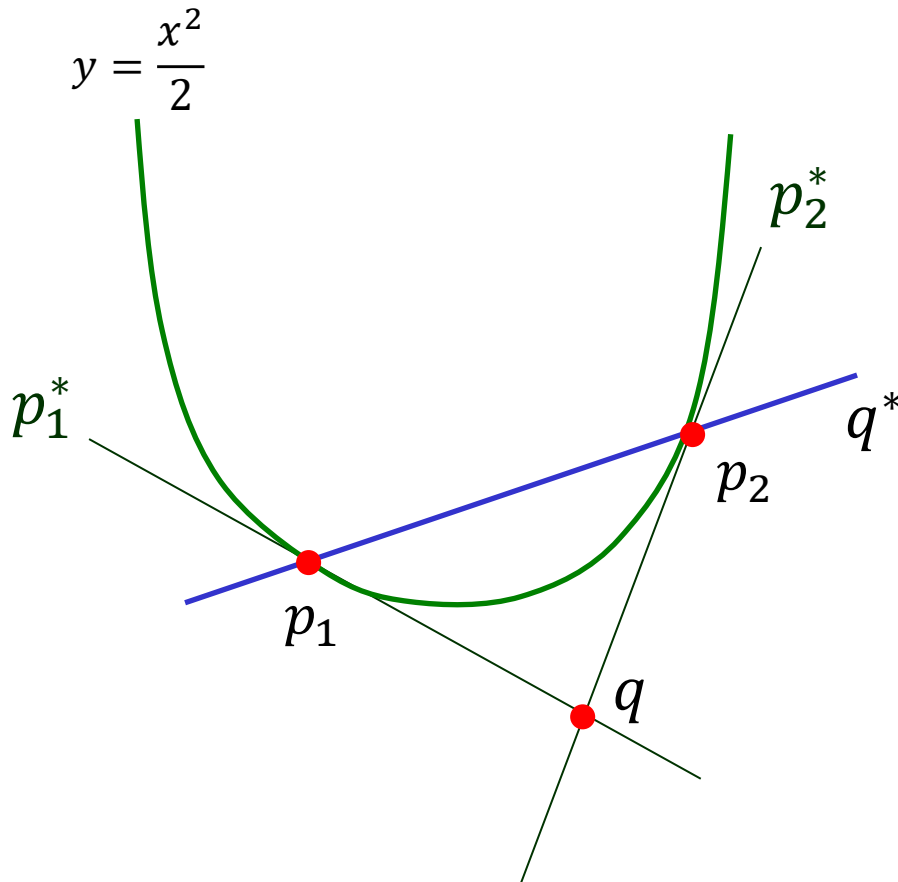


Construct the dual line  $q^*$  of  $q$  without measuring distances:

- 1) Through  $q$  draw two tangent lines to the parabola.
- 2) Let  $p_1$  and  $p_2$  be the points of tangency, respectively.
- 3)  $q^*$  is the line through  $p_1$  and  $p_2$ .

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# More on Duality

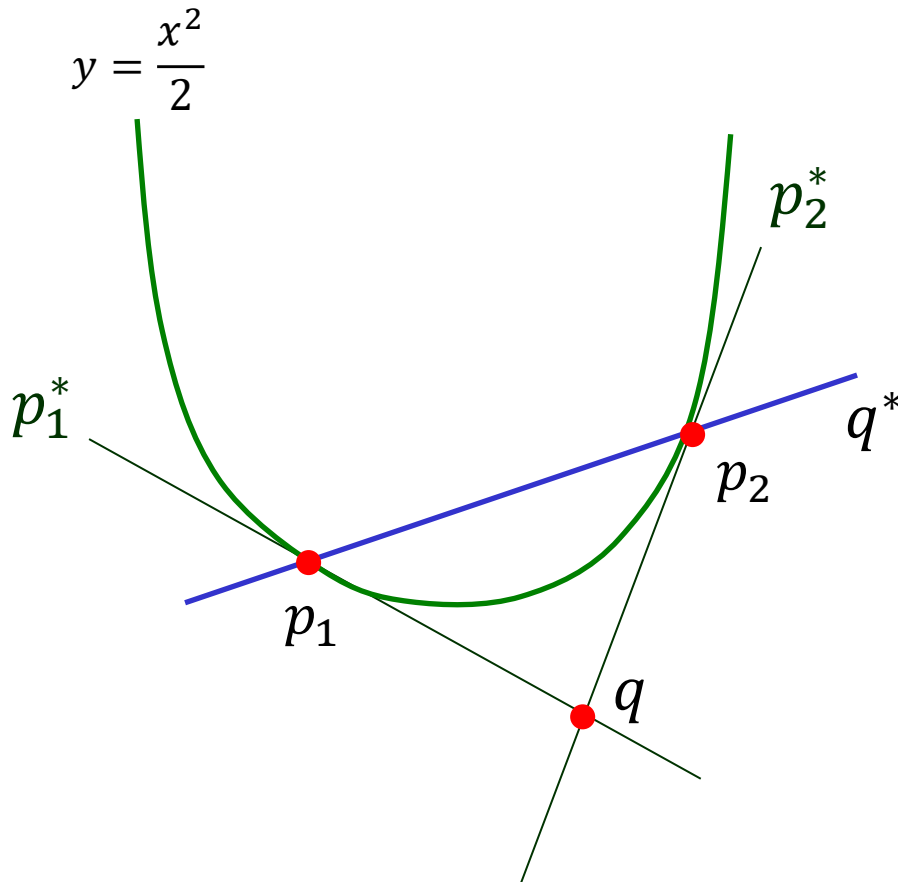


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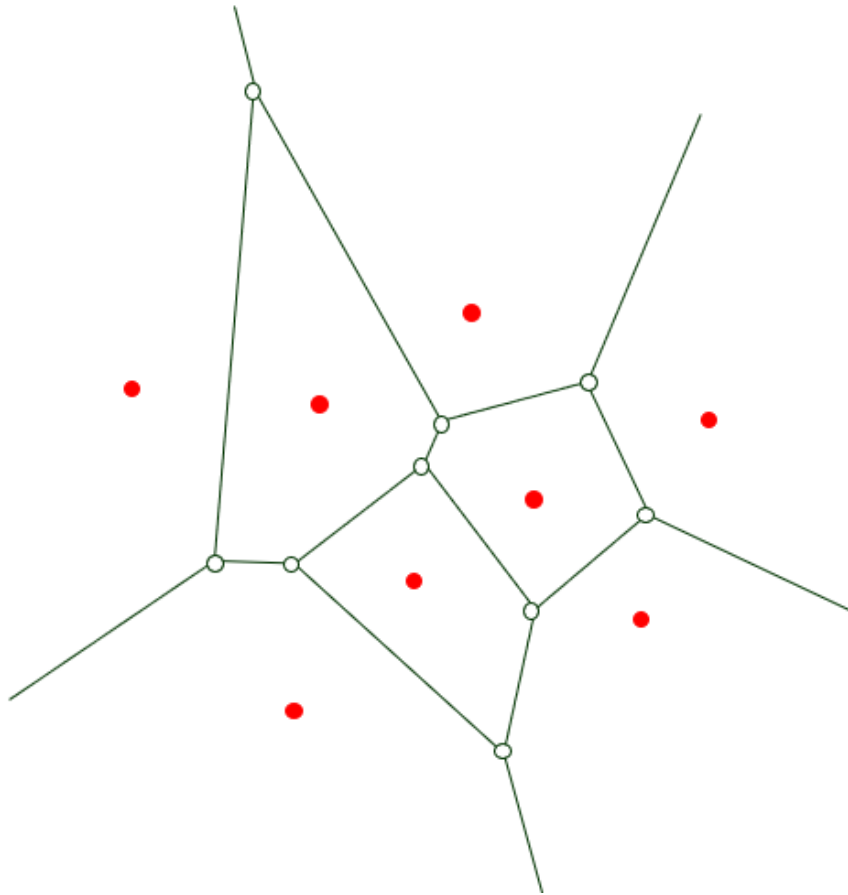
The two tangent lines are  $p_1^*$  and  $p_2^*$ .

$p_1^*$  and  $p_2^*$  intersect at  $q \Leftrightarrow q^*$  passes through  $p_1$  and  $p_2$ .

# Voronoi Diagram Revisited

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$P$ : a set of  $n$  sites.

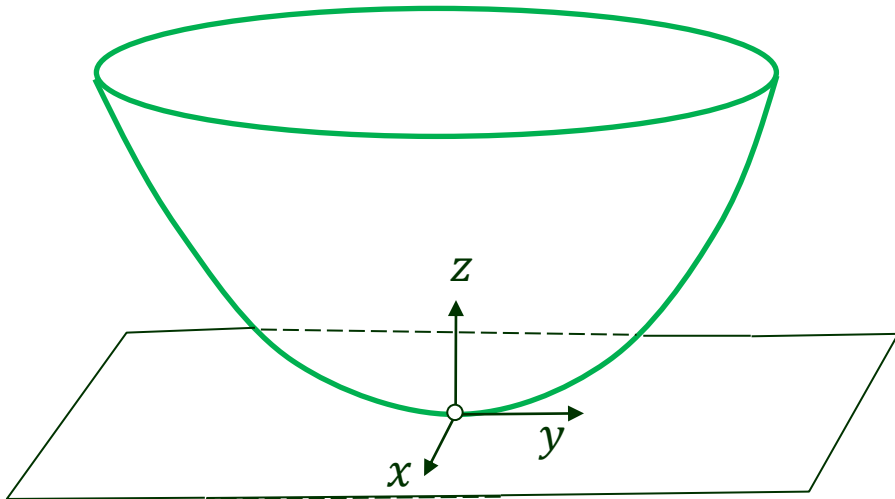




# Unit Paraboloid

---

$$U: z = x^2 + y^2$$

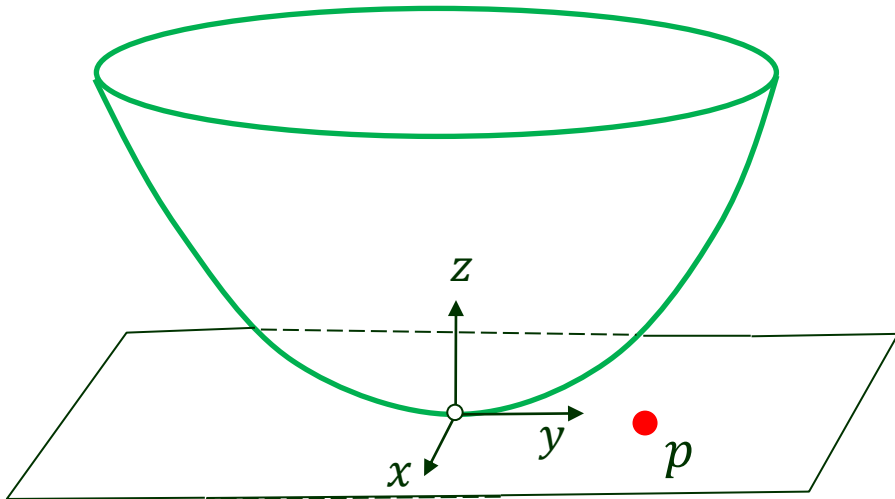


# Unit Paraboloid

---

$$p = (p_x, p_y, 0)$$

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# Unit Paraboloid

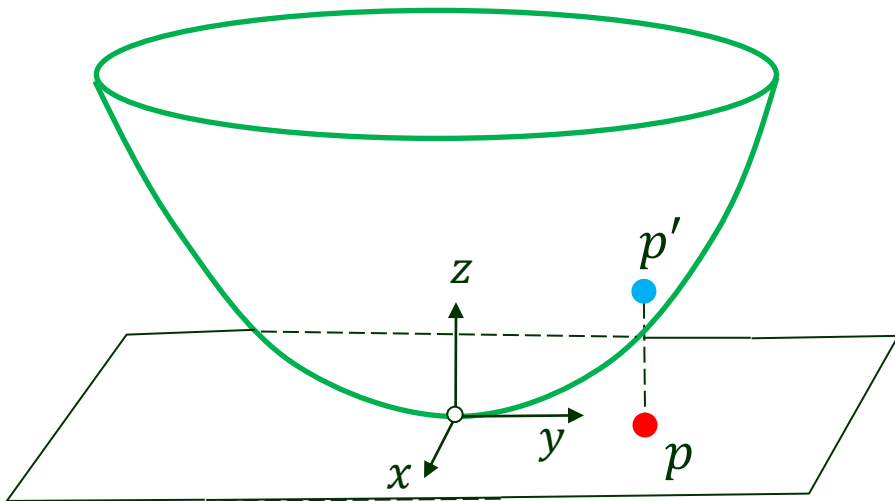
---

$$U: z = x^2 + y^2$$

$$p = (p_x, p_y, 0)$$

Projection of  $p$  onto  $U$ :

$$p' = (p_x, p_y, p_x^2 + p_y^2):$$



# Unit Paraboloid

---

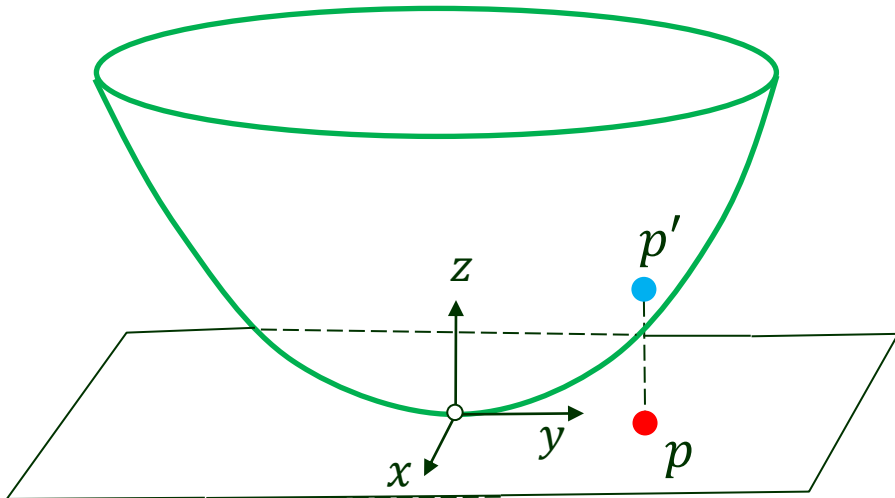
$$U: z = x^2 + y^2$$

$$\text{i.e. } g(x, y, z) \equiv x^2 + y^2 - z = 0$$

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Projection of  $p$  onto  $U$ :

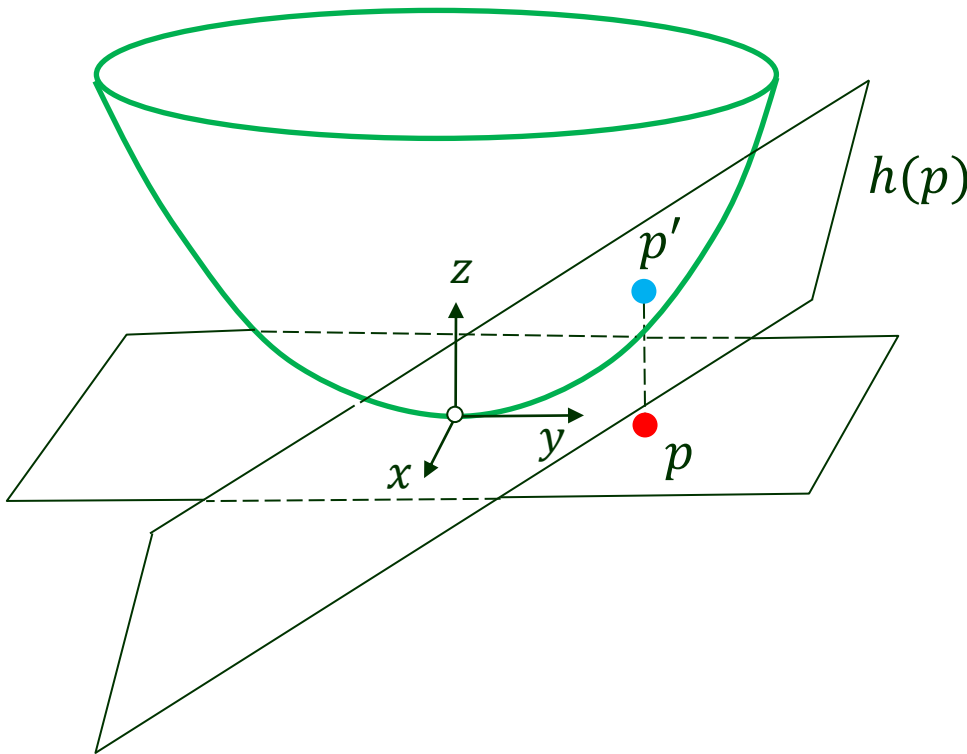
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Tangent plane  $h(p)$  to  $U$  through

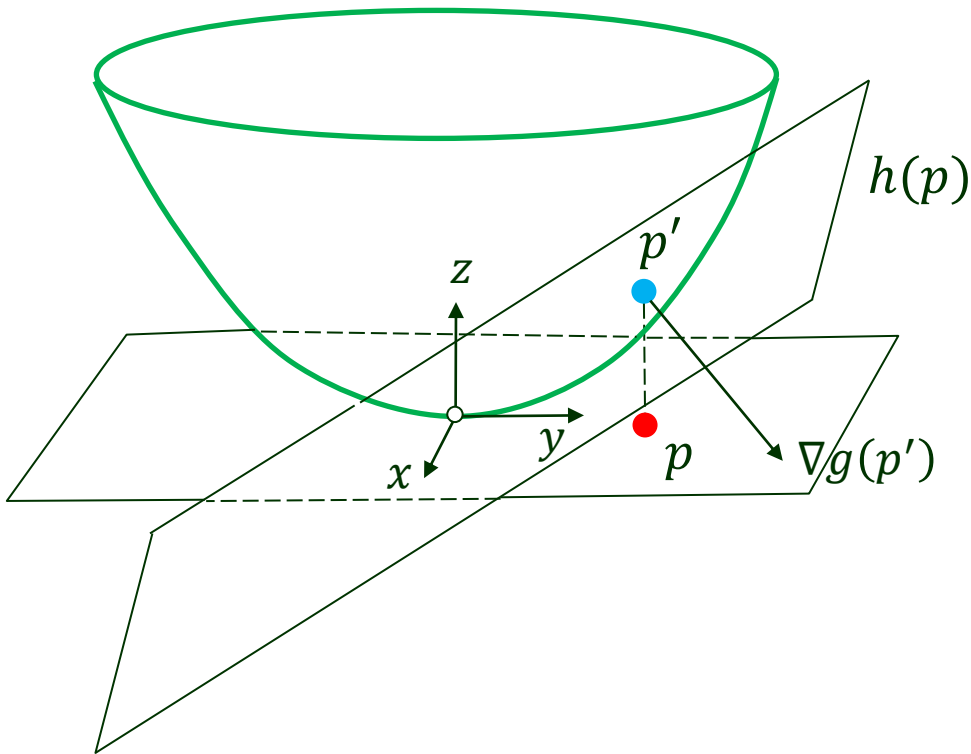
$p'$  has normal:

$$\nabla g(p') = \left( \frac{\partial g}{\partial x}, \frac{\partial g}{\partial y}, \frac{\partial g}{\partial z} \right) \Big|_{p'} = (2p_x, 2p_y, -1)$$

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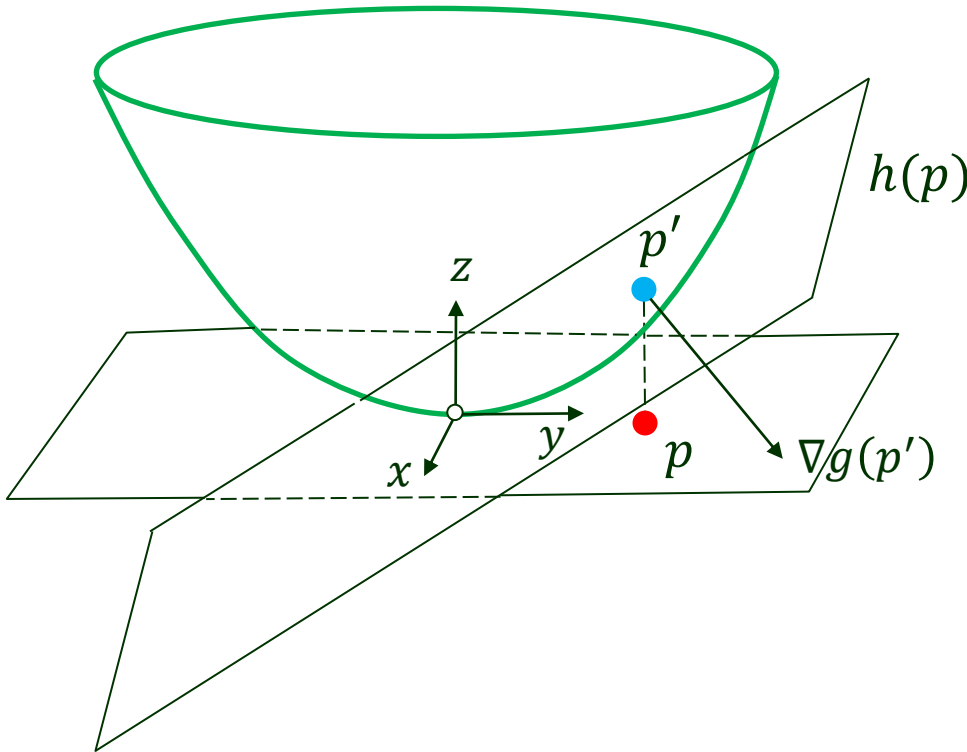
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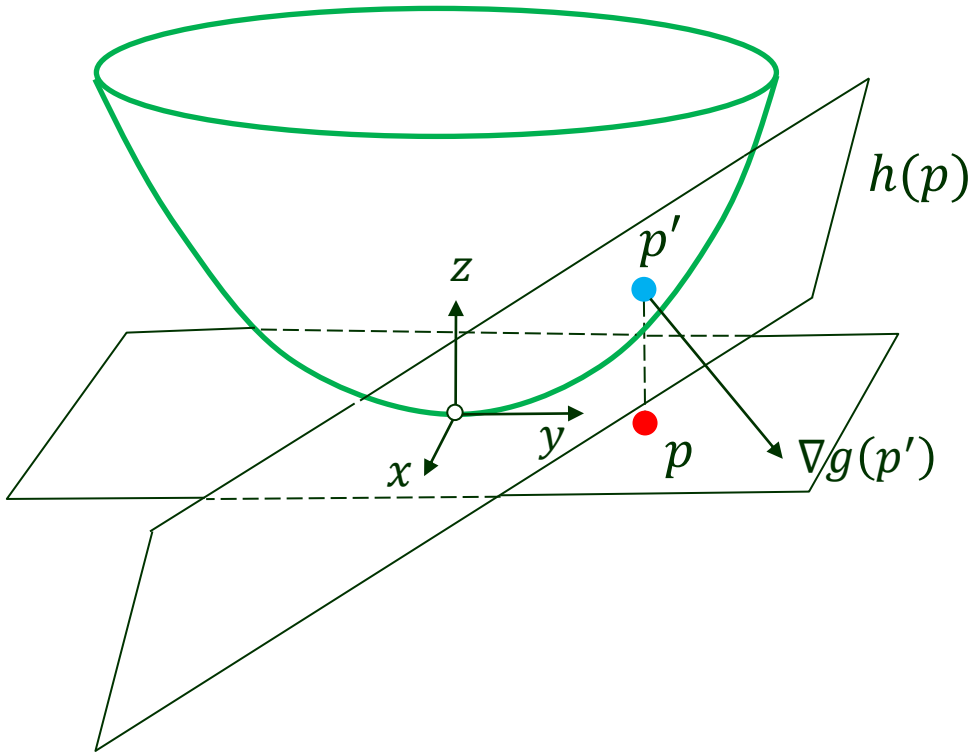
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$$\Downarrow$$
$$((x, y, z) - p') \cdot \nabla g(p') = 0$$

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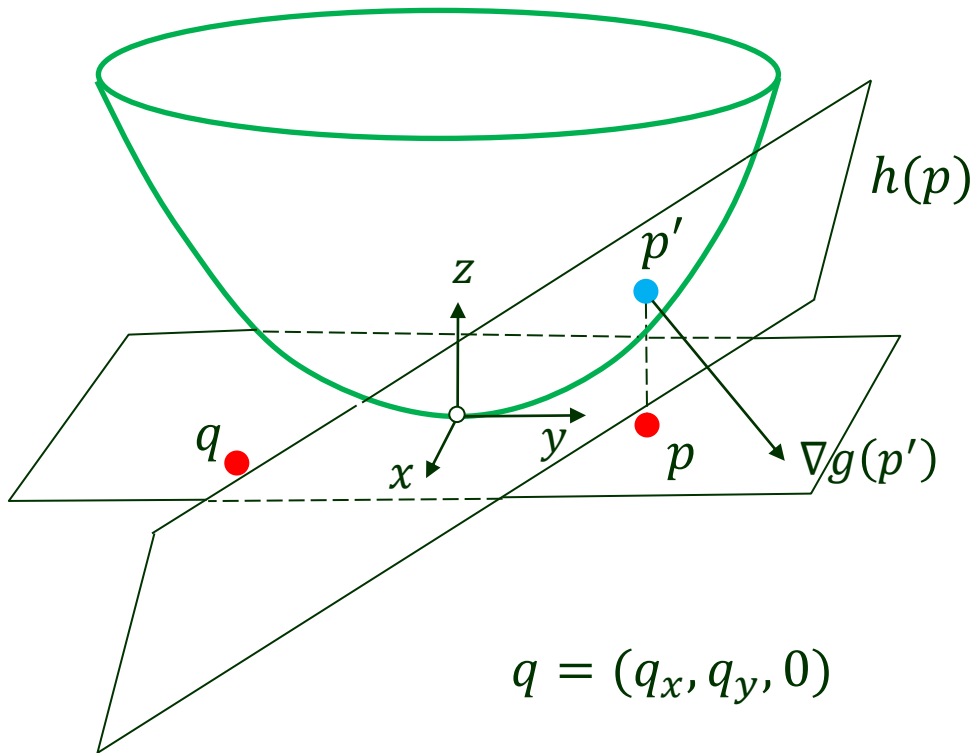
$$\Downarrow$$
$$h(p): z = 2p_x x + 2p_y y - (p_x^2 + p_y^2)$$



# Unit Paraboloid

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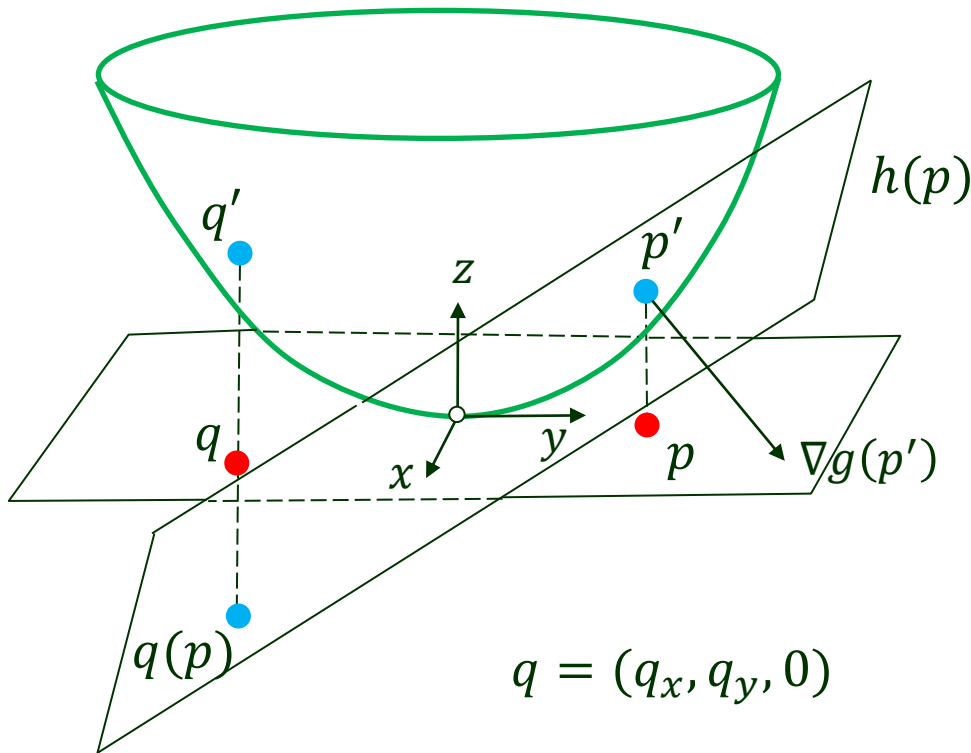
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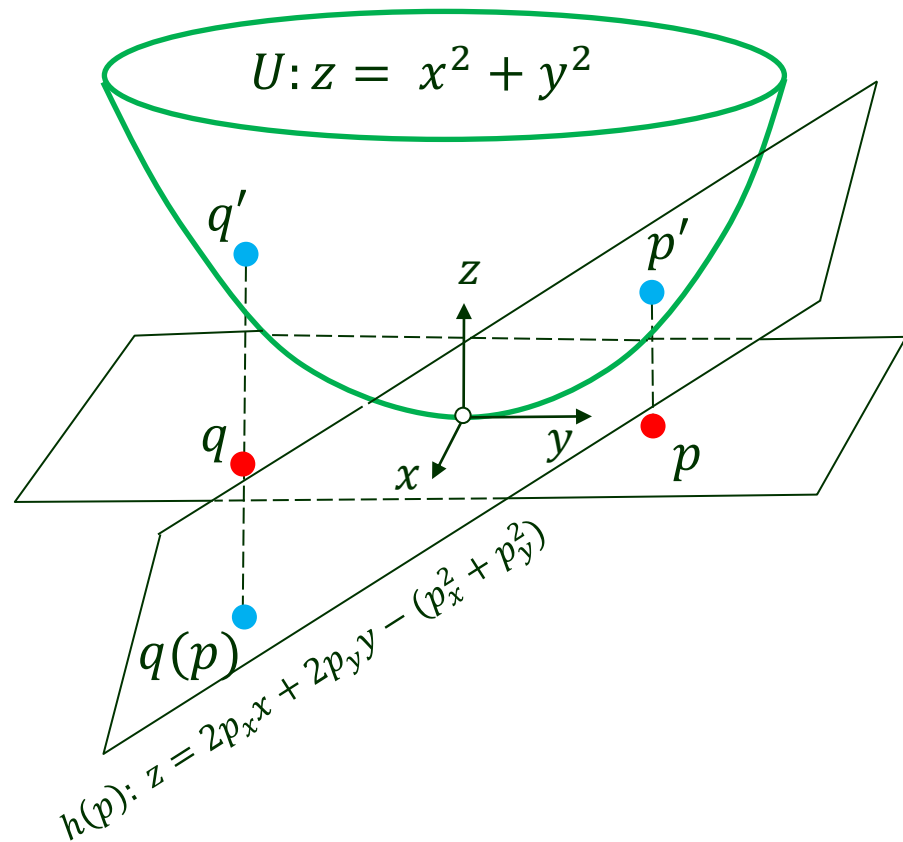
Vertical line through  $q$  intersects

- $U$  at  $q' = (q_x, q_y, q_x^2 + q_y^2)$
- $h(p)$  at  $q(p)$ .

# Distance Encoded in Tangent Plane

$d(p, q)$ : distance between two points  $p$  and  $q$

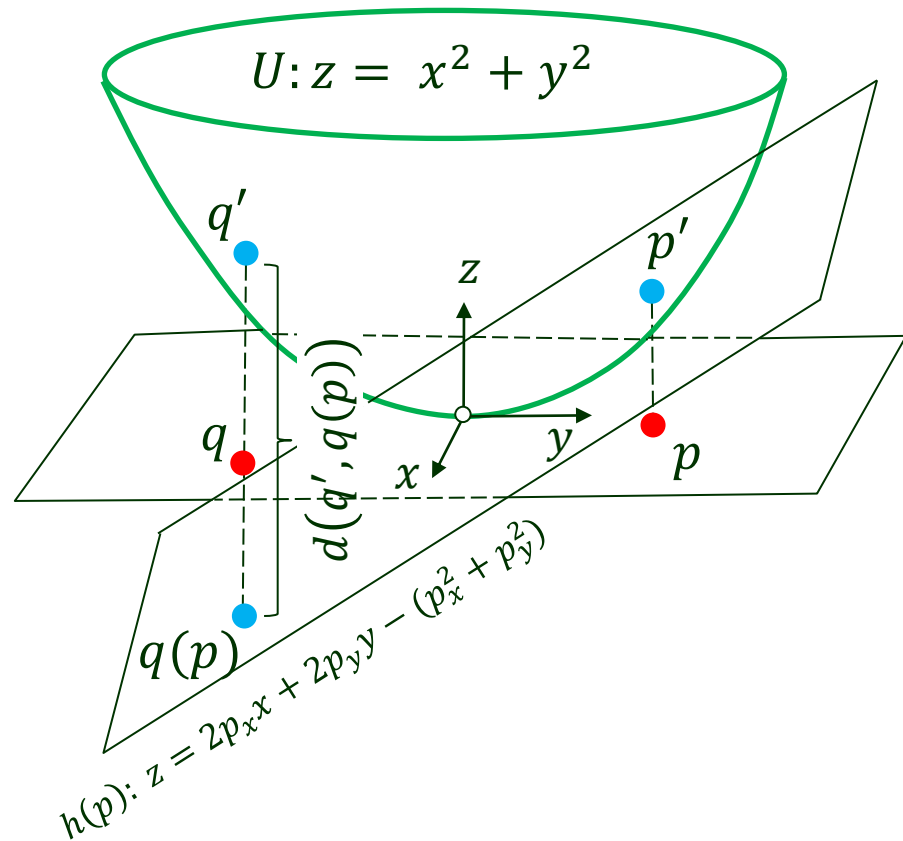
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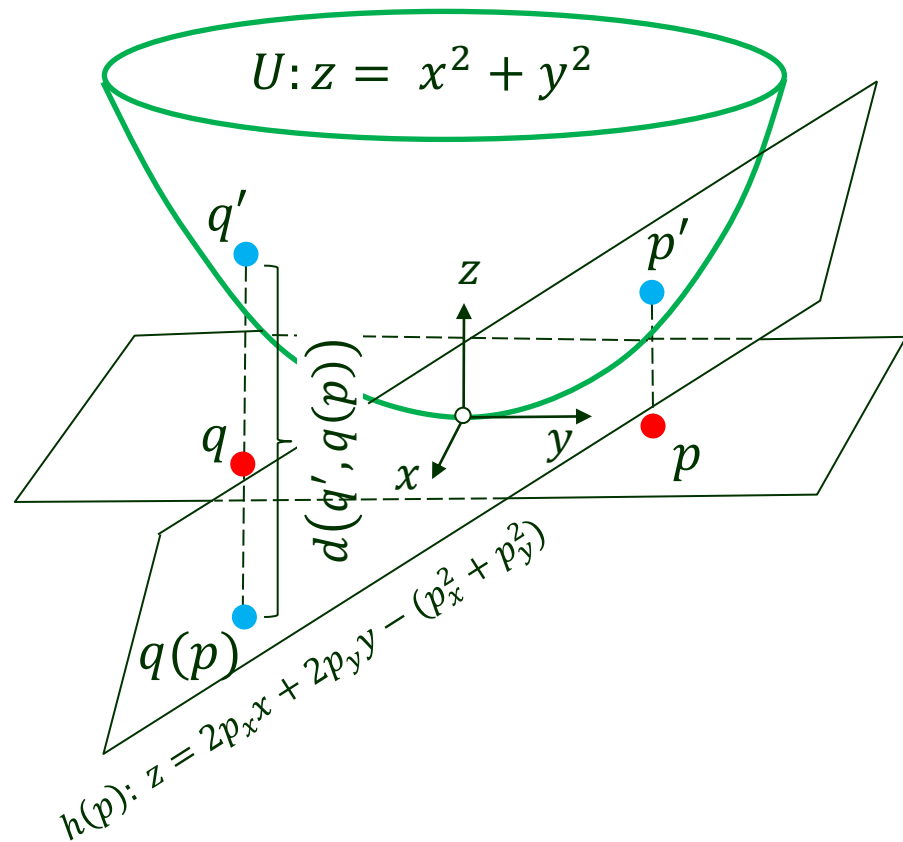


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$$d(q', q(p)) = q'_z - (q(p))_z$$

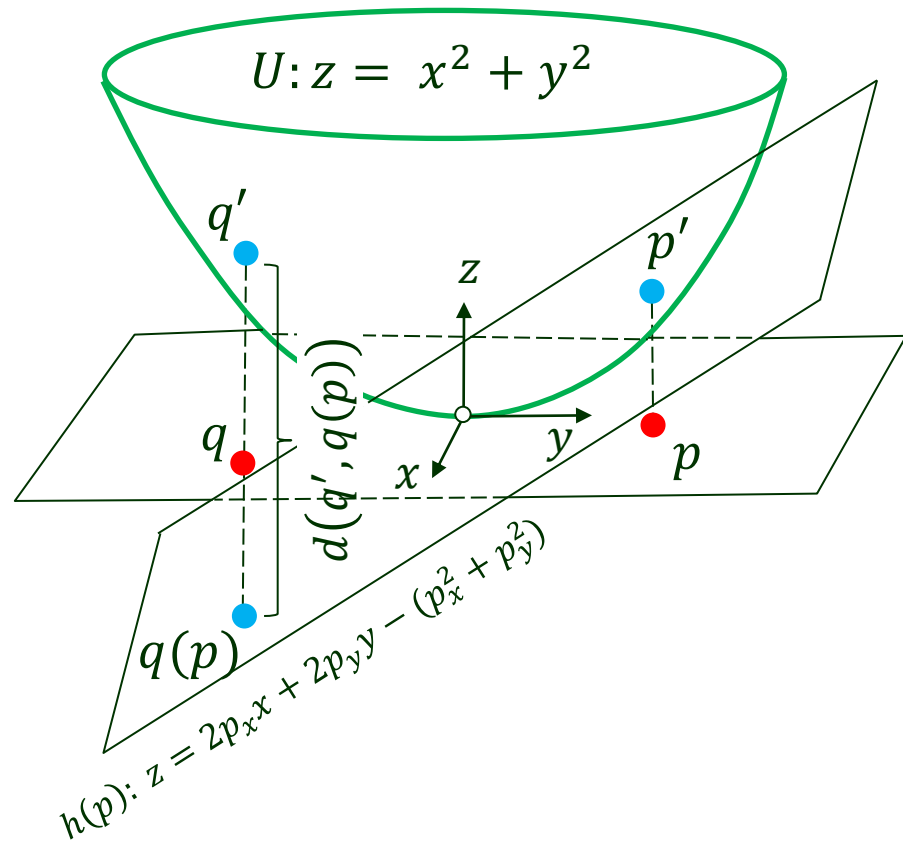


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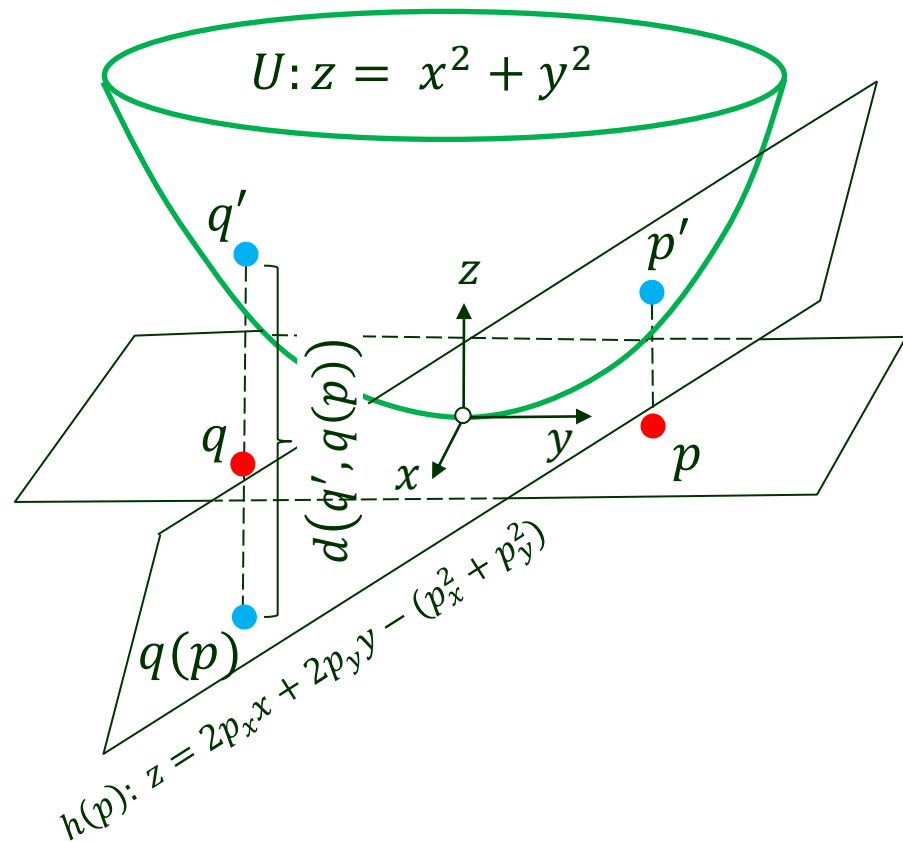


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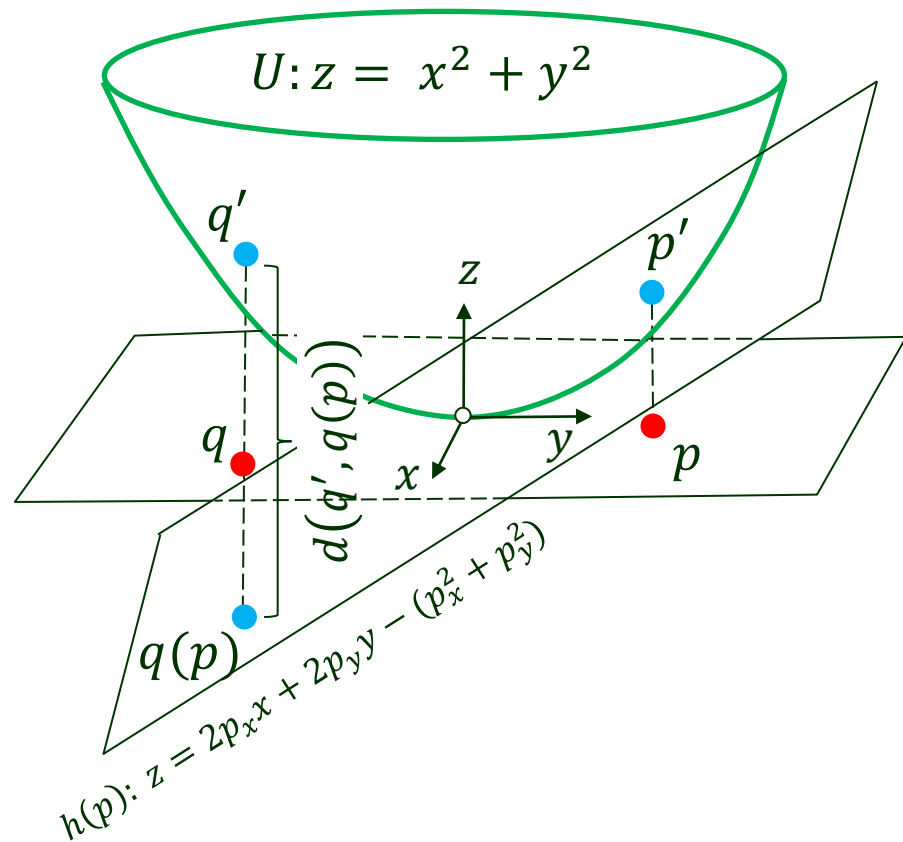


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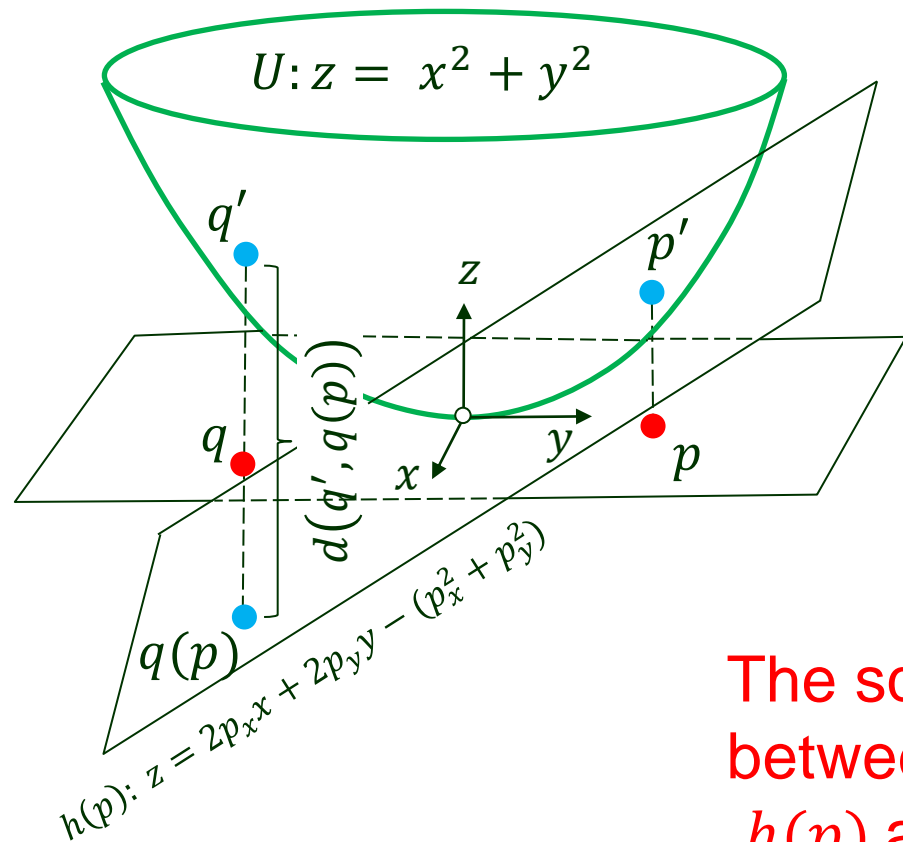


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The square of  $d(p, q)$  equals the distance between the two projection points (onto  $h(p)$  and  $U$ ) from  $q$ .

# Upper Envelope of Planes

---

$H = \{ \text{tangent plane } h(p) \mid p \in P \}$

UE( $H$ ): upper envelope of the planes in  $H$ .

**Theorem 1** The projection of UE( $H$ ) onto the plane  $z = 0$  is the Voronoi diagram of  $P$ .

# Upper Envelope of Planes

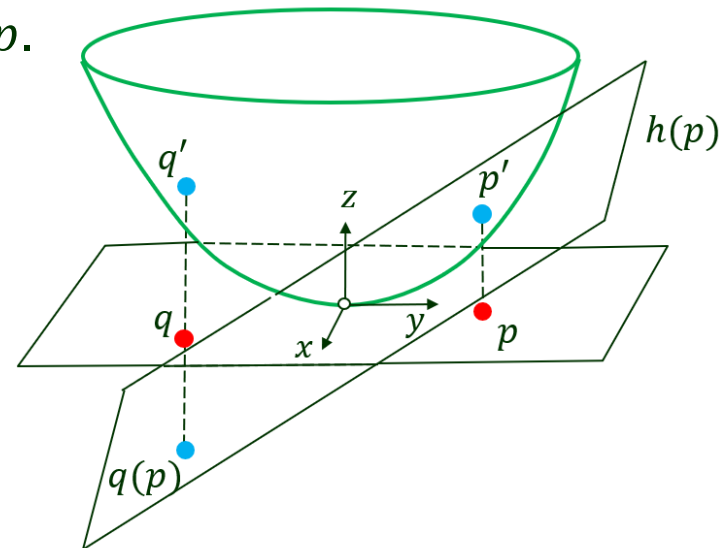
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**Proof** A point  $q \in \text{Vor}(p)$ , the Voronoi cell of  $p$ .



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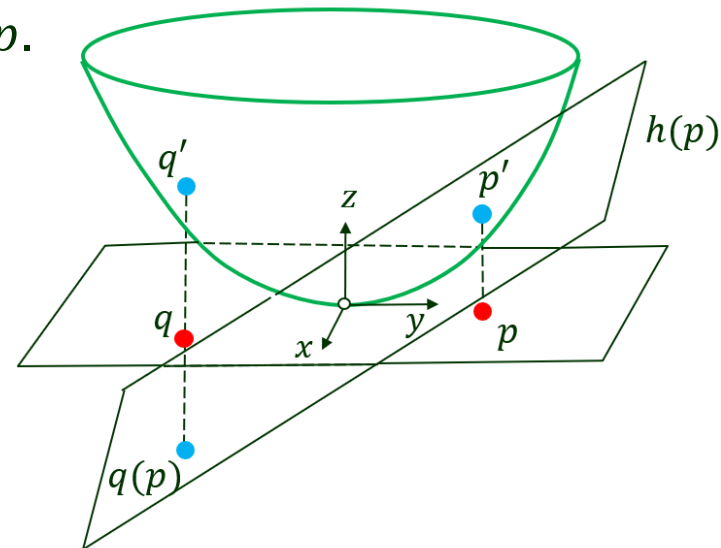
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$$d(q, p) < d(q, r) \text{ for } r \in P \text{ and } r \neq p$$



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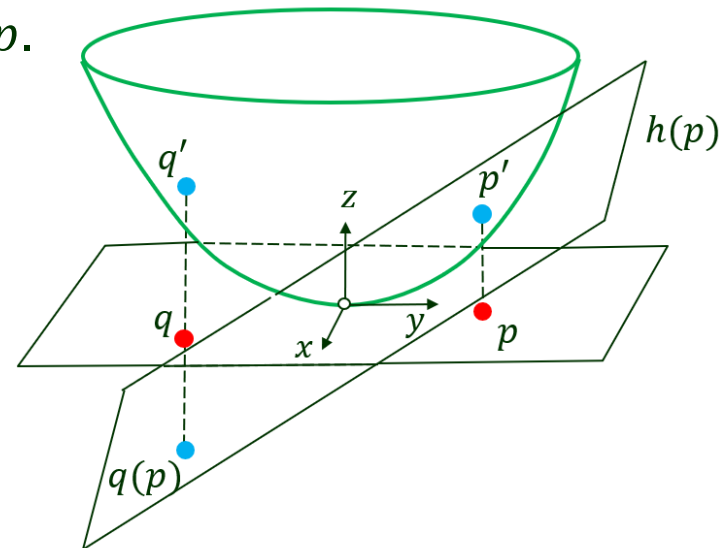
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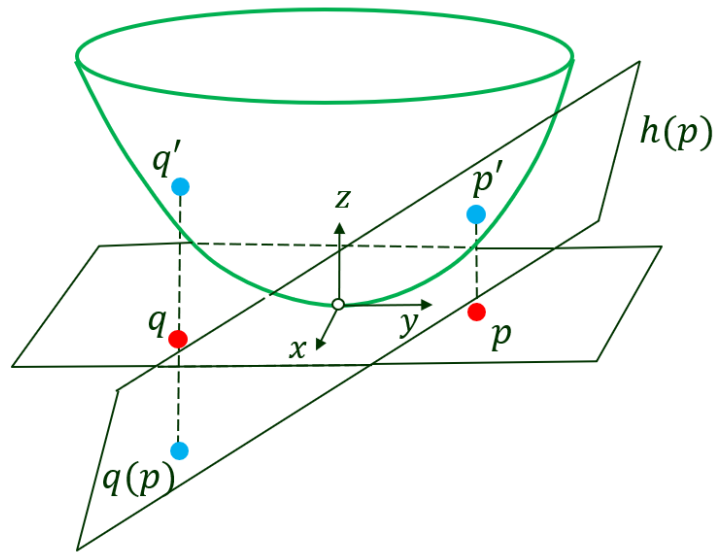
$$q_x^2 + q_y^2 - d(q,p)^2 > q_x^2 + q_y^2 - d(q,r)^2$$



# Proof (cont'd)

---

$$q_x^2 + q_y^2 - d(q, p)^2 > q_x^2 + q_y^2 - d(q, r)^2$$

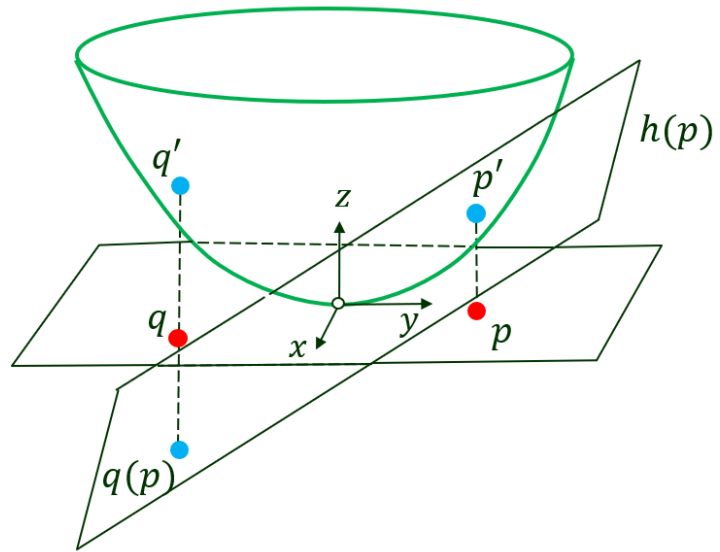


# Proof (cont'd)

$$q_x^2 + q_y^2 - d(q,p)^2 > q_x^2 + q_y^2 - d(q,r)^2$$

$$\Updownarrow q(p) = (q_x, q_y, q_x^2 + q_y^2 - d(p,q)^2)$$

$$q(p) \cdot (0,0,1) > q(r) \cdot (0,0,1)$$

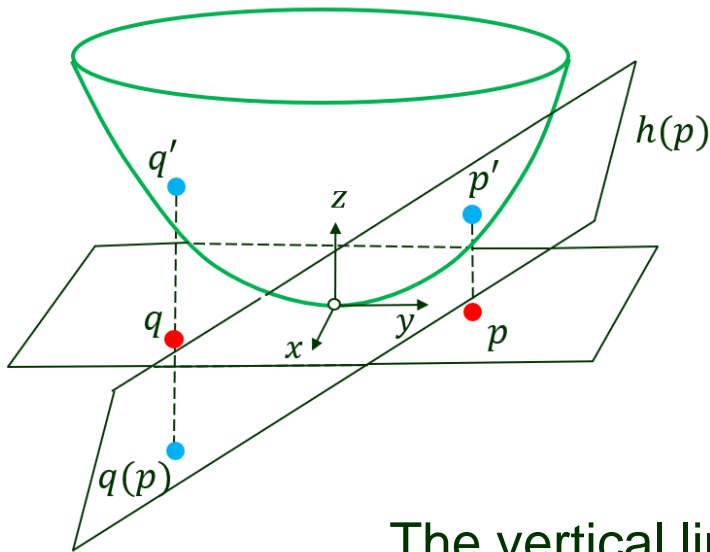


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$$q_x^2 + q_y^2 - d(q,p)^2 > q_x^2 + q_y^2 - d(q,r)^2$$

$$\Updownarrow q(p) = (q_x, q_y, q_x^2 + q_y^2 - d(p,q)^2)$$

$$q(p) \cdot (0,0,1) > q(r) \cdot (0,0,1)$$



The vertical line through  $q$  intersects  $\text{UE}(H)$  at a point on  $h(p)$ , i.e., inside the facet contributed by  $h(p)$ .



# Proof (cont'd)

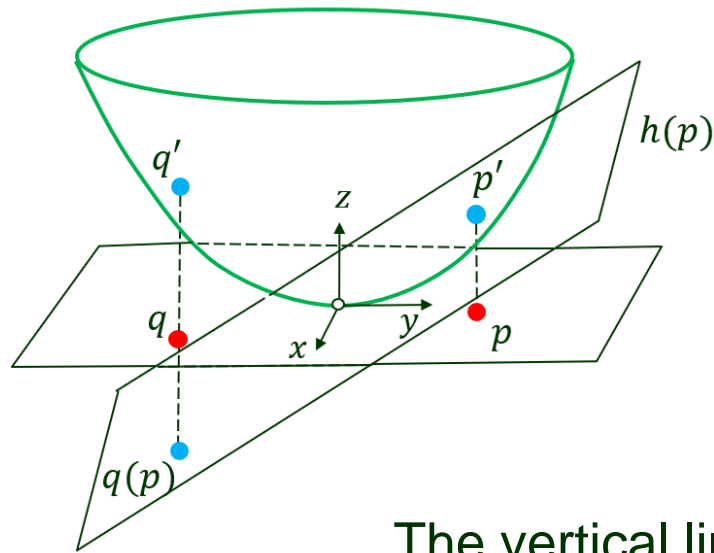
$$q_x^2 + q_y^2 - d(q,p)^2 > q_x^2 + q_y^2 - d(q,r)^2$$

$$\Updownarrow q(p) = (q_x, q_y, q_x^2 + q_y^2 - d(p,q)^2)$$

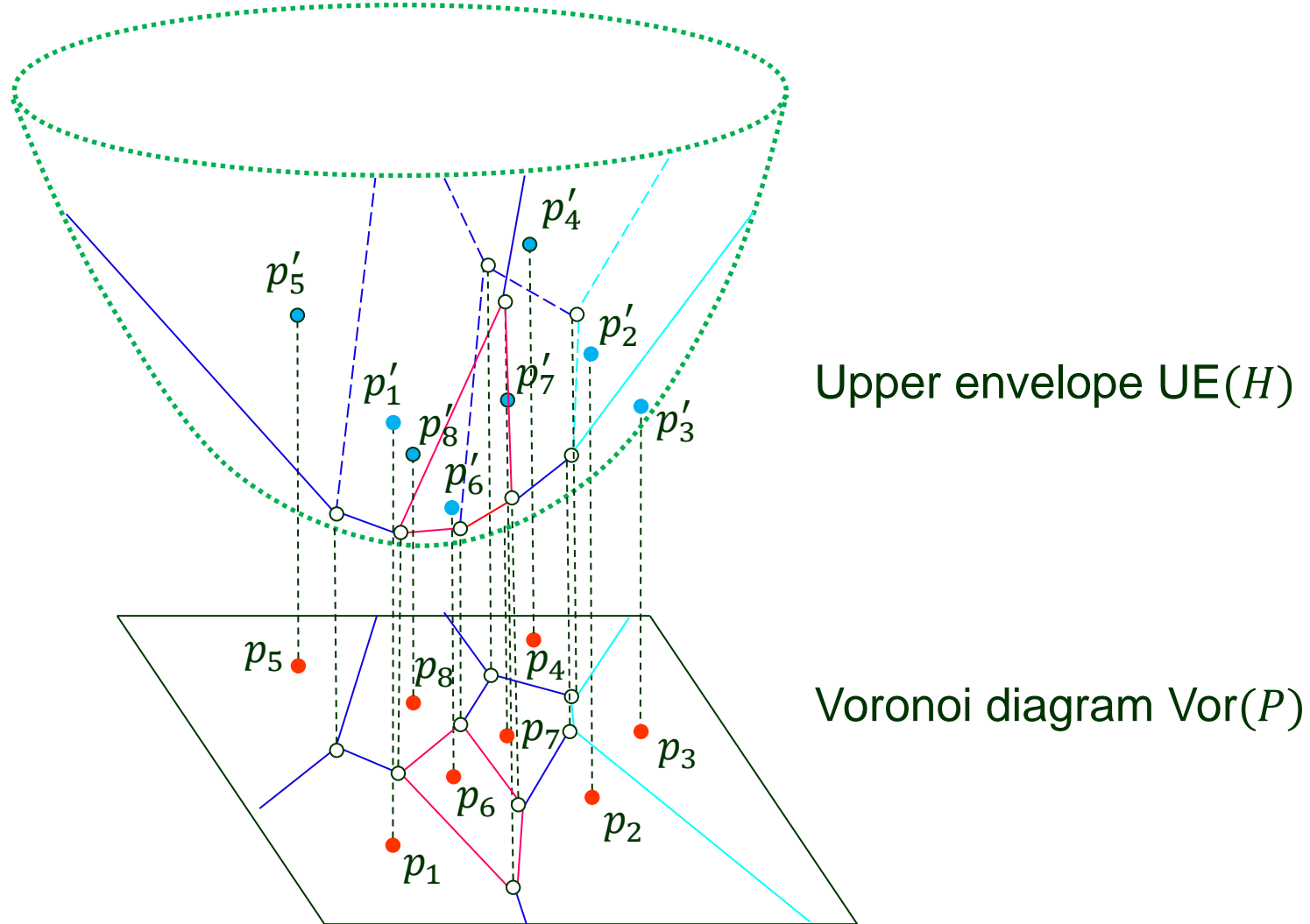
$$q(p) \cdot (0,0,1) > q(r) \cdot (0,0,1)$$



The vertical line through  $q$  intersects  $\text{UE}(H)$  at a point on  $h(p)$ , i.e., inside the facet contributed by  $h(p)$ .



# Projection of Upper Envelope



# Construction of Voronoi Diagram

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Constructing the Voronoi diagram of  $P$  in 2D

# Construction of Voronoi Diagram

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Constructing the Voronoi diagram of  $P$  in 2D

↓ reduces to

Computing an upper envelope of the set of planes

$H = \{h(p) \mid p \in P\}$  in 3D

Point  $p = (p_x, p_y, p_z) \mapsto$  plane  $h(p): z = p_x x + p_y y - p_z$

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↓ reduces to

Computing the lower convex hull of the set of dual points

$H^* = \{h(p)^* \mid p \in P\}$  in 3D

Point  $p = (p_x, p_y, p_z) \mapsto$  plane  $h(p): z = p_x x + p_y y - p_z$

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**Theorem 2** The projection of the lower convex hull of  $H^*$  onto the plane  $z = 0$  is the Delaunay graph of  $P$ .

# Summary

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$P$ : a set of  $n$  sites.

$$H = \{ h(p): z = 2p_x x + 2p_y y - (p_x^2 + p_y^2) \mid p \in P \}$$

$$P \rightarrow H \rightarrow \text{UE}(H) \rightarrow \text{LH}(H^*)$$

projected onto  
the  $x$ - $y$  plane ↓

$\text{Vor}(P)$

projected onto  
the  $x$ - $y$  plane ↓

$\text{DG}(P)$